



Jeopardy Rules (Team Edition)

Game Format

The game consists of two rounds: Jeopardy and Double Jeopardy, followed by a Final Jeopardy round.

Each round has a board with categories and point values (e.g., 100–500).

Teams take turns selecting a clue. The host reads it aloud.

Teams must answer in the form of a question (e.g., “What is...”).

Turn & Answer Rules

A random team starts the game.

After that, whichever team answers correctly gets to choose the next clue.

The team that selects the clue gets the first chance to answer.

If incorrect or passed, the chance moves clockwise to the next team.

Each team may only try once per clue.

Time Limit

Teams have 10 seconds to begin answering after the host finishes reading the clue.

If no response is given in time, the turn moves to the next team.

Scoring

Correct answers add the clue value to your team’s score.

Incorrect answers subtract the clue value.

If no team answers correctly, no score changes.

Final Jeopardy

All teams write down a wager (up to their current score).

The Final Jeopardy clue is read aloud.

Teams have 30 seconds to write their response.

Correct answers add the wagered amount; incorrect answers subtract it.

Special Rules

Response Format

All answers must be phrased as a question.

- First mistake: Warning only.
- Future mistakes: Treated as incorrect, and points are deducted.

Knowledge Tier Restrictions (Team Version)

To ensure fair and fun play across all teams:

Advanced players may only assist their team on 400- and 500-point clues.

- For 100–300 point clues, only non-advanced teammates may discuss and answer.
- If an advanced player speaks or signals on a lower-value clue, that question is forfeited and the point value is deducted from the team.
- All team members may participate in Final Jeopardy.
- Teams must identify their advanced players before the game begins.

Winning

The team with the highest score after Final Jeopardy wins.

If there's a tie, the host reads a sudden death clue. First correct answer wins.