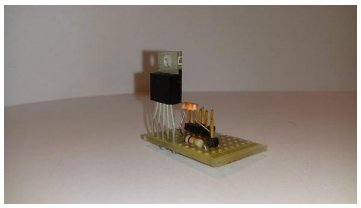
How to install the Arduino Node

An Arduino Node is a device which is used to send data, the technology used is LoRaWAN and to send data you can modify the settings as you want. This Arduino Node is used for a project in the Østfold University College. This one transmits data like temperature sensors and also light sensors. If you want to understand how we make this kind of device, you can follow this little guide.

First of all, to use this guide you must have these different components:

	Arduino Uno Rev 3
	SX1272 Embedded Shield
	Homemade electronic circuit
	Wire type A/B
	Wires

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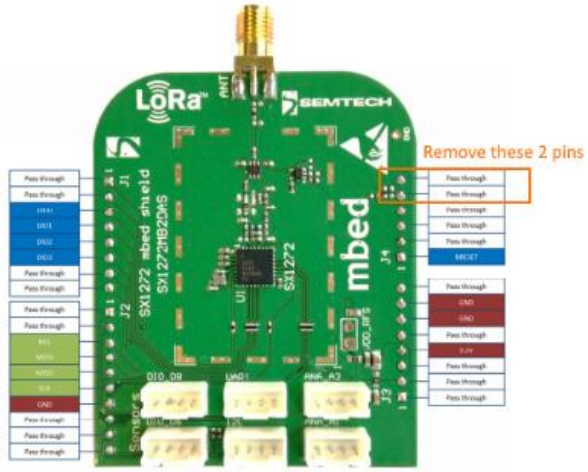
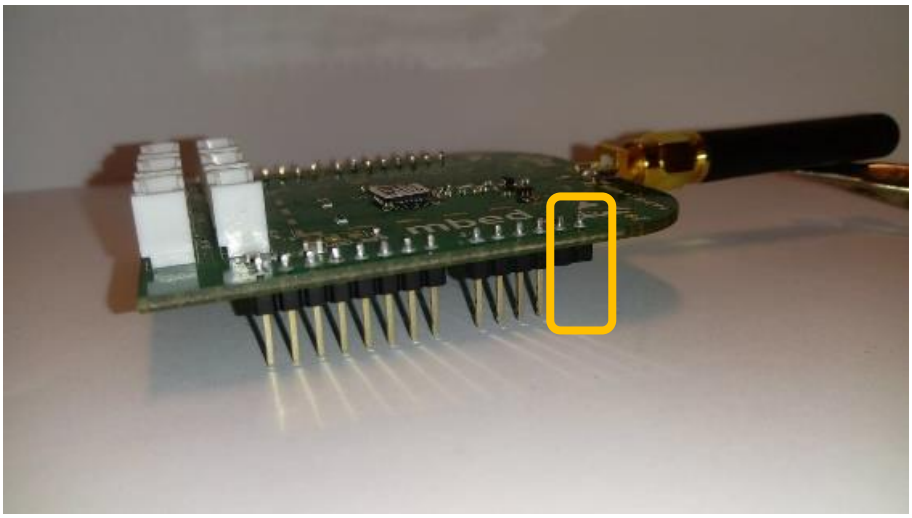
Now, if you have all these things you can start downloading the Arduino IDE and click on the OS that you selected and it will download it.

When this is done, run the file that you downloaded (.exe) and follow the instructions, it is very intuitive.
When the Arduino IDE is on your Desktop, you can follow the steps just below.

