

Android Security Mechanisms

Lecture 8

Operating Systems Practical

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Signing Applications

UIDs and File Access

Android Permissions

Cryptographic Providers

Network Security

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Cryptographic Providers

Network Security

- ▶ Each apk signed with a certificate
 - ▶ Generated using the developer's private key
 - ▶ Identifies the developer of the application
 - ▶ Can be self-signed
- ▶ System applications signed with the platform key
- ▶ Update allowed only if the certificate matches

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- ▶ Unique UID at install time for each application
- ▶ Access rights on application's files - other applications cannot access those files
- ▶ Shared UID
 - ▶ `sharedUserId` attribute of `<manifest>`
 - ▶ Signed with the same key
 - ▶ Treated as the same application, same UID and file permissions
- ▶ Share files with other applications
 - ▶ `MODE_WORLD_READABLE` or `MODE_WORLD_WRITABLE` when creating a file
 - ▶ Gives read or write access to files

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Network Security

- ▶ By default, applications cannot perform operations to impact other apps, the OS or the user
- ▶ Permission - the ability to perform a particular operation
- ▶ Built-in permissions documented in the platform API reference
 - ▶ Defined in the android package
- ▶ Custom permissions - defined by system or user apps
- ▶ `pm list permissions`
- ▶ Defining package + .permission + name
 - ▶ `android.permission.REBOOT`
 - ▶ `com.android.launcher3.permission.RECEIVE_LAUNCH_-BROADCASTS`

- ▶ Apps request permissions in `AndroidManifest.xml`

```
<uses-permission android:name="android.permission.INTERNET" />
```

- ▶ Permissions handled by the `PackageManager` service
- ▶ Central database of installed packages
 - ▶ `/data/system/packages.xml`
- ▶ Programatically access package information from `android.content.pm.PackageManager`
 - ▶ `getPackageInfo()` returns `PackageInfo` instance
- ▶ Cannot be changed or revoked without uninstalling app (until Android 5.1)
- ▶ Android 6.0: apps request permissions at runtime

- ▶ A permission can be enforced in a number of places
 - ▶ Making a call into the system
 - ▶ Starting an activity
 - ▶ Starting and binding a service
 - ▶ Sending and receiving broadcasts
 - ▶ Accessing a content provider

- ▶ Potential risk and procedure to grant permission
- ▶ Normal
 - ▶ Low risk
 - ▶ Automatically granted without user confirmation
 - ▶ ACCESS_NETWORK_STATE, GET_ACCOUNTS
- ▶ Dangerous
 - ▶ Access to user data or control over the device
 - ▶ Requires user confirmation
 - ▶ CAMERA, READ_SMS

- ▶ Signature
 - ▶ Highest level of protection
 - ▶ Apps signed with the same key as the app that declared the permission
 - ▶ Built-in signature permissions are used by system apps (signed with platform key)
 - ▶ NET_ADMIN, ACCESS_ALL_EXTERNAL_STORAGE
- ▶ SignatureOrSystem
 - ▶ Apps part of system image or signed with the same key as the app that declared the permission
 - ▶ Vendors may have preinstalled apps without using the platform key

- ▶ All dangerous permissions belong to permission groups
- ▶ Until Android 5.1:
 - ▶ Permission groups are requested at install time (not the individual permissions)
- ▶ On Android 6.0:
 - ▶ If there is no other permission in that group, it requests the user's confirmation for that permission group
 - ▶ If there is another permission in that group already granted, it does not request any confirmation
- ▶ Examples of dangerous permission groups:
 - ▶ Calendar, Camera, Contacts, Location, Phone, SMS, Sensors, Storage, Microphone

- ▶ Access to regular files, device nodes and local sockets managed by the Linux kernel, based on UID, GID
- ▶ Permissions are mapped to supplementary GIDs
- ▶ Built-in permission mapping in `/etc/permission/platform.xml`
- ▶ Example:
 - ▶ INTERNET permission associated with GID `inet`
 - ▶ Only apps with INTERNET permission can create network sockets
 - ▶ The kernel verifies if the app belongs to GID `inet`

- ▶ Static permission enforcement
 - ▶ System keeps track of permissions associated to each app component
 - ▶ Checks whether callers have the required permission before allowing access
 - ▶ Enforcement by runtime environment
 - ▶ Isolating security decisions from business logic
 - ▶ Less flexible
- ▶ Dynamic permission enforcement
 - ▶ Components check to see if the caller has the necessary permissions
 - ▶ Decisions made by each component, not by runtime environment
 - ▶ More fine-grained access control
 - ▶ More operations in components

- ▶ Helper methods in `android.content.Context` class to perform permission check
- ▶ `checkPermission(String permission, int pid, int uid)`
 - ▶ Returns `PERMISSION_GRANTED` or `PERMISSION_DENIED`
 - ▶ For root and system, permission is automatically granted
 - ▶ If permission is declared by calling app, it is granted
 - ▶ Deny for private components
 - ▶ Queries the Package Manager
- ▶ `enforcePermission(String permission, int pid, int uid, String message)`
 - ▶ Throws `SecurityException` with message if permission is not granted

