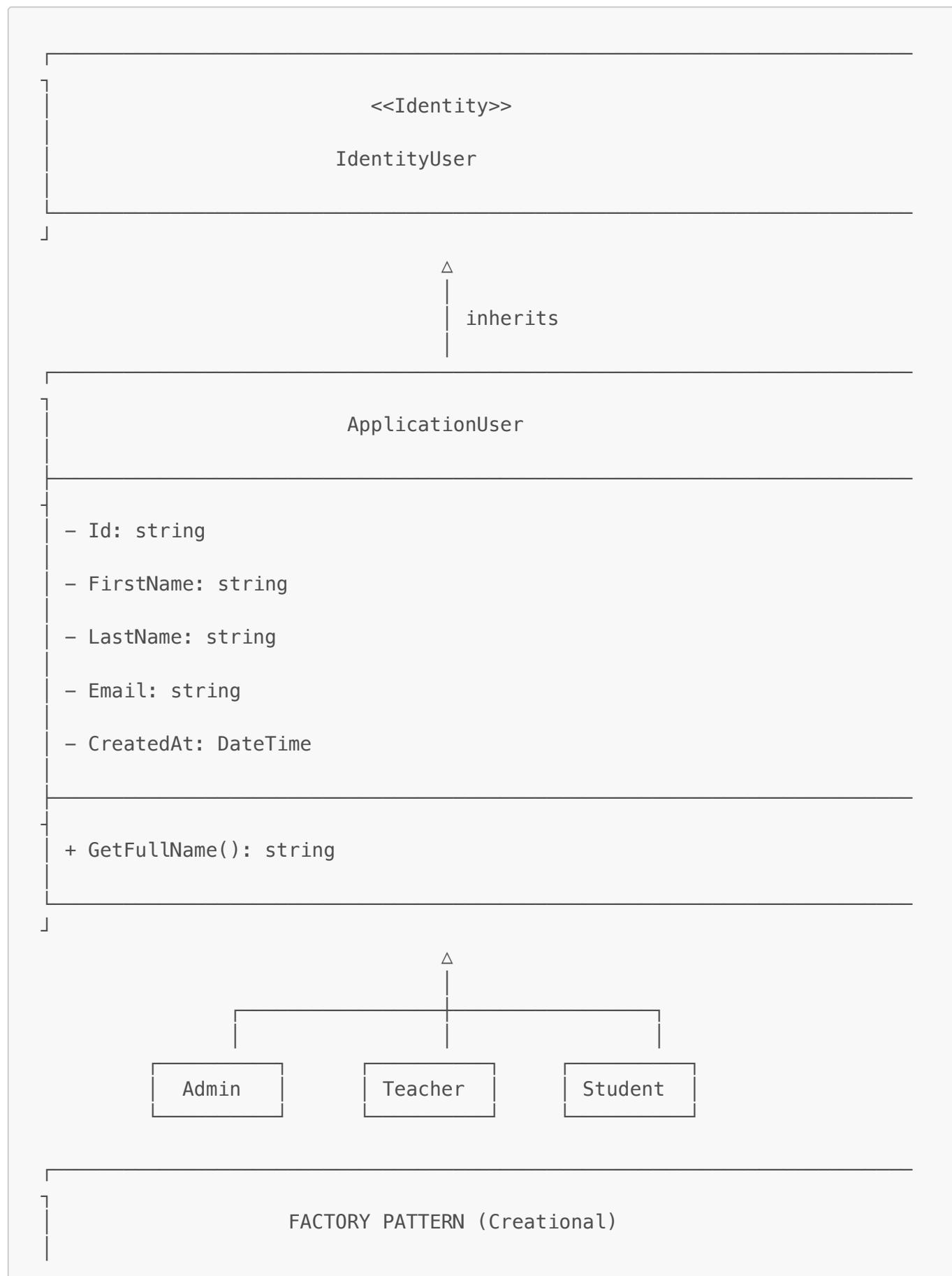


UML Diagrams for Attendance System

Class Diagram (Main Components)



```
    <<interface>>

    IUserFactory

+ CreateUserAsync(email, firstName, lastName, role, password)
```