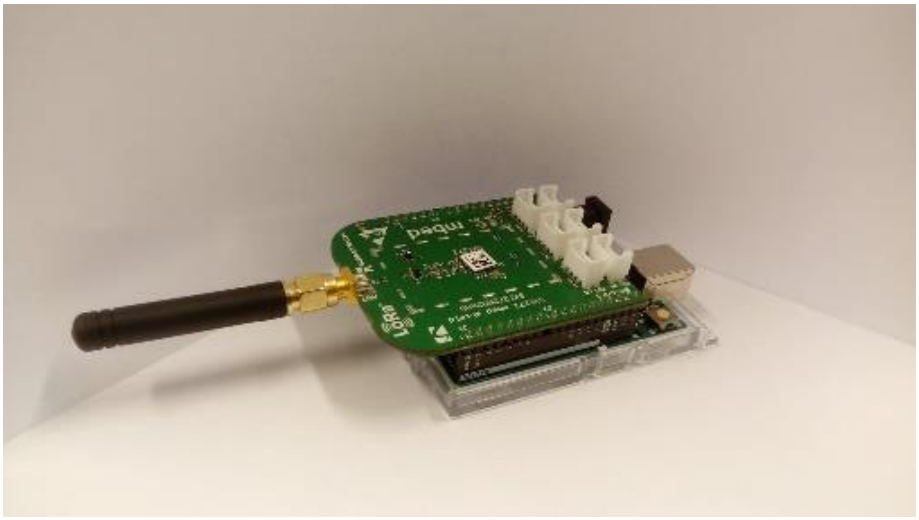
Step 1: Arduino + Shield

Unfortunately, two pins of the SX1272 Embedded shield have to be annulled in order to function with the Arduino Uno Rev 3. This is because the Arduino Uno Rev 3 can only use one I2C protocol at a time, but the SX1272 Embedded shield is expecting to use its two I2C protocols at the same time, thus separating the impulse which results in a voltage drop. This drop dips below what is needed to power the sensors plugged on the SX1272. Confronted to this compatibility issue between two pieces of hardware coming from different companies, we chose this straight and simple solution. So, in order to use our code please desolder or cut these two pins.



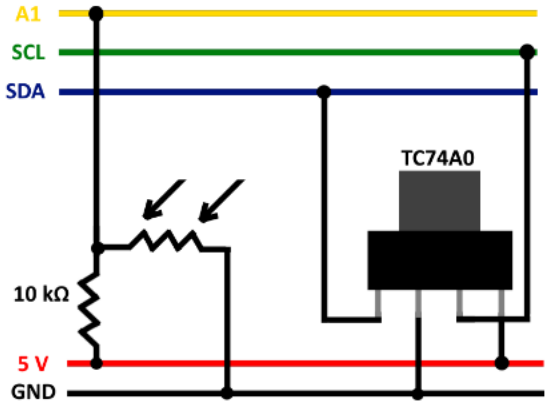


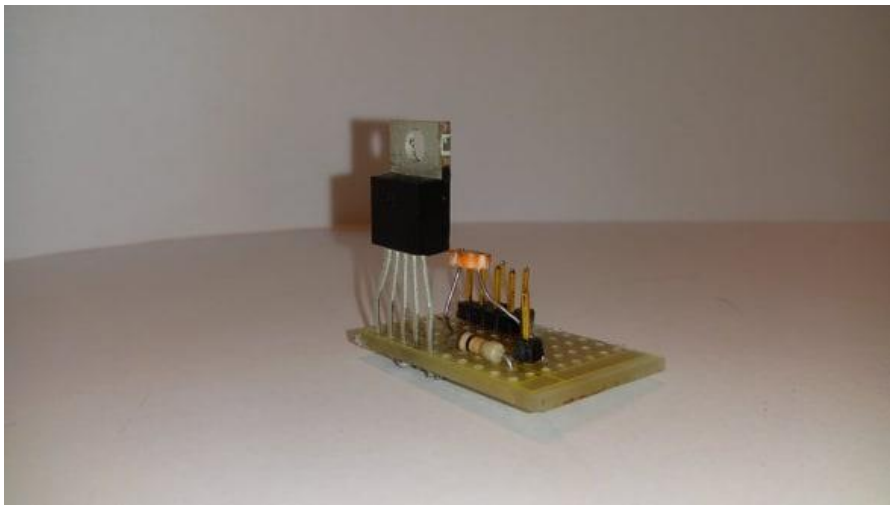
Fit together the Arduino Uno Rev 3 and the SX1272 embedded Shield.



Step 2: Homemade circuit

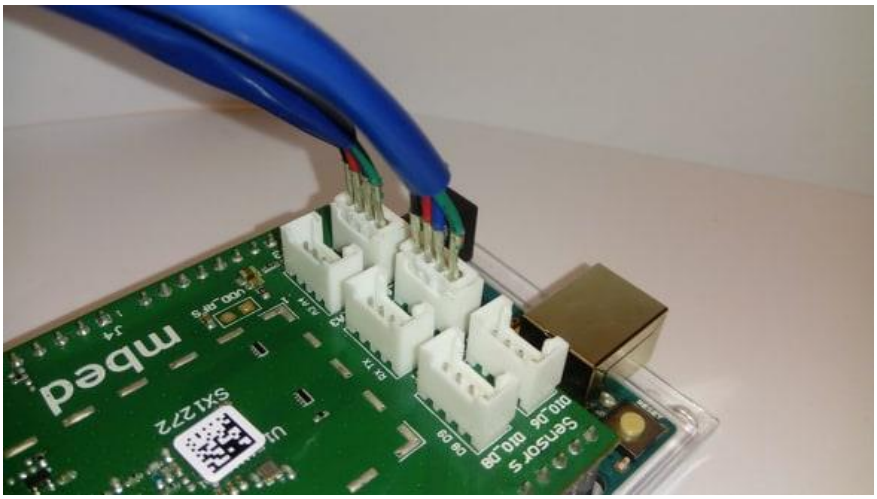
Create this sensors circuit in order to be able to measure brightness and temperature. Light sensor: LDR 12 mm and Thermal sensor: TC74A0.





