



So Far...

- ▶ Our goal (supervised learning):
 - To learn a set of discriminant functions
- ▶ Bayesian framework
 - We could design an optimal classifier if we knew:
 - $P(\omega_i)$: priors and $P(x \mid \omega_i)$: class-conditional densities
 - Using training data to estimate $P(\omega_i)$ and $P(x \mid \omega_i)$
- ▶ Directly learning discriminant functions from the training data
 - We only know the form of the discriminant functions
 - Linear Methods for Regression

Linear Methods for Classification

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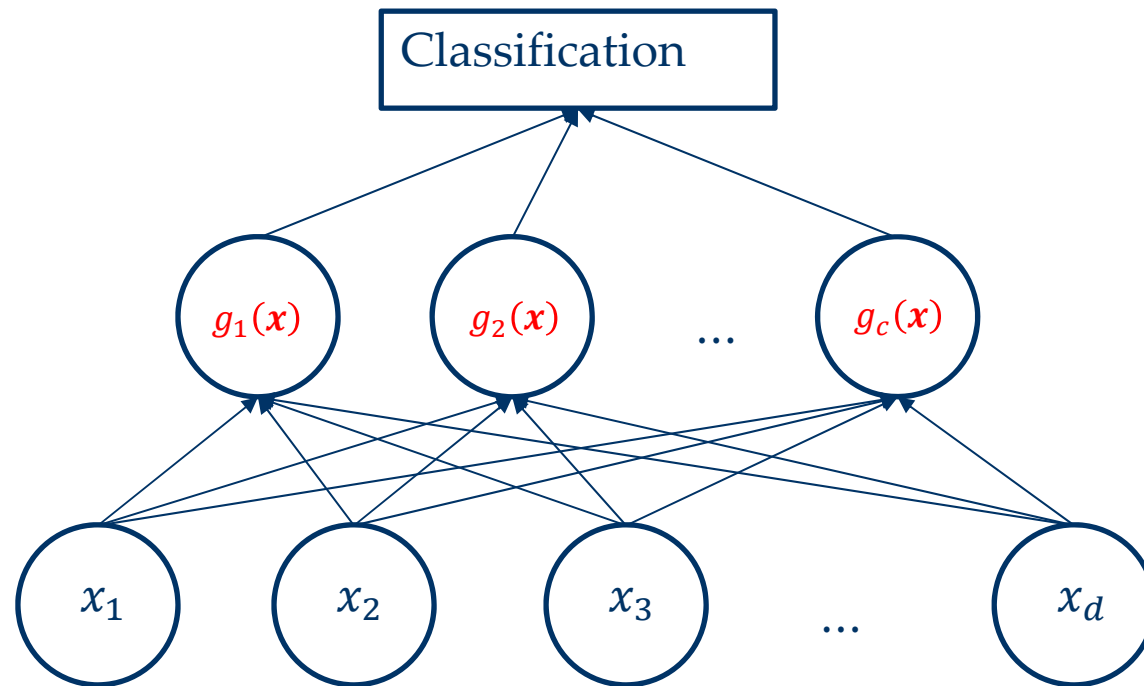
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Discriminant Functions and Classifiers



- Set of discriminant functions: $g_i(\mathbf{x})$, $i = 1, \dots, c$

$$g(\mathbf{x}) = (X X^T + \lambda I)^{-1} X \mathbf{y}$$

- Classifier assigns a feature vector \mathbf{x} to class ω_i if:

$$g_i(\mathbf{x}) > g_j(\mathbf{x}), \quad \forall j \neq i$$



Linear Regression of an Indicator Matrix

$$g(x) = (XX^T + \lambda I)^{-1} X \mathbf{y}$$

$$\mathbf{y} = \begin{bmatrix} 1 \\ \vdots \\ 1 \\ 2 \\ \vdots \\ 2 \\ \vdots \\ c \\ \vdots \\ c \end{bmatrix}$$

$$Y = \begin{bmatrix} 1 & 0 & & 0 \\ \vdots & \vdots & & \vdots \\ 1 & 0 & & 0 \\ 0 & 1 & & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & & 1 \\ \vdots & \vdots & & \vdots \\ 0 & 0 & & 1 \end{bmatrix}$$

- One VS. Rest



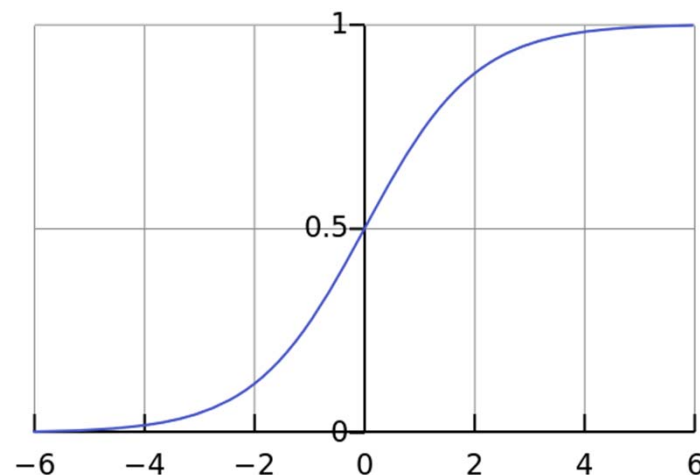
Sigmoid function (logistic function)

$$\sigma(t) = \frac{e^t}{1 + e^t} = \frac{1}{1 + e^{-t}}$$

- ▶ It is the cumulative distribution function (CDF) of the standard logistic distribution.
- ▶ While the input can have any value from $-\infty$ to $+\infty$, the output takes only values between 0 and 1, and hence is interpretable as probability

$$\sigma: \mathbb{R} \rightarrow (0,1)$$

- ▶ S-shaped





Logistic Regression

- **Logistic Regression (LR)** is a classification model used to describe the relationship between a **categorical** dependent variable and one or several independent variables by estimating **probabilities** using **sigmoid function**.

$$P(y_i = 1|x_i, \mathbf{a}) = \sigma(\mathbf{a}^T \mathbf{x}_i) = \frac{1}{1 + e^{-\mathbf{a}^T \mathbf{x}_i}}$$

$$P(y_i = -1|x_i, \mathbf{a}) = 1 - \sigma(\mathbf{a}^T \mathbf{x}_i) = 1 - \frac{1}{1 + e^{-\mathbf{a}^T \mathbf{x}_i}} = \frac{1}{1 + e^{\mathbf{a}^T \mathbf{x}_i}}$$

$$P(y_i = \pm 1|x_i, \mathbf{a}) = \sigma(y_i \mathbf{a}^T \mathbf{x}_i) = \frac{1}{1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i}}$$



