

How to install the Arduino Node

An Arduino Node is a device which is used to send data, the technology used is LoRaWAN and to send data you can modify the settings as you want. This Arduino Node is used for a project in the Østfold University College. This one transmits data like temperature sensors and also light sensors. If you want to understand how we make this kind of device, you can follow this little guide.

First of all, to use this guide you must have these different components:



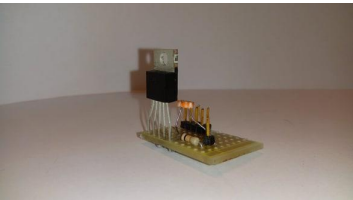


	Arduino Uno Rev 3
	SX1272 Embedded Shield
	Homemade electronic circuit
	Wire type A/B
	Wires

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Now, if you have all these things you can start downloading the [Arduino IDE](#) and click on the OS that you selected and it will download it.

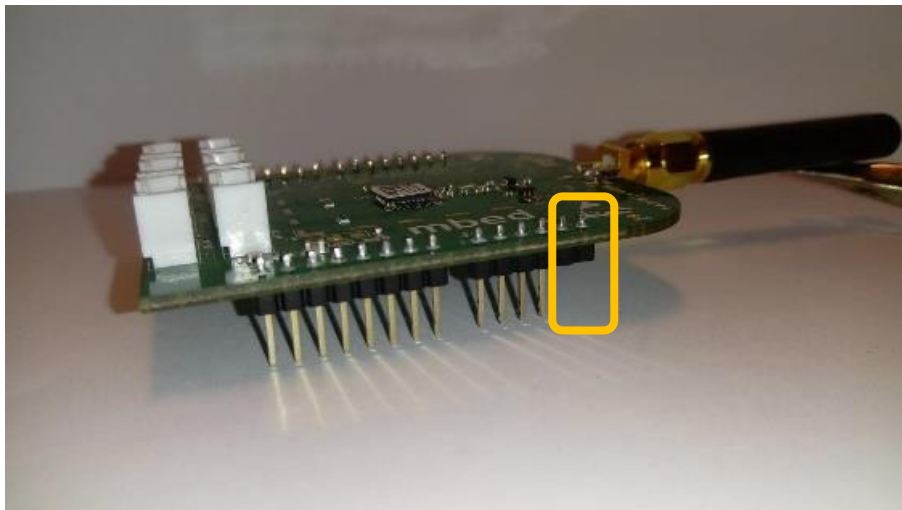
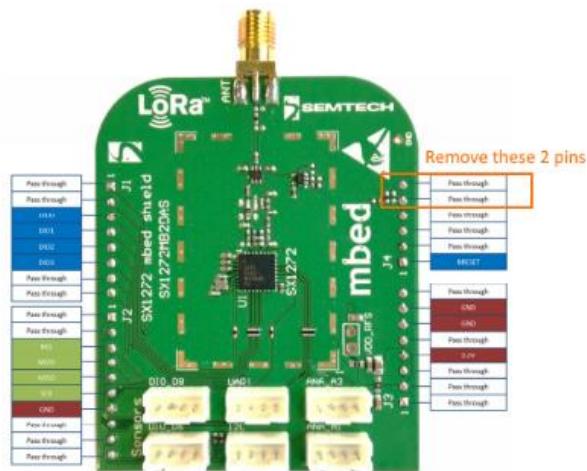
The screenshot shows the Arduino website's software download page. The main content area features the Arduino logo and the text 'ARDUINO 1.8.5'. Below this, it states: 'The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software. This software can be used with any Arduino board. Refer to the [Getting Started](#) page for Installation instructions.' The sidebar on the right contains links for 'Windows ZIP file for non admin install', 'Windows app Requires Win 8.1 or 10', 'Mac OS X 10.7 Lion or newer', 'Linux 32 bits', 'Linux 64 bits', and 'Linux ARM'. Arrows point to these links with labels: 'Click here for Windows', 'Click here for Mac', and 'Click here for Linux'. At the bottom, there are sections for 'HOURLY BUILDS' (with a 'LAST UPDATE 10 May 2018 13:13:4 GMT' badge) and 'BETA BUILDS' (with a 'BETA' badge).

When this is done, run the file that you downloaded (.exe) and follow the instructions, it is very intuitive.

When the Arduino IDE is on your Desktop, you can follow the steps just below.

Step 1: Arduino + Shield

Unfortunately, two pins of the SX1272 Embedded shield have to be annulled in order to function with the Arduino Uno Rev 3. This is because the Arduino Uno Rev 3 can only use one I2C protocol at a time, but the SX1272 Embedded shield is expecting to use its two I2C protocols at the same time, thus separating the impulse which results in a voltage drop. This drop dips below what is needed to power the sensors plugged on the SX1272. Confronted to this compatibility issue between two pieces of hardware coming from different companies, we chose this straight and simple solution. So, in order to use our code please desolder or cut these two pins.

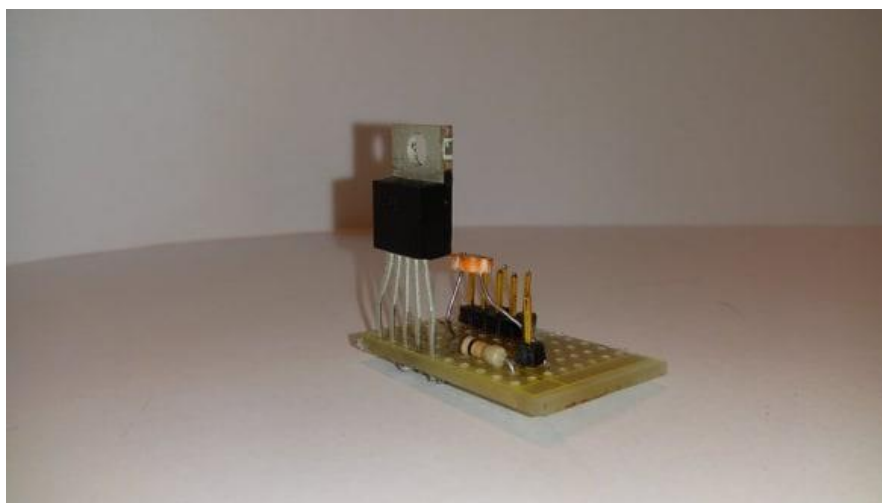
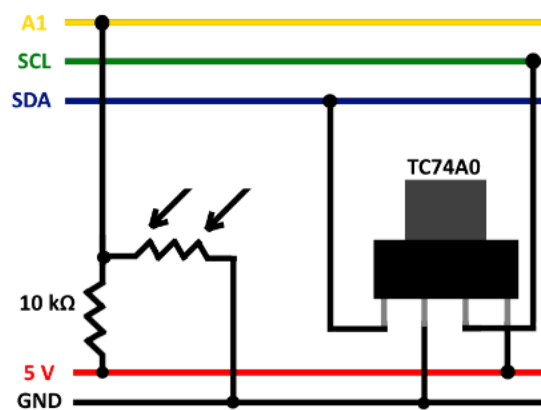