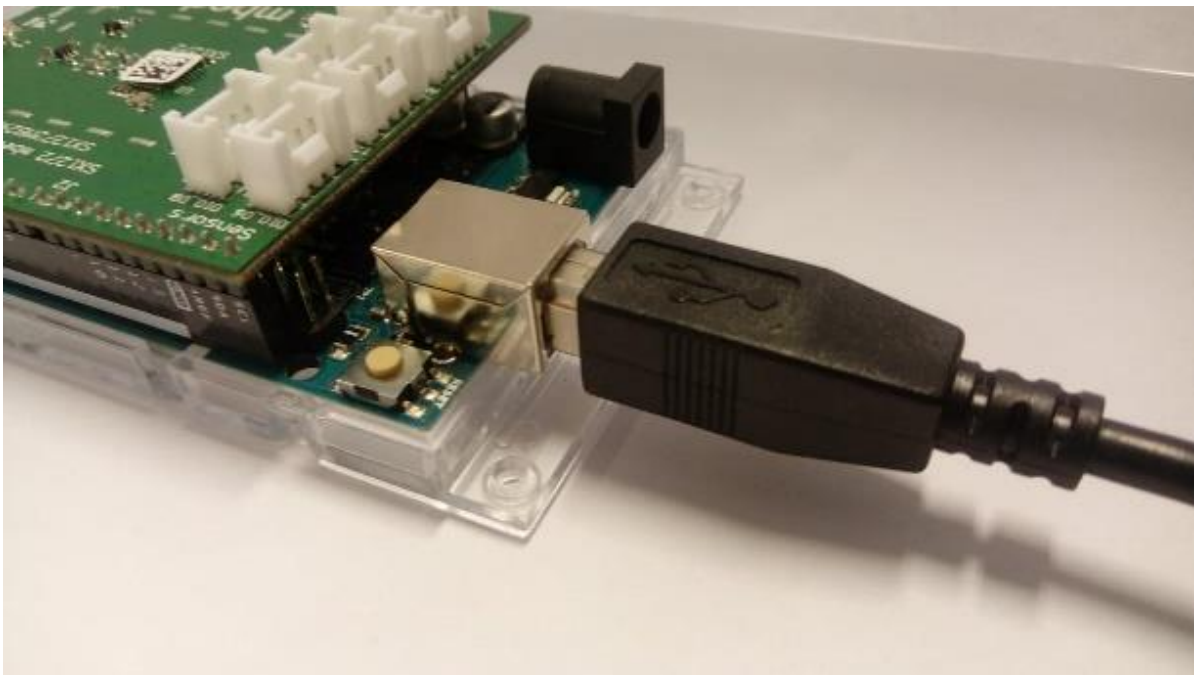
Step 3: Plug the Homemade circuit

Use wires to plug the sensors circuit board to the SX1272 Embedded shield.



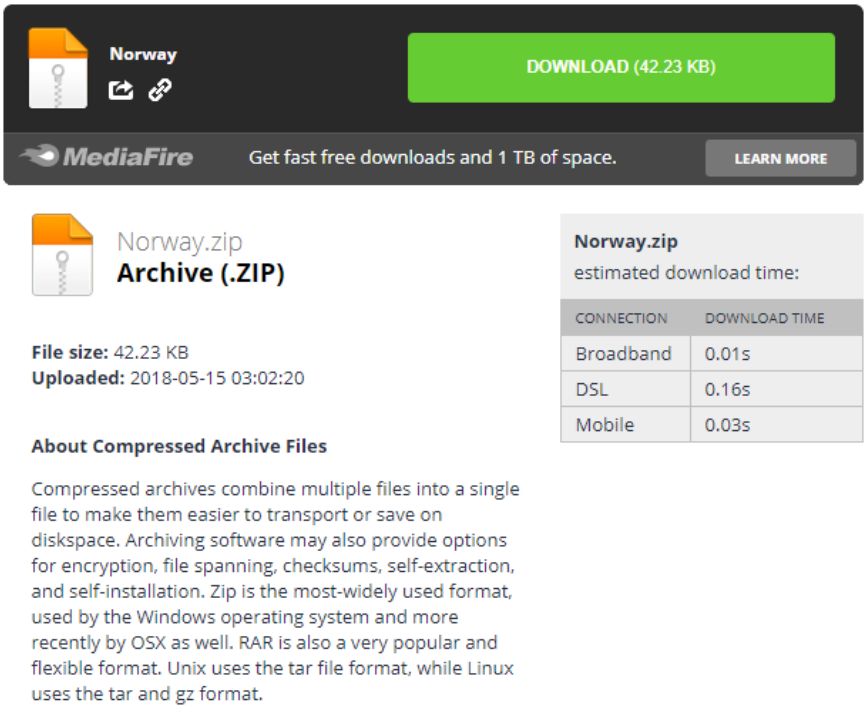
Step 4: Connection between Arduino and a PC

Plug the Wire type A/B into the Arduino Uno Rev 3 and also plug the Arduino Uno Rev 3 into an USB port of your computer.



