

Model-View-ViewModel (MVVM)

Design Patterns



Introduction

- Where did MVVM come from?
- What is MVVM?
- Components of MVVM
- Implementation

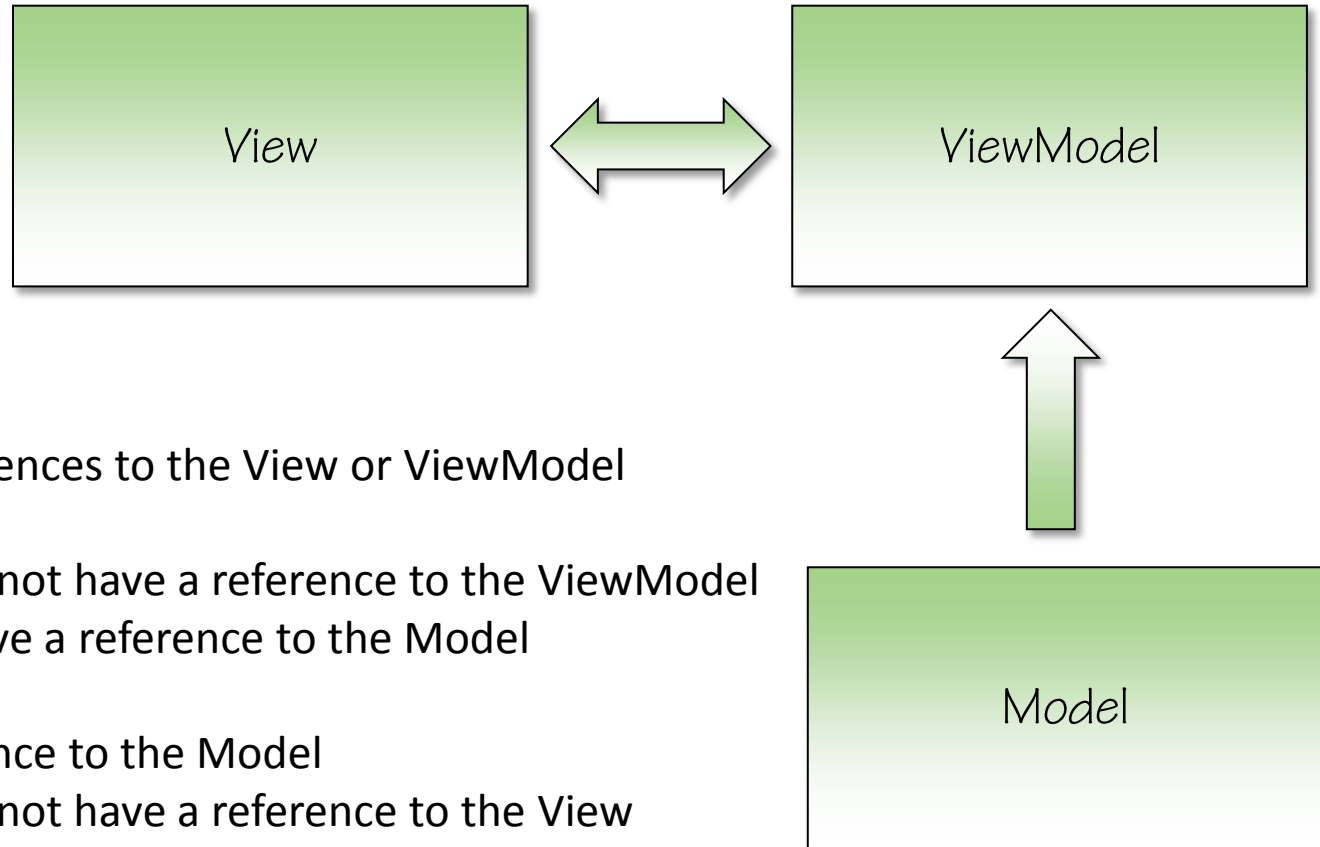
History

- **2004 Martin Fowler – Presentation Model (PM)**
 - Separates a view from it's state and behavior
 - Not dependent on a specific UI framework
- **2005 John Gossman unveiled the MVVM pattern**
 - Variation of MVC pattern
- **2008 John changes his mind**
 - Identical to PM pattern
 - Dependent on WPF/Silverlight

