

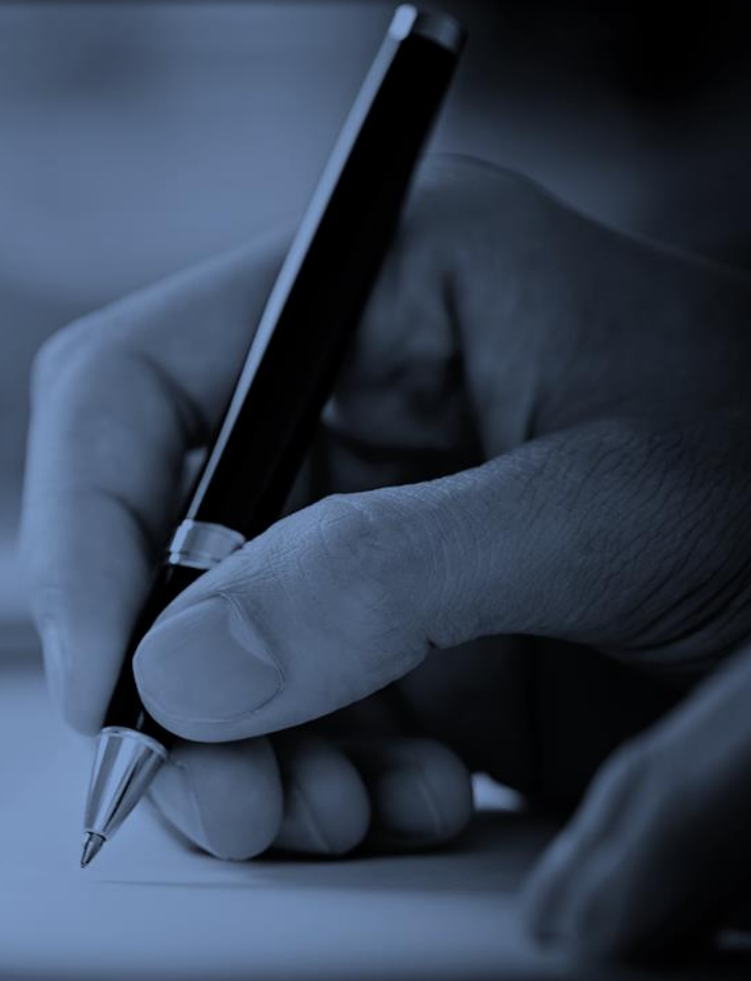


# GROOVY

2018

# Agenda

- 1 Groovy Introduction
- 2 Basic Syntax
- 3 Working with XML
- 4 Calling Java from Groovy
- 5 Unit Testing in Groovy
- 6 Groovy Digging Deeper
- 7 REST Services
- 8 Working with Database





# Groovy Introduction

# Agenda

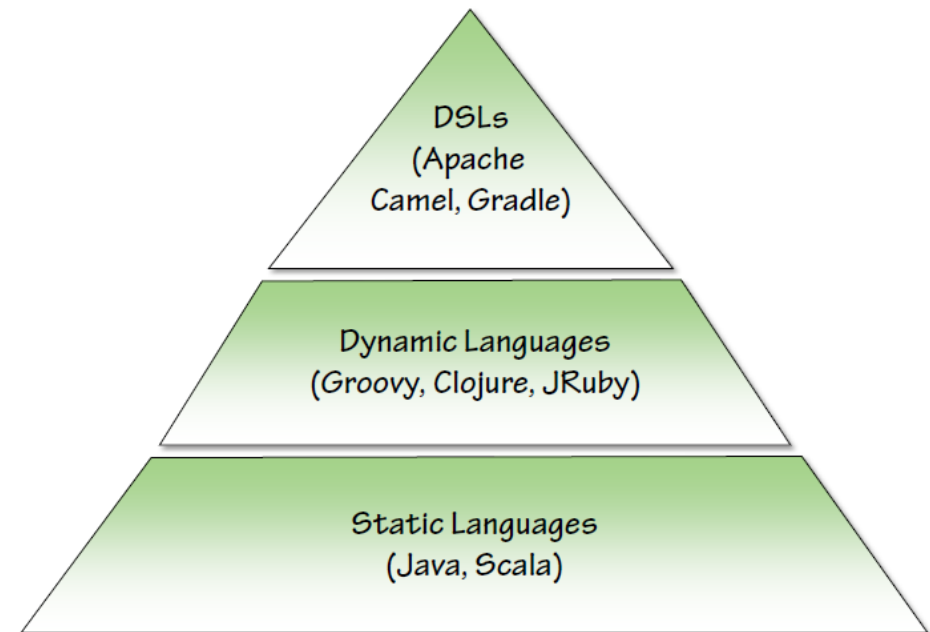
- 1 Groovy Overview
- 2 Installation
- 3 Groovy Console and Shell
- 4 Groovy IDE Support

