

INSTITUTION

PROGRAM (S) TO BE FAST-NUCES

EVALUATED

BSCS

A. Course Description

Course Code	CS-422
Course Title	Human Computer Interaction
Credit Hours	3
Prerequisites by Course(s) and Topics	N/A
Assessment Instruments with Weights (homework, quizzes, midterms, final, programming assignments, lab work, etc.)	Class Participation to be announced Midterms 25% Project to be announced Final 50%
Course Coordinator	Behraj Khan
URL (if any)	
Current Catalog Description	Introduction to HCI and Interaction Design Basics, HCI in software Process/Usability Engineering, Design Rules, Implementation support, Evaluation Techniques, Universal design, Hierarchical Task Analysis, Universal Design/User Support, Cognitive, Communication & Collaboration Models, Task analysis Groupware and CSCW.
Textbook (or Laboratory Manual for Laboratory Courses)	Human Computer Interaction by Alan Dix, Janet E. Finlay, Gregory D. Abowd and Russel Beale
Reference Material	1. The Design of Everyday Things by Donald Norman 2. Internet
Course Goals	<ul style="list-style-type: none">• Understand HCI and its objectives• Become familiar with HCI models of the human, the computer and the interaction.• Apply the above in order to formulate design principles leading to usable interfaces• Perform case studies on various systems, websites and softwares to evaluate their interfaces


Topics Covered in the Course, with Number of Lectures on Each Topic (assume 15-week instruction and one-hour lectures)	<table border="1"> <tr> <td>1-2</td> <td>The human</td> </tr> <tr> <td>3</td> <td>The computer</td> </tr> <tr> <td>4</td> <td>The interaction</td> </tr> <tr> <td>5</td> <td>Paradigms</td> </tr> <tr> <td>6</td> <td>Interaction design basics</td> </tr> <tr> <td>7</td> <td>HCI in the software process Design rules</td> </tr> <tr> <td>8</td> <td>Implementation support</td> </tr> <tr> <td>9</td> <td>Evaluation techniques</td> </tr> <tr> <td>10</td> <td>Universal design User support</td> </tr> <tr> <td>11</td> <td>Cognitive models Socio-organizational issues and stakeholder requirements</td> </tr> <tr> <td>12</td> <td>Communication and collaboration models Task analysis</td> </tr> <tr> <td>13</td> <td>Dialogue notations and design</td> </tr> <tr> <td>14</td> <td>Models of the system Modeling rich interaction</td> </tr> <tr> <td>15</td> <td>Groupware</td> </tr> <tr> <td>16</td> <td>Ubiquitous computing and augmented realities Hypertext, multimedia, and the world wide web</td> </tr> </table>				1-2	The human	3	The computer	4	The interaction	5	Paradigms	6	Interaction design basics	7	HCI in the software process Design rules	8	Implementation support	9	Evaluation techniques	10	Universal design User support	11	Cognitive models Socio-organizational issues and stakeholder requirements	12	Communication and collaboration models Task analysis	13	Dialogue notations and design	14	Models of the system Modeling rich interaction	15	Groupware	16	Ubiquitous computing and augmented realities Hypertext, multimedia, and the world wide web
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Laboratory Projects/Experiments Done in the Course																																		
Programming Assignments Done in the Course	<ol style="list-style-type: none"> 1. Creating a paper prototype of a distance learning solution where human availability is not possible. 2. Creating a web based text edit solution where admin can specify the formatting for a document. User text will automatically be formatted accordingly. 																																	
Class Time Spent on (in credit hours)	Theory 70	Problem Analysis 10	Solution Design 10	Social and Ethical Issues 10																														
Oral and Written Communications	Every student is required to submit at least <u> 1 </u> written reports of typically <u> 20 </u> pages and to make <u> 1 </u> oral presentations of typically <u> 20 </u> minute's duration. Include only material that is graded for grammar, spelling, style, and so forth, as well as for technical content, completeness, and accuracy.																																	



Instructor Name Mr. Behraj Khan

Instructor Signature _____

Date _____



Behraj khan (Faculty) ▾

Semester Operations ▾

Faculty Operations ▾

Set Marks Distribution

Manage Evaluations

Manage Attendance

Faculty Reports <

Grader <

Faculty Feedback <

Set Marks Distribution

Campus

Semester

Course

Section

Karachi ▾

Spring 2019 ▾

CS422--Human Computer Interaction ▾

GR1 ▾

Please select Eval Type ▾

Add New +

Note: To Remove Evaluation Insert Zero

Sr#	Evaluation Name	Weightage	Range
1	Class Participation	5	Range: 0 to 10
2	Sessional-I	12.5	Range: 10 to 20
3	Sessional-II	12.5	Range: 10 to 20
4	Project	20	Range: 0 to 25
5	Final Exam	50	Range: 40 to 60

Save

Reset Default Values ↺