Intent

- **Separate concerns**
 - View
 - View's state and behavior
 - Data
- **Unit Testing & UI Testing**
- **Maintenance**
- **Extensibility**
- **Enables the designer/developer workflow**
- **Take advantage of WPF/Silverlight data binding**

Structure

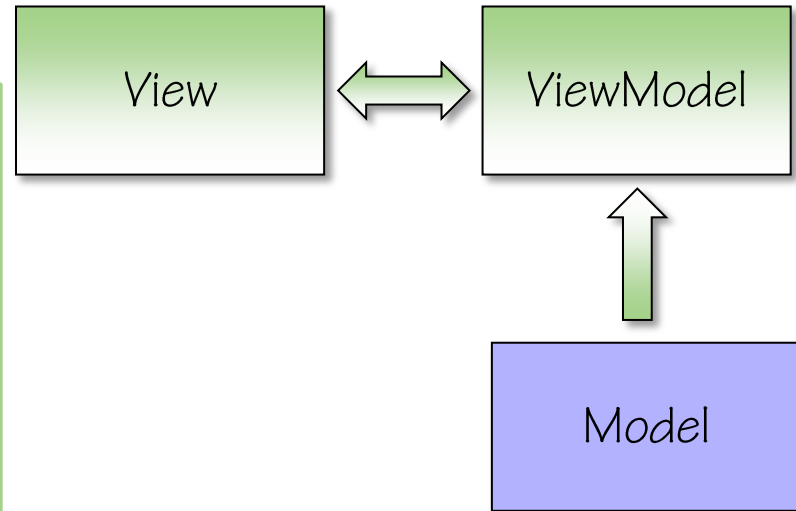


- Model
 - Has no references to the View or ViewModel
- View
 - May or may not have a reference to the ViewModel
 - Does not have a reference to the Model
- ViewModel
 - Has a reference to the Model
 - May or may not have a reference to the View

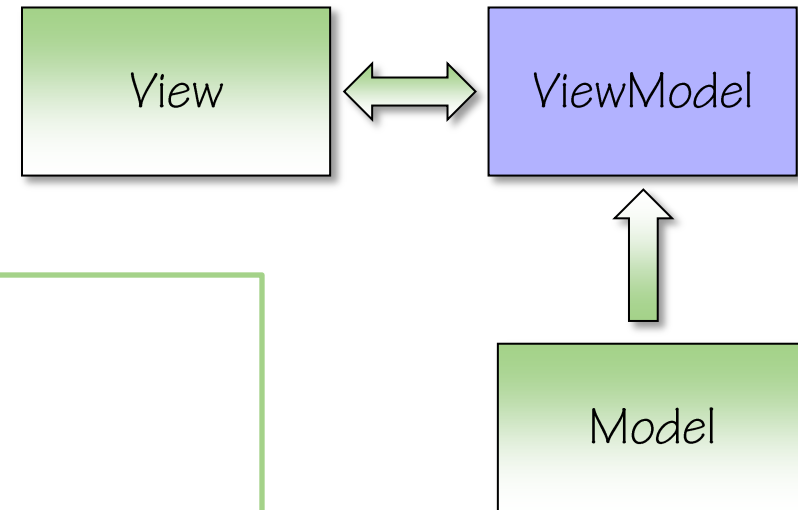
The Model

```
public class Person : INotifyPropertyChanged, IDataErrorInfo
{
    private string _firstName;
    public string FirstName
    {
        get { return _firstName; }
        set
        {
            _firstName = value;
            OnPropertyChanged("FirstName");
        }
    }

    private string _lastName;
    public string LastName
    {
        get { return _lastName; }
        set
        {
            _lastName = value;
            OnPropertyChanged("LastName");
        }
    }
    ...
}
```

