

Ring Lattices and Efficient Lattice Cryptography

Instructor: *Daniele Micciancio*Scribe: *Zach Higgins*

Recall that we can use the SIS problem to create one way functions: any matrix $A \in \mathbb{Z}_q^{n \times m}$ (with $m \geq 2n \log q$) gives the one-way function $f_A : \{0, 1\}^m \rightarrow \mathbb{Z}_q^n$ defined by $f_A(x) = Ax \bmod q$. Here n is the main security parameter and might, for example, be 128, 256, or something larger. If, for simplicity, we take $q = n = 2^8$ (and $m = 2n \log q$), then the key size (i.e. the size of the matrix A) is $nm = 2^{18}$ bytes, i.e. 256 kilobytes, which is prohibitively large. To remedy this, we will only choose matrices of a specific form which can be compactly represented, and for which computing matrix products can be done efficiently.

1 Ring SIS

When choosing a matrix $A \in \mathbb{Z}_q^{n \times m}$ (with $m = 2n \log q$), we can break A up into $n \times n$ blocks

$$(A_1 \mid A_2 \mid \cdots \mid A_{2 \log q})$$

and choose each A_i such that it has a compact representation. We will choose A_i 's of the form

$$\begin{pmatrix} a_0 & a_1 & a_2 & \cdots & a_{n-1} \\ a_{n-1} & a_0 & a_1 & \cdots & a_{n-2} \\ a_{n-2} & a_{n-1} & a_0 & \cdots & a_{n-3} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_1 & a_2 & a_3 & \cdots & a_0 \end{pmatrix}$$

for some $a_0, a_1, \dots, a_n \in \mathbb{Z}_q$. A matrix of this form is called a *circulant matrix*. Note that A_i may be represented by the vector $(a_0, a_1, \dots, a_{n-1})$ since all other rows of A_i can be obtained by cyclically permuting this vector. Furthermore, we will show that the product of two circulant matrices can be computed in $O(n \log n)$ time using the Fast Fourier Transform.

To see this, first note that the set $\mathcal{C} \subseteq \mathbb{Z}_q^{n \times n}$ of circulant matrices is closed under multiplication: If $R_{\mathbf{a}}, R_{\mathbf{b}}$ are circulant matrices whose first rows are $\mathbf{a} = (a_0, a_1, \dots, a_{n-1})$ and $\mathbf{b} = (b_0, b_1, \dots, b_{n-1})$, respectively, then one can check (for example, by observing that the (i, j) entry of $R_{\mathbf{a}}$ is a_k where $k \in \{0, 1, \dots, n-1\}$ and $k \equiv j - i \bmod n$, and similarly for $R_{\mathbf{b}}$) that $R_{\mathbf{a}} \cdot R_{\mathbf{b}} = R_{\mathbf{c}}$, where $\mathbf{c} = (c_0, c_1, \dots, c_{n-1})$ with

$$c_k = \sum_{i+j \equiv k \bmod n} a_i b_j.$$

Now, consider the ring $\mathbb{Z}_q[x]/(x^n - 1)$. For notational simplicity, we identify each element of $\mathbb{Z}_q[x]/(x^n - 1)$ (i.e. each coset of $(x^n - 1)$) with its unique representative which is a polynomial of degree $\leq n-1$. We define a function $\varphi : \mathbb{Z}_q[x]/(x^n - 1) \rightarrow \mathcal{C}$ by

$$\varphi(a_0 + a_1x + \cdots + a_{n-1}x^{n-1}) = R_{\mathbf{a}}, \text{ where } \mathbf{a} = (a_0, a_1, \dots, a_{n-1})$$

It is clear that φ is a bijection and that

$$\varphi \left(\sum_{i=0}^{n-1} a_i x^i + \sum_{i=0}^{n-1} b_i x^i \right) = \varphi \left(\sum_{i=0}^{n-1} a_i x^i \right) + \varphi \left(\sum_{i=0}^{n-1} b_i x^i \right).$$

Also, our reasoning above shows that

$$\varphi \left(\left(\sum_{i=0}^{n-1} a_i x^i \right) \cdot \left(\sum_{i=0}^{n-1} b_i x^i \right) \right) = \varphi \left(\sum_{i=0}^{n-1} a_i x^i \right) \cdot \varphi \left(\sum_{i=0}^{n-1} b_i x^i \right).$$

Thus, φ is a ring isomorphism. In particular, multiplying two circulant matrices is the same as multiplying two polynomials in $\mathbb{Z}_q[x]/(x^n - 1)$, which we can do efficiently using the Fast Fourier Transform.

2 Fast Fourier Transform

Suppose n is a power of 2. Given two polynomials $A(x), B(x) \in \mathbb{Z}_q[x]/(x^n - 1)$ with $A(x) = \sum_{i=0}^{n-1} a_i x^i$, $B(x) = \sum_{i=0}^{n-1} b_i x^i$, we compute their product $A(x)B(x) \in \mathbb{Z}_q[x]/(x^n - 1)$ as follows:

1. Fix a primitive n th root of unity ω .
2. Evaluate $A(\omega^i), B(\omega^i)$ for all $i \in \{0, 1, \dots, n-1\}$.
3. Use $A(\omega^i), B(\omega^i)$ to compute $AB(\omega^i) = A(\omega^i)B(\omega^i)$ for all i .
4. Use the $AB(\omega^i)$ to find $c_0, c_1, \dots, c_{n-1} \in \mathbb{Z}_q$ such that $A(x)B(x) = \sum_{i=0}^{n-1} c_i x^i$.