- ▶ An app tries to call a component of another app - intent
- ▶ Target component - `android:permission` attribute
- ▶ Caller - `<uses-permission>`
- ▶ Activity Manager
 - ▶ Resolves intent
 - ▶ Checks if target component has an associated permission
 - ▶ Delegates permission check to Package Manager
- ▶ If caller has necessary permission, the target component is started
- ▶ Otherwise, a `SecurityException` is generated

- ▶ Permission checks for activities
 - ▶ Intent is passed to `Context.startActivity()` or `startActivityForResult()`
 - ▶ Resolves to an activity that declares a permission
- ▶ Permission checks for services
 - ▶ Intent passed to `Context.startService()` or `stopService()` or `bindService()`
 - ▶ Resolves to a service that declares a permission
- ▶ If caller does not have the necessary permission, generates `SecurityExceptions`

- ▶ Protect the whole component or a particular exported URI
- ▶ Different permissions for reading and writing
- ▶ Read permission - `ContentResolver.query()` on provider or URI
- ▶ Write permission - `ContentResolver.insert()`, `update()`, `delete()` on provider or URI
- ▶ Synchronous checks

- ▶ Receivers may be required to have a permission
 - ▶ `Context.sendBroadcast(Intent intent, String receiverPermission)`
 - ▶ Check when delivering intent to receivers
 - ▶ No permission - broadcast not received, no exception
- ▶ Broadcasters may need to have a permission to send a broadcast
 - ▶ Specified in manifest or in `registerReceiver`
 - ▶ Checked when delivering broadcast
 - ▶ No permission - no delivery, no exception
- ▶ 2 checks for each delivery: for sender and receiver

- ▶ Declared by apps
- ▶ Checked statically by the system or dynamically by the components
- ▶ Declared in `AndroidManifest.xml`

```
<permission-tree
    android:name="com.example.app.permission"
    android:label="@string/example_permission_tree_label" />

<permission-group
    android:name="com.example.app.permission-group.TEST_GROUP"
    android:label="@string/test_permission_group_label"
    android:description="@string/test_permission_group_desc" />

<permission
    android:name="com.example.app.permission.PERMISSION1"
    android:label="@string/permission1_label"
    android:description="@string/permission1_desc"
    android:permissionGroup="com.example.app.permission-group.TEST_GROUP"
    android:protectionLevel="signature" />
```

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Cryptographic Providers

Network Security

- ▶ Java Cryptography Architecture (JCA)
 - ▶ Extensible cryptographic provider framework
 - ▶ Set of APIs - major cryptographic primitives
 - ▶ Applications specify an algorithm, do not depend on particular provider implementation
- ▶ Cryptographic Service Provider (CSP)
 - ▶ Package with implementation of cryptographic services
 - ▶ Advertises the implemented services and algorithms
 - ▶ JCA maintains a registry of providers and their algorithms
 - ▶ Providers in a order of preference
- ▶ Service Provider Interface (SPI)
 - ▶ Common interface for implementations of a specific algorithm
 - ▶ Abstract class implemented by provider

- ▶ JCA engines provide:
 - ▶ Cryptographic operations (encrypt/decrypt, sign/verify, hash)
 - ▶ Generation or conversion of cryptographic material (keys, parameters)
 - ▶ Management and storage of cryptographic objects (keys, certificates)
- ▶ Decouple client code from algorithm implementation
- ▶ Static factory method `getInstance()`
- ▶ Request implementation indirectly

```
static EngineClassName getInstance(String algorithm)
    throws NoSuchAlgorithmException
static EngineClassName getInstance(String algorithm, String provider)
    throws NoSuchAlgorithmException, NoSuchProviderException
static EngineClassName getInstance(String algorithm, Provider provider)
    throws NoSuchAlgorithmException
```


► Hash function

```
MessageDigest md = MessageDigest.getInstance("SHA-256");  
byte[] data = getMessage();  
byte[] hash = md.digest(data);
```

- Data provided in chunks using `update()` then call `digest()`
- If data is short and fixed - hashed in one step using `digest()`

- ▶ Digital signature algorithms based on asymmetric encryption
- ▶ Algorithm name: <digest>with<encryption>
- ▶ Sign:

```
byte[] data = "message to be signed".getBytes(" ASCII");  
  
Signature s = Signature.getInstance(" SHA256withRSA");  
s.initSign(privKey);  
s.update(data);  
byte[] signature = s.sign();
```

- ▶ Verify:

```
Signature s = Signature.getInstance(" SHA256withRSA");  
s.initVerify(pubKey);  
s.update(data);  
boolean valid = s.verify(signature);
```

- ▶ Encryption and decryption operations
- ▶ Encryption:

```
Secret key = getSecretKey();

Cipher c = Cipher.getInstance("AES/CBC/PKCS5Padding");

byte[] iv = new byte[c.getBlockSize()];
SecureRandom sr = new SecureRandom();
sr.nextBytes(iv);
IvParameterSpec ivp = new IvParameterSpec(iv);
c.init(Cipher.ENCRYPT_MODE, key, ivp);

byte[] data = "Message to encrypt".getBytes("UTF-8");
byte[] ciphertext = c.doFinal(data);
```

