



Benchmarking, Analysis, and Optimization of Serverless Function Snapshots

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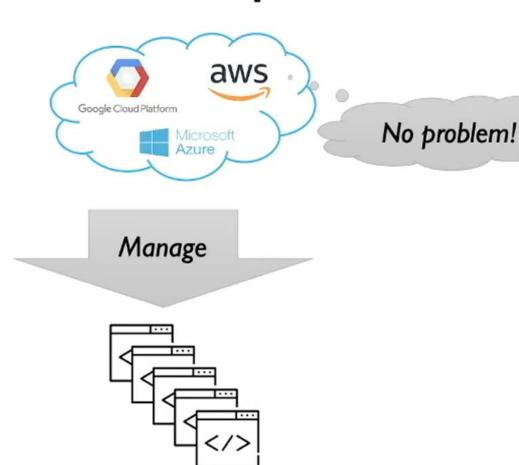
Why Users Love Serverless



Happy serverless user



Serverless providers



How to study serverless systems?

Studying Serverless: State-of-the-Art Frameworks





Bleeding-edge but proprietary systems

Complex distributed software stack





Incomplete or non-representative

- · Single component, e.g., hypervisor
- Container isolation only (e.g., OpenWhisk, OpenLambda)
 - but >70% of providers (AWS, Azure, Google) rely on VMs





Need for a complete open-source framework for serverless research

Serverless in the Age of Open Source



Kubernetes

Knative







Cluster scheduler & Function-as-a-Service API (Google & CNCF)



Host management (CNCF)



MicroVM (AWS Lambda)

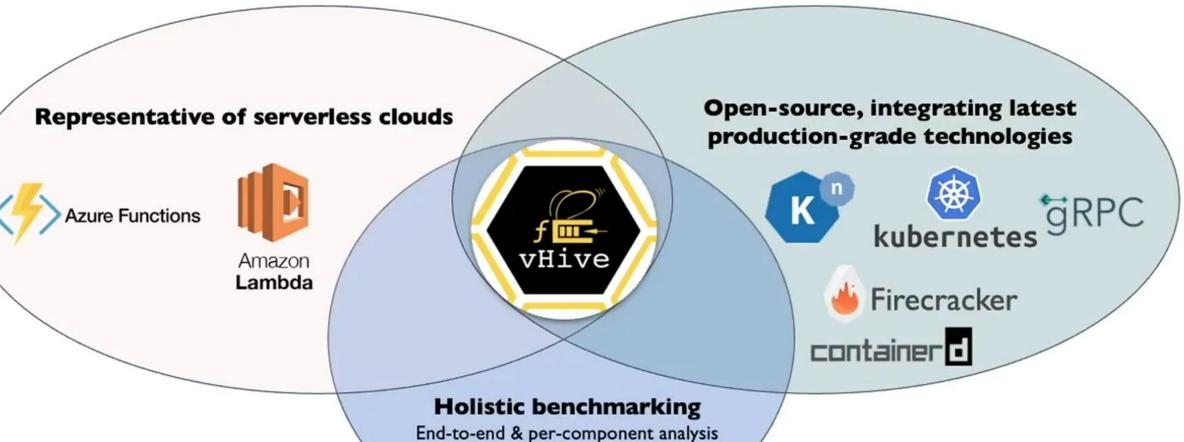






vHive: Framework for Serverless Experimentation



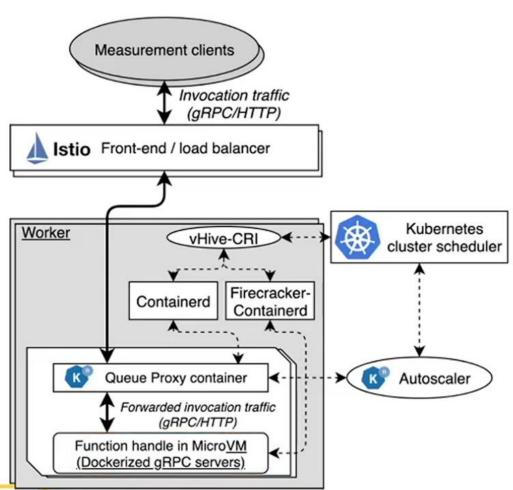




ZIPKIN

vHive-CRI Integration





Load and latency measurement clients

Istio as load balancer

Kubernetes cluster scheduler

A function instance deployed as a Kubernetes pod, including

- Queue-proxy container (per function instance)
 - Monitors per-instance queue depth
 - Drives function autoscaling
- Firecracker MicroVM with a function handle

