

Comparing changes

Choose two branches to see what’s changed or to start a new pull request. If you need to, you can also [compare across forks](#).

🔗

base: 6c0bcb4 ▾

←

compare: cf8f86f ▾

🔗 2 commits

± 3 files changed

👤 2 contributors


🔗 Commits on May 2, 2022

update release-workflow ...

 opsgilitybrian committed 29 days ago ✓

🔗 Commits on May 9, 2022

Removed challenge zero and added info into challenge one. (#368)

 LuizMacedo committed 22 days ago ✗

± Showing 3 changed files with 14 additions and 29 deletions.

Split

Unified

✓ ↕ 20 .github/workflows/release-workflow.yaml 📄

...

1

2

3

4

5

6

7

8

...

...

1

2

3

4

5

6

7

8

9

10

11

@@ -1,12 +1,14 @@

name: devops-release-workflow

- #runs on push to main, archives a version [ARCHIVE_FOLDER] and also pushes a release

+ #runs on push to main, pushes a release to production storage [LAB_FOLDER] for deplc

on:

push:

branches: [main]

+

workflow_dispatch:

+

env:

LAB_FOLDER: guides/microsoft-open-hack-devops

```

9      - ARCHIVE_FOLDER: openhack-assets/archives/releases/microsoft-open-hack-devops
10
11      12
12      13      jobs:
13      14          build:
14      54              - name: Install Pandoc
15      55                  run: sudo apt-get install pandoc
16      56
17      55      - # Setup the output archive environment, don't forget to set permissions. Build
18      57      + # Setup the output environment, don't forget to set permissions
19      56      58      - name: Setup Build Environment
20      57      59          run: |
21      58      60              mkdir output # create output dir
22      82      84                  cp ${f} output/portal/en/
23      83      85              done
24      84      86
25      85      - #Copy Content Definitions [again, map to your languages, remove any unnecessary]
26      87      + #Copy Content Definitions [again, map to all languages, remove any unnecessary]
27      86      88      - name: "Copy Lab content Definitions"
28      87      89          run: |
29      88      90              cp ./portal/en/lab-content-definition.json output/portal/en
30      89      91
31      90      - #Copy images [again, map to your languages, remove any unnecessary]
32      92      + #Copy images [again, map to all languages, remove any unnecessary]
33      91      93      - name: "Copy Images"
34      92      94          run: |
35      93      95              cp ./portal/en/images/* output/portal/en/images
36      94      96
37      95      - #Copy resources - set this section to meet your needs on all the folders you w
38      97      + #Copy resources - set this section to meet your needs on all the folders you w
39      96      98      - name: "Copy Resources"
40      97      99          run: |
41      98      100              cp -r ./resources/* output/resources
42      99      101
43      100      - #Create Archive
44      101      - - name: "create archive"
45      102      + #Create production deployment archive
46      103      + - name: "publish documents"
47      102      104          uses: actions/upload-artifact@main
48      103      105          with:
49      104      106              name: output
50      113      115      # Deploy to Production - Release - make sure to map all of your languages, rem
51      114      116      - name: "Deploy Assets"
52      115      117          run: |
53      116      - DESTINATION="https://${ secrets.STORAGE_ACCOUNT_NAME_PROD }.blob.core.wi
54      118      + DESTINATION="https://${ secrets.STORAGE_ACCOUNT_NAME_PROD }.blob.core.wi
55      117      119


```

118	120	#Download and install azcopy
119	121	pwd

✓ 19 ■■■■■ portal/en/Challenge-00.md 

[Load diff](#)

This file was deleted.

✓  4 ■■■ ■ ■ portal/en/Challenge-01.md 

2	2	
3	3	**IMPORTANT!**
4	4	
5	5	- - This is Bring Your Own Subscription (BYOS) OpenHack. It means you have to do some preparation of the environment before you start working on the challenge.
5	5	+ - If Microsoft is providing the Azure Subscription for this OpenHack, you can skip Bring Your Own Subscription (**BYOS**). If you are not sure, please ask your coach.
6	6	+ - If you are using your own subscription (this is a **BYOS** OpenHack), you will need to prepare your environment before you start working on the challenges.
7	7	+ - Either you are using the Azure Subscription provided by Microsoft or using your own subscription (**BYOS**), you and your team are responsible for setting up your environment using GitHub or Azure DevOps for provisioning!
6	8	- First review carefully and follow steps under <i>_OpenHack Lab environment provisioning_</i> section from the <i>_Overview_</i> page.
7	9	
8	10	**Reminders:**