

ZAMA

Introduction to FHE and the TFHE scheme

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Workshop on Foundations and
Applications of Lattice-based Cryptography
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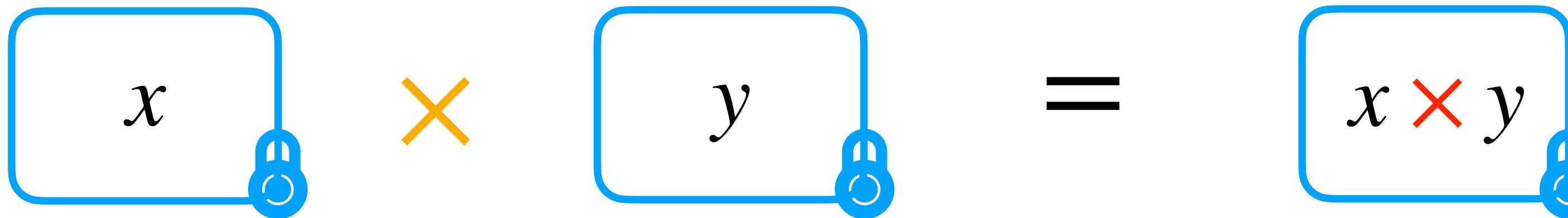
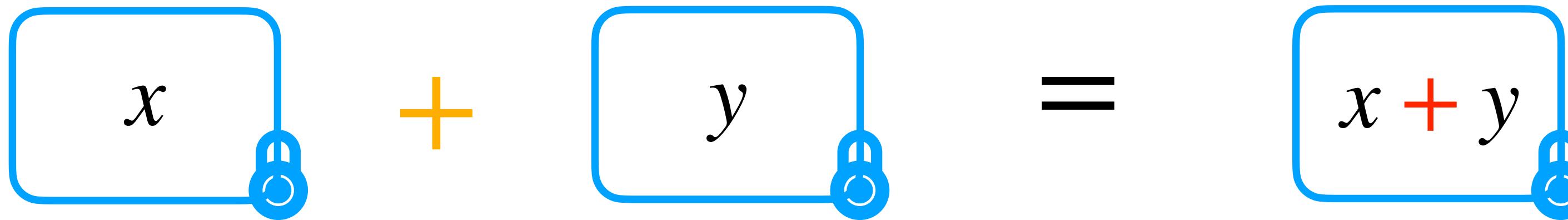
Overview

- **What is FHE?**
- **A little bit of history**
- **FHE schemes based on LWE**
- **TFHE ciphertexts and operations**
- **TFHE Bootstrapping**
- **Implementations and applications**

Overview

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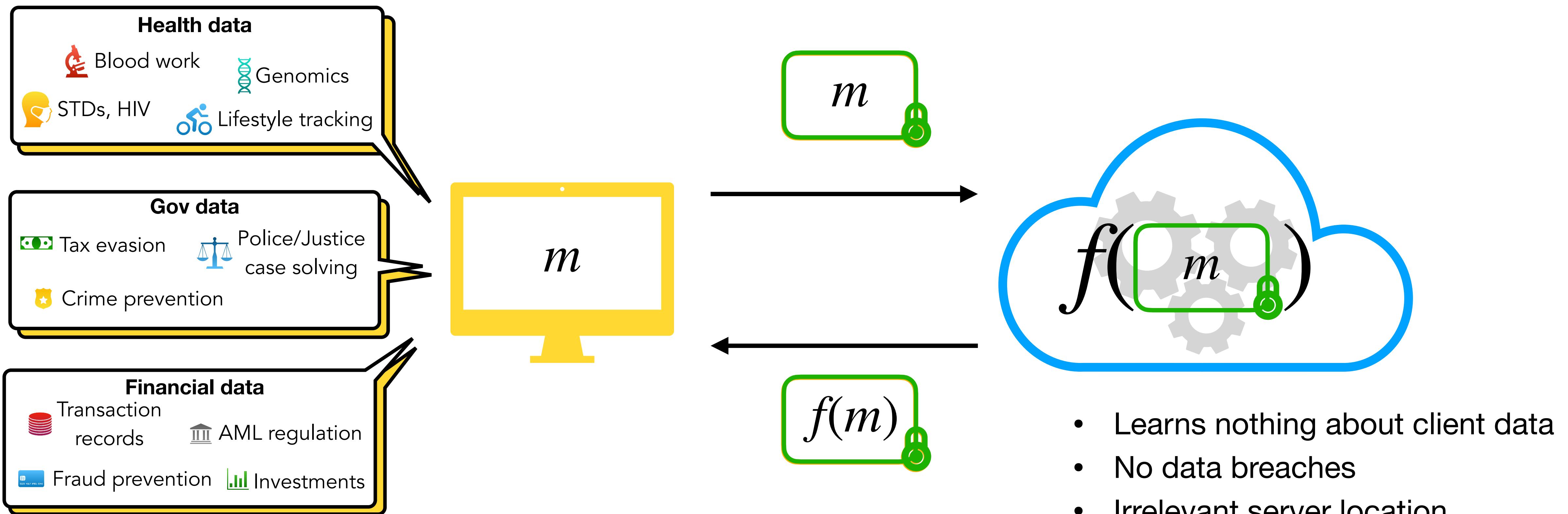
What is FHE?



FHE = Computations over encrypted messages

- Possibly any function (“Fully”)
- Bit, integer, real messages
- Secret key and public key encryption

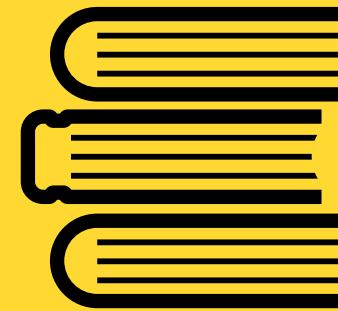
Where FHE Could Be Used IRL?



Overview

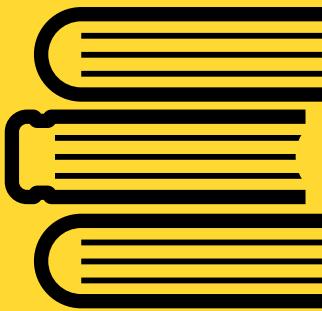
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A little bit of history



1978 - Rivest, Adleman and Dertouzos: talk about privacy homomorphisms

What happened in the meantime?

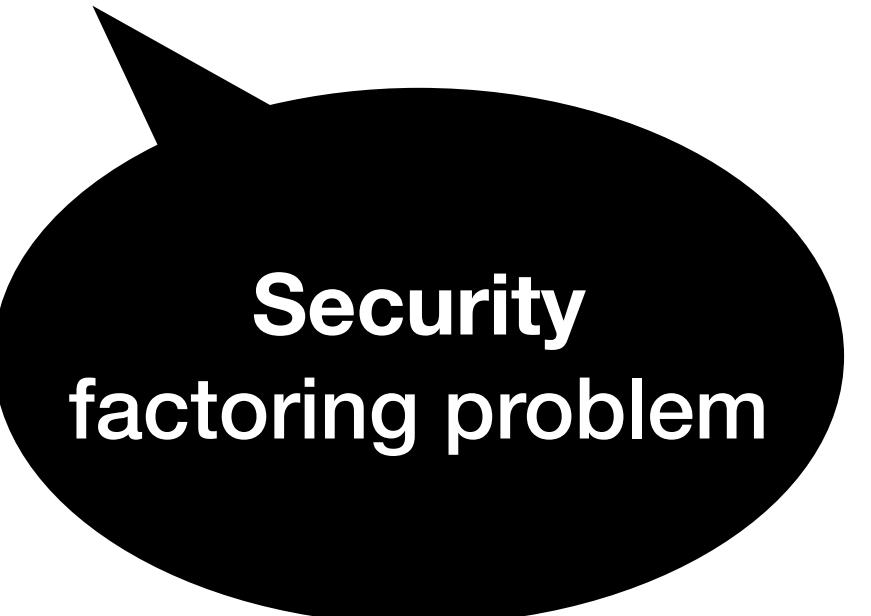


2009 - Gentry: first fully homomorphic encryption scheme

Partially homomorphic

An example: RSA

- Select two large primes: $p \neq q$
- Compute: $n = p \cdot q$ and $\varphi(n) = (p - 1)(q - 1)$
- Choose: e such that
 - $1 < e < \varphi(n)$
 - e and $\varphi(n)$ coprimes
- Compute: $d = e^{-1} \pmod{\varphi(n)}$



Secret

Public

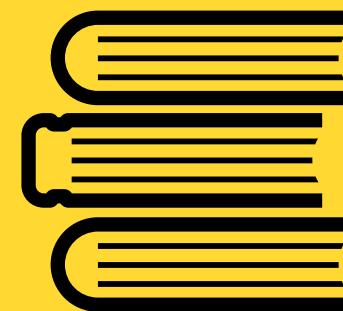
Encryption: $m \longmapsto c = m^e \pmod{n}$

Decryption: $c \longmapsto m = c^d \pmod{n}$

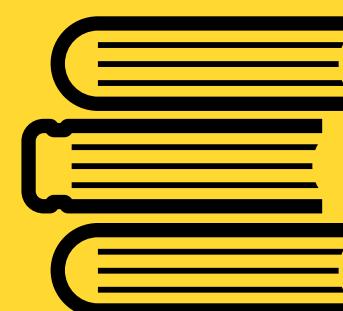
Multiplicative Homomorphic

$$\left. \begin{array}{l} c_1 = m_1^e \pmod{n} \\ c_2 = m_2^e \pmod{n} \end{array} \right\} c_1 \cdot c_2 = (m_1 \cdot m_2)^e \pmod{n}$$

A little bit of history



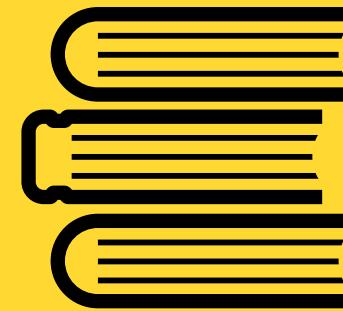
1978 - Rivest, Adleman and Dertouzos: talk about privacy homomorphisms



Partially Homomorphic: RSA, ElGamal, Paillier, Goldwasser-Micali, ...

Somewhat Homomorphic: Boneh, Goh and Nissim (2005), ...

Leveled Homomorphic: ...



2009 - Gentry: first fully homomorphic encryption scheme

A world full of noise



An example: DGHV

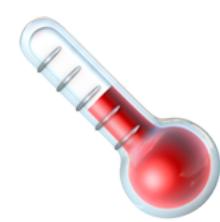
- $m \in \{0,1\}$ message
- $p \in \mathbb{Z}$ large odd secret
- $q \in \mathbb{Z}$ way larger than p
- $e \in \mathbb{Z}$ way smaller than p , called *noise*

Security
Approximate GCD
problem

Encryption: $m \mapsto c = pq + 2e + m$

Decryption: $c \mapsto m = (c \bmod p) \bmod 2$

A world full of noise



An example: DGHV

$$c_1 = pq_1 + 2e_1 + m_1$$

$$c_2 = pq_2 + 2e_2 + m_2$$

**Homomorphic addition
(XOR)**

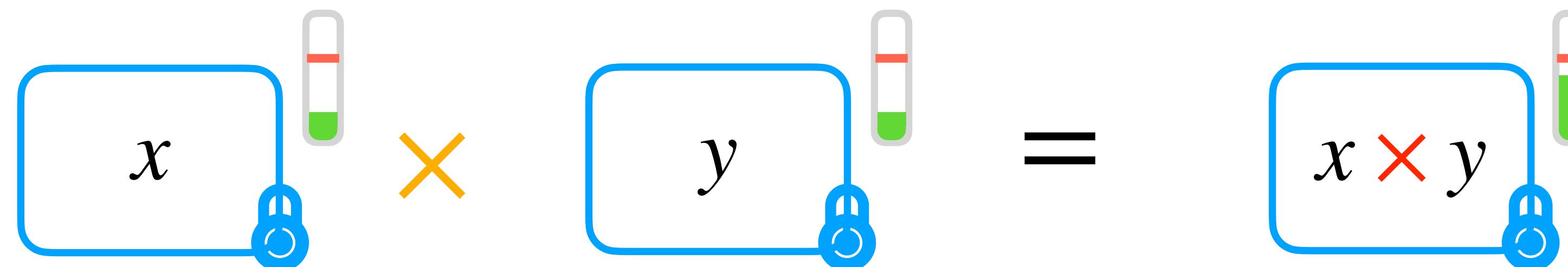
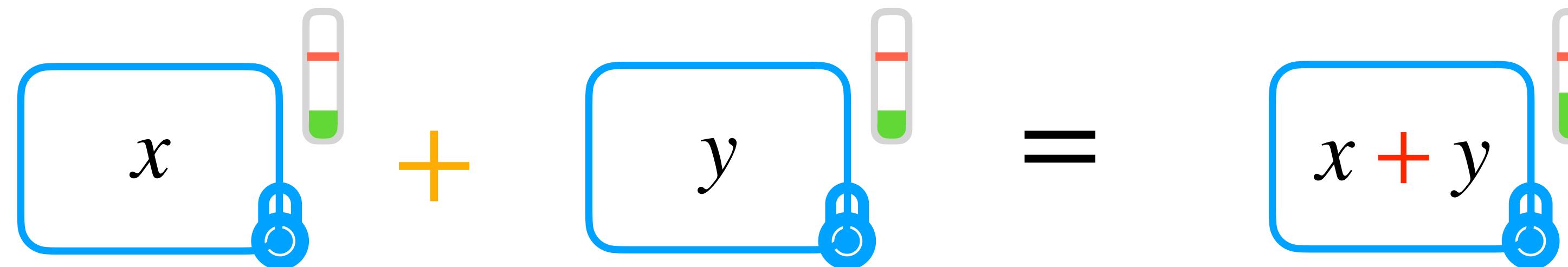
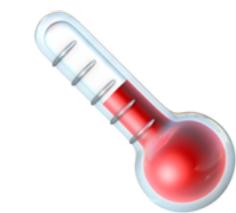
$$c_1 + c_2 = p \cdot (q_1 + q_2) + 2 \cdot (e_1 + e_2) + m_1 + m_2$$

**Homomorphic multiplication
(AND)**

$$c_1 \cdot c_2 = p \cdot (pq_1q_2 + \dots) + 2 \cdot (2e_1e_2 + \dots) + m_1m_2$$

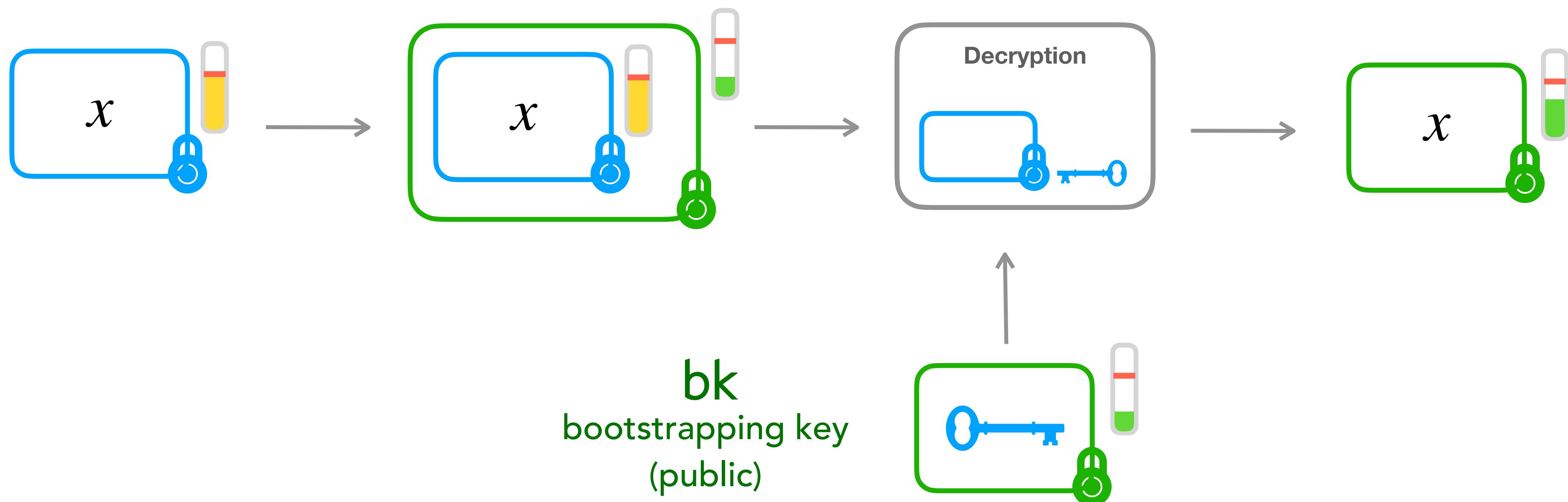
Noise grows too much \Rightarrow decryption incorrect

Noise

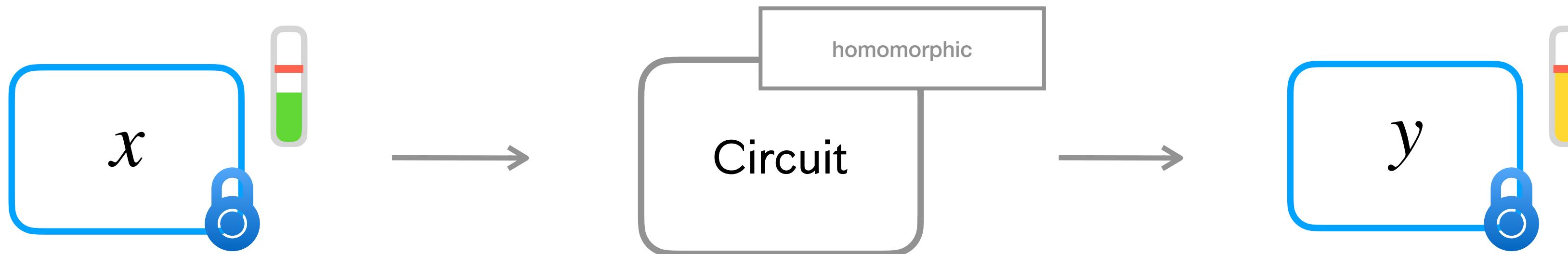


Noise grows too much 🌡 \Rightarrow decryption incorrect ⚡

Bootstrapping [Gen09]



To bootstrap or not to bootstrap?



Your circuit is **small** and **known**

Your circuit is **deep** or **unknown**

Leveled approach

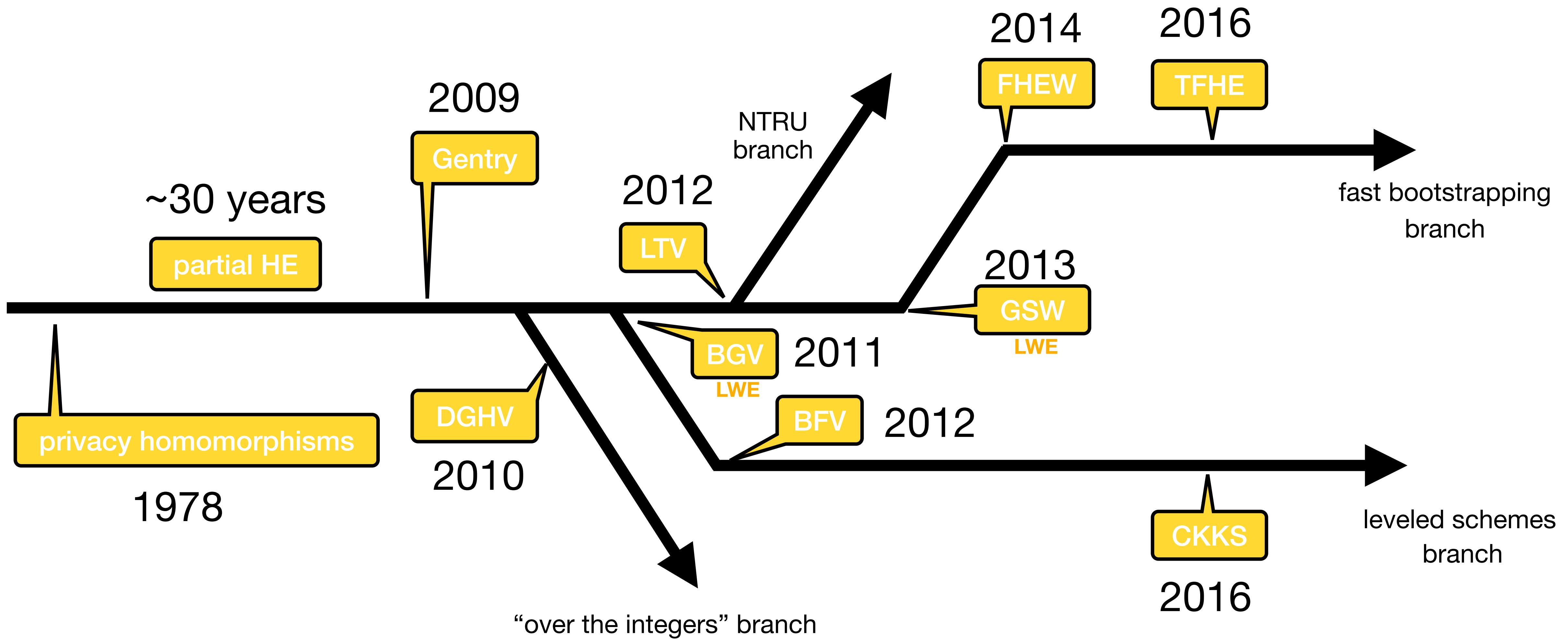
- The larger the circuit, the larger the crypto parameters, the slower the evaluation
- Circuit depth must be known in advance

Bootstrapped approach

- No depth limitations
- Bootstrap when needed



A timeline of ~40 years



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Learning With Errors (LWE)

- Set a secret $(s_0, \dots, s_{n-1}) \in \mathbb{Z}^n$
- Choose random elements $(a_0, \dots, a_{n-1}) \in \mathbb{Z}_q^n$
- Choose a little random element $e \in \mathbb{Z}_q$ (Gaussian)
- Compute $b = \sum_{i=0}^{n-1} a_i \cdot s_i + e \in \mathbb{Z}_q$

}

Call $(a_0, \dots, a_{n-1}, b) \in \mathbb{Z}_q^{n+1}$ **LWE sample**

2005 - Regev: hard problem on lattices

RLWE - “LWE over the Rings”

2009 - Stehlé, Steinfield, Tanaka, Xagawa

2010 - Lyubashevsky, Peikert, Regev

Decisional Problem

Given many **LWE samples**: $(a_0, \dots, a_{n-1}, b) \in \mathbb{Z}_q^{n+1}$

Given many **random samples**: $(a_0, \dots, a_{n-1}, u) \in \mathbb{Z}_q^{n+1}$

Hard to distinguish them!

Computational Problem

Given many **LWE samples**: $(a_0, \dots, a_{n-1}, b) \in \mathbb{Z}_q^{n+1}$

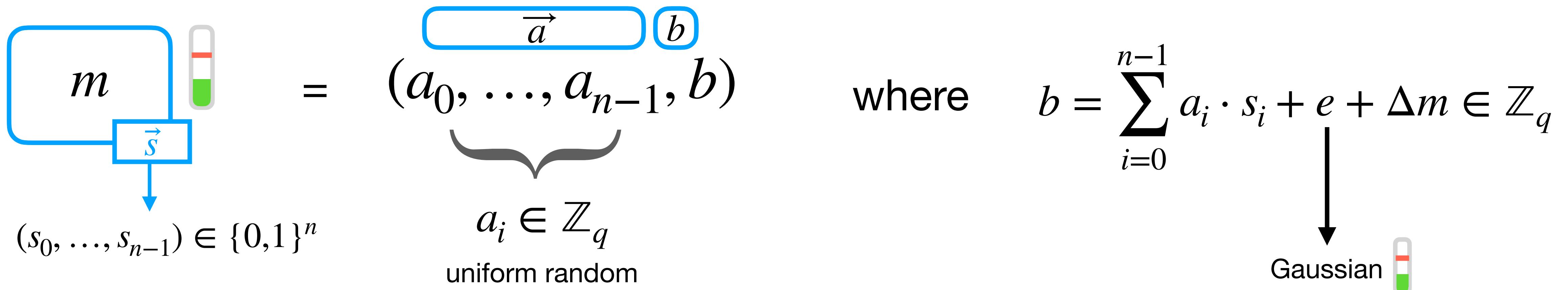
Hard to retrieve the secret

$(s_0, \dots, s_{n-1}) \in \mathbb{Z}^n$!