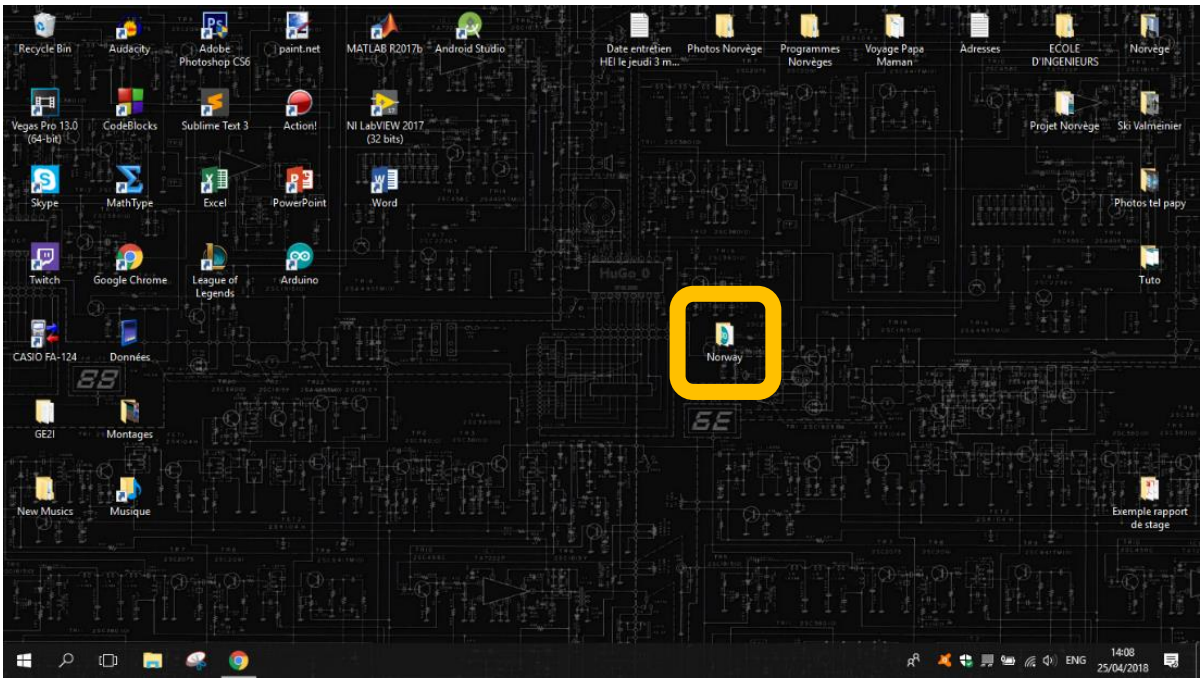
Step 5: Download the code

Download the Arduino called Norway.

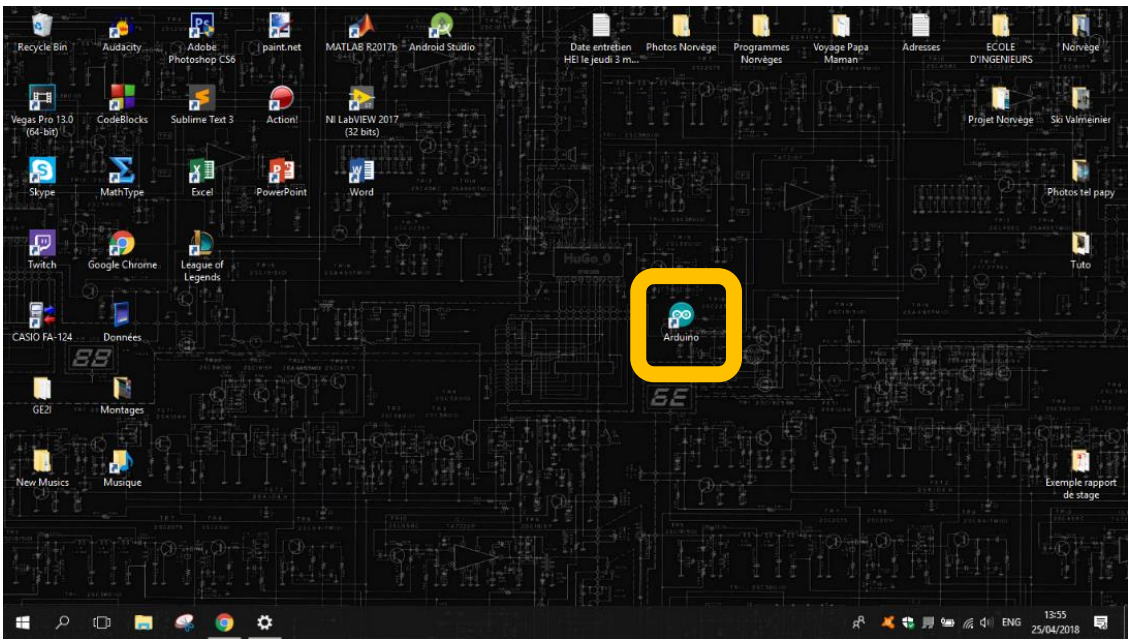


Click here to download

It is a ZIP file so you must extract the folder on your Desktop.

