

amforth 2.8 Reference Card

Arithmetics

```
1-      ( n1 -- n2 )
1+      ( n1 -- n2 )
2/      ( n1 -- n2 )
2*      ( n1 -- n2 )
abs     ( n1 -- u1 )
><      ( n1 -- n2 )
cell+   ( n1 -- n2 )
cells   ( n1 -- n2 )
d2/     ( d1 -- d2 )
d2*     ( d1 -- d2 )
dinvert ( d1 -- d2 )
d-      ( d1 d2 -- d3 )
d+      ( d1 d2 -- d3 )
invert  ( n1 -- n2 )
log2    ( n1 -- n2 )
lshift  ( n1 n2 -- n3 )
-       ( n1 n2 -- n3 )
mod     ( n1 n2 -- n3 )
m*      ( n1 n2 -- d )
*       ( n1 n2 -- n3 )
+       ( n1 n2 -- n3 )
+!      ( n addr -- )
rshift  ( n1 n2 -- n3 )
/       ( n1 n2 -- n3 )
/mod    ( n1 n2 -- rem quot )
*/      ( n1 n2 n3 -- n4 )
*/mod   ( n1 n2 n3 -- rem quot )
um/mod  ( ud u2 -- rem quot )
um*     ( u1 u2 -- d )
u/mod   ( u1 u2 -- rem quot )
u*/mod  ( u1 u2 u3 -- rem quot )
0       ( -- 0 )
```

Character IO

```
bl      ( -- 32 )
cr      ( -- )
emit    ( -- eaddr )
emit?   ( -- c )
key     ( -- c )
key?    ( -- f )
/key    ( -- f )
space   ( -- )
spaces  ( n -- )
type    ( addr n -- )
```

Compare

```
d>      ( d1 d2 -- flag )
d<      ( d1 d2 -- flag )
=       ( n1 n2 -- flag )
0=      ( n -- flag )
>       ( n1 n2 -- flag )
0>      ( n1 -- flag )
<       ( n1 n2 -- flag )
0<      ( n1 -- flag )
max     ( n1 n2 -- n1|n2 )
min     ( n1 n2 -- n1|n2 )
<>     ( n1 n2 -- flag )
0<>    ( n -- flag )
u>      ( u1 u2 -- flag )
u<      ( u1 u2 -- flag )
```

Compiler

```
\       ( -- )
[']     ( -- XT )
code    ( -- )
:       ( -- )
:noname ( -- xt )
constant ( n -- )
does>   ( -- )
."      ( -- )
Edefer  ( n <name> -- )
else    ( addr1 -- addr2 )
end-code ( -- )
exit    ( -- )
        R(xt --)
immediate ( -- )
[       ( -- )
literal  ( n -- )
(       ( -- )
]       ( -- )
Rdefer  ( n <name> -- )
recurse ( -- )
s,      ( addr len -- )
;       ( -- )
s"      ( <cchar> -- )
state   ( -- addr )
then    ( addr -- )
until   ( addr -- )
user    ( n -- )
value   ( n <name> -- )
variable ( -- )
```

Control Structure

```
again   ( addr -- )
begin   ( -- addr )
do      ( -- addr )
i       ( -- n )
; R( loop-sys -- loop-sys )
if      ( -- addr )
j       ( -- n )
; R( loop-sys1 loop-sys2 -- loop-sys1 loop-sys2 )
leave   ( -- )
        R(loop-sys --)
loop    ( addr -- )
+loop   ( addr -- )
?do     ( -- addr )
repeat  ( addr1 -- addr2 )
unloop  ( -- )
; R(loop-sys -- )
while   ( dest -- orig dest )
```

Conversion

```
d>s     ( d1 -- n1 )
s>d     ( n1 -- d1 )
```

Dictionary

```
,       ( n -- )
compile ( -- )
create  ( -- )
'       ( -- XT )
```

Exceptions

```
abort   ( n*x -- )
        R(n*y --)
abort"   ( n*x -- )
        R(n*y --)
catch   ( xt -- )
handler ( -- addr )
throw   ( n -- )
```

Hardware Access

```
rx0     ( -- c )
rx0?    ( -- f )
>usart0 ( -- )
tx0     ( c -- )
tx0?    ( -- f )
+usart0 ( -- )
```

IO

```
refill  ( -- f )
```

Interrupt

```
int@    ( i -- xt )
-int     ( -- sreg )
+int     ( -- )
int!    ( xt i -- )
#int     ( -- n )
```

Logic

```
and     ( n1 n2 -- n3 )
negate  ( n1 -- n2 )
not     ( flag -- flag' )
or      ( n1 n2 -- n3 )
xor     ( n1 n2 -- n3 )
```

MCU

```
-- loop-sys1 loop-sys2
-jtag   ( -- )
-wdt    ( -- )
sleep   ( -- )
spirw   ( txbyte -- rxbyte )
wdr     ( -- )
```