Maximum Likelihood Estimation for Logistic Regression

$$P(y_i = \pm 1 | \mathbf{x}_i, \mathbf{a}) = \sigma(y_i \mathbf{a}^T \mathbf{x}_i) = \frac{1}{1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i}}$$

$$P(D) = \prod_{i \in I} \sigma(y_i \mathbf{a}^T \mathbf{x}_i)$$

$$l(P(D)) = \sum_{i \in I} \log(\sigma(y_i \mathbf{a}^T \mathbf{x}_i)) = - \sum_{i \in I} \log(1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i})$$

- Logistic Regression:

$$E(\mathbf{a}) = \sum_{i \in I} \log(1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i})$$

- $E(\mathbf{a})$: a convex function of \mathbf{a} ?

Homework



Minimize a Differentiable Function

- ▶ Objective Function of Logistic Regression:

$$E(\mathbf{a}) = \sum_{i \in I} \log(1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i})$$

- ▶ Objective Function of Linear Regression:

$$E(\mathbf{a}) = \sum_{i \in I} (y_i - \mathbf{a}^T \mathbf{x}_i)^2$$

- ▶ Gradient Descent



Gradient Descent





Gradient Descent

- ▶ A first-order optimization algorithm.
- ▶ Can find a local minimum of a function
- ▶ One takes steps proportional to the negative of the gradient (or of the approximate gradient) of the function at the current point.
- ▶ If instead one takes steps proportional to the positive of the gradient, one approaches a local maximum of that function;
- ▶ Another name: steepest descent



Gradient Descent

- ▶ If the multivariable function $J(\mathbf{w})$ is **defined** and **differentiable** in a neighborhood of a point \mathbf{a} , then $J(\mathbf{w})$ decreases fastest if one goes from \mathbf{a} in the direction of the negative gradient of J at \mathbf{a} , $-\nabla J(\mathbf{a})$.
- ▶ If $\mathbf{b} = \mathbf{a} - \gamma \nabla J(\mathbf{a})$, for γ small enough, then $J(\mathbf{a}) \geq J(\mathbf{b})$.
- ▶ With this observation in mind, one starts with a guess \mathbf{w}_0 for a local minimum of J , and considers the sequence $\mathbf{w}_0, \mathbf{w}_1, \mathbf{w}_2, \dots$ such that

$$\mathbf{w}_{n+1} = \mathbf{w}_n - \gamma \nabla J(\mathbf{w}_n), n \geq 0$$

- ▶ We have

$$J(\mathbf{w}_0) \geq J(\mathbf{w}_1) \geq J(\mathbf{w}_2) \geq \dots$$

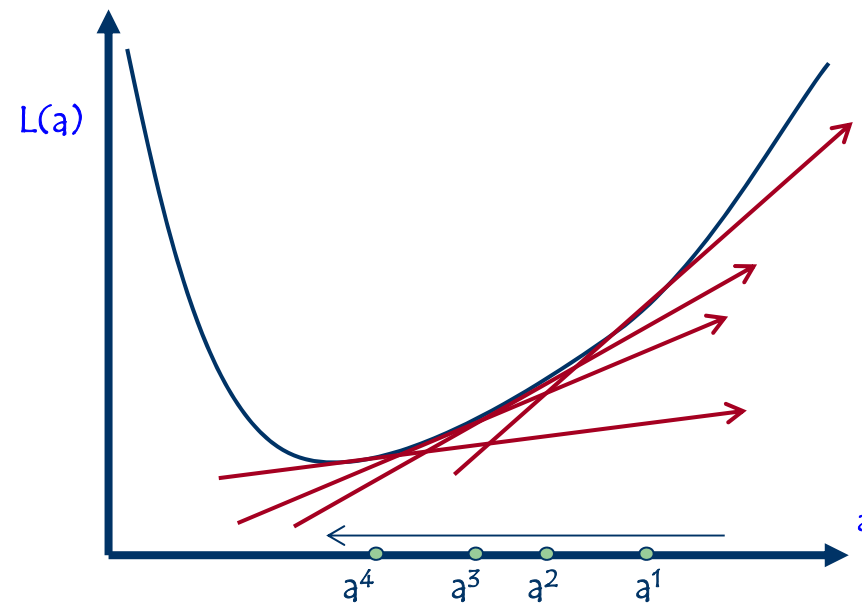
- ▶ so hopefully the sequence (\mathbf{w}_n) converges to the desired local minimum.
- ▶ Note that the value of the step size γ is allowed to change at every iteration.



Gradient Descent Algorithm

Algorithm 1 (Basic gradient descent)

```
1 begin initialize  $\mathbf{a}$ , criterion  $\theta, \eta(\cdot), k = 0$   
2 do  $k \leftarrow k + 1$   
3    $\mathbf{a} \leftarrow \mathbf{a} - \eta(k) \nabla J(\mathbf{a})$   
4 until  $\eta(k) \nabla J(\mathbf{a}) < \theta$   
5 return  $\mathbf{a}$   
6 end
```





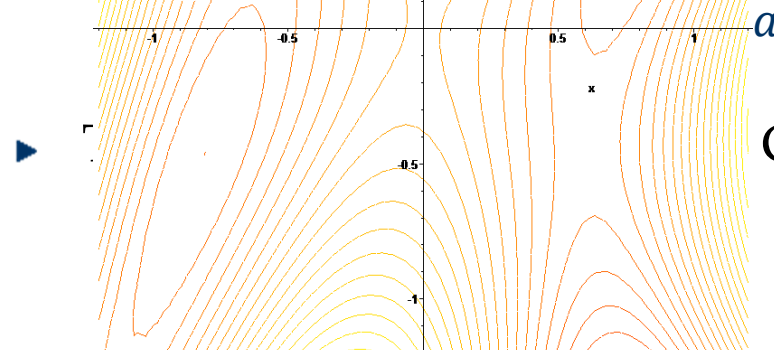
Minimize a Differentiable Function

- ▶ If the multivariable function $J(\mathbf{w})$ is **defined** and **differentiable** in a neighborhood of a point \mathbf{a} , then $J(\mathbf{w})$ decreases fastest if one goes from \mathbf{a} in the direction of the negative gradient of J at \mathbf{a} , $-\nabla J(\mathbf{a})$.
- ▶ If $\mathbf{b} = \mathbf{a} - \gamma \nabla J(\mathbf{a})$, for γ small enough, then $J(\mathbf{a}) \geq J(\mathbf{b})$. **Why?**