LWE encryption (in the MSB)

Examples:
B/FV, CKKS, TFHE

Message $m \in \mathbb{Z}_p \rightarrow$ Ciphertext in \mathbb{Z}_q^{n+1}



Decryption

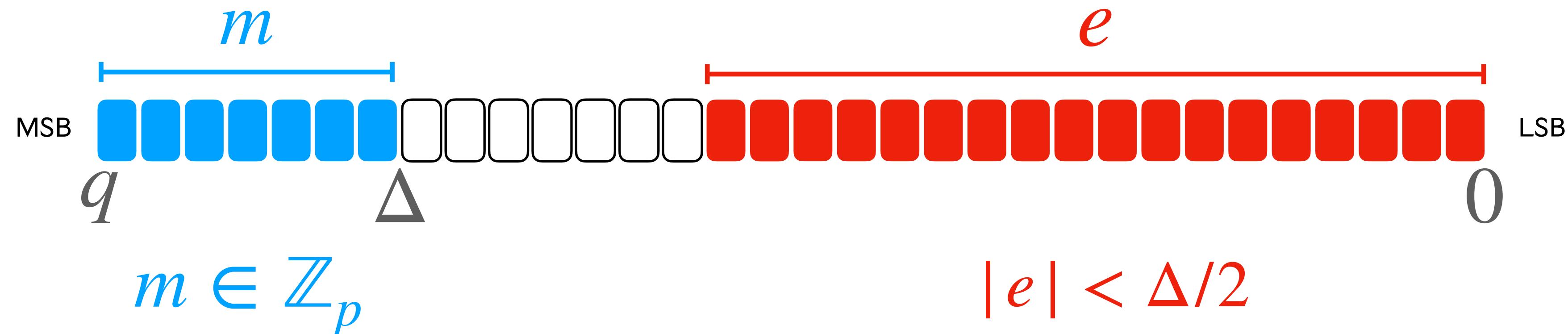
1 $b - \vec{a} \cdot \vec{s} = \Delta m + e$

2 $\left\lfloor \frac{\Delta m + e}{\Delta} \right\rfloor \rightarrow m$

LWE encryption (in the MSB)

Why this works?

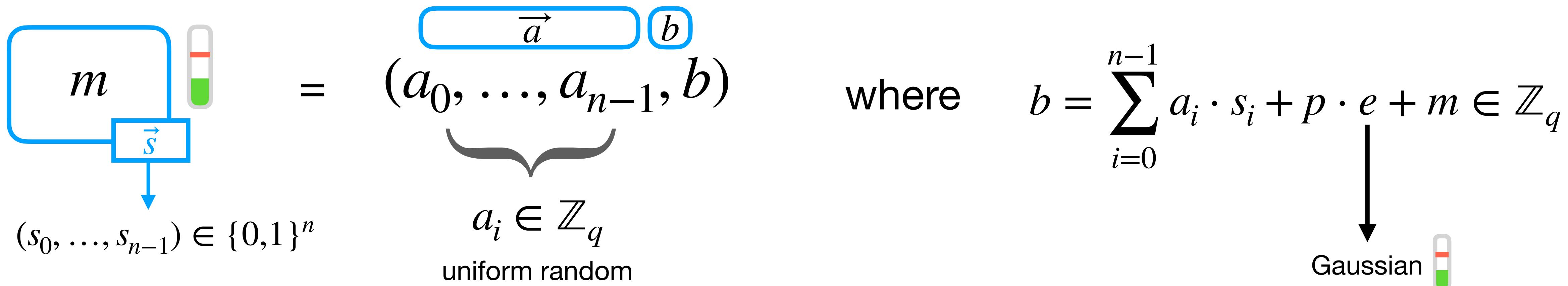
$$\left\lfloor \frac{\Delta m + e}{\Delta} \right\rfloor \rightarrow m$$



LWE encryption (in the LSB)

Examples: BGV

Message $m \in \mathbb{Z}_p \rightarrow$ Ciphertext in \mathbb{Z}_q^{n+1}



Decryption

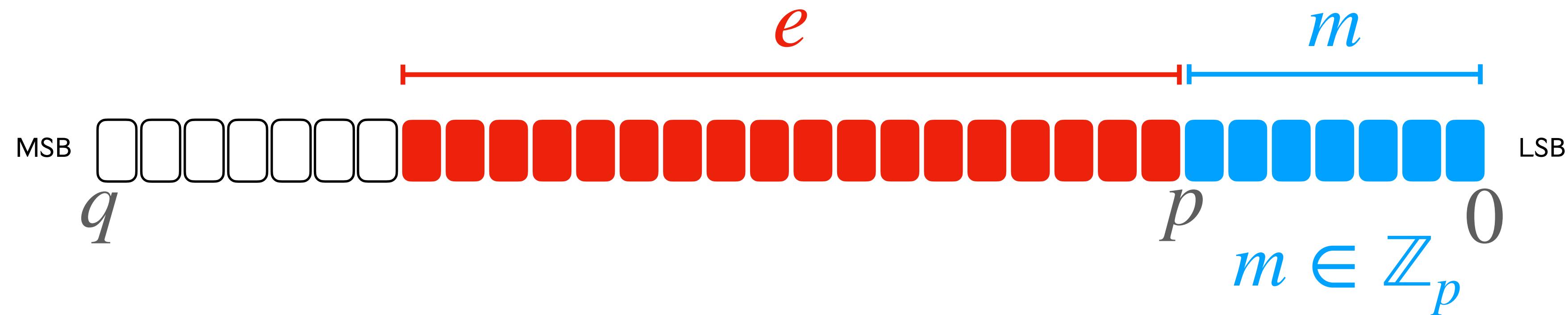
1 $b - \vec{a} \cdot \vec{s} = p \cdot e + m$

2 $p \cdot e + m \pmod{p} \longrightarrow m$

LWE encryption (in the LSB)

Why this works?

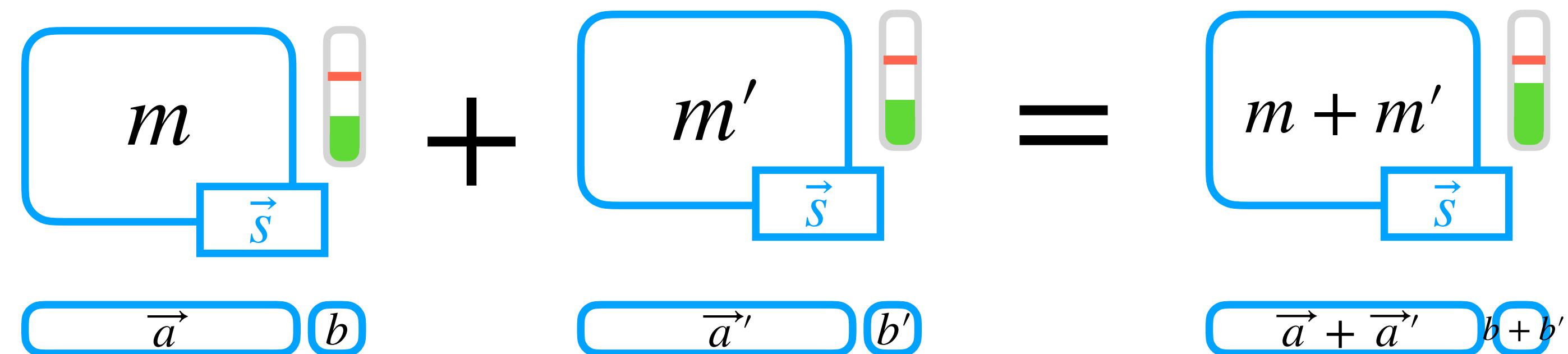
$$p \cdot e + m \mod p \longrightarrow m$$



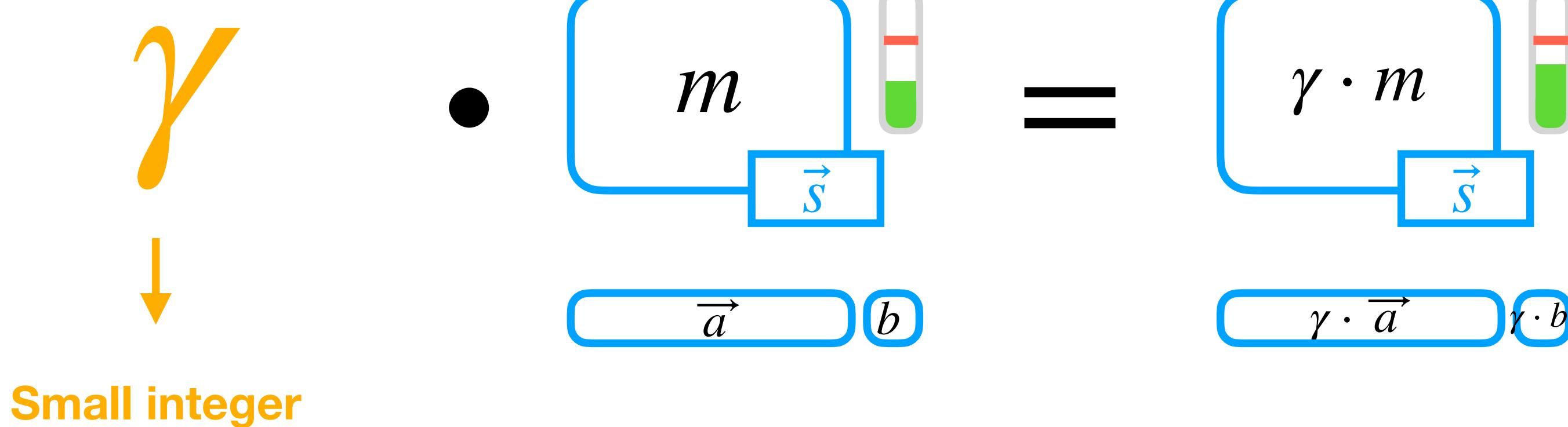
We will focus on MSB schemes

LWE homomorphic properties

Addition



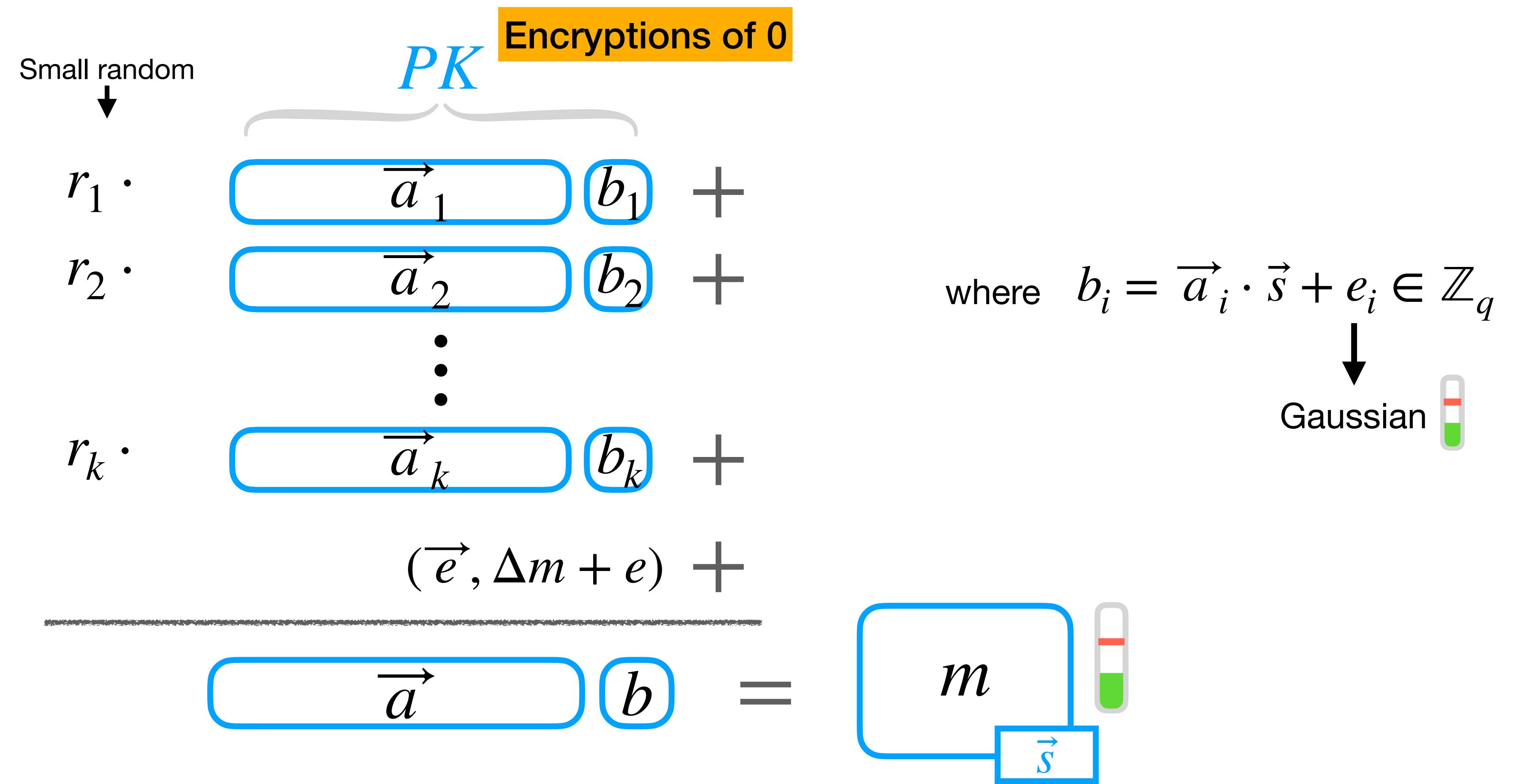
Small constant multiplication



LWE public key encryption

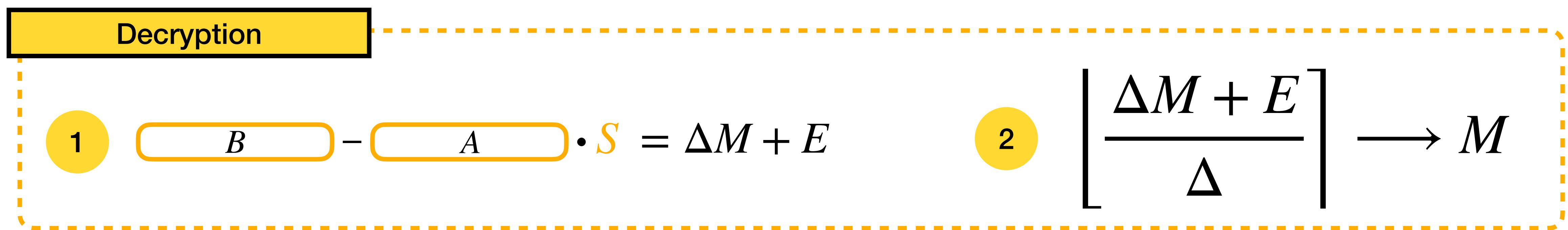
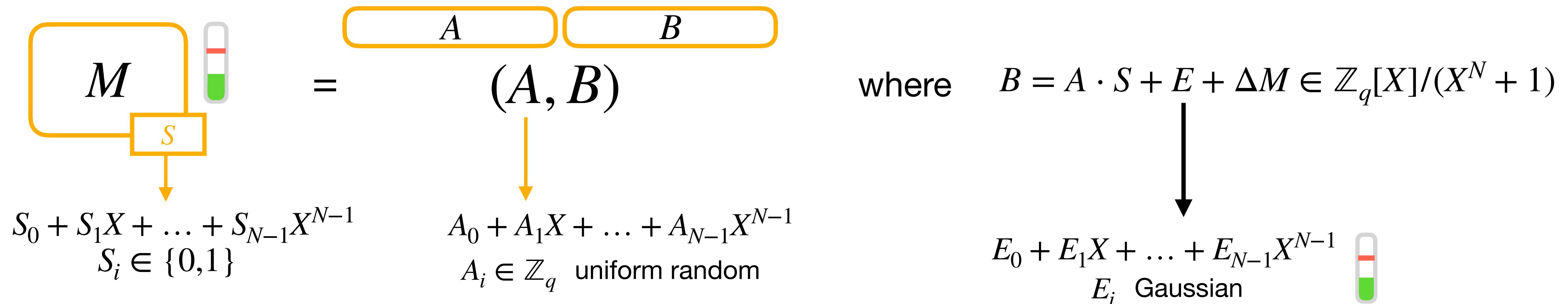
Message $m \in \mathbb{Z}_p \rightarrow$ Ciphertext in \mathbb{Z}_q^{n+1}

$$\vec{s} = (s_0, \dots, s_{n-1}) \in \{0,1\}^n$$



RLWE encryption (in the MSB)

Message $M \in \mathbb{Z}_p[X]/(X^N + 1) \longrightarrow$ Ciphertext in $\left(\mathbb{Z}_q[X]/(X^N + 1)\right)^2$



RLWE encryption (in the MSB)

Why this works?

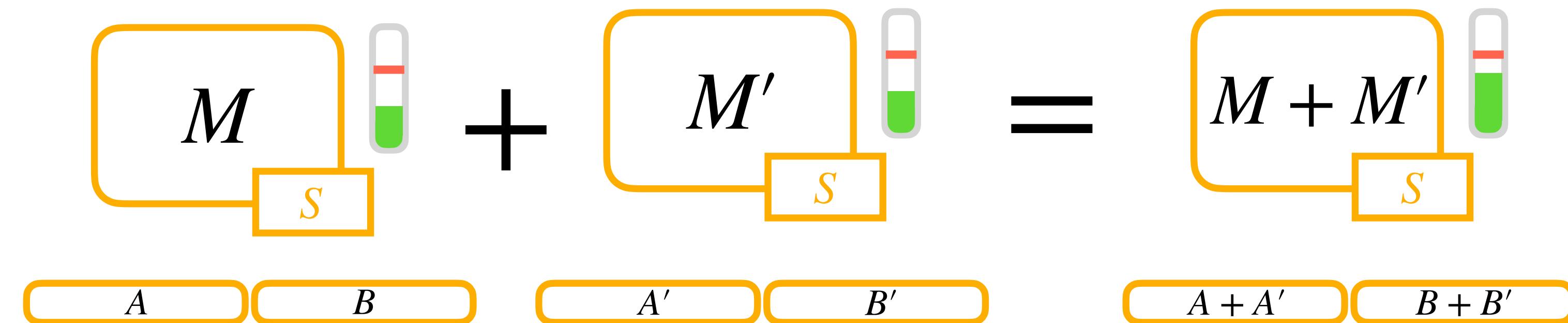
$$\left\lfloor \frac{\Delta M + E}{\Delta} \right\rfloor \rightarrow M$$

$$\boxed{\begin{array}{c} \text{Blue} \quad \text{White} \quad \text{Red} \\ \text{Blue} \quad \text{White} \quad \text{Red} \\ \Delta m_0 + e_0 \end{array}} + \boxed{\begin{array}{c} \text{Blue} \quad \text{White} \quad \text{Red} \\ \text{Blue} \quad \text{White} \quad \text{Red} \\ \Delta m_1 + e_1 \end{array}} X + \dots + \boxed{\begin{array}{c} \text{Blue} \quad \text{White} \quad \text{Red} \\ \text{Blue} \quad \text{White} \quad \text{Red} \\ \Delta m_{N-1} + e_{N-1} \end{array}} X^{N-1}$$

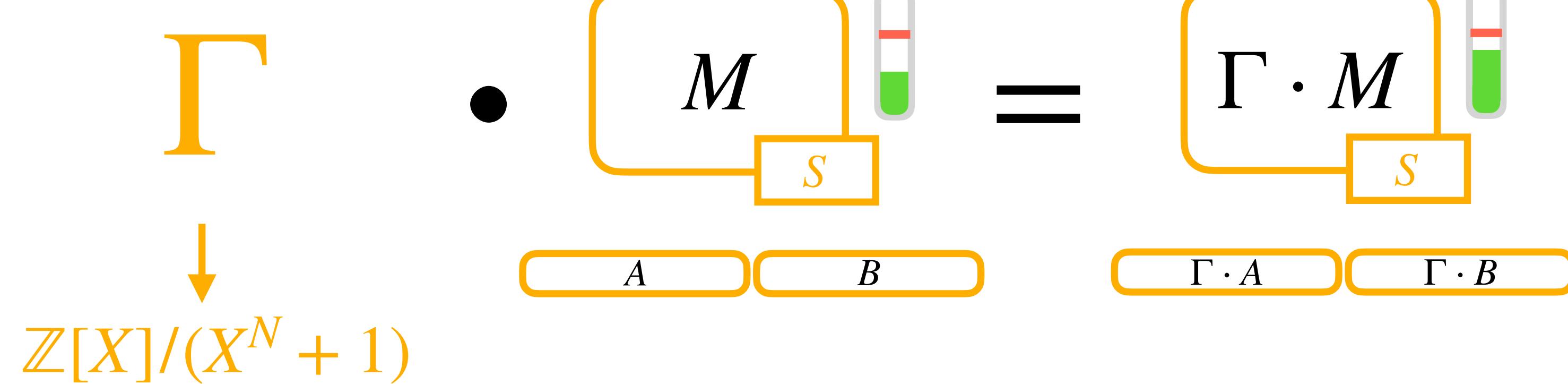
$$|e_i| < \Delta/2$$

RLWE homomorphic properties

Addition



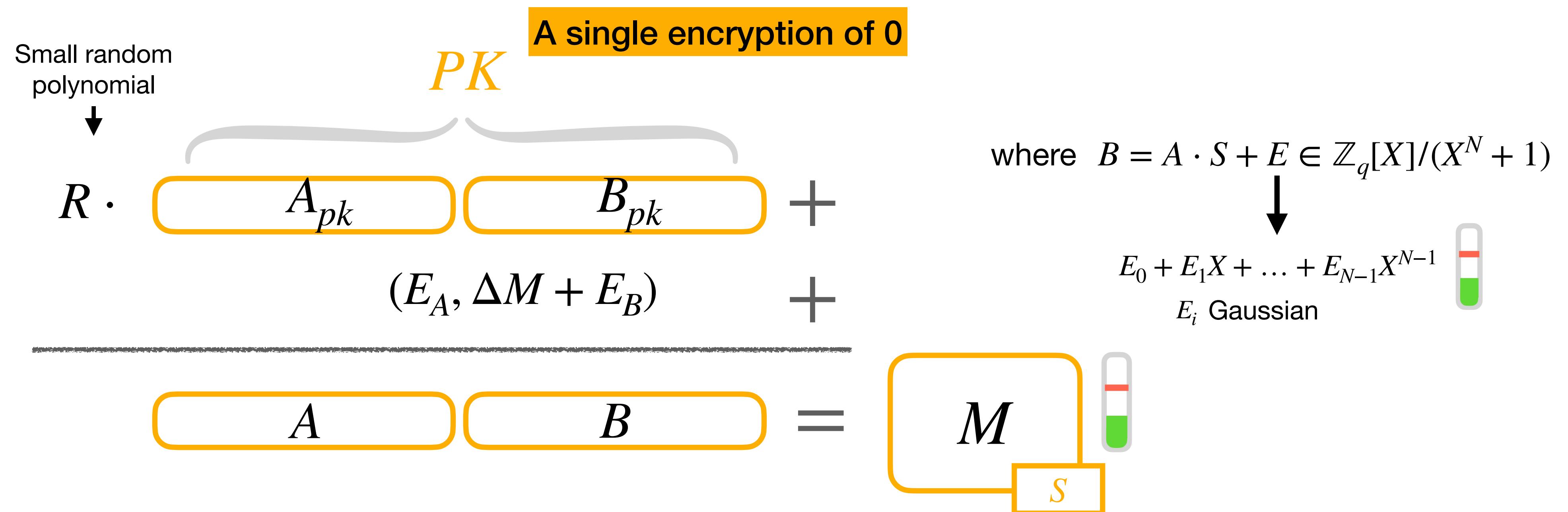
Small constant
polynomial multiplication