# Groovy Overview

- Java has become ubiquitous
- Slow evolution of the Java language
- Much innovation in alternative languages for the JVM
- The Ployglot Programmer

- **Why Groovy?**

- Most Java syntax is legal Groovy syntax
- Groovy leverages existing Java libraries
- Groovy objects extend the `java.lang.Object`

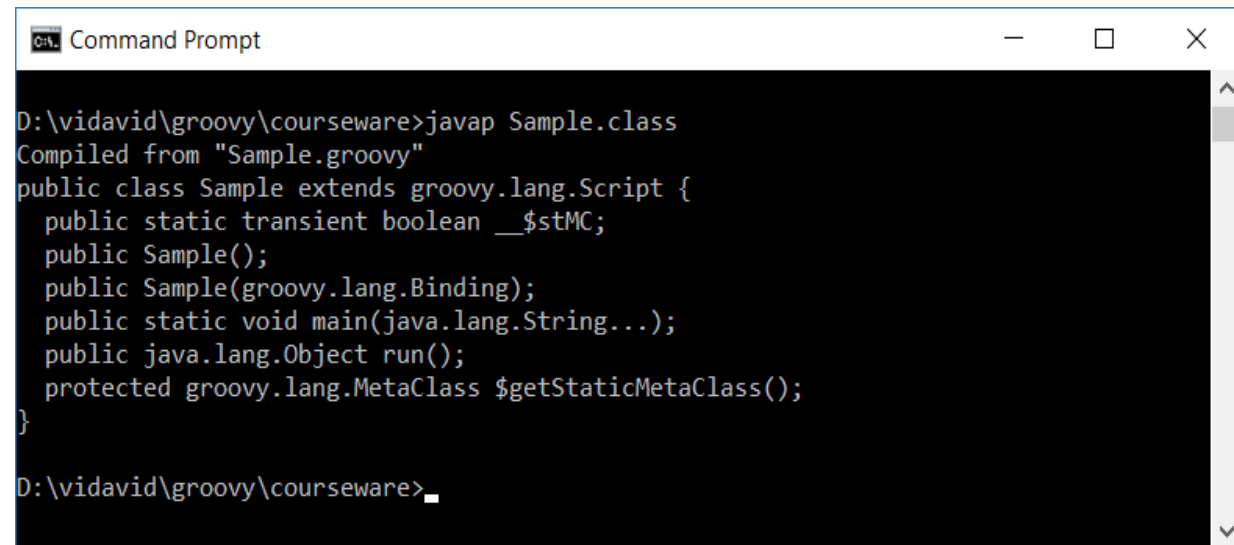


# Installation

- To install groovy via windows installer use below link:
  - <https://dl.bintray.com/groovy/Distributions/groovy-2.4.15-installer.exe>

