

SLAM概述及机器人领域中的应用

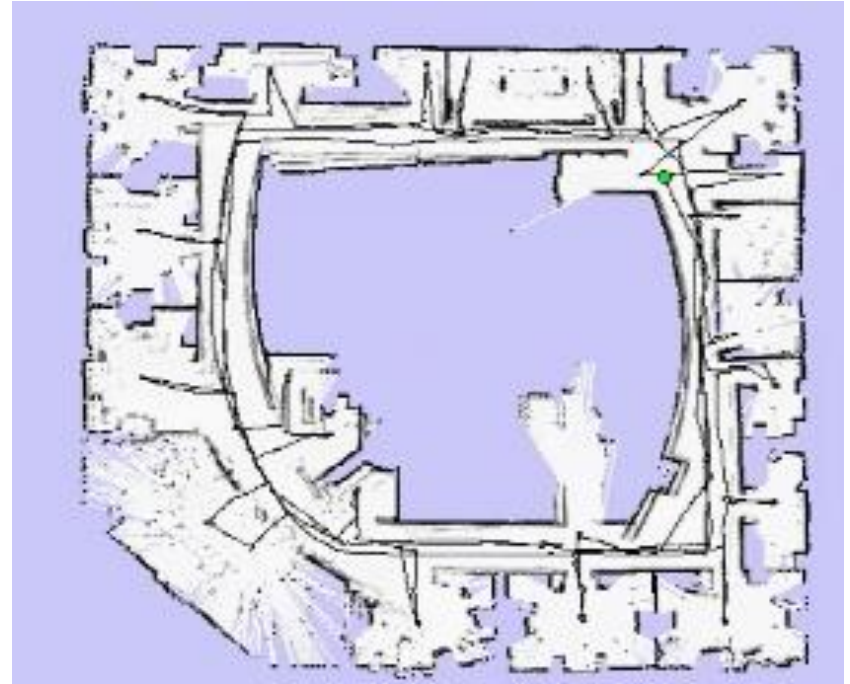
俞毓锋

2016年11月17日



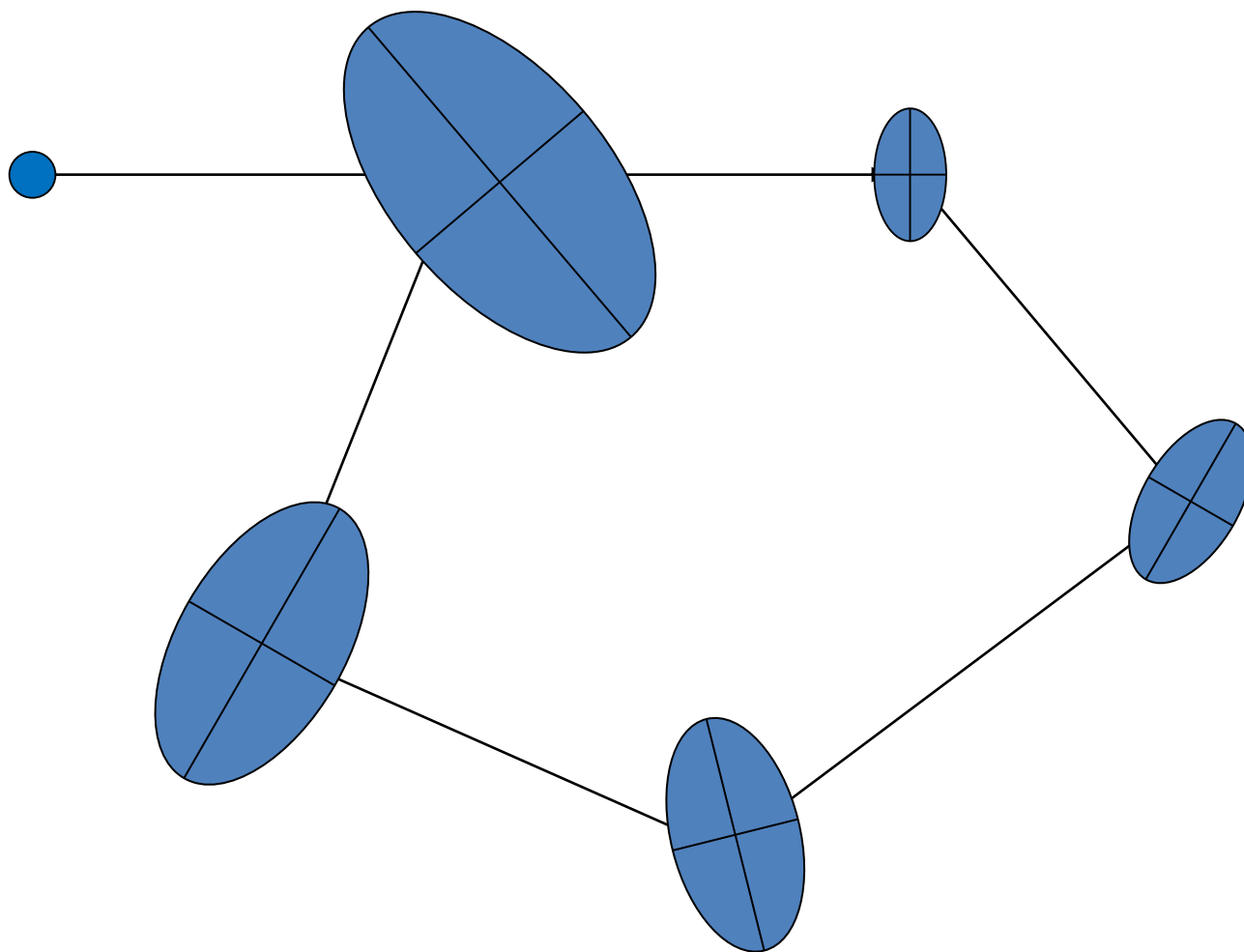
The SLAM Problem

- Simultaneous localization and mapping
 - A robot is exploring an unknown, **static environment**
 - Doing localization and mapping Simultaneously
- **Given:**
 - The robot's controls
 - Observations of nearby features
- **Estimate:**
 - Map of features
 - Path of the robot



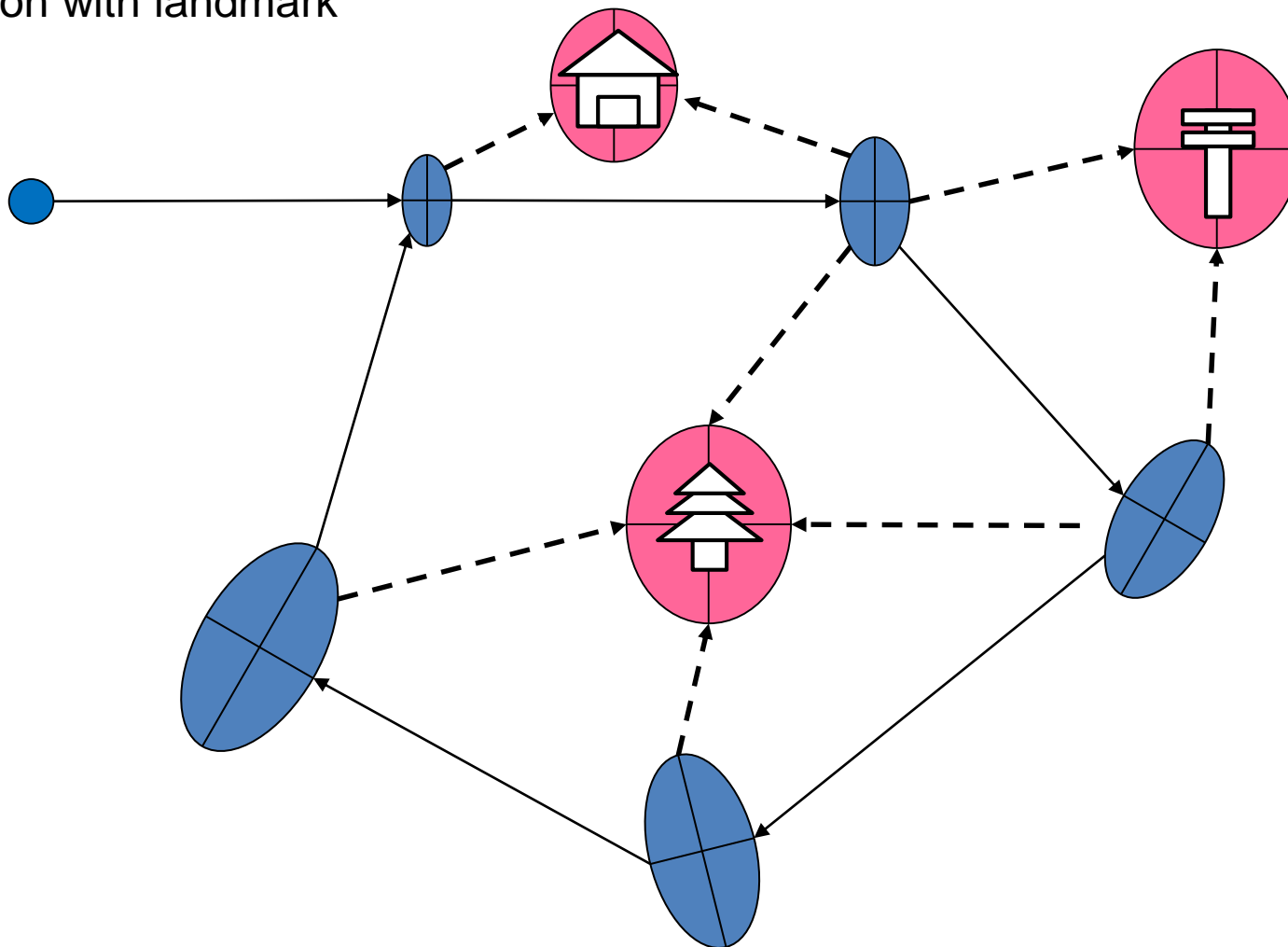
How people do SLAM with a compass?

Localization in desert



How people do SLAM with a compass?

