Goals:

-fpic

-sasm

-stackframe

in debugger(s)

how many frames in lab?

UML unified modeling language

fpic- Improve the build process

sasm- ddd is a GUI front end to gdb sasm is an IDE

we could install using

dpkg -i sasm

to rename it

dpkg or sasm

stackframe- new diagram or overlay needed each time it changes

encapsulated postscript ps

convert ~.png ~.eps

In SML

PolyML.SaveState.saveState “fpicsml”;

poly

PolyML.SaveState.loadState “fpicsml”;

processTeXfile “lab3”;

use “fpicpics.sml”;

dvips lab3.dvi

ps2pdf lab.ps

gv lab3.pdf

examine memory

x/4w $esp

disassemble





