

People matter, results count.

#### **Objectives of Java-Servlet**

#### Purpose:

- Basic understanding of Servlets as server-side technology to develop web applications.
- To understand benefit of Servlet.

#### Product:

- Understand Server-side programming
- Understand the static and dynamic pages.
- To be able to write a servlet program
- Understand the Servlet Architecture and Life cycle of the servlet.
- Understand the deployment steps and execution steps.
- Servlets and packages and some utilities that help build HTML.

#### Process:

- Theory Sessions followed by couple of assignments
- A review at the end of the session and a Quiz.



#### Introduction

- Java Servlets are server side components that provides a powerful mechanism for developing server side of web applications.
- With Java servlets web developers can create fast and efficient server side application and can run it on any Servlet enabled web server.
- Servlets runs entirely inside the Java Virtual Machine. Because the Servlet is running on the server side, it does not depend on browser compatibility. It just send the result in html formats.
- Servlets are secure, portable, and easy to use replacement for CGI
- Servlet is a dynamically loaded module that services requests from a Web server



### Server-side programming

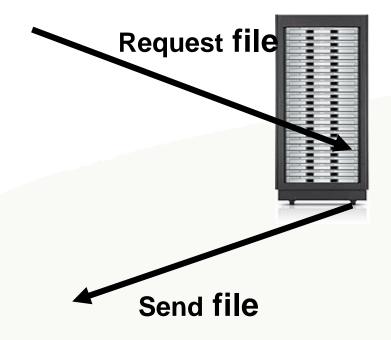
- In many cases, client-side applications will be insufficient
  - Heavy processing
  - Communication with other clients
  - Data available on server-side only
- It may be useful to send the request to the server, and to process it there.
- A number of technologies available: CGI, Servlets, JSP, ASP, PHP and others



# **Static Pages**



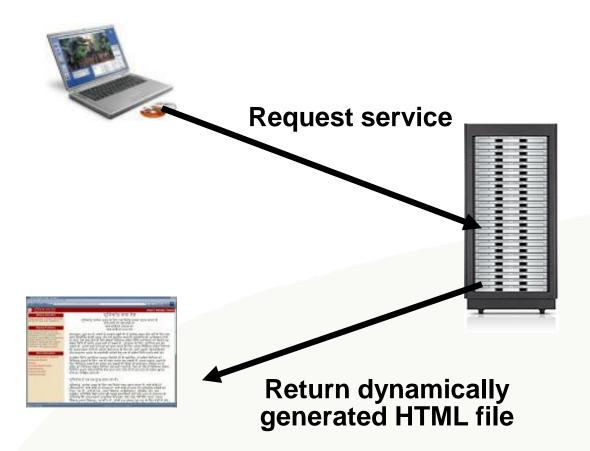




Retrieve file



## **Dynamic Pages**



**Do Computation** 

Generate HTML page with results of computation



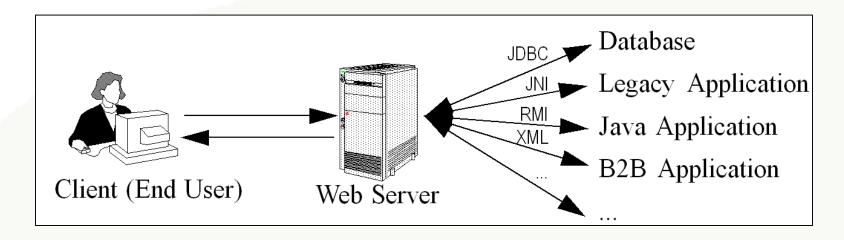
### Why Build Web Pages Dynamically?

- The Web page is based on data submitted by the user
  - E.g., results page from search engines and order-confirmation pages at on-line stores
- The Web page is derived from data that changes frequently
  - E.g., a weather report or news headlines page
- The Web page uses information from databases or other server-side sources
  - E.g., an e-commerce site could use a servlet to build a Web page that lists the current price and availability of each item that is for sale.