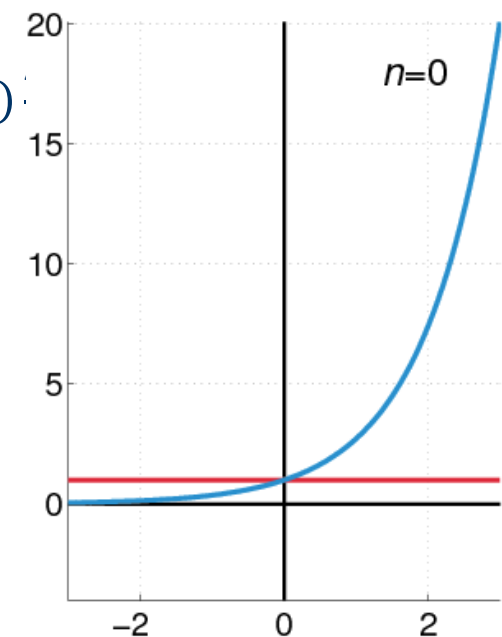
- ▶ Taylor series for evaluating a function

$$J(\mathbf{a} + \Delta \mathbf{a}) \approx J(\mathbf{a}) + \nabla J(\mathbf{a})^T \Delta \mathbf{a} + \frac{1}{2} \Delta \mathbf{a}^T \mathbf{H}(\mathbf{a}) \Delta \mathbf{a} + \dots$$

- ▶ Gradient Descent



Gradient Descent





Minimize a Differentiable Function

$$E(a + \Delta a) = E(a) + E'(a)\Delta a + E''(a)\frac{\Delta a^2}{2!} + E'''(a)\frac{\Delta a^3}{3!} + \dots$$

- ▶ If we use a linear approximation, then **Gradient Decent**

$$\Delta a = -\eta E'(a)$$

- ▶ If we use a quadratic approximation, then

- ▶ **Newton's Method**

Choose Δa that $E'(a)\Delta a + E''(a)\frac{\Delta a^2}{2!}$ is minimum

$$E'(a) + E''(a)\Delta a = 0 \quad \Delta a = -\frac{E'(a)}{E''(a)}$$

$$\Delta \mathbf{a} = -\eta [\mathbf{H}E(\mathbf{a})]^{-1} E'(\mathbf{a})$$

- ▶ **Quasi-Newton**

- DFP, BFGS, L-BFGS, OWL-QN



Regularized Logistic Regression

$$E(\mathbf{a}) = \sum_{i \in I} \log(1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i}) + \lambda \sum_{j=1}^p |\mathbf{a}_{jj}^2|$$

- ▶ L2-regularizer
- ▶ L1-regularizer (Sparse Logistic Regression)



Software

- ▶ LIBLINEAR

- <http://www.csie.ntu.edu.tw/~cjlin/liblinear/>



Support Vector Machine



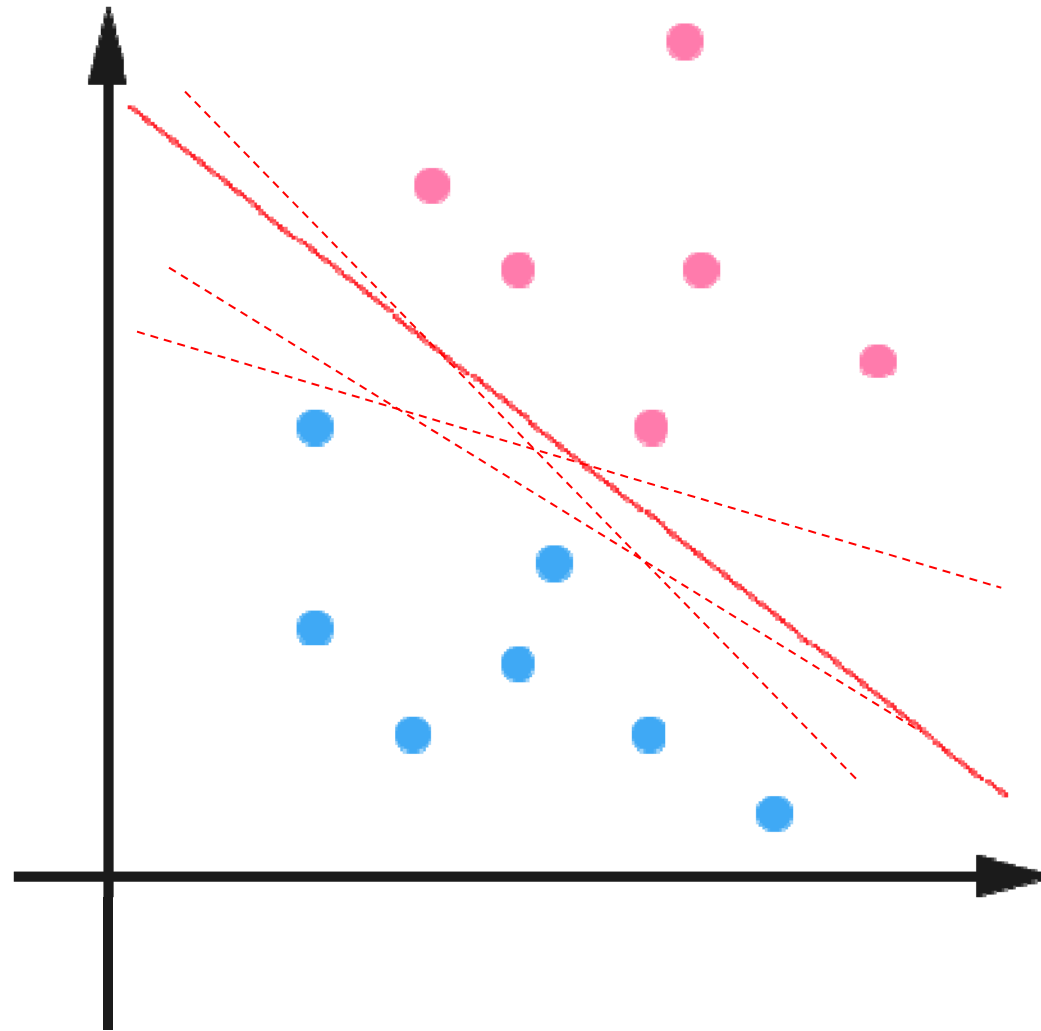
Two-category Linearly Separable Case

- ▶ If
 - $\mathbf{w}^T \mathbf{x} > 0$ for examples from the positive class.
 - $\mathbf{w}^T \mathbf{x} < 0$ for examples from the negative class.

