

# Major Drivers

Belonging - to have a sense of belonging, part of a team/task force/org

Creativity - to be creative, have novel ideas, brainstorm

Friendship - to develop friendships: work, work-related, non work

Fulfillment - reason to jump out of bed, know what you don't like

Identity - to have your work provide your identity, make you feel important

Passion - to pursue a passion, e.g provides fulfillment beyond paycheck

Self-Esteem - to enhance your self-esteem, get positive feedback

Social - to be connected to others, need others to energize you

Structure - to have a structure, e.g. weekday or weekend routine, structured org

Value - to give value to others & be indispensable