# Algorithm Foundations of Data Science and Engineering Lecture 5: SVD and PCA

#### MING GAO

DaSE @ ECNU (for course related communications) mgao@dase.ecnu.edu.cn

Mar. 25, 2019

#### Outline

- The Curse of Dimensionality
- Singular Value Decomposition
  - Diagonalization
  - Singular Value Decomposition
- Principal Component Analysis

We would like to create a classifier that is able to distinguish dogs from cats automatically from a set of images.

We would like to create a classifier that is able to distinguish dogs from cats automatically from a set of images.

 A possible descriptor that discriminates these two classes could then consist of three number: the average red color, the average green color, and the average blue color of the image.

We would like to create a classifier that is able to distinguish dogs from cats automatically from a set of images.

- A possible descriptor that discriminates these two classes could then consist of three number: the average red color, the average green color, and the average blue color of the image.
- A simple linear classifier for instance, could combine these features linearly to decide on the class label:

Object is 
$$\left\{ \begin{array}{ll} \textit{cat}, & \text{if } 0.5 \times \textit{red} + 0.3 \times \textit{green} + 0.2 \times \textit{blue} > 0.6; \\ \textit{dog}, & \text{otherwise}. \end{array} \right.$$

We would like to create a classifier that is able to distinguish dogs from cats automatically from a set of images.

- A possible descriptor that discriminates these two classes could then consist of three number: the average red color, the average green color, and the average blue color of the image.
- A simple linear classifier for instance, could combine these features linearly to decide on the class label:

Object is 
$$\begin{cases} \textit{cat}, & \text{if } 0.5 \times \textit{red} + 0.3 \times \textit{green} + 0.2 \times \textit{blue} > 0.6; \\ \textit{dog}, & \text{otherwise}. \end{cases}$$

• However, these three color-describing numbers, called features, will obviously not suffice to obtain a perfect classification.

We would like to create a classifier that is able to distinguish dogs from cats automatically from a set of images.

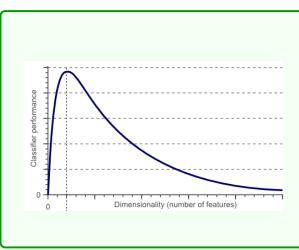
- A possible descriptor that discriminates these two classes could then consist of three number: the average red color, the average green color, and the average blue color of the image.
- A simple linear classifier for instance, could combine these features linearly to decide on the class label:

Object is 
$$\begin{cases} \textit{cat}, & \text{if } 0.5 \times \textit{red} + 0.3 \times \textit{green} + 0.2 \times \textit{blue} > 0.6; \\ \textit{dog}, & \text{otherwise}. \end{cases}$$

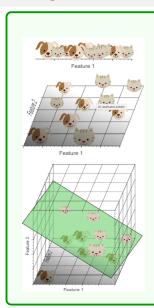
- However, these three color-describing numbers, called features, will obviously not suffice to obtain a perfect classification.
- Maybe we can obtain a perfect classification by carefully defining a few hundred of these features?

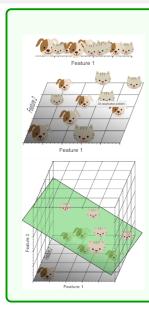


# Classifier performance

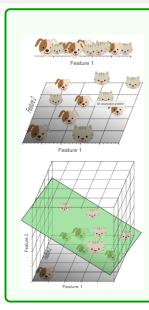


As the dimensionality increases, the classifier's performance increases until the optimal number of features is reached. Further increasing the dimensionality without increasing the number of training samples results in a decrease in classifier performance.

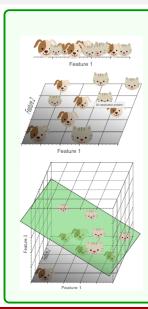




• A single feature does not result in a perfect separation of our training data.

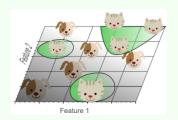


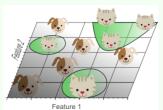
- A single feature does not result in a perfect separation of our training data.
- Adding a second feature still does not result in a linearly separable classification problem: No single line can separate all cats from all dogs in this example.



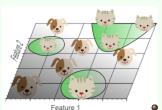
- A single feature does not result in a perfect separation of our training data.
- Adding a second feature still does not result in a linearly separable classification problem: No single line can separate all cats from all dogs in this example.
- The more features we use, the higher the likelihood that we can successfully separate the classes perfectly.

 If we would keep adding features, the dimensionality of the feature space grows, and becomes sparser and sparser.

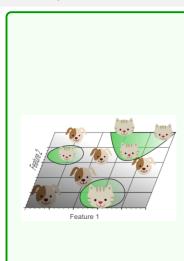




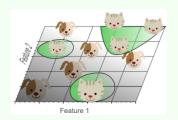
- If we would keep adding features, the dimensionality of the feature space grows, and becomes sparser and sparser.
- Due to this sparsity, it becomes much more easy to find a separable hyperplane because the likelihood that a training sample lies on the wrong side of the best hyperplane becomes infinitely small when the number of features becomes infinitely large.

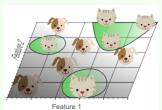


- If we would keep adding features, the dimensionality of the feature space grows, and becomes sparser and sparser.
- Due to this sparsity, it becomes much more easy to find a separable hyperplane because the likelihood that a training sample lies on the wrong side of the best hyperplane becomes infinitely small when the number of features becomes infinitely large.
- Figure 6 shows the 3D classification results, projected onto a 2D feature space.
   Whereas the data was linearly separable in the 3D space, this is not the case in a lower dimensional feature space.

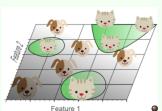


 If we would keep adding features, the dimensionality of the feature space grows, and becomes sparser and sparser.

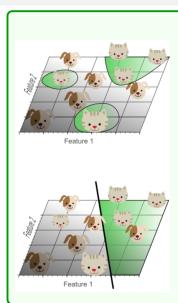


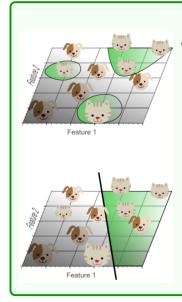


- If we would keep adding features, the dimensionality of the feature space grows, and becomes sparser and sparser.
- Due to this sparsity, it becomes much more easy to find a separable hyperplane because the likelihood that a training sample lies on the wrong side of the best hyperplane becomes infinitely small when the number of features becomes infinitely large.

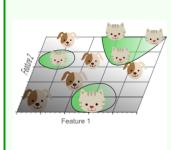


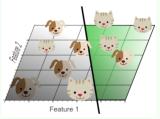
- If we would keep adding features, the dimensionality of the feature space grows, and becomes sparser and sparser.
- Due to this sparsity, it becomes much more easy to find a separable hyperplane because the likelihood that a training sample lies on the wrong side of the best hyperplane becomes infinitely small when the number of features becomes infinitely large.
- Figure 6 shows the 3D classification results, projected onto a 2D feature space.
   Whereas the data was linearly separable in the 3D space, this is not the case in a lower dimensional feature space.