RLWE public key encryption

Message $M \in \mathbb{Z}_p[X]/(X^N + 1)$ \longrightarrow Ciphertext in $(\mathbb{Z}_q[X]/(X^N + 1))^2$

$$S = S_0 + S_1 X + \dots + S_{N-1} X^{N-1}$$
$$S_i \in \{0,1\}$$

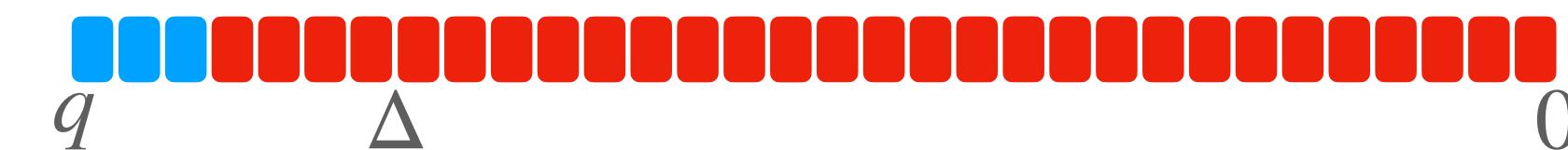
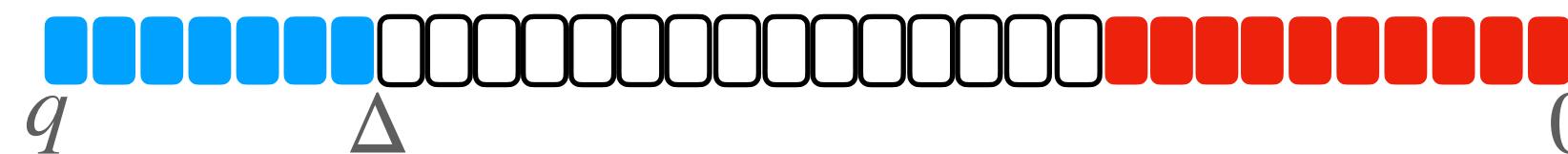
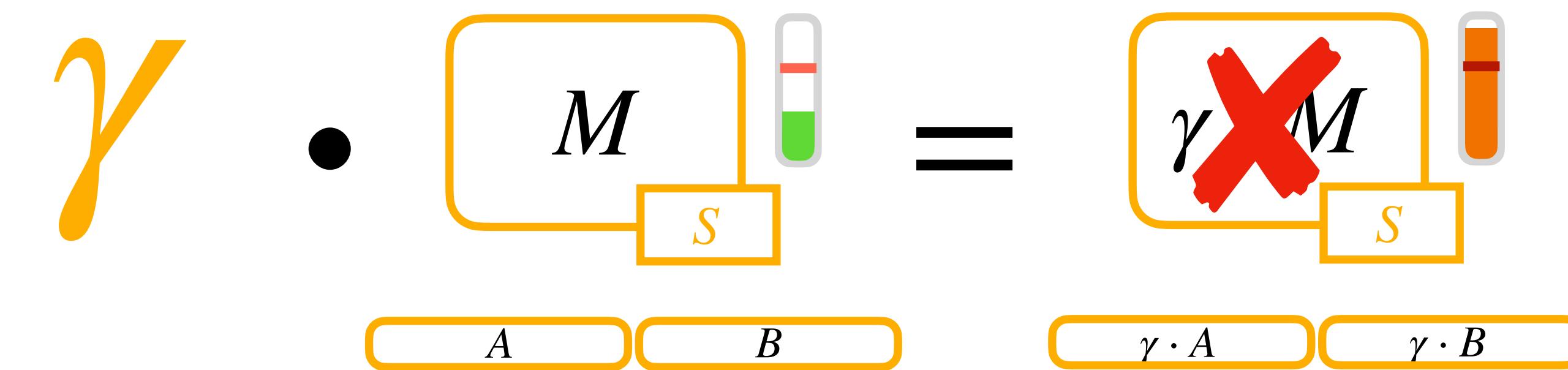


**What if we want to multiply for
a large constant?**

RLWE homomorphic properties

For simplicity

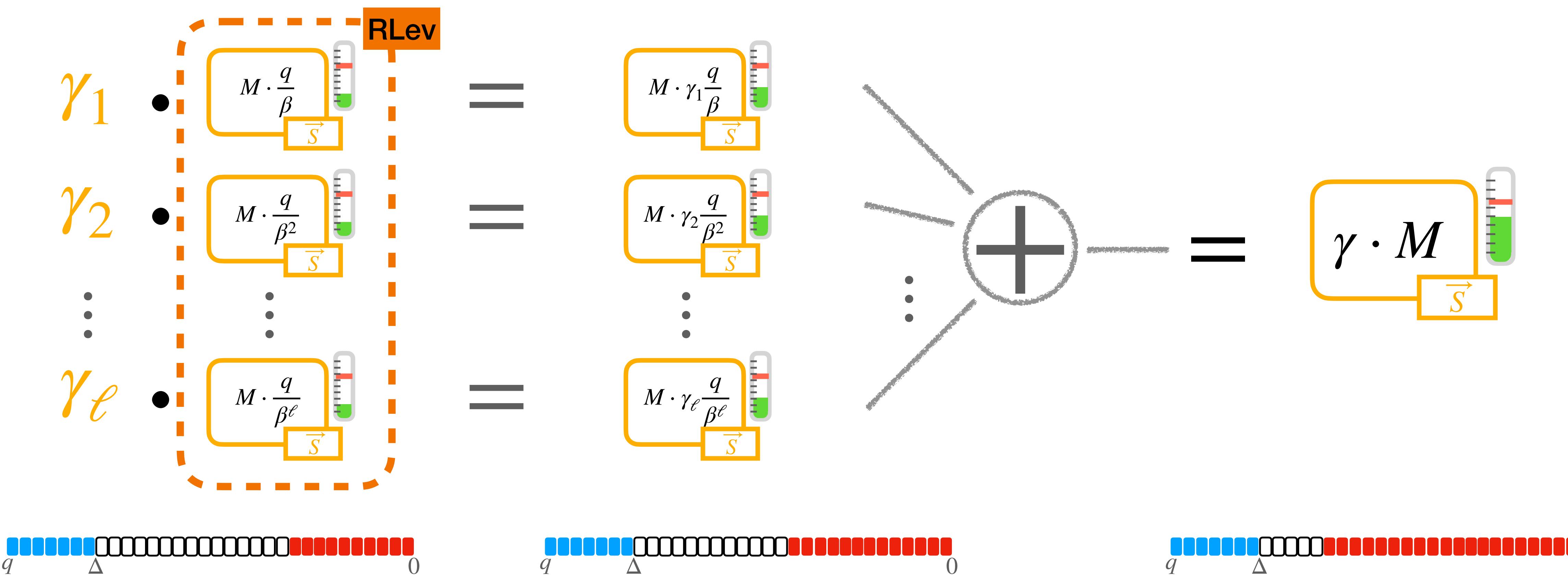
$$\Gamma = \gamma \in \mathbb{Z}$$
 large (order of q)



RLWE homomorphic properties

Decompose with respect to a small base (e.g., $\beta = 2$)

$$\gamma = \gamma_1 \frac{q}{\beta} + \gamma_1 \frac{q}{\beta^2} + \dots + \gamma_\ell \frac{q}{\beta^\ell}$$

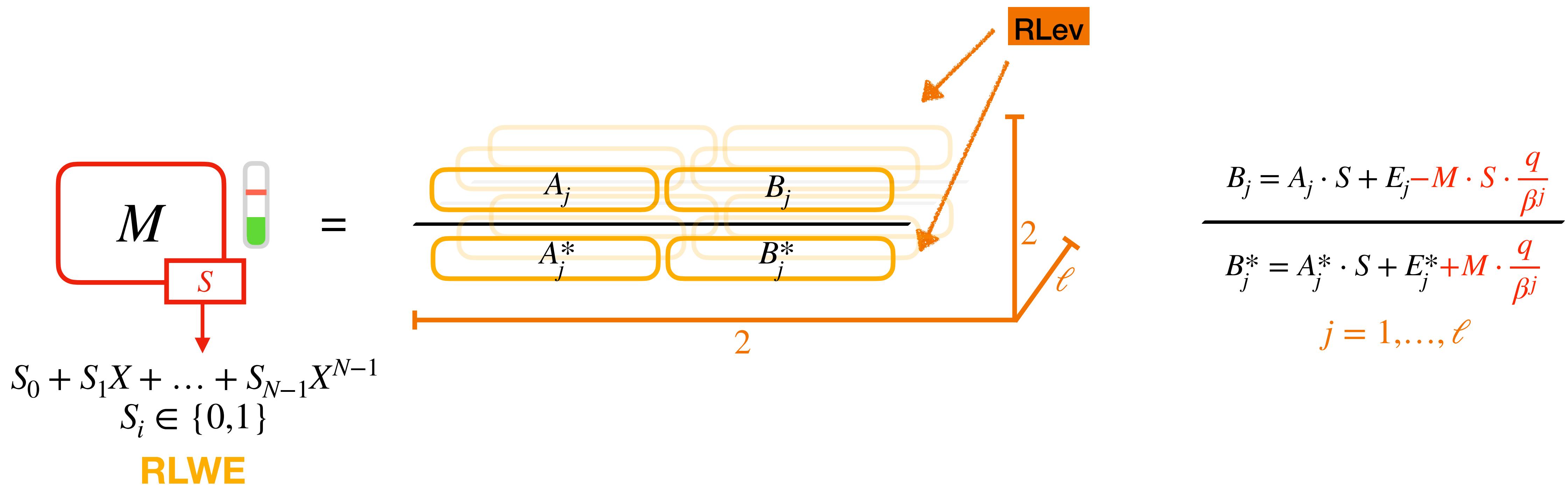


Two ways of doing multiplication between ciphertexts

- GSW -

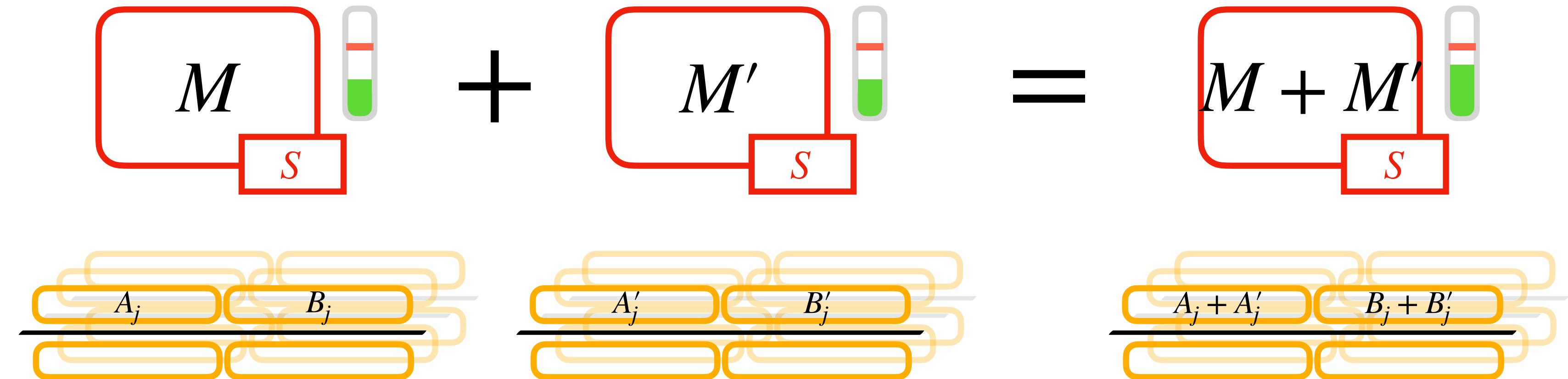
RGSW

Message $M \in \mathbb{Z}_p[X]/(X^N + 1) \longrightarrow$ Ciphertext in $\left(\mathbb{Z}_q[X]/(X^N + 1)\right)^{2\ell \times 2}$

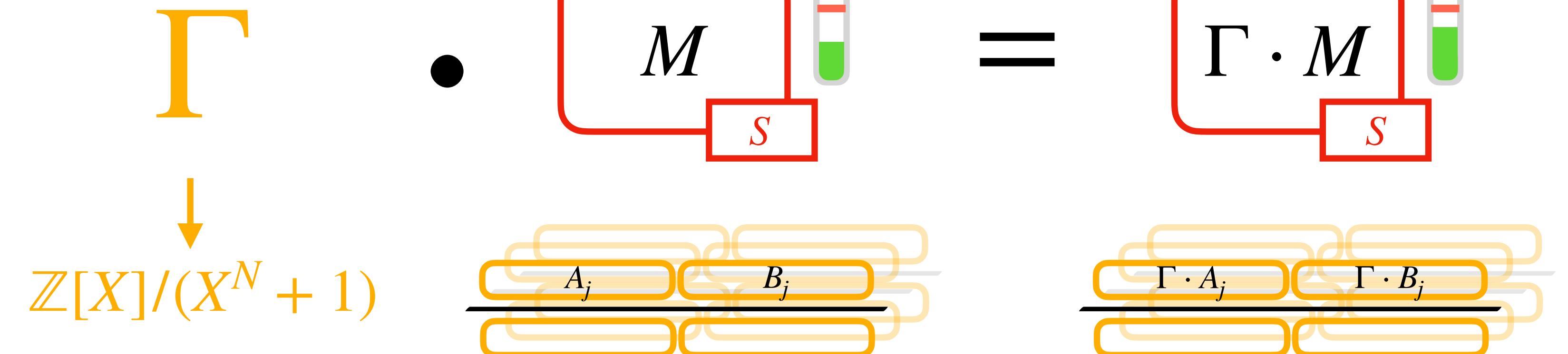


RGSW

Addition

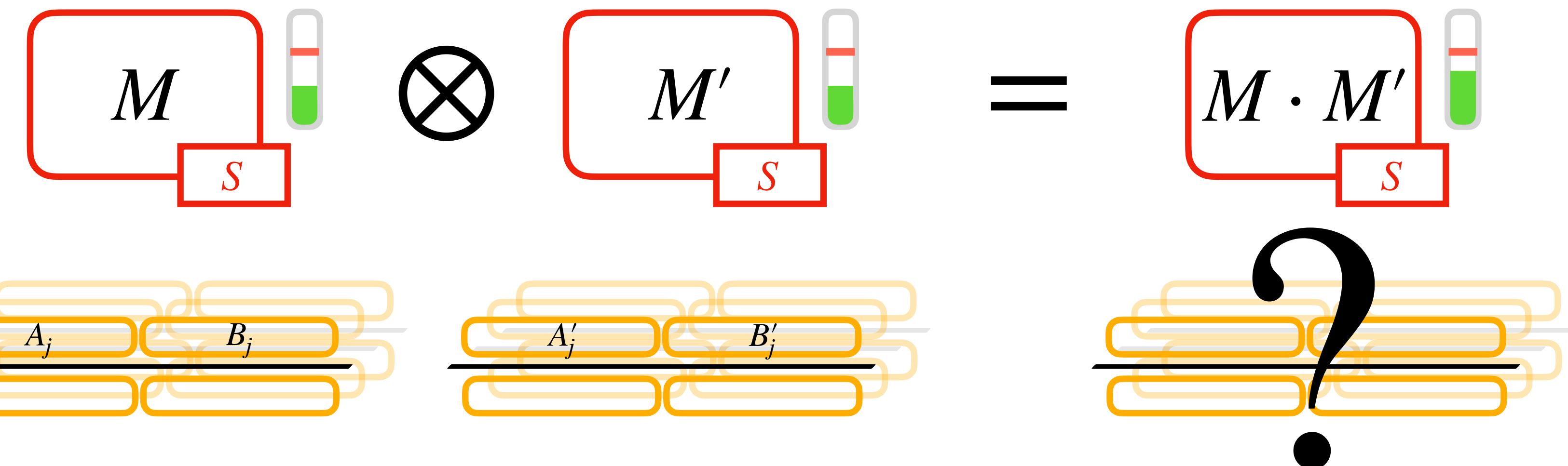


Small constant polynomial multiplication

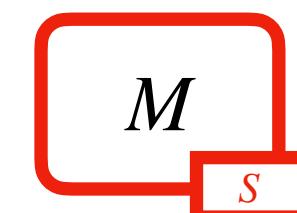


RGSW

Multiplication



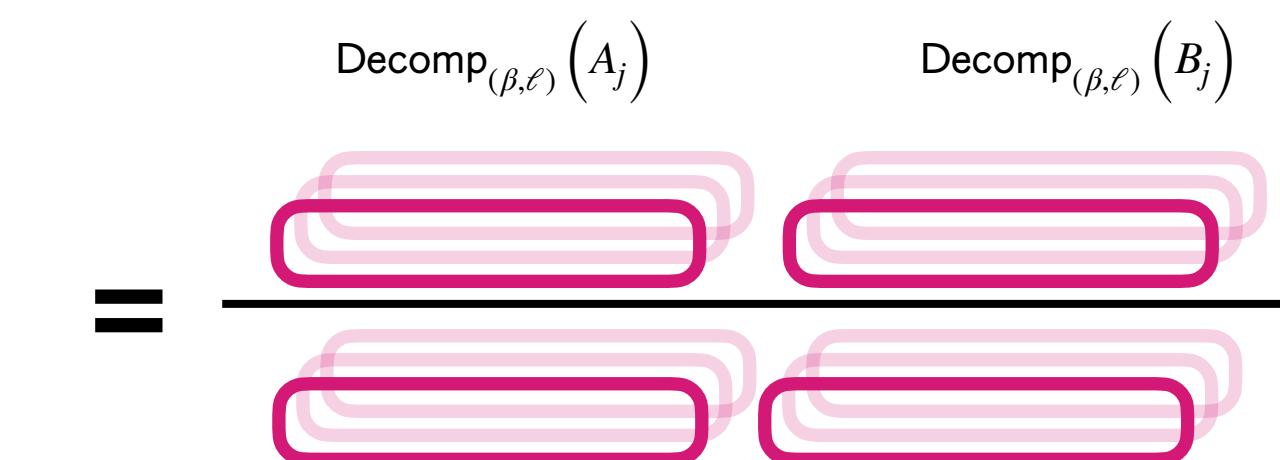
1 - Decompose



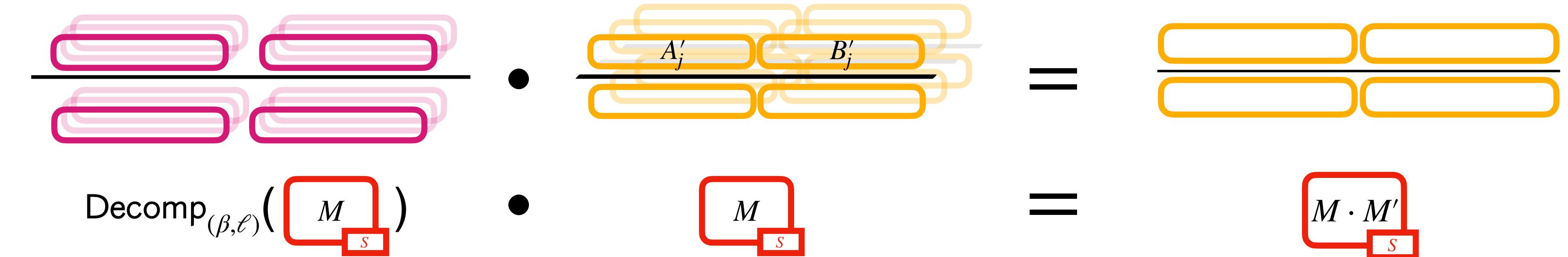
:

$$\text{Decomp}_{(\beta,\ell)}\left(\begin{array}{c} A_j \\ B_j \end{array}\right)$$

$$\text{Decomp}_{(\beta,\ell)}\left(\begin{array}{c} \text{Decomp}_{(\beta,\ell)}(A_j) \\ \text{Decomp}_{(\beta,\ell)}(B_j) \end{array}\right)$$



2 - Matrix dot-product:

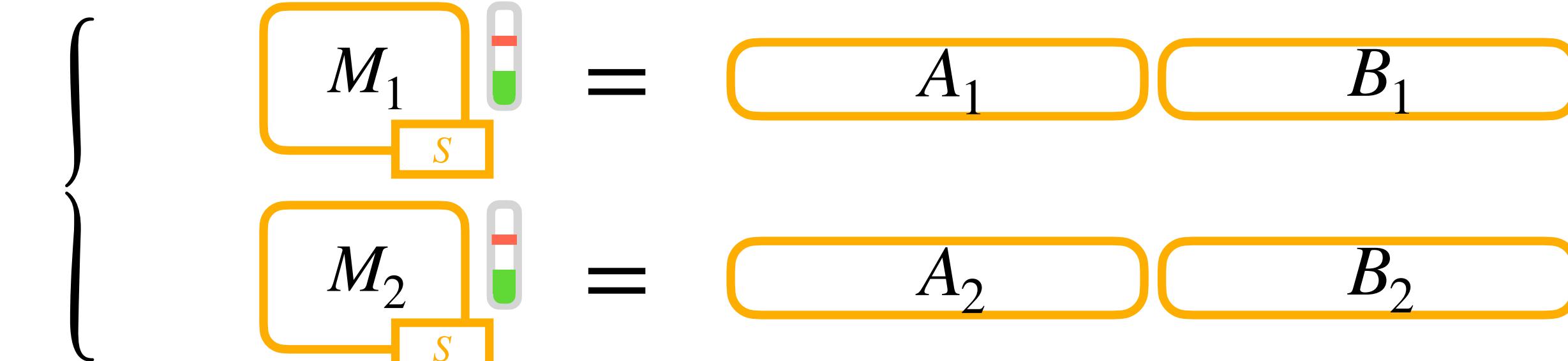


Two ways of doing multiplication between ciphertexts

- BGV -

RLWE multiplication (BGV style)

Input: two RLWE ciphertexts



1

Tensor product: $C_1 \otimes C_2 = T \quad A \quad B$

$$T = \left[\left\lfloor \frac{A_1 \cdot A_2}{\Delta} \right\rfloor \right]_q$$

$$A = \left[\left\lfloor \frac{A_1 \cdot B_2 + A_2 \cdot B_1}{\Delta} \right\rfloor \right]_q$$

$$B = \left[\left\lfloor \frac{B_1 \cdot B_2}{\Delta} \right\rfloor \right]_q$$

Encrypted under the secret key $S \otimes S$

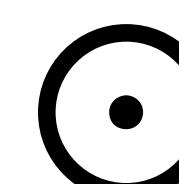
RLWE multiplication (BGV style)

2

Relinearization: switching the key

$$C_1 \otimes C_2 = \boxed{T} \quad \boxed{A} \quad \boxed{B}$$

$$\boxed{A} \quad \boxed{B} +$$



$$\boxed{T}$$

$$0$$

+

$$\boxed{A'}$$

$$\boxed{B'}$$

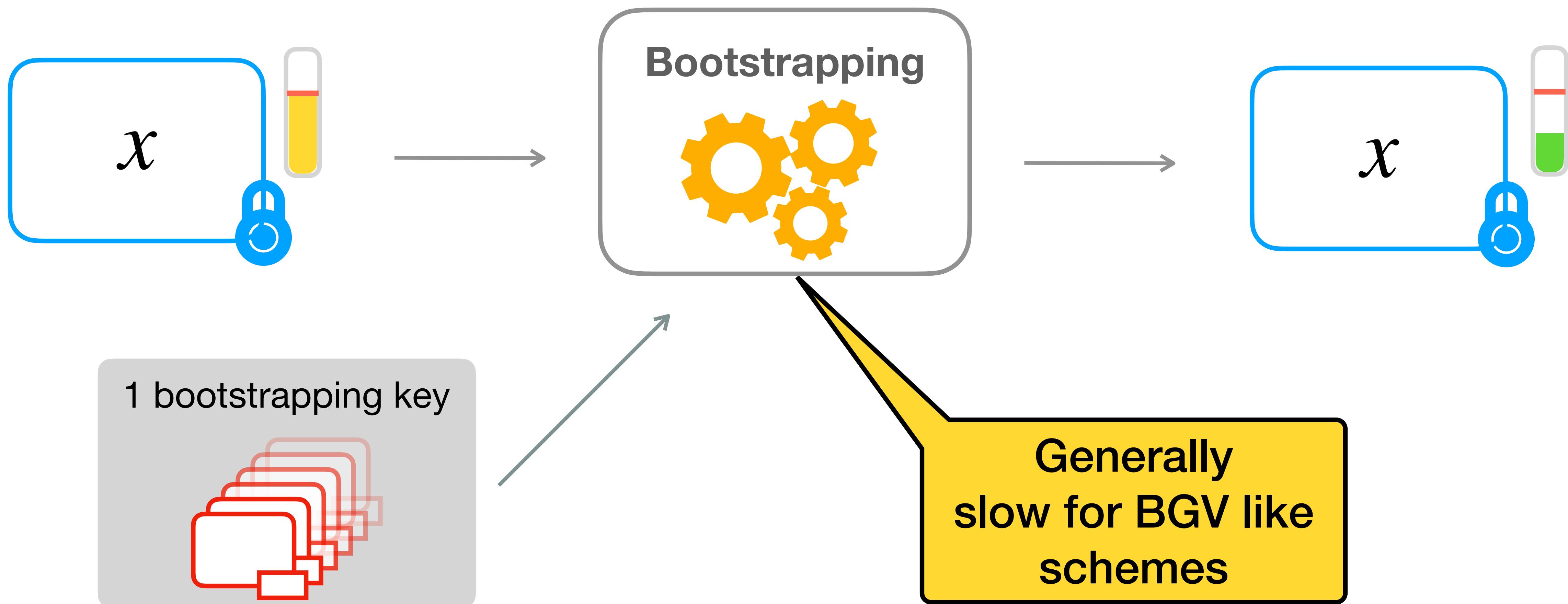
=

A yellow-bordered box contains $M_1 \cdot M_2$ and a white rectangle with S . A grey vertical bar with a red segment is connected to the top of the box.