```
UserFactory

- _userManager: UserManager<ApplicationUser>

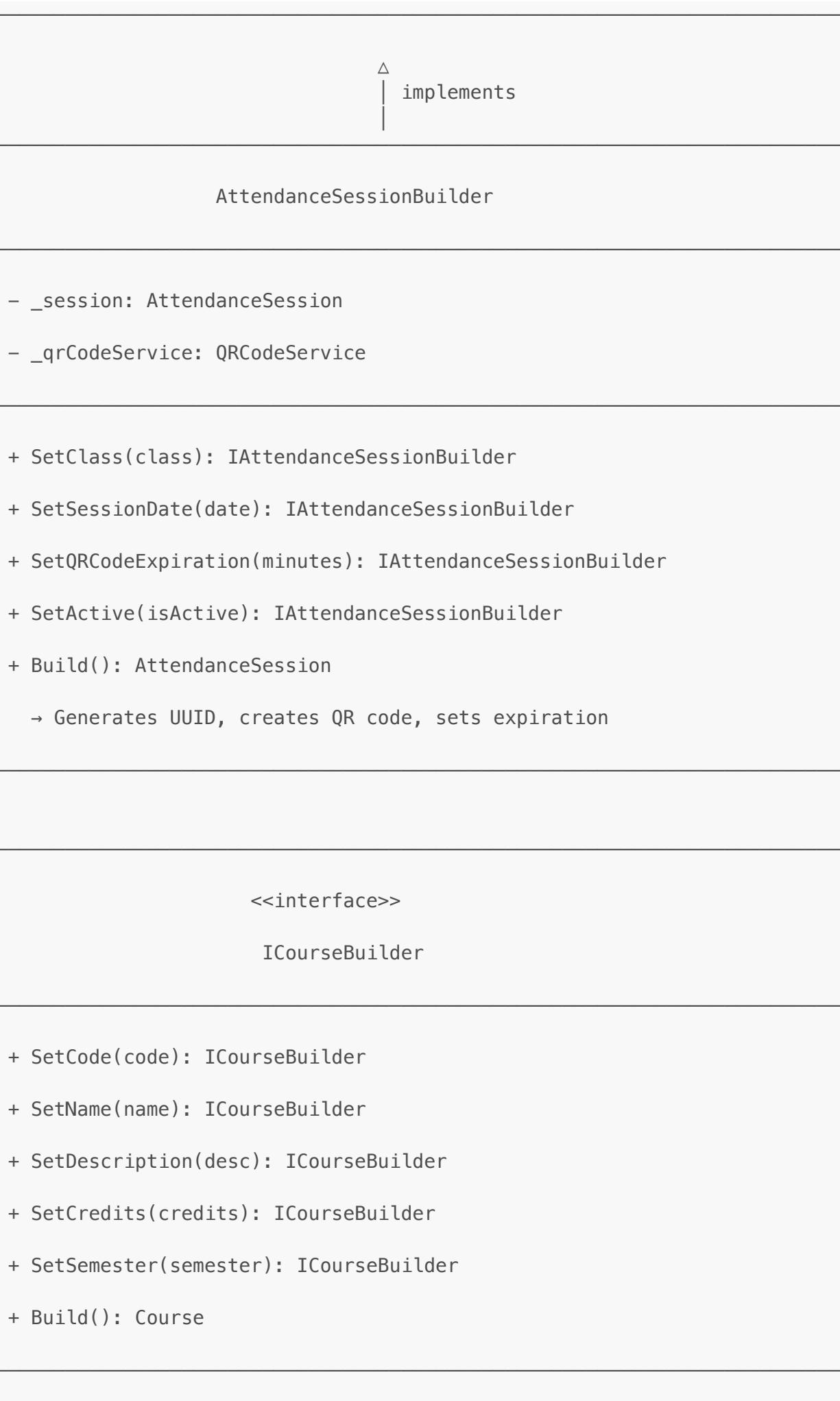
+ CreateUserAsync(email, firstName, lastName, role, password)
  → Creates Admin, Teacher, or Student based on role
```