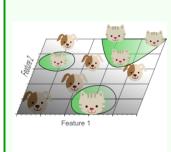


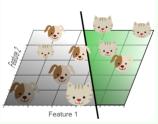
In fact, adding the third dimension to obtain perfect classification results, simply corresponds to using a complicated non-linear classifier in the lower dimensional feature space.



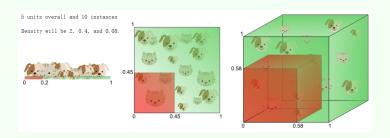


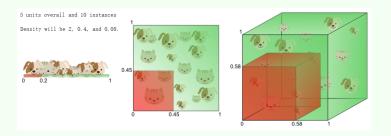
- In fact, adding the third dimension to obtain perfect classification results, simply corresponds to using a complicated non-linear classifier in the lower dimensional feature space.
- Because of this, the resulting classifier would fail on real-world data, consisting of an infinite amount of unseen cats and dogs that often do not adhere to these exceptions.



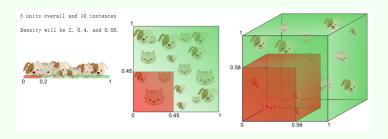


- In fact, adding the third dimension to obtain perfect classification results, simply corresponds to using a complicated non-linear classifier in the lower dimensional feature space.
- Because of this, the resulting classifier would fail on real-world data, consisting of an infinite amount of unseen cats and dogs that often do not adhere to these exceptions.
- This concept is called overfitting and is a direct result of the curse of dimensionality.

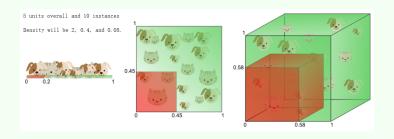


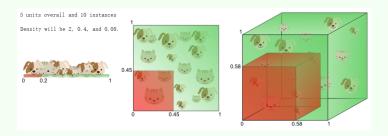


• For 2D feature space, to cover 20% of the 2D feature range, we now need to obtain 45% of the complete population  $(0.45^2 = 0.2)$ . In the 3D case this gets even worse, the proportion will be 58%  $(0.58^3 = 0.2)$ .

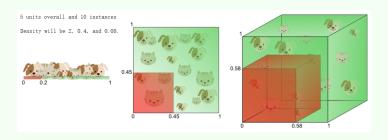


- For 2D feature space, to cover 20% of the 2D feature range, we now need to obtain 45% of the complete population  $(0.45^2 = 0.2)$ . In the 3D case this gets even worse, the proportion will be 58%  $(0.58^3 = 0.2)$ .
- If we keep adding dimensions, the amount of training data needs to grow exponentially fast to maintain the same coverage and to avoid overfitting.





• For 2D feature space, to cover 20% of the 2D feature range, we now need to obtain 45% of the complete population  $(0.45^2 = 0.2)$ . In the 3D case this gets even worse, the proportion will be 58%  $(0.58^3 = 0.2)$ .



- For 2D feature space, to cover 20% of the 2D feature range, we now need to obtain 45% of the complete population  $(0.45^2 = 0.2)$ . In the 3D case this gets even worse, the proportion will be 58%  $(0.58^3 = 0.2)$ .
- If we keep adding dimensions, the amount of training data needs to grow exponentially fast to maintain the same coverage and to avoid overfitting.

 The performance of a classifier decreases when the dimensionality becomes too large. The questions then are what "too large" means, and how overfitting can be avoided.

- The performance of a classifier decreases when the dimensionality becomes too large. The questions then are what "too large" means, and how overfitting can be avoided.
- Regrettably there is no fixed rule that defines how many feature should be used in a classification problem.

- The performance of a classifier decreases when the dimensionality becomes too large. The questions then are what "too large" means, and how overfitting can be avoided.
- Regrettably there is no fixed rule that defines how many feature should be used in a classification problem.
- In fact, this depends on the amount of training data available, the complexity of the decision boundaries, and the type of classifier used.

- The performance of a classifier decreases when the dimensionality becomes too large. The questions then are what "too large" means, and how overfitting can be avoided.
- Regrettably there is no fixed rule that defines how many feature should be used in a classification problem.
- In fact, this depends on the amount of training data available, the complexity of the decision boundaries, and the type of classifier used.
- feature selection would be to search for the optimal set of features. The method often employs heuristics (greedy methods, best-first methods, etc.) to locate the optimal number and combination of features.

- The performance of a classifier decreases when the dimensionality becomes too large. The questions then are what "too large" means, and how overfitting can be avoided.
- Regrettably there is no fixed rule that defines how many feature should be used in a classification problem.
- In fact, this depends on the amount of training data available, the complexity of the decision boundaries, and the type of classifier used.
- feature selection would be to search for the optimal set of features. The method often employs heuristics (greedy methods, best-first methods, etc.) to locate the optimal number and combination of features.
- The other approach, Dimensionality reduction, would be to replace the set of N features by a set of M features, each of which is a combination of the original feature values.

### The curse of dimensionality

Real data usually have thousands, or millions of dimensions.

### The curse of dimensionality

Real data usually have thousands, or millions of dimensions.

• Netflix: 480K users and 177K movies

Real data usually have thousands, or millions of dimensions.

- Netflix: 480K users and 177K movies
- Documents VS. words: thousands of words and billions of documents

Real data usually have thousands, or millions of dimensions.

- Netflix: 480K users and 177K movies
- Documents VS. words: thousands of words and billions of documents
- Product adoption: millions of users and millions of products

Real data usually have thousands, or millions of dimensions.

- Netflix: 480K users and 177K movies
- Documents VS. words: thousands of words and billions of documents
- Product adoption: millions of users and millions of products
   Huge number of dimensions causes problems
  - Data becomes very sparse, some algorithms become meaningless (e.g. density based clustering)

Real data usually have thousands, or millions of dimensions.

- Netflix: 480K users and 177K movies
- Documents VS. words: thousands of words and billions of documents
- Product adoption: millions of users and millions of products

Huge number of dimensions causes problems

- Data becomes very sparse, some algorithms become meaningless (e.g. density based clustering)
- The complexity of several algorithms depends on the dimensionality and they become infeasible.

Usually the data can be described with fewer dimensions, without losing much of the meaning of the data.