Localization with landmark

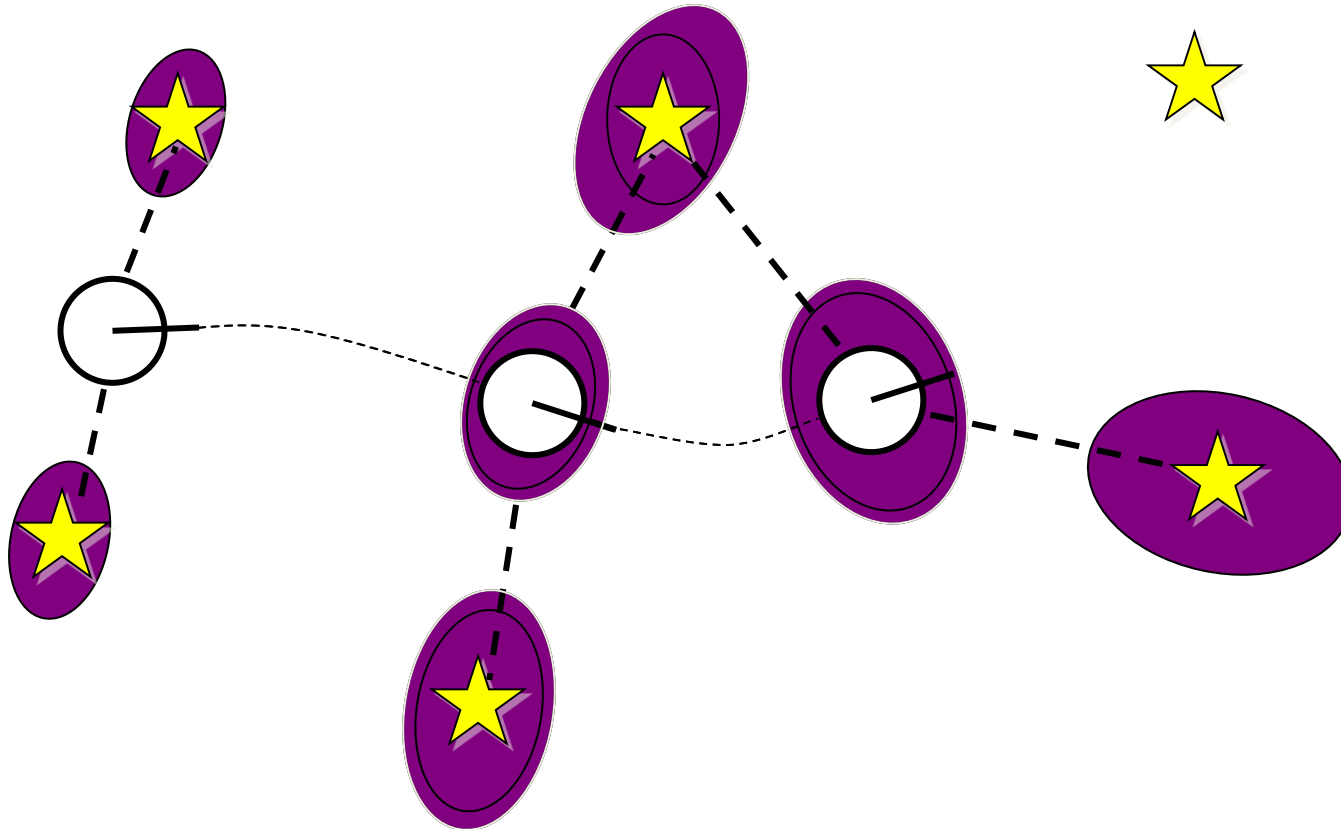


How people do SLAM with a compass?

- **Prediction**
 - Predict Our location using compass and steps
- **Observation**
 - See all the landmarks we can see
 - Remember the location
- **Correction**
 - Use what we have seen before to correct our location
- **Mapping**
 - Renew the landmarks we have seen before
 - Draw new landmarks on map



SLAM for robots

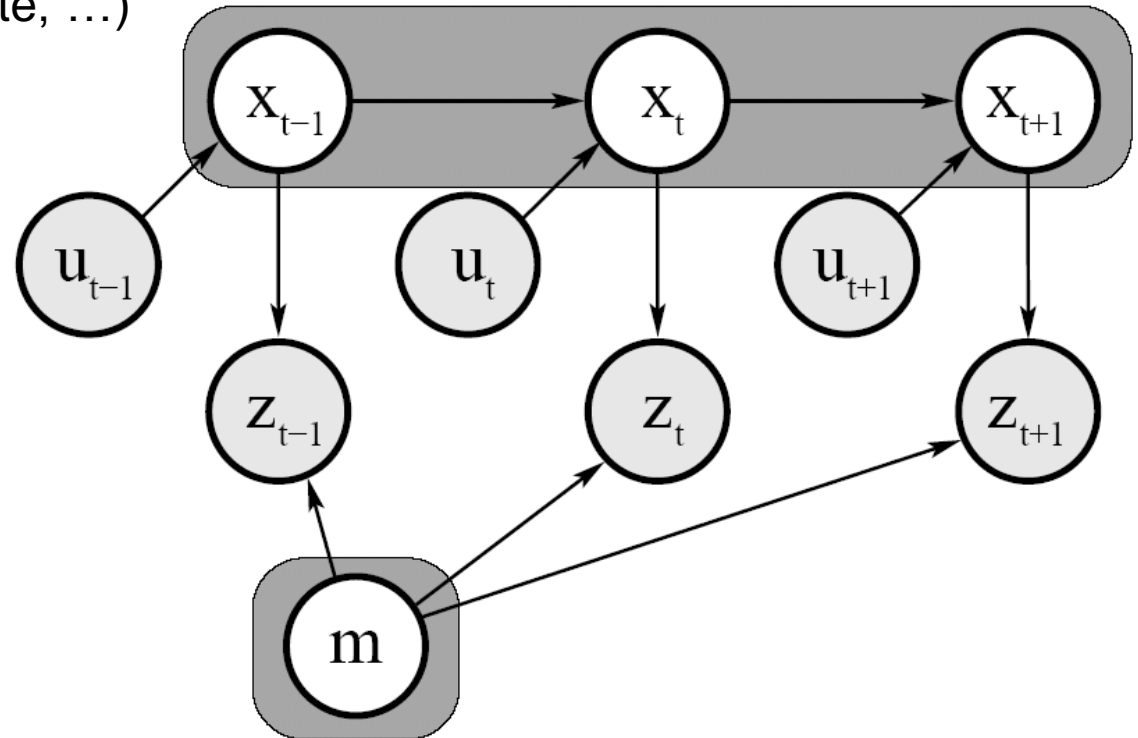


<http://robots.stanford.edu/probabilistic-robotics/>



Mathematical definition for SLAM problem

- **X**: Pose (position and orientation)
- **U**: Control (velocity, yawrate, ...)
- **Z**: Observation
- **M**: Map



- What we have
 - U, Z
- What to do
 - X, M



Full SLAM and Online SLAM

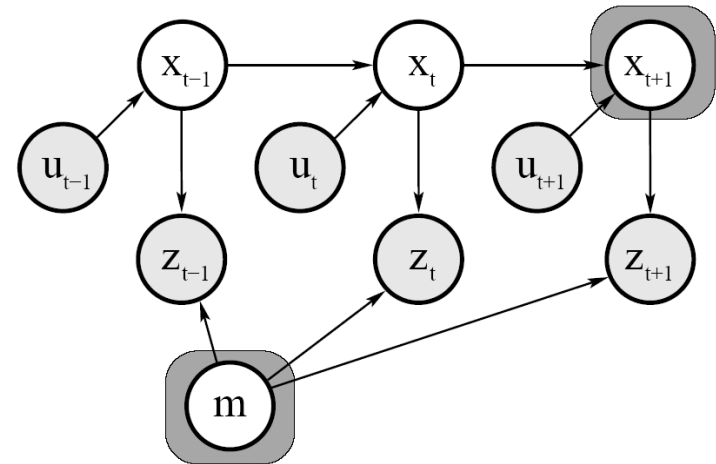
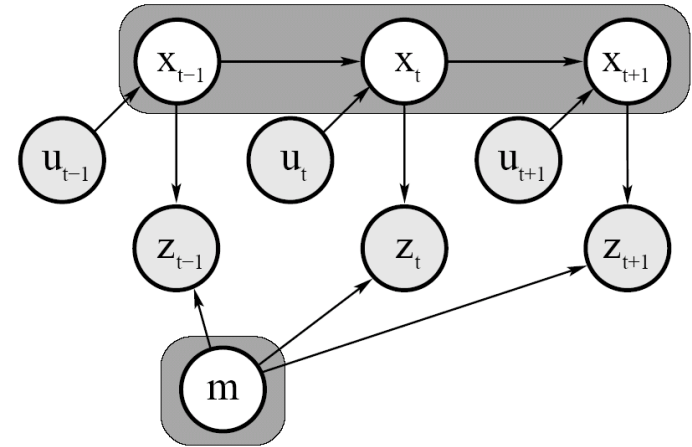
- Full SLAM:

Estimates entire path and map!

$$p(x_{1:t}, m \mid z_{1:t}, u_{1:t})$$

- Online SLAM:

Estimates most recent pose and map!



$$p(x_t, m \mid z_{1:t}, u_{1:t}) = \int \int \dots \int p(x_{1:t}, m \mid z_{1:t}, u_{1:t}) dx_1 dx_2 \dots dx_{t-1}$$



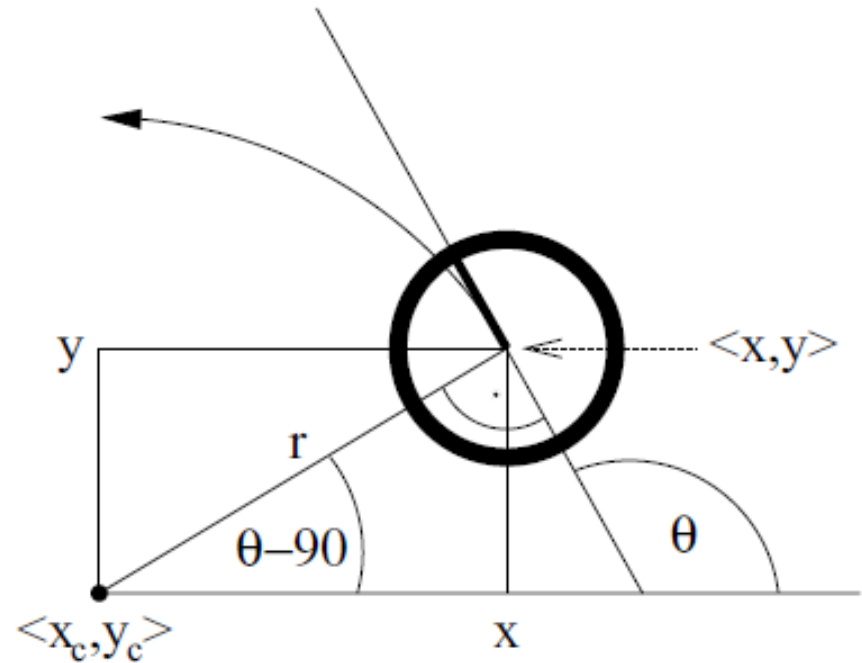
Motion Model

- State: x, y, θ
- Control: v, ω

$$r = \left| \frac{v}{\omega} \right|$$

$$x_c = x - \frac{v}{\omega} \sin \theta$$

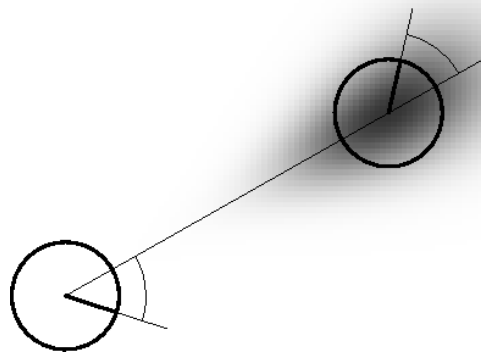
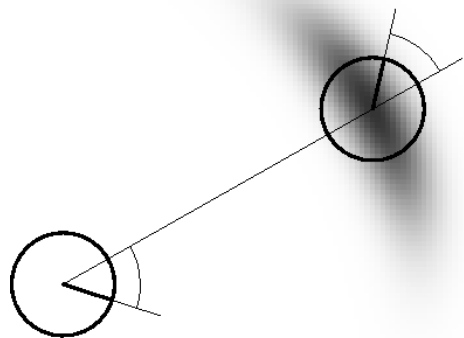
$$y_c = y + \frac{v}{\omega} \cos \theta$$



