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Rubrics:
Q3:
Seven classes: 7 marks each
Stock::displayInfo() const : 2 Marks
Market::getNumStocks() const: 1 Mark
Q4A:
Stock::isEligibleToBuy() const: 4 Marks
TechStock::isEligibleToBuy(): 3 Marks
PharmaStock::isEligibleToBuy(): 3 Marks
Q4B:
Investor::canBuyStock(): 2 Marks
DayTrader::canBuyStock(): 4 Marks
LongTermInvestor::canBuyStock(): 4 Marks
Q4C:
Operator: 4 Marks
                                                  Solution
#include <iostream>
#include <string>
using namespace std;
#define MAX_STOCKS 100
class Stock {
protected:
```

public:

string symbol;

double price;

string companyName;

int availableQuantity;

int maxQuantityPerInvestor;

int stockCategoryQuantity; // Number of stocks available for each category

```
Stock(const string& stockSymbol, const string& company, double stockPrice, int quantityLimit, int categoryQuantity)
  : symbol(stockSymbol), companyName(company), price(stockPrice), availableQuantity(quantityLimit),
   maxQuantityPerInvestor(quantityLimit / 10), stockCategoryQuantity(categoryQuantity) {}
string getSymbol() const {
  return symbol;
}
string getCompanyName() const {
  return companyName;
}
double getPrice() const {
  return price;
}
bool isEligibleToBuy(int purchaseQuantity) const {
if (purchaseQuantity <= 0) {</pre>
  cout << "Cannot buy stock. Invalid purchase quantity." << endl;</pre>
  return false;
}
if (purchaseQuantity > maxQuantityPerInvestor) {
  cout << "Cannot buy stock. Maximum quantity limit per investor exceeded." << endl;
  return false;
}
if (purchaseQuantity > availableQuantity) {
  cout << "Cannot buy stock. Insufficient stock quantity." << endl;</pre>
  return false;
}
```

```
return true;
}
  void displayInfo() const {
    cout << "Symbol: " << symbol << endl;</pre>
    cout << "Company Name: " << companyName << endl;</pre>
    cout << "Price: " << price << endl;</pre>
    cout << "Available Quantity: " << availableQuantity << endl;</pre>
    cout << "Max Quantity Per Investor: " << maxQuantityPerInvestor << endl;</pre>
    cout << "Category Quantity: " << stockCategoryQuantity << endl;</pre>
  }
  // Overload != operator
  bool operator!=(const Stock& other) const {
    return symbol != other.symbol;
  }
};
class TechStock : public Stock {
public:
  TechStock(const string& stockSymbol, const string& company, double stockPrice, int quantityLimit)
    : Stock(stockSymbol, company, stockPrice, quantityLimit, 0) {}
  bool isEligibleToBuy(int purchaseQuantity) {
    if (!Stock::isEligibleToBuy(purchaseQuantity)) {
       return false;
    }
    // Additional condition specific to TechStock
    if (purchaseQuantity % 10 != 0) {
```

```
cout << "Cannot buy stock. Quantity must be a multiple of 10 for TechStock." << endl;
      return false;
    }
     if (purchaseQuantity > 100) {
    cout << "Cannot buy stock. Maximum purchase quantity for TechStock is 100." << endl;
    return false;
  }
    return true;
  }
};
class PharmaStock : public Stock {
public:
  PharmaStock(const string& stockSymbol, const string& company, double stockPrice, int quantityLimit)
    : Stock(stockSymbol, company, stockPrice, quantityLimit, 0) {}
  bool isEligibleToBuy(int purchaseQuantity) {
    if (!Stock::isEligibleToBuy(purchaseQuantity)) {
      return false;
    }
    // Additional condition specific to PharmaStock
    if (purchaseQuantity < 50) {
      cout << "Cannot buy stock. Minimum purchase quantity for PharmaStock is 50." << endl;
      return false;
    }
    // Additional condition specific to PharmaStock
  if (purchaseQuantity % 5 != 0) {
    cout << "Cannot buy stock. Quantity must be a multiple of 5 for PharmaStock." << endl;
    return false;
```