Fit together the Arduino Uno Rev 3 and the SX1272 embedded Shield.



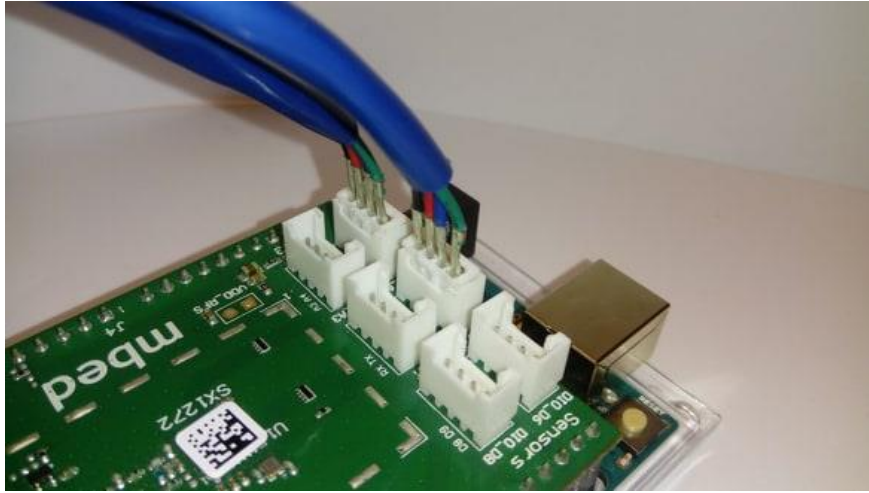
Step 2: Homemade circuit

Create this sensors circuit in order to be able to measure brightness and temperature. Light sensor: LDR 12 mm and Thermal sensor: TC74A0.



Step 3: Plug the Homemade circuit

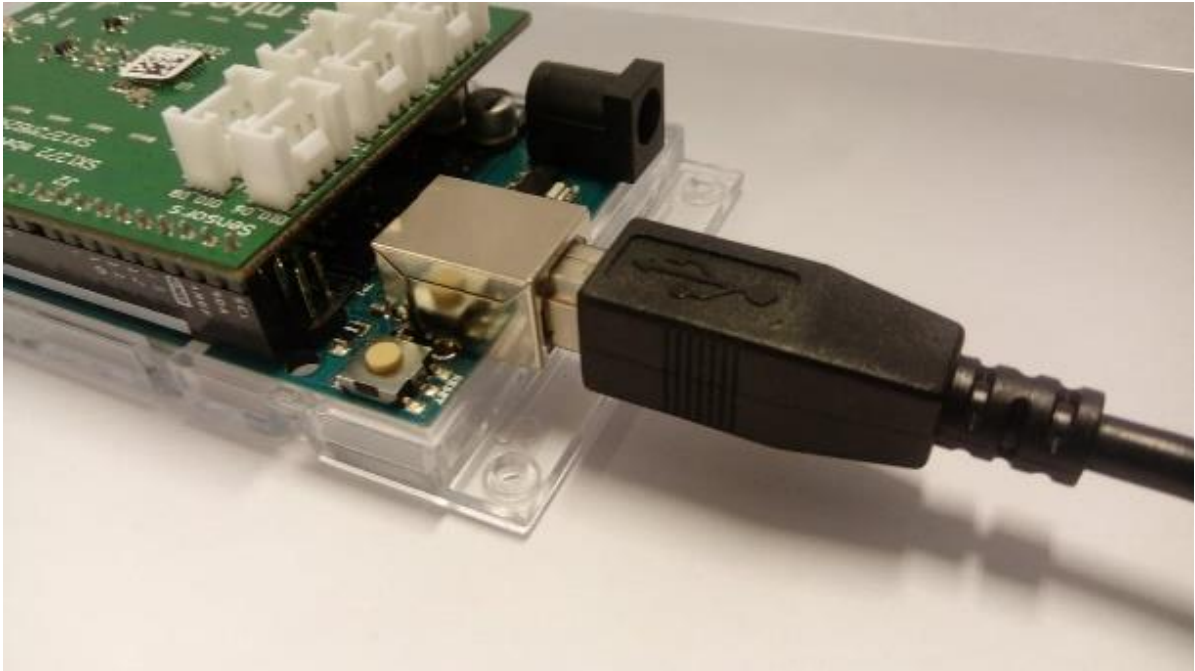
Use wires to plug the sensors circuit board to the SX1272 Embedded shield.



Step 4: Connection between Arduino and a PC

Plug the Wire type A/B into the Arduino Uno Rev 3 and also plug the Arduino Uno Rev 3 into an USB port of your computer.

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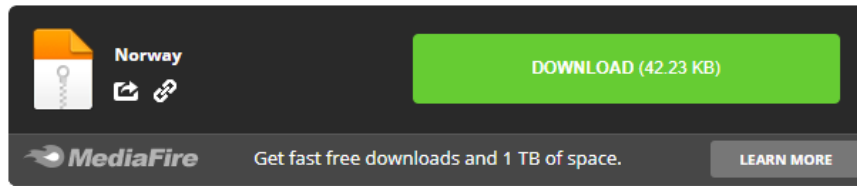


Step 5: Download the code

Download the Arduino called [Norway](#).