# Groovy Console and Command prompt

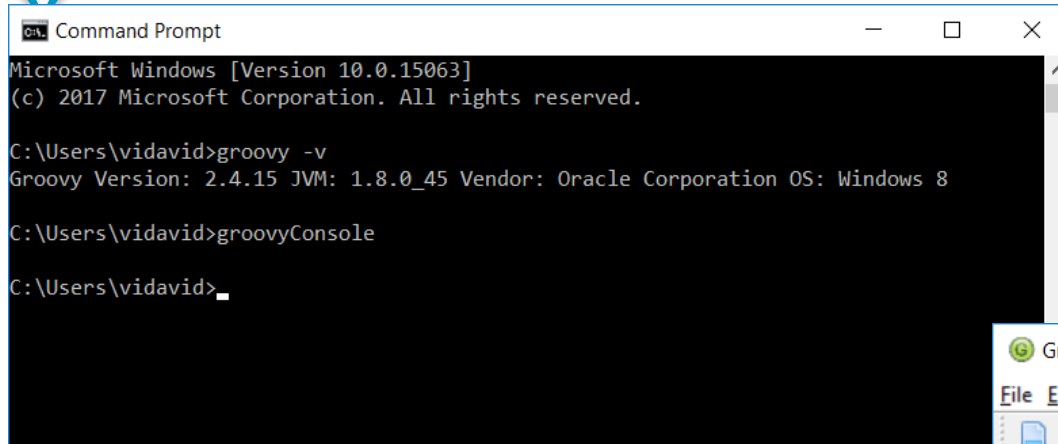
- **To Check Version:**
  - groovy -v
- **To open Groovy Console**
  - groovyConsole
- **To compile groovy**
  - groovyc Sample.groovy
- **To see all the class details**
  - javap Sample.class
- **To run groovy**
  - groovy Sample.groovy



```
Command Prompt

D:\vidavid\groovy\courseware>javap Sample.class
Compiled from "Sample.groovy"
public class Sample extends groovy.lang.Script {
    public static transient boolean __$stMC;
    public Sample();
    public Sample(groovy.lang.Binding);
    public static void main(java.lang.String...);
    public java.lang.Object run();
    protected groovy.lang.MetaClass $getStaticMetaClass();
}
```

# Groovy Console

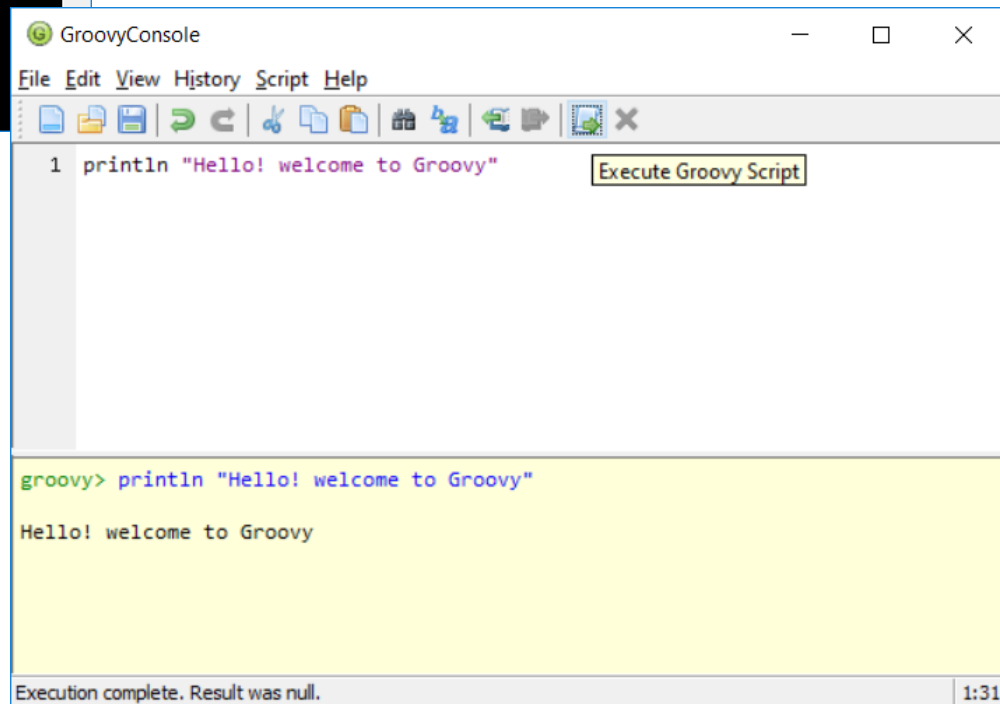


```
Command Prompt
Microsoft Windows [Version 10.0.15063]
(c) 2017 Microsoft Corporation. All rights reserved.

C:\Users\vidavid>groovy -v
Groovy Version: 2.4.15 JVM: 1.8.0_45 Vendor: Oracle Corporation OS: Windows 8

C:\Users\vidavid>groovyConsole

C:\Users\vidavid>
```



```
GroovyConsole
File Edit View History Script Help

1 println "Hello! welcome to Groovy" [Execute Groovy Script]

groovy> println "Hello! welcome to Groovy"
Hello! welcome to Groovy

Execution complete. Result was null. 1:31
```



# Groovy Script

## Sample.groovy

```
println "Welcome to Groovy!"  
println "Today's date is: " + new Date()
```

To Compile and Run the above Groovy Script:

```
groovyc Sample.groovy  
groovy Sample.groovy
```

# IDE Support

- To install groovy plugin in STS/Eclipse
- Help → Install new Software
- Enter the below URL
  - <http://dist.springsource.org/snapshot/GRECLIPSE/e4.5/>
- Choose only **Groovy Eclipse (required)** and finish.
- This will install Groovy in your IDE.