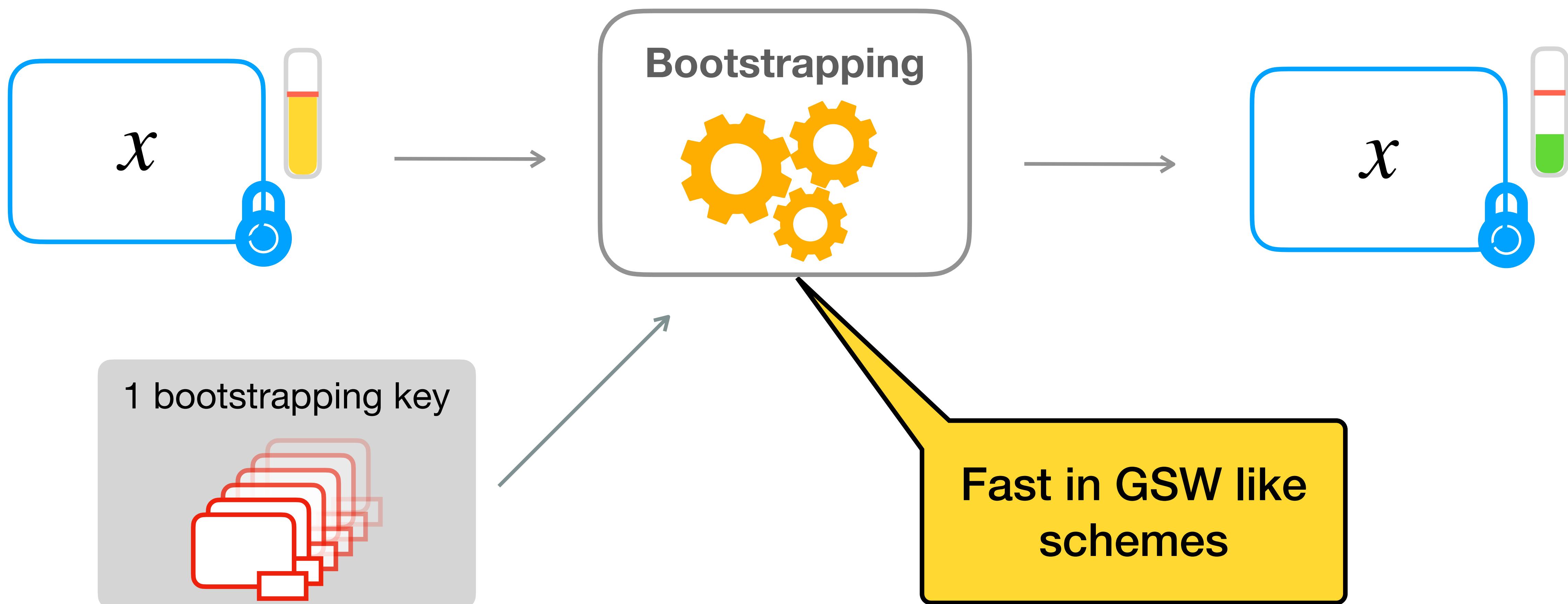
How to deal with noise?



Bootstrapping



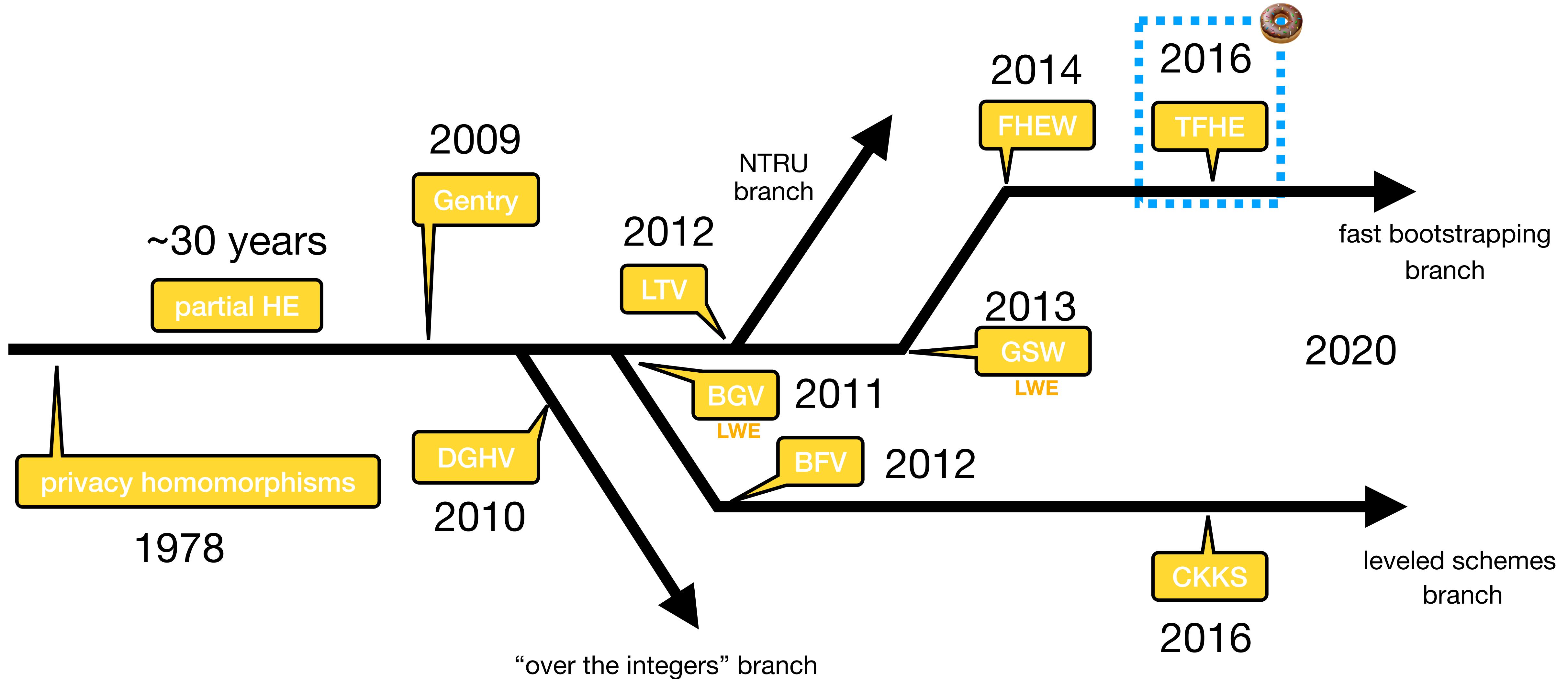
Bootstrapping



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A timeline of ~40 years



Ciphertexts: Summary

LWE

$$m = \vec{a} \cdot b + \vec{s}$$

$\left\{ \begin{array}{l} \text{Addition} \\ \text{Constant multiplication} \end{array} \right.$

RLWE

$$M = A \cdot B + s$$

$\left\{ \begin{array}{l} \text{Addition} \\ \text{Constant multiplication} \end{array} \right.$

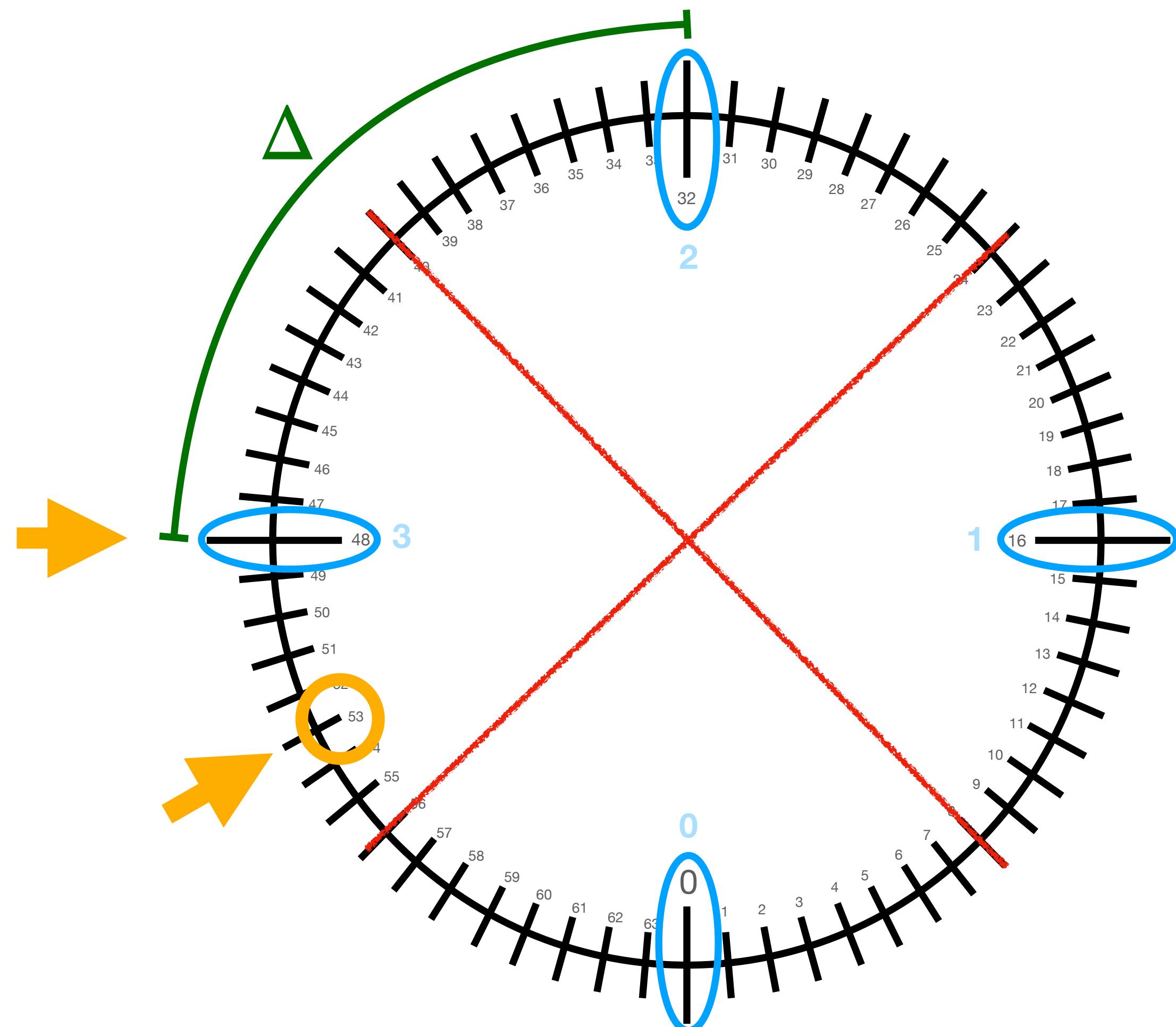
RGSW

$$M = \frac{A_j \cdot B_j}{A_j^* \cdot B_j^*}$$

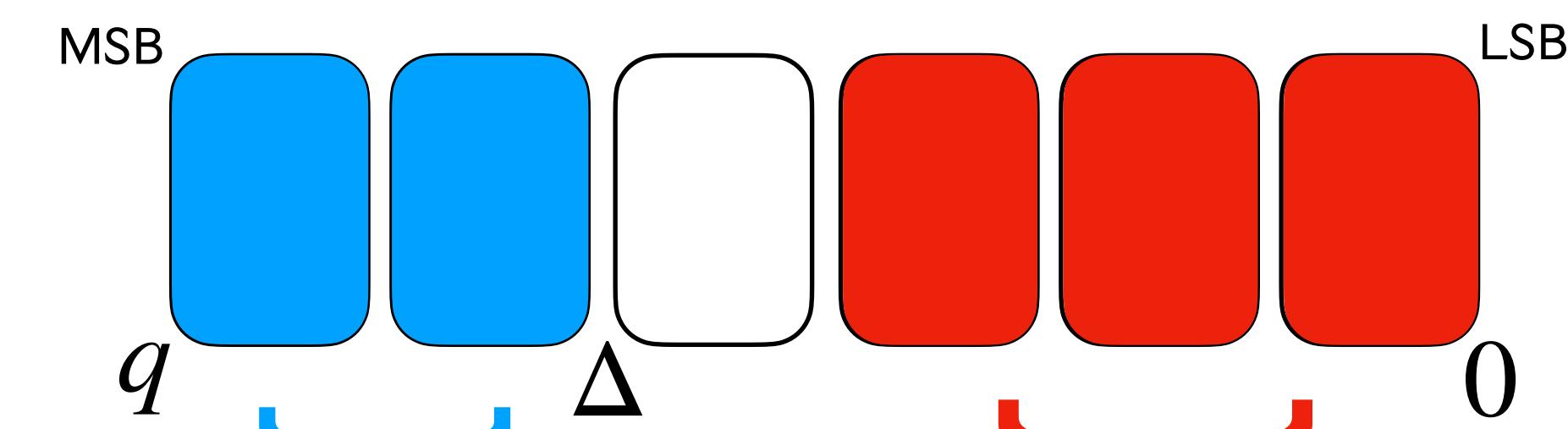
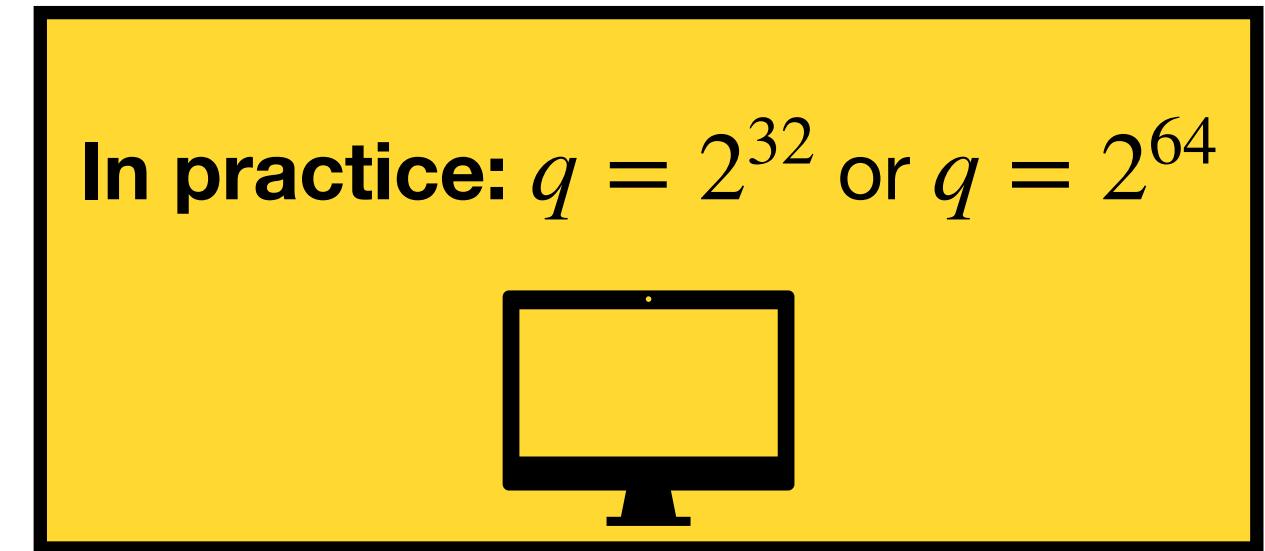
$\left\{ \begin{array}{l} \text{Addition} \\ \text{Constant multiplication} \\ \text{Multiplication} \end{array} \right.$

LWE

Encoding 



$$\begin{cases} q = 64 = 2^6 \\ p = 4 = 2^2 \\ \Delta = \frac{q}{p} = 16 = 2^4 \end{cases}$$



$$\mathcal{M} = \{0, 1, 2, 3\}$$

Encode(m) = Δm

$$|e| < \frac{\Delta}{2} = 8 = 2^3$$

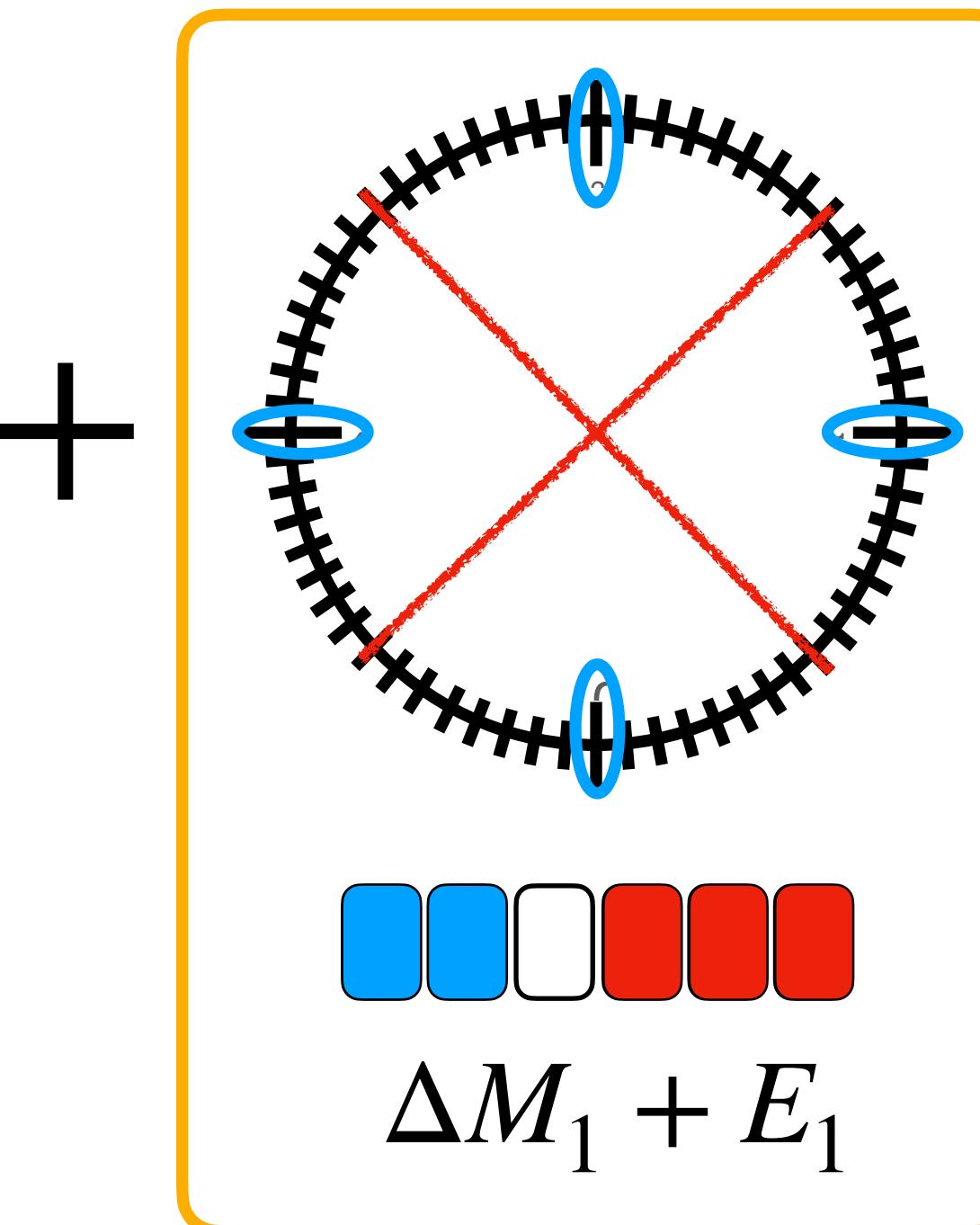
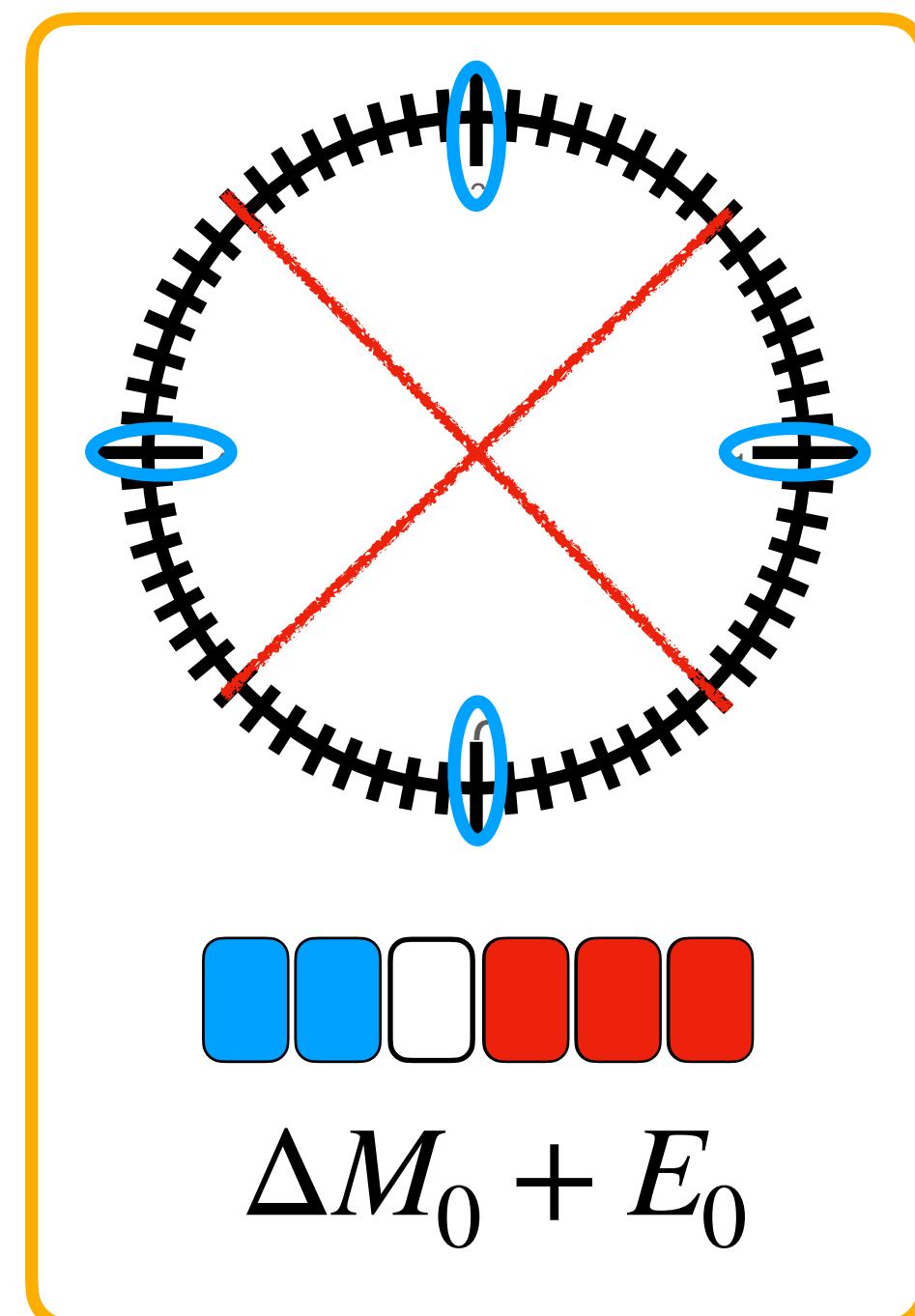
Example: $m = 3$
 $\Delta m = 48$
 $e = 5$