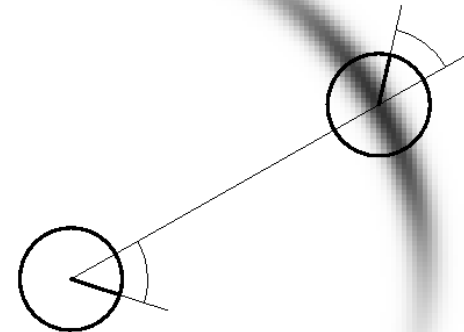
$$\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \begin{pmatrix} x_c + \frac{v}{\omega} \sin(\theta + \omega \Delta t) \\ y_c - \frac{v}{\omega} \cos(\theta + \omega \Delta t) \\ \theta + \omega \Delta t \end{pmatrix}$$
$$= \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} + \begin{pmatrix} -\frac{v}{\omega} \sin \theta + \frac{v}{\omega} \sin(\theta + \omega \Delta t) \\ \frac{v}{\omega} \cos \theta - \frac{v}{\omega} \cos(\theta + \omega \Delta t) \\ \omega \Delta t \end{pmatrix}$$



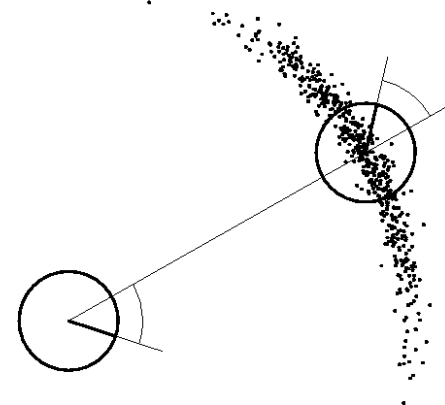
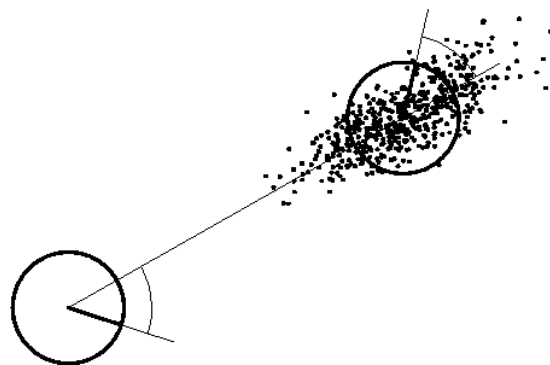
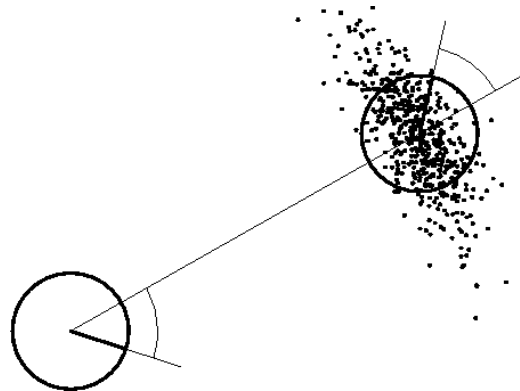
Motion Model



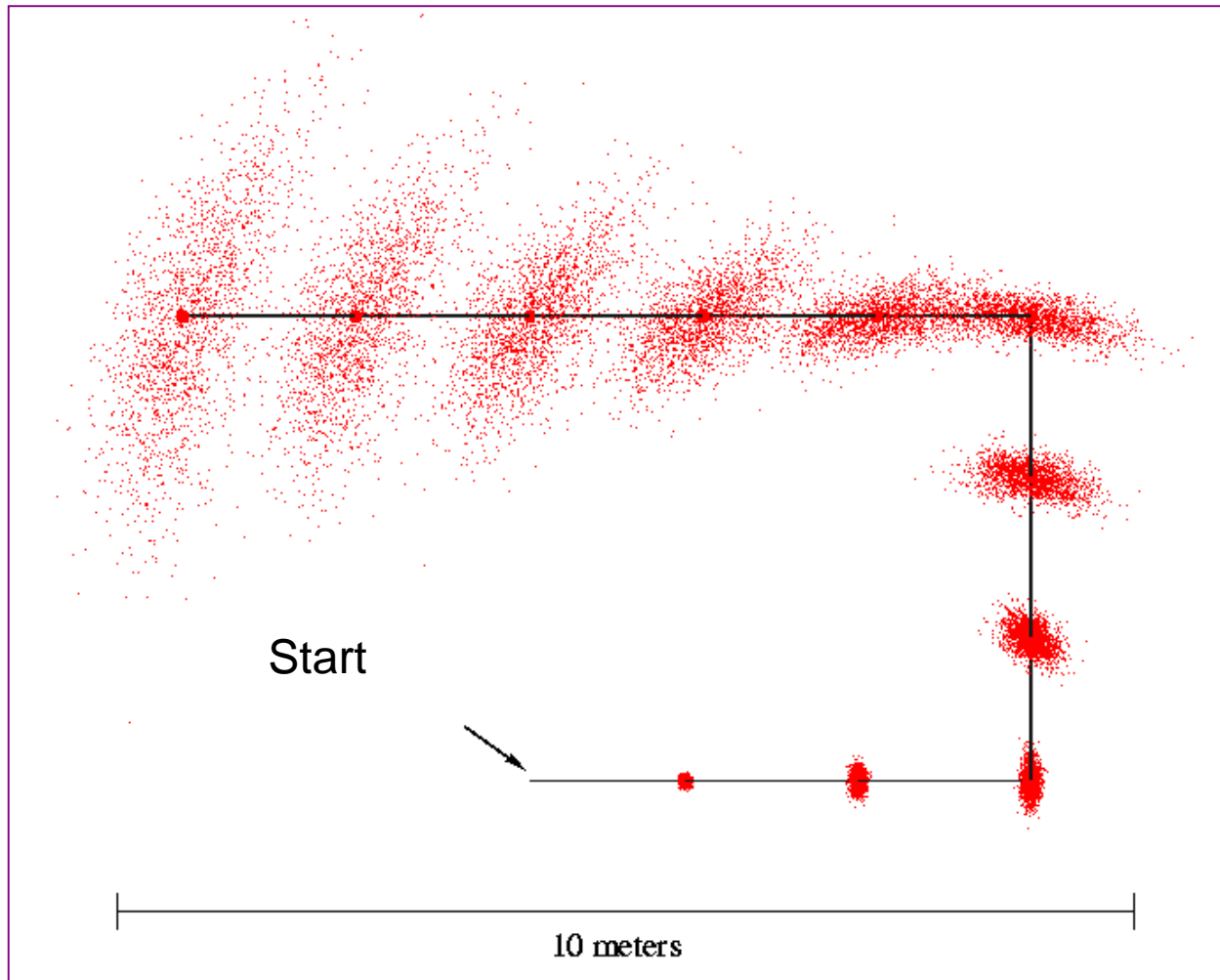
$$e_v \gg e_\omega$$



$$e_\omega \gg e_v$$



Motion Model



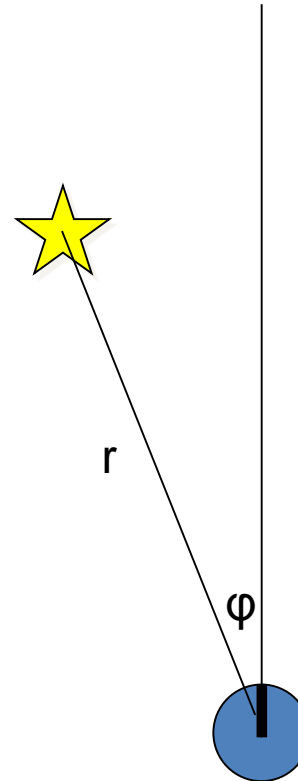
Observation Model

- Observe: r, φ

$$\boldsymbol{\delta} = \begin{bmatrix} \delta_x \\ \delta_y \end{bmatrix} = \begin{bmatrix} m_{j,x} - \mu_{t,x} \\ m_{j,y} - \mu_{t,y} \end{bmatrix}$$

$$r = \boldsymbol{\delta}^T \boldsymbol{\delta}$$

$$\varphi = \text{atan2}(\delta_y, \delta_x) - \mu_{t,\theta}$$



Basic Algorithm: Kalman Filter

1. Algorithm **Kalman_filter**($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

2. Prediction:

3. $\bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$

4. $\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$

5. Correction:

6. $K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$

7. $\mu_t = \bar{\mu}_t + K_t (z_t - H_t \bar{\mu}_t)$

8. $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$

9. Return μ_t, Σ_t

Linear Gaussian Dynamics:

$$x_t = A_t x_{t-1} + B_t u_t + \varepsilon_t$$

$$p(x_t \mid u_t, x_{t-1}) = N(x_t; A_t x_{t-1} + B_t u_t, R_t)$$

Linear Gaussian Observations:

$$z_t = H_t x_t + \delta_t$$

$$p(z_t \mid x_t) = N(z_t; H_t x_t, Q_t)$$



Basic Algorithm: Extended Kalman Filter

- Prediction:

$$g(u_t, x_{t-1}) \approx g(u_t, \mu_{t-1}) + \frac{\partial g(u_t, \mu_{t-1})}{\partial x_{t-1}} (x_{t-1} - \mu_{t-1})$$

$$g(u_t, x_{t-1}) \approx g(u_t, \mu_{t-1}) + G_t (x_{t-1} - \mu_{t-1})$$

- Correction:

$$h(x_t) \approx h(\bar{\mu}_t) + \frac{\partial h(\bar{\mu}_t)}{\partial x_t} (x_t - \bar{\mu}_t)$$

$$h(x_t) \approx h(\bar{\mu}_t) + H_t (x_t - \bar{\mu}_t)$$



Basic Algorithm: Extended Kalman Filter

1. **Extended_Kalman_filter**($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t$):

2. Prediction:

3. $\bar{\mu}_t = g(u_t, \mu_{t-1})$ $\longleftarrow \bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$
4. $\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t$ $\longleftarrow \bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$

5. Correction:

6. $K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$ $\longleftarrow K_t = \bar{\Sigma}_t H_t^T (H_t \bar{\Sigma}_t H_t^T + Q_t)^{-1}$
7. $\mu_t = \bar{\mu}_t + K_t (z_t - h(\bar{\mu}_t))$ $\longleftarrow \mu_t = \bar{\mu}_t + K_t (z_t - H_t \bar{\mu}_t)$
8. $\Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$ $\longleftarrow \Sigma_t = (I - K_t H_t) \bar{\Sigma}_t$