Memory

```
c@      ( addr - c1 )
cmove>  ( addr-from addr-to n -- )
c!      ( c addr -- )
e@      ( addr - n )
e!      ( n addr -- )
@       ( addr -- n )
fill    ( c-addr u c -- )
i@      ( addr -- n1 )
i!      ( n addr -- )
!       ( n addr -- )
```

Multitasking

```
pause   ( -- )
```

Numeric IO

```
base      ( -- addr )
decimal   ( -- )
digit     ( c base -- number flag )
.         ( n -- )
hex       ( -- )
hld       ( -- addr )
hold      ( c -- )
<#        ( -- )
number    ( addr -- n )
#         ( d1 -- d2 )
#>        ( d1 -- addr count )
#s        ( d1 -- 0 )
sign      ( n -- )
u.        ( n -- )
```

Stack

```
depth     ( -- n )
drop      ( n -- )
dup        ( n -- n n )
over      ( n1 n2 -- n1 n2 n1 )
?dup      ( n1 -- [ n1 n1 ] | 0 )
rot       ( n1 n2 n3 -- n2 n3 n1 )
r@        ( -- n )
          R( n -- n )
r>        ( -- n )
          ; R( n -- )
swap      ( n1 n2 -- n2 n1 )
>r        ( n -- )
          ; R( -- n )
```

Stackpointer

```
rp0       ( -- addr )
rp@       ( -- n )
rp!       ( n -- )
          ; R( -- xy )
sp        ( -- addr )
sp0       ( -- addr )
sp@       ( -- n )
sp!       ( addr -- i*x )
```

String

```
count     ( addr -- addr+1 n )
cscan     ( addr1 n1 c -- addr1 n2 )
cskip     ( addr1 n1 c -- addr2 n2 )
parse     ( char "ccc" -- c-addr u )
place     ( addr1 len1 addr2 -- )
/string    ( addr1 u1 n -- addr2 u2 )
```

System

```
accept    ( addr n1 -- n2 )
allot     ( n -- )
cold       ( -- )
defer@     ( xt1 -- xt2 )
defer!     ( xt1 xt2 -- )
execute    ( xt -- )
f_cpu     ( -- f_cou )
>in       ( -- addr )
interpret  ( -- )
          ; R(i*x - j*x )
is        ( xt1 c<char> -- )
#tib      ( -- addr )
?execute   ( xt|0 -- )
quit       ( -- )
source     ( -- addr n )
up@        ( -- addr )
up!        ( addr -- )
```

System Pointer

```
dp        ( -- eaddr )
edp       ( -- eaddr )
head      ( -- eaddr )
heap      ( -- eaddr )
here      ( -- addr )
pad       ( -- addr )
tib       ( -- addr )
turnkey   ( -- eaddr )
```

System Value

```
baud0     ( -- v )
```

Time

```
1ms       ( -- )
```

Tools

```
[char]    ( -- c )
char      ( -- c )
.s        ( -- )
find      ( addr -- [ addr 0 ] | [ xt [-1|1]] )
icompare  ( addr-ram addr-flash -- f )
icount    ( adr -- adr n )
itype     ( addr n -- )
noop      ( -- )
to        ( n <name> -- )
unused    ( -- n )
ver       ( -- )
word      ( c -- addr )
words     ( -- )
```

internal/hidden

```
(branch)  ( -- )
(?branch) ( f -- )
(constant)(-- addr )
(create)  ( -- )
(do)      ( limit counter -- )
          R(-- limit counter )
(does>)   ( -- )
(defer)   ( i*x -- j*x )
(literal) ( -- n1 )
(loop)    ( -- )
          R(limit counter -- limit counter+1|)
(+loop)   ( n1 -- )
          R(llimit counter -- limit counter+n1|)
(?do)     ( limit counter -- )
          R(-- limit counter| )
(rp0)     .dw XT_FETCH
          .dw XT_EXIT
(sp0)     ( -- addr )
(spm)     ( spmcsr x addr -- )
(to)      ( n -- )
          R(IP -- IP+1)
(user)    ( -- addr )
(variable)(-- addr )
Edefer@   ( xt1 -- xt2 )
Edefer!   ( xt1 xt2 -- )
>mark     ( -- addr )
>resolve  ( addr -- )
hiemit    ( w -- )
int_restore sreg -- )
<mark     ( -- addr )
<resolve  ( addr -- )
Rdefer@   ( xt1 -- xt2 )
Rdefer!   ( xt1 xt2 -- )
(sliteral)( -- addr n )
spmbuf    ( x addr -- )
spmerase  ( addr -- )
spmpagelo(addr -- )
spmrrw    ( -- )
spmrrw?   ( -- )
spmwrite  ( spmcsr x addr -- )
Udefer@   ( xt1 -- xt2 )
Udefer!   ( xt1 xt2 -- )
```