The data reside in a space of lower dimensionality

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.
- Dimensionality reduction does not just reduce the amount of data, it often brings out the useful part of the data.
  - Discover latent relations between objects.
  - Remove redundant and noisy features, not all features are useful
  - Easier storage and processing of the data

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.
- Dimensionality reduction does not just reduce the amount of data, it often brings out the useful part of the data.
  - Discover latent relations between objects.
  - Remove redundant and noisy features, not all features are useful
  - Easier storage and processing of the data
- Approaches for dimensionality reduction

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.
- Dimensionality reduction does not just reduce the amount of data, it often brings out the useful part of the data.
  - Discover latent relations between objects.
  - Remove redundant and noisy features, not all features are useful
  - Easier storage and processing of the data
- Approaches for dimensionality reduction
  - LSH

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.
- Dimensionality reduction does not just reduce the amount of data, it often brings out the useful part of the data.
  - Discover latent relations between objects.
  - Remove redundant and noisy features, not all features are useful
  - Easier storage and processing of the data
- Approaches for dimensionality reduction
  - LSH
  - Topic modeling

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.
- Dimensionality reduction does not just reduce the amount of data, it often brings out the useful part of the data.
  - Discover latent relations between objects.
  - Remove redundant and noisy features, not all features are useful
  - Easier storage and processing of the data
- Approaches for dimensionality reduction
  - LSH
  - Topic modeling
  - Neural embedding

- The data reside in a space of lower dimensionality
- Assume that some of the data is noise, and we can approximate the useful part with a lower dimensionality space.
- Dimensionality reduction does not just reduce the amount of data, it often brings out the useful part of the data.
  - Discover latent relations between objects.
  - Remove redundant and noisy features, not all features are useful
  - Easier storage and processing of the data
- Approaches for dimensionality reduction
  - LSH
  - Topic modeling
  - Neural embedding
  - Matrix decomposition, such as SVD, PCA, MF, PMF, etc

# Eigenvalue and eigenvector

### Definition

Given a square matrix  $A \in \mathbb{R}^{n \times n}$ , and non-zero column vector  $\mathbf{v}$ , if

$$A\mathbf{v} = \lambda \mathbf{v}$$
,

where  $\lambda$  is an eigenvalue of A and  $\mathbf{v}$  is an eigenvector corresponding to eigenvalue  $\lambda$ .

# Eigenvalue and eigenvector

### Definition

Given a square matrix  $A \in \mathbb{R}^{n \times n}$ , and non-zero column vector  $\mathbf{v}$ , if

$$A\mathbf{v}=\lambda\mathbf{v},$$

where  $\lambda$  is an eigenvalue of A and  $\mathbf{v}$  is an eigenvector corresponding to eigenvalue  $\lambda$ .

• For example,

$$\left(\begin{array}{cc} 2 & 3 \\ 2 & 1 \end{array}\right) \left(\begin{array}{c} 3 \\ 2 \end{array}\right) = 4 \cdot \left(\begin{array}{c} 3 \\ 2 \end{array}\right)$$

# Eigenvalue and eigenvector

#### Definition

Given a square matrix  $A \in \mathbb{R}^{n \times n}$ , and non-zero column vector  $\mathbf{v}$ , if

$$A\mathbf{v} = \lambda \mathbf{v}$$
,

where  $\lambda$  is an eigenvalue of A and  $\mathbf{v}$  is an eigenvector corresponding to eigenvalue  $\lambda$ .

For example,

$$\left(\begin{array}{cc} 2 & 3 \\ 2 & 1 \end{array}\right) \left(\begin{array}{c} 3 \\ 2 \end{array}\right) = 4 \cdot \left(\begin{array}{c} 3 \\ 2 \end{array}\right)$$

• If we think of the squared matrix A as a transformation matrix, then multiply it with the eigenvector do not change its direction.

### Outline

- 1 The Curse of Dimensionality
- Singular Value Decomposition
  - Diagonalization
  - Singular Value Decomposition
- 3 Principal Component Analysis

#### Definition of similar matrices

### Definition of similar matrices

If matrices  $A, B \in \mathbb{R}^{n \times n}$  are said to be similar if there is an invertible  $n \times n$  matrix P such that  $A = PBP^{-1}$ .

• Theorem: If  $n \times n$  matrices are similar, then they have the same characteristic of polynomial and hence the same enigenvalues (with the same multiplicities).

#### Definition of similar matrices

- Theorem: If  $n \times n$  matrices are similar, then they have the same characteristic of polynomial and hence the same enigenvalues (with the same multiplicities).
- A square matrix A is said to be diagonalizable if it is similar to a diagonal matrix, i.e., there exists an invertible matrix P and a diagonal matrix D such that  $A = PDP^{-1}$ .

#### Definition of similar matrices

- Theorem: If  $n \times n$  matrices are similar, then they have the same characteristic of polynomial and hence the same enigenvalues (with the same multiplicities).
- A square matrix A is said to be diagonalizable if it is similar to a diagonal matrix, i.e., there exists an invertible matrix P and a diagonal matrix D such that  $A = PDP^{-1}$ .
  - Why useful? If A is diagonalizable, then  $A^k = PD^kP^{-1}$  for k > 0.

### Definition of similar matrices

- Theorem: If  $n \times n$  matrices are similar, then they have the same characteristic of polynomial and hence the same enigenvalues (with the same multiplicities).
- A square matrix A is said to be diagonalizable if it is similar to a diagonal matrix, i.e., there exists an invertible matrix P and a diagonal matrix D such that  $A = PDP^{-1}$ .
  - Why useful? If A is diagonalizable, then  $A^k = PD^kP^{-1}$  for k > 0.
  - How to find diagonal matrix? If  $v_1, \dots, v_n$  are linearly independent eigenvectors of A and  $\lambda_i$  are their corresponding eignevalues, then  $A = PDP^{-1}$ , where  $P = [v_1 \dots v_n]$  and  $D = Diag(\lambda_1, \dots, \lambda_n)$ .

### **Theorem**

• A matrix  $A \in \mathbb{R}^{n \times n}$  is diagonalizable if and only if A has n linearly independent eigenvectors.

### **Theorem**

- A matrix  $A \in \mathbb{R}^{n \times n}$  is diagonalizable if and only if A has n linearly independent eigenvectors.
- A matrix  $A \in \mathbb{R}^{n \times n}$  with n distinct eigenvalues is diagonalizable.

### **Theorem**

- A matrix  $A \in \mathbb{R}^{n \times n}$  is diagonalizable if and only if A has n linearly independent eigenvectors.
- A matrix  $A \in \mathbb{R}^{n \times n}$  with n distinct eigenvalues is diagonalizable.

### Example:

• 
$$A = \begin{bmatrix} 2 & 4 & 6 \\ 0 & 2 & 2 \\ 0 & 0 & 4 \end{bmatrix}$$
 with  $\lambda_1 = 2$  and  $\lambda_1 = 4$ .

### **Theorem**

- A matrix  $A \in \mathbb{R}^{n \times n}$  is diagonalizable if and only if A has n linearly independent eigenvectors.
- A matrix  $A \in \mathbb{R}^{n \times n}$  with n distinct eigenvalues is diagonalizable.

