NATION UNIVERSITY OF MODERN LANGUAGES



DEPARTMENT OF SOFTWARE ENGINEERING

IMPLEMENTATION & TESTING GITHUB REPOSITORY

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GROUP NAME DIGITAL EMPIRE

SUBMITTED TO MS. FATIMA GILLANI

SUBJECT SCD

SECTION BSSE-A-AFTERNOON

SEMESTER 5th

Task Management Application

CODE

```
Class 1:
class Task {
    private String description;
    private boolean completed;
    private TimeTracker time_tracker;
    public Task(String description) {
        this.description = description;
        this.completed = false;
        this.time_tracker = new TimeTracker();
        this.time_tracker.record_creation_time();
    }
//returns description of new task
    public String get description() {
        return description;
 // Returns true if the task is completed, otherwise returns false.
    public boolean is completed() {
        return completed;
    }
    public void mark_as_completed() {
        this.completed = true;
        this.time tracker.record completion time();
    }
    public String get_completion_time() {
        return time tracker.get completion time();
    }
    public String get_duration() {
        return time_tracker.get_duration();
    }
}
Class 2:
import java.time.Duration;
import java.time.LocalDateTime;
import java.time.format.DateTimeFormatter;
public class TimeTracker {
    private LocalDateTime creation_time;
    private LocalDateTime completion_time;
```

```
public void record_creation_time() {
        this.creation_time = LocalDateTime.now();
    }
    public void record completion time() {
        this.completion time = LocalDateTime.now();
    public String get completion time() {
        try {
            if (completion time != null) {
                DateTimeFormatter formatter =
DateTimeFormatter.ofPattern("yyyy-MM-dd HH:mm:ss");
                return completion_time.format(formatter);
            }
            return "Not completed";
        } catch (Exception e) {
            return "Error retrieving completion time";
    }
    public String get_duration() {
        try {
            if (completion_time != null) {
                Duration duration = Duration.between(creation_time,
completion time);
                long seconds = duration.getSeconds();
                long hours = seconds / 3600;
                seconds %= 3600;
                long minutes = seconds / 60;
                seconds %= 60;
                return String.valueOf(hours) + ":" +
String.valueOf(minutes) + ":" + String.valueOf(seconds);
            return "Task not completed";
        } catch (Exception e) {
            return "Error calculating duration";
    }
}
Class 3:
import java.util.ArrayList;
class TaskManager {
    private TaskListManager to_do_list_manager;
    private TaskListManager in_progress_list_manager;
    private TaskListManager completed list manager;
    public TaskManager() {
```

```
to do_list_manager = new TaskListManager();
        in_progress_list_manager = new TaskListManager();
        completed list manager = new TaskListManager();
    }
    public void add_task(Task task) {
        try {
            if (task != null) {
                to do list manager.add task(task);
            } else {
                throw new IllegalArgumentException("Task cannot be null");
        } catch (IllegalArgumentException e) {
            System.out.println("Error: " + e.getMessage());
        }
    }
    public void move_task_to_in_progress(int index) {
        Task task = to_do_list_manager.remove_task(index);
        if (task != null) {
            in progress list manager.add task(task);
        }
    }
    public void move_task_to_completed(int index) {
        Task task = in progress list manager.remove task(index);
        if (task != null) {
            task.mark_as_completed();
            completed_list_manager.add_task(task);
        }
    }
    // Returns the to-do list of tasks
    public ArrayList<Task> get_to_do_list() {
        return to_do_list_manager.get_tasks();
    }
    // Returns the in-progress list of tasks
    public ArrayList<Task> get_in_progress_list() {
        return in_progress_list_manager.get_tasks();
 // Returns the completed list of tasks
    public ArrayList<Task> get_completed_list() {
        return completed list manager.get tasks();
    }
}
Class 4:
import java.util.ArrayList;
public class TaskListManager {
    public ArrayList<Task> tasks;
    public TaskListManager() {
```

```
tasks = new ArrayList<>();
    }
    public void add task(Task task) {
        tasks.add(task);
 // Method to remove a task from the task list based on its index
    public Task remove_task(int index) {
        if (index >= 0 && index < tasks.size()) {</pre>
            return tasks.remove(index);
        return null;
    }
    // Method to retrieve all tasks in the task list
    public ArrayList<Task> get tasks() {
        return tasks:
    }
}
Class 5:
import javax.swing.*;
import javax.swing.text.SimpleAttributeSet;
import javax.swing.text.StyleConstants;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import javax.swing.*;
import javax.swing.text.SimpleAttributeSet;