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← Click here to download



File size: 42.23 KB
Uploaded: 2018-05-15 03:02:20

About Compressed Archive Files

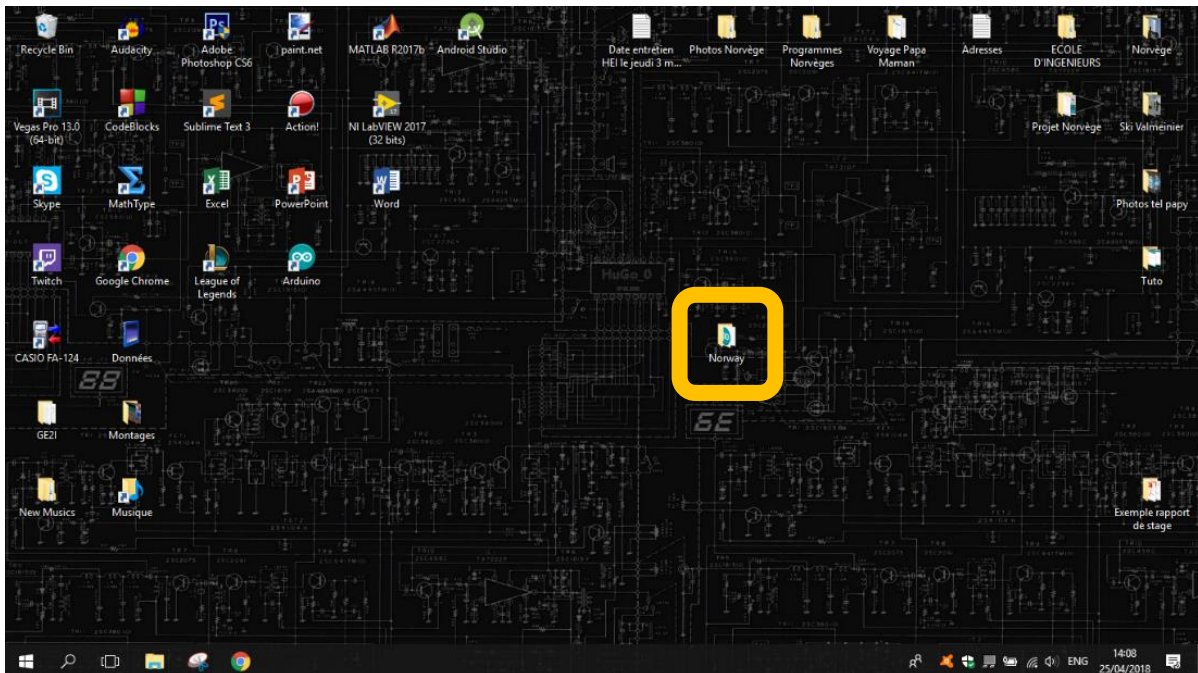
Compressed archives combine multiple files into a single file to make them easier to transport or save on disk space. Archiving software may also provide options for encryption, file spanning, checksums, self-extraction, and self-installation. Zip is the most-widely used format, used by the Windows operating system and more recently by OSX as well. RAR is also a very popular and flexible format. Unix uses the tar file format, while Linux uses the tar and gz format.

Norway.zip

estimated download time:

CONNECTION	DOWNLOAD TIME
Broadband	0.01s
DSL	0.16s
Mobile	0.03s

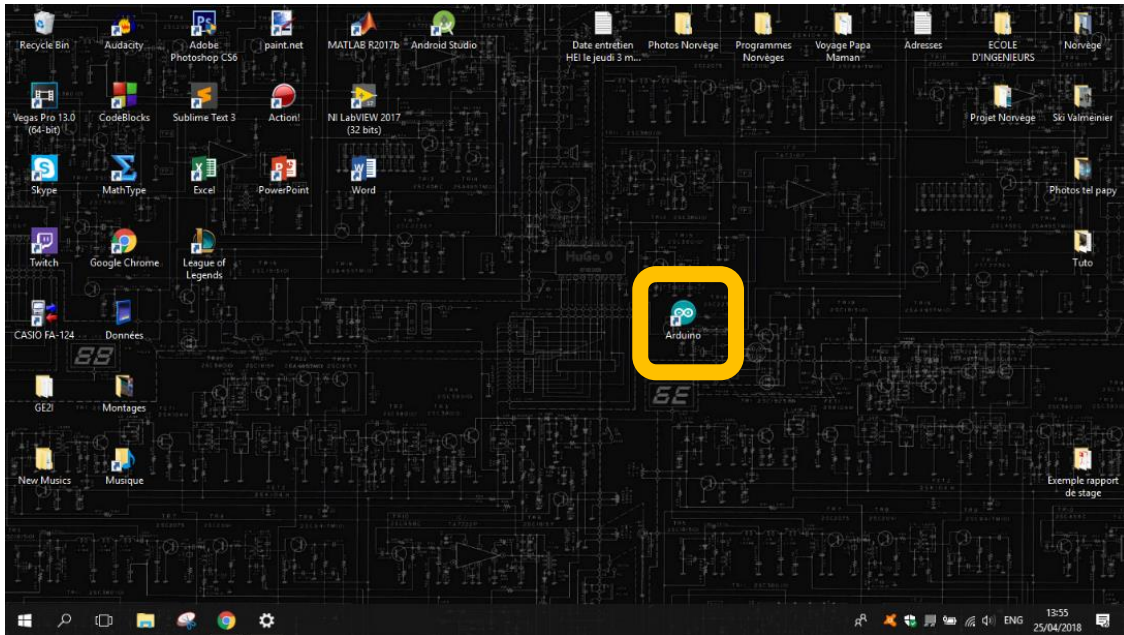
It is a ZIP file so you must extract the folder on your Desktop.