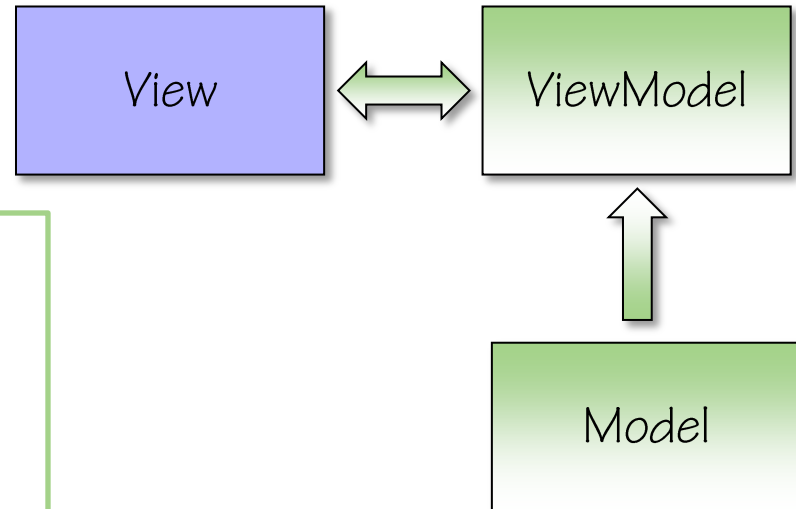


The ViewModel



```
public class MainViewModel : INotifyPropertyChanged
{
    private Person _modelPerson;
    public Person ModelPerson
    {
        get { return _modelPerson; }
        set
        {
            _modelPerson = value;
            OnPropertyChanged("ModelPerson");
        }
    }
    ...
}
```

The View



```
<!-- First Name -->
<TextBlock Text="First Name:" Margin="5" />
<TextBox Grid.Column="1" Margin="5"/>

<!-- Last Name -->
<TextBlock Grid.Row="1" Text="Last Name:" Margin="5" />
<TextBox Grid.Row="1" Grid.Column="1" Margin="5"/>

<!-- Age -->
<TextBlock Grid.Row="2" Text="Age:" Margin="5"/>
<TextBox Grid.Row="2" Grid.Column="1" Margin="5"/>

<!-- Save Button -->
<Button Grid.Row="3" Grid.ColumnSpan="2" Content="Save" Margin="10"
```

First Name:

Last Name:

Age:

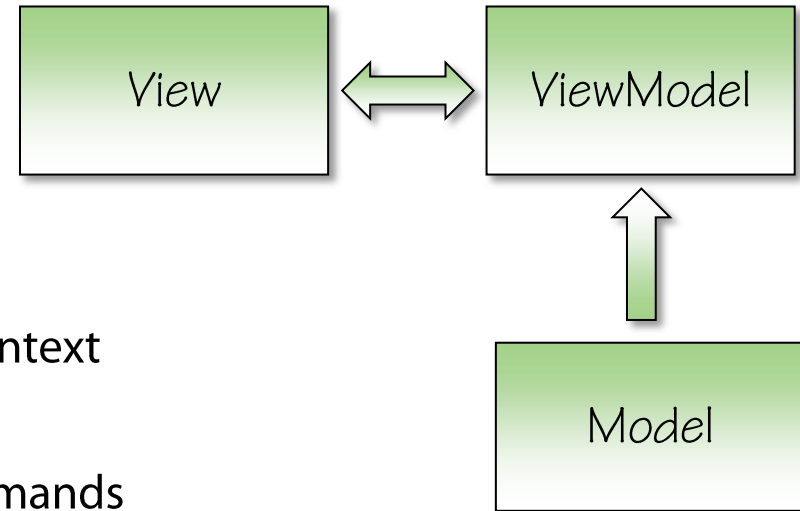
Binding the View to the ViewModel

- Declaratively in XAML
- Imperatively in Code
- ViewModel Locator
- Data Templates
- Inversion of Control (IoC)
- Factory Pattern with Inversion of Control
- and more...

Communication

- **Events**
- **Commands**
 - Execute
 - CanExecute

Collaboration



- **Model**
 - The data
- **View**
 - Binding to ViewModel set by the DataContext
- **ViewModel**
 - Exposes the Model as Properties or Commands
 - Must implement `INotifyPropertyChanged`

Consequences

■ Pro

- Reduce code-behind
- Model doesn't need to change to support a view
- Designers design, coders code
- Reduces development time
- Multi-targeting (project linking)

■ Con

- Create more files
- Simple tasks can be complicated
- Lack of standardization
- Specific to WPF and Silverlight platforms

Known Uses

- Microsoft
- UFC Gym
- US Army
- Family.Show
- PRISM Reference Implementation
- AQUA
- Many frameworks
 - MVVM Light Toolkit
 - Caliburn
 - Cinch
 - Onyx
 - MVVM Foundation
 - And more.....

Related Patterns

- **Model View Presenter (MVP)**
- **Model View Controller (MVC)**
- **Presentation Model (PM)**

Summary

- **Separate concerns**
- **Testability and Maintainability**
- **View and ViewModel binding**
- **Implementation**