

# Analysis of Mechanics

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**Title:** Resident Evil 7

**Released:** 2017

**Author:** Capcom

**Primary Genre:** Survival horror

**Secondary Genre:** First-person shooter

**Style:** Realistic Gothic

## Analysis

Resident Evil 7: Biohazard, released by Capcom on January 24, 2017, marked a significant departure from the series' traditional gameplay while retaining its core survival horror elements.

Resident Evil 7's primary genre is survival horror, emphasizing limited resources, atmospheric tension, and a focus on unsettling experiences. In addition to its primary survival horror genre, Resident Evil 7 incorporates elements of a first-person shooter. The shift to a first-person perspective intensifies the horror experience, immersing players in the unsettling environments. Psychological horror elements are woven into the narrative, playing with the player's perception, adding layers to the fear-inducing atmosphere.

Resident Evil 7 integrates its survival horror elements into gameplay. The scarcity of resources and vulnerable protagonist contribute to the sense of dread. The first-person perspective enhances the immersive horror experience, bringing the player closer to the terrifying encounters. The first-person shooter elements add a layer of action while maintaining the survival horror tension.

The first-person perspective not only serves as a psychological horror tool but also transforms the gameplay into a more intense and personal experience. The first-person shooter elements complement the survival horror by providing a means for players to confront the horrors they encounter. The psychological horror aspects enhance the narrative, creating a deeply unsettling and memorable experience.

Resident Evil 7 adopts a realistic gothic style, combining highly detailed, realistic environments with gothic elements to create an atmosphere of horror and dread. The use of realistic graphics enhances the immersive experience, making players feel the grim and foreboding nature of the Baker family's plantation. The realistic gothic style of Resident Evil 7 is a deliberate choice to immerse players in a visually authentic and chilling world. The detailed environments, coupled with gothic aesthetics, contribute to the overall horror atmosphere. The choice of a realistic style grounds the horror in a believable setting, intensifying the impact of the game's scares.