$\Delta m + e = 53$

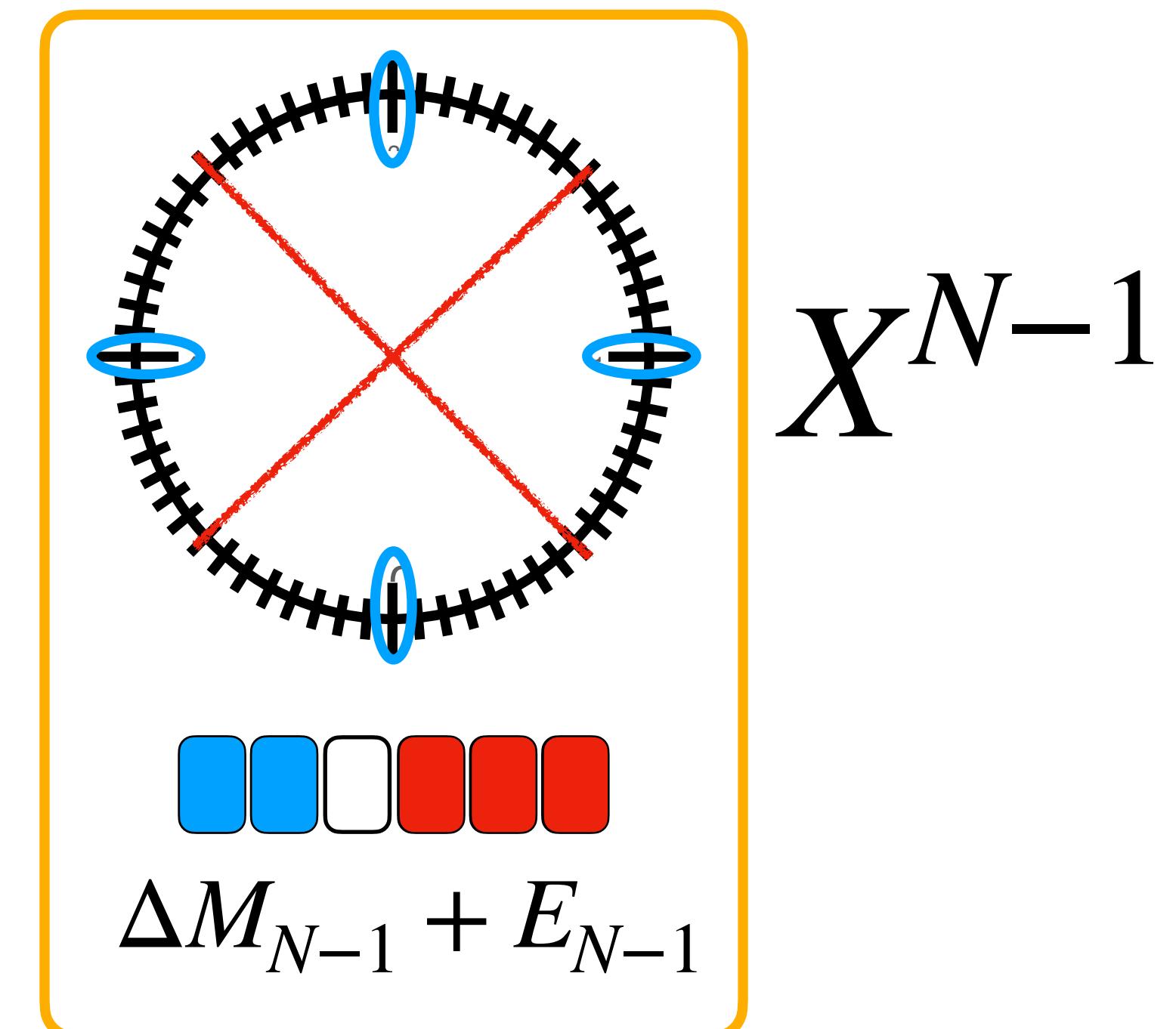
RLWE

Encoding

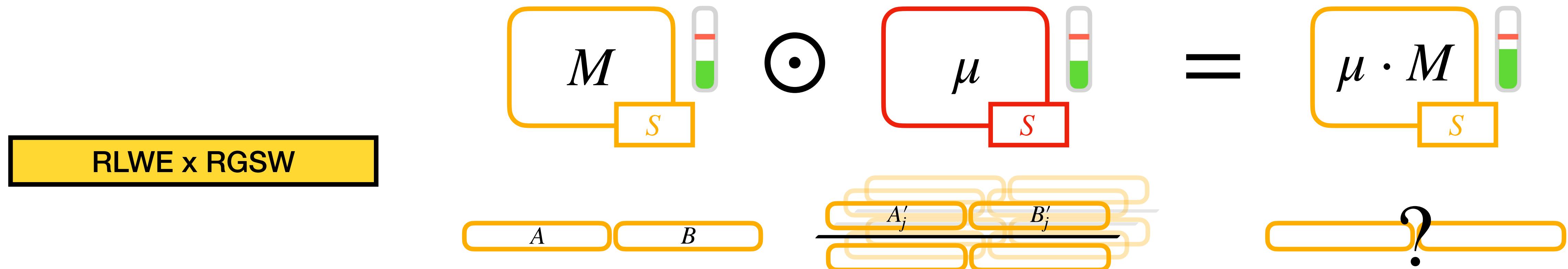
$$\Delta M + E \text{ with } \begin{cases} M = M_0 + M_1X + \dots + M_{N-1}X^{N-1} \\ E = E_0 + E_1X + \dots + E_{N-1}X^{N-1} \end{cases}$$



$X + \dots +$



External Product



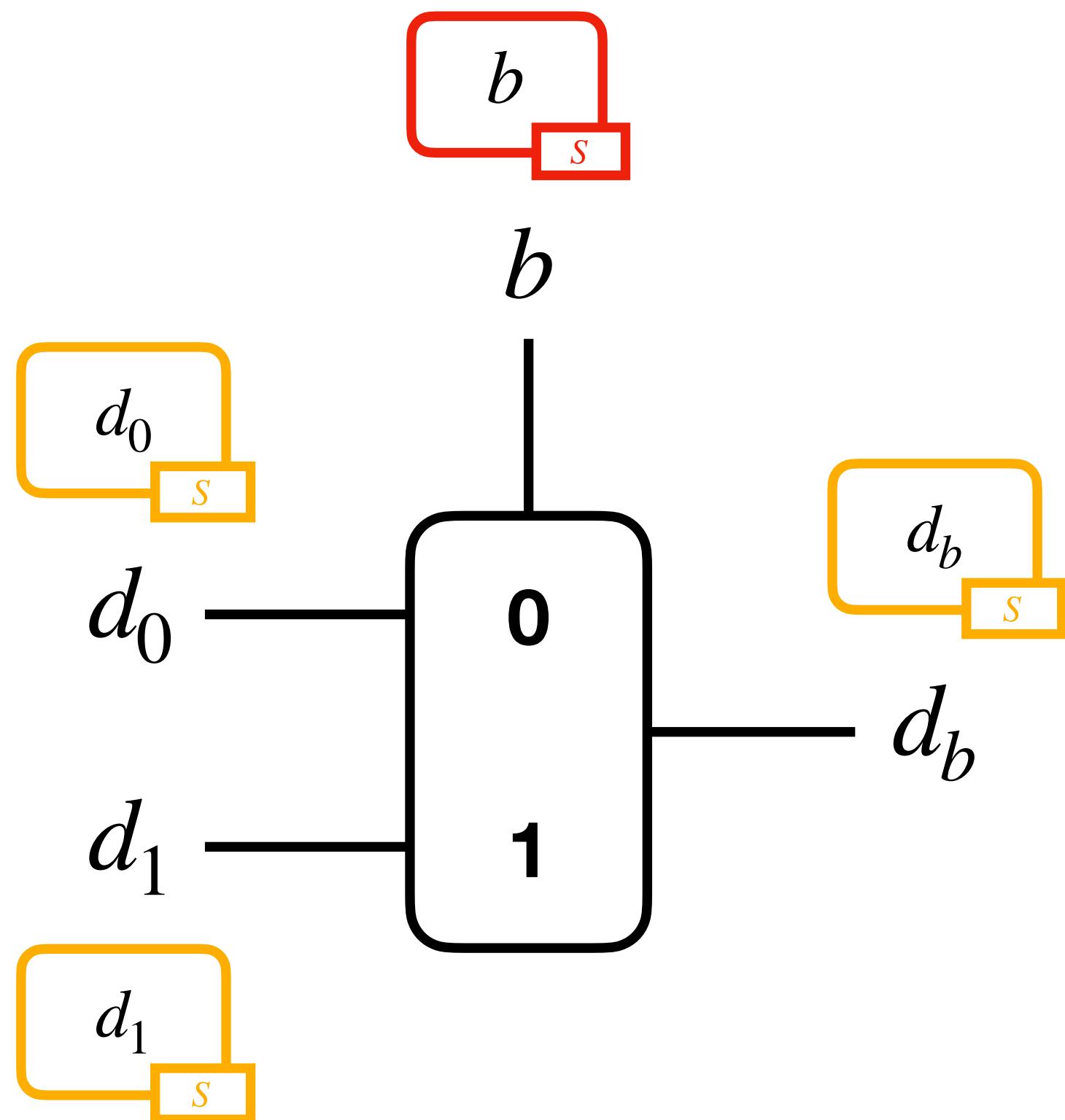
1 - Decompose M : $\text{Decomp}_{(\beta,\ell)}(A B) = \text{Decomp}_{(\beta,\ell)}(A) \text{Decomp}_{(\beta,\ell)}(B)$

2 - Vector-matrix dot-product: $\text{Decomp}_{(\beta,\ell)}(A) \text{Decomp}_{(\beta,\ell)}(B) \cdot \begin{matrix} A'_j \\ B'_j \end{matrix} = A B$

$\text{Decomp}_{(\beta,\ell)}(M) \cdot \mu = \mu \cdot M$

CMux

Controlled Mux



$$(d_1 - d_0) \cdot b + d_0 = d_b$$

$$((d_1 - d_0) \otimes b) + d_0 = d_b$$

External Product

Rotation

Rotate a polynomial M of p positions

$$\begin{aligned} M(X) &= M_0 + M_1X + \dots + \textcolor{red}{M_p X^p} + \dots + M_{N-1}X^{N-1} \\ \cdot X^{-p} \curvearrowleft M(X) \cdot X^{-p} &= \textcolor{red}{M_p} + M_{p+1}X + \dots + M_{N-1}X^{N-p-1} - M_0X^{N-p} - \dots - M_{p-1}X^{N-1} \end{aligned}$$

$$\text{mod } X^N + 1 \quad X^N = -1$$

Rotate an encrypted polynomial M of p positions

$$M \cdot X^{-p} = M \cdot X^{-p}$$

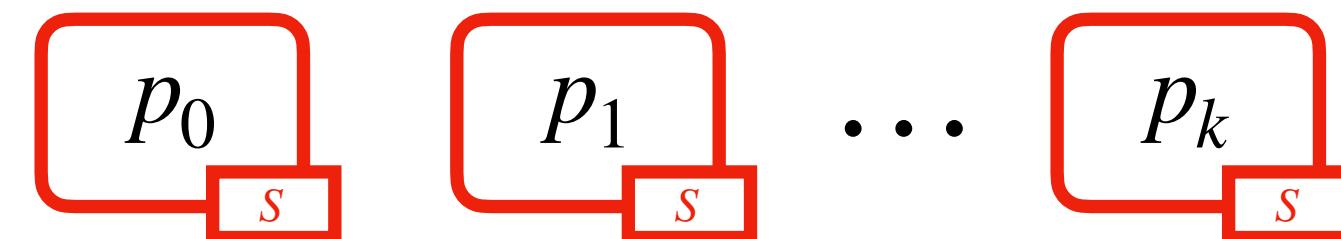
$$A \cdot B \cdot X^{-p} = A \cdot X^{-p} \cdot B \cdot X^{-p}$$

Blind Rotation

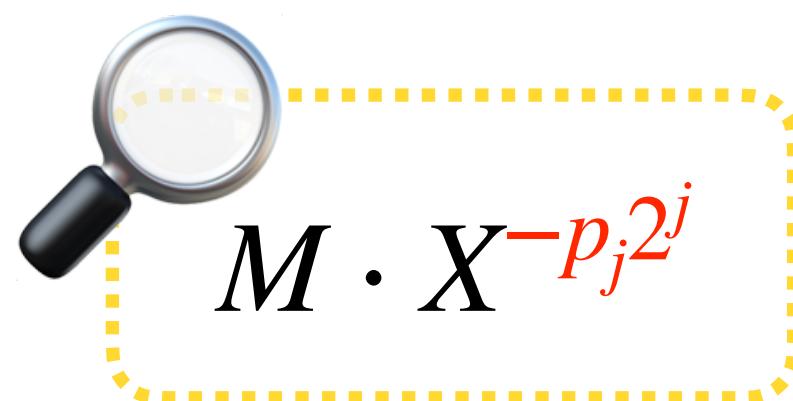
Rotate an encrypted polynomial M of p encrypted positions

$$p = p_0 \cdot 2^0 + \dots + p_j 2^j + \dots + p_k \cdot 2^k$$

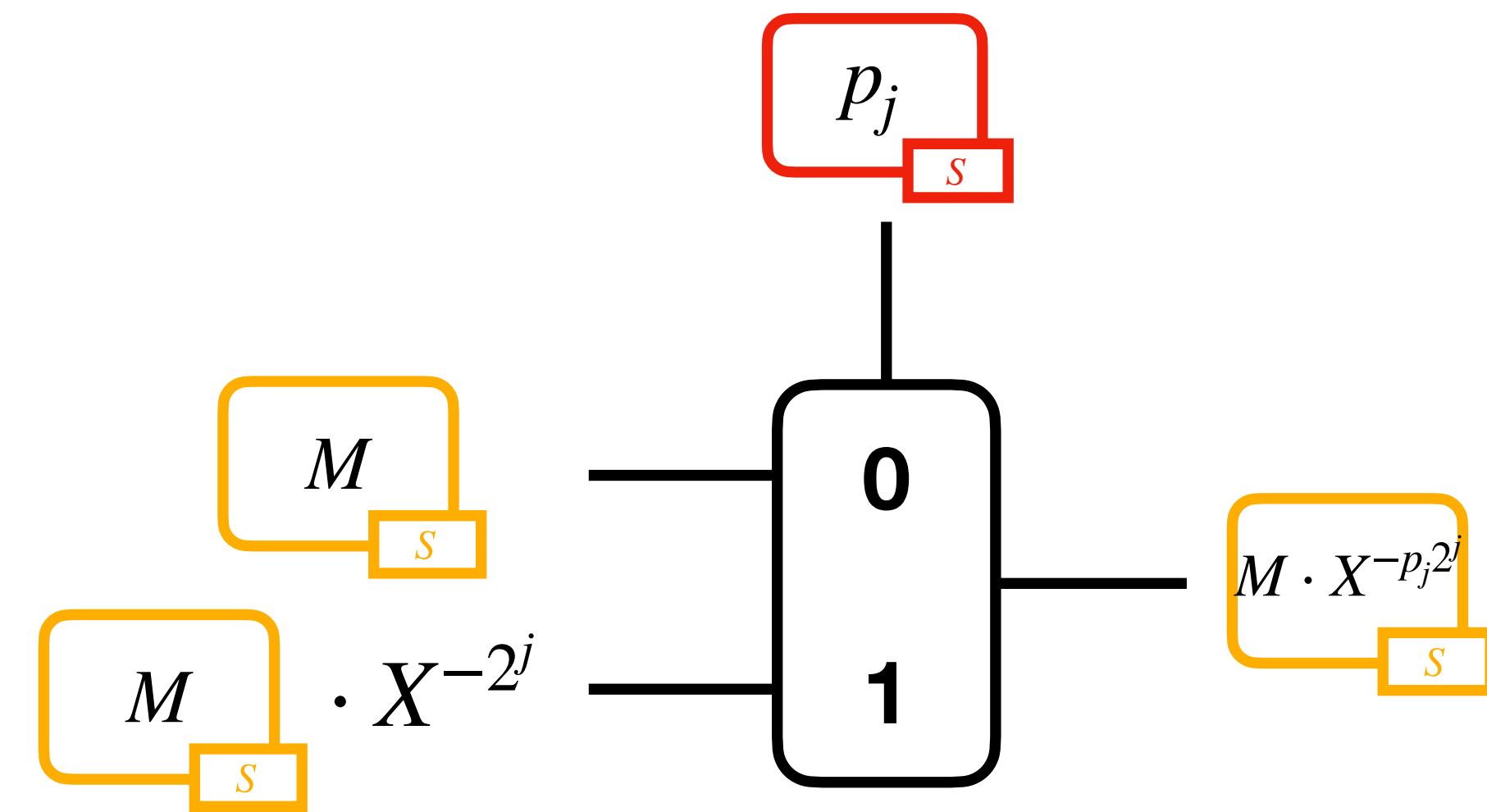
↑ Secret ↑ Known Constant



$$\begin{aligned} M \cdot X^{-p} &= M \cdot X^{-p_0 \cdot 2^0 - \dots - p_j 2^j - \dots - p_k \cdot 2^k} \\ &= M \cdot X^{-p_0 \cdot 2^0} \cdot \dots \cdot X^{-p_j 2^j} \cdot \dots \cdot X^{-p_k \cdot 2^k} \end{aligned}$$



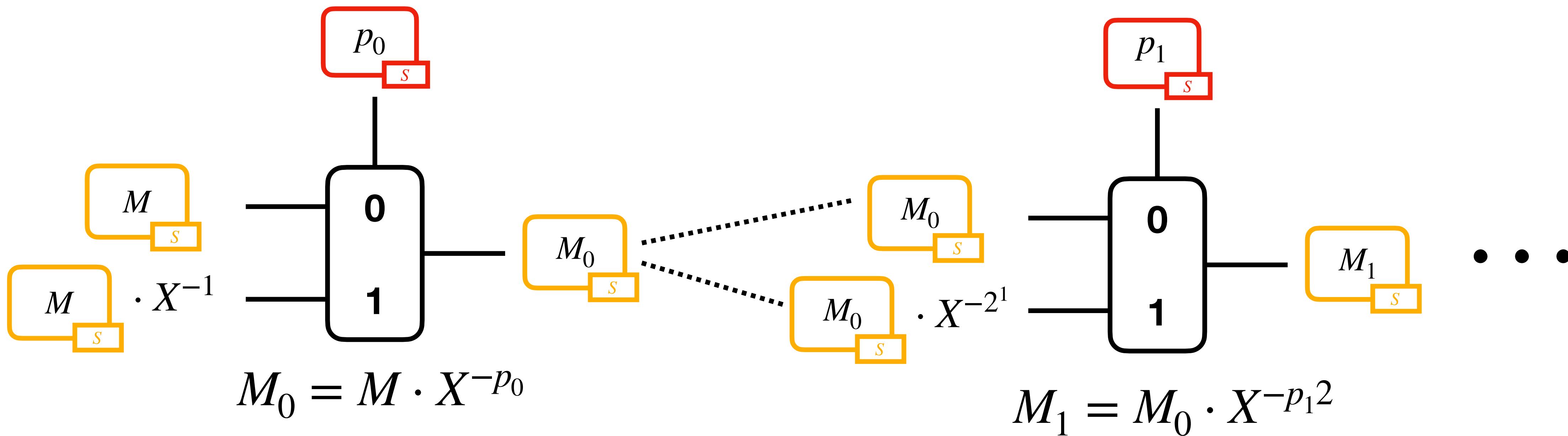
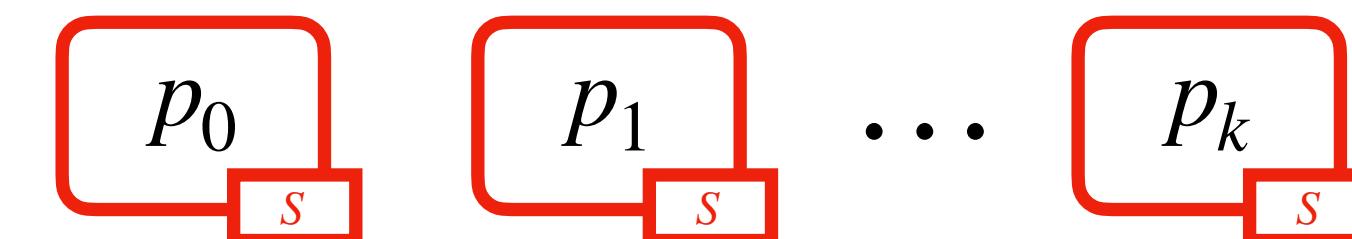
$$M \cdot X^{-p_j 2^j} = \begin{cases} M & \text{if } p_j = 0 \\ M \cdot X^{-2^j} & \text{if } p_j = 1 \end{cases}$$



Blind Rotation

Rotate an encrypted polynomial M of p encrypted positions

$$p = p_0 \cdot 2^0 + \dots + p_k \cdot 2^k$$



Sample Extraction

$$S = S_0 + S_1X + \dots + S_{N-1}X^{N-1}$$

RLWE M = A B

S

$$M_0 + M_1X + \dots + M_{N-1}X^{N-1} \quad (A_0 + A_1X + \dots + A_{N-1}X^{N-1}, B_0 + B_1X + \dots + B_{N-1}X^{N-1})$$



LWE M_0 = \vec{a} b

\vec{s}

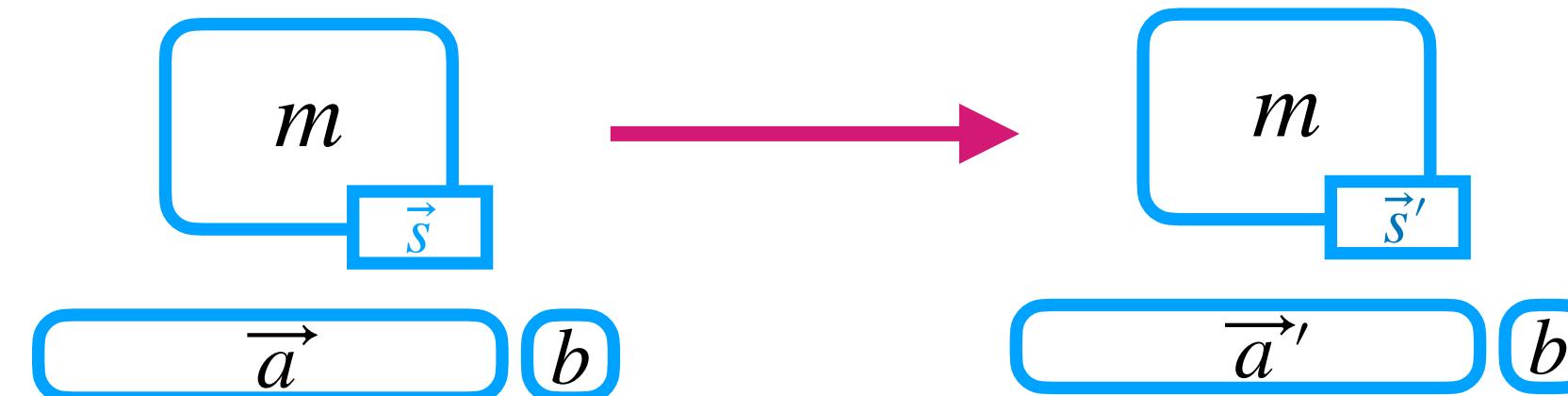
$$\left\{ \begin{array}{l} \vec{s} = (s_0 = S_0, \dots, s_{n-1} = S_{N-1}) \\ n = N \end{array} \right.$$

$$\left\{ \begin{array}{l} a_0 = A_0 \\ a_1 = -A_{N-1} \\ \vdots \\ a_{n-1} = -A_1 \\ b = B_0 \end{array} \right.$$

All the other coefficients can be extracted in a similar way

Key Switching

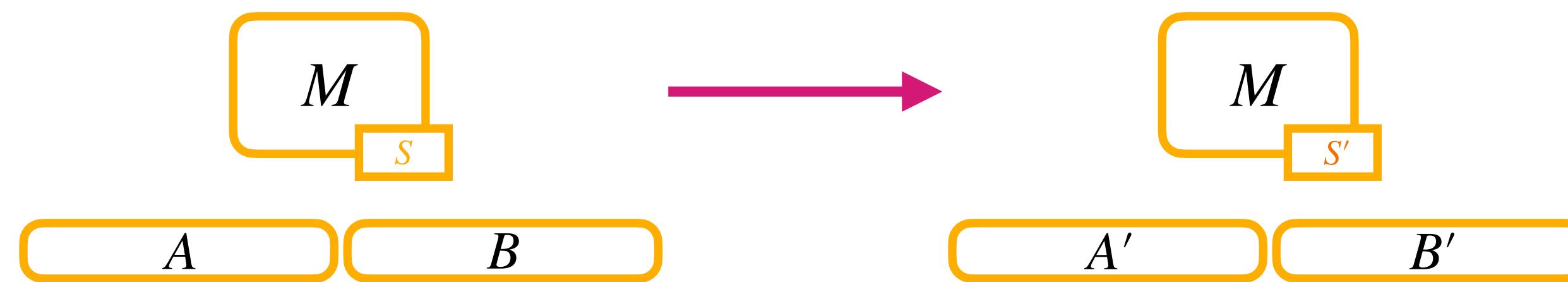
LWE to LWE



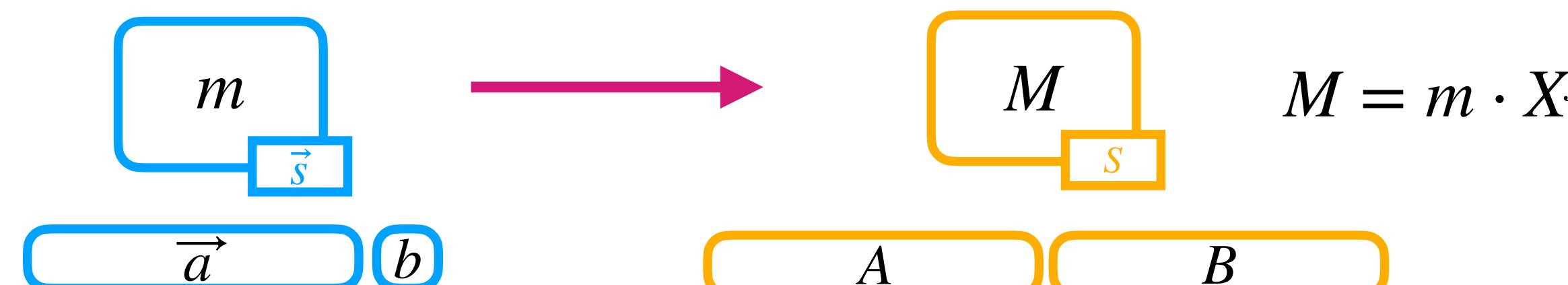
EVERY KEY SWITCHING...