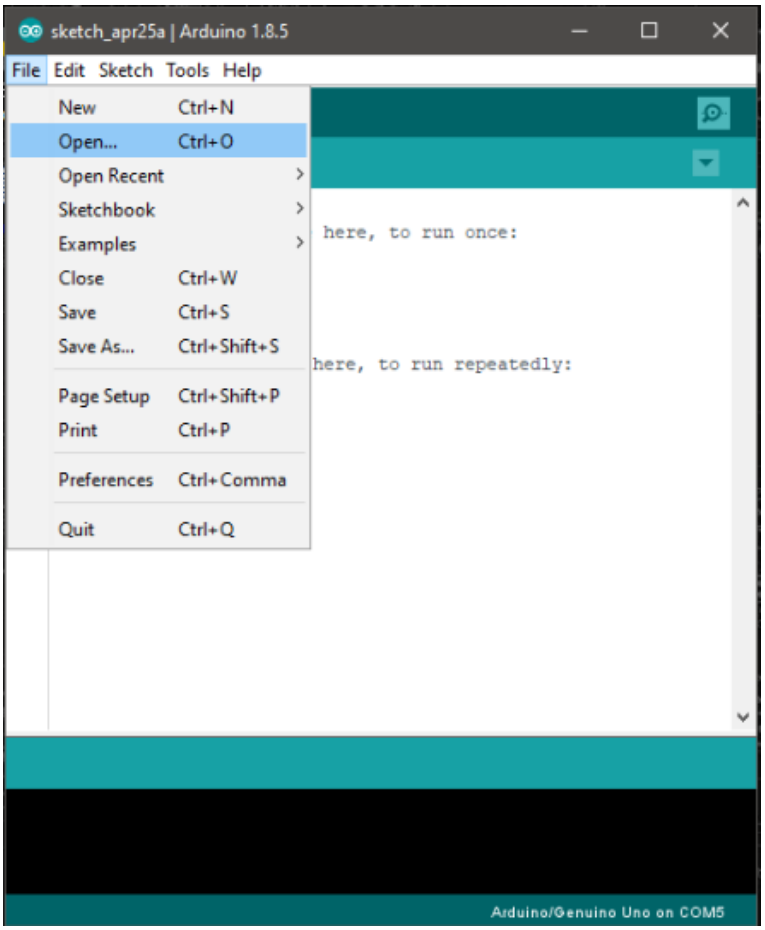


Next, you need to turn on the Arduino IDE.