Next, you need to turn on the Arduino IDE.

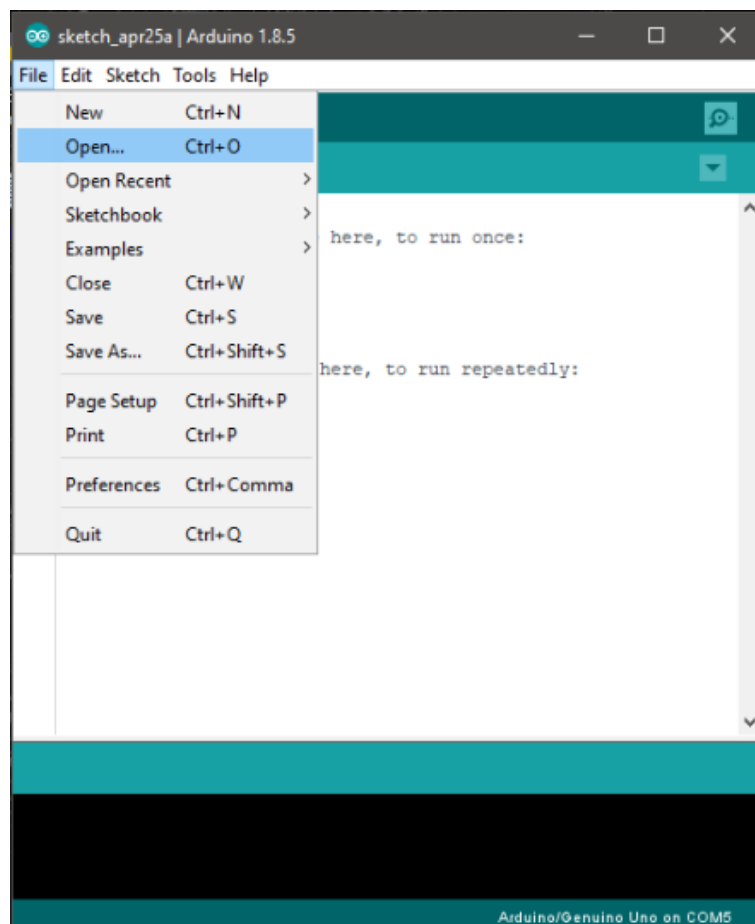
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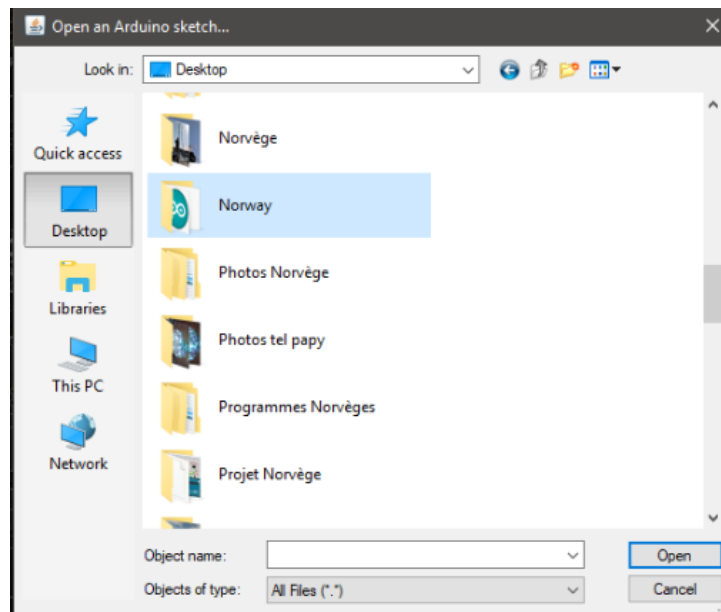
Step 6: Insert the code into Arduino IDE

Once in Arduino IDE, go in File and select Open (shortcut: Ctrl + O).

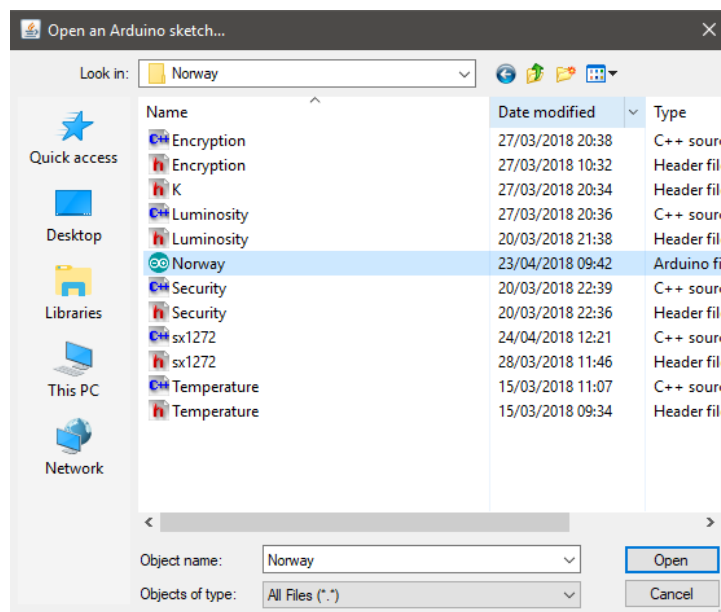


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Now select the file on the Desktop named *Norway*.



Inside, choose the file *Norway.ino* and click on Open.