# Summary

Groovy Overview

Installation

Run Groovy via Console, Command prompt, Script

Eclipse / STS IDE support

Good understanding of groovy



# Basic Syntax

# Outline

- 1 Collections
- 2 Ranges
- 3 Functions
- 4 Closures
- 5 Dynamic Capabilities

# Basic Syntax

- Class
- Object
- Variable declaration using def
- Dynamic Typing
- Variable binding using \$
- Control Statements

```
println "Welcome to Groovy!"  
println "Today's date is: " + new Date()
```

# Collections

- Collection of objects can be stored in a container, can be iterated and manipulated as per the requirement.

```
def names=["John","Paul","Rose","Ringo","Jack"]
for(name in names){
    def greetings = "Hello, "
    println "$greetings" + "$name"
}
```

# Ranges

```
def range = 'a'..'g'
for(var in range){
    println var
}
```

```
def enum DAYS{
    SUN,
    MON,
    TUE,
    WED,
    THR,
    FRI,
    SAT
}
```

```
def weekdays= DAYS.MON..DAYS.FRI
for(var in weekdays){
    println var
}
println "Extents:"
println weekdays.from
println weekdays.to
```



# Functions

```
def numbers = 0..9
for(num in numbers){
    if(isEven(num)){
        println num
    }
}

def isEven(num){
    return num%2==0
}
```

## Function without def and return:

```
def isEven(num){
    num%2==0
}
```

# Closures

```
def myClosure = {  
    println "I am in Closure"  
    println new Date()  
}
```

# Dynamic Capabilities

- Declarative Variable
- Dynamically declare the variable
- Variable can be any type
- Based on the assignment variable nature will change
- Flexible to handle variable

```
def cat="meow"  
//def one=1  
//Integer one=1  
def one =1  
one="one"  
println one.getClass()  
println one.toUpperCase()
```



# Working with XML

# Outline

- 1 XML problem Statement
- 2 XML read
- 3 XML write
- 4 Grape – Dependency Management

# XML Problem Statement

- **GPS and Weather Combiner**
  - Work with XML files
  - Consume JSON data from a REST service
  - Store data in a relational database
  - Interact with native Java libraries
  - Work with Groovy's dependency management scheme
  - Explore unit testing in Groovy

*An XML format for exchange GPS data*

*Open format*

*Widely supported in the industry*

*More information available at [www.topografix.com/gpx.asp](http://www.topografix.com/gpx.asp)*

# XML Read

- **DOMCategory**
  - Low-level access to Java's DOM API
- XmlParser
  - Eager evaluation
- XmlSlurper
  - Lazy evaluation

# XML Writer

- **MarkupBuilder**
  - Simple XML creation
- **StreamingMarkupBuilder**
  - Advanced XML creation
  - Better support for large documents



# XML Handling

- All of Java's native XML processing options are available
- Groovy brings new options for both low and high level processing of XML
- Reading and writing of XML is made easier due to Groovy's dynamicity



