MOHAMMED MUZZAMMIL A K

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Career Objective

Driven and curious learner with a strong foundation in technology, aiming to contribute to impactful and forward-thinking projects. Passionate about exploring intelligent systems and data-centric solutions, while continuously building practical experience and growing in a collaborative, innovative environment.

Skills

- Java (Intermediate)
- Python (Intermediate)
- C# and .Net Framework (Intermediate)
- Problem Solving

Achievements and Certifications

- First Prize in "AIROX" Coding Contest J.J College of Engineering & Technology, Thrichy.
- got certified in Python for Data Science, AI & Development at IBM & Coursera - 2025
- got certified in Overview of Data Visualization at Coursera 2024

Extra Curricular Activities

- Coding Competitions: Participation in online coding contests like HackerRank, LeetCode, or Codeforces to improve problem-solving skills and compete with others.
- Community Service: Volunteering for tech-related community outreach programs like teaching coding to underprivileged students or organizing workshops for beginners.

Co Curricular Activities

- Applied copyrights for the **Automated Petition Handler** through college's Intellectual Property Management Cell
- HackerRank:

Hackos: 5445

in C

in Java

in Python

• Solved over 150 challenges across programming domains

Education

• Bachelor's degree in the stream of Computer Science and Engineering at M. Kumarasamy College of Engineering, Anna University.

CGPA: 7.67 (Till 3rd Semester)

HSC, State Board Of Tamil Nadu
 93.66%, KSV Higher Secondary School, Karur.

Area of Interest

- Software Development
- Machine Learning & Data Science

Projects

Automated Petition Handler

Description: A machine learning project that handles the petitions to get to their relevant departments.

Role: Data Scientist Platform: Python Team Size: 3

Route Planning System

Description: A system to plan optimal routes based

on user preferences.

Role: Developer

Platform: C

Tic Tac Toe Game

Description: A classic Tic Tac Toe game with an

AWT-based user interface.

Role: Developer

College Admission System

Description: An automated system for student admissions in a college, integrating multiple workflows.

Role: Developer Platform: Python