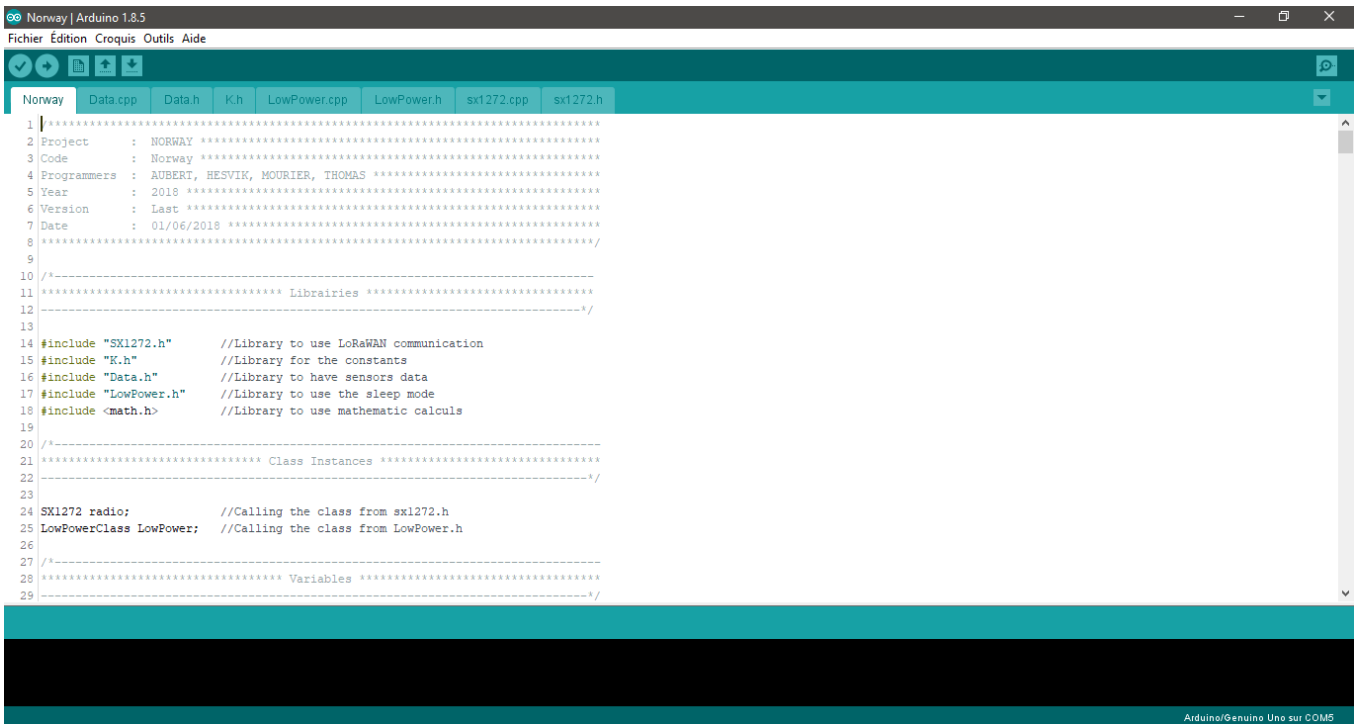


Step 7: Configurations

You should get this page:

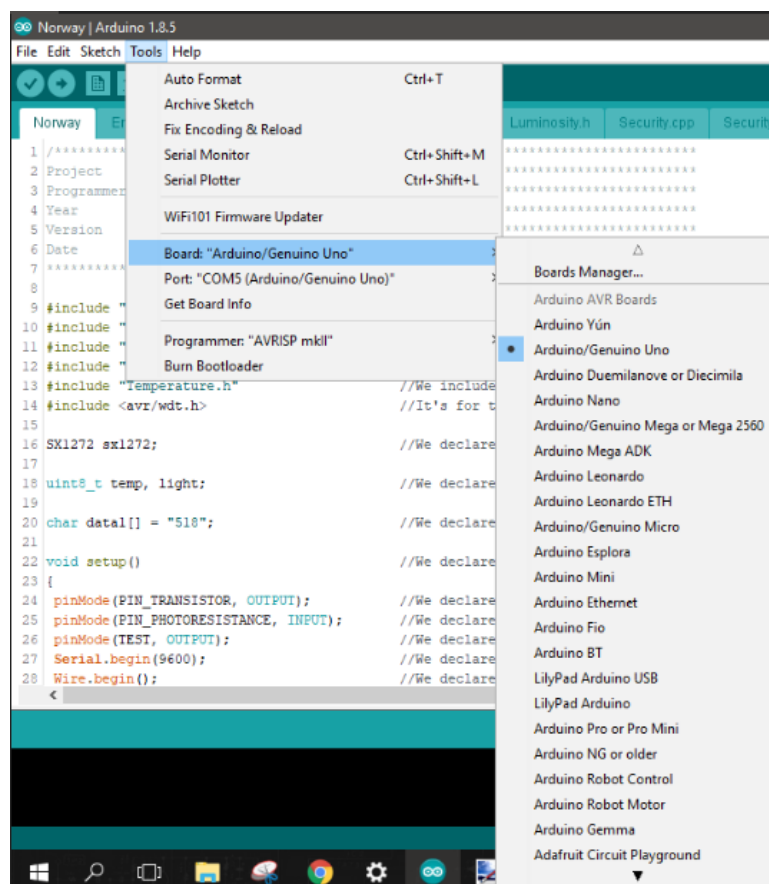
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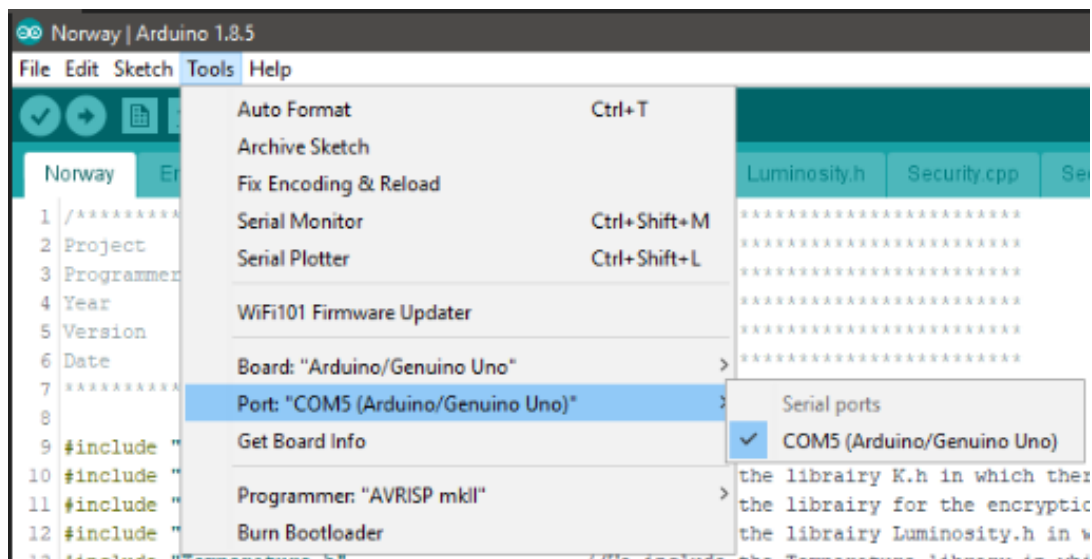


```
1 //*****
2 Project : NORWAY *****
3 Code : Norway *****
4 Programmers : AUBERT, HESVIK, MOURIER, THOMAS *****
5 Year : 2018 *****
6 Version : Last *****
7 Date : 01/06/2018 *****
8 //*****
9
10 //-----
11 ***** Libraries *****
12 -----*/
13
14 #include "SX1272.h" //Library to use LoRaWAN communication
15 #include "K.h" //Library for the constants
16 #include "Data.h" //Library to have sensors data
17 #include "LowPower.h" //Library to use the sleep mode
18 #include <math.h> //Library to use mathematic calculs
19
20 //-----
21 ***** Class Instances *****
22 -----*/
23
24 SX1272 radio; //Calling the class from sx1272.h
25 LowPowerClass LowPower; //Calling the class from LowPower.h
26
27 //-----
28 ***** Variables *****
29 -----*/
```