- ▶ Such a weight vector \mathbf{w} is called a *separating vector* or a *solution vector*
 - Does solution vector unique?

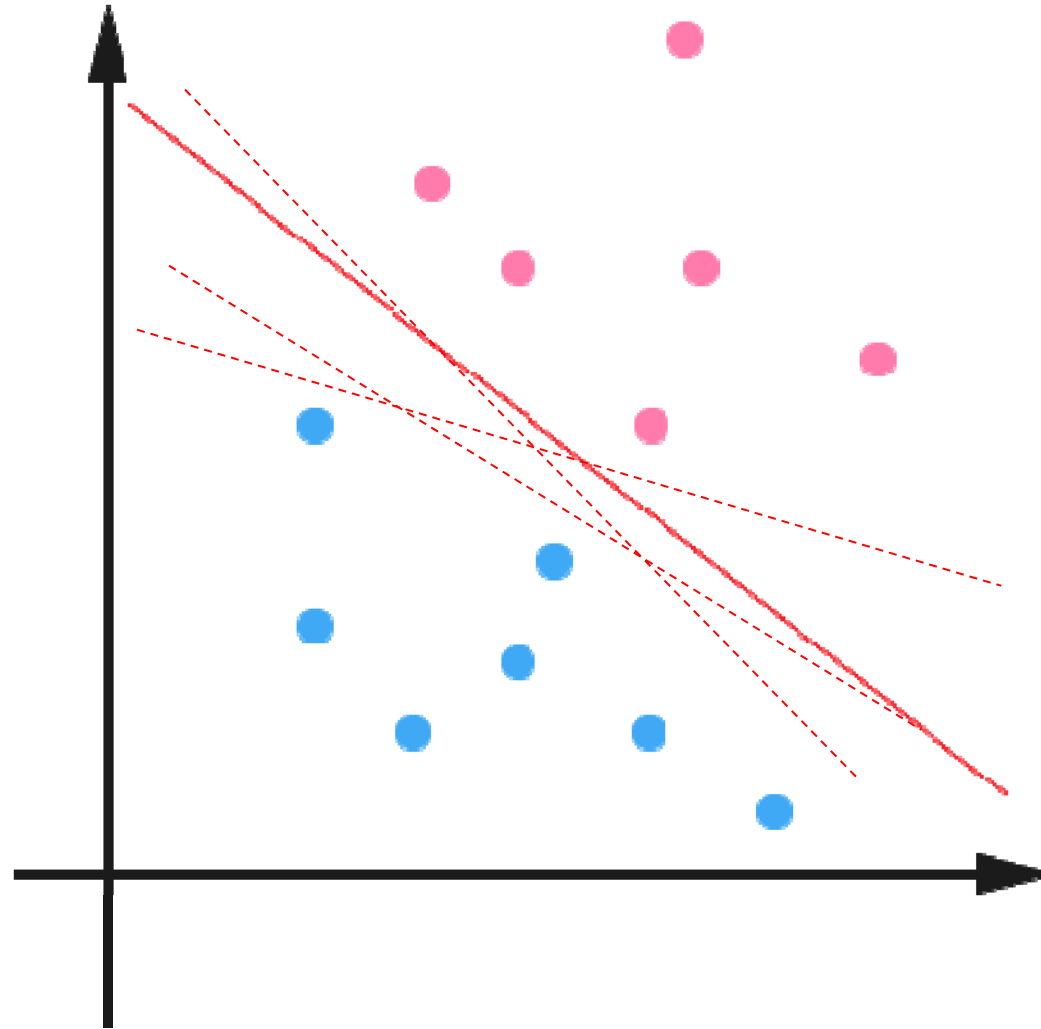


Non-uniqueness of hyperplane classifier



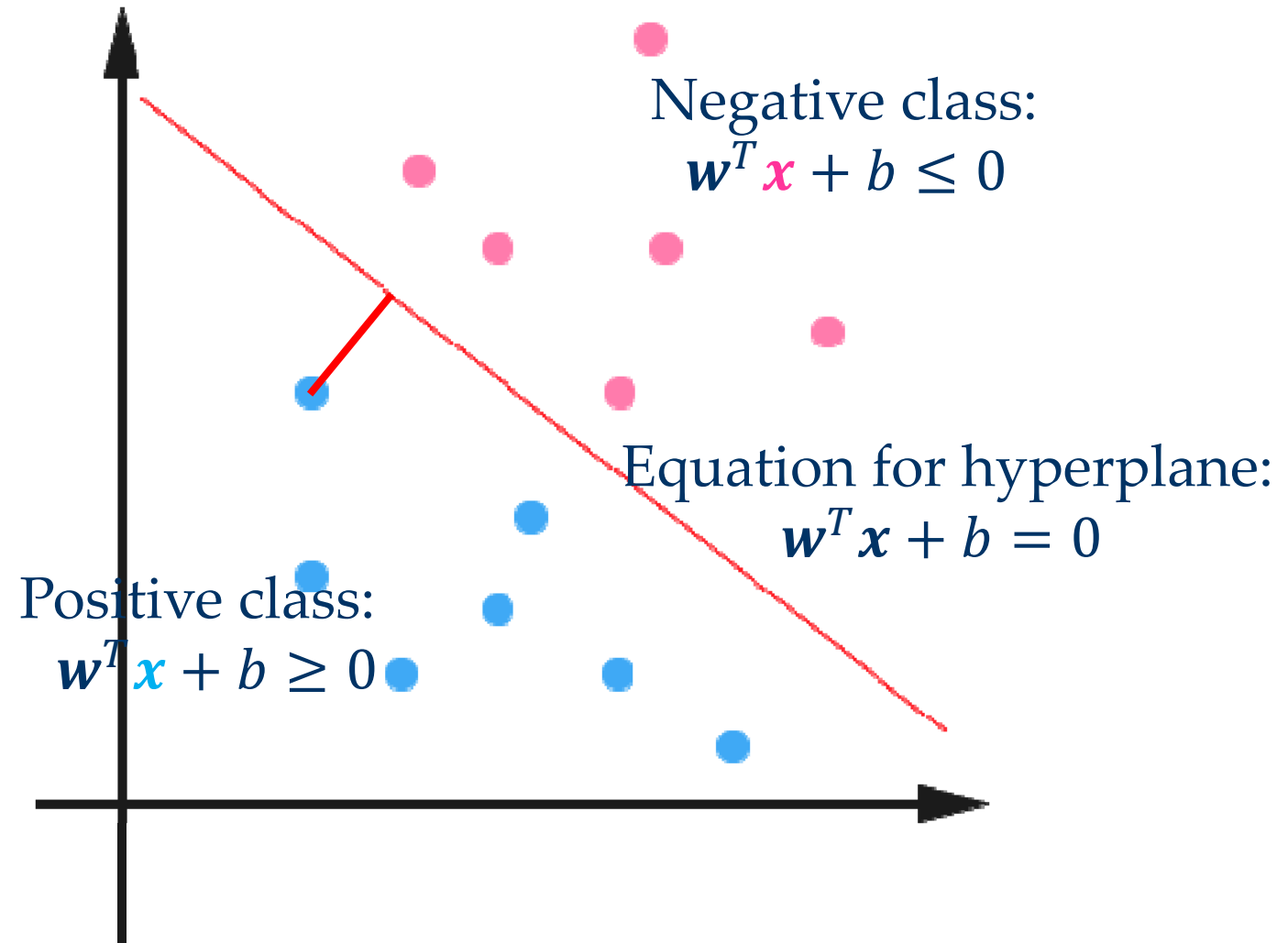


Which one is better?





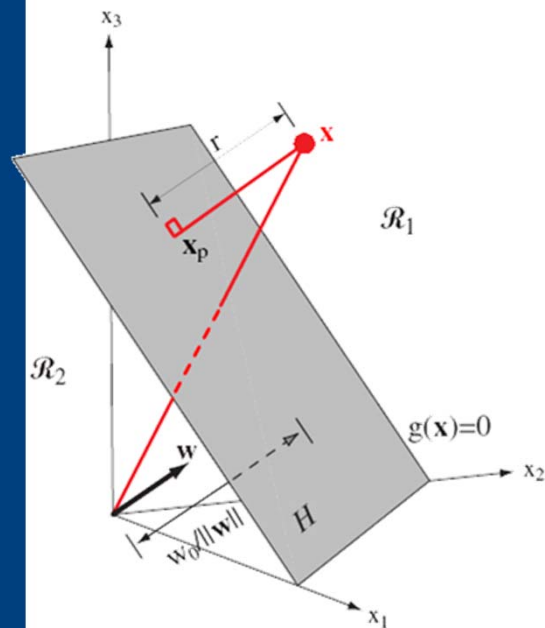
Binary Classification





Geometrical Margin

- ▶ Define γ as the distance from \mathbf{x} to the hyperplane
 - Computation: let the projection of \mathbf{x} into the hyperplane be \mathbf{x}_0 , then we have



$$\mathbf{x} = \mathbf{x}_0 + \gamma \frac{\mathbf{w}}{\|\mathbf{w}\|}$$
$$\mathbf{w}^T \left(\mathbf{x} - \gamma \frac{\mathbf{w}}{\|\mathbf{w}\|} \right) + b = 0$$