### Example:

• 
$$A = \begin{bmatrix} 2 & 4 & 6 \\ 0 & 2 & 2 \\ 0 & 0 & 4 \end{bmatrix}$$
 with  $\lambda_1 = 2$  and  $\lambda_1 = 4$ .

• While the basis for  $\lambda_1=2$  is  $\begin{bmatrix} 1\\0\\0 \end{bmatrix}$   $((A-2I)\mathbf{v}=0)$ .

### **Theorem**

- A matrix  $A \in \mathbb{R}^{n \times n}$  is diagonalizable if and only if A has n linearly independent eigenvectors.
- A matrix  $A \in \mathbb{R}^{n \times n}$  with n distinct eigenvalues is diagonalizable.

### Example:

• 
$$A = \begin{bmatrix} 2 & 4 & 6 \\ 0 & 2 & 2 \\ 0 & 0 & 4 \end{bmatrix}$$
 with  $\lambda_1 = 2$  and  $\lambda_1 = 4$ .

- While the basis for  $\lambda_1=2$  is  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$   $((A-2I)\mathbf{v}=0)$ .
- Hence, the matrix is not diagonalizable.

4 □ ト 4 同 ト 4 ヨ ト 4 ヨ ト 9 0

### Definition of orthogonal

• Matrix P is orthogonal if  $P^{-1} = P^T$ .

### Definition of orthogonal

- Matrix P is orthogonal if  $P^{-1} = P^T$ .
- Matrix A is orthogonal diagonalizable if there is a square matrix P such that A = PDP<sup>T</sup> where D is a diagonal matrix.

### Definition of orthogonal

- Matrix P is orthogonal if  $P^{-1} = P^T$ .
- Matrix A is orthogonal diagonalizable if there is a square matrix P such that A = PDP<sup>T</sup> where D is a diagonal matrix.

### Properties of symmetric matrix:

• If A is symmetric then any two eigenvalues from different eigenspaces are orthogonal.

### Definition of orthogonal

- Matrix P is orthogonal if  $P^{-1} = P^T$ .
- Matrix A is orthogonal diagonalizable if there is a square matrix P such that A = PDP<sup>T</sup> where D is a diagonal matrix.

- If A is symmetric then any two eigenvalues from different eigenspaces are orthogonal.
- A has n real eigenvalues if we count multiplicity.

### Definition of orthogonal

- Matrix P is orthogonal if  $P^{-1} = P^T$ .
- Matrix A is orthogonal diagonalizable if there is a square matrix P such that A = PDP<sup>T</sup> where D is a diagonal matrix.

- If A is symmetric then any two eigenvalues from different eigenspaces are orthogonal.
- A has n real eigenvalues if we count multiplicity.
- For each eigenvalue, the dimension of the corresponding eigenspace is equal to the algebraic multiplicity of that eigenvalue.

### Definition of orthogonal

- Matrix P is orthogonal if  $P^{-1} = P^T$ .
- Matrix A is orthogonal diagonalizable if there is a square matrix P such that A = PDP<sup>T</sup> where D is a diagonal matrix.

- If A is symmetric then any two eigenvalues from different eigenspaces are orthogonal.
- A has n real eigenvalues if we count multiplicity.
- For each eigenvalue, the dimension of the corresponding eigenspace is equal to the algebraic multiplicity of that eigenvalue.
- The eigenspaces are mutually orthogonal.

### Definition of orthogonal

- Matrix P is orthogonal if  $P^{-1} = P^{T}$ .
- Matrix A is orthogonal diagonalizable if there is a square matrix P such that A = PDP<sup>T</sup> where D is a diagonal matrix.

- If A is symmetric then any two eigenvalues from different eigenspaces are orthogonal.
- A has n real eigenvalues if we count multiplicity.
- For each eigenvalue, the dimension of the corresponding eigenspace is equal to the algebraic multiplicity of that eigenvalue.
- The eigenspaces are mutually orthogonal.
- A is orthogonal diagonalizable.



# Geometric explanation of diagonalization

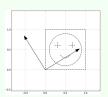
### Example

$$\begin{bmatrix} 1.5 & 0.5 \\ 0.5 & 1.5 \end{bmatrix} = \begin{bmatrix} 0.85 & -0.53 \\ 0.53 & 0.85 \end{bmatrix} \begin{bmatrix} 1.81 & 0 \\ 0 & 0.69 \end{bmatrix} \begin{bmatrix} 0.85 & -0.53 \\ 0.53 & 0.85 \end{bmatrix}^T$$

# Geometric explanation of diagonalization

### Example

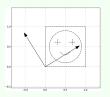
$$\begin{bmatrix} 1.5 & 0.5 \\ 0.5 & 1.5 \end{bmatrix} = \begin{bmatrix} 0.85 & -0.53 \\ 0.53 & 0.85 \end{bmatrix} \begin{bmatrix} 1.81 & 0 \\ 0 & 0.69 \end{bmatrix} \begin{bmatrix} 0.85 & -0.53 \\ 0.53 & 0.85 \end{bmatrix}^T$$

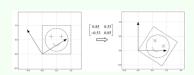


# Geometric explanation of diagonalization

#### Example

$$\begin{bmatrix} 1.5 & 0.5 \\ 0.5 & 1.5 \end{bmatrix} = \begin{bmatrix} 0.85 & -0.53 \\ 0.53 & 0.85 \end{bmatrix} \begin{bmatrix} 1.81 & 0 \\ 0 & 0.69 \end{bmatrix} \begin{bmatrix} 0.85 & -0.53 \\ 0.53 & 0.85 \end{bmatrix}^T$$

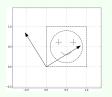


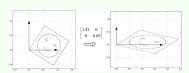


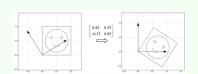
# Geometric explanation of diagonalization

#### Example

$$\left[\begin{array}{cc} 1.5 & 0.5 \\ 0.5 & 1.5 \end{array}\right] = \left[\begin{array}{cc} 0.85 & -0.53 \\ 0.53 & 0.85 \end{array}\right] \left[\begin{array}{cc} 1.81 & 0 \\ 0 & 0.69 \end{array}\right] \left[\begin{array}{cc} 0.85 & -0.53 \\ 0.53 & 0.85 \end{array}\right]^T$$



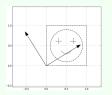


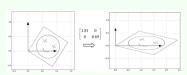


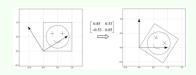
# Geometric explanation of diagonalization

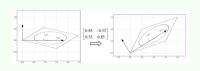
#### Example

$$\left[\begin{array}{cc} 1.5 & 0.5 \\ 0.5 & 1.5 \end{array}\right] = \left[\begin{array}{cc} 0.85 & -0.53 \\ 0.53 & 0.85 \end{array}\right] \left[\begin{array}{cc} 1.81 & 0 \\ 0 & 0.69 \end{array}\right] \left[\begin{array}{cc} 0.85 & -0.53 \\ 0.53 & 0.85 \end{array}\right]^T$$