# Calling Java from Groovy

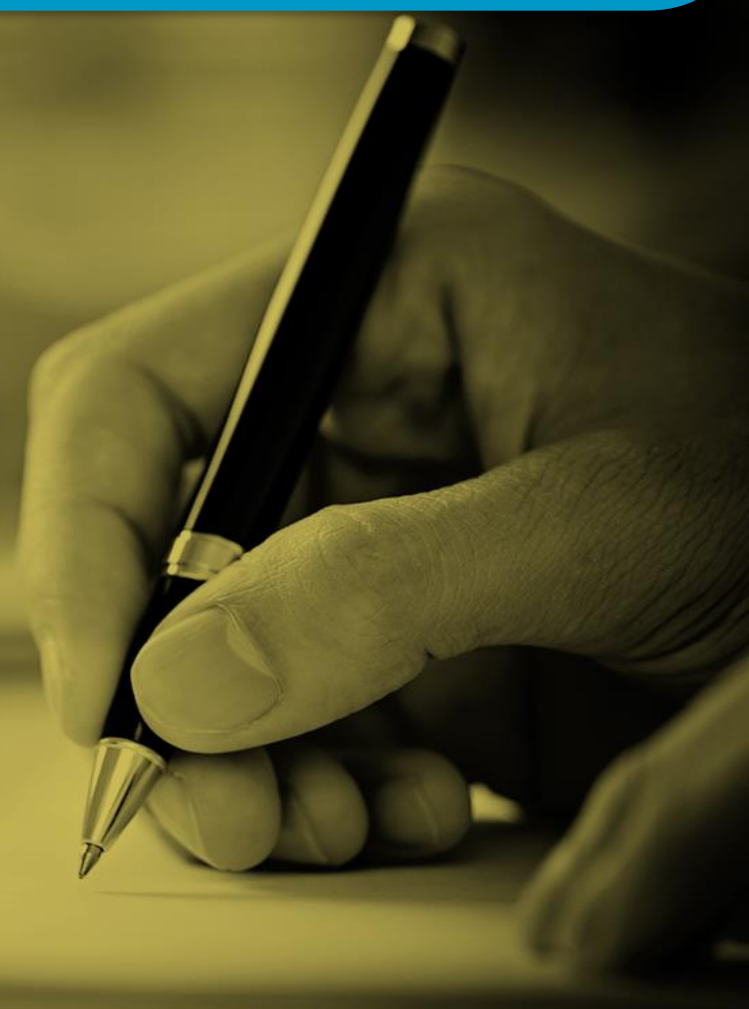
# Outline

1 Groovy with Java Library

2 Grape

3 IVY

4 Joda – Time Example



# Groovy with Java Library

- Groovy works with existing Java libraries
- Including popular libraries such as **Google Guava** or **Apache Commons**
- Or your own **proprietary** libraries

# Grape

- **Dependency management** for Groovy
- **Natively supported** in the Groovy language
- Built on **Ivy**

# IVY

- **Maven Repository-compatible** dependency management
- Uses Maven coordinates for **dependency resolution**
- Automatically **installs** these dependencies at **runtime**

# Joda Time

- An alternative to the standard Java date and time libraries
- Supports multiple calendar systems
- Includes functionality for easily working with date and times



**Note:**

*Groovy allows you to continue to use existing Java libraries*  
*Grape simplifies dependency management in Groovy*



# Unit Testing in Groovy



# Outline

- 1 Why Unit Test?
- 2 Good Unit Test
- 3 TDD
- 4 Red Green Refactor
- 5 Benefits of TDD
- 6 Disadvantages of TDD
- 7 Unit Testing Support in Groovy
- 8 Groovy is Dynamic
- 9 Stub And Mock



# Why Should we Unit Test?

Finds problems **early**  
in development

Preserves **key**  
behavior of the  
system

**Documents** the code

# What makes good Unit Test?



Fast

Isolated

Repeatable

Self-verifying

Timely

## Test Driven Development (TDD )

Writing your unit tests before before  
your write production code

# Red-Green-Refactor



Watch the test  
**Fail**



Write just enough code  
for the test to **Pass**



**Refactor** the code

# Benefits of TDD

- Results in clean APIs
- Testable code is flexible code
- Results in much less production code
- No need to schedule 'unit-testing' time

# Disadvantages of TDD

- Increases initial development time
- Has a significant learning curve
- Difficult without full team buy-in

# Unit Testing Support in Groovy

JUnit is built **directly**  
into the Groovy  
runtime

Mocking APIs are  
**included** in the  
Groovy platform

**Advanced** testing  
frameworks are also  
available



# Groovy is Dynamic

- The compiler doesn't enforce type-checking
- Unit Tests become your safety net
- Especially on a large team

# Stub and Mock

A simulated object that mimics the behavior of a real object in a controller way.