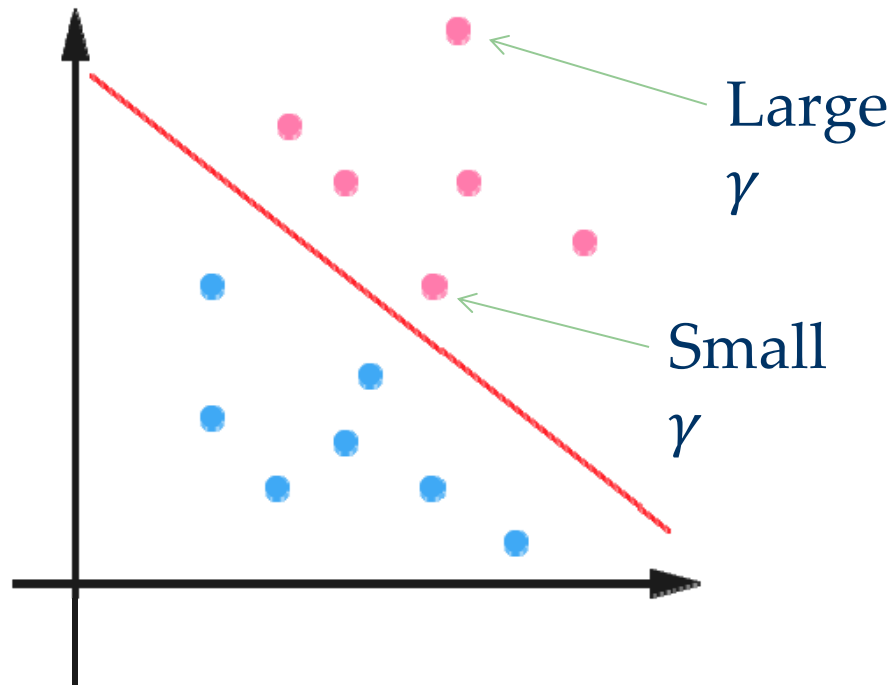
$$\gamma = y \frac{\mathbf{w}^T \mathbf{x} + b}{\|\mathbf{w}\|}$$

- ▶ γ : geometrical margin



Geometrical Margin

$$\gamma = y \frac{\mathbf{w}^T \mathbf{x} + b}{\|\mathbf{w}\|}$$



If the hyperplane moves a little, points with small γ will be affected, but points with large γ won't



Maximum Margin Classifier

- ▶ Define the margin of a dataset be the minimum margin of each data point
- ▶ Maximum margin classifier tries to achieve the maximum possible margin for a given dataset
 - Thus maximize the *confidence* of classifying the dataset
- ▶ Goal: Find the hyperplane with the largest margin