► Decryption:

```
Cipher c = Cipher.getInstance("AES/CBC/PKCS5Padding");  
c.init(Cipher.DECRYPT_MODE, key, ivp);  
  
byte[] data = c.doFinal(ciphertext);
```

► Message Authentication Code algorithms

```
SecretKey key = getSecretKey();  
Mac m = Mac.getInstance("HmacSha256");  
m.init(key);  
byte[] data = "Message".getBytes("UTF-8");  
byte[] hmac = m.doFinal(data);
```

- ▶ Generates symmetric keys
- ▶ Additional checks for weak keys
- ▶ Set key parity when necessary
- ▶ Takes advantage of the cryptographic hardware

```
KeyGenerator kg = KeyGenerator.getInstance("HmacSha256");
SecretKey key = kg.generateKey();
```

```
KeyGenerator kg = KeyGenerator.getInstance("AES");
kg.init(256);
SecretKey key = kg.generateKey();
```

- Generates public and private keys

```
KeyPairGenerator kpg = KeyPairGenerator.getInstance("RSA");  
kpg.initialize(1024);  
KeyPair pair = kpg.generateKeyPair();  
PrivateKey priv = pair.getPrivate();  
PublicKey pub = pair.getPublic();
```

- ▶ Harmony's Crypto Provider
 - ▶ Limited JCA provider part of the Java runtime library
 - ▶ SecureRandom (SHA1PRNG), KeyFactory (DSA)
 - ▶ MessageDigest (SHA-1), Signature (SHA1withDSA)
- ▶ Android's Bouncy Castle Provider
 - ▶ Full-featured JCA provider
 - ▶ Part of the Bouncy Castle Crypto API
 - ▶ Cipher, KeyGenerator, Mac, MessageDigest, SecretKeyFactory, Signature, CertificateFactory
 - ▶ Large number of algorithms
- ▶ AndroidOpenSSL Provider
 - ▶ Native code, performance reasons
 - ▶ Covers most functionality of Bouncy Castle
 - ▶ Preferred provider
 - ▶ Implementation uses JNI to access OpenSSL's native code

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Network Security

- ▶ Secure Sockets Layer (SSL) and Transport Layer Security (TLS)
- ▶ SSL is the predecessor of TLS
- ▶ Secure point-to-point communication protocols
- ▶ Authentication, Message confidentiality and integrity for communication over TCP/IP
- ▶ Combination of symmetric and asymmetric encryption for confidentiality and integrity
- ▶ Public key certificates for authentication
- ▶ Java Secure Socket Extension (JSSE)

- ▶ Based on public key cryptography and certificates
- ▶ Both ends presents its certificate
- ▶ If trusted, they negotiate a shared key for securing the communication using pairs of public/private keys
- ▶ JSSE delegates trust decisions to TrustManager and authentication key selection to KeyManager
- ▶ Each SSLSocket has access to them through SSLContext
- ▶ TrustManager has a set of trusted CA certificates (trust anchors)

- ▶ Default JSSE TrustManager initialized using the system trust store
 - ▶ /system/etc/security/cacerts.bks

```
TrustManagerFactory tmf = TrustManagerFactory
    .getInstance(TrustManagerFactory.getDefaultAlgorithm());
tmf.init((KeyStore) null);

X509TrustManager xtm = (X509TrustManager) tmf
    .getTrustManagers()[0];

for (X509Certificate cert : xtm.getAcceptedIssuers()) {
    String certStr = "S:" + cert.getSubjectDN().getName()
        + "\nI:" + cert.getIssuerDN().getName();
    Log.d(TAG, certStr);
}
```

- ▶ Generate your trust store using Bouncy Castle and openssl in comand line
- ▶ Preferred HTTPS API

```

KeyStore localTrustStore = KeyStore.getInstance("BKS");
InputStream in = getResources().openRawResource(
    R.raw.mytruststore);
localTrustStore.load(in, TRUSTSTORE_PASSWORD.toCharArray());

TrustManagerFactory tmf = TrustManagerFactory
    .getInstance(TrustManagerFactory.getDefaultAlgorithm());
tmf.init(localTrustStore);

SSLContext sslCtx = SSLContext.getInstance("TLS");
sslCtx.init(null, tmf.getTrustManagers(), null);

URL url = new URL("https://myserver.com");
HttpsURLConnection urlConnection = (HttpsURLConnection) url
    urlConnection.setSSLSocketFactory(sslCtx.getSocketFactory());
    
```

- ▶ Android Security Internals, Nikolay Elenkov
- ▶ <http://developer.android.com/guide/topics/security/permissions.html>
- ▶ <http://nelenkov.blogspot.ro/2011/12/using-custom-certificate-trust-store-on.html>
- ▶ <https://github.com/nelenkov/custom-cert-https>

- ▶ Permissions
- ▶ Protection levels
- ▶ Static enforcement
- ▶ Dynamic enforcement
- ▶ Custom permissions
- ▶ Java Cryptography Architecture
- ▶ Cryptographic Service Provider
- ▶ Engine classes
- ▶ Java Secure Socket Extension
- ▶ Trust Store