

amforth 2.8 Reference Card

Arithmetics

```
1-      ( n1 -- n2 )
1+      ( n1 -- n2 )
2/      ( n1 -- n2 )
2*      ( n1 -- n2 )
abs     ( n1 -- u1 )
><      ( n1 -- n2 )
cell+   ( n1 -- n2 )
cells   ( n1 -- n2 )
d2/     ( d1 -- d2 )
d2*     ( d1 -- d2 )
dinvert ( d1 -- d2 )
d-      ( d1 d2 -- d3 )
d+      ( d1 d2 -- d3 )
invert  ( n1 -- n2 )
log2    ( n1 -- n2 )
lshift  ( n1 n2 -- n3 )
-       ( n1 n2 -- n3 )
mod     ( n1 n2 -- n3 )
m*      ( n1 n2 -- d )
*       ( n1 n2 -- n3 )
+       ( n1 n2 -- n3 )
+!      ( n addr -- )
rshift  ( n1 n2 -- n3 )
/       ( n1 n2 -- n3 )
/mod    ( n1 n2 -- rem quot )
*/      ( n1 n2 n3 -- n4 )
*/mod   ( n1 n2 n3 -- rem quot )
um/mod  ( ud u2 -- rem quot )
um*     ( u1 u2 -- d )
u/mod   ( u1 u2 -- rem quot )
0       ( -- 0 )
```

Character IO

```
bl      ( -- 32 )
cr      ( -- )
emit    ( c -- )
emit?   ( -- f )
key     ( -- c )
key?    ( -- f )
/key    ( -- )
space   ( -- )
spaces  ( n -- )
type    ( addr n -- )
```

Compare

```
d>      ( d1 d2 -- flag )
d<      ( d1 d2 -- flag )
=       ( n1 n2 -- flag )
0=      ( n -- flag )
>       ( n1 n2 -- flag )
0>      ( n1 -- flag )
<       ( n1 n2 -- flag )
0<      ( n1 -- flag )
max     ( n1 n2 -- n1|n2 )
min     ( n1 n2 -- n1|n2 )
<>     ( n1 n2 -- flag )
0<>    ( n -- flag )
u>      ( u1 u2 -- flag )
u<      ( u1 u2 -- flag )
```

Compiler

```
\       ( -- )
[']     ( -- XT )
code    ( -- )
:       ( -- )
:noname ( -- xt )
constant ( n -- )
does>   ( -- )
."      ( -- )
Edefer  ( n <name> -- )
else    ( addr1 -- addr2 )
end-code ( -- )
exit    ( -- )
        R(xt --)
immediate ( -- )
[       ( -- )
literal  ( n -- )
(       ( -- )
]       ( -- )
Rdefer  ( n <name> -- )
recurse ( -- )
s,      ( addr len -- )
;       ( -- )
s"      ( <cchar> -- )
state   ( -- addr )
then    ( addr -- )
until   ( addr -- )
user    ( n -- )
value   ( n <name> -- )
variable ( -- )
```

Control Structure

```
again   ( addr -- )
begin   ( -- addr )
do      ( -- addr )
i       ( -- n )
        ; R( loop-sys -- loop-sys )
if      ( -- addr )
j       ( -- n )
        ; R( loop-sys1 loop-sys2 -- loop-sys1 loop-sys2 )
leave   ( -- )
        R(loop-sys --)
loop    ( addr -- )
+loop   ( addr -- )
?do     ( -- addr )
repeat  ( addr1 -- addr2 )
unloop  ( -- )
        ; R(loop-sys -- )
while   ( dest -- orig dest )
```

Conversion

```
d>s     ( d1 -- n1 )
s>d     ( n1 -- d1 )
```

Dictionary

```
,       ( n -- )
compile ( -- )
create  ( -- )
'       ( -- XT )
```

Exceptions

```
abort    ( n*x -- )
         R(n*y --)
abort"   ( n*x -- )
         R(n*y --)
catch    ( xt -- )
handler  ( -- addr )
throw    ( n -- )
```

Hardware Access

```
rx0      ( -- c )
rx0?     ( -- f )
>usart0  ( -- )
tx0      ( c -- )
tx0?     ( -- f )
+usart0  ( -- )
```

IO

```
refill   ( -- f )
```

Interrupt

```
int@     ( i -- xt )
-int     ( -- sreg )
+int     ( -- )
int!     ( xt i -- )
#int     ( -- n )
```

Logic

```
and      ( n1 n2 -- n3 )
negate   ( n1 -- n2 )
not      ( flag -- flag' )
or       ( n1 n2 -- n3 )
xor      ( n1 n2 -- n3 )
```

MCU

```
-jtag    ( -- )
-wdt     ( -- )
sleep    ( -- )
spirw    ( txbyte -- rxbyte )
wdr      ( -- )
```

