

Machine Learning Handwritten Notes

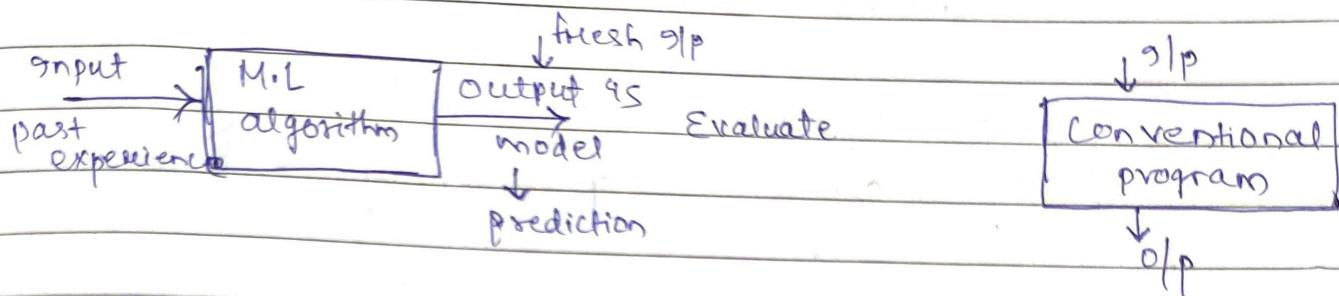
5th January, 2023

MACHINE LEARNING

(TOM MITCHELL)

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Defn: It is the field of study that gives computers the ability to learn without being explicitly programmed.



Learning: A computer program is said to learn from experience 'E' with respect to some class of tasks 'T' and performance measure 'P', if its performance at tasks 'T' as measured by 'P' improves with experience 'E'.

Ex: Handwriting Recognition

Task = Recognizing and classifying handwritten words.

Performance = percentage of words correctly classified.
Accuracy}

Experience = A dataset of handwritten words with given classification

Ex: Chess learning program / problem.

Task = playing chess

Performance = performance of games won against the opponents.

Experience = no. of times, playing practice games against itself.

Ex3: Self driving car

Task = driving the car

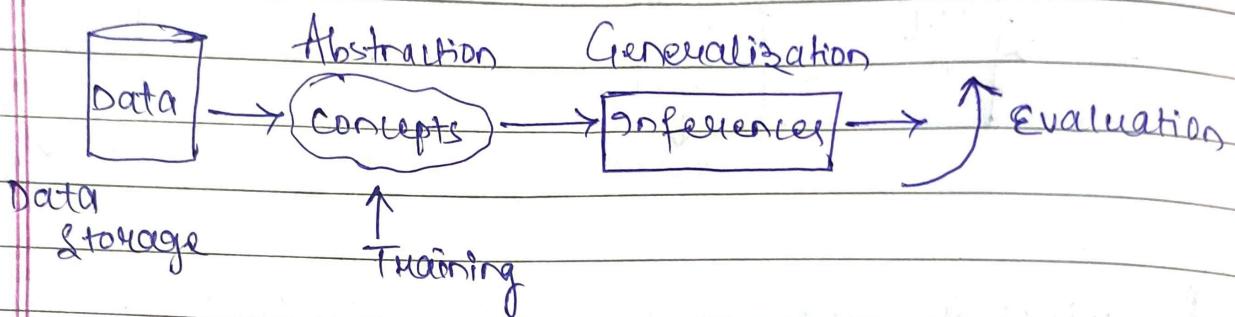
Performance = average distance travelled before an error.

Experience = sequence of images and steering commands

Recorded while observing a human driver.

How Machine Learns:

The learning process whether by human or by machine can be divided into four components.