### Outline

- 1 The Curse of Dimensionality
- Singular Value Decomposition
  - Diagonalization
  - Singular Value Decomposition
- 3 Principal Component Analysis

Any real  $m \times n$  matrix A can be decomposed uniquely as

Any real  $m \times n$  matrix A can be decomposed uniquely as m  $A_{[n\times m]} \sim U_{[n\times r]} D_{[r\times r]} V_{r\times m}^T$ 

Any real  $m \times n$  matrix A can be decomposed uniquely as

$$A_{[n\times m]} \sim U_{[n\times r]} D_{[r\times r]} V_{r\times m}^{T} \qquad \mathbf{n} \left\{ \begin{array}{c} \mathbf{A} \\ \mathbf{A} \end{array} \right. = \mathbf{n} \left\{ \begin{array}{c} \mathbf{V}^{T} \\ \mathbf{V}^{T} \end{array} \right.$$

• A: an input  $n \times m$  data matrix (may not be a square matrix), e.g., n users and m items.

Any real  $m \times n$  matrix A can be decomposed uniquely as

$$A_{[n\times m]} \sim U_{[n\times r]} D_{[r\times r]} V_{r\times m}^{T} \qquad \mathbf{n} \left\{ \begin{array}{c} \\ \mathbf{A} \end{array} \right. = \mathbf{n} \left\{ \begin{array}{c} \\ \mathbf{V}^{T} \end{array} \right.$$

- A: an input  $n \times m$  data matrix (may not be a square matrix), e.g., n users and m items.
- U and V: left (n users and r interests) and right singular (r interests and m items) vectors.

Any real  $m \times n$  matrix A can be decomposed uniquely as

$$A_{[n \times m]} \sim U_{[n \times r]} D_{[r \times r]} V_{r \times m}^{T} \qquad \mathbf{n} \left\{ \begin{array}{c} \mathbf{A} \\ \mathbf{A} \end{array} \right. = \mathbf{n} \left\{ \begin{array}{c} \mathbf{V}^{T} \\ \mathbf{V}^{T} \end{array} \right.$$

- A: an input  $n \times m$  data matrix (may not be a square matrix), e.g., n users and m items.
- U and V: left (n users and r interests) and right singular (r interests and m items) vectors.
- D: a  $r \times r$  diagonal matrix, e.g., strength of each interest.

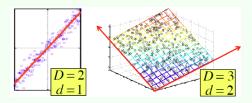
It is always possible to decompose a real matrix A into  $A = UDV^T$ 

ullet U, D, V are unique, and D is a diagonal matrix.

- ullet U, D, V are unique, and D is a diagonal matrix.
- U, V are column orthogonal (i.e.,  $U^T U = I$  and  $V^T V = I$ )

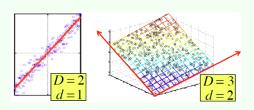
- U, D, V are unique, and D is a diagonal matrix.
- U, V are column orthogonal (i.e.,  $U^T U = I$  and  $V^T V = I$ )
- Entries of D are positive and sorted in decreasing order  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ , where k is rank of matrix A.

- U, D, V are unique, and D is a diagonal matrix.
- U, V are column orthogonal (i.e.,  $U^T U = I$  and  $V^T V = I$ )
- Entries of D are positive and sorted in decreasing order  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ , where k is rank of matrix A.



It is always possible to decompose a real matrix A into  $A = UDV^T$ 

- $\bullet$  U, D, V are unique, and D is a diagonal matrix.
- U, V are column orthogonal (i.e.,  $U^T U = I$  and  $V^T V = I$ )
- Entries of D are positive and sorted in decreasing order  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ , where k is rank of matrix A.



### Assumptions

- Data lies on or near a low d—dimensional subspace.
- Axes of this subspace are effective representation of the data.

## Diagonalization

W

$$AA^T = UDV^TVDU^T = UD^2U^T$$
,

where  $D = diag(\sigma_1^2, \sigma_2^2, \cdots, \sigma_k^2)$  and  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ .

#### Diagonalization

4

$$AA^T = UDV^TVDU^T = UD^2U^T$$
,

where  $D = diag(\sigma_1^2, \sigma_2^2, \cdots, \sigma_k^2)$  and  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ .

$$A^T A = VDU^T UDV^T = VD^2 V^T$$
, i.e.,  $V = A^T UD^{-1}$ .

#### Diagonalization

•

$$AA^T = UDV^TVDU^T = UD^2U^T$$
,

where  $D = diag(\sigma_1^2, \sigma_2^2, \cdots, \sigma_k^2)$  and  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ .

$$A^T A = VDU^T UDV^T = VD^2 V^T$$
, i.e.,  $V = A^T UD^{-1}$ .

•  $A \approx A^{(k)} = UDV^T$ , if  $U := (\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \mathbf{u}_k)$  and  $V := (\mathbf{v}_1 \ \mathbf{v}_2 \ \cdots \mathbf{v}_k)$ , then  $A^{(k)} = \sum_{i=1}^k \sigma_i \mathbf{u}_i \mathbf{v}_i^T$ .

#### Diagonalization

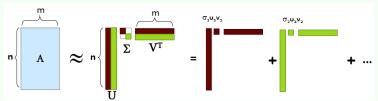
0

$$AA^T = UDV^TVDU^T = UD^2U^T$$

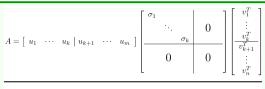
where  $D = diag(\sigma_1^2, \sigma_2^2, \cdots, \sigma_k^2)$  and  $\sigma_1 \geq \sigma_2 \geq \cdots \geq \sigma_k$ .

$$A^T A = VDU^T UDV^T = VD^2 V^T$$
, i.e.,  $V = A^T UD^{-1}$ .

•  $A \approx A^{(k)} = UDV^T$ , if  $U := (\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \mathbf{u}_k)$  and  $V := (\mathbf{v}_1 \ \mathbf{v}_2 \ \cdots \mathbf{v}_k)$ , then  $A^{(k)} = \sum_{i=1}^k \sigma_i \mathbf{u}_i \mathbf{v}_i^T$ .