BUILDER PATTERN (Creational)

```
<<interface>>

IAttendanceSessionBuilder

+ SetClass(class): IAttendanceSessionBuilder
+ SetSessionDate(date): IAttendanceSessionBuilder
+ SetQRCodeExpiration(minutes): IAttendanceSessionBuilder
+ SetActive(isActive): IAttendanceSessionBuilder
+ Build(): AttendanceSession
```





CourseBuilder

```
- _course: Course

+ SetCode(code): ICourseBuilder
+ SetName(name): ICourseBuilder
+ SetDescription(desc): ICourseBuilder
+ SetCredits(credits): ICourseBuilder
+ SetSemester(semester): ICourseBuilder
+ Build(): Course
```

SINGLETON PATTERN (Creational)

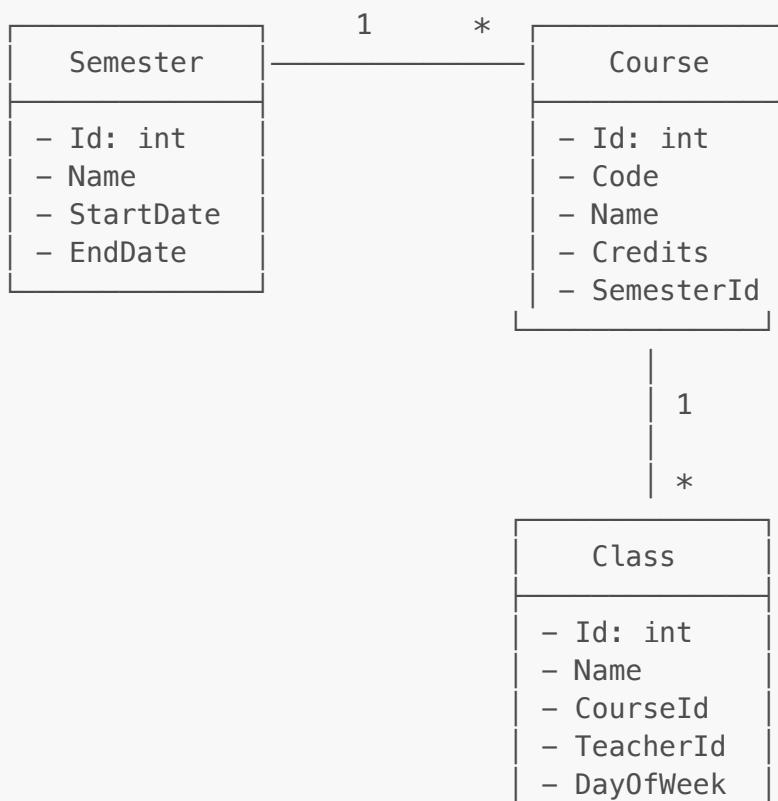
QRCodeService

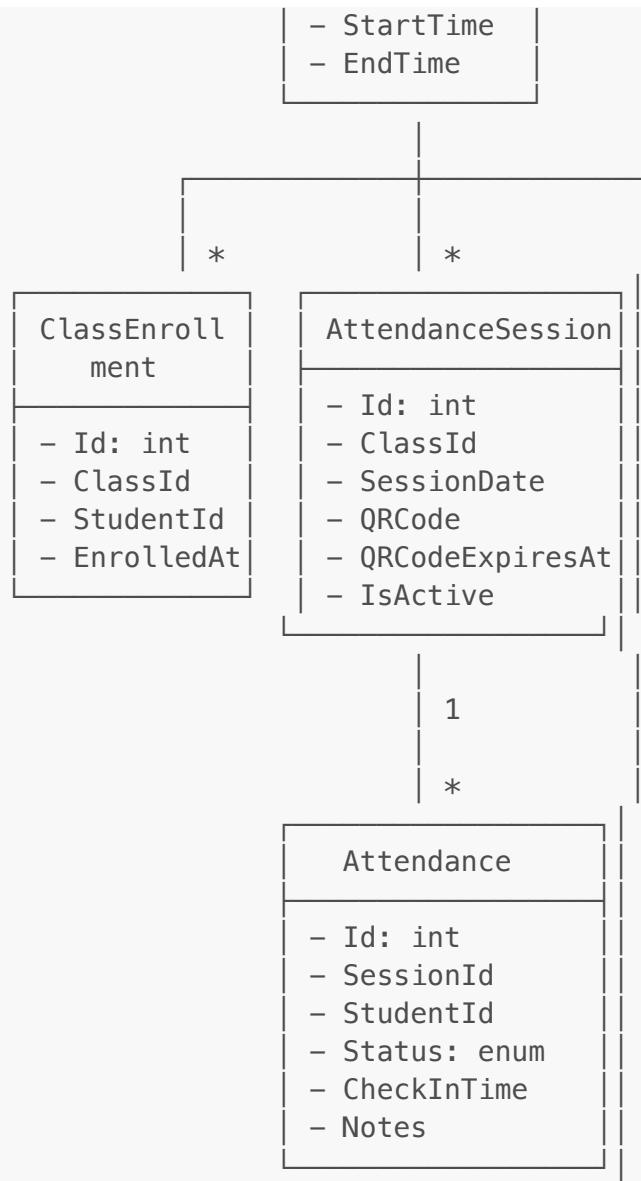
```
- static _instance: QRCodeService
- static _lock: object

- QRCodeService() // Private constructor
+ static Instance: QRCodeService (get only)
+ GenerateAttendanceQRData(sessionId, code): string
+ GenerateQRCodeBase64(data): string
```

```
classDiagram
    class ExcelService {
        - static _instance: ExcelService
        - static _lock: object
        - ExcelService() // Private constructor
            → Sets ExcelPackage.LicenseContext = NonCommercial
        + static Instance: ExcelService (get only)
        + ReadExcelAsync(filePath): Task<List<StudentImportDto>>
        + ExportToExcelAsync(data, filePath): Task
    }
}
```

```
classDiagram
    class Domain Models (Entities)
    ]
```

