- VRM File : More refined modules
- VRM Manual
- New Control Script

角色名稱 Name / 模組資訊 Polycount：

奎恩(Quinn) : Verts:26108 Faces:26108 Tris:18415 Texture:15

諾米(Nomi) : Verts:27660 Faces:27660 Tris:19535 Texture:15

角色性別 Gender： 女 Female

角色資訊 Information：

巫女服飾 (Miko Costumes)

Credit: ティードットショップ 【VRoid 用テクスチャ】エセ巫女服セット v1

基本操作 Basic operation

WASD：移動 move

LeftShift：奔跑 run

Space：跳躍 jump

ESC：切換 ／ 暫停 toggle pause

如何使用 VRM 檔案 How to use VRM files

使用 VRM 檔案後能夠讓模組變的更精緻華麗請參: HowToUseVRM.pdf

Using the VRM file to make the module more refined and gorgeous, please refer to : HowToUseVRM.pdf

More specially character models website, include free and paid, can be used commercially, but the author's website must be posted in credit:
My Asset Store Web:
https://assetstore.unity.com/publishers/47045?preview=1
Taiwan Website(Contains many personally produced game experiences) :
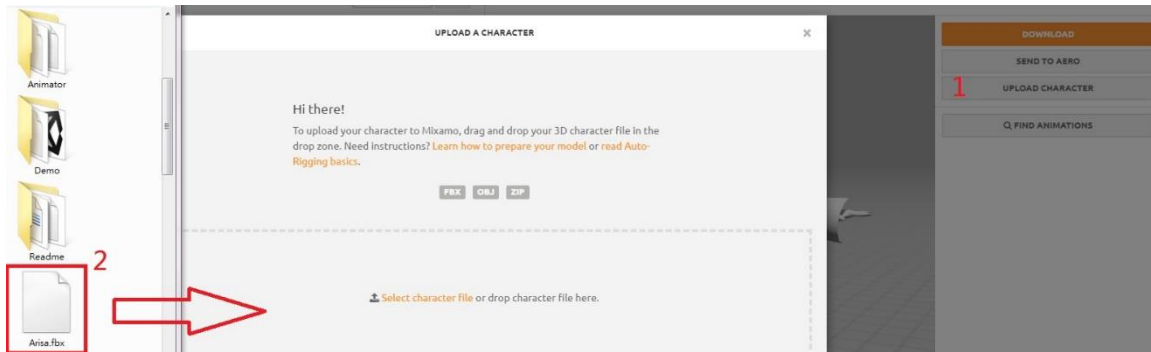https://home.gamer.com.tw/homeindex.php?owner=d88931122
Reddit Website(Contains many personally produced game experiences)
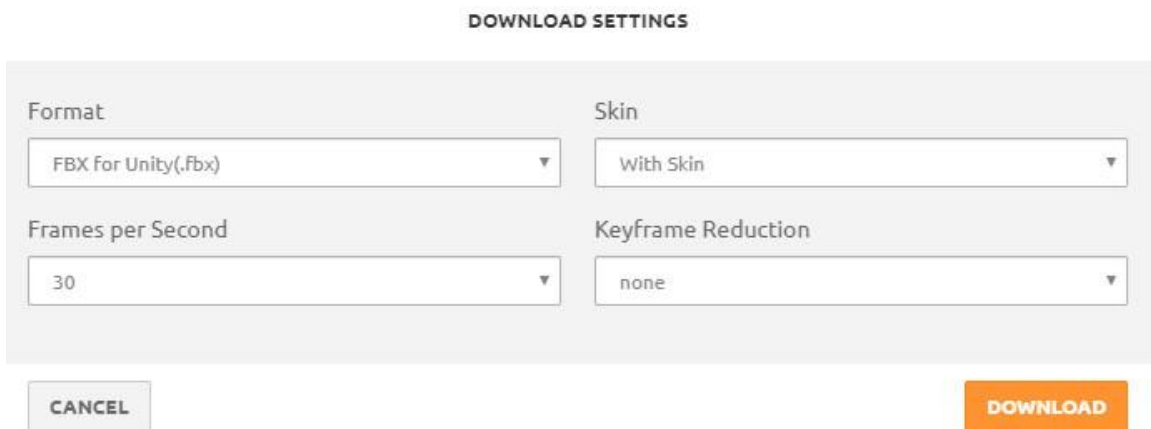https://www.reddit.com/user/alex94i60/comments/fb74gi/share_the_multiplayer_game_made_by_unity_gemini/

1. To download more Animation, please search for "Mixamo" on Google, enter the official website and register for an account

2. After logging into your Mixamo account, click on "Upload Character" on the right, then drag our Arisa.fbx file into it, then please give Mixamo some time to load the model

3. Then select the Animation you want, then press Download

4. Move your downloaded Animation file from the download folder to the Asset folder

5. For example, we just downloaded "Arisa @ Standing Greeting" from Mixamo and dragged this file to the Asset folder. Then we select it in Unity and then go to Rig change to (Humanoid / Copy From Other Avatar). Drag ArisaAvatar to Source and press Apply to finish