

# Python random number generator

```
import random
```

```
num = random.randint(1,10)
```

```
num2 = random.randrange(1,10)
```

```
num3 = random.randrange(1,10,2)
```

# Python data structure - list

to define a list:

method 1:

```
myList = []    # This creates an empty list  
myList.append("first")  
myList.append("second")
```