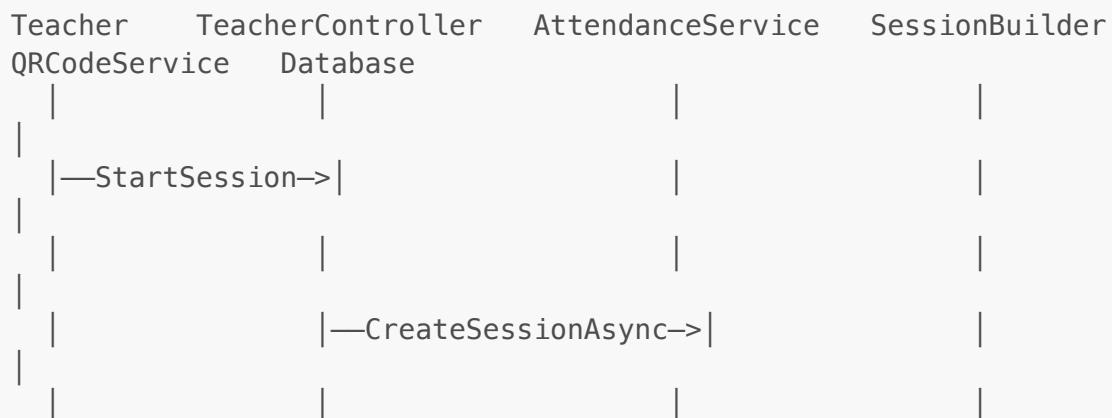


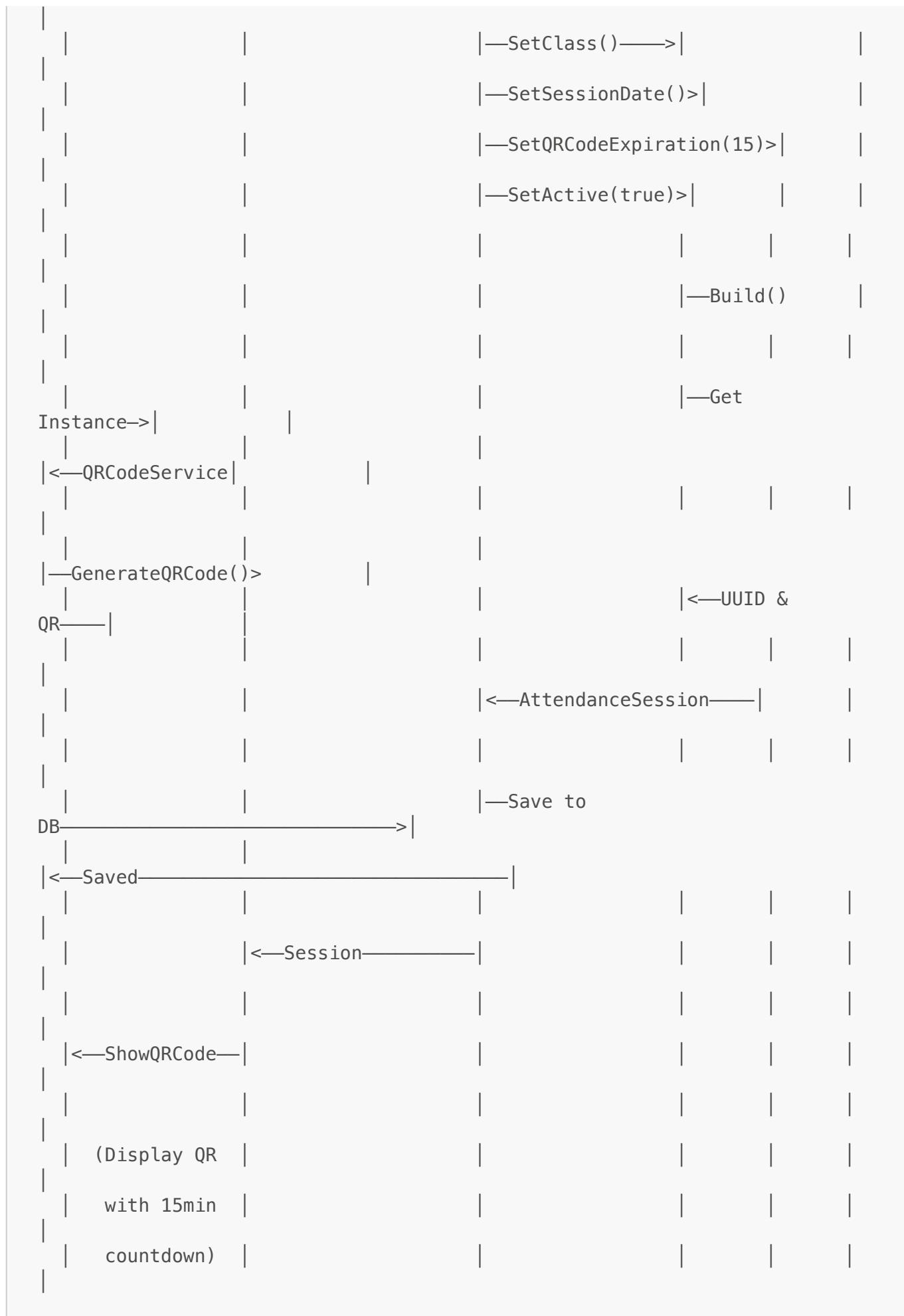


AttendanceStatus (enum):