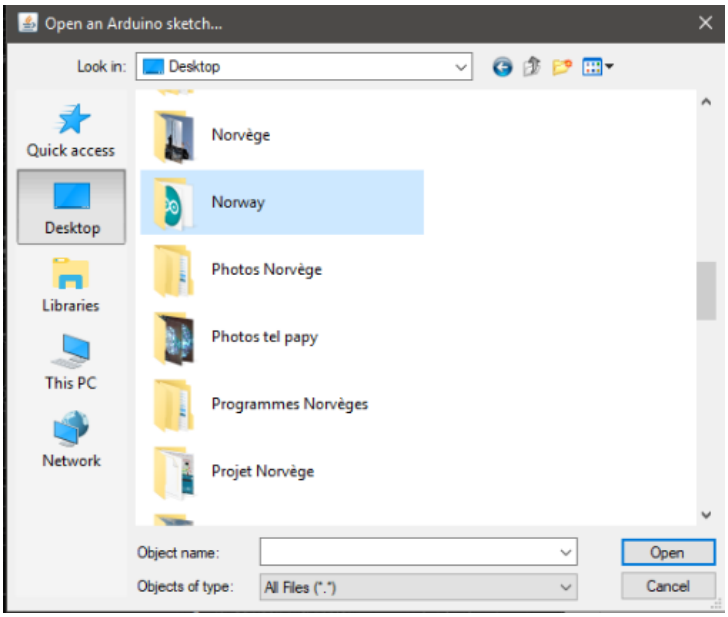


Step 6: Insert the code into Arduino IDE

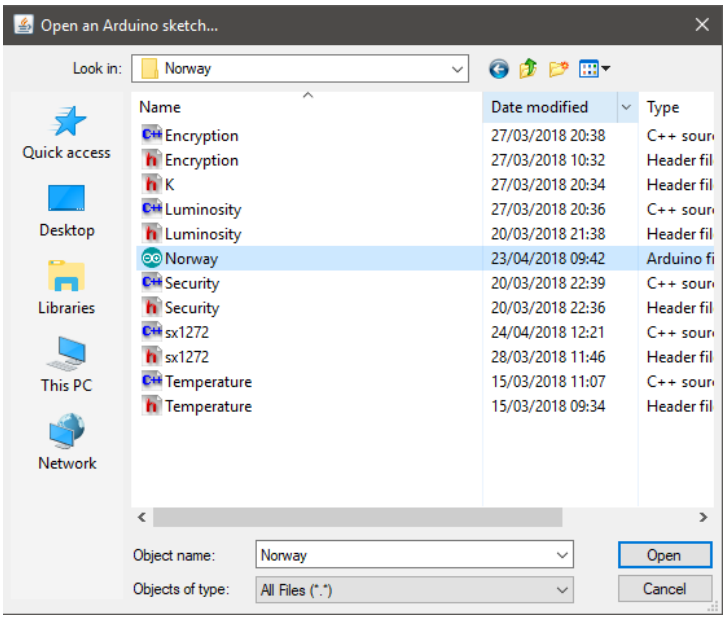
Once in Arduino IDE, go in File and select Open (shortcut: Ctrl + O).



Now select the file on the Desktop named *Norway*.

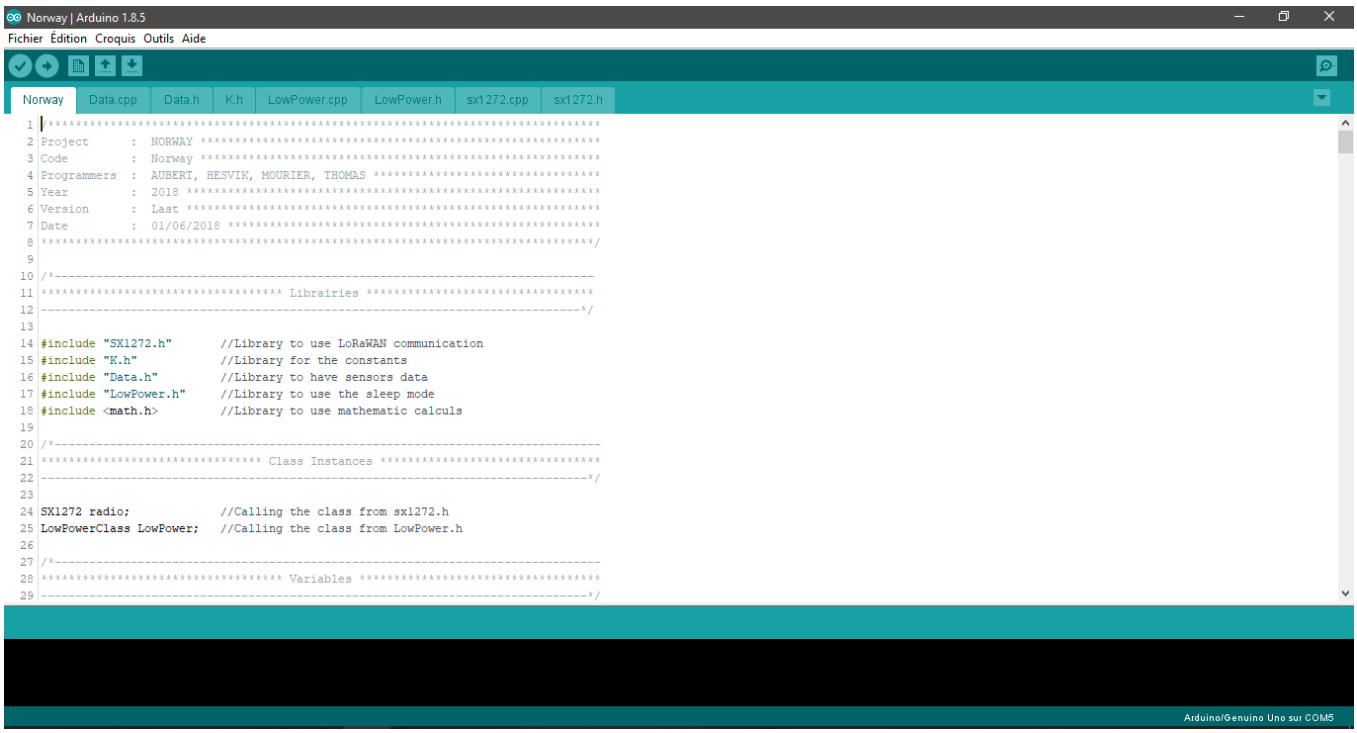


Inside, choose the file *Norway.ino* and click on Open.