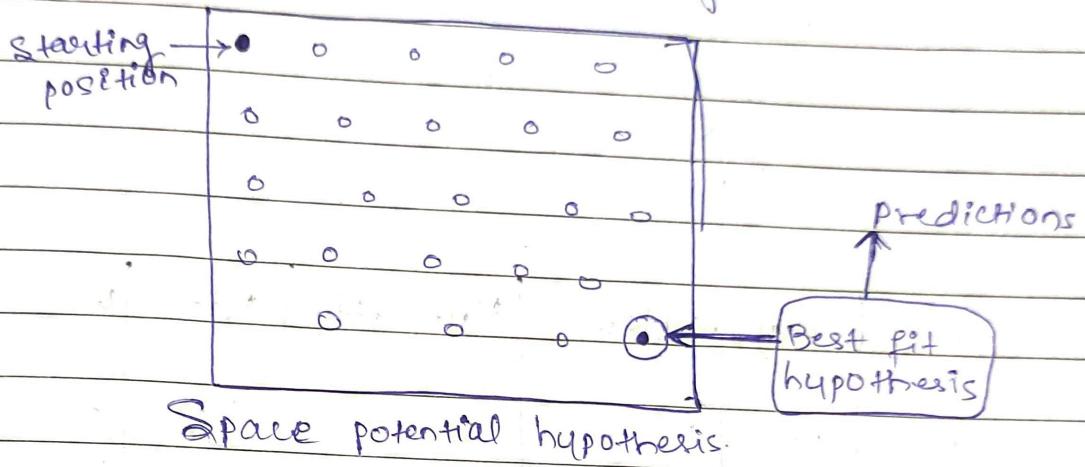
Data Storage: Humans and computers utilize data storage as a foundation for advanced reasoning.

Abstraction: The process of extraction of knowledge about stored data, while it also involves creating general concepts about the data as a whole.

Generalization: It describes the process of turning the knowledge about stored data into a form that can be utilized for future action.

Concept learning in ML:

- Concept learning can be stated as the problem of inducing general functions from specific training examples. Concept learning can be formulated as a problem of searching through a pre-defined space of potential hypotheses for the hypothesis that best fits the training example.



Ex $f_1 = A, B, \phi, ?$

$f_2 = x, y$

Instance Space :- $(A, x), (A, y), (B, x), (B, y)$

Hypothesis space :- 16

Semantically distinct hypothesis :-

Instance Space $\rightarrow [3 \times 2 \times 2 \times 2 \times 2] = 96$

Hypothesis Space $\rightarrow [5 \times 4 \times 4 \times 4 \times 4] = 5120$

Semantically distinct hypothesis $\rightarrow [4 \times 3 \times 3 \times 3 \times 3] + 1 = 973$

Consistent Hypothesis: A consistency hypothesis is one which truly satisfy to all my training examples.

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- = Concept Learning is an inferring a boolean-valued func.
- = Learning means acquiring general concepts from training examples.

Inductive Learning:

Any hypothesis found to approximate the target function well over a sufficiently large set of training examples will also approximate the target function well over other unobserved examples.

Target func,

$$h(n) = c(n)$$

↑ ↑
hypothesis concept

Example	Sky	Airtemp	Humidity	Wind	Water	Forecast	Any Sp?
1	Sunny	Warm	Normal	Strong	Warm	Same	Re
2	Sunny	Warm	High	Strong	Warm	Same	Re
3	Rainy	Cold	High	Strong	Warm	Change	No
4	Sunny	Warm	High	Strong	Cool	Change	Re

find-S Algo:

- 1) Initialize h to the most specific hypothesis in H .

$$h_0 = \{ \emptyset, \emptyset, \emptyset, \emptyset, \emptyset, \emptyset \}$$

- 2) for each +ve training instance n
 - for each attribute constraint a_i in h .
 - If the constraint a_i is satisfied by n
 Then do nothing
 - Else replace a_i in h by the next more general constraint that is satisfied by n .

3) Output hypothesis h

$$h_0 = f(\phi, \phi, \phi, \phi, \phi, \phi, \phi)$$

Training example $M_1 = \langle \text{sunny, warm, Normal, strong, weak, same} \rangle$

Hypothesis $h_1 = \langle \text{sunny, warm, Normal, strong, weak, same} \rangle$

$M_2 = \langle \text{sunny, warm, high, strong, weak, same} \rangle$

$h_2 = \langle \text{sunny, warm, ?, strong, weak, same} \rangle$

$M_3 = \langle \text{Rainy, cold, High, strong, weak, changes} \rangle$

* $h_3 = h_2$

$M_4 = \langle \text{sunny, warm, High, strong, cool, changes} \rangle$

$h_4 = \langle \text{sunny, warm, ?, strong, ?, ?} \rangle$

Maximally specific = h_4 .

