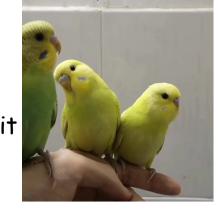
AnyEdit





instruction: bend down the head of the left parrot score: 0

reason: The edited image does not show any evidence of the left parrot's head being bent down. Instead, the beaks of all parrots have been altered, which is unrelated to the specified action. The intended action of bending down the head is not implemented at all.





instruction: move the giraffe to the left of the tree score: 0

reason: The images are identical except for the removal of the giraffe, which does not fulfill the instruction to move the giraffe to the left of the tree. No attempt to relocate the specified object is evident.

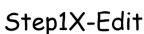




instruction: shift the view upward until sky can be seen

score: 0

reason: No proper viewpoint transformation was detected. The two images appear to depict different scenes entirely, as the landscape and vegetation differ significantly between the images.







instruction: have a grey cat step towards the yellow cat

score: 9

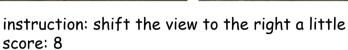
reason: The grey cat is positioned naturally as if stepping towards the yellow cat, with appropriate contact points on the floor. The lighting and shadows are consistent with the scene, and the interaction with the surroundings is well-maintained. The only minor issue is the lack of motion blur, which could enhance the realism of the movement.



instruction: remove the objects in the sky score: 9

reason: The objects in the sky have been successfully removed, and the background consistency is well maintained. The sky appears natural, and there are no noticeable artifacts or inconsistencies in lighting or perspective. The integration is nearly seamless, with only minor potential for improvement in blending.





reason: The viewpoint transformation is executed well, with a slight shift to the right as intended. The spatial relationships between objects remain consistent, and the perspective and foreshortening are preserved. The lighting and shadows are consistent with the new viewpoint, and textures and details are maintained across surfaces. However, the change is subtle, which may not fully demonstrate the intended shift.







instruction: make the white boat fall into water with a splash

score: 8

reason: The edited image successfully depicts the white boat having fallen into the water, as evidenced by the large splash. The splash appears natural and consistent with the action of a boat hitting the water. The scene maintains visual coherence, with the splash integrated well into the water's surface. However, the absence of the white boat in the splash area could be more pronounced to enhance realism. Overall, the transformation is well-executed with minor room for improvement in depicting the boat's interaction with the water.



instruction: make the girl ride her bicycle away score: 6

reason: The girl has been successfully added to the scene, riding a bicycle. The integration of the girl and the bicycle into the scene is moderately successful. The lighting on the girl and the bicycle is consistent with the scene, and the perspective is reasonably maintained. However, the size of the bicycle wheels is disproportionately large compared to the rest of the scene, which affects the realism. The background consistency is well-maintained, with no noticeable disruptions. Overall, the integration is decent but could be improved with better proportion adjustments.



instruction: shift the view upward until the road no longer be seen

score: 0 reason: The two images do not depict the same scene from different viewpoints. They appear to be entirely different locations, and no proper viewpoint transformation is evident.





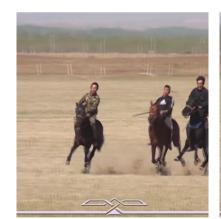
instruction: let the elephant take a step to the right score: 3

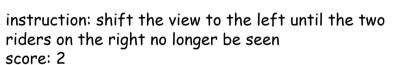
reason: The edited image shows some attempt at motion with the introduction of motion blur, suggesting movement. However, the elephant's position relative to the background and its own body parts does not convincingly depict a step to the right. The motion blur is excessive and not well-aligned with the direction of the intended movement, and there is no clear evidence of a shift in the elephant's position or interaction with the ground that would indicate a step. The scene lacks proper shadow and contact point adjustments to support the action.



instruction: shift the position of the man to the left

reason: The images do not show evidence of the same man being shifted to the left. Instead, a different person is present in the edited image, indicating no attempt to move the specified object as instructed.





reason: The edited image attempts to shift the viewpoint to the left, removing the two riders on the right. However, the transition is poorly executed, as the area where the riders were is not properly filled in with consistent textures or details, resulting in an unrealistic appearance. The spatial relationships and perspective are not convincingly maintained, and the lighting and shadows do not adapt correctly to the new viewpoint.







instruction: let the yellow cat step close to the toy on the floor

score: 0

reason: The edited image does not show any realistic movement of the yellow cat towards the toy. Instead, it features cartoonish yellow cat figures added to the scene, which do not represent the intended action of the real yellow cat stepping closer to the toy. There is no evidence of the described action being implemented in a realistic manner.



instruction: make the man pushing the bicycle closer to another bicycle a little score: 0

reason: The images do not show any evidence of the man pushing the bicycle being moved closer to another bicycle. Instead, a new person on a bicycle has been added to the scene, which does not fulfill the instruction given.





instruction: shift the view backward score: 0

reason: No proper viewpoint transformation was detected. The images appear to show different scenes entirely, with the first image depicting a road under an overpass and the second image showing a stylized motorcycle design.