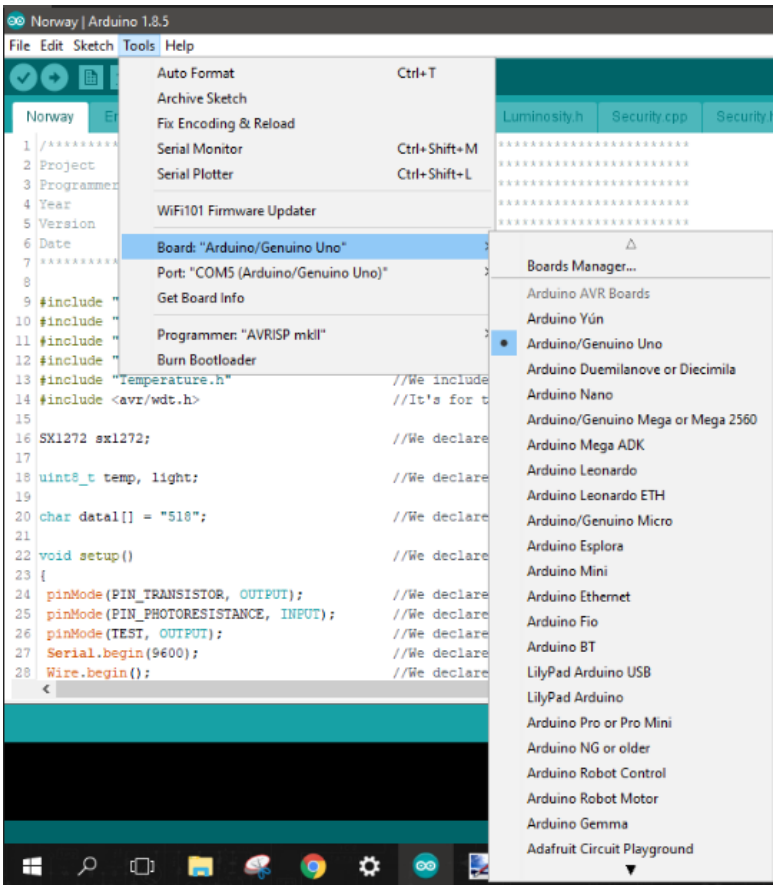


Step 7: Configurations

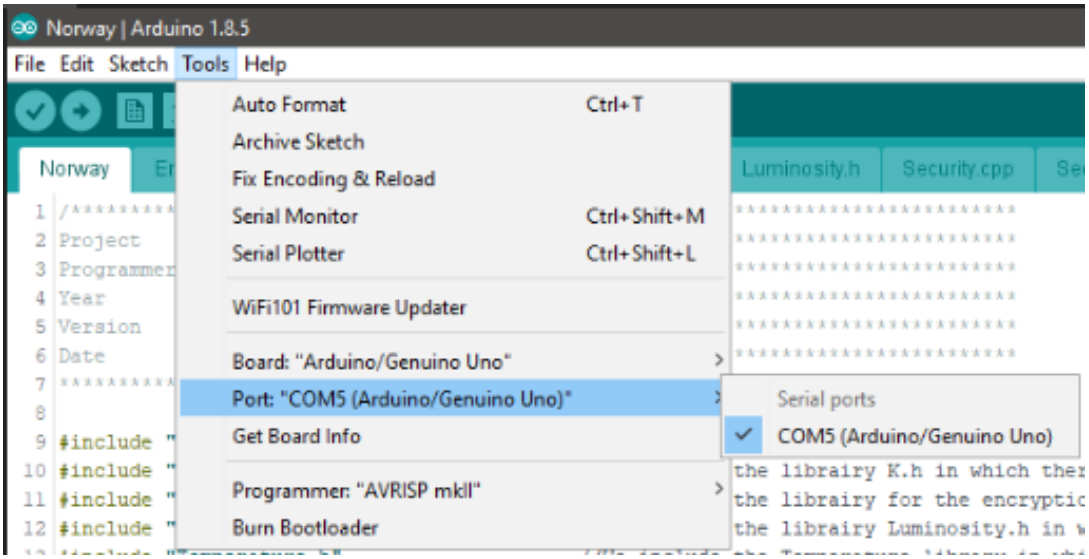
You should get this page:



Now, go in Tool, select Board, and chose the type of card: it is an *Arduino/Genuino Uno*.



Then, indicate the USB port used by the Arduino: Tool -> Port and select the adequate COM. Most often, it is the first one on the list.