Now, go in Tool, select Board, and chose the type of card: it is an *Arduino/Genuino Uno*.

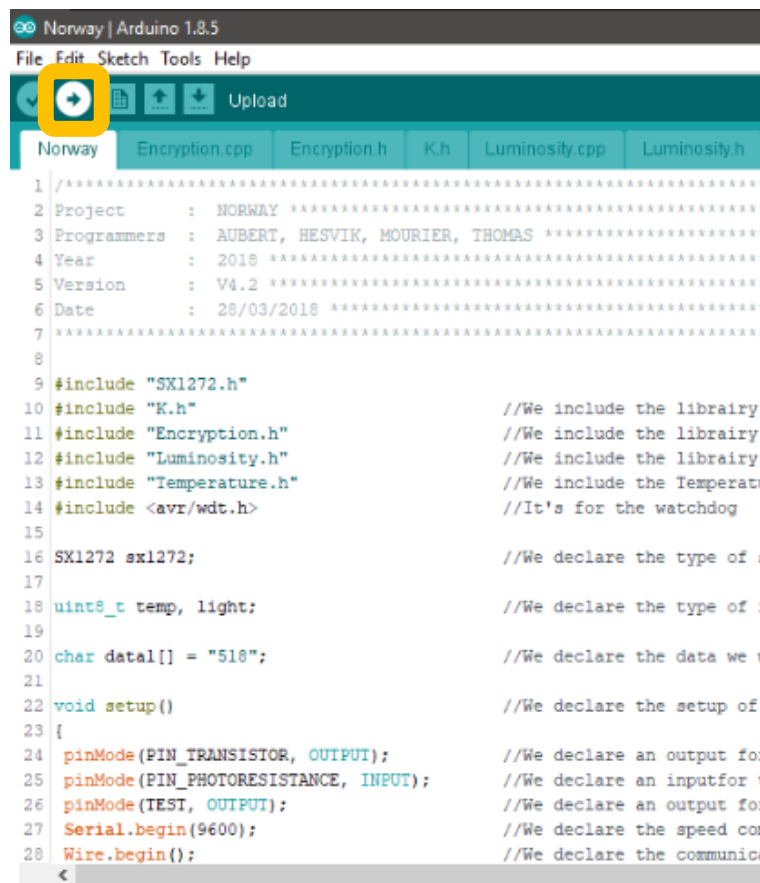


Then, indicate the USB port used by the Arduino: Tool -> Port and select the adequate COM. Most often, it is the first one on the list.



Step 8: Uploading

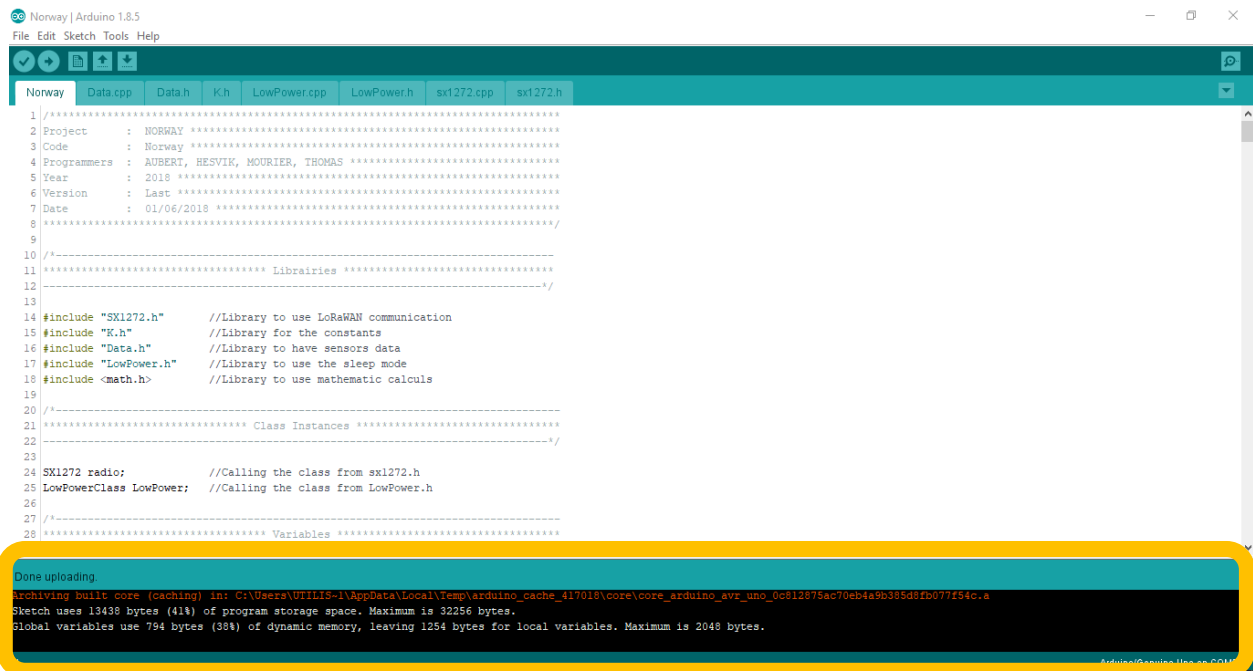
Now, just upload the code to the Arduino: select Sketch, then Upload, or use the icon surrounded in the picture below.



