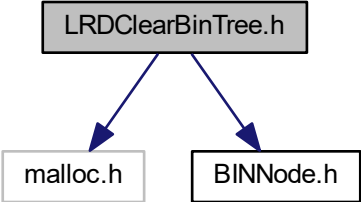


LRDClearBinTree.h



```
graph TD; LRDClearBinTree.h --> malloc.h; LRDClearBinTree.h --> BINNode.h;
```

The diagram illustrates a dependency structure. At the top is a gray rectangular box labeled 'LRDClearBinTree.h'. Two blue arrows originate from the bottom edge of this box. The left arrow points to a white rectangular box labeled 'malloc.h'. The right arrow points to a white rectangular box labeled 'BINNode.h'. Both 'malloc.h' and 'BINNode.h' boxes have black borders. The arrows indicate that 'LRDClearBinTree.h' depends on or includes both 'malloc.h' and 'BINNode.h'.

malloc.h

BINNode.h