import javax.swing.text.StyleConstants;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class TaskManagementGUI extends JFrame implements ActionListener {
    private TaskManager task manager;
    private JTextPane to do area;
    private JTextPane in_progress_area;
    private JTextPane completed area;
    private JButton add task button;
    private JButton move in progress button;
    private JButton move completed button;
    private JButton exit_button;
    public TaskManagementGUI() {
        task manager = new TaskManager();
        setTitle("Task Management Application");
        setSize(600, 400);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        JPanel main panel = new JPanel(new GridLayout(1, 3));
```

```
// Text panes for displaying tasks
        to do area = new JTextPane();
        in progress area = new JTextPane();
        completed area = new JTextPane();
     // Scroll panes for task list text panes
        JScrollPane to do scroll pane = new JScrollPane(to do area);
        JScrollPane in_progress_scroll_pane = new
JScrollPane(in progress area);
        JScrollPane completed scroll pane = new
JScrollPane(completed area);
        add_task_button = new JButton("Add Task");
        move_in_progress_button = new JButton("Move to In Progress");
        move_completed_button = new JButton("Move to Completed");
        exit button = new JButton("Exit"); // Instantiate the exit button
        add_task_button.addActionListener(this);
        move_in_progress_button.addActionListener(this);
        move completed button.addActionListener(this);
        exit button.addActionListener(this);
        JPanel button panel = new JPanel(new GridLayout(4, 1));
        button_panel.add(add_task_button);
        button_panel.add(move_in_progress_button);
        button panel.add(move completed button);
        button panel.add(exit button);
        main_panel.add(create_panel_with_label(to_do_scroll_pane, "To Do",
new Font("Arial", Font.BOLD, 30), Color.BLUE));
        main panel.add(create panel with label(in progress scroll pane,
"In Progress", new Font("Arial", Font. BOLD, 30), Color. RED));
        main_panel.add(create_panel_with_label(completed_scroll_pane,
"Completed", new Font("Arial", Font. BOLD, 30), Color. GREEN));
        add(main panel, BorderLayout.CENTER);
        add(button panel, BorderLayout.EAST);
 // Method to create a panel with a label of task list name
    private JPanel create panel with label(Component component, String
label, Font font, Color color) {
        JPanel panel = new JPanel(new BorderLayout());
        JLabel title label = new JLabel(label, SwingConstants.CENTER);
        title label.setFont(font);
        title label.setForeground(color);
        panel.add(title_label, BorderLayout.NORTH);
        panel.add(component, BorderLayout.CENTER);
        return panel;
 // Method to update the task lists displayed on the GUI
    public void update_lists() {
        to do area.setText("");
        in progress area.setText("");
        completed area.setText("");
```

```
Font list_font = new Font("Arial", Font.PLAIN, 24);
        Color list color = Color.BLACK;
        // Displaying tasks in each list
        int todo count = 1;
        for (Task task : task_manager.get_to_do_list()) {
            append_text_with_font_and_color(to_do_area, todo_count++ + ".
" + task.get description() + " ", list font, list color);
            add button(to do area, task);
            append new line(to do area);
        }
        int in_progress_count = 1;
        for (Task task : task manager.get in progress list()) {
            append text with font and color(in progress area,
in_progress_count++ + ". " + task.get_description() + " ", list_font,
list_color);
            add_button(in_progress_area, task);
            append new line(in progress area);
        }
        int completed count = 1;
        for (Task task : task_manager.get_completed_list()) {
            append_text_with_font_and_color(completed_area,
completed_count++ + ". " + task.get_description() + " ", list font,
list color);
            add_button(completed_area, task);
            append_new_line(completed_area);
        }
    }
    private void append new line(JTextPane text pane) {
        text_pane.replaceSelection("\n");
    }
    private void append text with font and color(JTextPane text pane,
String text, Font font, Color color) {
        SimpleAttributeSet attribute_set = new SimpleAttributeSet();
        StyleConstants.setFontFamily(attribute_set, font.getFamily());
        StyleConstants.setFontSize(attribute_set, font.getSize());
        StyleConstants.setForeground(attribute set, color);
        text pane.setCharacterAttributes(attribute set, false);
        text pane.replaceSelection(text);
 // Method to add a button to a text pane for a task
    private void add_button(JTextPane text_pane, Task task) {
        TaskButtonHandler button handler = new TaskButtonHandler(this,
task manager, task);
        button_handler.putClientProperty("task", task);
        text_pane.insertComponent(button_handler);
    }
    @Override
```