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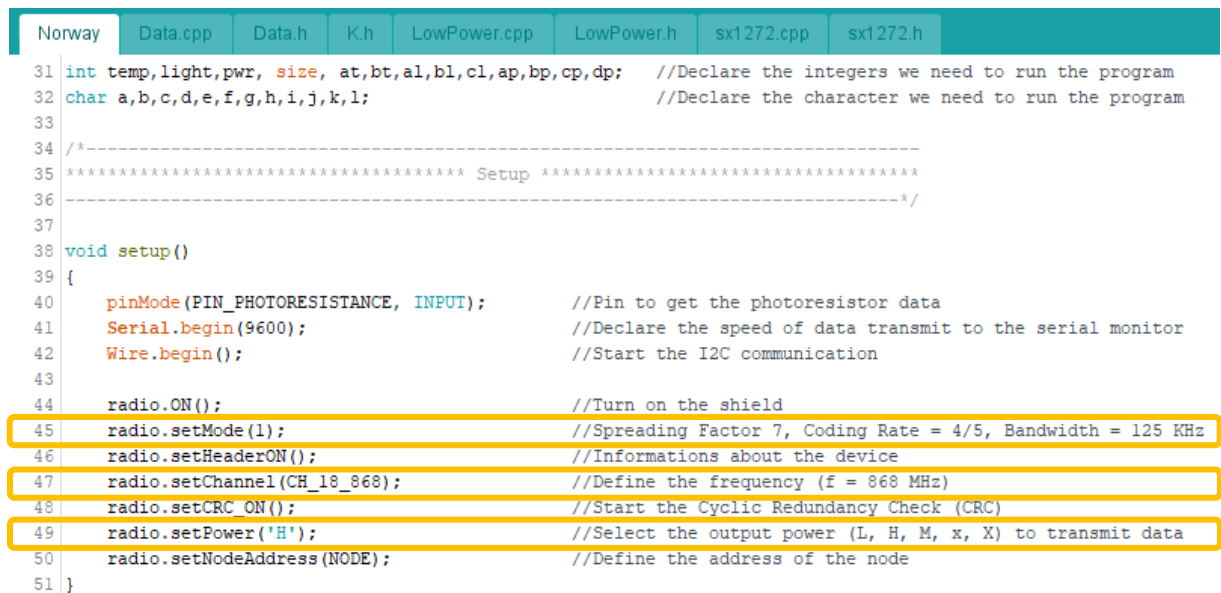
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When the upload is done you should have this message “Done uploading”:



The screenshot shows the Arduino IDE interface with the 'Norway' sketch open. The 'Tools' menu is open, and the 'Upload' option is selected. The status bar at the bottom indicates 'Done uploading.' Below this, a message box shows the upload progress: 'Archiving built core (caching) in: C:\Users\UTILIS-1\AppData\Local\Temp\arduino_cache_417015\core\core_arduino_avr_umo_0c812675ac70eb4a9b385d5fb077f54c.a', 'Sketch uses 13438 bytes (41%) of program storage space. Maximum is 32256 bytes.', and 'Global variables use 794 bytes (38%) of dynamic memory, leaving 1254 bytes for local variables. Maximum is 2048 bytes.'

If you want to change things about the LoRaWan transmission, you can modify few things in these yellow rectangles:

