

	<b>B</b>	<b>I</b>	<b>N</b>	<b>G</b>	<b>O</b>
<b>01</b>	24	36	45	70	82
<b>02</b>	13	28	55	58	77
<b>03</b>	23	40	49	63	79
<b>04</b>	25	34	44	64	76
<b>05</b>	17	26	53	62	74

game over after 13 hits!

	<b>B</b>	<b>I</b>	<b>N</b>	<b>G</b>	<b>O</b>
<b>01</b>	<b>99</b>	36	45	70	82
<b>02</b>	13	28	<b>99</b>	58	77
<b>03</b>	<b>99</b>	<b>99</b>	<b>99</b>	<b>99</b>	<b>99</b>
<b>04</b>	25	<b>99</b>	44	<b>99</b>	76
<b>05</b>	<b>99</b>	<b>99</b>	<b>99</b>	62	<b>99</b>

Following is the test message for testing assignment operator:

Test msg: Assignment operator test for normal case passed!

Following is the result of re-initializing the object and re-play:

	<b>B</b>	<b>I</b>	<b>N</b>	<b>G</b>	<b>O</b>
<b>01</b>	24	29	51	59	77
<b>02</b>	15	38	54	62	83
<b>03</b>	20	34	47	56	79
<b>04</b>	19	36	48	68	72
<b>05</b>	14	30	53	61	81
<b>06</b>	18	33	43	65	85
<b>07</b>	11	39	41	70	82
<b>08</b>	23	35	55	67	71
<b>09</b>	17	31	49	57	80
<b>10</b>	21	32	42	66	75

game over after 31 hits!

	B	I	N	G	O
01	99	99	51	99	77
02	99	99	54	99	83
03	99	34	99	56	99
04	99	99	99	99	99
05	99	99	99	61	99
06	99	99	43	99	99
07	99	99	99	70	99
08	99	99	55	99	71
09	17	31	49	99	80
10	21	32	42	66	99

The following is the dump of object created by overloaded assignment operator:

	B	I	N	G	O
01	99	36	45	70	82
02	13	28	99	58	77
03	99	99	99	99	99
04	25	99	44	99	76
05	99	99	99	62	99