Junjie Li

Product Manager — **Software Engineer**

GitHub: github.com/MuyangAmigo

EDUCATION

Northwestern University

Master of Science in Computer Science; GPA: 3.86/4.00 Sep. 2015 - Dec. 2016

Nanjing University of Posts and Telecommunications Nanjing, China

Bachelor of Engineering in Communication Engineering; GPA: 3.84/5.00 Aug. 2011 - May 2015

New York Institute of Technology New York, NY

Bachelor of Science in Electrical and Electronics Engineering; GPA: 3.56/4.00 Dual Degree Program

Academic Achievement

o Research Publication: IEEE Journal: "Personal Access Control System Using Moving Object Detection and Face Recognition"

Professional Experience

Microsoft Corporation

Shanghai, China

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Evanston, IL

March 2024 - Present Senior Product Manager - CoreAl o Product Leadership: Lead product design and strategy for AI Toolkit, empowering developers to build Al-powered applications

- with streamlined workflows
- Key Achievements:
 - * Delivered AI Toolkit Agent Builder feature, enabling developers to create intelligent agents with zero-code configuration
 - * Drove exceptional user growth, scaling Monthly Active Users (MAU) from 15K to 60K in 6 months (300% growth)
 - * Led end-to-end product design from concept to market launch, establishing AI Toolkit as a leading developer tool
 - * Collaborated with AI research teams and engineering to translate cutting-edge AI capabilities into developer-friendly experiences

Microsoft Corporation

Shanghai, China

Product Manager - Cloud & Al Developer Division

September 2020 - March 2024

- o Product Strategy: Drove developer toolchain strategy for Microsoft 365 platform (Teams, Outlook, Office.com), serving 300M+ monthly active developers
- Key Achievements:
 - * Enhanced Teams Toolkit (VS Code Extension) with native Azure integration, reducing developer setup time by 60%
 - * Led end-to-end product design for Command Line Interface tools, increasing developer productivity and adoption by 40%
 - * Delivered authentication SDKs that simplified developer onboarding process, resulting in 25% faster integration times
 - * Collaborated with cross-functional teams across 3 time zones to deliver features impacting millions of developers globally

Shanghai, China

Product Manager - Flight Business Unit

August 2018 - September 2020

- o Product Impact: Led product development for flight booking platform serving 400M+ annual users
- Key Achievements:

Trip.com Group

- * Enhanced automated refund/exchange system, reducing processing time by 50% and operational costs by 30%
- * Integrated GDS ancillary services platform, increasing revenue by 15% and expanding service offerings
- * Launched supplier partner portal for 200+ airline partners with real-time inventory management

Apple Inc. Sunnyvale, CA

Software Development Engineer - Online Store Engineering

June 2017 - June 2018

- o Project Impact: Contributed to Apple Online Store Checkout Redesign serving millions of global customers
- o Key Contributions: Developed scalable web services using Scala, optimized system performance reducing API calls by 40%, and implemented CI/CD pipelines for automated deployment

TECHNICAL SKILLS & CORE COMPETENCIES

Programming Languages: Java, Scala, JavaScript, TypeScript, Python, HTML/CSS, SQL

Technologies & Tools: Azure, VS Code Extensions, REST APIs, Git, Jenkins, MySQL, Node.js

Product Management: Agile/Scrum, Roadmap Planning, Stakeholder Management, Data Analytics

Design & Communication: Figma Prototyping, Storytelling, Demo Video Creation, User Experience Design

Platforms & Systems: Microsoft 365, Teams, GDS Integration, E-commerce, Developer Tools