# Stubs vs Mocks

## Stubs

- Can be used as stand-in objects
- Will return canned values when asked

## Mocks

- Supports all the functionality of stubs
- Can verify a member was called a certain number of times
- Can assert a specific interaction occurred

# Digging Deeper

- Extension methods are available on native objects
- Groovy's truth model allows for more succinct null checks
- Catagories allow you to easily add custom logic to existing classes



**REST services**

# Outline

1 REST Services and Groovy

2 REST service

3 JSON parser

# REST Services and Groovy

Groovy has **support available** for working with REST services

**RESTClient**  
encapsulates HTTP  
**requests** and  
**responses**

Dynamic languages  
are **well-suited** to  
working with flexible  
data

# REST Service

- Groovy has excellent support available for working with REST services
- Dynamic languages are well-suited to working with flexible data formats



# JSON parser

Similar to the **XmlSlurper** → **JsonSlurper** for parsing JSON.

```
import groovy.json.JsonOutput
import groovy.json.JsonSlurper
def a = new JsonSlurper().parse(new File("./input/tasks.json"))
JsonOutput.prettyPrint(a.toString())
```



Working with databases

# Outline

- 1 Working with Database
- 2 Getting SQL instance
- 3 Dataset and insert query
- 4 Dataset and update query

# Working with Database

- Groovy provides built in support for working with database
- Dataset allows you to easily insert data
- eachRow and firstRow allow you to work with query results
- executeUpdate method allows for more complicated statements

# Getting SQL instance

```
@GrabConfig(systemClassLoader=true)
@Grapes([
@Grab(group='mysql', module='mysql-connector-java', version='5.1.26'),  ])
import groovy.sql.Sql

def sql = Sql.newInstance("jdbc:mysql://localhost:3306/gps", "root", "root",
    "com.mysql.jdbc.Driver")
```

# Dataset and insert query

```
def routepoints = sql.dataSet("routepoints")  
    routepoints.add(latitude: it.@lat.toDouble(), longitude: it.@lon.toDouble(),  
                    timestep: new DateTime(it.time.toString()).toDate(),  
                    temperature: response.data.currently.temperature)
```

# Dataset and update query

```
@GrabConfig(systemClassLoader=true)
@Grapes([
    @Grab(group='mysql', module='mysql-connector-java', version='5.1.26'),
])
import groovy.sql.Sql

def sql = Sql.newInstance("jdbc:mysql://localhost:3306/gps", "root", "root",
    "com.mysql.jdbc.Driver")

def newTemperature = 100
sql.executeUpdate("update routepoints set temperature = ${newTemperature}")

sql.close()
```



Other bits and pieces



# Using Groovy in a Maven build

```
<dependencies>
  ... other dependencies
  <dependency>
    <groupId>org.codehaus.groovy</groupId>
    <artifactId>groovy-all</artifactId>
    <version>2.4.5</version>
  </dependency>
</dependencies>
```

# Using Groovy in a Gradle build

```
apply plugin: 'groovy'

repositories {
    mavenCentral()
}

dependencies {
    compile 'org.codehaus.groovy:groovy-all:2.4.5'
}
```

**THANK YOU**

People matter, results count.

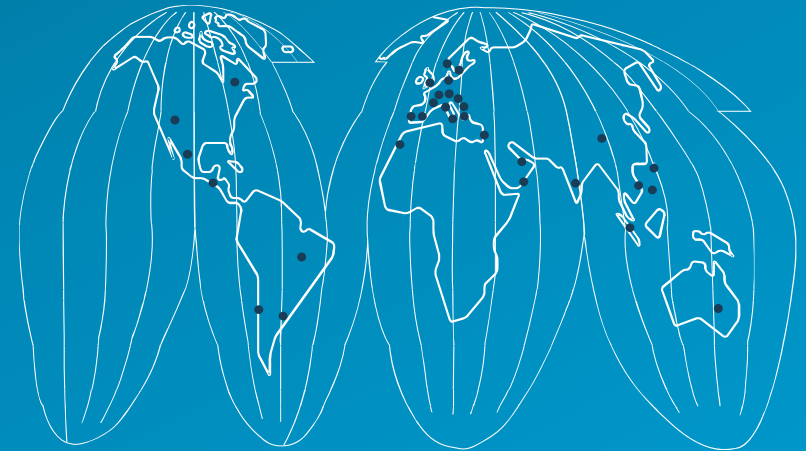


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