- Needs a **key-switching key**
- Used to switch the key
- Used to switch the parameters
- Can be used to **evaluate a very regular function** (public or private)
- Increases the noise

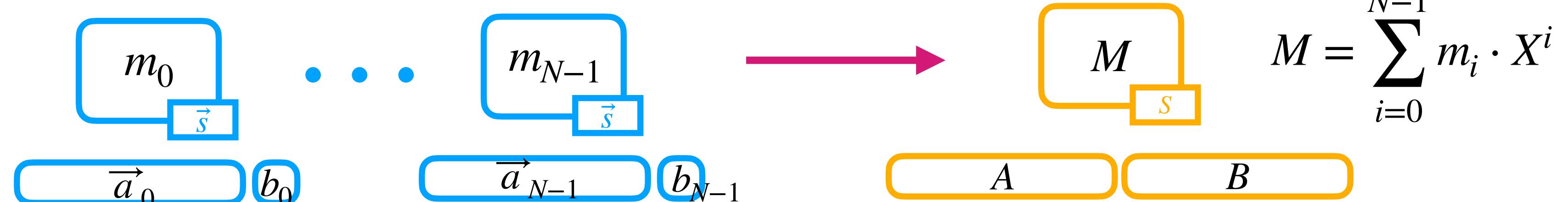
RLWE to RLWE



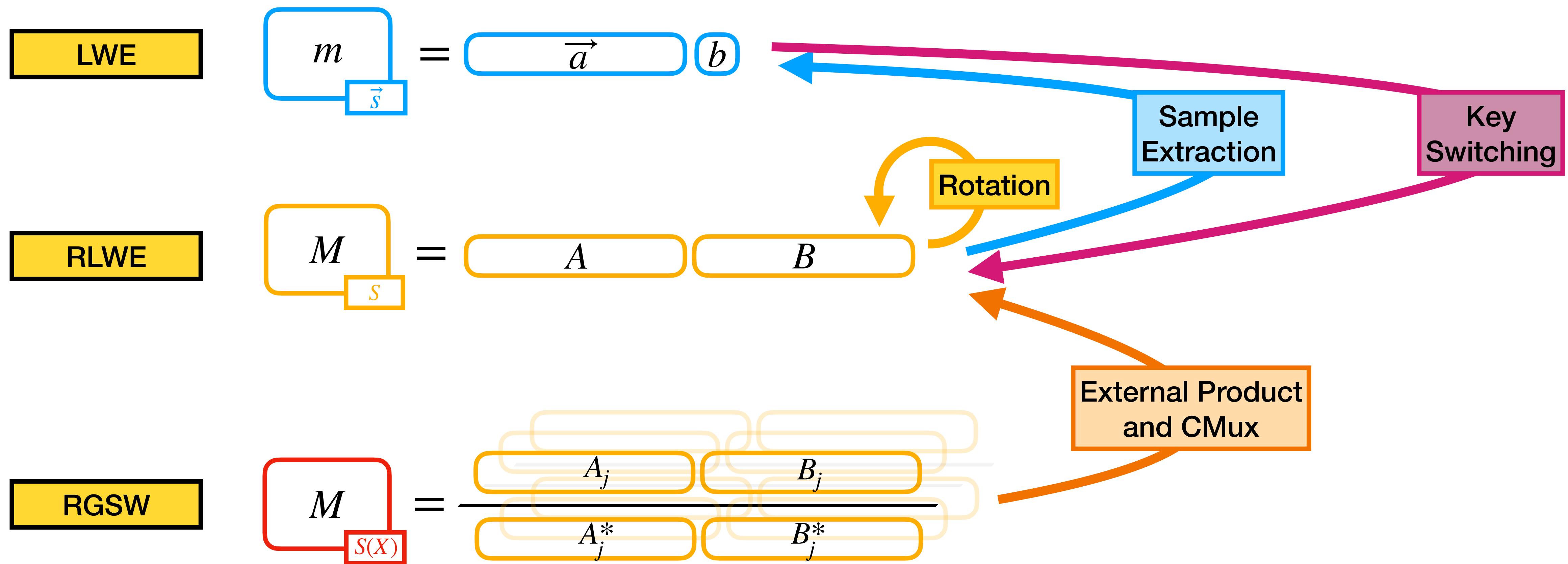
LWE to RLWE



many-LWE to 1-RLWE



Building Blocks: Summary



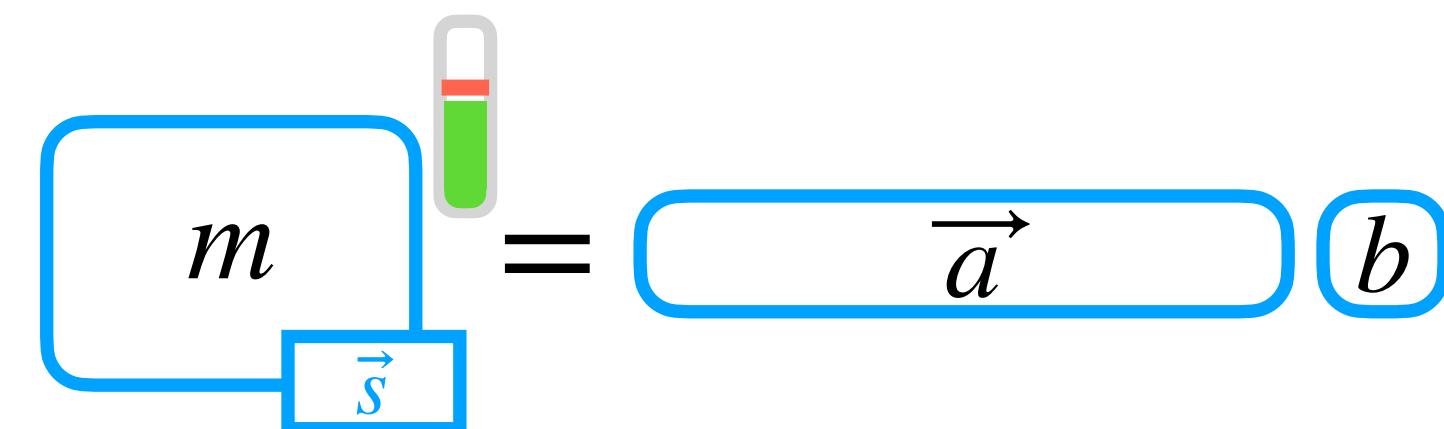
Overview

- **What is FHE?**
- **A little bit of history**
- **FHE schemes based on LWE**
- **TFHE ciphertexts and operations**
- **TFHE Bootstrapping**
- **Implementations and applications**

Bootstrapping

Original goal: reduce the noise when it grows too much

In TFHE, we can **bootstrap LWE ciphertexts**



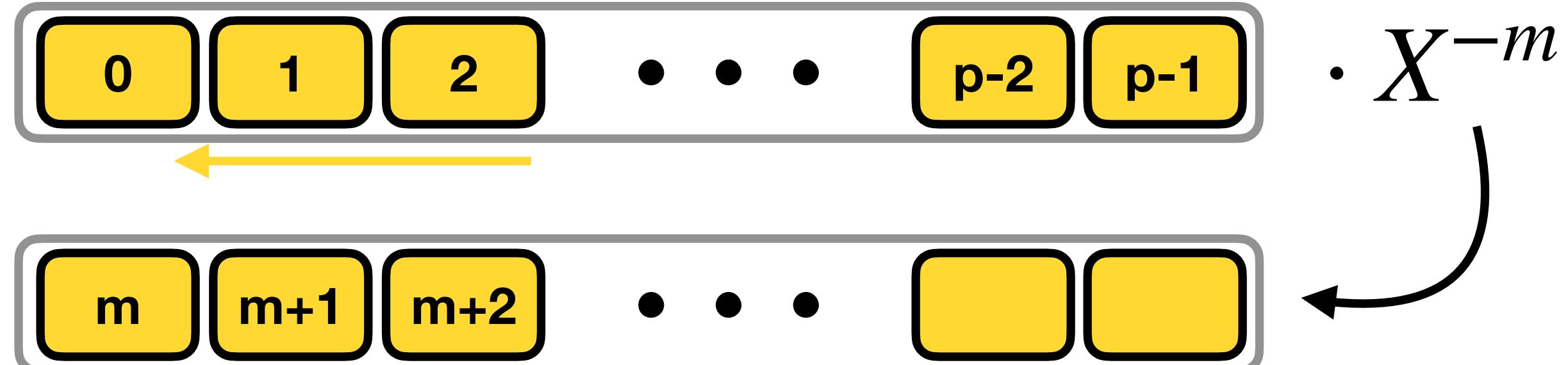
To bootstrap, we need to **evaluate the decryption**:

$$\left\{ \begin{array}{l} 1 \quad b - \sum_{i=0}^{n-1} a_i \cdot s_i = \Delta m + e \\ 2 \quad \left\lceil \frac{\Delta m + e}{\Delta} \right\rceil = m \end{array} \right.$$

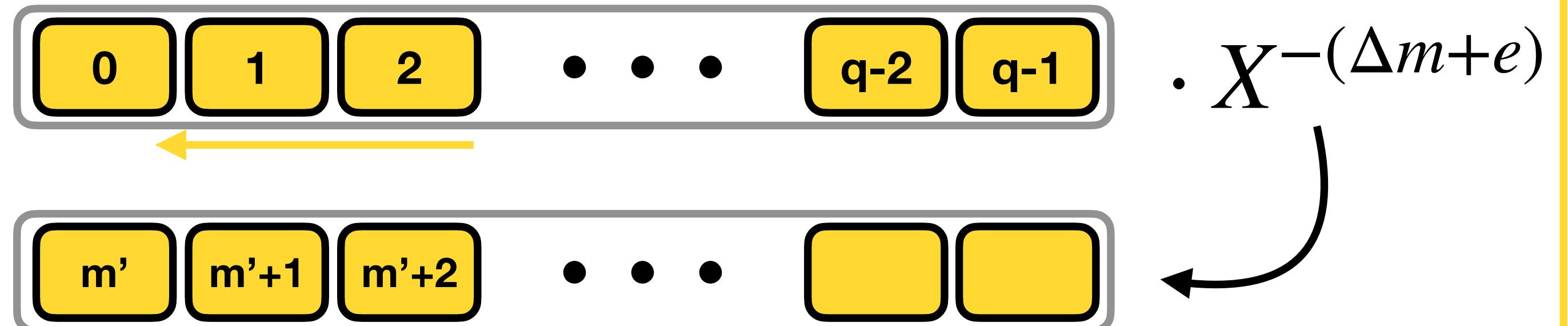
Bootstrapping

Let's start from step 2 (the rounding of $\Delta m + e$)

$$m \in \{0, 1, \dots, p-1\}$$

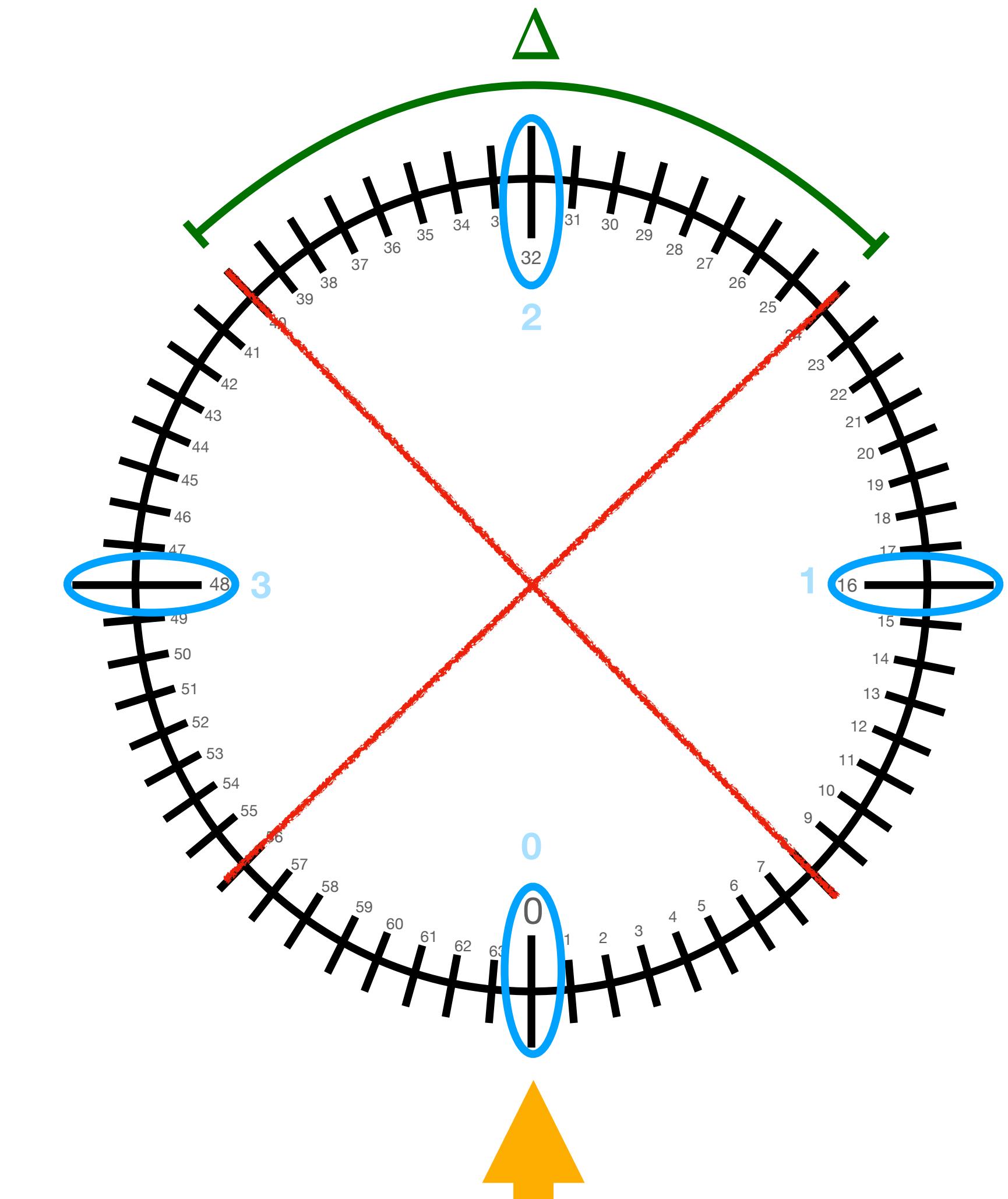
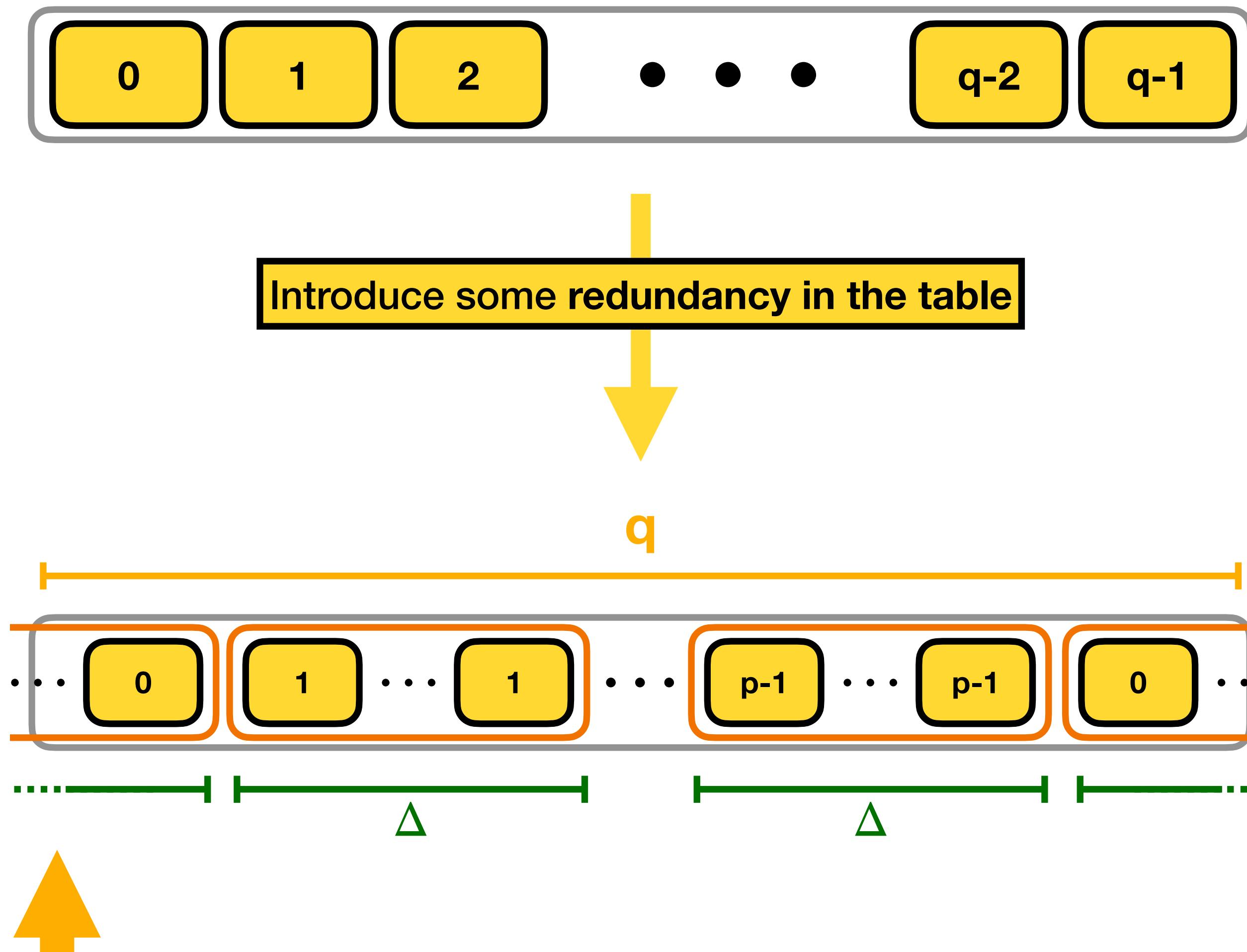


$$m' = \Delta m + e \in \{0, 1, \dots, q-1\}$$



Bootstrapping

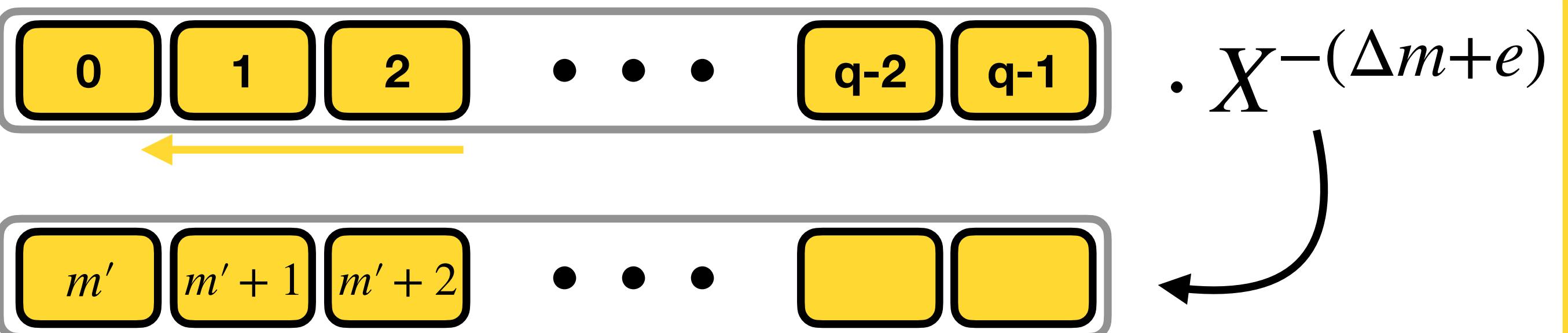
Let's start from step 2 (the rounding of $\Delta m + e$)



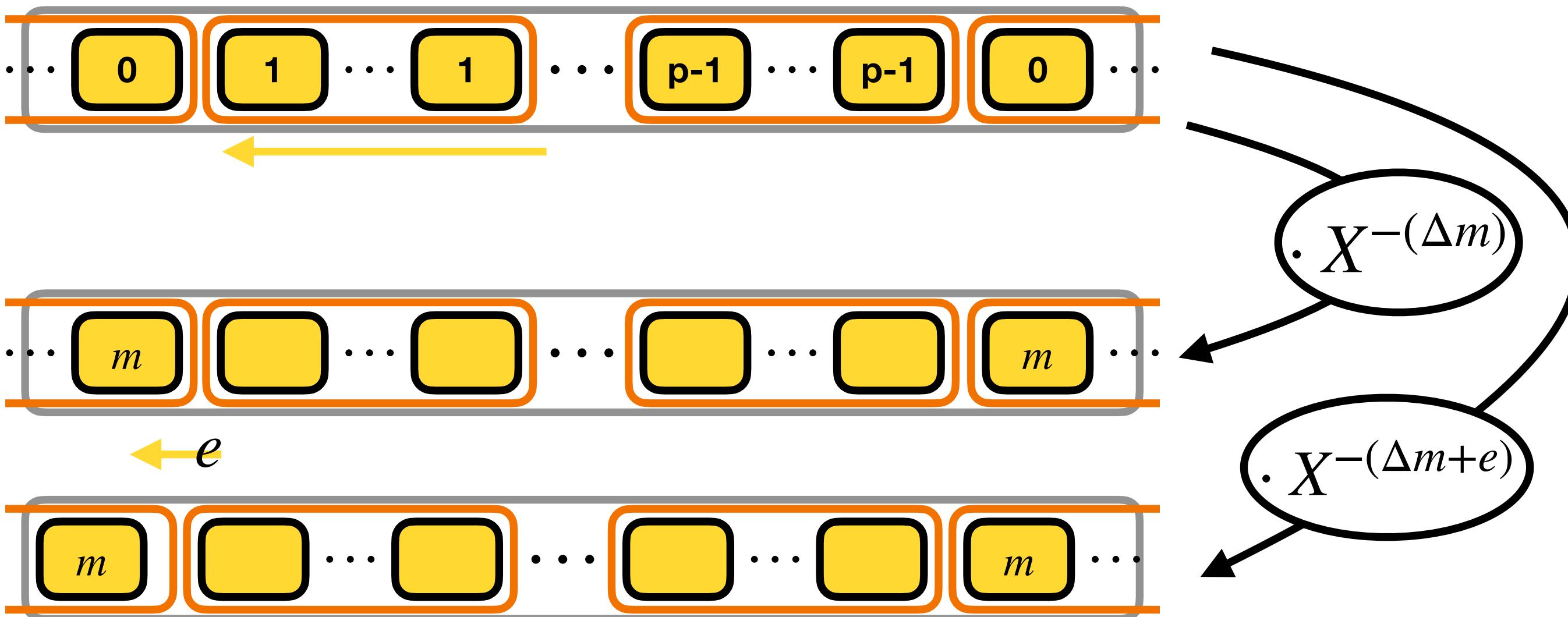
Bootstrapping

Let's start from step 2 (the rounding of $\Delta m + e$)