9. **Return** μ_t, Σ_t

$$H_t = \frac{\partial h(\bar{\mu}_t)}{\partial x_t}$$

$$G_t = \frac{\partial g(u_t, \mu_{t-1})}{\partial x_{t-1}}$$



Extended Kalman Filter for SLAM

- State:
 - Map with N landmarks: (3+2N)-dimensional Gaussian

$$Bel(x_t, m_t) = \left\langle \begin{pmatrix} x \\ y \\ \theta \\ l_1 \\ l_2 \\ \vdots \\ l_N \end{pmatrix}, \begin{pmatrix} \begin{matrix} \sigma_x^2 & \sigma_{xy} & \sigma_{x\theta} \\ \sigma_{xy} & \sigma_y^2 & \sigma_{y\theta} \\ \sigma_{x\theta} & \sigma_{y\theta} & \sigma_\theta^2 \end{matrix} & \begin{matrix} \sigma_{xl_1} & \sigma_{xl_2} & \cdots & \sigma_{xl_N} \\ \sigma_{yl_1} & \sigma_{yl_2} & \cdots & \sigma_{yl_N} \\ \sigma_{\theta l_1} & \sigma_{\theta l_2} & \cdots & \sigma_{\theta l_N} \end{matrix} \\ \begin{matrix} \sigma_{xl_1} & \sigma_{yl_1} & \sigma_{\theta l_1} \\ \sigma_{xl_2} & \sigma_{yl_2} & \sigma_{\theta l_2} \\ \vdots & \vdots & \vdots \\ \sigma_{xl_N} & \sigma_{yl_N} & \sigma_{\theta l_N} \end{matrix} & \begin{matrix} \sigma_{l_1}^2 & \sigma_{l_1 l_2} & \cdots & \sigma_{l_1 l_N} \\ \sigma_{l_1 l_2} & \sigma_{l_2}^2 & \cdots & \sigma_{l_2 l_N} \\ \vdots & \vdots & \ddots & \vdots \\ \sigma_{l_1 l_N} & \sigma_{l_2 l_N} & \cdots & \sigma_{l_N}^2 \end{matrix} \end{pmatrix} \right\rangle$$



Extended Kalman Filter for SLAM

- Prediction:

- 1: Algorithm EKF_SLAM_known_correspondences($\mu_{t-1}, \Sigma_{t-1}, u_t, z_t, c_t$):
- 2:
$$F_x = \begin{pmatrix} 1 & 0 & 0 & 0 \cdots 0 \\ 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & \underbrace{0 \cdots 0}_{3N} \end{pmatrix}$$
- 3:
$$\bar{\mu}_t = \mu_{t-1} + F_x^T \begin{pmatrix} -\frac{v_t}{\omega_t} \sin \mu_{t-1, \theta} + \frac{v_t}{\omega_t} \sin(\mu_{t-1, \theta} + \omega_t \Delta t) \\ \frac{v_t}{\omega_t} \cos \mu_{t-1, \theta} - \frac{v_t}{\omega_t} \cos(\mu_{t-1, \theta} + \omega_t \Delta t) \\ \omega_t \Delta t \end{pmatrix}$$
- 4:
$$G_t = I + F_x^T \begin{pmatrix} 0 & 0 & -\frac{v_t}{\omega_t} \cos \mu_{t-1, \theta} + \frac{v_t}{\omega_t} \cos(\mu_{t-1, \theta} + \omega_t \Delta t) \\ 0 & 0 & -\frac{v_t}{\omega_t} \sin \mu_{t-1, \theta} + \frac{v_t}{\omega_t} \sin(\mu_{t-1, \theta} + \omega_t \Delta t) \\ 0 & 0 & 0 \end{pmatrix} F_x$$
- 5:
$$\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + F_x^T R_t F_x$$



Extended Kalman Filter for SLAM

- Observation:

```
6:       $Q_t = \begin{pmatrix} \sigma_r^2 & 0 & 0 \\ 0 & \sigma_\phi^2 & 0 \\ 0 & 0 & \sigma_s^2 \end{pmatrix}$ 
7:      for all observed features  $z_t^i = (r_t^i \ \phi_t^i \ s_t^i)^T$  do
8:           $j = c_t^i$ 
9:          if landmark  $j$  never seen before
10:               $\begin{pmatrix} \bar{\mu}_{j,x} \\ \bar{\mu}_{j,y} \\ \bar{\mu}_{j,s} \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{t,x} \\ \bar{\mu}_{t,y} \\ s_t^i \end{pmatrix} + \begin{pmatrix} r_t^i \cos(\phi_t^i + \bar{\mu}_{t,\theta}) \\ r_t^i \sin(\phi_t^i + \bar{\mu}_{t,\theta}) \\ 0 \end{pmatrix}$ 
11:          endif
12:           $\delta = \begin{pmatrix} \delta_x \\ \delta_y \end{pmatrix} = \begin{pmatrix} \bar{\mu}_{j,x} - \bar{\mu}_{t,x} \\ \bar{\mu}_{j,y} - \bar{\mu}_{t,y} \end{pmatrix}$ 
13:           $q = \delta^T \delta$ 
14:           $\hat{z}_t^i = \begin{pmatrix} \sqrt{q} \\ \text{atan2}(\delta_y, \delta_x) - \bar{\mu}_{t,\theta} \\ \bar{\mu}_{j,s} \end{pmatrix}$ 
```



Extended Kalman Filter for SLAM

- Correction:

$$\begin{aligned}
 15: \quad F_{x,j} &= \begin{pmatrix} 1 & 0 & 0 & 0 \cdots 0 & 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 1 & 0 & 0 \cdots 0 & 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 1 & 0 \cdots 0 & 0 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 1 & 0 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & 0 \cdots 0 & 0 & 1 & 0 & 0 \cdots 0 \\ 0 & 0 & 0 & \underbrace{0 \cdots 0}_{3j-3} & 0 & 0 & 1 & \underbrace{0 \cdots 0}_{3N-3j} \end{pmatrix} \\
 16: \quad H_t^i &= \frac{1}{q} \begin{pmatrix} -\sqrt{q}\delta_x & -\sqrt{q}\delta_y & 0 & +\sqrt{q}\delta_x & \sqrt{q}\delta_y & 0 \\ \delta_y & -\delta_x & -q & -\delta_y & +\delta_x & 0 \\ 0 & 0 & 0 & 0 & 0 & q \end{pmatrix} F_{x,j} \\
 17: \quad K_t^i &= \bar{\Sigma}_t H_t^{iT} (H_t^i \bar{\Sigma}_t H_t^{iT} + Q_t)^{-1} \\
 18: \quad \bar{\mu}_t &= \bar{\mu}_t + K_t^i (z_t^i - \hat{z}_t^i) \\
 19: \quad \bar{\Sigma}_t &= (I - K_t^i H_t^i) \bar{\Sigma}_t \\
 20: \quad &\text{endfor} \\
 21: \quad \mu_t &= \bar{\mu}_t \\
 22: \quad \Sigma_t &= \bar{\Sigma}_t
 \end{aligned}$$



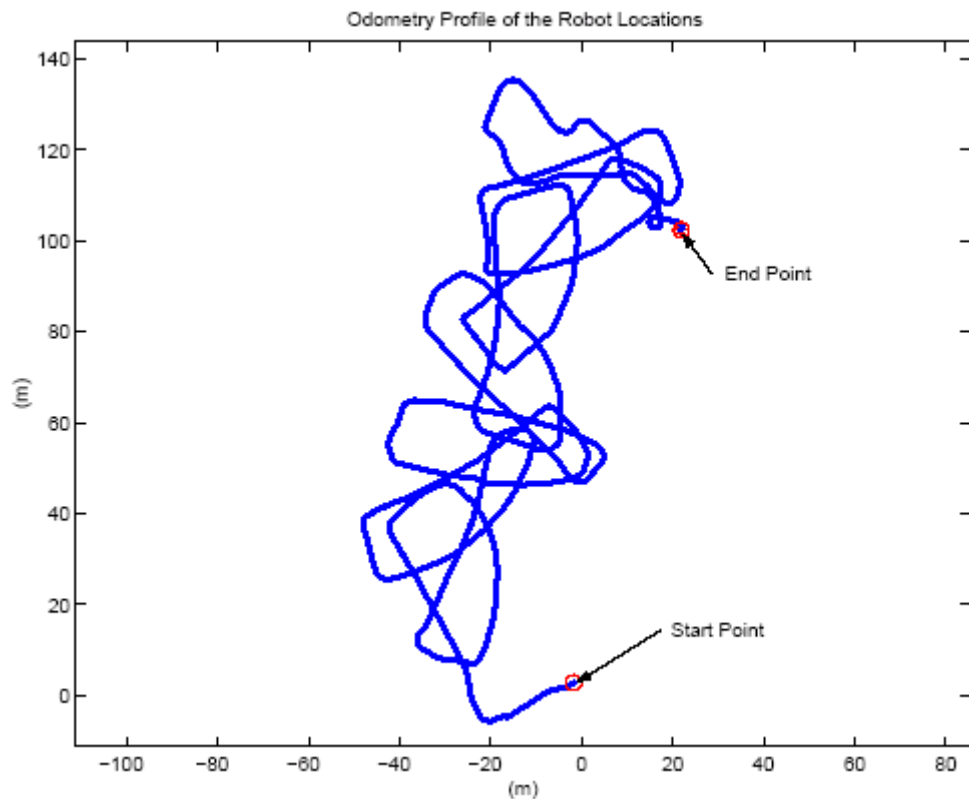
EKF SLAM Application



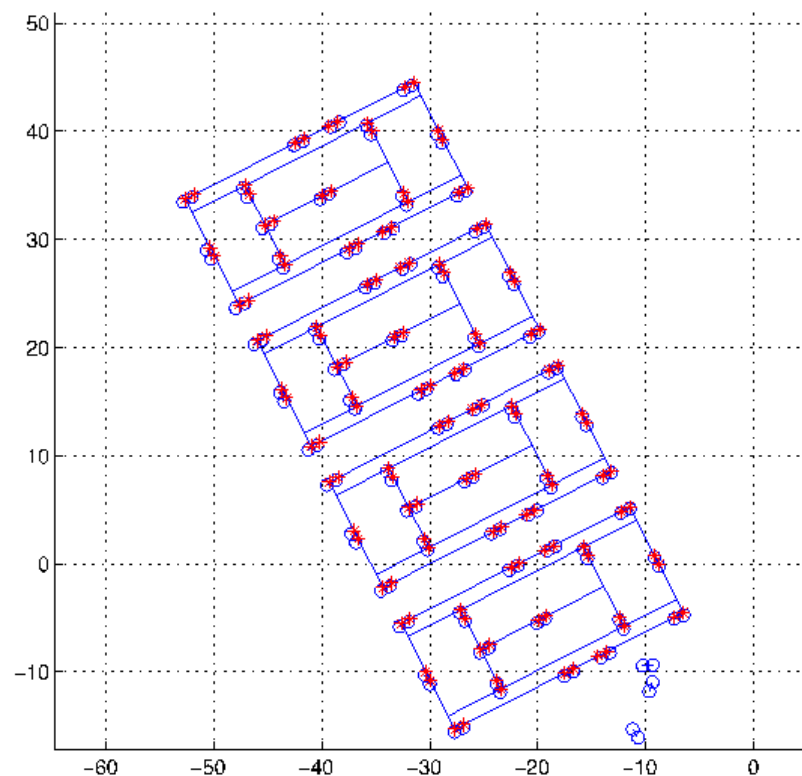
[courtesy by John Leonard]