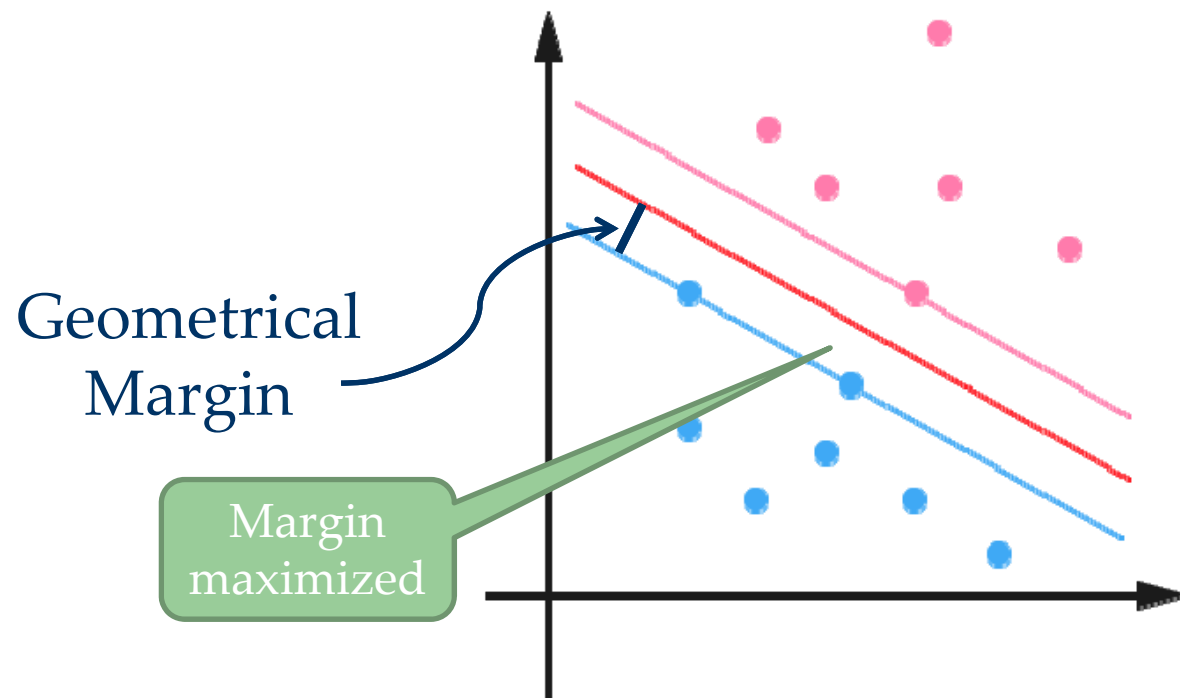
Why Maximum Margin?

- ▶ Intuitively this feels safest
- ▶ If we've made a small error in the location of the boundary, this gives us least chance of causing misclassification
- ▶ There's some theory (using VC dimension) that is related to the proposition that this is a good thing.
- ▶ Empirically it works very, very well.



Maximum Margin Classifier

- ▶ Geometrical margin is a value uniquely determined by the position of the hyperplane
- ▶ If we scale \mathbf{w} , γ will not change as long as the hyperplane is kept fixed





Maximum Margin Classifier

$$\max_{w,b} \gamma = \max_{w,b} \frac{y(\mathbf{w}^T \mathbf{x} + b)}{\|\mathbf{w}\|}$$

$$s.t., \gamma_i \geq \gamma$$

We know $y(\mathbf{w}^T \mathbf{x} + b)$ can be made arbitrarily large without changing the hyperplane, so we simply fix it at $y(\mathbf{w}^T \mathbf{x} + b) = 1$



Maximum Margin Classifier

$$\max_{w,b} \frac{y(w^T x + b)}{\|w\|} \quad \rightarrow \quad \max_{w,b} \frac{1}{\|w\|} \quad \rightarrow \quad \min_{w,b} \|w\|$$

$$s.t., \gamma_i = \frac{y_i(w^T x_i + b)}{\|w\|} \geq \gamma$$

$$y_i(w^T x_i + b) \geq \gamma \|w\| = 1$$

$$y_i(w^T x_i + b) \geq 1$$



Maximum Margin Classifier

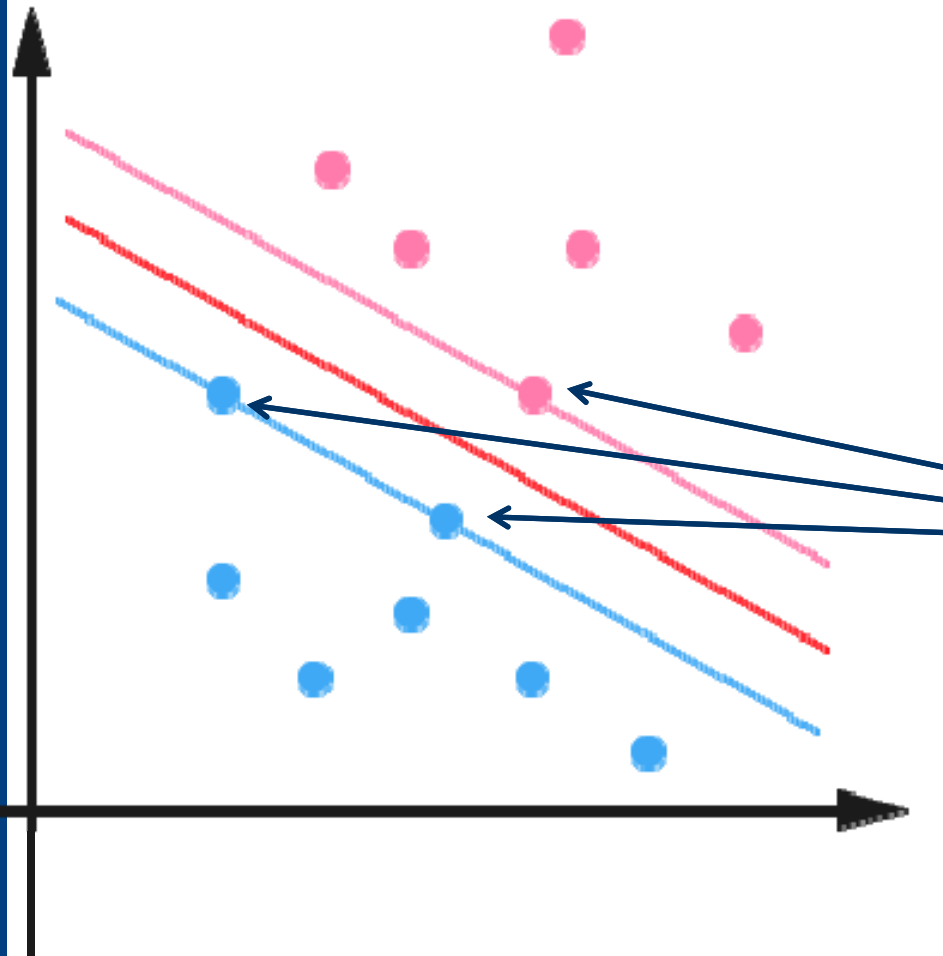
$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2$$

$$y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1$$

Square and a coefficient $\frac{1}{2}$ are added for the convenience of the derivation of optimization, and the minimizer of $\|\mathbf{w}\|$ and $\frac{1}{2} \|\mathbf{w}\|^2$ is obviously the same.



