第 6 讲:The Programming Languages of OS

第三节: A Study of Bugs on Linux

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Introduction



Why study faults/bugs/Vulnerabilities in OS code?

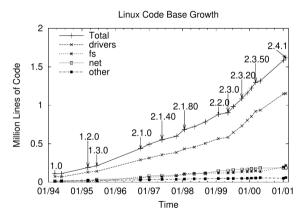
Find the relations between Language and OS

Introduction



Some questions

- Where are the errors?
- How are bugs distributed?
- How long do bugs live?

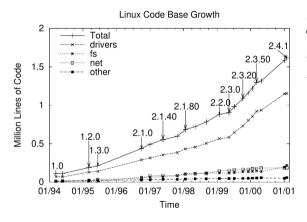


19 years ago

- In SOSP'01, Chou et al. studied faults (errors/bugs) in Linux code.
- Faults collected using static analysis.
- Faults collected in Linux 1.0 (1994) to 2.4.1 (2001). Primarily "development" versions. x86 code.

The twelve bug checkers

Check	Nbugs	Rule checked
Block	206 + 87	To avoid deadlock, do not call blocking functions with interrupts disabled or a spinlock held.
Null	124 + 267	Check potentially NULL pointers returned from routines.
Var	33 + 69	Do not allocate large stack variables $(> 1K)$ on the fixed-size kernel stack.
Inull	69	Do not make inconsistent assumptions about whether a pointer is NULL.
Range	54	Always check bounds of array indices and loop bounds derived from user data.
Lock	26	Release acquired locks; do not double-acquire locks.
Intr	27	Restore disabled interrupts.
Free	17	Do not use freed memory.
Float	10 + 15	Do not use floating point in the kernel.
Real	10 + 1	Do not leak memory by updating pointers with potentially NULL realloc return values.
Param	7	Do not dereference user pointers.
Size	3	Allocate enough memory to hold the type for which you are allocating.



Often condensed to the most important finding: "Drivers are the one major source of bugs in operating systems", which becomes the scientific fundament for a huge body of OS research:

- Mike Swift: Nooks, Microdrivers, Carbon
- Tanenbaum Minix 3
- UNSW: Dingo + Termite
- Gun Sirer: Reference Validation
- Microsoft: Singularity + Signed Drivers

deadlock/data race related bug

```
To avoid deadlock, do not call blocking functions with interrupts
disabled or a spinlock held.
      // A) Call schedule() with interrupts disabled
      asm volatile ("cli");
      schedule():
      asm volatile ("sti"):
      // B) Call blocking function with lock held
             (BlockLock)
      DEFINE_SPINLOCK(1);
      unsigned long flags;
      spin_lock_irqsave(&l, flags);
      void *foo = kmalloc(some_size, GFP_KERNEL);
```

NULL/Free related bug

Check potentially NULL pointers returned from routines.

Do not use freed memory

```
free(foo);
foo->some_element = 23;
```

. . .

Var related bug

Do not allocate large stack variables (>1K) on the fixed-size kernel stack.

void some_function()
{
 char array[1 << 12];
 char array2[MY_MACRO(x,y)]; // not found

Range related bug

Always check bounds of array indices and loop bounds derived from user data.

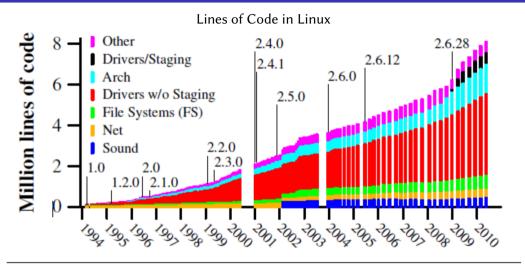
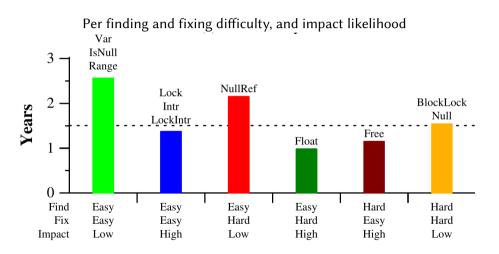


Figure 1. Linux directory sizes (in MLOC)

Introduction – 9 years ago – Comparative fault count

	Checker	Cho	Our results		
	Checker	checked unchecked			
	Block	206	87	N/A	
	<u>BlockL</u> ock	N/A	N/A	43	
	Null	124	267	98	
	Var	33	69	13	
	Inull	69	0	N/A	
	IsNull	N/A	N/A	36	
	NullRef	N/A	N/A	221	
	Range	54	0	11	
	Lock	26	0	5	
	Intr	27	0	2	
	LockIntr	N/A	N/A	6	
	Free	17	0	21	
	Float	10	15	8	
	Size	3	0	3	
	Total	569	438	467	

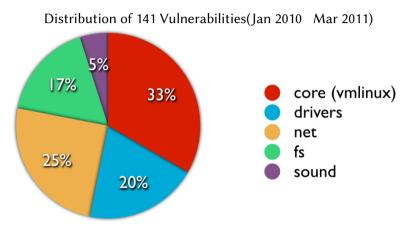


Introduction – 9 years ago – Linux kernel vulnerabilities

141 vulnerabilities from CVE (Jan 2010 Mar 2011)

Vulnerability	Mem. corruption	Policy violation	DoS	Info. disclosure	Misc.
Missing pointer check	6	0	1	2	0
Missing permission check	0	15	3	0	1
Buffer overflow	13	1	1	2	0
Integer overflow	12	0	5	3	0
Uninitialized data	0	0	1	28	0
Null dereference	0	0	20	0	0
Divide by zero	0	0	4	0	0
Infinite loop	0	0	3	0	0
Data race / deadlock	1	0	7	0	0
Memory mismanagement	0	0	10	0	0
Miscellaneous	0	0	5	2	1
Total	32	16	60	37	2

Introduction – 9 years ago – Linux kernel vulnerabilities



• Vulnerabilities are evenly distributed in all parts of kernel

Introduction – 9 years ago – Linux kernel vulnerabilities

Number of vulnerabilities that existing runtime tools can prevent

Vulnerability	BGI	SecVisor	SUD	Raksha	kmemcheck	SD
Missing pointer check	0	0	3	0	0	0
Missing permission check	0	0	1	0	0	0
Buffer overflow	1	0	1	0	0	0
Integer overflow (D)	0	0	1	0	0	0
Integer overflow (I)	0	0	1	0	0	0
Integer overflow (E)	0	0	3	0	0	0
Uninitialized data	0	0	13	0	1	23
Null dereference	11	0	3	0	0	0
Divide by zero	2	0	0	0	0	0
Infinite loop	0	0	1	0	0	0
Data race / deadlock	0	0	1	0	0	0
Memory mismanagement	1	0	1	0	0	0
Miscellaneous	0	0	0	0	0	0

• A technique that targets at only one of them is of limited use

References

- An empirical study of operating systems errors, SOSP 2003
- Linux kernel vulnerabilities: State-of-the-art defenses and open problems, APSYS 2011
- Faults in linux: ten years later, ASPLOS 2011