EKF SLAM Application



odometry

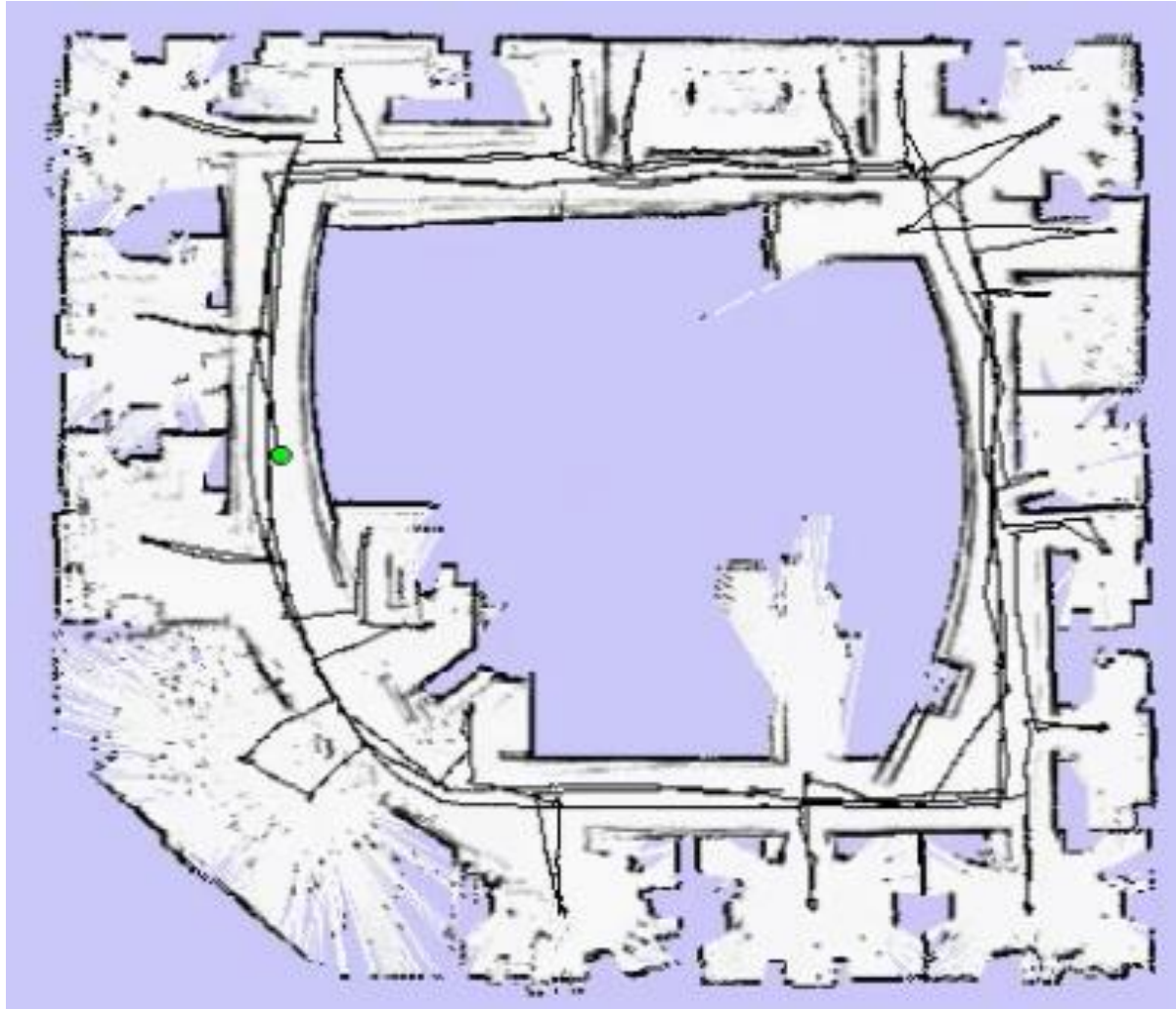


estimated trajectory

[courtesy by John Leonard]

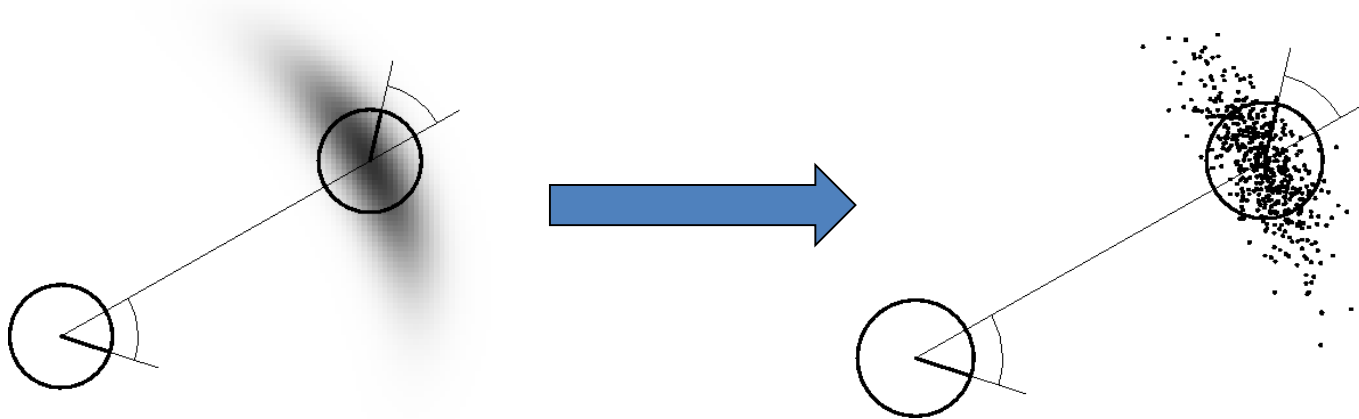


EKF SLAM Application



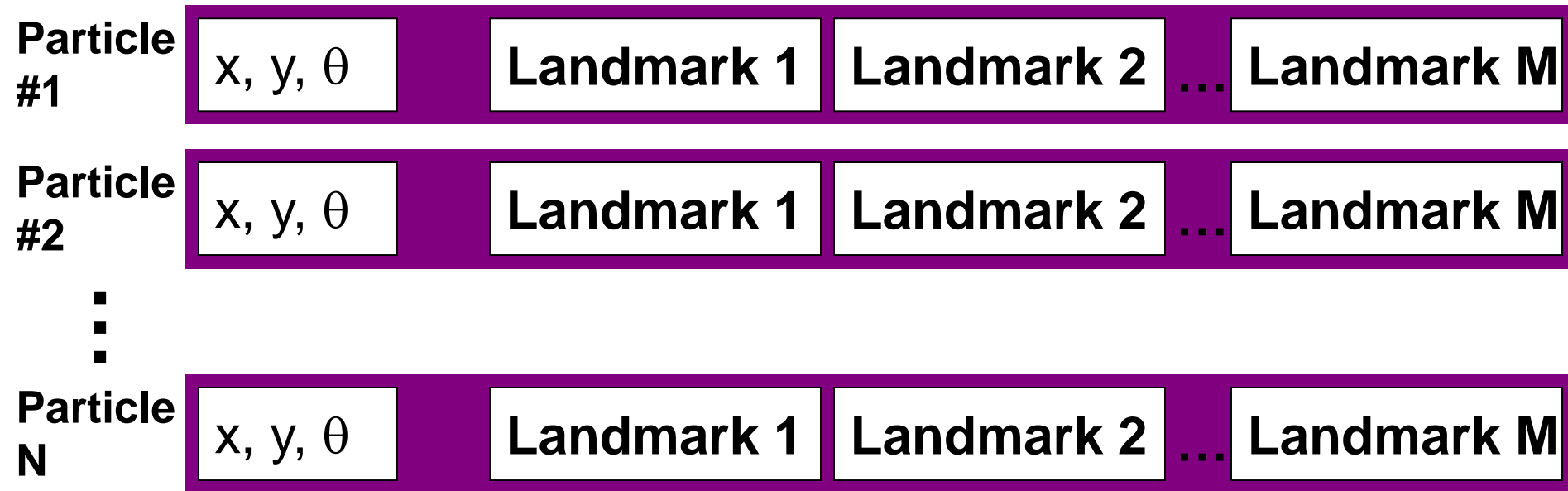
Problem of EKF-SLAM

- Too many linear Gaussian assumptions
- Only Online SLAM
- Solution
 - Sampling based on the probability distribution