#### A Servlet's Job

- Read explicit data sent by client (form data)
- Read implicit data sent by client (request headers)
- Generate the results
- Send the explicit data back to client (HTML)
- Send the implicit data to client (status codes and response headers)



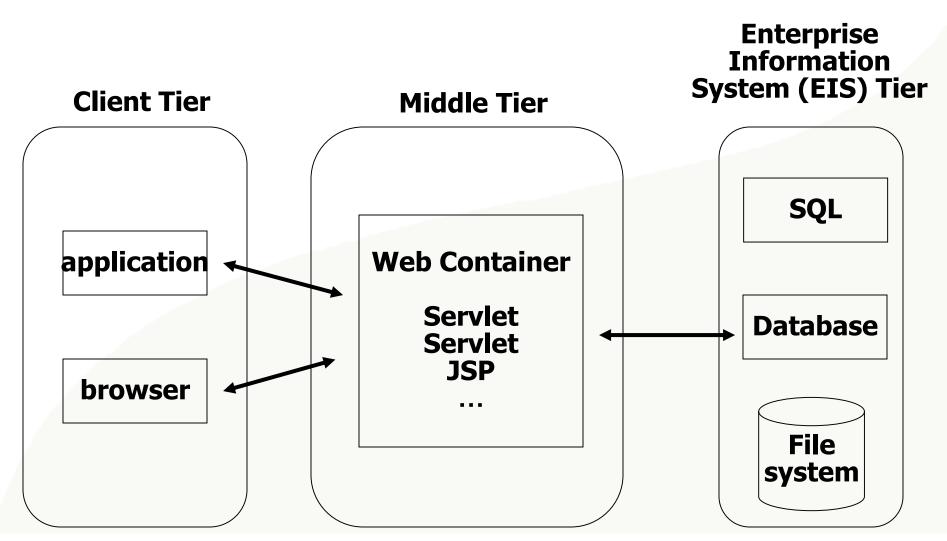


### Servlet Architecture: 3-Tier system

- Tier 1: Client
  - HTML browser
  - Java client
- Tier 2: Servlets
  - embody business logic
  - secure, robust
- Tier 3: Data Sources
  - Java can talk to SQL, JDBC, OODB, files, etc...



### Web Application model





#### **Execution of Java Servlet**



#### **Java Servlet Alternatives**

- CGI Common Gateway Interface
  - New process for every CGI request
    - Slow response time
    - If CGI program terminates before responding to web server, the browser just waits for a response until it times out
- Proprietary APIs
  - NSAPI Netscape Server API
  - ISAPI IIS Server API
    - Dynamic link libraries
- Server-Side JavaScript
  - Embedding javascript into precompiled HTML pages only few servers support it



#### **Advantages of Servlets**

- Efficiency
  - More efficient uses lightweight java threads as opposed to individual processes
- Persistency
  - Servlets remain in memory
  - Servlets can maintain state between requests
- Portability
  - Since servlets are written in Java, they are platform independent
- Robustness
  - Error handling, Garbage collector to prevent problems with memory leaks
  - Large class library network, file, database, distributed object components, security, etc.



#### **Advantages of Servlets**

- Extensibility
  - Creating new subclasses that suite your needs
    - Inheritance, polymorphism, etc.
- Security
  - Security provided by the server as well as the Java Security Manager
  - Eliminates problems associated with executing cgi scripts using operating system "shells"
- Powerful
  - Servlets can directly talk to web server
  - Facilitates database connection pooling, session tracking etc.
- Convenient
  - Parsing and decoding HTML form data, reading and setting HTTP headers, handling cookies, etc.