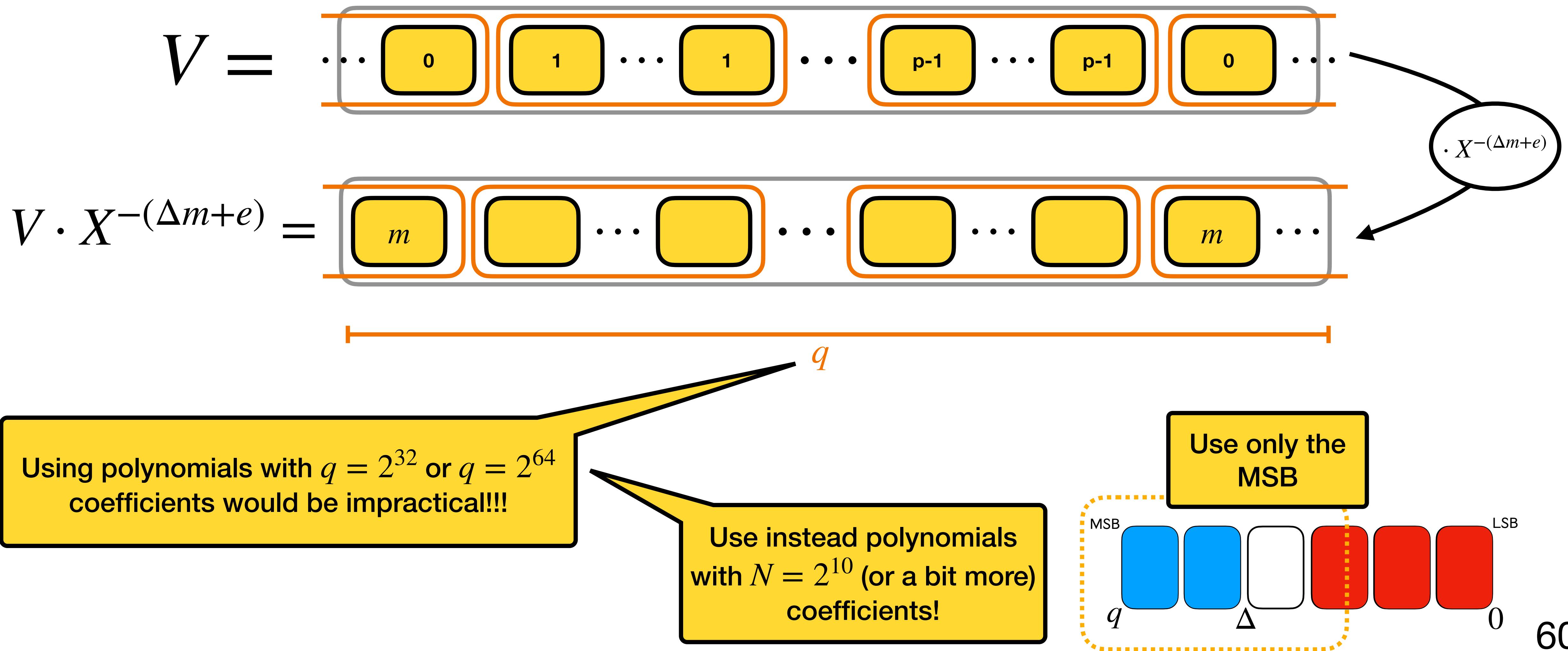
$$m' = \Delta m + e \in \{0, 1, \dots, q - 1\}$$



$$\Delta m + e \rightarrow \left\lceil \frac{\Delta m + e}{\Delta} \right\rceil = m$$



Bootstrapping

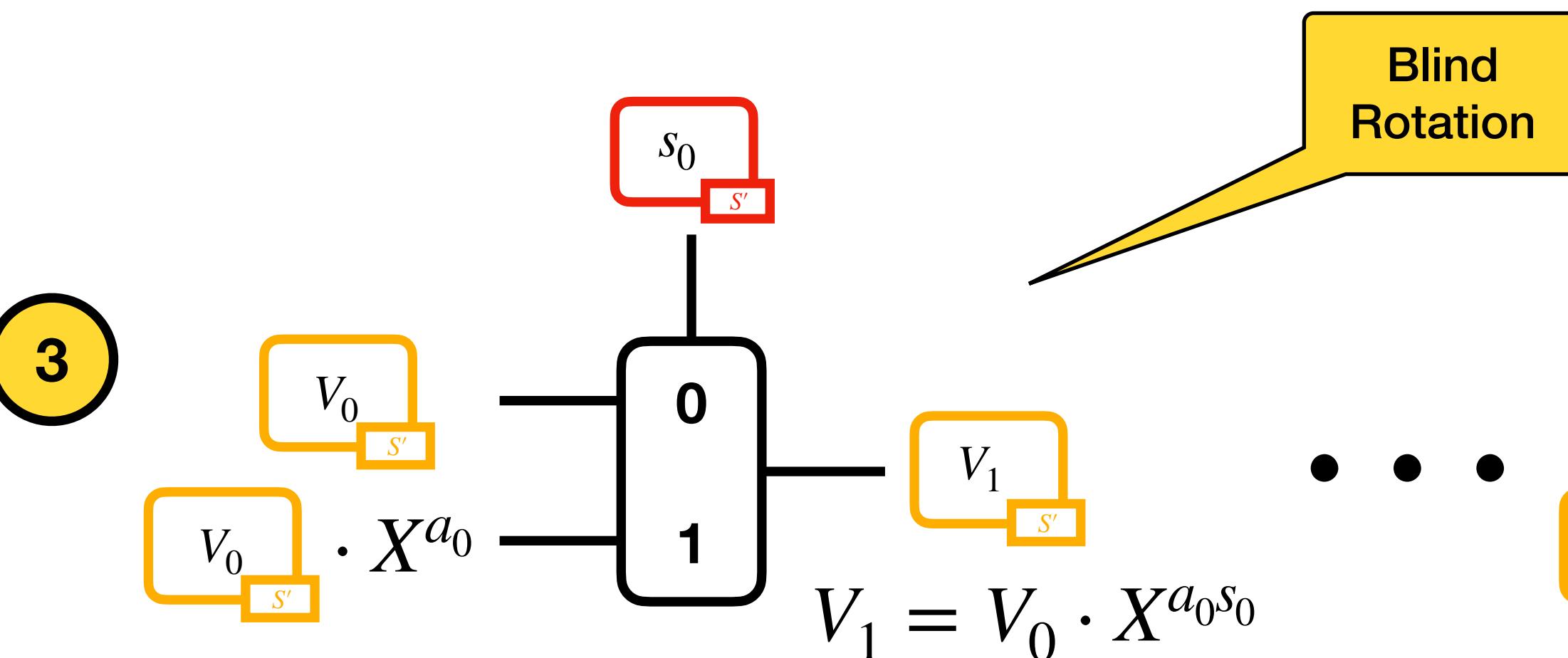


Bootstrapping

How to compute $V \cdot X^{-(\Delta m+e)}$?

- $V = \dots \boxed{0} \boxed{1} \dots \boxed{1} \dots \boxed{p-1} \dots \boxed{p-1} \boxed{0} \dots$

- $V_0 = V \cdot X^{-b}$



$$\begin{aligned}
 -(\Delta m + e) &= -b + \sum_{i=0}^{n-1} a_i \cdot s_i \\
 &= \boxed{-b} + \boxed{a_0 \cdot s_0} + \dots + \boxed{a_{n-1} \cdot s_{n-1}}
 \end{aligned}$$

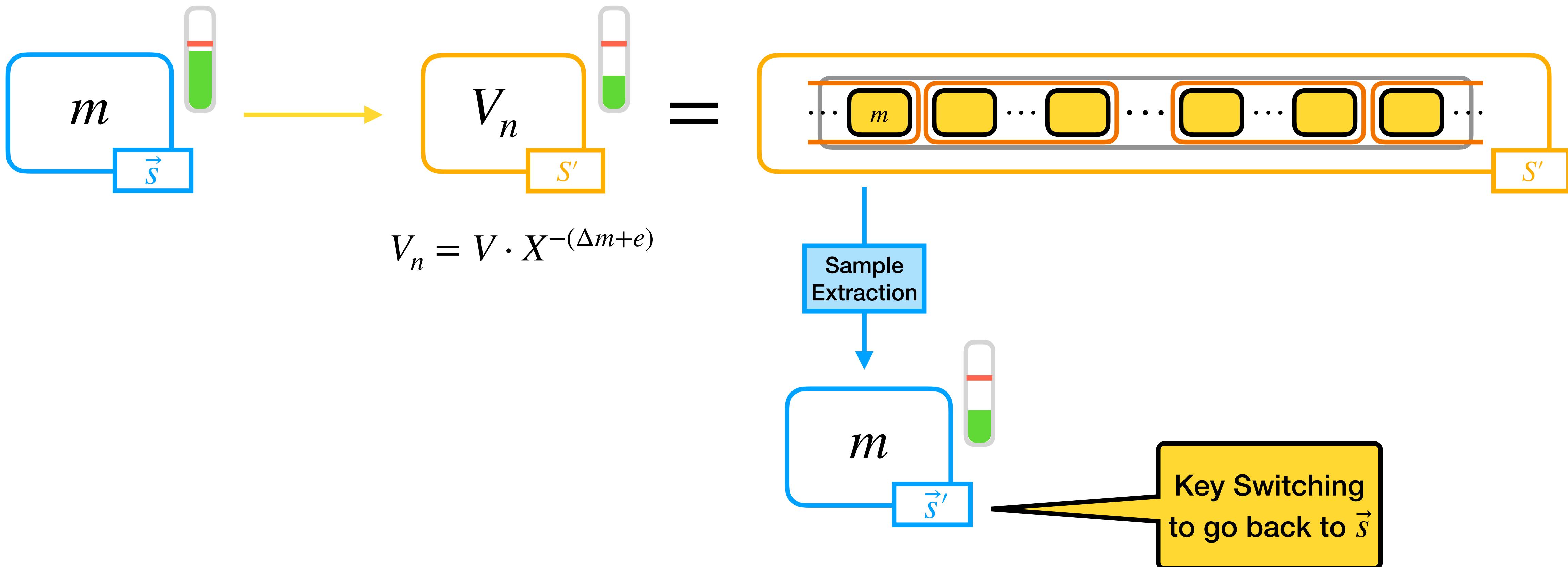
\dots

s_0

s_{n-1}

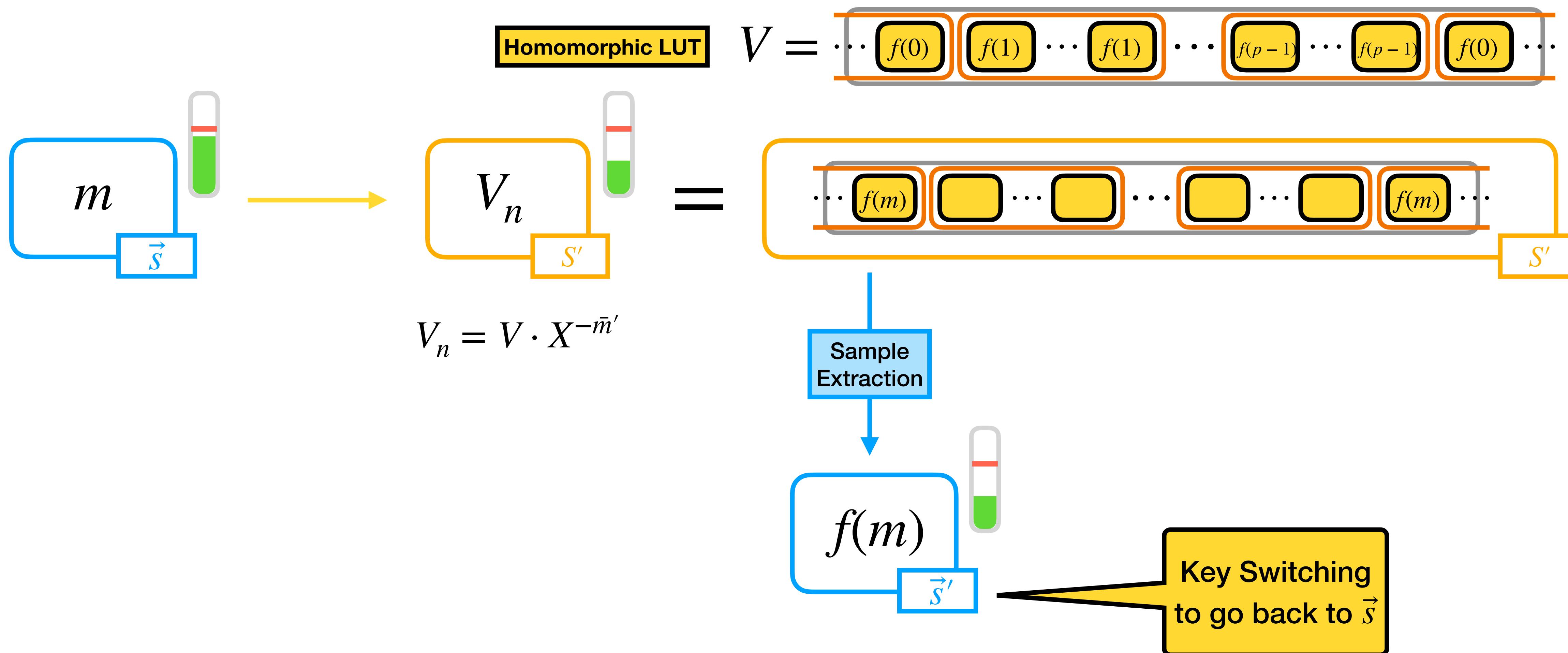
$V_n = V \cdot X^{-b + \sum_{i=0}^{n-1} a_i s_i} = V \cdot X^{-(\Delta m+e)}$

Bootstrapping



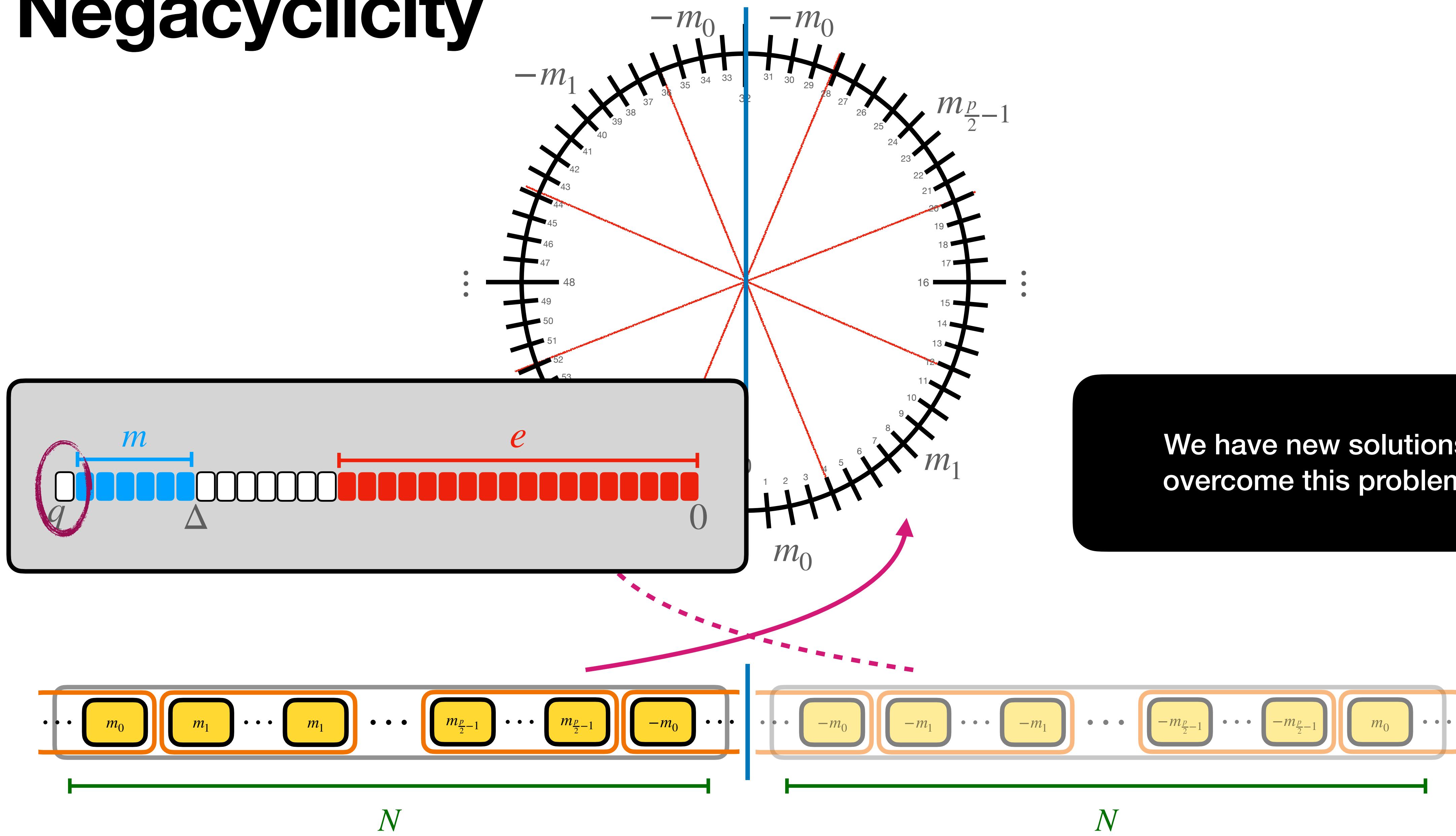
Bootstrapping

TFHE bootstrapping is “programmable”: evaluates a function while reducing the noise



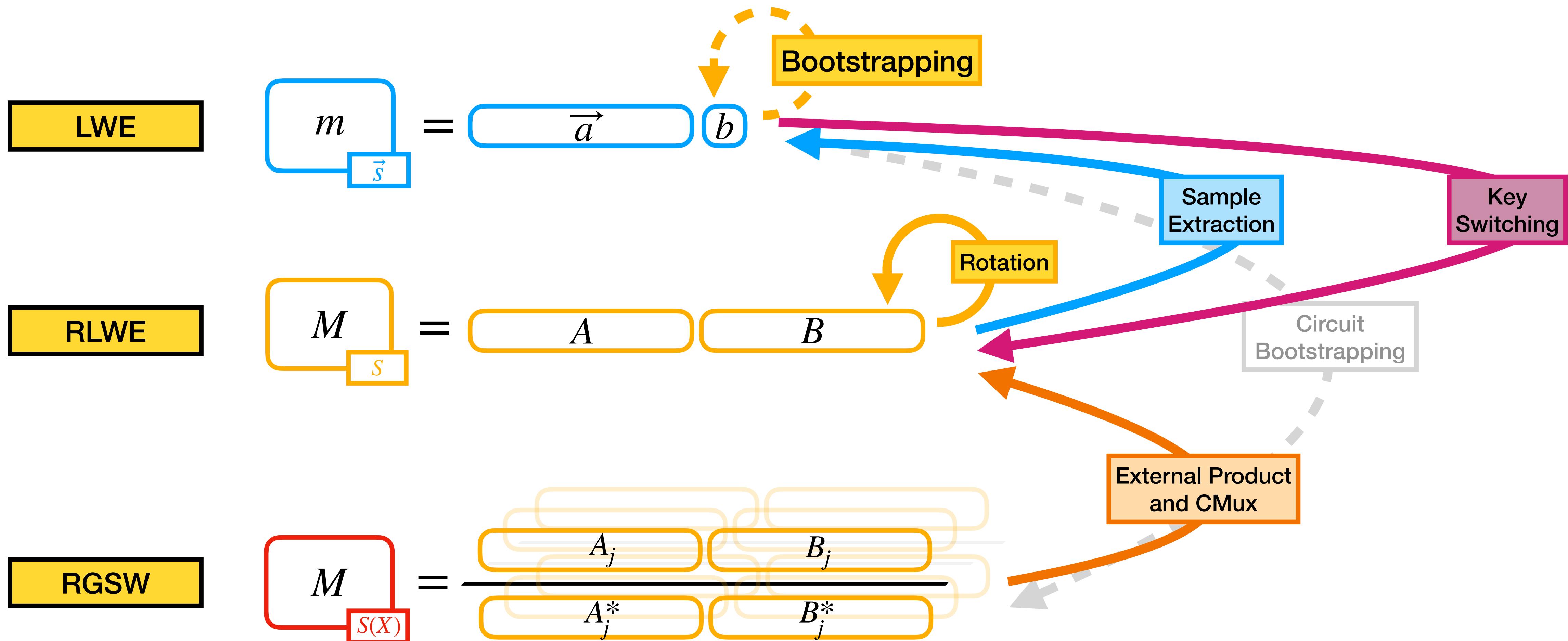
I lied a little bit... 🤡

Negacyclicity

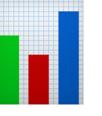
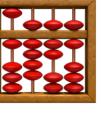


We have new solutions to
overcome this problem 😊

Bootstrapping: Summary



Other features in TFHE

- How to do **Gate Bootstrapping** 
- **Leveled evaluation of LUT** with vertical and horizontal packing 
- Evaluate deterministic (weighted) **finite automata** 
- Homomorphic counter **TBSR** 
- **Circuit bootstrapping** 
- **New WoP-PBS** 
- And more ...