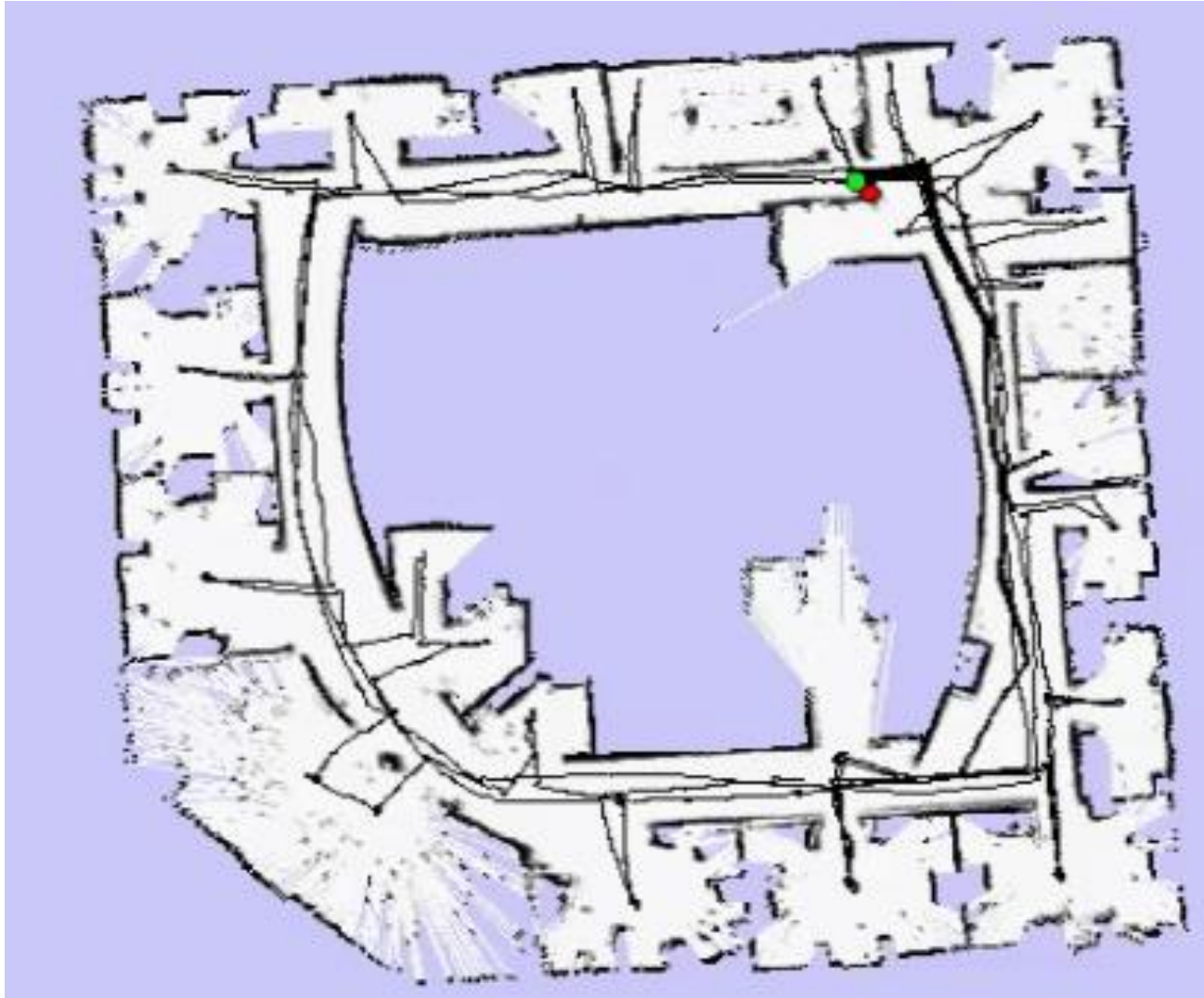


Particle Filter SLAM

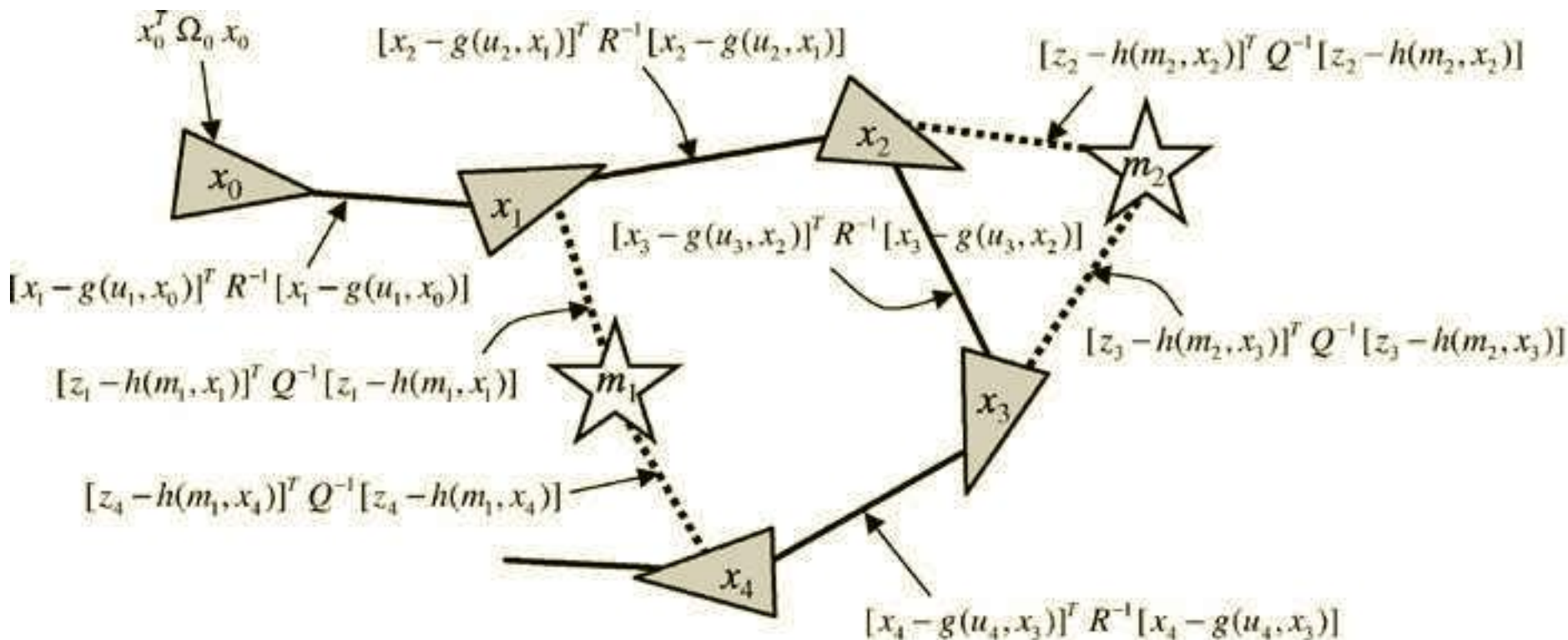
- Rao-Blackwellized particle filtering based on landmarks [Montemerlo et al., 2002]
- Each landmark is represented by a 2x2 Extended Kalman Filter (EKF)
- Each particle therefore has to maintain M EKFs



Particle Filter SLAM



Graph SLAM



Sum of all constraints:

$$J_{\text{GraphSLAM}} = x_0^T \Omega_0 x_0 + \sum_i [x_i - g(u_i, x_{i-1})]^T R^{-1} [x_i - g(u_i, x_{i-1})] + \sum_i [z_i - h(m_{c_i}, x_i)]^T Q^{-1} [z_i - h(m_{c_i}, x_i)]$$



Graph SLAM

- For the full SLAM problem

- Minimizing

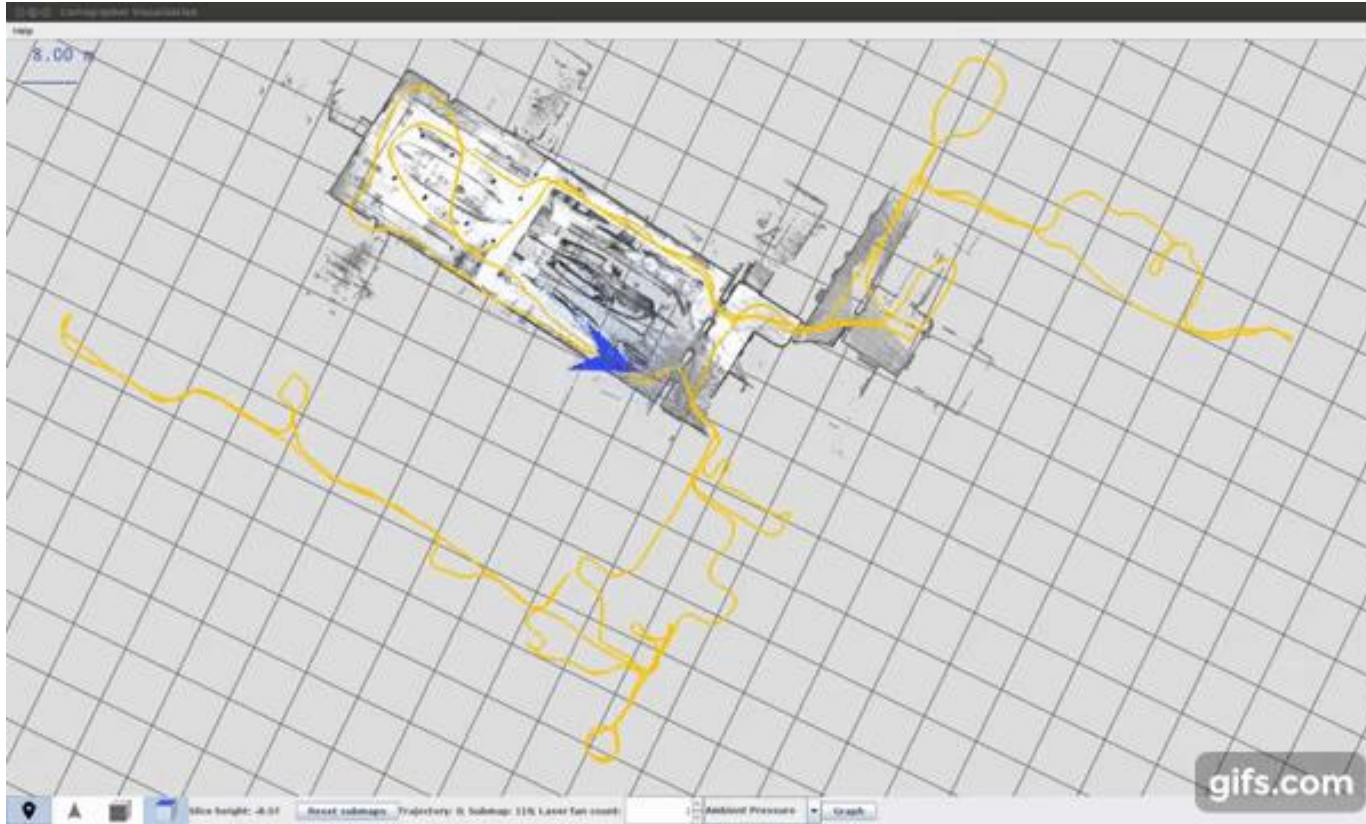
$$\begin{aligned} J_{\text{GraphSLAM}} = & x_0^T \Omega_0 x_0 + \sum_t (x_t - g(u_t, x_{t-1}))^T R_t^{-1} (x_t - g(u_t, x_{t-1})) \\ & + \sum_t \sum_i (z_t^i - h(y_t, c_t^i))^T Q_t^{-1} (z_t^i - h(y_t, c_t^i)) \end{aligned}$$

