Maxwell Reed

Software Engineer

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EXPERIENCE

First Resonance, Los Angeles — Frontend Engineer

April 2022 - PRESENT

- Planned projects to design and build enterprise-level frontend software using React, SCSS and **Tailwind** serving Fortune 500 companies to enhance their manufacturing processes.
- Conducted customer visits to identify pain points and delivered customized components and workarounds to address their needs.
- Significantly enhanced the performance of multiple frontend views, increasing efficiency by up to 200%, and documented best practices in testing and frontend performance.
- Developed complex queries and mutations using **Apollo** and **URQL** for state management and API communication; leveraged React hooks to improve the functionality of frontend
- Collaborated with the backend team to identify requirements for feature development.
- Demonstrated a commitment to continuous learning and staying up-to-date with emerging technologies to effectively contribute to the team's success.
- Produced reusable components based on design team Figma designs, liaising with the team to ensure optimal solutions were delivered.
- Identified bundler security and performance offenders utilizing webpack-bundle-analyzer to find unused and out-of-date dependencies resulting in performance increases.
- Leveraged *TypeScript* to improve type-checking and code quality for legacy code, enabling efficient reading and comprehension of complex portions of the codebase.
- Advocated for relevant technologies to improve engineering team efficiency and effectiveness.
- Utilized cutting-edge AI tools, including Copilot and GPT-3, to enhance developer productivity and accelerate feature delivery timelines.

Apple (Wipro) San Francisco — Software Engineer Consultant

August 2021 - June 2022

- Debugged and resolved critical issues in *React* and *Typescript* preventing application bugs within the Ant Design component architecture.
- Developed Cypress and Playwright testing suites to enable comprehensive integration and end-to-end testing for multiple Apple applications.
- Delivered concise documentation to ensure seamless collaboration within the team.
- Created a highly abstracted library for credentials verification across the Apple ecosystem utilizing Webpack, and customize-cra.
- Utilized *Playwright* to increase the quality of multiple applications in the Apple ecosystem, resulting in increased productivity across teams.
- Implemented custom build scripts utilizing Webpack in different Angular and React environments to instrument code, and ultimately provide code coverage using NYC/Istanbul.

PROJECTS+

HopliteJS

January 2021 - May 2021

Led a small team to develop an NPM package employing LibSodium, argon2, and JWTs to encrypt and hash sensitive user data. Auth Library dedicated to abstracting IAM/IdAM in Node.js/Express utilizing cookies and a host of easy-to-use methods to protect developer assets, routes, and other sensitive information.

Advanced Skills

React/Context/Apollo/URQL/ Hooks **Typescript** GraphQL Cypress/Playwright Storybook **Tailwind** SCSS/SASS-BEM Vite/Vitest/Jest Node/Express **AI Prompt Engineering** (Copilot, ChatGPT) **Git/Github (Version Control)**

SKILLS

Linear/Radar (Point Tracking) React Router styled components ReactIntersectionObserver **RESTful APIs** Flatfile ReactTable BryntumGantt Mocha/Chai PostgreSQL SemanticUI NoSQL HTML5 CSS3 NYC/Istanbul Webpack Angular Material-UI

About me

I am a lifelong learner! I've always enjoyed challenges and utilizing resources available to build new skills. I enjoy tinkering, working on cars, playing and teaching music. Fun facts: I used to have one of the largest rosters of students at a music school and I'm an ex-mechanic!