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Some open source implementations

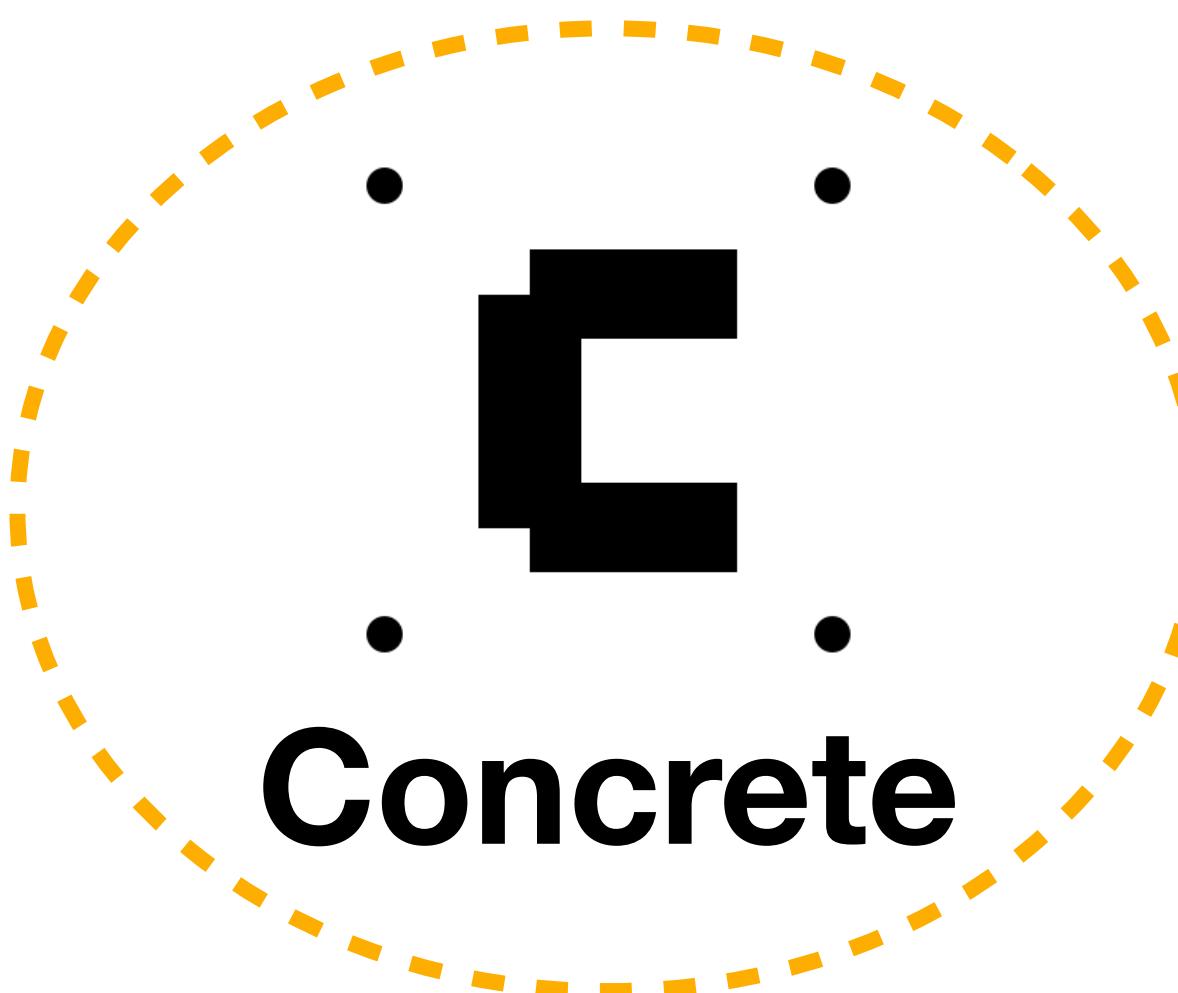
HEAAN



FHEW

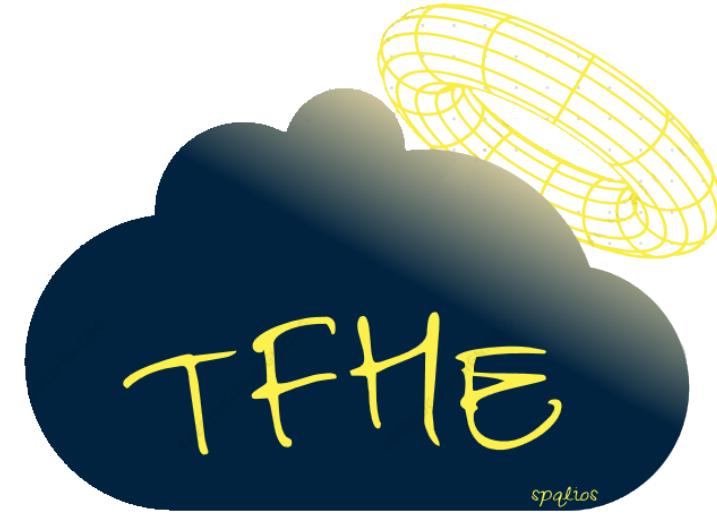


HELib



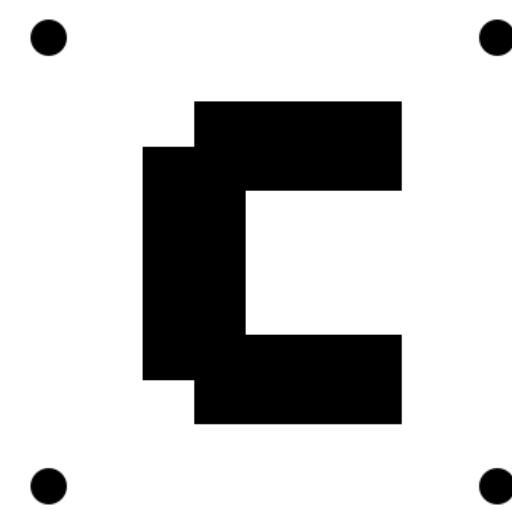
There exists also some GPU implementations

Open source implementations



TFHE: bootstrapped binary circuits

Experimental TFHE: circuit bootstrapping (binary)



Concrete:

{ (programmable) bootstrapping,
binary-integer-real encodings
noise tracking...

More than a library

Some applications

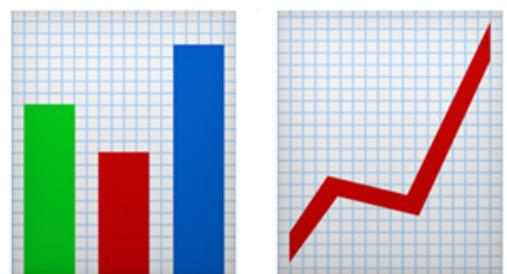
E-voting



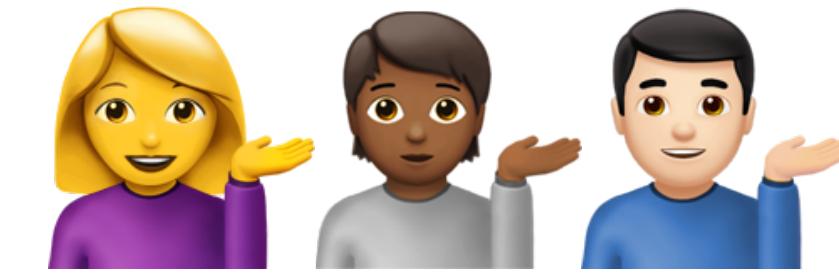
Multi-key TFHE



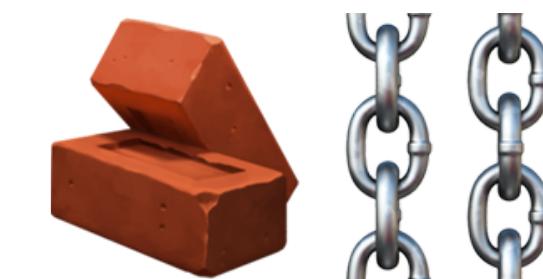
**Statistics over
sensitive data**



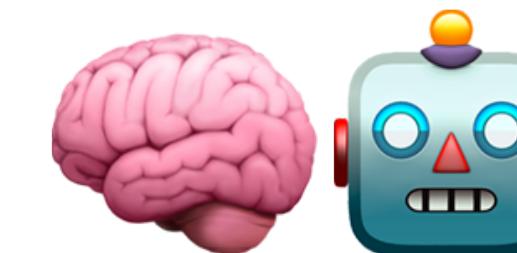
MPC



Blockchain



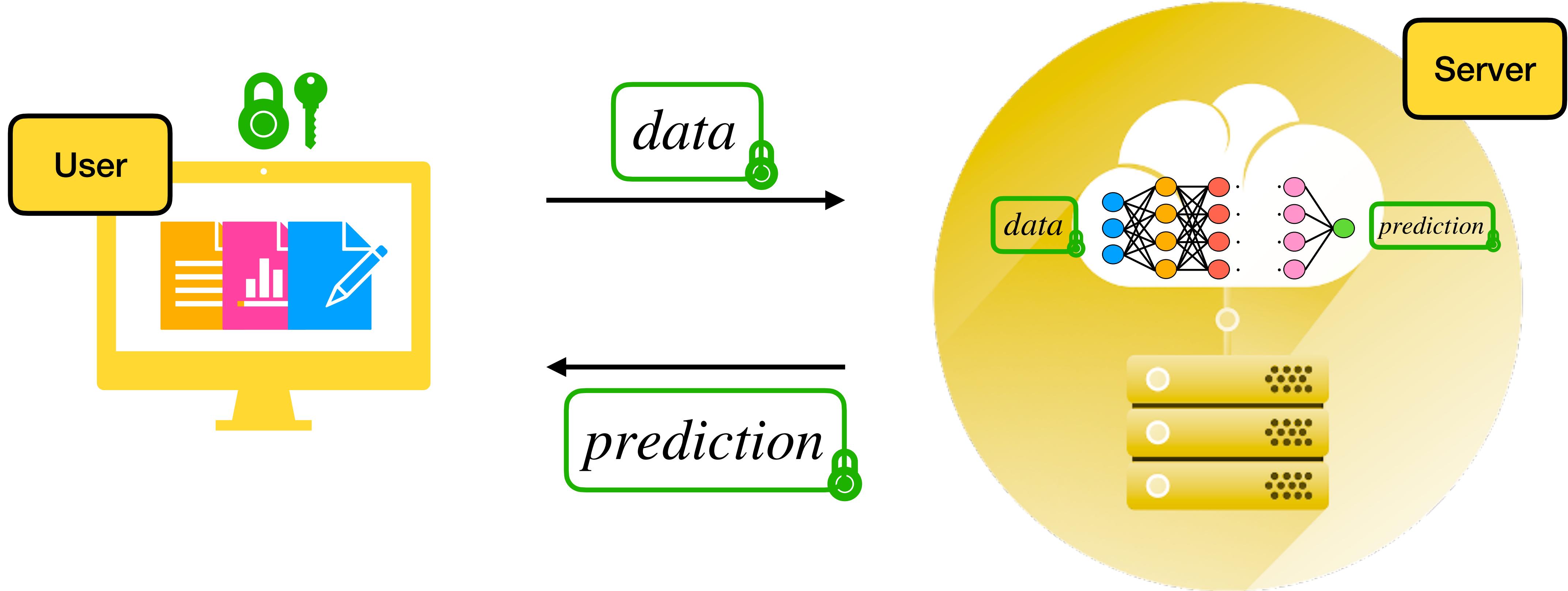
Machine Learning



Machine Learning

- Inference over encrypted data -

Empowering machine learning with FHE

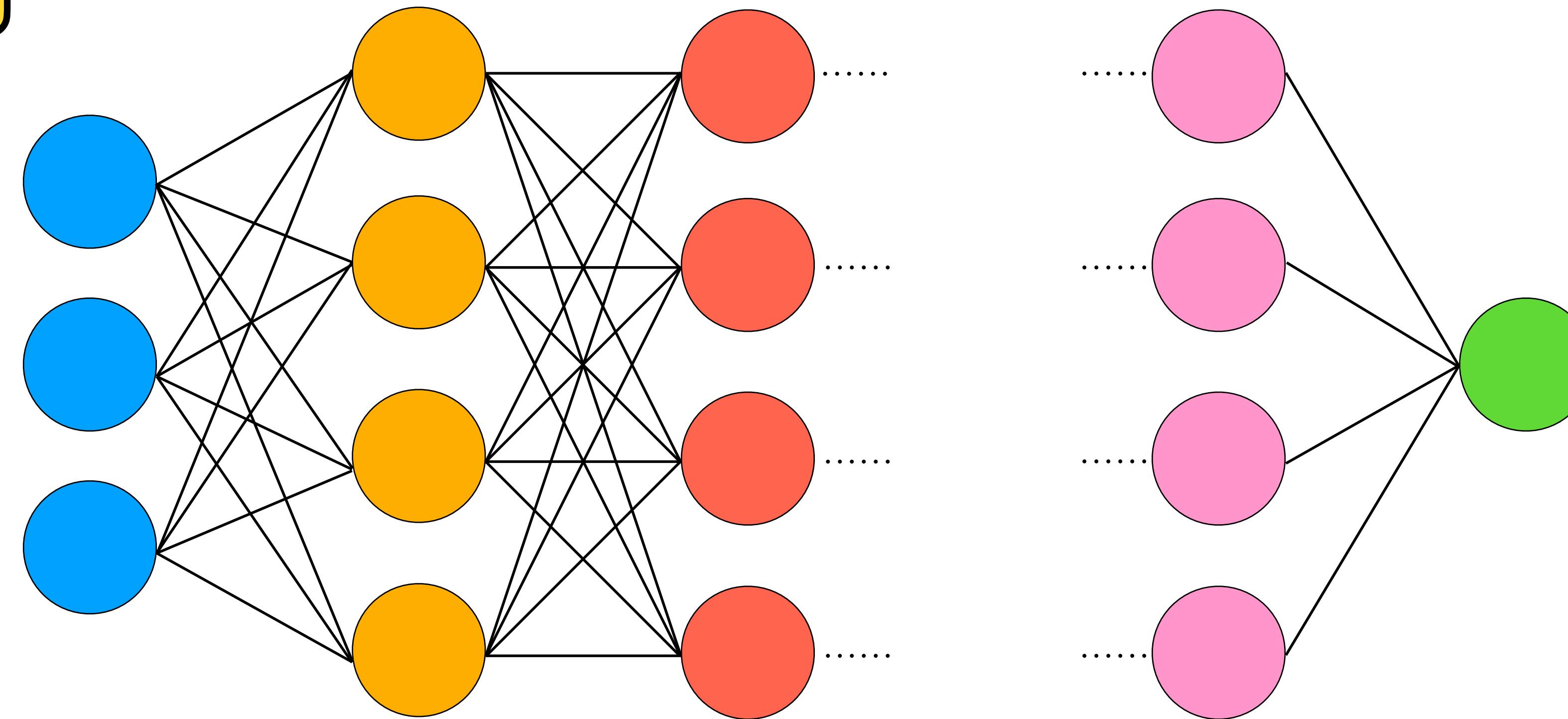


Data stays encrypted during all the process!
The server learns nothing

Machine learning applications

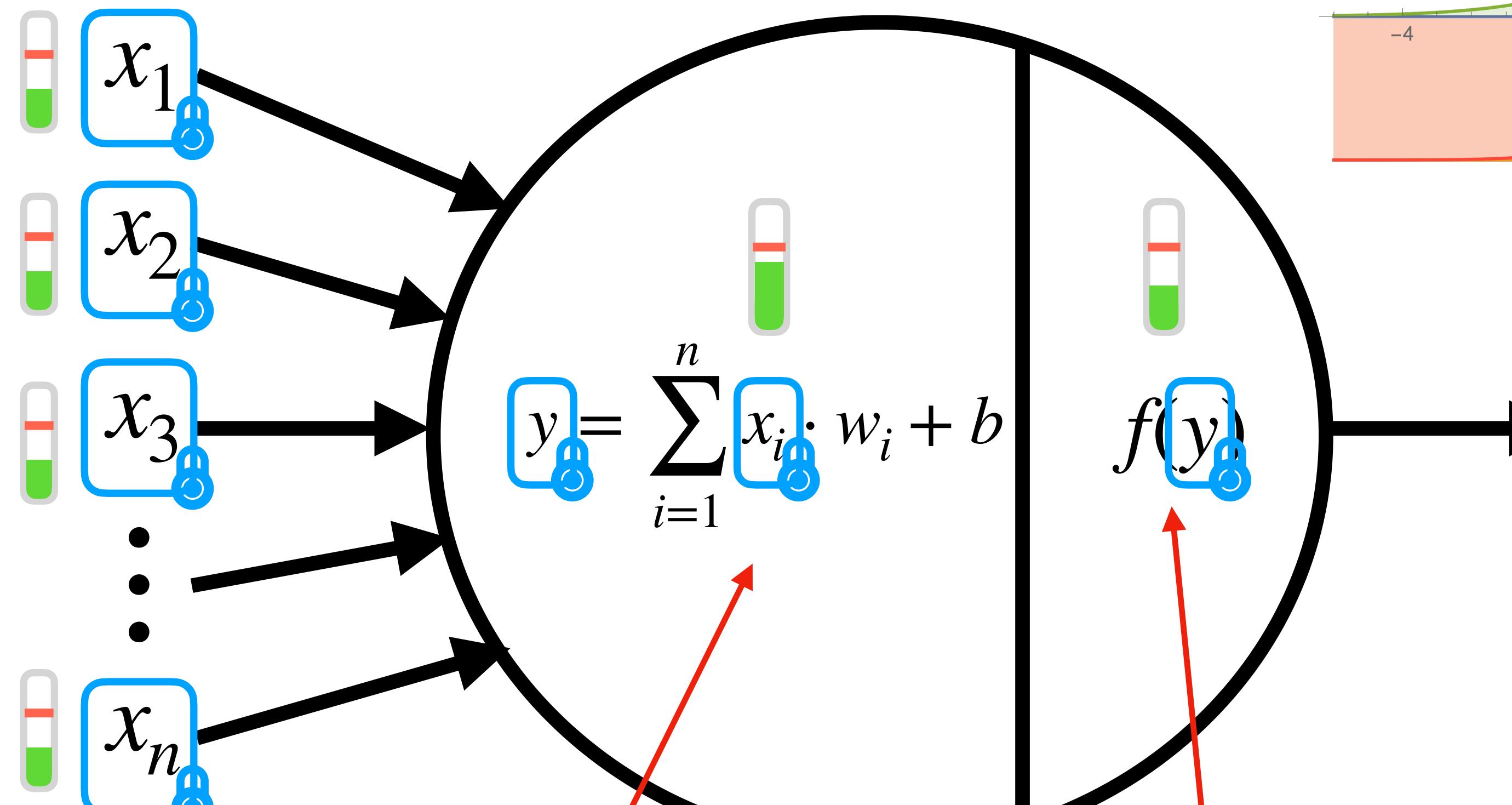


Neural network

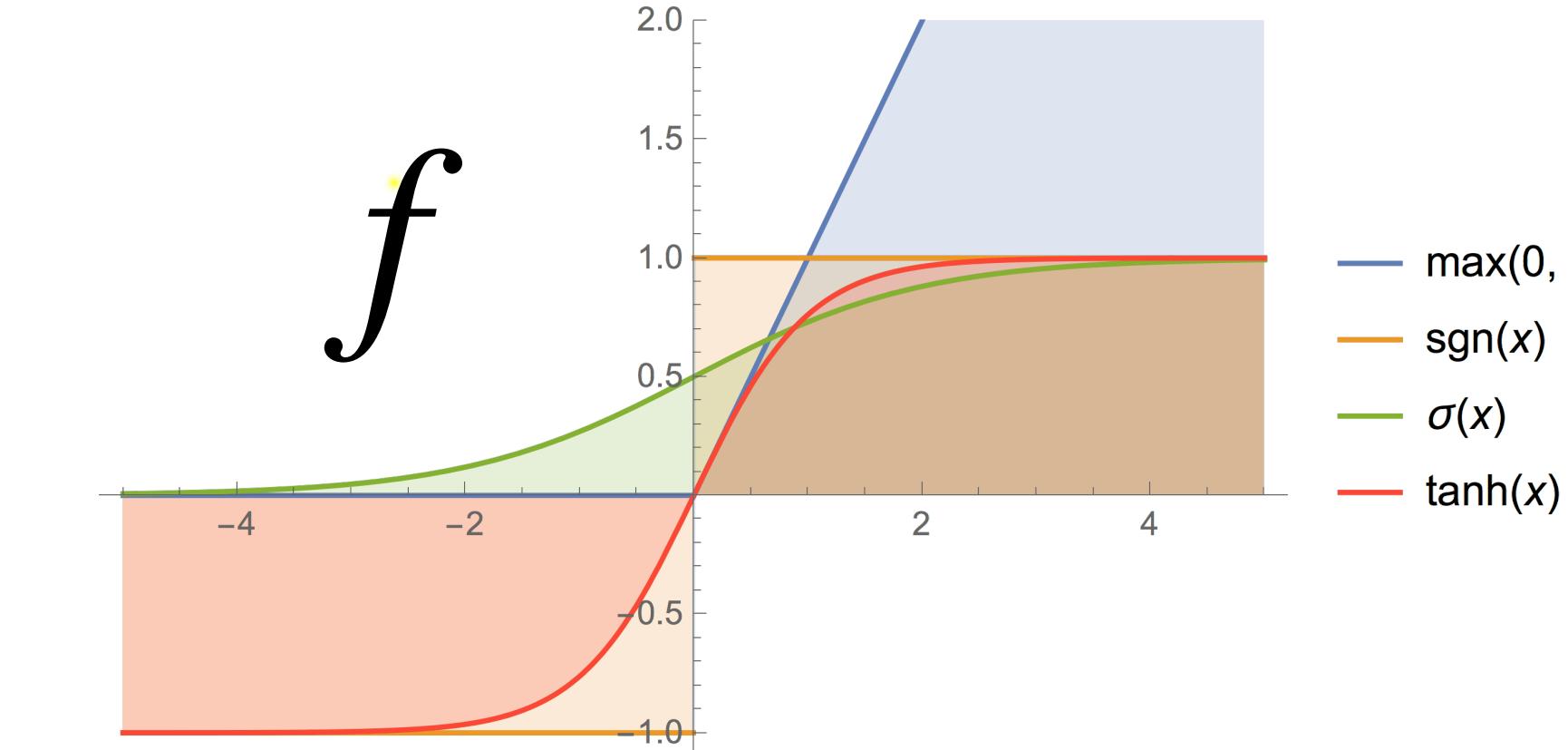


Many type of layers: dense, convolution, activation, pooling, etc.
In FHE: different operations with different costs.

Artificial neuron



Homomorphic Addition
(discretized weights)



No depth limitations:
Inference of deep NN

BGV-like: approximate with polynomial

TFHE-like: programmable bootstrapping



Let's be Concrete

<https://concrete.zama.ai/>

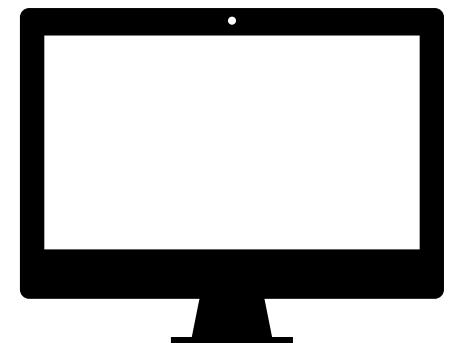
Some experiments: NN-20

[CJP21] "Programmable Bootstrapping Enables Efficient Homomorphic Inference of Deep Neural Networks"
I. Chillotti, M. Joye and P. Paillier, CSCML 2021

MNIST dataset

in the clear	Accuracy	CPU	AWS	AWS2	
NN-20	97.5%	0.17 ms	0.19 ms		
NN-20	97.5%	30.04 s	6.19 s	2.10 s	80 bits of security
homomorphic	97.1%	115.52 s	21.17 s	7.53 s	128 bits of security

~ 100 active neurons per layer



- CPU: PC with 2.6 GHz 6-Core Intel ® Core™ i7 processor,
- AWS: a 3.00 GHz Intel ® Xeon ® Platinum 8275CL processor with 96 vCPUs hosted on AWS
- AWS2: as above but with 8 NVIDIA ® A100 Tensor Core GPUs

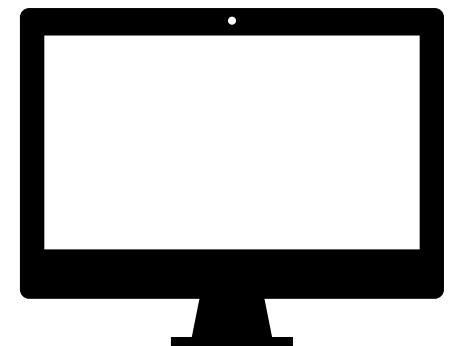
Some experiments: NN-50

[CJP21] "Programmable Bootstrapping Enables Efficient Homomorphic Inference of Deep Neural Networks"
I. Chillotti, M. Joye and P. Paillier, CSCML 2021

MNIST dataset

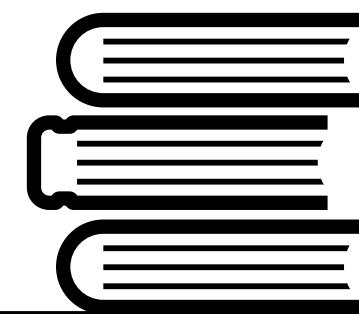
in the clear	Accuracy	CPU	AWS	AWS2	
NN-50	95.4%	0.20 ms	0.30 ms		
NN-50	95.1%	71.71 s	13.00 s	5.27 s	80 bits of security
homomorphic	94.7%	233.55 s	43.91 s	18.89 s	128 bits of security

~ 100 active neurons per layer



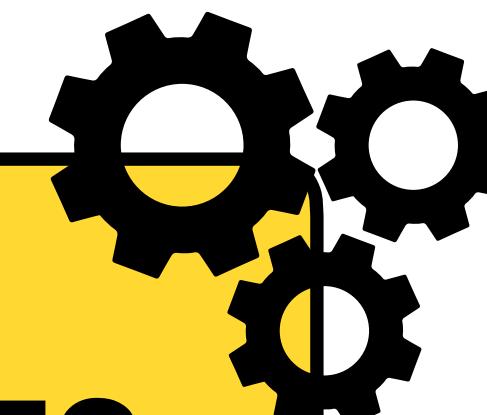
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Conclusion



What we learned?

What's next in FHE?



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Thank you