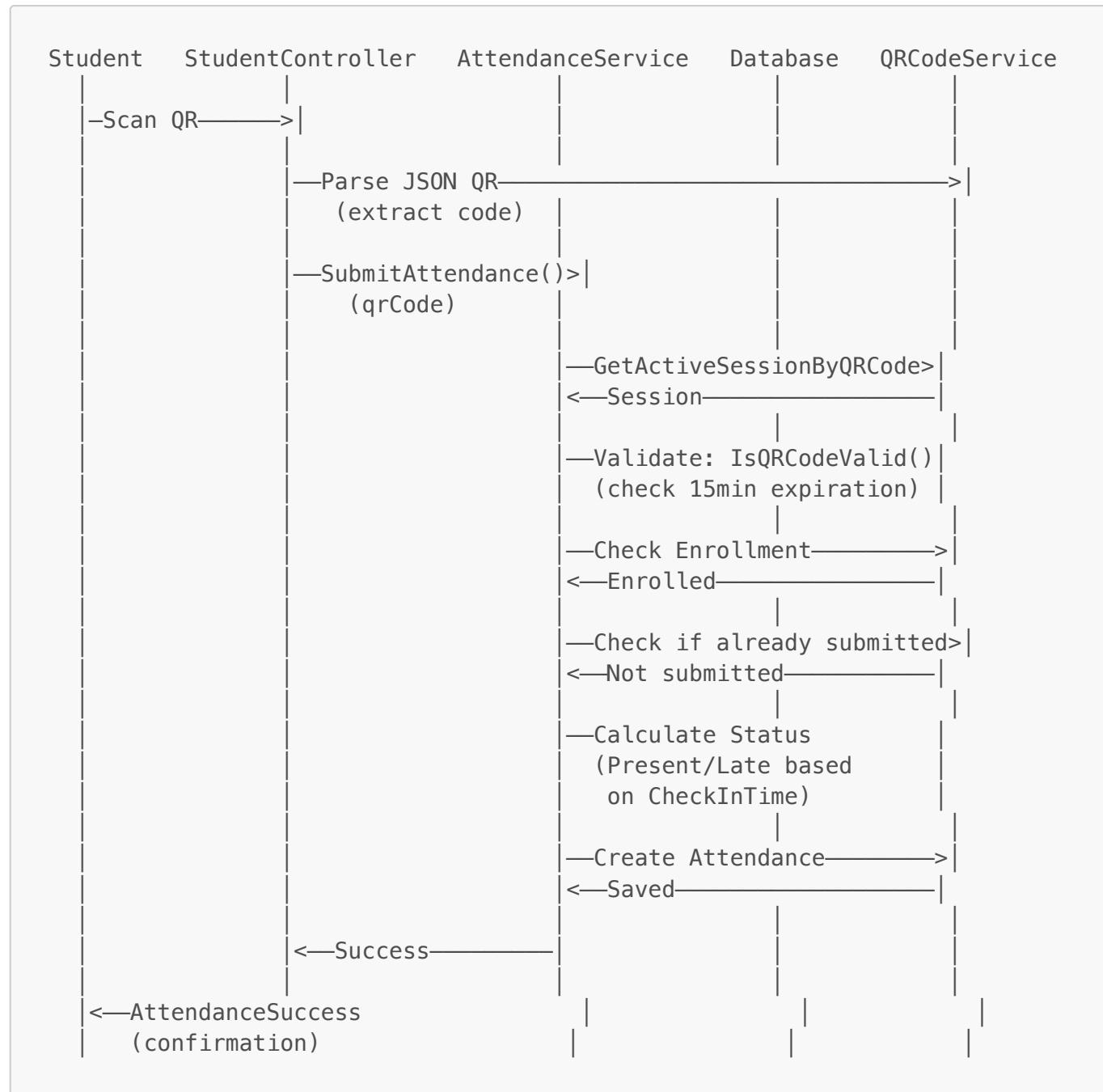
- Present
- Late
- Absent
- Excused

Sequence Diagram 1: Start Attendance Session (Teacher)