## Methodology of dimensionality reduction



$$A = \left[ \begin{array}{ccc} u_1 & \cdots & u_k \end{array} \right] \left[ \begin{array}{ccc} \sigma_1 & & \\ & \ddots & \\ & & \sigma_k \end{array} \right] \left[ \begin{array}{c} v_1^T \\ \vdots \\ v_k^T \end{array} \right]$$

# Methodology of dimensionality reduction

$$A = \left[ \begin{array}{cc|ccc} u_1 & \cdots & u_k & u_{k+1} & \cdots & u_m \end{array} \right] \left[ \begin{array}{cccc} \sigma_1 & & & & \\ & \ddots & & & \\ & & \sigma_k & & \\ \hline & & & & \\ \hline & & & & \\ \end{array} \right] \left[ \begin{array}{cccc} v_1^T \\ \vdots \\ v_k^T \\ \hline v_{k+1}^T \\ \vdots \\ v_n^T \end{array} \right]$$

$$A = \left[ \begin{array}{ccc} u_1 & \cdots & u_k \end{array} \right] \left[ \begin{array}{ccc} \sigma_1 & & \\ & \ddots & \\ & & \sigma_k \end{array} \right] \left[ \begin{array}{c} v_1^T \\ \vdots \\ v_k^T \end{array} \right]$$

• 
$$r = \arg\min_{I} \left\{ \frac{\sum_{i=1}^{I} \sigma_{i}}{\sum_{i=1}^{k} \sigma_{i}} > 90\% \right\}, \ A^{(r)} \approx \sum_{i=1}^{r} \sigma_{i} \mathbf{u}_{i} \mathbf{v}_{i}^{T}$$

# Methodology of dimensionality reduction

$$A = \left[\begin{array}{cc|c} u_1 & \cdots & u_k \mid u_{k+1} & \cdots & u_m \end{array}\right] \left[\begin{array}{cc|c} \sigma_1 & & & & \\ & \ddots & & 0 \\ & & \sigma_k & & \end{array}\right] \left[\begin{array}{cc|c} v_1^T \\ \vdots \\ v_k^T \\ \hline v_{k+1} \\ \vdots \\ v_n^T \end{array}\right]$$

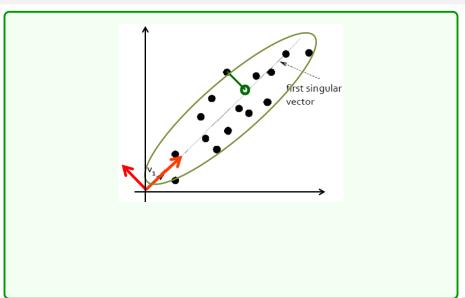
$$A = \left[ \begin{array}{ccc} u_1 & \cdots & u_k \end{array} \right] \left[ \begin{array}{ccc} \sigma_1 & & \\ & \ddots & \\ & & \sigma_k \end{array} \right] \left[ \begin{array}{c} v_1^T \\ \vdots \\ v_k^T \end{array} \right]$$

- $r = \arg\min_{I} \left\{ \frac{\sum_{i=1}^{I} \sigma_{i}}{\sum_{i=1}^{k} \sigma_{i}} > 90\% \right\}, \ A^{(r)} \approx \sum_{i=1}^{r} \sigma_{i} \mathbf{u}_{i} \mathbf{v}_{i}^{T}$
- For example

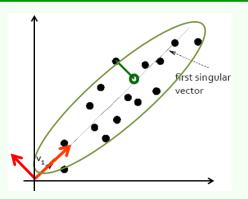
$$\begin{bmatrix} 1 & 1 & 1 & 0 & 0 \\ 2 & 2 & 2 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 \\ 5 & 5 & 5 & 0 & 0 \\ 0 & 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 3 & 3 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix} \approx \begin{bmatrix} 0.18 & 0 \\ 0.36 & 0 \\ 0.18 & 0 \\ 0.90 & 0 \\ 0 & 0.53 \\ 0 & 0.80 \\ 0 & 0.27 \end{bmatrix} \times \begin{bmatrix} 9.64 & 0 \\ 0 & 5.29 \end{bmatrix} \times \begin{bmatrix} 0.58 & 0.58 & 0.58 & 0 & 0 \\ 0 & 0 & 0 & 0.71 & 0.71 \end{bmatrix}$$



# SVD interpretation

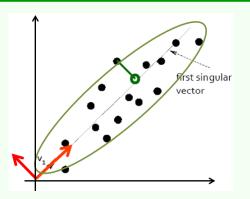


## SVD interpretation



 SVD gives best axis to project entities, where "best" means to minimize sum of squares of projection errors.

## SVD interpretation



- SVD gives best axis to project entities, where "best" means to minimize sum of squares of projection errors.
- SVD also gives the minimum reconstruction errors.

Note that the 2-norm and the Frobenius norm of A are defined as

Note that the 2-norm and the Frobenius norm of A are defined as

• 
$$||A||_2 = \max_{x \neq 0} \frac{||A\mathbf{x}||_2}{||\mathbf{x}||_2} = \max_{x \neq 0} \sqrt{R_{A^T A}(\mathbf{x})};$$

Note that the 2-norm and the Frobenius norm of A are defined as

• 
$$||A||_2 = \max_{x \neq 0} \frac{||A\mathbf{x}||_2}{||\mathbf{x}||_2} = \max_{x \neq 0} \sqrt{R_{A^T A}(\mathbf{x})};$$

• 
$$||A||_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2} = \sqrt{\operatorname{trace}(A^T A)};$$

Note that the 2-norm and the Frobenius norm of A are defined as

• 
$$||A||_2 = \max_{x \neq 0} \frac{||A\mathbf{x}||_2}{||\mathbf{x}||_2} = \max_{x \neq 0} \sqrt{R_{A^T A}(\mathbf{x})};$$

• 
$$||A||_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2} = \sqrt{\text{trace}(A^T A)};$$

If r < k,

$$A^{(r)} \approx \sum_{i=1}^{r} \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

The reconstruction error will be

Note that the 2-norm and the Frobenius norm of A are defined as

• 
$$||A||_2 = \max_{x \neq 0} \frac{||A\mathbf{x}||_2}{||\mathbf{x}||_2} = \max_{x \neq 0} \sqrt{R_{A^T A}(\mathbf{x})};$$

• 
$$||A||_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2} = \sqrt{\operatorname{trace}(A^T A)};$$

If r < k,

$$A^{(r)} \approx \sum_{i=1}^{r} \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

The reconstruction error will be

$$||A^{(r)} - A||_2 = ||\sum_{i=r}^k \sigma_i \mathbf{u}_i \mathbf{v}_i^T||_2 = \sigma_{r+1}.$$

Note that the 2-norm and the Frobenius norm of A are defined as

• 
$$||A||_2 = \max_{x \neq 0} \frac{||A\mathbf{x}||_2}{||\mathbf{x}||_2} = \max_{x \neq 0} \sqrt{R_{A^T A}(\mathbf{x})};$$

• 
$$||A||_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2} = \sqrt{\operatorname{trace}(A^T A)};$$

If r < k,

$$A^{(r)} \approx \sum_{i=1}^{r} \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

The reconstruction error will be

$$||A^{(r)} - A||_2 = ||\sum_{i=-r}^k \sigma_i \mathbf{u}_i \mathbf{v}_i^T||_2 = \sigma_{r+1}.$$

$$||A^{(r)} - A||_F = ||\sum_{i=r}^k \sigma_i \mathbf{u}_i \mathbf{v}_i^T||_F = \sqrt{\sum_{i=r}^k \sigma_i^2}.$$



### **Applications**

• A square matrix A is nonsingular (i.e.,  $\sigma_i \neq 0$  for all i)

- A square matrix A is nonsingular (i.e.,  $\sigma_i \neq 0$  for all i)
  - If A is a nonsingular matrix, then its inverse is given by  $A^{-1} = V^T D^{-1} U$ .

