TABLE OF CONTENT

CHAPTER NO	TITLE	PAGE NO
I	**LIST OF FIGURES**	**iii**
II	**LIST OF TABLES**	**iv**
III	**LIST OF ABBREVIATIONS**	**v**
IV	**ABSTRACT**	**vi**
1	**INTRODUCTION**	**1**
2	**LITERATURE SURVEY**	**4**
3	**SYSTEM DESIGN**	**7**
	3.1 Proposed System	7
	3.2 Architecture	7
	3.3 Working Principle	9
	3.4 Limitations of HTTP Protocol	10
	3.5 Lightweight Code	11
	3.6 Additional Features in MQTT 5	11
	3.7 MQTT Control Packets	13
	3.7.1 Connect	13
	3.7.2 Publish	17
	3.7.3 Pubrec, Pubrel, And Pubcomp	21
	3.7.4 Subscribe	21
	3.7.5 Suback	21
	3.7.6 Unsubscribe	21
	3.7.7 Unsuback	21
	3.7.8 Pingreq, Pingresp	22
	3.7.9 Auth	22

4	**IMPLEMENTATION DETAILS AND RESULTS**	**23**
	4.1Packet Formation Module	23
	4.2 Handling Multiple Sockets Using Poll Function Module	24
	4.3 Multithreading for TCP_Receive Module	25
	4.4 Storing Connected Client Information Module	25
	4.5 Adding Security Support Module	25
	4.6 System Specifications	25
	4.6.1 Hardware requirements	25
	4.6.2 Software requirements	26
	4.7 Result	28
	4.7.1 Run a MQTT Broker	28
	4.7.2MQTT Broker	29
	4.7.3 Create New Network	30
	4.7.4 Adding Client	31
	4.7.5 Connect Event	32
	4.7.6 Publish a Message	33
	4.7.7 Broker with Connected Client Information	34
5	**CONCLUSION**	**35**
	REFERENCE	**36**

LIST OF FIGURES

FIGURE NO	FIGURE NAME	PAGE NO
1.1	IoT over MQTT	2
3.1	Design of MQTT 5	7
3.2	Working Principle of MQTT 5	9
3.3	MQTT Message format	13
3.4	Connect Packet	14
3.5	Publish Packet	17
3.6	Auth Packet	22
4.1	Run a MQTT Broker	28
4.2	MQTT Broker with Control Packets	29
4.3	Create new Network	30
4.4	Adding clients	31
4.5	Connect Event	32
4.6	Publish a Message	33
4.7	Broker with Connected Client Information	34

LIST OF TABLES

TABLE NO	TABLE NAME	PAGE NO
3.1	QoS Definitions	13

LIST OF ABBREVIATIONS

SL.NO	ABBREVIATION	EXPLANATION
1	CoAP	Constrained Application Protocol
2	ETSI	European Telecommunication Standard Institute
3	HTTP	Hyper Text Transfer Protocol
4	IaaS	IoT As A Service
5	IoT	Internet of Things
6	M2M	Machine to Machine
7	MQTT	Message Queue Telemetry Transport
8	SSL	Secure Socket Layer
9	TCP	Transmission Control Protocol
10	TLS	Transport Layer Security
11	WSN	Wireless Sensory Networks

ABSTRACT

In order to make the embedded devices with the ability to exchange information with each other is essential for the advent of the Internet of Things (IoT). Several existing communication protocols were designed for small devices including the message queuing telemetry transport (MQTT) protocol or the constrained application protocol (CoAP). However, most of the existing implementations were convenient for computers or smart phones but they did not consider the strict constraints and limitations such as error reporting, scalability, extensibility, portability and support for small clients. In this proposed system, the IoT server has been design to work on any quality of network. The server, which remains fairly small and simple, does the largest part of the processing. The goal is to implement MQTT 5 publish/subscribe protocol in a simple, fast, elegant and customizable way so that it could be the solution for the IoT trends and overcomes the existing protocol limitations.