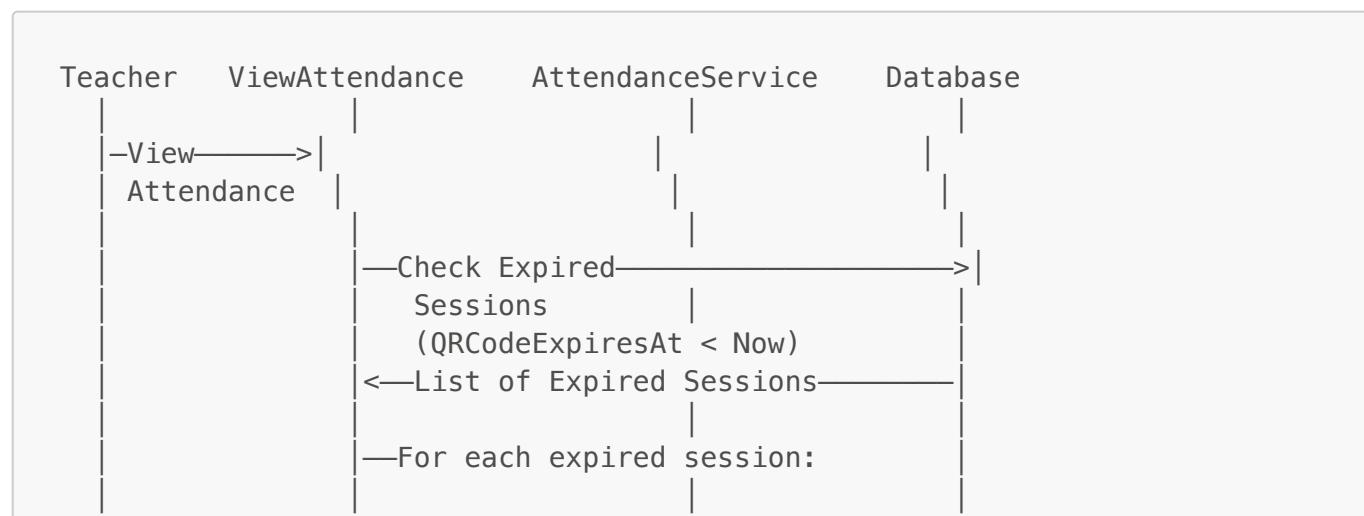


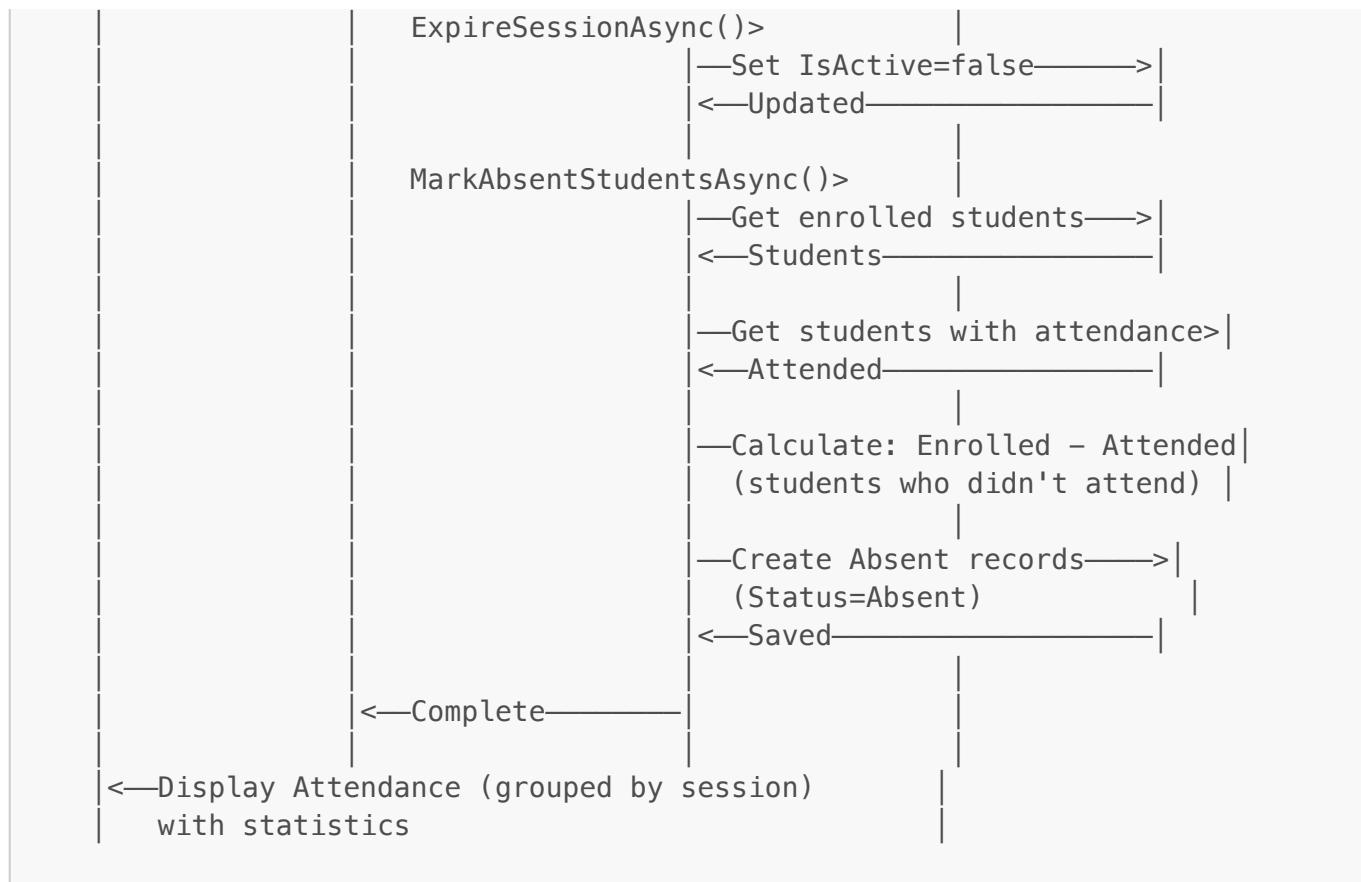


Sequence Diagram 2: Submit Attendance (Student with QR Scan)



Sequence Diagram 3: Auto-Expire Session & Mark Absent Students





Design Pattern Usage Summary

1. Factory Pattern - User Creation

- Problem:** Need to create different types of users (Admin, Teacher, Student) with proper role assignment
- Solution:** UserFactory creates users based on role parameter
- Benefits:**
 - Centralized user creation logic
 - Ensures proper role assignment
 - Reduces code duplication across controllers

2. Builder Pattern - Complex Object Construction

- Problem:** AttendanceSession and Course require many parameters and complex initialization
- Solution:** SessionBuilder and CourseBuilder allow step-by-step construction
- Benefits:**
 - Readable, fluent API
 - Flexible construction process
 - Automatic QR code generation for sessions
 - Validation before object creation

3. Singleton Pattern - Shared Services

- Problem:** QRCodeService and ExcelService should have only one instance
- Solution:** Thread-safe singleton with lazy initialization
- Benefits:**

- Single shared instance reduces memory
- Thread-safe implementation prevents race conditions
- EPPlus license configuration centralized in ExcelService constructor

Why These Patterns?

Your Attendance System uses these patterns because:

1. **Factory** - Simplifies user creation across Admin, Teacher, Student roles
2. **Builder** - Makes complex session/course creation readable and maintainable
3. **Singleton** - Ensures QR code generation and Excel operations share state efficiently

These are **real-world applications** of design patterns, not just academic examples!