

# Progress Report 1

2025-09-25

# High Level

- Met with partners
  - agreed on weekly schedules
  - Communicating on email
- Agreed on MVP through user stories
  - waiting for finalization from partners
- Finished most of D1
  - Collaborative; each member contributed
  - Will finish README by EOD today
  - Figma mockup is a WIP (responsibles: Fares (lead), Amish (secondary))

# Team Management

- Github issues / project used as PM software
- Team meetings
  - Wednesday
  - Thursday
  - Sunday
- Partner meetings
  - Tuesdays

# Planning.md

- Status
  - Q1, Q8, Q9 > Nathan (completed)
  - Q2, Q3 -> Zaki (waiting for Q3 completion; Q2 completed)
  - Q4 -> Everyone (will elaborate in next slide)
  - Q6 -> Everyone (completed)
  - Q7 -> Fares (waiting for completion)
  - Q11, Q12 -> Amish (completed)
  - Q13, Q14 -> Anish (completed)
  - Q10 -> Unallocated (will complete by EOD)
  - IP agreement -> Nathan (completed)

# User stories

- Collaborative effort
  - Each member contributed 2 –3 user stories
  - Received and consolidated stories from partner
  - Agreed that they would form MVP for product

Title	Description	Acceptance Criteria
<b>Shareability</b>	<p>I am a literate and numerate individual who wants to share this app with my illiterate loved ones. I need a solution that is easy to understand and easy to share.</p>	<ul style="list-style-type: none"> <li>- UI/UX must be easy enough for literate individuals to quickly grasp</li> <li>- Application adheres to OIM principles</li> <li>- Onboarding new illiterate users must be done in under a week</li> <li>- Users can contribute to community based resources</li> </ul>
<b>Sending Money</b>	<p>I am a person who may be illiterate / innumerate and I need to send money to people who may have low literacy or be unfamiliar with technology. I need a user-friendly application that allows me to quickly and securely transfer funds.</p>	<ul style="list-style-type: none"> <li>- Users can initiate a money transfer with a single step.</li> <li>- The app's interface relies on clear visual icons and colours, with minimal text.</li> </ul>
<b>Receiving Money</b>	<p>As an adult user with low literacy and numeracy skills, I want clear and simple notifications when I receive money, so that I can immediately know and confirm the transaction without confusion.</p>	<ul style="list-style-type: none"> <li>- After money is received, the user sees the physical balance of their wallet rise by the amount received</li> </ul>

<b>Requesting Money</b>	As a low-literacy user, I want a simple way to request money from others using clear icons, so that I can easily ask for help or payments without confusion.	<ul style="list-style-type: none"> <li>- User can create a money request with a clear “request” icon</li> <li>- Requested amount is displayed using visuals such as stacked coins or bars, not just numbers</li> <li>- Recipient receives a clear visual notification of the request</li> <li>- Requester receives a visual confirmation once the request is accepted or declined</li> </ul>
<b>Pending Transaction</b>	As an adult user with low literacy, I want a way to know if my request or transfer has been accepted / transferred.	<ul style="list-style-type: none"> <li>- Receiving user receives an audio and visual alert that a transfer is pending “pick up” if they are receiving</li> <li>- Sending user receives update when the transfer is successfully picked up</li> <li>- Sender may “abort” the transfer, which cancels the pending transfer (and does not transfer it into associated history)</li> <li>- Transfer has an expiration date (ie: date at which it is automatically aborted)</li> <li>- Transaction is pending until the money is “picked up”</li> <li>- Once a transaction is completed, “pending” is moved into the histories of both the receiver (showing balance going up) and sender (showing balance decreasing)</li> <li>- Associated UI/UX based on OIM pictographs</li> </ul>

<b>Visual Transaction History</b>	<p>As an adult user with limited literacy skills, I want to check past money transactions using visual representations, so that I can keep track of my financial activity without needing to read written records.</p>	<ul style="list-style-type: none"> <li>- Transactions ordered chronologically and flow is easy to understand</li> <li>- Date of transaction is visually represented based on the current day (ie: if a transaction was done “2 days ago”, visually represent it as “2 days from today, user had X transaction”)</li> <li>- Can be easily explained by individuals who know the software and remembered by those with low literacy</li> <li>- Has “advanced options” for more detailed transactional records, but avoids it on the main UI/UX</li> </ul>
<b>Error Handling</b>	<p>As a low literacy adult, I want a way to quickly know if any errors have occurred</p>	<ul style="list-style-type: none"> <li>- Errors should be clear and based on OIM principles</li> <li>- Errors should be displayed with distinct icons and audio cues</li> </ul>
<b>Onboarding/Demo Feature</b>	<p>As an adult user who might not be extremely tech savvy, I would like there to be a demo transaction or walkthrough that familiarizes me with the components of the app and how it should be used.</p>	<p>Upon opening the app the first time, there should be a walkthrough that shows me how to interact with the basic features of the app.</p>

# Next week's sprint

- Thursday Meeting (today)
  - Finish README; consolidate planning.md, prepare for release
  - Discuss UML for first major feature (sending / receiving money w/ "pending transaction")
  - Agree on realistic timeline; outline responsibles
- Sunday Meeting
  - Individual progress reports
  - Finish UML diagram for feature
  - Practice D1 mockup presentation
- Tuesday meeting
  - Review D1 mockup presentation with partner
  - Review UML with partner
  - Refine UML / D1 with team
- Wednesday meeting
  - Progress reports
  - Outline / consolidate progress for TA
  - Finalize presentation / mockup for D1