DAY 3

1. Mocking is creating objects that simulates the behavior of real objects.

Answer: True.

2. When a main module is not ready, \_\_\_\_\_\_\_ is added to substitute its place.

Answer: Driver

3. In MOQ, we build a fake object of interface using which class ?

Answer: Mock<T> Generic class.

4. In Nunit testing framework the classes decorated with which attribute ?

Answer: [TestFixture]

5. What is Traditional partial mock ?

Answer: defines which methods have to be mocked which are to be left unmocked.

6. A passive partial mock is used whwn a class is marked as final ?

Answer: False

7. Mock objects fill in for the missing parts of the program ?

Answer: Yes

8. \_\_\_\_\_ type of unit testing is used when there are continuous changes in the code ?

Answer: Regression Testing.

9. What are the two levels of TDD ?

Answer: Acceptance TDD, Developer TDD

10. What is Continuous Integration?

Answer: Software development practice where members of a team integrate their work frequently