Memory

```
c@       ( addr - c1 )
cmove>   ( addr-from addr-to n -- )
c!       ( c addr -- )
e@       ( addr - n )
e!       ( n addr -- )
@        ( addr -- n )
fill     ( c-addr u c -- )
i@       ( addr -- n1 )
i!       ( n addr -- )
!        ( n addr -- )
```

Multitasking

```
pause    ( -- )
```

Numeric IO

```
base      ( -- addr )
decimal   ( -- )
digit     ( c base -- number flag )
.         ( n -- )
hex       ( -- )
hld       ( -- addr )
hold      ( c -- )
<#        ( -- )
number    ( addr -- n )
#         ( d1 -- d2 )
#>        ( d1 -- addr count )
#s        ( d1 -- 0 )
sign      ( n -- )
u.        ( n -- )
```

Stack

```
depth     ( -- n )
drop      ( n -- )
dup        ( n -- n n )
over      ( n1 n2 -- n1 n2 n1 )
?dup      ( n1 -- [ n1 n1 ] | 0 )
rot        ( n1 n2 n3 -- n2 n3 n1 )
r@         ( -- n )
           R( n -- n )
r>         ( -- n )
           ; R( n -- )
swap       ( n1 n2 -- n2 n1 )
>r         ( n -- )
           ; R( -- n )
```

Stackpointer

```
rp0        ( -- addr )
rp@         ( -- n )
rp!         ( n -- )
           ; R( -- xy )
sp          ( -- addr )
sp0         ( -- addr )
sp@         ( -- n )
sp!         ( addr -- i*x )
```

String

```
count      ( addr -- addr+1 n )
cscan      ( addr1 n1 c -- addr1 n2 )
cskip      ( addr1 n1 c -- addr2 n2 )
parse      ( char "ccc" -- c-addr u )
place      ( addr1 len1 addr2 -- )
/string    ( addr1 u1 n -- addr2 u2 )
```

System

```
accept     ( addr n1 -- n2 )
allot      ( n -- )
cold        ( -- )
defer@     ( xt1 -- xt2 )
defer!     ( xt1 xt2 -- )
execute     ( xt -- )
f_cpu      ( -- f_cou )
>in        ( -- addr )
interpret   ( -- )
           ; R(i*x - j*x )
is         ( xt1 c<char> -- )
#tib        ( -- addr )
?execute    ( xt|0 -- )
quit        ( -- )
source      ( -- addr n )
up@         ( -- addr )
up!         ( addr -- )
```

System Pointer

```
edp        ( -- eaddr )
head        ( -- eaddr )
heap        ( -- eaddr )
here        ( -- addr )
pad         ( -- addr )
tib         ( -- addr )
turnkey     ( -- eaddr )
```

System Value

```
baud0      ( -- v )
tibsize     ( -- n )
```

Time

```
1ms        ( -- )
```

Tools

```
[char]     ( -- c )
char        ( -- c )
.s          ( -- )
find        ( addr -- [ addr 0 ] | [ xt [-1|1]] )
icompare    ( addr-ram addr-flash -- f )
icount      ( adr -- adr n )
itype       ( addr n -- )
noop        ( -- )
to          ( n <name> -- )
unused      ( -- n )
uver        ( -- )
word        ( c -- addr )
words       ( -- )
```

internal/hidden

```
(branch)    ( -- )
(?branch)   ( f -- )
(constant)  ( -- addr )
(create)    ( -- )
(do)        ( limit counter -- )
           R(-- limit counter )
(does>)     ( -- )
(defer)     ( i*x -- j*x )
(literal)   ( -- n1 )
(loop)      ( -- )
           R(limit counter -- limit counter+1|)
(+loop)     ( n1 -- )
           R(llimit counter -- limit counter+n1|)
(?do)       ( limit counter -- )
           R(-- limit counter| )
(rp0)        .dw XT_FETCH
            .dw XT_EXIT
(sp0)        ( -- addr )
(spm)        ( spmcsr x addr -- )
(to)         ( n -- )
           R(IP -- IP+1)
(user)       ( -- addr )
(variable)   ( -- addr )
Edefer@     ( xt1 -- xt2 )
Edefer!     ( xt1 xt2 -- )
>mark       ( -- addr )
>resolve    ( addr -- )
hiemit      ( w -- )
int_restore ( sreg -- )
<mark       ( -- addr )
<resolve    ( addr -- )
Rdefer@     ( xt1 -- xt2 )
Rdefer!     ( xt1 xt2 -- )
(sliteral)  ( -- addr n )
spmbuf      ( x addr -- )
spmerase    ( addr -- )
spmpageload ( addr -- )
spmrrw      ( -- )
spmrrw?     ( -- )
spmwrite    ( spmcsr x addr -- )
Udefer@     ( xt1 -- xt2 )
Udefer!     ( xt1 xt2 -- )
```