

# **PHASE 1: MVP FOUNDATION (Settimane 1-4)**

Sprint 1: Setup & Authentication (Settimana 1)
Project setup con monorepo structure
☐ Authentication Flow
☐ Login/Register pages
☐ Supabase Auth integration
☐ Email verification
Password reset
☐ Protected routes middleware
User profile setup
Sprint 2: Team Management (Settimana 2)
☐ Team CRUD
☐ Create team flow (sport, category, season)
Team dashboard
Edit team details
Delete team (with confirmation)
Team switcher (for multiple teams)
Team Settings
Colors and logo upload
Home field management
Season configuration
Sprint 3: Player Management (Settimana 3)
☐ Player Roster
☐ Add player form
☐ Player list view (cards)
☐ Player detail page
Edit player info
Archive/activate players
☐ Import/Export
CSV import roster
Export to CSV/PDF
☐ Bulk operations
☐ Player Features
☐ Photo upload

☐ Medical notes		
Parent contacts (for minors)		
Sprint 4: Training Core (Settimana 4)		
☐ Training Sessions		
Calendar view		
Create training session		
☐ Training types and focus areas		
Duration and location		
☐ Training plan structure		
■ Attendance System		
Quick attendance marking		
Absence justification		
Attendance history		
Statistics dashboard		
PHASE 2: AI INTEGRATION (Settimane 5-8)		
Sprint 5: Al Coach Basic (Settimana 5)		
☐ Chat Interface		
Al chat UI component		
Message history		
Typing indicators		
□ Error handling		
OpenAl Integration		
GPT-4o mini setup		
Prompt engineering		
Response caching		
Rate limiting		
Sprint 6: Al Features (Settimana 6)		
☐ Training Generation		
Al-powered training plans		
Exercise suggestions		
Customization options		
Save generated plans		
☐ Coaching Insights		
Team performance analysis		
Player development tips		
☐ Tactical suggestions		

✓ Sprint 7: Analytics & Stats (Settimana 7)	Sprint 7: Analytics & Stats (Settimana 7)			
☐ Dashboard Metrics				
Attendance trends				
☐ Training frequency				
Player participation				
☐ Team statistics				
□ Reports				
Monthly summaries				
Player progress cards				
Exportable reports				
Sprint 8: Match Management (Settimana 8)				
■ Match Calendar				
Add matches				
Results tracking				
Lineup management				
■ Basic match stats				
☐ Pre/Post Match				
Al match preparation				
Post-match analysis				
☐ Player ratings				
PHASE 3: MONETIZATION (Settimane 9-12)				
Sprint 9: Subscription System (Settimana 9)				
☐ Pricing Pages				
☐ Plan comparison				
☐ Feature gates				
Upgrade prompts				
☐ Stripe Integration				
Payment processing				
Subscription management				
☐ Invoice generation				
Payment methods				
Sprint 10: Premium Features (Settimana 10)				
☐ Tier Limitations				
Free: 1 team, 20 players				

Premium: Unlimited + video
☐ Advanced AI
Detailed analysis
Custom training programs
■ Season planning
Sprint 11: PWA Enhancement (Settimana 11)
☐ Offline Support
Offline attendance
☐ Data sync
Cache management
■ Mobile Optimizations
■ Touch gestures
■ Native features
Push notifications
☐ Install prompts
Sprint 12: Launch Prep (Settimana 12)
■ Performance
☐ Image optimization
☐ Code splitting
■ SEO setup
Analytics integration
□ Polish
■ Error boundaries
Loading states
■ Empty states
Onboarding tour
PHASE 4: GROWTH (Post-Launch)
Month 4: Enhanced Features
■ Multi-language support
☐ Email notifications
■ Team communication tools
Advanced statistics
☐ Video integration prep
Month 5: Scale & Optimize
Performance monitoring

User feedback integration	
A/B testing	
Referral program	
Content marketing tools	
Month 6: Gamification	
Achievement system	
Coach leaderboards	
Player awards	
Season challenges	
Community features	
FUTURE ROADMAP (Year 2)	
<b>Q1 2026: Mobile Apps</b>	
React Native setup	
□ iOS app development	
Android app development	
App store deployment	
Q2 2026: Video Analysis	
VEO integration	
☐ Video upload	
Al video analysis	
Highlight generation	
Q3 2026: Expansion	
☐ Multi-language (ES, FR, DE)	
Federation partnerships	
API for third parties	
■ White-label options	
T Q4 2026: Pro Features	
☐ Scout network	
Tournament management	
Live match tracking	
Advanced analytics Al	

## Technical KPIs

• Page load: <3s

Uptime: 99.9%

Mobile score: >90

### **Business KPIs**

Month 3: 200 teams

• Month 6: 500 teams

• Month 12: 1000 teams

Conversion: 15% free→paid

### **User KPIs**

DAU: >30%

• NPS: >50

• Churn: <5%/month

• Feature adoption: >70%

#### **PRIORITY LEGEND**

• Critical: Core functionality

• Important: Key differentiators

• Nice-to-have: Enhancements

• 🔵 Future: Long-term vision