- A square matrix A is nonsingular (i.e.,  $\sigma_i \neq 0$  for all i)
  - If A is a nonsingular matrix, then its inverse is given by  $A^{-1} = V^T D^{-1} U$ .
  - If A is singular or ill-conditioned, then we can use SVD to approximate its inverse by the following matrix:  $A^{-1} = (UDV^T)^{-1} \approx VD_0^{-1}U^T, \text{ where } t \text{ is a small threshold}$  and  $D_0^{-1} = \left\{ \begin{array}{l} \frac{1}{\sigma_i}, & \text{if } \sigma_i > t; \\ 0, & \text{otherwise.} \end{array} \right.$

- A square matrix A is nonsingular (i.e.,  $\sigma_i \neq 0$  for all i)
  - If A is a nonsingular matrix, then its inverse is given by  $A^{-1} = V^T D^{-1} U$ .
  - If A is singular or ill-conditioned, then we can use SVD to approximate its inverse by the following matrix:  $A^{-1} = (UDV^T)^{-1} \approx VD_0^{-1}U^T, \text{ where } t \text{ is a small threshold}$  and  $D_0^{-1} = \left\{ \begin{array}{l} \frac{1}{\sigma_i}, & \text{if } \sigma_i > t; \\ 0, & \text{otherwise.} \end{array} \right.$
- Consider linear system Ax = b, where  $A \in \mathbb{R}^{n \times m}$ . If  $A^T A$  is ill-conditioned (small changes in b can lead to relatively large changes in the solution x) or singular,  $x \approx VD_0^{-1}U^Tb$ .

- A square matrix A is nonsingular (i.e.,  $\sigma_i \neq 0$  for all i)
  - If A is a nonsingular matrix, then its inverse is given by  $A^{-1} = V^T D^{-1} U$ .
  - If A is singular or ill-conditioned, then we can use SVD to approximate its inverse by the following matrix:  $A^{-1} = (UDV^T)^{-1} \approx VD_0^{-1}U^T, \text{ where } t \text{ is a small threshold}$  and  $D_0^{-1} = \left\{ \begin{array}{l} \frac{1}{\sigma_i}, & \text{if } \sigma_i > t; \\ 0, & \text{otherwise.} \end{array} \right.$
- Consider linear system Ax = b, where  $A \in \mathbb{R}^{n \times m}$ . If  $A^T A$  is ill-conditioned (small changes in b can lead to relatively large changes in the solution x) or singular,  $x \approx VD_0^{-1}U^Tb$ .
- SVD can be helpful to similarity query or join.

# Applications of SVD

## **Applications**

- A square matrix A is nonsingular (i.e.,  $\sigma_i \neq 0$  for all i)
  - If A is a nonsingular matrix, then its inverse is given by  $A^{-1} = V^T D^{-1} U$ .
  - If A is singular or ill-conditioned, then we can use SVD to approximate its inverse by the following matrix:  $A^{-1} = (UDV^T)^{-1} \approx VD_0^{-1}U^T, \text{ where } t \text{ is a small threshold}$  and  $D_0^{-1} = \left\{ \begin{array}{l} \frac{1}{\sigma_i}, & \text{if } \sigma_i > t; \\ 0, & \text{otherwise.} \end{array} \right.$
- Consider linear system Ax = b, where  $A \in \mathbb{R}^{n \times m}$ . If  $A^T A$  is ill-conditioned (small changes in b can lead to relatively large changes in the solution x) or singular,  $x \approx VD_0^{-1}U^Tb$ .
- SVD can be helpful to similarity query or join.
- Data compression and anomaly detection.

10141111111

#### Motivation

 Problems arise in a high-dimensional space (e.g., curse of dimensionality).

- Problems arise in a high-dimensional space (e.g., curse of dimensionality).
- Significant improvements can be achieved by first mapping the data into a lower-dimensionality space.

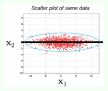
- Problems arise in a high-dimensional space (e.g., curse of dimensionality).
- Significant improvements can be achieved by first mapping the data into a lower-dimensionality space.
- Preserve as much information as possible

- Problems arise in a high-dimensional space (e.g., curse of dimensionality).
- Significant improvements can be achieved by first mapping the data into a lower-dimensionality space.
- Preserve as much information as possible

$$x = \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_N \end{bmatrix} --> reduce \ dimensionality --> y = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_K \end{bmatrix} \ (K << N)$$

- Problems arise in a high-dimensional space (e.g., curse of dimensionality).
- Significant improvements can be achieved by first mapping the data into a lower-dimensionality space.
- Preserve as much information as possible

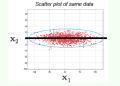
$$x = \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_N \end{bmatrix} --> reduce \ dimensionality --> y = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_K \end{bmatrix} \ (K << N)$$



#### Motivation

- Problems arise in a high-dimensional space (e.g., curse of dimensionality).
- Significant improvements can be achieved by first mapping the data into a lower-dimensionality space.
- Preserve as much information as possible

$$x = \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_N \end{bmatrix} --> reduce \ dimensionality --> y = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_K \end{bmatrix} \ (K << N)$$



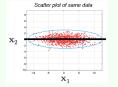
#### Goals

Find a good representation for features (what?)

#### Motivation

- Problems arise in a high-dimensional space (e.g., curse of dimensionality).
- Significant improvements can be achieved by first mapping the data into a lower-dimensionality space.
- Preserve as much information as possible

$$x = \begin{bmatrix} a_1 \\ a_2 \\ \dots \\ a_N \end{bmatrix} --> reduce \ dimensionality --> y = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_K \end{bmatrix} \ (K << N)$$



### Goals

- Find a good representation for features (what?)
- Reduce redundancy in the data (how?)

## Criteria of good representation for features

• Minimize relation of the different dimensions.

## Criteria of good representation for features

- Minimize relation of the different dimensions.
- Keep the dimension as low as possible.

## Criteria of good representation for features

- Minimize relation of the different dimensions.
- Keep the dimension as low as possible.

### The best low-dimensional space

 It also gives best axis to project data, where "best" means to minimize sum of squares of projection errors.

### Criteria of good representation for features

- Minimize relation of the different dimensions.
- Keep the dimension as low as possible.

