ged function in sml, C, and asm

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SML
```

```
C source code written to file lab4.c
```

```
\#include < stdio.h >
typedef enum {false,true} bool;
|float\ sqr\ (float\ x)\ \{return\ x*x;\}
bool odd(int x) {return x \% 2 == 1;}
float power (float r, int p)
        if (p == 0) return 1.0;
        else if (odd(p)) return r * power(r, p-1);
        else return sqr (power (r,p/2));
int main()
        printf("\%f \setminus n", power(2.0,9));
```

debian@debian:~/labs/lab4\$./labc 512.000000

ASM

```
ASM source code written to file lab4.s
```

```
|.equ flase,0
|.equ true,1
| .data
|r: .float 2.0
|f: .float 0.0
|fmt: .string "%f\n"
```

Square

float sqr (float x) {return x * x;} Expects x to be on the system stack, return x^2 in register ST(0).

- 1. load x into ST(0)
- 2. load x into ST(1)
- 3. multiply ST(1) times ST(0)

ASM source code appended to file lab4.s

```
.text

sqr:

flds 4(%esp)

flds 4(%esp)

fmul %ST(1),%ST(0)

ret
```

Odd

ASM source code appended to file lab4.s

odd:

ret

Power

ASM source code appended to file lab4.s

 $egin{array}{c|c} power: \\ flds & r \\ ret \end{array}$

Main

```
ASM source code appended to file lab4.s
.globl \_start
\_start:
        push \$9
         push r
         call\ power
         add $8, %esp
        fstps f
#to try the square function
       push r
        call \ sqr
         add \$4, \%esp
```

```
ASM source code appended to file lab4.s
```

```
#to try printf — to push 64—bit vlaue instead of 32

sub $8, %esp
fstps (%esp)

push $fmt
call printf
add $12, %esp #1 32—bit param, 1 64—bit param = 12 bytes
```

Exit

```
ASM source code appended to file lab4.s
```

```
mov $1,\% eax \\ mov $0,\% ebx \\ int $0x80
```

debian@debian: $^{\prime\prime}$ labs/lab4\$./labasm 2.000000

```
Text written to file labcode.sh
```

```
docsml\ lab4.doc as\ -gstabs\ -o\ lab.o\ lab4.s ld\ -dynamic-linker\ /lib/ld-linux.so.2\ -o\ labasm\ lab.o\ -lc\ -lX11 \#gcc\ -Wall\ -g\ -o\ labc\ lab4.c
```

Text written to file labcode2.sh

$$gcc - Wall - o \ labc \ lab4.c$$

 $gcc - Wall - o \ labasm \ lab4.s$

Text written to file labdoc.sh

Bourne Shell

chmod 755 labcode2.sh chmod 755 labcode.sh chmod 755 labdoc.sh