Support Vector Machine



Hyper plane of maximum margin is *supported* by those points (vectors) on the margin. Those are called **Support Vectors**. Non-support vectors can move freely without affecting the position of the hyperplane as long as they don't exceed the margin.



History of SVM

- ▶ SVM is related to statistical learning theory [3]
- ▶ SVM was first introduced in 1992 [1]
- ▶ SVM becomes popular because of its success in handwritten digit recognition
 - 1.1% test error rate for SVM. This is the same as the error rates of a carefully constructed neural network, LeNet 4.
 - See Section 5.11 in [2] or the discussion in [3] for details
- ▶ SVM is now regarded as an important example of “kernel methods”, one of the key area in machine learning

[1] Bernhard E. Boser , Isabelle M. Guyon , Vladimir N. Vapnik, A Training Algorithm for Optimal Margin Classifiers. Proceedings of the Fifth Annual Workshop on Computational Learning Theory 5 144-152, Pittsburgh, 1992.

[2] L. Bottou *et al.* Comparison of classifier methods: a case study in handwritten digit recognition. Proceedings of the 12th IAPR International Conference on Pattern Recognition, vol. 2, pp. 77-82 1994.

[3] V. Vapnik. The Nature of Statistical Learning Theory. 2nd edition, Springer, 1999.

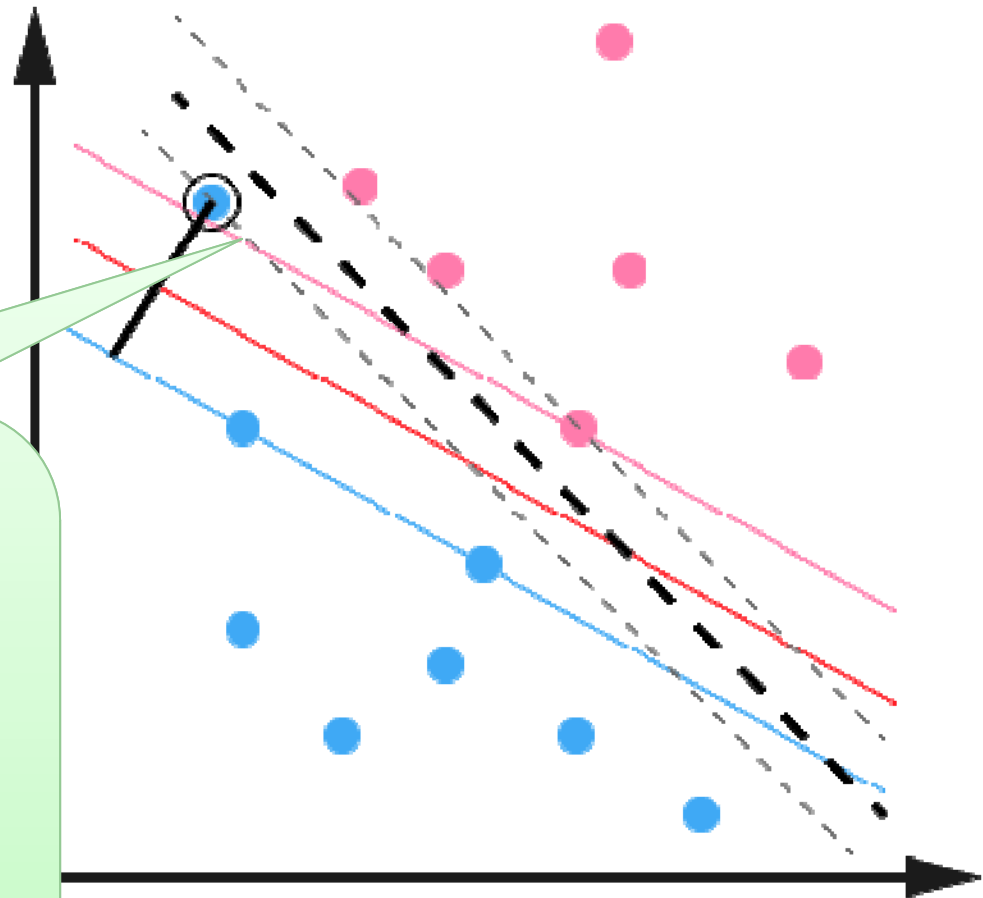


Weakness of the Original Model

$$\min_{w,b} \frac{1}{2} \|w\|^2$$
$$y_i(w^T x_i + b) \geq 1$$

When an outlier appear, the optimal hyperplane may be pushed far away from its original/correct place. The resultant margin will also be smaller than before.