```
}
    return true;
  }
};
class Investor {
protected:
  string name;
  string CNIC;
  string email;
  int availableFunds;
  bool hasLoan;
public:
  Investor(const string& investorName, const string& cnic, const string& investorEmail, int funds)
    : name(investorName), CNIC(cnic), email(investorEmail), availableFunds(funds), hasLoan(false) {}
  virtual bool canBuyStock(const Stock& stock, int purchaseQuantity) const = 0;
  // Other member functions
};
class DayTrader : public Investor {
public:
  DayTrader(const string& traderName, const string& cnic, const string& traderEmail, int funds)
    : Investor(traderName, cnic, traderEmail, funds) {}
  bool canBuyStock(const Stock& stock, int purchaseQuantity) const override {
    if (hasLoan) {
      cout << "Cannot buy stock. Loan availed." << endl;
      return false;
```

```
}
    double totalPrice = stock.getPrice() * purchaseQuantity;
    if (totalPrice > availableFunds) {
       cout << "Cannot buy stock. Insufficient funds." << endl;</pre>
       return false;
    }
    return stock.isEligibleToBuy(purchaseQuantity);
  }
};
class LongTermInvestor : public Investor {
public:
  LongTermInvestor(const string& investorName, const string& cnic, const string& investorEmail, int funds)
    : Investor(investorName, cnic, investorEmail, funds) {}
  bool canBuyStock(const Stock& stock, int purchaseQuantity) const override {
    if (hasLoan) {
       cout << "Cannot buy stock. Loan availed." << endl;</pre>
       return false;
    }
    double totalPrice = stock.getPrice() * purchaseQuantity;
    if (totalPrice > availableFunds) {
       cout << "Cannot buy stock. Insufficient funds." << endl;</pre>
       return false;
    }
    return stock.isEligibleToBuy(purchaseQuantity);
  }
};
```

```
template <class T>
class Market {
public:
  T* stocks[MAX_STOCKS];
  int numStocks;
public:
  Market(): numStocks(0) {}
  void addStock(T* stock) {
    if (numStocks < MAX_STOCKS) {</pre>
      if (stock == NULL) {
         cout << "Cannot add stock. Invalid stock object." << endl;</pre>
         return;
      }
      stocks[numStocks] = stock;
      numStocks++;
    } else {
      cout << "Cannot add stock. Maximum number of stocks reached." << endl;
    }
  }
  void tradeStocks() {
    // Simulate trading of stocks
    for (int i = 0; i < numStocks; i++) {
      T* stock = stocks[i];
      // Perform trading operations
    }
  }
```

```
int getNumStocks() const {
    return numStocks;
  }
};
int main() {
  // Create stocks and investors
  TechStock* techStock = new TechStock("AAPL", "Apple Inc.", 150.50, 1000);
  PharmaStock* pharmaStock = new PharmaStock("PFE", "Pfizer Inc.", 35.75, 500);
  techStock->displayInfo();
  pharmaStock->displayInfo();
  DayTrader dayTrader("John Doe", "1234567890", "john.doe@example.com", 10000);
  LongTermInvestor longTermInvestor("Jane Smith", "0987654321", "jane.smith@example.com", 50000);
  // Create market
  Market<Stock> market;
  // Add stocks to the market
  market.addStock(techStock);
  market.addStock(pharmaStock);
  // Trade stocks in the market
  cout << "Trading stocks..." << endl;</pre>
  for (int i = 0; i < market.getNumStocks(); i++) {</pre>
    Stock* stock = market.stocks[i];
    // Check if investors can buy the stock
    if (dayTrader.canBuyStock(*stock, 20)) {
      cout << "DayTrader bought stock: " << stock->getSymbol() << endl;</pre>
    }
    if (longTermInvestor.canBuyStock(*stock, 200)) {
```

```
cout << "LongTermInvestor bought stock: " << stock->getSymbol() << endl;
}

// Cleanup
delete techStock;
delete pharmaStock;

return 0;
}</pre>
```