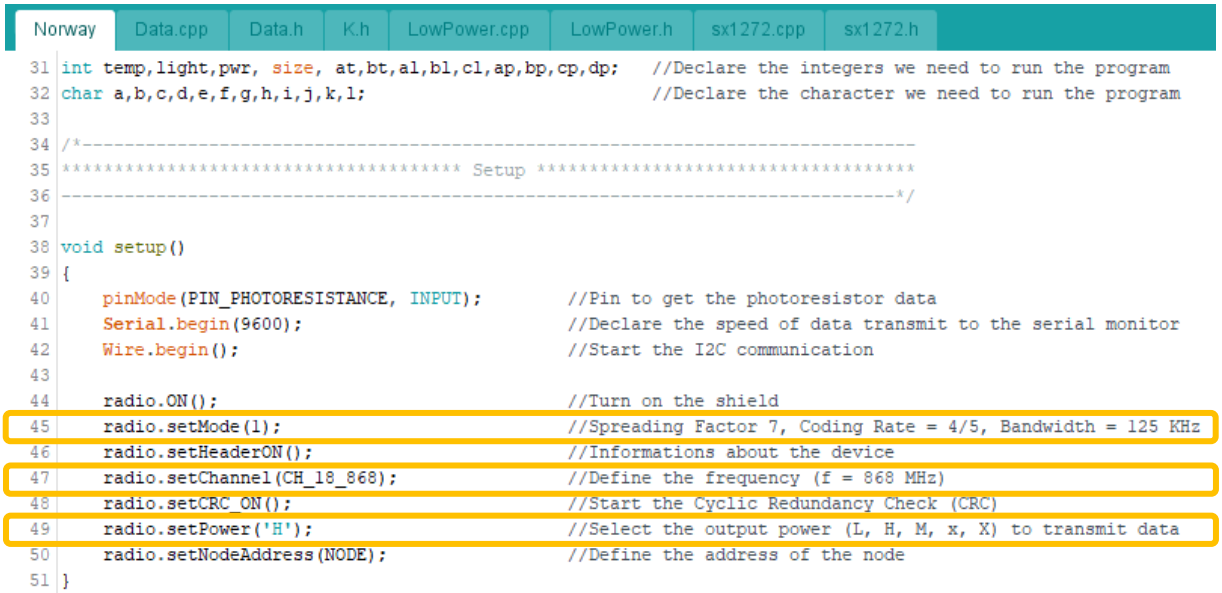


Step 8: Uploading

Now, just upload the code to the Arduino: select Sketch, then Upload, or use the icon surrounded in the picture below.

When the upload is done you should have this message “Done uploading”:

If you want to change things about the LoRaWan transmission, you can modify few things in these yellow rectangles:



If, you want more precisions, find these elements in the code:

Norway | Data.cpp | Data.h | K.h | LowPower.cpp | LowPower.h | sx1272.cpp | sx1272.h

```
1216    }
1217
1218    writeRegister(REG_OP_MODE, LORA_STANDBY_MODE);  // LoRa standby mode
1219
1220
1221
1222    switch (mode)
1223
1224    {
1225
1226    // mode 1 (better reach, medium time on air)
1227
1228    case 1:
1229
1230        setCR(CR_5);         // CR = 4/5
1231
1232        setSF(SF_7);        // SF = 7
1233
1234        setBW(BW_125);       // BW = 125 KHz
1235
1236        break;
```

The picture above is for the Coding rate, the Spreading Factor and also the Bandwidth.

Norway | Data.cpp | Data.h | K.h | LowPower.cpp | LowPower.h | sx1272.cpp § | sx1272.h

```
4784    case CH_10_868:
4785
4786    case CH_11_868:
4787
4788    case CH_12_868:
4789
4790    case CH_13_868:
4791
4792    case CH_14_868:
4793
4794    case CH_15_868:
4795
4796    case CH_16_868:
4797
4798    case CH_17_868:
4799
4800        //added by C. Pham
4801
4802    case CH_18_868:
```

The picture above is for selecting the Frequency.

Norway | Data.cpp | Data.h | K.h | LowPower.cpp | LowPower.h | sx1272.cpp § | sx1272.h

```
5320    case 'X':
5321
5322    case 'M':  value = 0x0F;
5323
5324        // SX1272/76: 14dBm
5325
5326        break;
5327
5328
5329
5330    // modified by C. Pham, set to 0x03 instead of 0x00
5331
5332    case 'L':  value = 0x03;
5333
5334        // SX1272/76: 2dBm
5335
5336        break;
5337
5338
5339
5340    case 'H':  value = 0x07;
5341
5342        // SX1272/76: 6dBm
5343
5344        break;
```

The picture above is for selecting the power of the signal.

Now that the program is loaded, as it is automated you just need to plug the device (Arduino Uno + the SX1272 Embedded shield + sensor circuit board) to any USB port to power it in order to gather and transmit data.

This program will send data to the Lora gateway.

This tutorial is finished. You should now go read the tutorial about How to install the Raspberry Pi Gateway, in order to receive the LoRa transmitted data.

Thank you for reading.

Aurora project members