Maxwell Reed

Frontend Developer

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EXPERIENCE

First Resonance: Los Angeles — Frontend Engineer (React, Tailwind, TypeScript, GraphQL)

April 2022 - March 2023

- Planning, designing and building responsive enterprise-level web applications (*React, Sass* and *Tailwind*) serving Fortune 500 companies.
- Significantly improving the performance of multiple website views up to 200% and enhancing their scalability, documenting best practices in testing and frontend performance.
- Spearheading performance improvements by up to 25% of Apollo queries and mutations utilizing
 caching; building custom React hooks to improve the functionality of frontend websites allowing
 faster development time and improving developer experience.
- Leveraging TypeScript to improve type-checking and code quality, saving development time by enabling efficient comprehension of complex portions of the codebase.
- Finishing sprints early and taking additional tickets to foster increased collaboration within the team, but also resulting in enhanced deliverables and overall productivity.
- Collaborating with the backend team to identify requirements for feature development.
- Producing beautiful and intuitive features based on collaborative Figma designs, liaising with the team to ensure optimal *UX/UI* solutions (e.g., via *React, Typescript, GraphQL*).
- Identifying bundler security and performance issues utilizing **webpack-bundle-analyzer** to find and remove unused and out-of-date dependencies resulting in performance increases.
- Providing constructive feedback during code reviews using Git/Github, identifying and addressing any
 issues before merging changes into the production environment.
- Conducting customer visits to identify pain points and delivering customized features and workarounds improving their workflows.
- Committing to continuous learning and staying up-to-date with emerging technologies like Vite, Semantic UI, Sass and more to contribute to the team's success.

Apple: San Francisco — *Software Engineer* (React, Sass, TypeScript, Cypress, Playwright)

August 2021 - June 2022

- Debugging, troubleshooting and resolving critical issues (e.g., React and Typescript), such as
 preventing further bugs and unblocking critical features on core Apple applications and tools.
- Optimizing Cypress and Playwright testing suites thus enabling comprehensive integration and end-to-end testing from 0% to 75%+ code coverage for multiple internal applications.
- Creating concise documentation to ensure seamless collaboration within the team.
- Designing a library for credentials verification in the Apple ecosystem using Webpack / customize-cra.
- Refactoring legacy test suites via *Playwright*, increasing quality of applications in Apple ecosystem.
- Implementing custom build scripts (e.g., Webpack) in different JavaScript environments (Angular and React) to instrument code, and ultimately provide code coverage using IstanbulJS/nyc.

PROJECTS+

GandalficusAI (React, NextJS, TypeScript, Tailwind)

• SSO Chat application with AI who responds like Gandalf using gpt-3.5-turbo built in NextJS/React.

HopliteJS (NodeJS, Express, TypeScript, bcrypt)

• Open source auth library using *LibSodium*, *argon2*, *bcrypt* and *JWT*s to hash sensitive user data.

ADVANCED SKILLS

ReactJS / NextJS / Redux HTML 5 / CSS 3 Apollo / urql / GraphQL JavaScript / TypeScript Cypress/Playwright Storybook TailwindCSS / Sass Vite / Vitest / Jest NodeJS / Express / PostgreSQL Git / Github (Version Control) AI (Copilot, gpt-3.5-Turbo, Stable Diffusion)

SKILLS

Databases (Relational / NoSQL) React Router Auth0 Webpack Material UI (MUI) Semantic UI AWS / Cloudflare RESTful API's styled-components Intersection Observer Flatfile ReactTable BryntumGantt Mocha / Chai MongoDB Svelte Angular Linear/Radar (Point Tracking) Test DrivenDevelopment (TDD)

About Me

Lifelong learner! Always enjoys technical challenges and utilizing any resources available to level up new skills. Enjoys tinkering, working on cars, playing and teaching music.