First to support snapshotting at scale



vHive integrates all serverless components in an open-source research framework



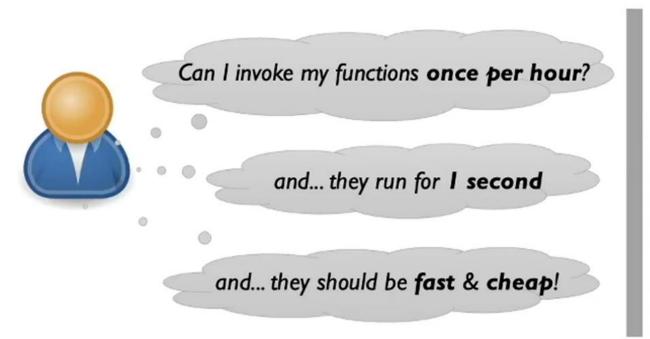
Characterizing Cold Starts with vHive



Why Providers... Struggle with Serverless



Happy serverless user



Serverless providers





FaaS Characteristics [Azure Functions, ATC'20]



Functions are **short** (user code)

- 670ms on average
- 90% execute for <10 seconds

1.00 0.90 0.75 --Minimum --Average --Maximum -- LogNormal Fit

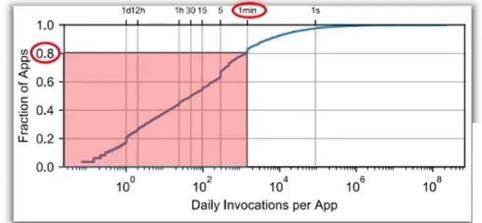
Time(s)

100ms

Function execution time (user code)

Average interval between function invocations

10m



The majority of functions are rare ("cold")

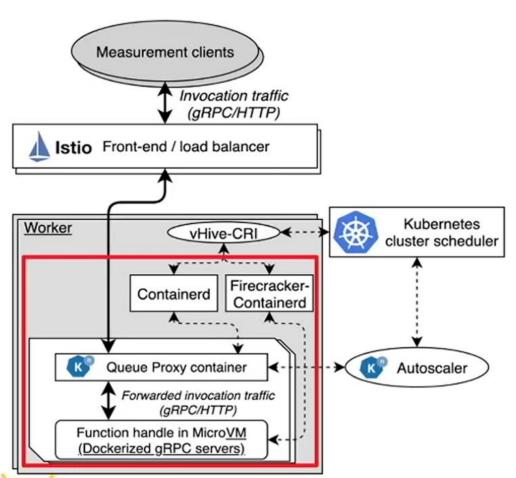
80% invoked less than once per minute



Short and cold functions are dominant

Why Cold Starts are Slow?





Cluster delays are low (<20ms)

Corroborating [Firecracker, NSDI'20]

Worker-internal delays dominate (helloworld, Python)

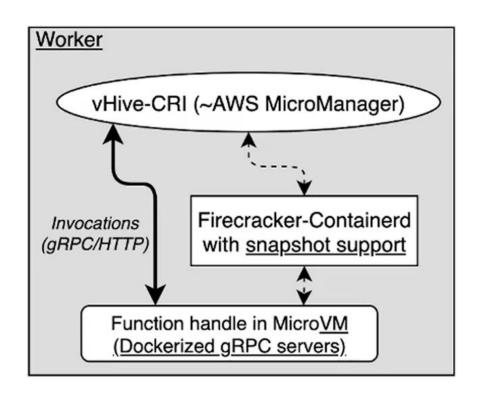
Boot-based cold start: >2 seconds

Firecracker snapshots:
100s of milliseconds



Evaluating Worker-Internal Delays





Goal: Careful modelling of a single worker, similar to AWS Lambda

MicroManager terminates connections to MicroVMs & Front-end

vHive single-node configuration

MicroManager injects the invocation traffic to function instances

Extended Firecracker-Containerd to support VM snapshots



Firecracker Snapshotting Support



Function instance is snapshotted after function server initialization

Firecracker snapshots implementation follows Catalyzer [ASPLOS'20]

