

Android App. Design Project

Project Overview

■ Objective:

- Develop your application on the **Android platform**.

■ Language:

- You may use **either Java or Kotlin** — the choice is yours.

■ Topic:

- The **project topic is completely open**.
- You are free to design any creative or practical application idea.

■ Platform:

- Applications for **smartphones, tablet PCs, and smart TVs** are all acceptable.

Project Overview

■ Submissions and Demo:

- The project will be submitted **twice**:
 - **Project Proposal** – including the app idea and XML-based UI design
 - **Final Report** – with the complete and functional Android application
- You must also give **one live or recorded demonstration** of your final app.

■ Evaluation Criteria:

- **Difficulty**: complexity and technical depth of your implementation
- **Originality**: creativity and uniqueness of your idea

■ Project Rules:

- This is **not a team project** — each student must work individually.
- **Any form of plagiarism is strictly prohibited.**

Project Schedule

■ 1. Proposal – due 16 Nov.

- Include **Introduction** and **UI scenario** (PPT or XML layout).
- Submit a **report** through **KLAS**.
- This proposal should clearly describe the app idea and design concept.

■ 2. Final Report – due 2 Dec.

- Include **Introduction**, **Main Features**, and **Running Examples**.
- Submit both the **source code** and the **report** to **KLAS**.
- The app should be fully functional and ready for demonstration.

■ 3. Demonstration – 3 Dec.

- Run your app on a **smart device** or an **Android Virtual Device (AVD)**.

Project Proposal

■ **Objective:**

- Define your application idea and design the UI layout for Android.

■ **Contents:**

- **Introduction:** Describe the app's purpose and target users.
- **UI Scenario:** Show the main screens using **PowerPoint or XML layouts** in Android Studio.
- **Feature Plan:** List the main features you plan to implement later.

■ **Deliverables:**

- A **proposal report** (PDF)

■ **Evaluation Focus:**

- Clarity of idea and purpose
- UI design quality (layout, consistency)
- Creativity and feasibility

Final Report

■ **Objective:**

- Complete and submit your fully functional Android app with documentation.

■ **Contents:**

- **Introduction** (recap of your app idea)
- **Main Features** and how they work
- **Running Examples** with screenshots or brief explanations

■ **Deliverables:**

- **Source code** (Android Studio project)
- **Final report** (PDF)

■ **Evaluation Focus:**

- Functionality and stability of the app
- Creativity and technical depth

Demonstration

■ Objective:

- Present and demonstrate your completed Android app.

■ Requirements:

- Run the app on a **smart device (phone/tablet)** or an **AVD** on your PC.
- **Show your report** during the presentation.
- Be ready to answer **technical questions** about your implementation.

■ Tips for Success:

- **Test** your app **in advance** to ensure smooth execution.
- **Focus on key features** rather than every detail.
- **Highlight** what makes your app **unique**.