

Implementation
Group 12
Team 12

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Assets & Libraries:

- *libGDX* [1]: a cross-platform Java game development framework licensed under Apache 2.0
- *Tiled* : a 2D level editor licensed under GPL 2.0, BSD 2-clause licence and Apache 2.0 [2]
- *Cloud Form UI* [3] licensed under CC BY 4.0, giving credit to Raymod "Raeleus" Buckley [4] and Vincenzo Vuono [5]
- *Piskel* [6]: web-based pixel art creator licensed under Apache 2.0
- *Sprout Lands Basic Asset Pack* [7] licensed under their Free version licence with Credit given to: Cup Nooble [8]
- *RPG Urban Pack* [9] licensed under CC0
- *Roguelike Modern City Pack* [10] licensed under CC0

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We believe that we have implemented all features of the product brief required for assessment 1.

References

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