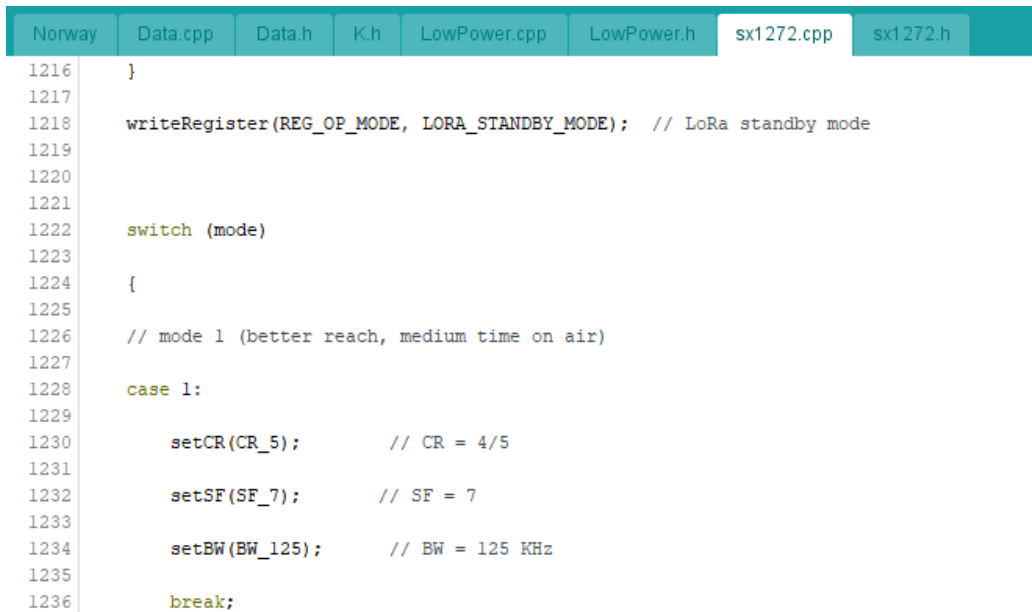


The screenshot shows the 'Norway' sketch in the Arduino IDE. The code is displayed in the main editor area. The 'Setup' function is highlighted with a yellow rectangle. The 'radio' library functions are also highlighted with yellow rectangles. The code is as follows:

```
31 int temp,light,pwr, size, at,bt,al,b1,c1,ap,bp,cp,dp; //Declare the integers we need to run the program
32 char a,b,c,d,e,f,g,h,i,j,k,l; //Declare the character we need to run the program
33
34 /*-----
35 ***** Setup *****
36 -----*/
37
38 void setup()
39 {
40     pinMode(PIN_PHOTORESISTANCE, INPUT); //Pin to get the photoresistor data
41     Serial.begin(9600); //Declare the speed of data transmit to the serial monitor
42     Wire.begin(); //Start the I2C communication
43
44     radio.ON(); //Turn on the shield
45     radio.setMode(1); //Spreading Factor 7, Coding Rate = 4/5, Bandwidth = 125 KHz
46     radio.setHeaderON(); //Informations about the device
47     radio.setChannel(CH_18_868); //Define the frequency (f = 868 MHz)
48     radio.setCRC_ON(); //Start the Cyclic Redundancy Check (CRC)
49     radio.setPower('H'); //Select the output power (L, H, M, x, X) to transmit data
50     radio.setNodeAddress(NODE); //Define the address of the node
51 }
```

If, you want more precisions, find these elements in the code:

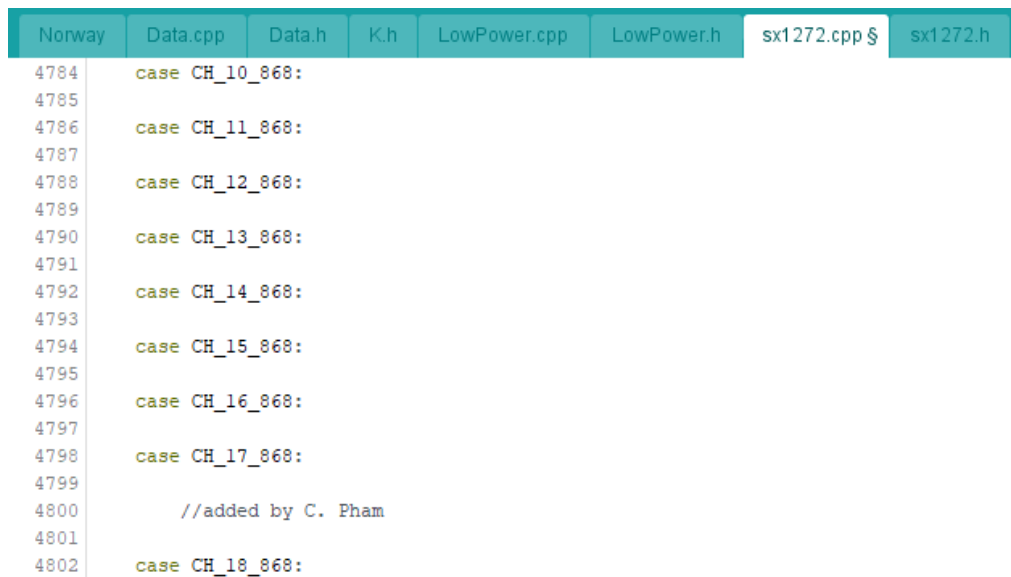
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The screenshot shows an IDE with a tab bar at the top containing: Norway, Data.cpp, Data.h, K.h, LowPower.cpp, LowPower.h, sx1272.cpp (selected), and sx1272.h. The code in the editor is as follows:

```
1216 }
1217
1218 writeRegister(REG_OP_MODE, LORA_STANDBY_MODE); // LoRa standby mode
1219
1220
1221
1222 switch (mode)
1223 {
1224 {
1225
1226 // mode 1 (better reach, medium time on air)
1227
1228 case 1:
1229
1230     setCR(CR_5);          // CR = 4/5
1231
1232     setSF(SF_7);          // SF = 7
1233
1234     setBW(BW_125);        // BW = 125 KHz
1235
1236     break;
```

The picture above is for the Coding rate, the Spreading Factor and also the Bandwidth.



The screenshot shows an IDE with a tab bar at the top containing: Norway, Data.cpp, Data.h, K.h, LowPower.cpp, LowPower.h, sx1272.cpp \$ (selected), and sx1272.h. The code in the editor is as follows:

```
4784 case CH_10_868:
4785
4786 case CH_11_868:
4787
4788 case CH_12_868:
4789
4790 case CH_13_868:
4791
4792 case CH_14_868:
4793
4794 case CH_15_868:
4795
4796 case CH_16_868:
4797
4798 case CH_17_868:
4799
4800 //added by C. Pham
4801
4802 case CH_18_868:
```

The picture above is for selecting the Frequency.

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```
5320     case 'X':
5321
5322     case 'M':  value = 0x0F;
5323
5324         // SX1272/76: 14dBm
5325
5326         break;
5327
5328
5329
5330     // modified by C. Pham, set to 0x03 instead of 0x00
5331
5332     case 'L':  value = 0x03;
5333
5334         // SX1272/76: 2dBm
5335
5336         break;
5337
5338
5339
5340     case 'H':  value = 0x07;
5341
5342         // SX1272/76: 6dBm
5343
5344         break;
```

The picture above is for selecting the power of the signal.

Now that the program is loaded, as it is automated you just need to plug the device (Arduino Uno + the SX1272 Embedded shield + sensor circuit board) to any USB port to power it in order to gather and transmit data.

This program will send data to the Lora gateway.

This tutorial is finished. You should now go read the tutorial about How to install the Raspberry Pi Gateway, in order to receive the LoRa transmitted data.

Thank you for reading.

Aurora project members