### The best low-dimensional space

- It also gives best axis to project data, where "best" means to minimize sum of squares of projection errors.
- It also gives the minimum reconstruction errors.

## Criteria of good representation for features

- Minimize relation of the different dimensions.
- Keep the dimension as low as possible.

### The best low-dimensional space

- It also gives best axis to project data, where "best" means to minimize sum of squares of projection errors.
- It also gives the minimum reconstruction errors.
- It can be determined by the "best" eigenvectors of the covariance matrix of x (i.e., the eigenvectors corresponding to the "largest" eigenvalues, also called "principal components").

1. 
$$\overline{\mathbf{x}} = \sum_{i=1}^{n} \mathbf{x}_i$$
.

- 1.  $\overline{\mathbf{x}} = \sum_{i=1}^{n} \mathbf{x}_i$ .
- 2. Subtract the mean:  $\mathbf{y}_i = \mathbf{x}_i \overline{\mathbf{x}}$ .

- 1.  $\overline{\mathbf{x}} = \sum_{i=1}^{n} \mathbf{x}_i$ .
- 2. Subtract the mean:  $\mathbf{y}_i = \mathbf{x}_i \overline{\mathbf{x}}$ .
- 3. Form the matrix  $A = [\mathbf{y}_1 \ \mathbf{y}_2 \ \cdots \mathbf{y}_n] \ (d \times n \ \text{matrix})$ , then the covariance matrix can be computed

$$C = \frac{1}{n} \sum_{i=1}^{n} \mathbf{y}_i \mathbf{y}_i^T = AA^T (d \times d \text{matrix})$$

Suppose  $\mathbf{x}_1, \mathbf{x}_2, \cdots, \mathbf{x}_n$  are  $d \times 1$  vectors, then

- 1.  $\overline{\mathbf{x}} = \sum_{i=1}^{n} \mathbf{x}_i$ .
- 2. Subtract the mean:  $\mathbf{y}_i = \mathbf{x}_i \overline{\mathbf{x}}$ .
- 3. Form the matrix  $A = [\mathbf{y}_1 \ \mathbf{y}_2 \ \cdots \mathbf{y}_n] \ (d \times n \ \text{matrix})$ , then the covariance matrix can be computed

$$C = \frac{1}{n} \sum_{i=1}^{n} \mathbf{y}_i \mathbf{y}_i^T = AA^T (d \times d \text{matrix})$$

4. Compute the eigenvalues of  $C: \lambda_1 > \lambda_2 > \cdots > \lambda_d$ , and corresponding eigenvectors  $\mathbf{u}_1, \mathbf{u}_2, \cdots, \mathbf{u}_d$ .

- 1.  $\overline{\mathbf{x}} = \sum_{i=1}^{n} \mathbf{x}_i$ .
- 2. Subtract the mean:  $\mathbf{y}_i = \mathbf{x}_i \overline{\mathbf{x}}$ .
- 3. Form the matrix  $A = [\mathbf{y}_1 \ \mathbf{y}_2 \ \cdots \mathbf{y}_n] \ (d \times n \ \text{matrix})$ , then the covariance matrix can be computed

$$C = \frac{1}{n} \sum_{i=1}^{n} \mathbf{y}_{i} \mathbf{y}_{i}^{T} = AA^{T} (d \times d \text{matrix})$$

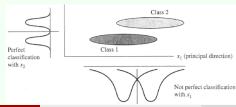
- 4. Compute the eigenvalues of  $C: \lambda_1 > \lambda_2 > \cdots > \lambda_d$ , and corresponding eigenvectors  $\mathbf{u}_1, \mathbf{u}_2, \cdots, \mathbf{u}_d$ .
- 5. Keep only the terms corresponding to the k largest eigenvalues:  $\hat{\mathbf{x}} \overline{\mathbf{x}} \approx \sum_{i=1}^k b_i \mathbf{u}_i$ , i.e., the representation of  $\hat{\mathbf{x}} \overline{\mathbf{x}}$  into the basis  $\mathbf{u}_1, \mathbf{u}_2, \cdots, \mathbf{u}_k$ .

• 
$$\widehat{\mathbf{x}} - \overline{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i$$
, i.e.,  $\widehat{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i + \overline{\mathbf{x}}$ 

- $\hat{\mathbf{x}} \overline{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i$ , i.e.,  $\hat{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i + \overline{\mathbf{x}}$
- It can be shown that the low-dimensional basis based on principal components minimizes the reconstruction error:  $e = \|x \widehat{x}\|_F$

- $\hat{\mathbf{x}} \overline{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i$ , i.e.,  $\hat{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i + \overline{\mathbf{x}}$
- It can be shown that the low-dimensional basis based on principal components minimizes the reconstruction error:  $e = ||x \hat{x}||_F$
- It can be shown that the error is equal to  $e = \sqrt{\sum_{i=k+1}^d \lambda_i}$ .

- $\hat{\mathbf{x}} \overline{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i$ , i.e.,  $\hat{\mathbf{x}} = \sum_{i=1}^k b_i \mathbf{u}_i + \overline{\mathbf{x}}$
- It can be shown that the low-dimensional basis based on principal components minimizes the reconstruction error:  $e = ||x \hat{x}||_F$
- It can be shown that the error is equal to  $e = \sqrt{\sum_{i=k+1}^d \lambda_i}$ .
- PCA is not always an optimal dimensionality-reduction procedure, e.g., classification problem.



### Pros

• Optimal low-rank approximation in  $L_2$  norm.

#### Pros

- Optimal low-rank approximation in  $L_2$  norm.
- There are many implementations, such as LINPACK, Matlab, SPlus, Mathematica...

Cons

#### Pros

- Optimal low-rank approximation in  $L_2$  norm.
- There are many implementations, such as LINPACK, Matlab, SPlus, Mathematica...

### Cons

• Conventional SVD is undefined for incomplete matrices.

#### Pros

- Optimal low-rank approximation in L<sub>2</sub> norm.
- There are many implementations, such as LINPACK, Matlab, SPlus, Mathematica...

### Cons

- Conventional SVD is undefined for incomplete matrices.
- The complexity of computing SVD is  $O(nm^2)$  or  $O(n^2m)$ . Less work if we want first k singular vecotrs or matrix is sparse.

#### Pros

- Optimal low-rank approximation in L<sub>2</sub> norm.
- There are many implementations, such as LINPACK, Matlab, SPlus, Mathematica...

#### Cons

- Conventional SVD is undefined for incomplete matrices.
- The complexity of computing SVD is  $O(nm^2)$  or  $O(n^2m)$ . Less work if we want first k singular vecotrs or matrix is sparse.
- We need an approach that can simply ignore missing values and reduce the complexity.

# Take-home messages

- The Curse of Dimensionality
- Singular Value Decomposition
  - Diagonalization
  - Singular Value Decomposition
- Principal Component Analysis