The procedure of loading a VM from a snapshot includes:

- I. Loads the state of the VM monitor (VMM), virtual NICs and disks
- 2. Mmaps the guest memory file without populating its contents
- 3. Resumes function execution from the point of snapshotting
- 4. Restores the connection between the function server and the MicroManager



Methodology: Serverless Characterization with vHive





Host specs

- 48-core Haswell Xeon, Linux v4.15 (Ubuntu 18)
- Snapshots stored on a local SSD (SATA3 850MB/sec)
- Large inputs (e.g., videos) stored in a MinIO object store

MicroVM specs

Linux v4.14 (Alpine), I vCPU, 256MB RAM

Functions adopted from FunctionBench [SoCC'19]

Wide range of single-function serverless workloads

Emulating cold invocations

- Assumption: guest memory pages evicted from memory
- Modelling: flush the host-OS' page cache after invocation

Evaluated functions from FunctionBench [SoCC'19]

Name	Description
helloworld	Minimal function
chameleon	HTML table rendering
pyaes	Text encryption with an AES block-cipher
image_rotate	JPEG image rotation
json_serdes	JSON serialization and de-serialization
lr_serving	Review analysis, serving (logistic regr., Scikit)
cnn_serving	Image classification (CNN, TensorFlow)
rnn_serving	Names sequence generation (RNN, PyTorch)
lr_training	Review analysis, training (logistic regr., Scikit)
video_processing	Applies gray-scale effect (OpenCV)

Function Memory Usage Characterization



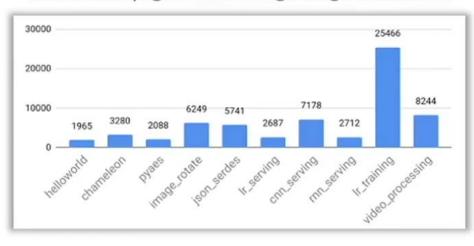
Functions have a non-negligible memory footprint

- High-level languages: Libraries and modules
- High infrastructure tax: gRPC fabric, kernel code, ...

Recall: Snapshots rely on lazy paging

- · Guest memory (file) is mapped but not populated with contents
- Page faults result in 20x slowdown (avg)
 - · Serial: Page faults occur one at a time
 - No spatial locality: Pages are scattered across the guest memory

Number of page faults during a single invocation



Observation: Serial & sparse disk accesses slow down function execution

Linux run-ahead prefetching is inefficient due to the lack of locality



Key Insight: Function Working Sets are Stable



Study: Trace page faults with userfaultfd (stock Linux user-level page fault handling mechanism)

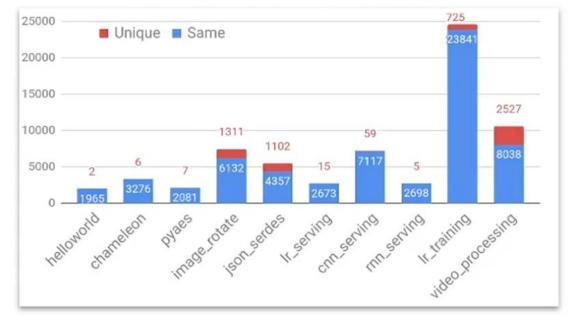
Memory footprint is non-trivial

• Functions touch 8-99MB upon each invocation

Key: Function working sets are stable across invocations

- · Same language runtime, libraries, guest networking stack, ...
- 76-99% of pages are the same, even with different inputs!