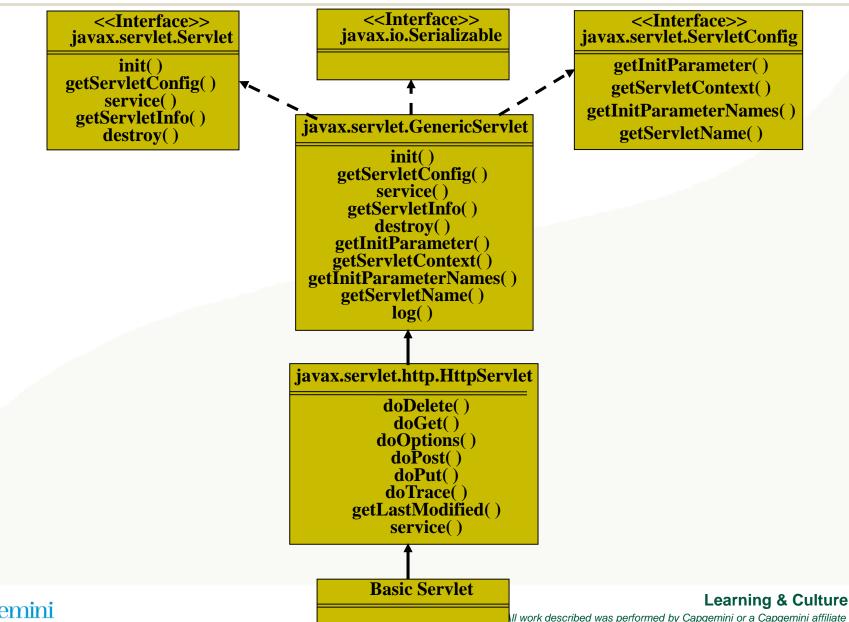


#### **Java Servlet Framework**

- Two packages make up the servlet architecture
  - javax.servlet
    - Contains generic interfaces and classes that are implemented and extended by all servlets
  - javax.servlet.http
    - Contains classes that are extended when creating HTTPspecific servlets
- The heart of servlet architecture is the interface class javax.servlet.Servlet
- It provides the framework for all servlets
- Defines five basic methods init, service, destroy, getServletConfig and getServletInfo



### **Object model of Servlet Framework**



### **GenericServlet & HttpServlet**

- HttpServlet class is extended from GenericServlet class
- GenericServlet.service() method has been defined as an abstract method
- The two objects that the service() method receives are ServletRequest and ServletResponse
- ServletRequest Object
  - Holds information that is being sent to the servlet
- ServletResponse Object
  - Holds data that is being sent back to the client



### **GenericServlet & HttpServlet**

- Unlike the GenericServlet, when extending HttpServlet, don't have to implement the service() method. It is already implemented for you.
- When HttpServlet.service() is invoked, it calls doGet() or doPost(), depending upon how data is sent from the client
- HttpServletRequest and HttpServletResponse classes are just extensions of ServletRequest and ServletResponse with HTTP-specific information stored in them



### Life Cycle of a Servlet

- Applet life cycle methods: init(), start(), paint(), stop(), and destroy() appropriate methods called based on user action
- Similarly, servlets operate in the context of a request and response model managed by a servlet engine
- The engine does the following
  - Loads the servlet when it is first requested
  - Calls the servlet's init() method
  - Handles any number of requests by calling the servlet's service() method
  - When shutting down, calls each servlet's destroy() method



### Life Cycle – init() method

- Request for a servlet received by the servlet engine
- Checks to see if the servlet is already loaded
- If not, uses a class loader to get the required servlet class and instantiates it by calling the constructor method
- After the servlet is loaded, but before it services any requests, the *init* () method is called
- Inside init(), the resources used by the servlet are initialized. E.g.: establishing database connection
- This method is called only once just before the servlet is placed into service
- The init() method takes a ServletConfig object as a parameter
- Most common way of doing this is to have it call the super.init()
  passing it the ServletConfig object



### Life Cycle – service() method

- The service() method handles all requests sent by a client
- It cannot start servicing requests until the init( ) method has been executed
- Only a single instance of the servlet is created and the servlet engine dispatches each request in a single thread
- The service() method is used only when extending GenericServlet class
- Since servlets are designed to operate in the HTTP environment, the HttpServlet class is extended
- The service(HttpServletRequest, HttpServletResponse) method examines the request and calls the appropriate doGet() or doPost() method.
- A typical Http servlet includes overrides to one or more of these subsidiary methods rather than an override to service()



## Life Cycle – destroy() method

- This method signifies the end of a servlet's life
- The resources allocated during init() are released
- Save persistent information that will be used the next time the servlet is loaded
- The servlet engine unloads the servlet
- Calling destroy() yourself will not acutally unload the servlet. Only the servlet engine can do this



#### **Servlet Life Cycle Summary**

- init
  - Executed once when the servlet is first loaded.
     Not called for each request.
- service
  - Called in a new thread by server for each request.
     Dispatches to doGet, doPost, etc.
     Do not override this method!
- doGet, doPost, doXxx
  - Handles GET, POST, etc. requests.
  - Override these to provide desired behavior.
- destroy
  - Called when server deletes servlet instance.
     Not called after each request.



#### Servlet interface

- Central abstraction in the Servlet API
- All servlets implement this interface
  - Either directly, or
  - By extending another class that implements it
- Defines abstract methods for managing the servlet and its communications with clients
- Servlet writers provide these methods
  - While developing servlets
  - Implementing the interface



#### Servlet classes

- GenericServlet class
  - implements Servlet
  - also implements Serializable, ServletConfig
  - implements all Servlet methods
- HttpServlet class
  - extends the GenericServlet class
  - provides a framework for handling the HTTP protocol
  - has its own subclasses of ServletRequest and ServletResponse that do HTTP things

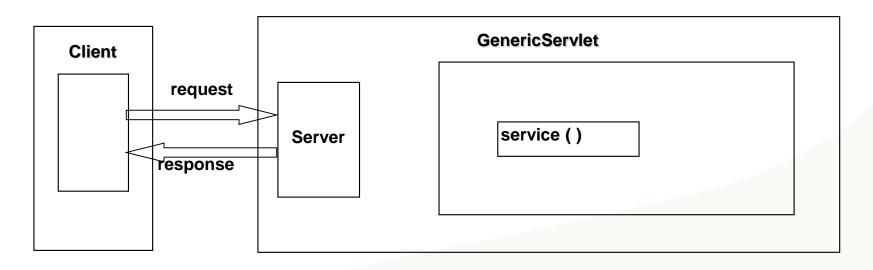


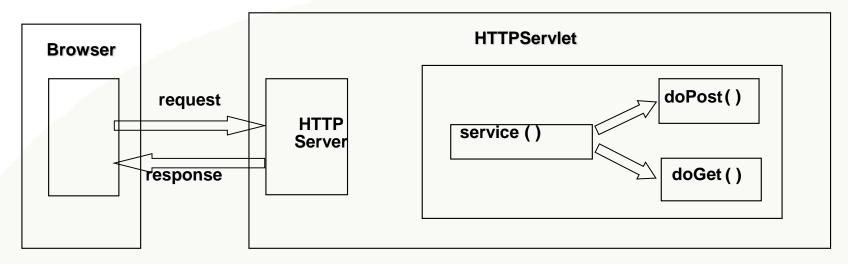
### HttpServlet methods

- HTTPServlet class provides helper methods for handling HTTP requests
  - doGet (GET and HEAD)
  - doPost (POST)
  - doPut, doDelete (rare)
  - doTrace, doOptions (not overridden)
- The service() method dispatches the requests to the appropriate do\* methods



#### **Generic Servlet vs. HTTP Servlet**







### ServletRequest class

- Encapsulates the client-server communication
- Allows the Servlet access to
  - Names of the parameters passed in by the client
  - The protocol being used by the client
  - The names of the remote host that made the request and the server that received it
  - The input stream, ServletInputStream, through which the servlet gets data from clients
- Subclasses of ServletRequest allow the servlet to retrieve more protocol-specific data
  - HttpServletRequest for accessing HTTP-specific header information



### ServletRequest - Client Info

- getRemoteAddr()
  - Returns the IP address of the client that sent the request
- getRemoteHost()
  - Returns the fully qualified host name of the client that sent the request
- getProtocol()



### ServletRequest - URL Info

- getScheme()
  - Returns the scheme of the URL used in this request, for example "http", "https", or "ftp".
- getServerName()
  - Returns the host name of the server receiving the request
- getServerPort()
  - Returns the port number on which this request was received
- getServletPath()
  - Returns the URL path that got to this script, e.g. "/servlet/com.foo.MyServlet"
  - Useful for putting in a <FORM> tag



## **ServletRequest - Contents**

- getContentLength()
  - Returns the size of the request data
- getContentType()
  - Returns the MIME type of the request data
- getInputStream()
  - Returns an input stream for reading binary data in the request body.
- getReader()
  - Returns a buffered reader for reading the request body.



### **ServletRequest - Parameters**

- String getParameter(String)
  - Returns a string containing one value of the specified parameter, or null if the parameter does not exist.
- String[] getParameterValues(String)
  - Returns the values of the specified parameter as an array of strings, or null if the named parameter does not exist.
  - Useful for parameters with multiple values, like lists
- Enumeration getParameterNames()
  - Returns the parameter names as an enumeration of strings, or an empty enumeration if there are no parameters or the input stream is empty.



### ServletResponse class

- Encapsulates the server > client communication
  - Gives the servlet methods for replying to the client
  - Allows the servlet to set the content length and MIME type of the reply
  - Provides an output stream, ServletOutputStream through which the servlet can send the reply data
- Subclasses of ServletResponse give the servlet more protocolspecific capabilities.
  - HttpServletResponse for manipulating HTTP-specific header information



#### ServletResponse

- Embodies the response
- Basic use:

```
response.setContentType("text/html");
PrintWriter out = response.getWriter();
out.println(
  "<HTML><BODY>Hello</BODY></HTML>");
```

 setContentType() is usually called before calling getWriter() or getOutputStream()



### **ServletResponse - Output**

- getWriter()
  - for writing text data
- getOutputStream()
  - for writing binary data
  - or for writing multipart MIME
- And many other methods, similarly to the methods of ServletRequest
- Refer the documentation



# **Servlet Example**

Servlets are not part of the standard SDK, they are part of the J2EE

```
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;
import javax.servlet.http.*;
```

```
public class ServWelcome extends HttpServlet
                                                           The response to be sent to the client
public void doGet(HttpServletRequest request, HttpSer<del>vletResponse response)</del>
                     throws IOException, ServletException
                      response.setContentType("text/html"):
PrintWriter out = response.getWriter();

light
                                                                         client
                              out.println("<HTML>");
     out.println("<HEAD><TITLE>First Servlet Program</TITLE></HEAD>");
                              out.println("<BODY>");
                                                                  Set the response type to text/htm
                  out.println("<H1>Welcome to Servlets</H1>")
                                                                                 is normal)
                             out.println("</BODY>");
                              out.println("</HTML>");
                                    out.close();
```

Do not forget to close the connection with the client

This HTML text is sent to the client Learning & Culture

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# A Simple Servlet That Generates Plain Text

```
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;
public class HelloWorld extends HttpServlet {
         public void doGet(HttpServletRequest request,
                  HttpServletResponse response)
                  throws ServletException, IOException {
                               PrintWriter out = response.getWriter();
                               out.println("Hello World");
                   Netscape
                            Go Communicator
                    <u>E</u>dit <u>V</u>iew
                               Location: http://localhost/servlet/HelloWorld
                     🌠 🏻 Bookmarks
                 Hello World
                                   Docun 🗏 🔆 🛂 🔞
                ₽ −00−
```



# **Generating HTML**

- Set the Content-Type header
  - Use response.setContentType
- Output HTML
  - Be sure to include the DOCTYPE
- Use an HTML validation service
  - http://validator.w3.org/
  - http://www.htmlhelp.com/tools/validator/
  - If your servlets are behind a firewall, you can run them, save the HTML output, and use a file upload form to validate.



#### A Servlet That Generates HTML

```
public class HelloWWW extends HttpServlet {
       public void doGet(HttpServletRequest request,
                      HttpServletResponse response)
                      throws ServletException, IOException {
              response.setContentType("text/html");
              PrintWriter out = response.getWriter();
              String docType =
             "<!DOCTYPE HTML PUBLIC \"- //W3C//DTD HTML 4.0 "
              + "Transitional//EN\">\n"; out.println(docType
              + "<HTML>\n"
               + "<HEAD><TITLE>Hello WWW</TITLE></HEAD>\n"
               + "<BODY>\n" +"<H1>Hello WWW</H1>\n"
              + "</BODY></HTML>");
```



# **Initializing Servlets**

- Common in real-life servlets
  - E.g., initializing database connection pools.
- Use ServletConfig.getInitParameter to read initialization parameters
- Set init parameters in web.xml (ver 2.2/2.3)
  - .../WEB-INF/web.xml
  - Many servers have custom interfaces to create web.xml
- It is common to use init even when you don't read init parameters



#### A Servlet That Uses Initialization Parameters

```
public class ShowMessage extends HttpServlet {
  private String message;
  private String defaultMessage = "No message.";
  private int repeats = 1;
  public void init() throws ServletException {
        ServletConfig config = getServletConfig();
        message = config.getInitParameter("message");
        if (message == null) {
           message = defaultMessage;
        try {
           String repeatString = config.getInitParameter("repeats");
           repeats = Integer.parseInt(repeatString);
        } catch(NumberFormatException nfe) {}
```