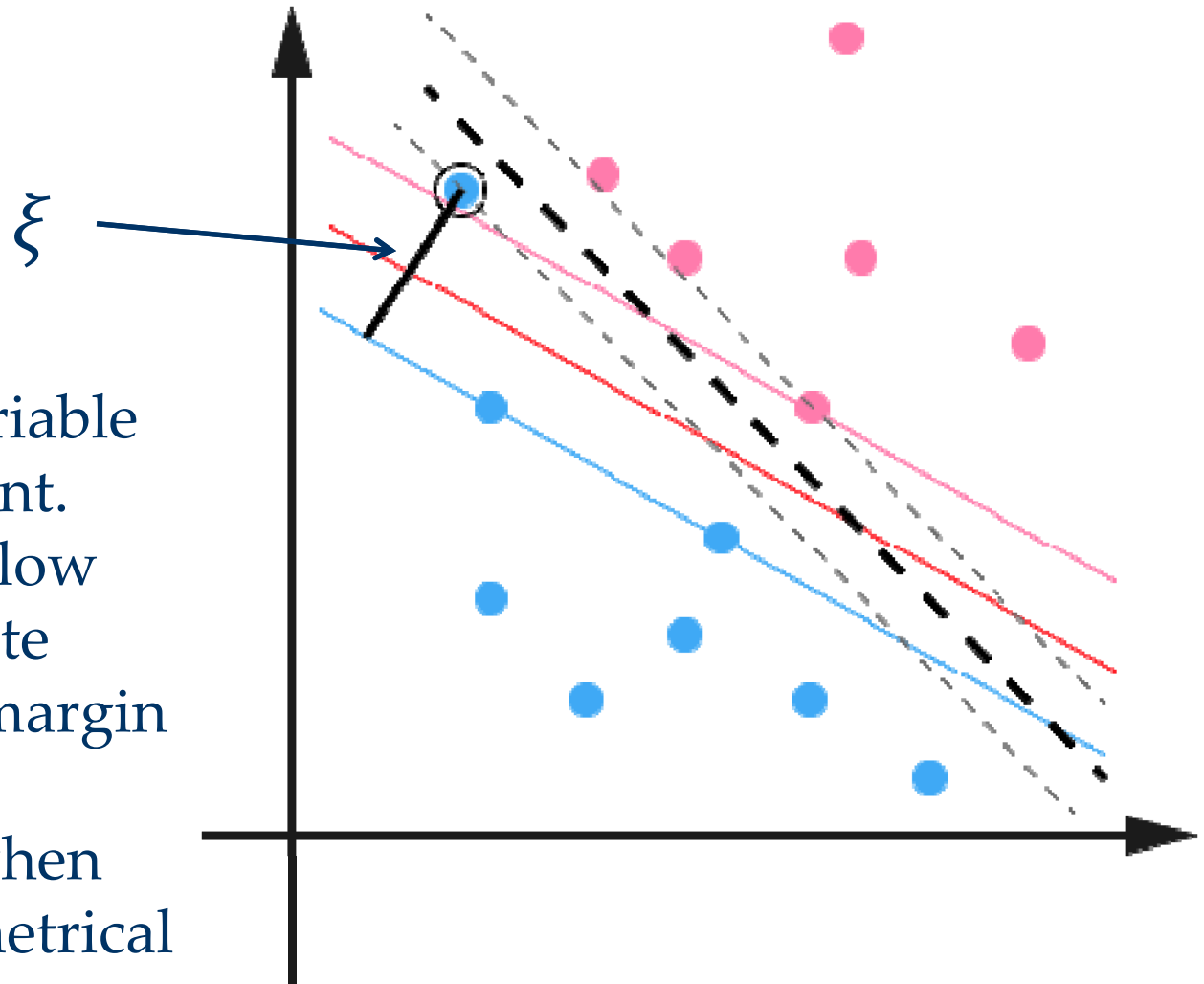
- Red Solid: the original hyperplane
- Dark dashed: the new hyperplane





Slack Variables

Assign a slack variable ξ to each data point. That means we allow the point to deviate from the correct margin by a distance of ξ (Actually $\|\mathbf{w}\|\xi$ when considering geometrical margin).





New Objective Function

Slack variables can't be arbitrarily large, we want to minimize the sum of all slack variables

$$\min_{\mathbf{w}, b} \frac{1}{2} \|\mathbf{w}\|^2 + c \sum_{i=1}^n \xi_i$$

$$y(\mathbf{w}^T \mathbf{x}_i + b) \geq 1 - \xi_i$$

$$\xi_i \geq 0$$



New Objective Function

$$\min_{\mathbf{w}, b} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i$$

$$y(\mathbf{w}^T \mathbf{x}_i + b) \geq 1 - \xi_i$$

$$\xi_i \geq 0$$

- We would pay a cost of the objective function being increased by $C \xi_i$. The parameter C controls the relative weighting between the twin goals of making the $\|\mathbf{w}\|^2$ small (makes the margin large) and of ensuring that most examples have functional margin at least 1.



Software

Lots of SVM software:

- ▶ LibSVM (C++)
 - <http://www.csie.ntu.edu.tw/~cjlin/libsvm/>
- ▶ SVMLight (C)



Unconstrained Optimization Problem of SVM

$$\begin{aligned} \min_{\mathbf{w}, b} \quad & \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i \\ & y(\mathbf{w}^T \mathbf{x}_i + b) \geq 1 - \xi_i \\ & \xi_i \geq 0 \end{aligned}$$

$$\xi_i \geq 1 - y(\mathbf{w}^T \mathbf{x}_i + b) \quad \xi_i = \max[1 - y(\mathbf{w}^T \mathbf{x}_i + b), 0]$$

$$\min_{\mathbf{w}, b} \left\{ \underbrace{\sum_{i=1}^n \max[1 - y(\mathbf{w}^T \mathbf{x}_i + b), 0]}_{\text{Loss function}} + \underbrace{\frac{1}{2C} \|\mathbf{w}\|^2}_{\text{Regularizer}} \right\}$$

$$\ell(f) = \max[1 - yf, 0] \quad \text{Hinge loss}$$

$$\text{Linear regression: } E(\mathbf{a}) = \sum_{i \in I} \underbrace{(y_i - \mathbf{a}^T \mathbf{x}_i)^2}_{\text{Loss function}}$$

$$\ell(f) = (y - f)^2 = (1 - yf)^2 \quad \text{Square loss}$$

$$\text{Logistic regression: } E(\mathbf{a}) = \sum_{i \in I} \underbrace{\log(1 + e^{-y_i \mathbf{a}^T \mathbf{x}_i})}_{\text{Loss function}}$$

$$\ell(f) = \log(1 + e^{-yf}) \quad \text{Logistic loss}$$





A General formulation of classifiers

$$\min_f \left\{ \sum_{i=1}^n \ell(f) + \lambda R(f) \right\}$$

Diagram illustrating the general formulation of classifiers. The equation shows the minimization of the sum of the loss function $\ell(f)$ and the regularizer $R(f)$ over the function f . Red circles highlight $\ell(f)$ and $R(f)$, with arrows pointing to boxes labeled "Loss function" and "Regularizer" respectively.

Square loss: $\ell(f) = (1 - yf)^2$

Ordinary regression

Logistic loss: $\ell(f) = \log(1 + e^{-yf})$

Logistic regression

Hinge loss: $\ell(f) = \max[1 - yf, 0]$

SVM

L2-regularizer

L1-regularizer



Loss Function