Memory footprint, number of pages





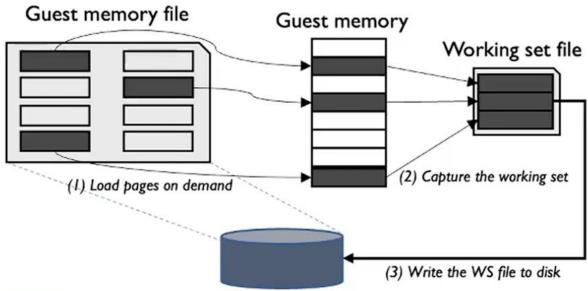
Idea: Record and prefetch the working set pages

REcord-And-Prefetch (REAP) Snapshots



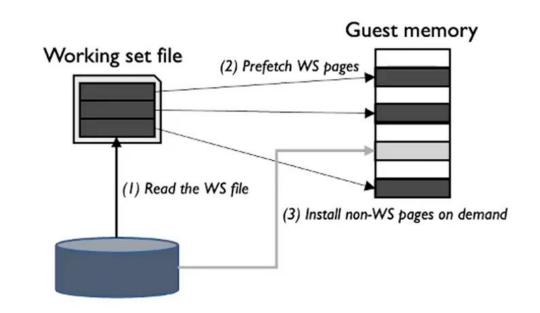
Record phase (1st invocation)

- I. Intercept page faults with Linux userfaultfd
- 2. Capture working set (WS) pages in a compact file
- 3. Write the WS file to disk (SSD, HDD, AWS S3, ...)



Prefetch phase (2nd and future invocations)

- Read the WS file from the disk
- 2. Prefetch all WS pages into the guest memory
 - Also, install the page mappings into the host page tables
- 3. Install missing, non-WS, pages on demand



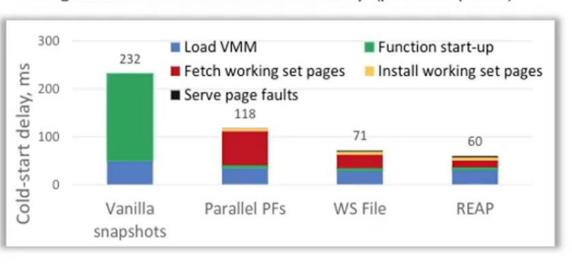


REAP trades off a little extra storage for faster cold starts

Evaluation: Optimization Steps (helloworld)



Single cold function invocation latency (prefetch phase)



Vanilla snapshots: Load VMM and serial page fault processing

Serial major page faults are slow, extracting <5% of the peak SSD BW

Parallel page faults: Fetch WS pages from large guest memory file

Many accesses to scattered locations in the SSD

WS file: Fetch WS pages from a compact WS file

Host filesystem limits SSD read bandwidth

REAP: Fetch from a WS file & bypass host OS page cache

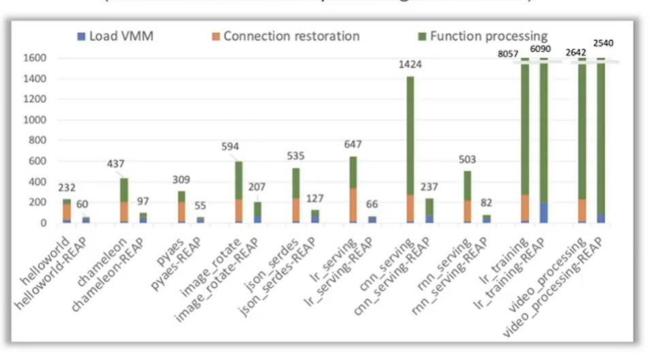
Achieving 63% of the peak SSD bandwidth



Evaluation: FunctionBench [SOCC'19]



Single function cold start latency, ms (left bars: Firecracker snapshots, right bars: REAP)



REAP slashes connection restoration by 45x

Efficient prefetching of gRPC & network stack

Function processing reduced by 4.5x (avg)

 Exception: video_processing, likely due to OpenCV's memory allocation depending on video aspect ratio



Takeaways



We introduce the open-source vHive framework for serverless experimentation

Key insight: A function uses the same guest memory pages across invocations

We introduce **REcord-And-Prefetch** (**REAP**) technique

- Record working set (WS) pages upon Ist invocation, prefetch upon future invocations
 - Reduces the cold-start latency by 3.7x (avg), by eliminating 97% of page faults
- Seamless integration with Firecracker and Containerd (<250LoC)
 - Entirely in user space and infrastructure agnostic







Join the vHive Open-Source Community

https://github.com/ease-lab/vhive

Slack: firecracker-microvm.slack.com, channel: #firecracker-vhive-research

Academic contributors:





Industrial collaborators:







