

# Johnson Thieu - Software Engineer

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Richmond, TX



I am a Full-Stack Software Engineer well versed in managing projects and feature development in a collaborative environment, while staying up to speed with changing requirements.

**Languages & Frameworks:** React, JavaScript ES6, HTML5, CSS, Node, Express, Python, Django, MongoDB, TypeScript, Jest and libraries such as jQuery and Bootstrap technologies

**Version Control, Design & Workflow Management:** Git, GitHub, GitLab, Command Line, Trello, Figma

**Deployment:** Netlify, Firebase, Render and GitHub pages

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## WORK EXPERIENCE

**React Developer**, Alpha Works Technologies LLC, (Remote), Fresno, CA (Feb 2022 - Current)

- As a team member, I engage in daily SCRUM meetings to collaboratively tackle business problems and technical challenges using agile methodology.
- I have successfully completed 14+ Frontend UI projects by utilizing various JavaScript Frameworks and Libraries, most notably React.
- I have developed Backend Frameworks for REST APIs using Node.js, Express.js, Django, and Python. I am experienced in building and managing databases using PostgreSQL, MongoDB, Firebase, and AWS-storage.

**Junior Frontend Software Engineer**, Vergil App, (Remote Contract Role), New York, Ny (Mar 2021 - Aug 2021)

- Implemented Figma designs and deploying four components using React, Tailwind
- Made contributions to the source code resulting in finalized screens for app and storybook
- Built custom hook for app functionality

**Product Engineering Intern**, Frontdoor Inc. Denver, CO (July 2020 - Sept 2020)

- Collaborating with colleagues from multidisciplinary science and engineering teams from Colorado and India
  - Built a file-upload component for company component-library using React and Typescript,
  - Writing documents of component design and dashboard to analyze key inputs to internal systems.
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## PROJECTS

### [Multiple Choice Game](#)

- Built with React.js components, HTML, and Typescript with conditionally rendered content
- Styled using styled-components, and conditional rendering of styles
- Used async await fetch request for data from an open API for trivia questions and answers
- Deployed with Netlify

### [Club-Hoppin'](#)

- Built using HTML, CSS and Javascript, Node, Express, MongoDB
- Allows the user to view top 10 clubs of the week in San Francisco and reviews
- Features include an adding reviews of each club

### [The Last Mile - Replica](#)

- Built with React components to render contents
- Used Custom CSS for a near pixel perfect replica
- Includes active links for user experience
- Deployed with Netlify

### [Rock, Paper, Scissors, Lizard, Spock](#)

- Built with React and Sass
- Play Rock, Paper, Scissors, Lizard, Spock against the computer
- Maintain the state of the score after refreshing the browser

## EDUCATION:

[Underdog Devs](#) - Project Underdog is a 3 – 6 month, full-time, intensive software engineering preparatory program including rigorous daily pair programming with senior software engineers, Feb 2022 - Sept 2022

Adobe Digital Scholar - General Assembly: Software Engineer Immersive (12-week bootcamp), Jan 2020 - Apr 2020

SoloLearn, Online Course, JavaScript Tutorial Course Completion, Oct 2019

Code 7370 - The Last Mile, Blythe CA, Front-End basics, Software Engineering - Mar 2016 - Oct 2016