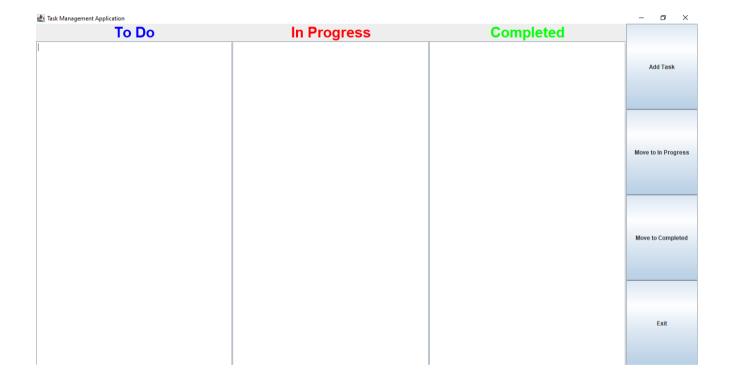
```
public void actionPerformed(ActionEvent e) {
        try {
            if (e.getSource() == add task button) {
                String description = JOptionPane.showInputDialog("Enter
task description:");
                if (description != null && !description.isEmpty()) {
                    Task new_task = new Task(description);
                    task_manager.add_task(new_task);
                    update lists();
            } else if (e.getSource() == move in progress button) {
                String selected text = to do area.getSelectedText();
                if (selected_text != null && !selected_text.isEmpty()) {
                    int index =
to do area.getText().indexOf(selected text);
                    task_manager.move_task_to_in_progress(index);
                    update_lists();
                } else {
                  JOptionPane.showMessageDialog(this, "Please select a
task from the To Do list.", "Error", JOptionPane. ERROR MESSAGE);
            } else if (e.getSource() == move_completed_button) {
                String selected_text = in_progress_area.getSelectedText();
                if (selected_text != null && !selected_text.isEmpty()) {
                    int index =
in_progress_area.getText().indexOf(selected text);
                    task manager.move task to completed(index);
                    update lists();
                } else {
                  JOptionPane.showMessageDialog(this, "Please select a
task from the In Progress list.", "Error", JOptionPane. ERROR MESSAGE);
            } else if (e.getSource() == exit button) {
                int confirm = JOptionPane.showConfirmDialog(this, "Are you
sure you want to exit?", "Exit", JOptionPane.YES_NO_OPTION);
                if (confirm == JOptionPane.YES OPTION) {
                    System.exit(0);
            }
        } catch (Exception ex) {
            System.out.println("Error: " + ex.getMessage());
        }
    }
    public static void main(String[] args) {
        SwingUtilities.invokeLater(new Runnable() {
            @Override
            public void run() {
                TaskManagementGUI task management GUI = new
TaskManagementGUI();
                task_management_GUI.setVisible(true);
            }
        });
    }}
```

```
Class 6:
```

