

Can XGBoost Learn Ratio and Product Features From Raw Inputs Under Distribution Shift?

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Abstract

Many predictive tasks in tabular data use engineered features such as ratios or products. These features can encode invariances to rescaling and unit changes. This paper studies whether XGBoost learns these structures from raw positive inputs in a way that remains stable under targeted distribution shifts.

This paper builds a synthetic benchmark of binary classification tasks. Each task is defined by a small number of latent coordinates. The coordinates are log-ratios or log-products of subsets of raw features. A task then applies a simple motif to these coordinates. Motifs include monotone coordinates, contrasts, interactions, non-monotone transforms, and gating.

This paper trains XGBoost in two modes. The raw mode uses only raw inputs. The oracle mode augments inputs with either intermediate coordinates or the final latent signal. Across experiments, the raw mode often fits training data but fails under targeted shifts that preserve the intended coordinate. The largest gaps occur on interaction motifs. These failures indicate shortcut learning in raw space rather than recovery of the intended invariant structure.

1 Introduction

XGBoost is widely used for tabular prediction. It can approximate many nonlinear functions. Approximation does not guarantee robust generalization. A model can fit training data using incidental cues. This matters under distribution shift.

Ratios and products are common engineered features. They often encode invariances. A ratio is invariant to multiplying numerator and denominator by the same constant. A product is invariant to inverse scaling that keeps the product fixed. A robust predictor should not degrade when raw magnitudes change but the true coordinate stays the same.

This paper asks a targeted question. Can XGBoost trained on raw features learn ratio or product structure in a way that remains stable under shifts that preserve that structure?

When to care. This issue matters when feature magnitudes can change without changing the intended meaning. This includes unit changes, inflation or denomination changes, sensor calibration drift, vendor and geography mix shifts, and pipeline normalization changes.

What to do in practice. If a ratio or product is known and cheap, engineer it. If the structure is unknown, use targeted perturbation checks that preserve candidate invariances. If performance is sensitive to such checks, treat the model as using magnitude shortcuts.

Related work. Tree ensembles are a standard baseline for tabular prediction. Random forests and gradient boosting are widely used due to strong accuracy and simple deployment [1, 2]. XGBoost is a common implementation and is often competitive on structured datasets [3]. These models partition the feature space with axis aligned splits. They can represent interactions, ratios, and

products, but the representation can be inefficient when the signal depends on coordinated behavior across multiple raw features. Practitioners often address this with feature engineering such as log transforms, ratios, and products.

Robustness under shift and invariant structure. A separate literature studies generalization under distribution shift. One line of work uses invariance across environments as a guiding principle [4, 5]. Another line emphasizes that strong training performance can coexist with unstable behavior due to spurious correlations and underspecification [6, 7]. These viewpoints motivate evaluations that apply targeted interventions that preserve intended semantics while changing nuisance variation. This paper follows that logic in a tabular setting. It uses preserve shifts that keep a latent coordinate fixed while changing raw magnitudes. It then tests whether a model trained on raw inputs recovers the invariant coordinate or relies on scale dependent shortcuts.

2 Problem setup

Let $x \in \mathbb{R}_{>0}^d$ denote raw features. A task defines a latent signal $s = f(x)$. The label is a noisy function of s . This paper uses a logistic link for most tasks:

$$\mathbb{P}(y = 1 \mid x) = \sigma(\beta(s - t)), \quad \sigma(z) = \frac{1}{1 + e^{-z}}, \quad (1)$$

where $\beta > 0$ and t controls prevalence.

This paper compares two feature modes. The raw mode uses only x . The oracle mode augments x with features derived from the data generating process. This paper considers two oracle variants. One variant adds intermediate coordinates. One variant adds the final signal s .

This paper measures performance with test PRAUC. This paper also measures a paired gap:

$$\Delta\text{PRAUC} = \text{PRAUC}_{\text{oracle}} - \text{PRAUC}_{\text{raw}}. \quad (2)$$

3 Synthetic benchmark

3.1 Coordinates and task motifs

The benchmark is built in log-coordinates. This is a modeling choice. It reduces dynamic range and makes the intended invariances explicit.

Define a small stabilizer $\epsilon > 0$. In the implementation, ϵ is chosen as a small fraction of a typical scale. This paper treats ϵ as fixed within a dataset.

This paper uses two coordinate types. The first type is a log-ratio of sums:

$$u_R(A, B) = \log \left(\frac{\sum_{i \in A} x_i + \epsilon}{\sum_{j \in B} x_j + \epsilon} \right). \quad (3)$$

The second type is a log-product:

$$u_P(A) = \log \left(\prod_{i \in A} x_i + \epsilon \right). \quad (4)$$

A task then applies a simple motif to one or more coordinates. The benchmark assigns each task a level label that indexes a motif family. The level label is not a formal ordering by function-class complexity. Appendix A gives representative task definitions.