To do step 2, we write $A(x) = A_0(x^2) + xA_1(x^2)$, where

$$A_0(x) = \sum_{i=0}^{n/2-1} a_{2i} x^i, \quad A_1(x) = \sum_{i=0}^{n/2-1} a_{2i+1} x^i.$$

Now, to evaluate $A(x)$ at $1, \omega, \omega^2, \dots, \omega^{n-1}$, we can simply evaluate $A_0(x)$ and $A_1(x)$ at $1, \omega^2, (\omega^2)^2, \dots, (\omega^{n-1})^2$ and put these results together using the fact that $A(x) = A_0(x^2) + xA_1(x^2)$. Since ω is an n th root of unity, we have that $\omega^{2i} = \omega^{2(i-\frac{n}{2})}$ for all i . Thus, we only have to evaluate $A_0(x)$ and $A_1(x)$ at the $\frac{n}{2}$ distinct points $1, \omega^2, (\omega^2)^2, \dots, (\omega^2)^{\frac{n}{2}-1}$. By continuing this process on A_0 and A_1 , we get a divide-and-conquer algorithm that computes $A(\omega^i)$ for all $i \in \{0, 1, \dots, n-1\}$ in $O(n \log n)$ time.

For step 4, assume we have computed $AB(\omega^i) = A(\omega^i)B(\omega^i)$ for all i . Suppose $A(x)B(x) = \sum_{i=0}^{n-1} c_i x^i$. Recall that this equality is actually happening in $\mathbb{Z}_q[x]/(x^n - 1)$, so as elements

of $\mathbb{Z}_q[x]$ we have $A(x)B(x) = \sum_{i=0}^{n-1} c_i x^i + (x^n - 1)f(x)$ for some $f(x) \in \mathbb{Z}_q[x]$. However, since $(x^n - 1)$ vanishes at each ω^j , it follows that evaluating $\sum_{i=0}^{n-1} c_i x^i$ at ω^j gives us precisely $A(\omega^j)B(\omega^j)$.

Hence, we have the following matrix equation

$$\begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ 1 & \omega^2 & (\omega^2)^2 & \dots & (\omega^2)^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{n-1} & (\omega^{n-1})^2 & \dots & (\omega^{n-1})^{n-1} \end{pmatrix} \begin{pmatrix} c_0 \\ c_1 \\ c_2 \\ \vdots \\ c_{n-1} \end{pmatrix} = \begin{pmatrix} AB(1) \\ AB(\omega) \\ AB(\omega^2) \\ \vdots \\ AB(\omega^{n-1}) \end{pmatrix}. \quad (1)$$

Let V denote the leftmost matrix above. Our work in step 2 gave us an efficient way to calculate $AB(1), AB(\omega), \dots, AB(\omega^{n-1})$ if we know c_0, c_1, \dots, c_{n-1} . However, now we know $AB(1), AB(\omega), \dots, AB(\omega^{n-1})$ and want to compute c_0, c_1, \dots, c_{n-1} . We can accomplish this by multiplying both sides of (1) by V^{-1} . Now, we claim that $V^{-1} = \frac{1}{n}\bar{V}$. To see this, note that since every entry in V has absolute value 1, taking the conjugate of V amounts to inverting every entry, i.e.

$$\bar{V} = \begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^{-1} & \omega^{-2} & \dots & \omega^{-(n-1)} \\ 1 & \omega^{-2} & (\omega^{-2})^2 & \dots & (\omega^{-2})^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{-(n-1)} & (\omega^{-(n-1)})^2 & \dots & (\omega^{-(n-1)})^{n-1} \end{pmatrix}.$$

Thus, the (i, j) entry of $V\bar{V}$ is

$$\sum_{k=0}^{n-1} (\omega^k)^{i-j} = \begin{cases} n & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases},$$

where the second case follows from the fact that if $i \neq j$, then $\omega^{i-j} \neq 1$ while

$$(\omega^{i-j} - 1) \sum_{k=0}^{n-1} (\omega^k)^{i-j} = 0.$$

It follows that $V^{-1} = \frac{1}{n}\bar{V}$, as claimed. Observe that \bar{V} has the same form as V but with ω replaced by ω^{-1} (another primitive n th root of unity). So to compute the product

$$\begin{pmatrix} c_0 \\ c_1 \\ c_2 \\ \vdots \\ c_{n-1} \end{pmatrix} = V^{-1} \begin{pmatrix} AB(1) \\ AB(\omega) \\ AB(\omega^2) \\ \vdots \\ AB(\omega^{n-1}) \end{pmatrix}$$

we may simply use the same algorithm as in part 2, but with using ω^{-1} as our primitive n th root of unity rather than ω . Thus, step 4 can be done in $O(n \log n)$ time as well. Overall, this gives a $O(n \log n)$ time algorithm for multiplying polynomials in $\mathbb{Z}_q[x]/(x^n - 1)$.

In [2], Micciancio shows that Ring SIS, as described above, is a one-way function. However, Lyubashevsky and Micciancio show in [1] that this version of Ring SIS is not collision resistant. They also show that if we replace $\mathbb{Z}_q[x]/(x^n - 1)$ by $\mathbb{Z}_q[x]/(x^n + 1)$ (with n a power of 2) in all the constructions above, then we get both one-wayness and collision resistance.

References

- [1] Vadim Lyubashevsky and Daniele Micciancio, *Generalized compact knapsacks are collision resistant*, Automata, languages and programming. Part II, Lecture Notes in Comput. Sci., vol. 4052, Springer, Berlin, 2006, pp. 144–155. MR 2307231
- [2] Daniele Micciancio, *Generalized compact knapsacks, cyclic lattices, and efficient one-way functions*, Comput. Complexity **16** (2007), no. 4, 365–411. MR 2374093