- Easy to build up graph
- Hard to optimize: time consuming



Open source1: Google Cartographer

- Indoor 2D or 3D SLAM using LiDAR and IMU
- Provide ROS integration

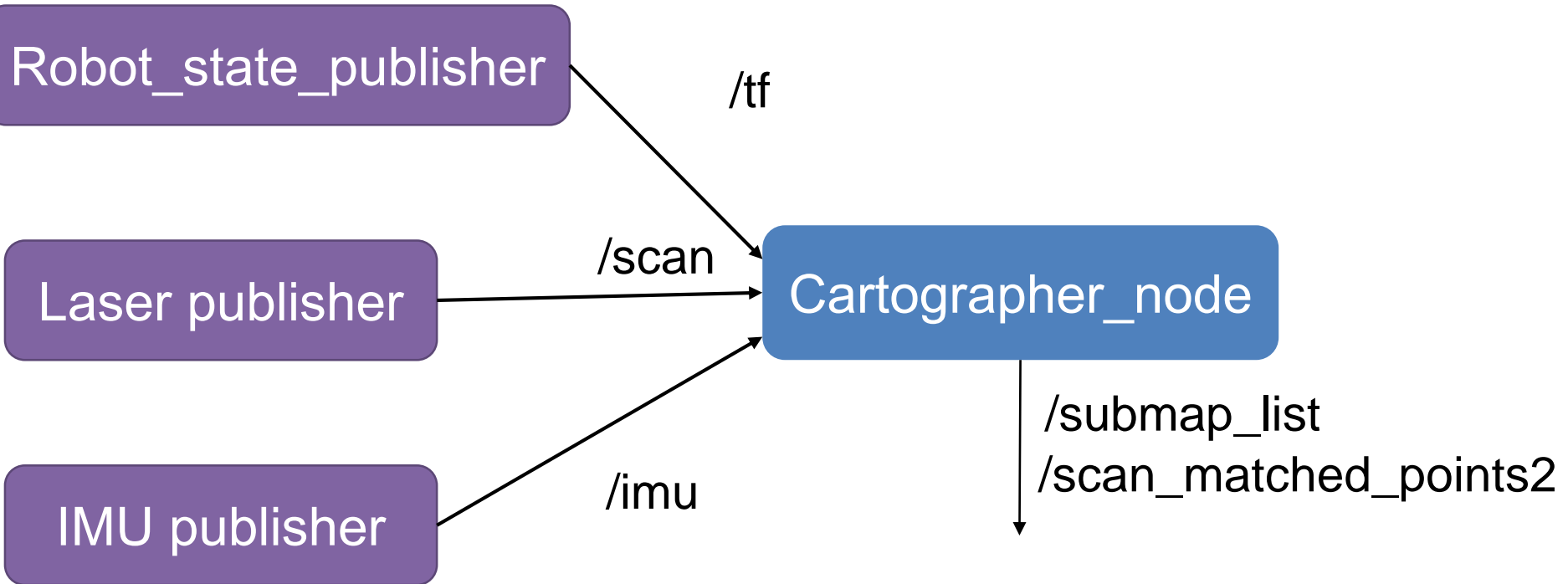


<https://github.com/googlecartographer/>

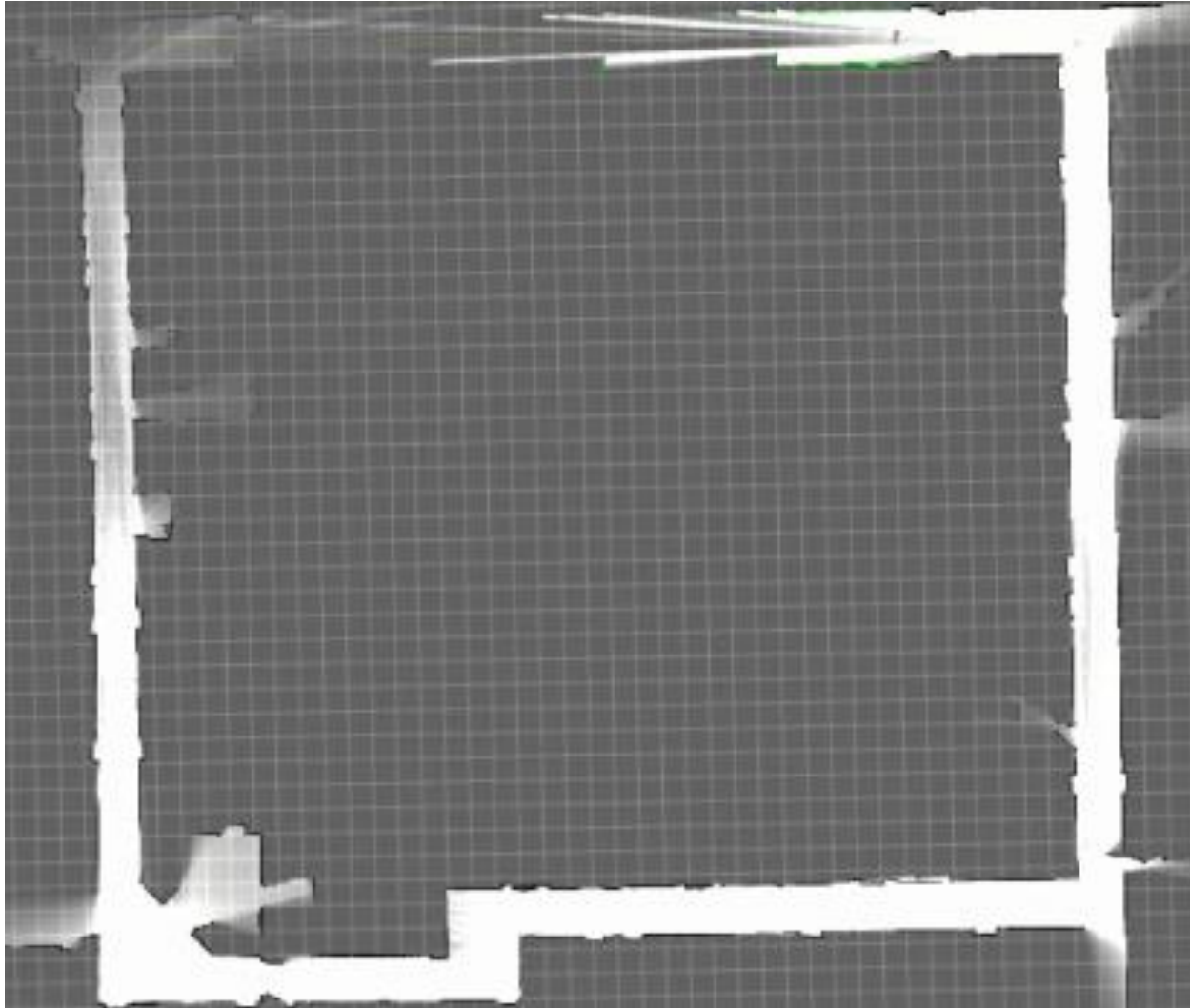


Usage in ROS

- What we need to provide:
 - /tf: calibration between IMU and LiDAR
 - /scan: LiDAR data
 - /imu: imu data



Results



Algorithm

- Prediction
 - Use IMU
- Scan to submap (Online SLAM)
 - Use **Ceres** to optimize

$$\operatorname{argmin}_{\xi} \sum_{k=1}^K (1 - M_{\text{smooth}}(T_{\xi} h_k))^2$$

- Loop closure (Global optimization)
 - might be time consuming

$$\operatorname{argmin}_{\Xi^m, \Xi^s} \frac{1}{2} \sum_{ij} \rho(E^2(\xi_i^m, \xi_j^s; \Sigma_{ij}, \xi_{ij}))$$

W. Hess, D. Kohler, H. Rapp, and D. Andor, **Real-Time Loop Closure in 2D LIDAR SLAM**, in Robotics and Automation (ICRA), 2016



Loop Closure

- Search in window $W_x \times W_y \times W_\theta$ ($7\text{m} \times 7\text{m} \times 30^\circ$)

$$w_x = \left\lceil \frac{W_x}{r} \right\rceil, \quad w_y = \left\lceil \frac{W_y}{r} \right\rceil, \quad w_\theta = \left\lceil \frac{W_\theta}{\delta_\theta} \right\rceil$$

- Naive algorithm

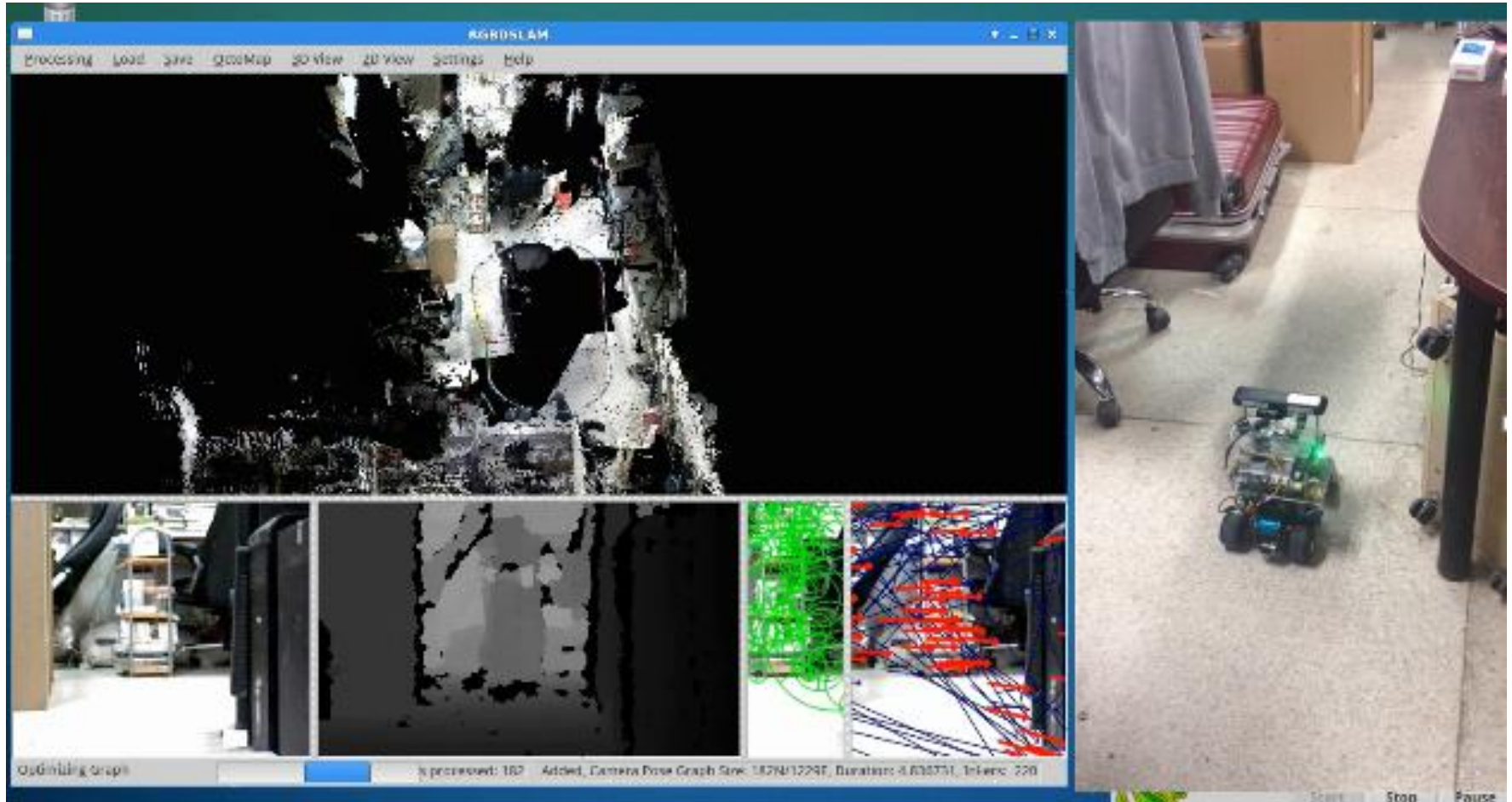
Algorithm 1 Naive algorithm for (BBS)

```
best_score  $\leftarrow -\infty$ 
for  $j_x = -w_x$  to  $w_x$  do
  for  $j_y = -w_y$  to  $w_y$  do
    for  $j_\theta = -w_\theta$  to  $w_\theta$  do
       $score \leftarrow \sum_{k=1}^K M_{\text{nearest}}(T_{\xi_0 + (rj_x, rj_y, \delta_\theta j_\theta)} h_k)$ 
      if  $score > best\_score$  then
         $match \leftarrow \xi_0 + (rj_x, rj_y, \delta_\theta j_\theta)$ 
         $best\_score \leftarrow score$ 
      end if
    end for
  end for
end for
return best_score and match when set.
```