Level families are:

- **Level 1 (single coordinate).** $s = u$ where u is one log-ratio or one log-product coordinate.
- **Level 2 (aggregated coordinate).** $s = u$ where u is a log-ratio of sums with larger index sets.
- **Level 3 (contrast).** $s = u_1 - u_2$ for two coordinates of the same type.
- **Level 4 (interaction).** $s = u_1 u_2$ for two coordinates. This level includes ratio \times ratio and product \times product subtypes.
- **Level 5 (hybrid interaction).** $s = u_1 u_2$ where one coordinate is ratio-type and one is product-type.
- **Level 6 (non-monotone shape).** $s = g(u)$ where g is non-monotone in u .
- **Level 7 (gating).** s selects between two coordinates based on a gate coordinate.

3.2 Distribution regimes and shifts

This paper generates features under several regimes. Some regimes are static and change tails or correlations. Other regimes impose explicit train-test shifts.

This paper includes a *preserve shift*. The preserve shift changes raw magnitudes while preserving the intended coordinate. For ratio tasks, the shift multiplies numerator and denominator features by a common factor. For product tasks, the shift applies inverse scaling that keeps the product constant.

The preserve shift is an identifiability device. Without it, a raw-only model can score well by exploiting magnitude cues that correlate with the label under a specific regime. Those cues can disappear when units or scales change. A model that truly uses the intended coordinate should be stable under preserve shifts.

The stabilizer ϵ makes the invariance approximate in finite samples. The approximation is tight when feature magnitudes are large relative to ϵ . Appendix B states the preserve shift more precisely.

3.3 Experimental protocol

This paper uses a fixed train-validation-test split within each dataset. The main experiment uses $n = 30,000$ training examples and a similarly sized test set. This paper repeats each configuration over three random seeds.

3.4 Models

This paper trains XGBoost classifiers with a small set of capacity settings. The main settings vary maximum tree depth. This paper uses a validation set for early stopping. Appendix C lists the training configuration.

4 Results

4.1 Main results by level

Table 1 reports results by level for the baseline model with the oracle signal setting. The paired Δ PRAUC is computed per run and then aggregated. Therefore, the median Δ PRAUC can differ from the difference between the two medians.

Level	Raw med PRAUC	Oracle med PRAUC	Median Δ PRAUC	10 to 90 pct range	Runs
1	0.205	0.239	0.008	$[-0.010, 0.099]$	36
2	0.132	0.157	0.014	$[0.000, 0.067]$	36
3	0.211	0.330	0.047	$[0.006, 0.153]$	36
4	0.116	0.246	0.052	$[0.009, 0.196]$	36
5	0.376	0.477	0.062	$[0.018, 0.415]$	18
6	0.054	0.065	0.008	$[0.000, 0.022]$	36
7	0.333	0.346	0.016	$[-0.001, 0.041]$	18

Table 1: Main results by task level for the baseline model with the oracle signal setting.

The median gaps are small on single-coordinate motifs. The gaps are larger on contrast and interaction motifs. This pattern is consistent with the need to coordinate information across multiple raw features.

4.2 Preserve shifts expose noninvariant learning

A preserve shift should not hurt a predictor that uses the correct coordinate. However, preserve shifts can cause large failures for the raw feature model.

In one Level 4 preserve shift case, the raw feature model reaches $\text{PRAUC} \approx 0.08$ while the oracle model reaches $\text{PRAUC} \approx 0.91$. This is one run. It is not a claim about typical performance. It illustrates a failure mode. The raw feature model relied on scale-dependent cues. Those cues did not transfer.

Across tasks, preserve shifts tend to produce larger median Δ PRAUC than static regimes that only change tails or correlations. This is consistent with shortcut learning in raw space.

4.3 Diagnostics align with performance gaps

This paper uses diagnostics that test invariance directly. This paper also measures iso-coordinate variation.

For a ratio coordinate, this paper scales numerator and denominator together. This keeps the coordinate u_R fixed up to the stabilizer ϵ . A perfectly invariant predictor should not change under this perturbation. This paper reports a ratio invariance error based on prediction differences under such perturbations. This paper also reports an iso variation score that measures prediction variability along iso-coordinate directions.

These diagnostics are mechanistic checks. Preserve shift is the performance stress test. Runs with larger invariance error tend to have larger Δ PRAUC.