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class TaskButtonHandler extends JPanel implements ActionListener {
    private TaskManager task manager;
    private Task task;
    private TaskManagementGUI gui;
    public TaskButtonHandler(TaskManagementGUI gui, TaskManager
task_manager, Task task) {
        this.gui = gui;
        this.task manager = task manager;
        this.task = task;
        setLayout(new FlowLayout(FlowLayout.RIGHT));
        JButton delete button = new JButton("Delete");
        delete button.addActionListener(this);
        add(delete_button);
        JButton details button = new JButton("Details");
        details button.addActionListener(this);
        add(details button);
    }
@Override
    public void actionPerformed(ActionEvent e) {
        try {
            if (e.getActionCommand().equals("Delete")) {
                handle delete();
            } else if (e.getActionCommand().equals("Details")) {
                handle_details();
        } catch (Exception ex) {
            System.out.println("Error: " + ex.getMessage());
        }
    }
    private void handle_delete() {
        if (task.is completed()) {
            task manager.get completed list().remove(task);
        } else {
            if (task_manager.get_to_do_list().contains(task)) {
                task_manager.get_to_do_list().remove(task);
            } else if (task_manager.get_in_progress_list().contains(task))
{
                task_manager.get_in_progress_list().remove(task);
            }
     // Updating the GUI after deletion
        gui.update_lists();
    }
```

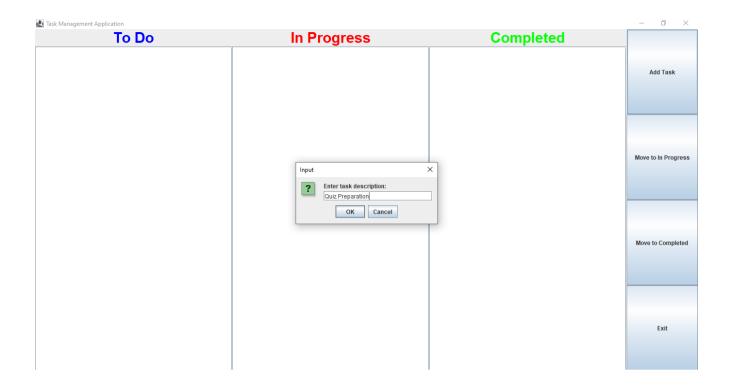
OUTPUT:

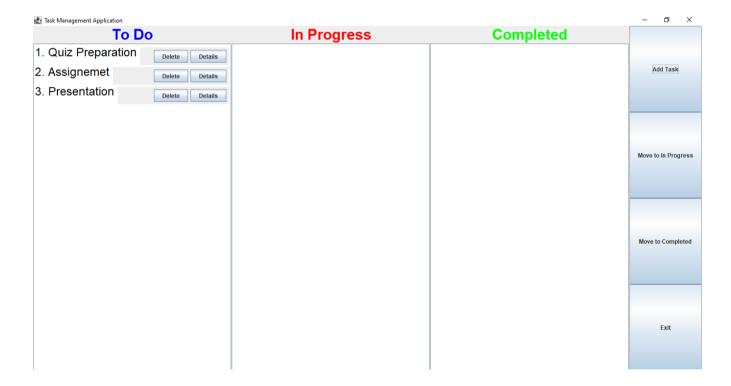
Task Management Application Interface



Step 1: Add Task

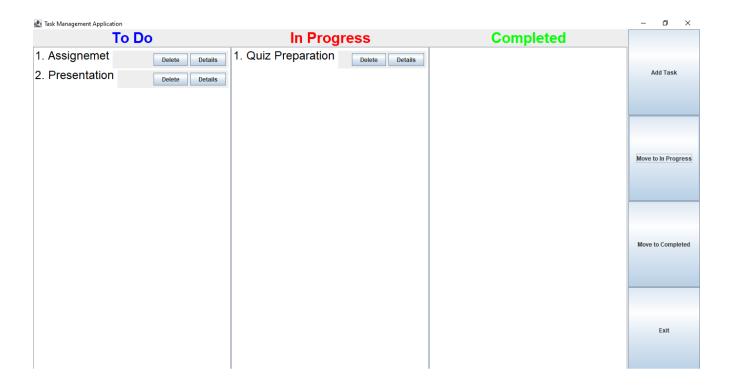
Click on add task button to add new task in Do-To List.





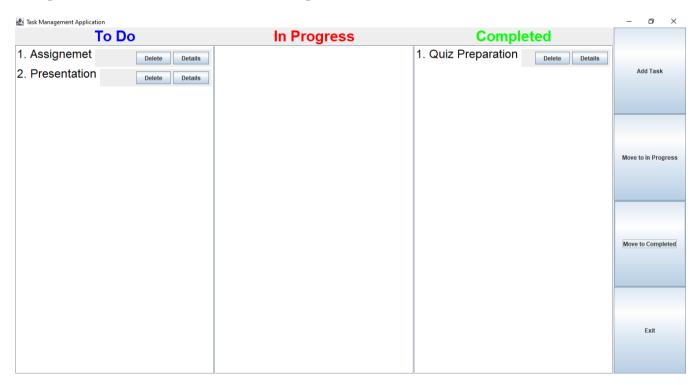
Step 2: Move Task to In Progress

When you start working on the task then select task from To-Do List and move it to In Progress by click the Move to In Progress button.



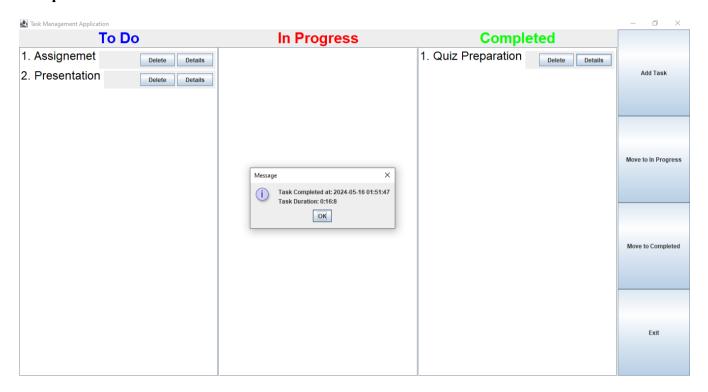
Step 3: Move to Completed

When you complete the task then select the task from In Progress and click the Move to Completed button to mark the task as completed.



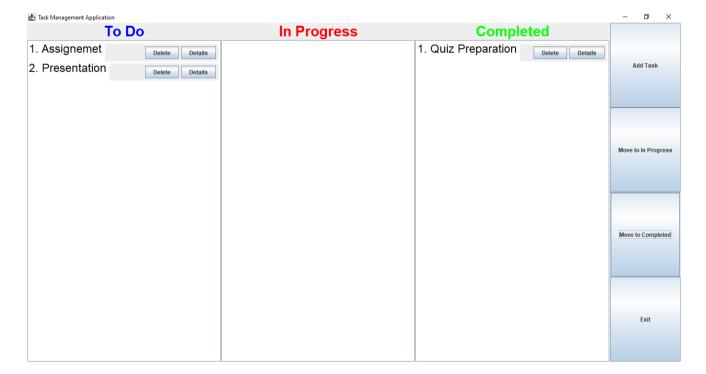
Step 4: Task Details

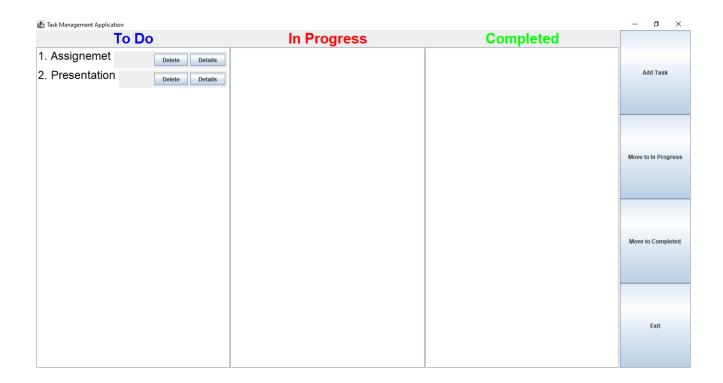
If you want to see the details of your task click the Details button to see your Task Completion time and also Task Duration time.



Step 5: Delete Task

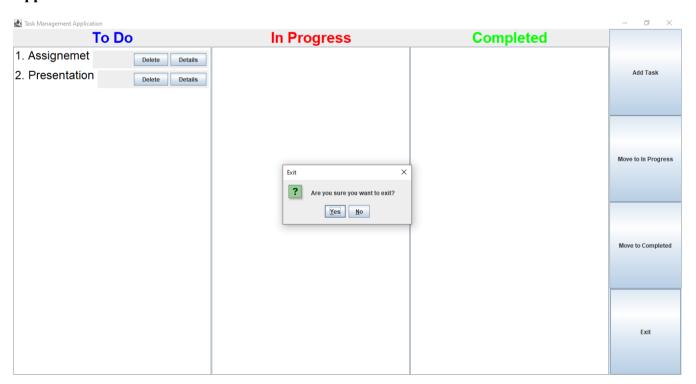
If you want to delete the task from any list click the delete button to simply delete the task.





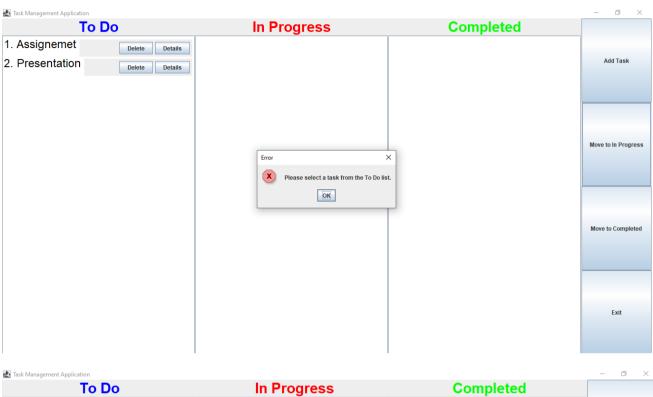
Step 6: Exit

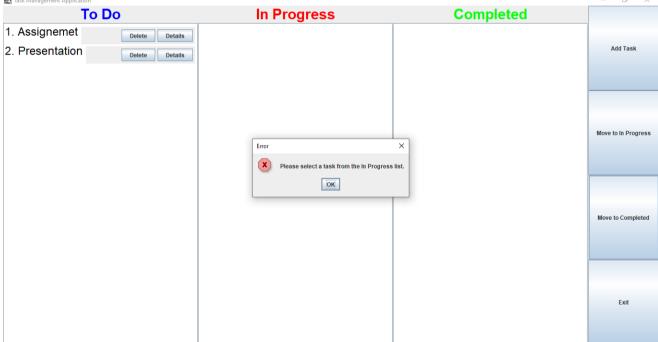
If you want to close the Task Management Application click the Exit button to close Application.



Others:

In the case of Wrong clicks





UNIT TESTING

Functionality 1

Test case Add Task (Valid)		
Test Case ID	1	
Input	Description: "Complete assignment"	