Branch-and-Bound
分支定界



Open Source2: RGBD-SLAM

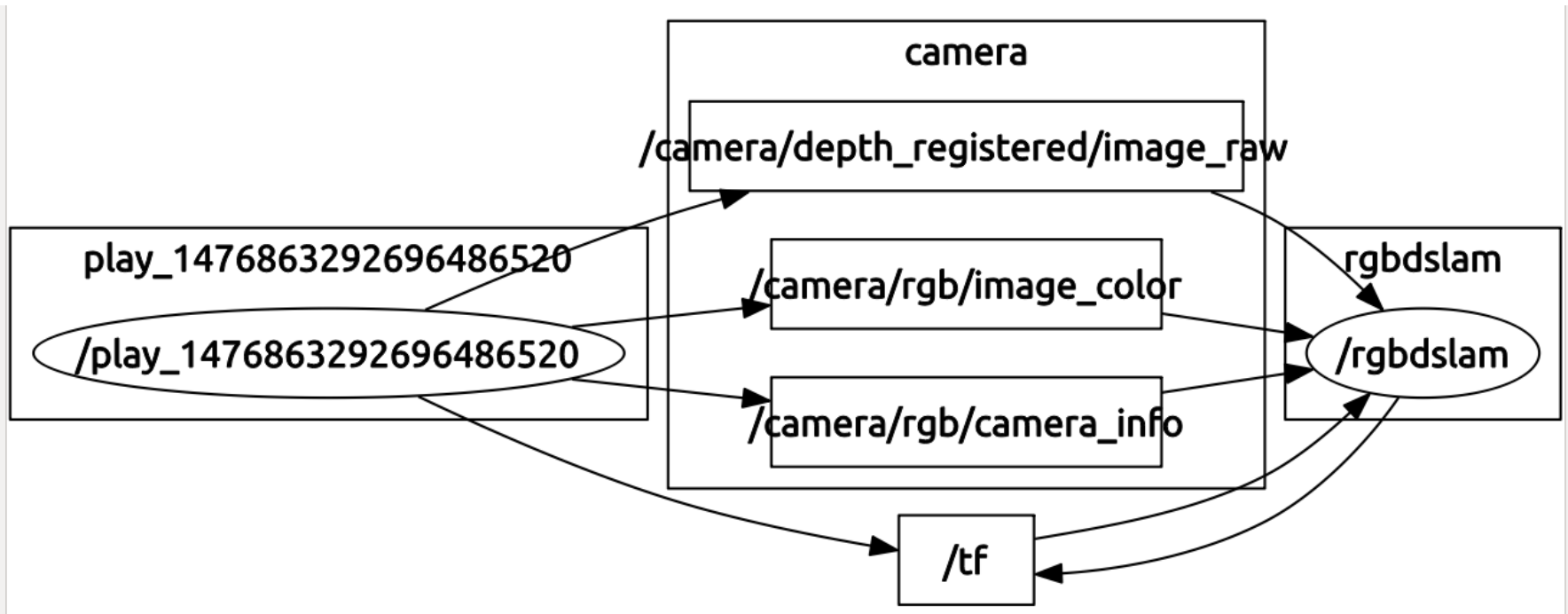


https://github.com/felixendres/rgbdslam_v2

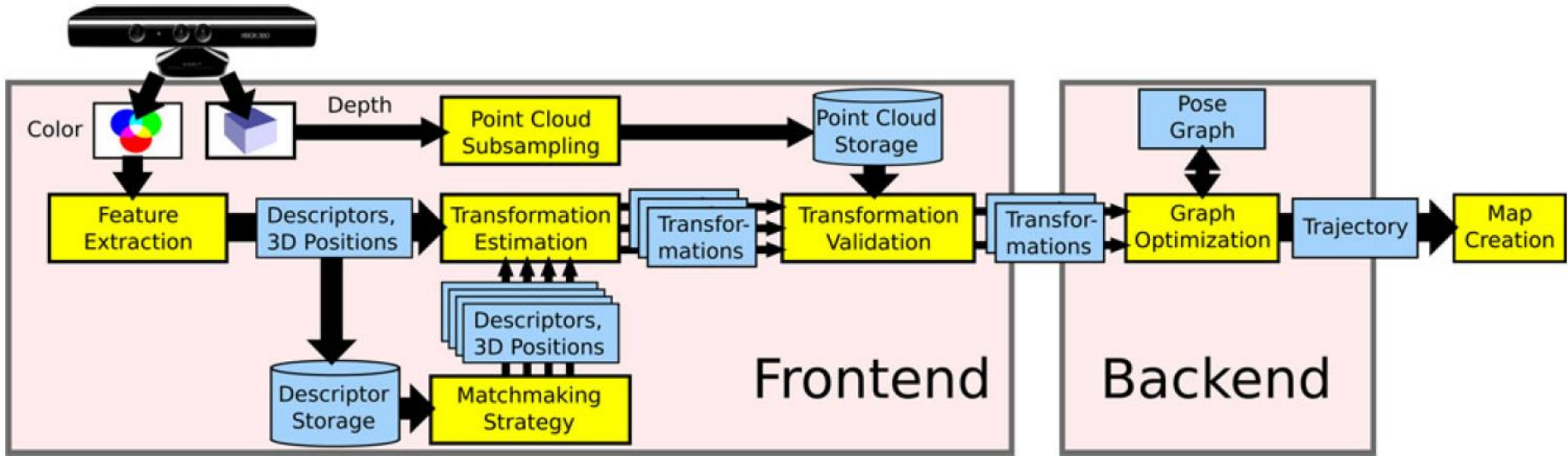


Usage in ROS

- What we need to provide:
 - /tf: calibration between IMU and RGBD camera + IMU data
 - /depth_registered/image_raw: depth image
 - /rgb/image_color: RGB image
 - /rgb/camera_info: camera calibration



Algorithm



Endres F, Hess J, Sturm J, et al.
3-D Mapping With an RGB-D Camera[J].
Robotics IEEE Transactions on, 2014,
30(1):177-187.



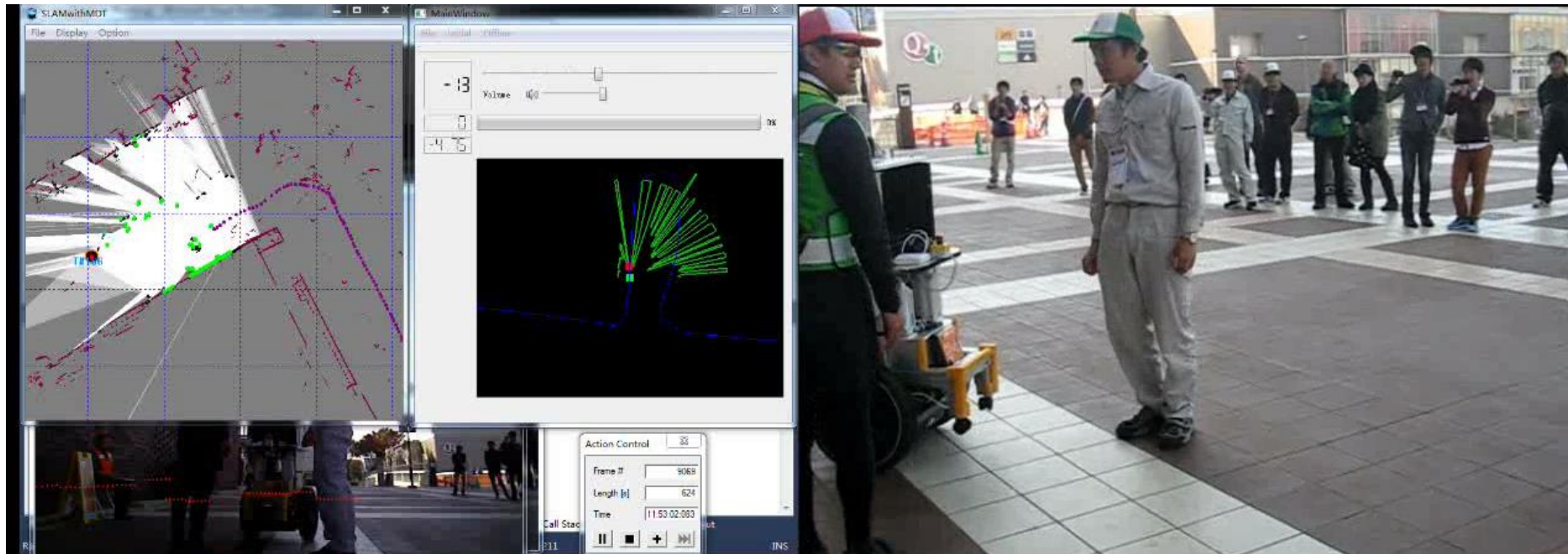
Problem for SLAM

- Landmark correspondence
 - Visual based: feature matching (descriptor distance)
 - Laser based: nearest matching (like ICP, PL-ICP)
- Moving objects
 - Not included in the whole system
 - Need to add a object detection module
 - Directly detect and tracking moving objects
 - Treat them as outlier (eg. RANSAC)
 - SLAM-with-MODT



What we have done in tsukuba challenge

- Open area
- Pre-built map using LiDAR based SLAM (with little manual correction)
- Online map-based localization with moving object detection
- Special people detection



Applications of SLAM

- Key: explore and mapping
 - Mine field explore

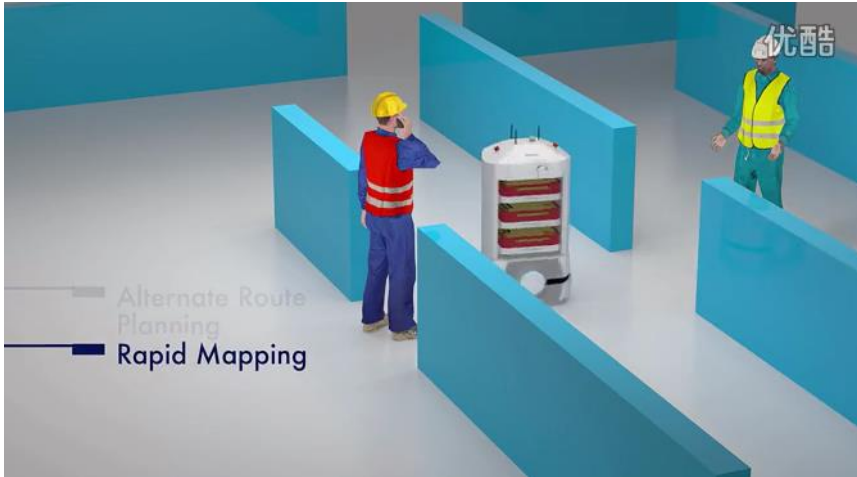


- Sweeping robots



Applications of SLAM

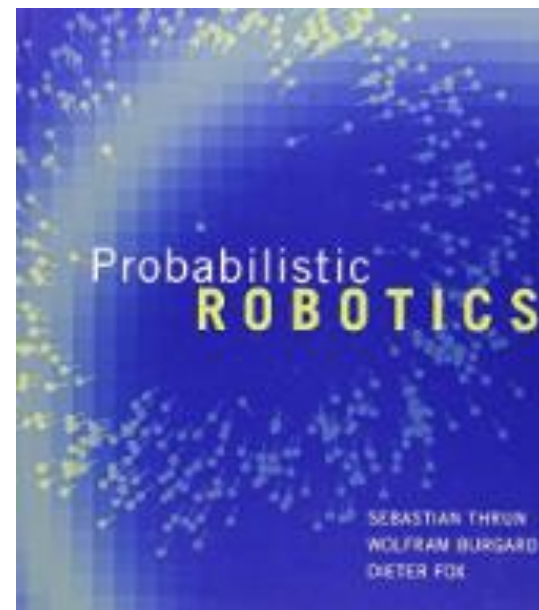
- Agv (Automated Guided Vehicle) [might be map-based localization]



谢谢！

特别感谢高飏、徐东昊帮我一起准备素材

强烈推荐《概率机器人》，部分视频和材料引自该书和网站
<http://robots.stanford.edu/probabilistic-robotics/>



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