5 Discussion and future work

This benchmark isolates a specific risk. A raw-only model can fit data using magnitude cues that are cheap for trees to exploit. Those cues can be unstable under unit and scale changes. Oracle coordinates reduce this risk because they expose the invariant structure directly.

This paper has limitations. It uses synthetic data. It uses a small set of model settings. It does not yet include a wide set of baseline learners.

This section also records concrete runs to add in the next iteration. These items are written as instructions for the coding and research agent.

Requested runs for the next iteration

- Add a baseline that trains the raw-only model on $\log(x + \epsilon)$ features. Report Table 1 and the preserve shift breakdown for this baseline. This isolates whether failures are driven by dynamic range in raw x .
- Report ROC-AUC alongside PRAUC for all main tables. Keep PRAUC as the primary metric. Use ROC-AUC as a stability check.
- Add a seed expansion on a smaller subset. Use at least 10 seeds for a reduced grid that focuses on Levels 3 to 5 and the preserve shift family. Report uncertainty bands for Δ PRAUC.
- Add an explicit sweep that varies correlation while holding tail-heaviness fixed. Add a separate sweep that varies tail-heaviness while holding correlation fixed. This removes confounding across regimes.
- Add a dataset size sweep. Use at least three training sizes. Keep the same test set. This estimates sample complexity for learning invariant coordinates.
- Add baseline learners on oracle coordinates. Include a linear model on the coordinate features. Include a small neural net baseline. Keep capacity roughly comparable across models.
- Revisit Level 7 gating. Ensure that the gate definition and the preserve shift are aligned for that level. Delay strong claims about gating until this check is complete.
- Add a compact schematic figure of the benchmark pipeline. Show sampling of x , construction of u , construction of s , sampling of y , and training of raw versus oracle modes.

A Task definitions

This appendix gives representative task definitions. Each task uses disjoint index sets unless stated otherwise. All tasks use the coordinate definitions in Eqs. (3) and (4).

Level 1 examples

Ratio: $s = u_R(\{0, 1\}, \{2, 3\})$. Product: $s = u_P(\{0, 1\})$.

Level 2 examples

Ratio of larger sums: $s = u_R(\{0, 1, 2, 3\}, \{4, 5, 6, 7\})$.

Level 3 examples

Contrast of ratios: $s = u_R(\{0, 1\}, \{2, 3\}) - u_R(\{4, 5\}, \{6, 7\})$. Contrast of products: $s = u_P(\{0, 1\}) - u_P(\{2, 3\})$.

Level 4 examples

Ratio \times ratio: $s = u_R(\{0, 1\}, \{2, 3\}) \cdot u_R(\{4, 5\}, \{6, 7\})$. Product \times product: $s = u_P(\{0, 1\}) \cdot u_P(\{2, 3\})$.

Level 5 examples

Hybrid interaction: $s = u_R(\{0, 1\}, \{2, 3\}) \cdot u_P(\{4, 5\})$.

Level 6 examples

Band-pass shape on a coordinate:

$$s = \exp\left(-\frac{(u - \mu)^2}{2\sigma^2}\right), \quad u = u_R(\{0, 1\}, \{2, 3\}). \quad (5)$$

This creates a non-monotone relationship between u and the label.

Level 7 examples

Gating:

$$s = \begin{cases} u_a, & u_g > 0, \\ u_b, & u_g \leq 0, \end{cases} \quad u_g = u_R(\{0, 1\}, \{2, 3\}), \quad u_a = u_R(\{4, 5\}, \{6, 7\}), \quad u_b = u_P(\{8, 9\}). \quad (6)$$

B Preserve shift construction

This appendix states the preserve shift at the coordinate level.

For a ratio coordinate $u_R(A, B)$, define a positive scalar c . Apply $x_i \leftarrow cx_i$ for $i \in A \cup B$. If $\epsilon = 0$, this leaves $u_R(A, B)$ unchanged. With $\epsilon > 0$, the coordinate is approximately preserved when sums dominate ϵ .

For a product coordinate $u_P(A)$, preserve shifts use inverse scaling. For example, for $A = \{i, j\}$ apply $x_i \leftarrow cx_i$ and $x_j \leftarrow x_j/c$. This keeps $\prod_{k \in A} x_k$ fixed. With $\epsilon > 0$, the coordinate is approximately preserved when products dominate ϵ .

C Training configuration

This paper uses standard XGBoost binary classification training. This paper uses early stopping on a validation split. This paper varies maximum depth in the main grid. Other settings follow common defaults. The next iteration will record a complete configuration table produced from the experiment harness.

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