Partition tested	Valid Class	
Expected Output	Task is added to the To-Do list	
Actual Output		
Pass fail		

Test case Add Task (Invalid)		
Test Case ID	2	
Input	Description: null	
Partition tested	Invalid Class	
Expected Output	Error message indicating invalid input	
Actual Output		
Pass fail		

After Code Execution

Test case Add Task			
Test Case ID	1	2	
Input	Description: "Complete assignment"	Description: null	
Partition tested	Valid Class	Invalid Class	
Expected Output	Task is added to the To-Do list	Error message indicating invalid input	
Actual Output	Task is added to the To-Do list	Error message indicating invalid input	
Pass fail	Pass	Pass	

Functionality 2

Test case Task Detail (Valid)		
Test Case ID	3	
Input	Click Detail Button in any List	
Partition tested	Valid Class	
Expected Output	Show Task Completion & Duration Time	
Actual Output		
Pass fail		

Test case Task Detail (Invalid)		
Test Case ID	4	
Input	Click Detail Button in any List	
Partition tested	Invalid Class	
Expected Output	Show Task not Completed	
Actual Output		
Pass fail		

After Code Execution

Test case Task Deletion			
Test Case ID	3	4	
Input	Click Detail Button in any List	Click Detail Button in any List	
Partition tested	Valid Class	Invalid Class	
Expected Output	Show Task Completion & Duration Time	Show Task not Completed	
Actual Output	Show Task Completion & Duration Time	Show Task not Completed	
Pass fail	Pass	Pass	

GitHub Repository Link: https://github.com/Muzammil-khan-uni/SCD-CCP