# **ShowMessage Servlet**

```
public void doGet(HttpServletRequest request,
           HttpServletResponse response)
           throws ServletException, IOException {
    response.setContentType("text/html");
    PrintWriter out = response.getWriter();
    String title = "The ShowMessage Servlet";
    out.println(ServletUtilities.headWithTitle(title) +
      "<BODY BGCOLOR=\"#FDF5E6\">\n" +
      "<H1 ALIGN=CENTER>" + title + "</H1>");
    for(int i=0; i<repeats; i++) {
           out.println(message + "<BR>");
   out.println("</BODY></HTML>");
```



# **Setting Init Parameters (Servlets 2.2/2.3)**

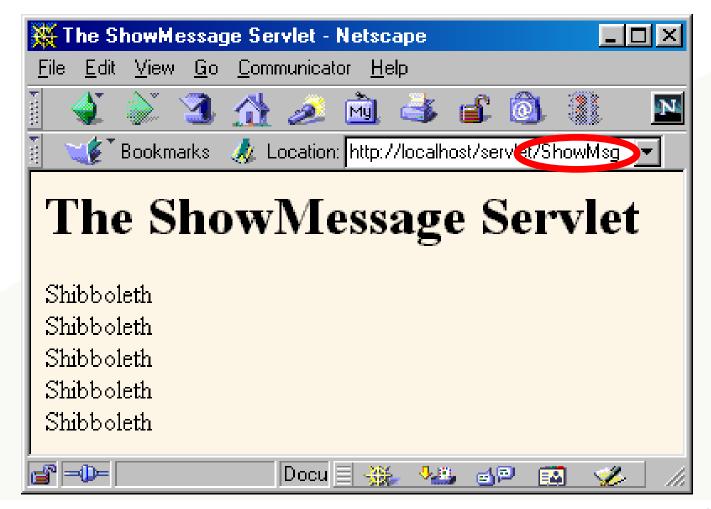
```
...\WEB-INF\web.xml

    tomcat_install_dir\webapps\examples\WEB-INF\web.xml

<web-app>
 <servlet>
  <servlet-name>ShowMsg</servlet-name>
  <servlet-class>coreservlets.ShowMessage</servlet-class>
  <init-param>
   <param-name>message</param-name>
   <param-value>Shibboleth</param-value>
  </init-param>
  <init-param>
   <param-name>repeats/param-name>
   <param-value>5</param-value>
  </init-param>
 </servlet>
</web-app>
```



# ShowMessage Result





# **Summary**

- Servlets are efficient, portable, powerful, and widely accepted in industry
- Regardless of deployment server, run a free server on your desktop for development
- Getting started:
  - Set your CLASSPATH
    - Servlet JAR file
    - Top of your package hierarchy
  - Put class files in proper location
    - -.../WEB-INF/classes
  - Use proper URL, usually http://host/servlet/ServletName



# **Summary (Continued)**

- Main servlet code goes in doGet or doPost:
  - The HttpServletRequest contains the incoming information
  - The HttpServletResponse lets you set outgoing information
    - Call setContentType to specify MIME type
    - Call getWriter to obtain a Writer pointing to client
- One-time setup code goes in init
  - Servlet gets initialized and loaded once
  - Servlet gets invoked multiple times
  - Initialization parameters set in web.xml



#### **Filters**

- Request Filter
- Response Filter
- Request and Response Filters

- Implementations
  - Filter Interface
    - -init()
    - -destroy()
    - -doFilter()
- Filter Configuration



#### Listeners

- 8 different Listeners
- Event classes
  - ServletRequestEvent
  - ServletContextEvent
  - ServletRequestAttributeEvent
  - ServletContextAttributeEvent
  - HttpSessionEvent
  - HttpSessionBindingEvent



#### Listeners

- Event interfaces
  - ServletRequestListener
  - ServletRequestAttributeListener
  - ServletContextListener
  - ServletContextAttributeListener
  - HttpSessionListener
  - HttpSessionAttributeListener
  - HttpSessionBindingListener
  - HttpSessionActivationListener



# **Summary**

#### Filters Usage

- recording all incoming requests
- logs the IP addresses of the computers from which the requests originate
- conversion
- data compression
- encryption and decryption
- input validation etc.

#### Listeners

 Events are basically occurrence of something. Changing the state of an object is known as an event.



#### Recap

#### **Servlet**

How to compile

**Deploy in Web Server** 

Servlet Architecture

**Advantages** 

**Servlet Framework** 

Life Cycle

**Servlet Classes and Interfaces** 



