**Puck**

**Specification**

Creates a Puck class that extends disk and therefore circle. The Hockey class tests the puck class;

**Algorithm**

1. Create 2 Puck classes
2. Compare the Pucks
3. State whether or not the pucks are equal

**Flowchart**

**Code Design**

Class - used to create a custom data type

**Implementation**

See the java files

**Testing and Debugging**

No testing was needed or bugs encountered in the devopment of this program