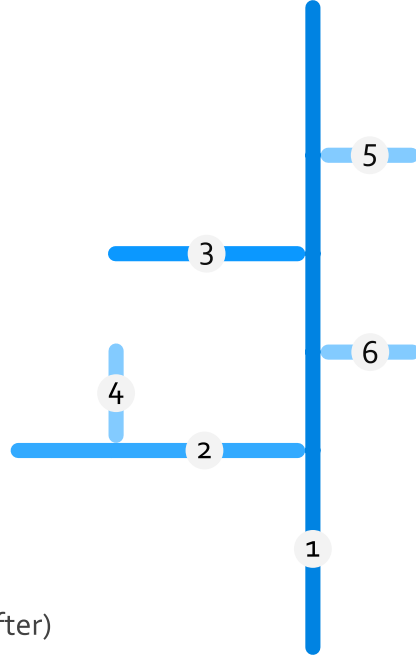


A (before)



B (after)

Relative length

 shortest



 longest



Linestring geometry

1

Levelpath ID