= Supervised learning - labeled data

Unsupervised learning - unlabeled data

Reinforcement " - feedback & reward.

→ - Classification (categorical data)

- Regression (Numerical data)

- Clustering

- Anomaly detection (Outlier detection)

fraud detection

unsupervised learning.

= Distance measures:- mean, median, mode {Mean is biased to outliers so we need median & the mean shifts towards the outliers if present}.

= Spread measures:- variance, Standard Deviation,

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Example	Citation	Size	In-Library	Price	Editions	Buy
1	Some	Small	NO	Affordable	many	
2	Many	Big	NO	Expensive	one	No
3	Some	Big	always	Exp	few	Yes
4	many	Medium	NO	Exp	many	No
5	many	Small	NO	Aff.	many	Yes

Q1 How many concepts are possible for this instance space?

Q2 How many hypotheses can be expressed by the hypothesis language?

Q3 Apply find S algo. on the given training set.

$$\text{Soln} \quad 1) 2 \times 3 \times 2 \times 2 \times 3 = \underline{\underline{72}}$$

$$2) 4 \times 5 \times 4 \times 4 \times 5 = \underline{\underline{1600}}$$

$$\text{Conceptually distinct hypo.} = (3 \times 4 \times 3 \times 3 \times 4) + 1 \\ = 433$$

$$h_0 = \langle \emptyset, \emptyset, \emptyset, \emptyset, \emptyset \rangle$$

$$3) h_1 = \langle \text{some, small, NO, Aff, many} \rangle$$

$$h_1 = \langle \text{some, } \emptyset, \emptyset, \emptyset, \emptyset, \emptyset \rangle \quad \{ \text{remove } \emptyset \}$$

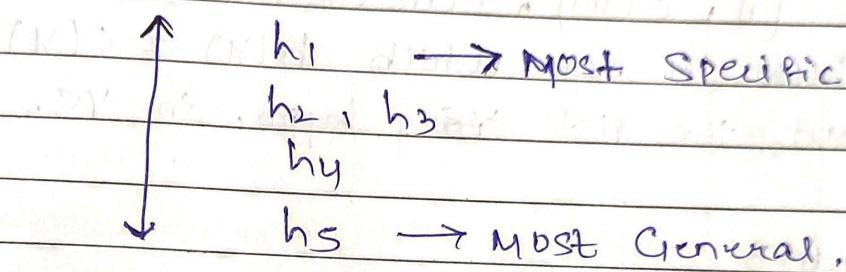
$$h_2 = \langle \text{many, big, NO, Exp, one} \rangle$$

$$h_3 = \langle \text{many, big, NO, Exp, one} \rangle$$

$$h_4 = \{ \text{Many}, ?, \text{NO}, \text{Exp}, ? \}$$

$$h_5 = \{ \text{many}, ?, \text{NO}, ?, ? \}$$

i. Maximally Specific hypothesis = h_5



= hypo. \rightarrow is predicting.

\hookrightarrow if all matches then O/p must be true.

\hookrightarrow if does not match then O/p can be -ve

An hypo. is said to be consistent if ~~and~~ the hypothesis ~~satisfies~~ satisfies 1 match with all the actual ~~values~~ class levels.

Version Space:

Version Space "VS_{H,D}" is the subset
of Hypo. Space Training dataset

Of the hypotheses from 'H' consistent with the training example in 'D'.

$$VS_{H,D} \equiv \{ h \in H \mid \text{consistent}(h, D) \}$$

List - Then - Eliminate Algorithm:

- Step-1: Initialize Version Space to the list containing every hypo. in ' H '
- Step-2: for each training example which is represented as $\{x, c(x)\}$, remove from the version space any hypo. ' H ' for which $h(x) \neq c(x)$
- Step-3: Output the list ~~of~~ of hypo. in VS.

Expp $f_1: A, B$

$f_2: x, y$

Training instances : $\{f_1, f_2\}$ Targeted

	x	y
A	x	Yes
A	y	Yes

Soln $H = \{(A, x), (A, y), (A?), (B, x), (B, y), (B?), (?x), (?y), (\emptyset, \emptyset)\}$

1. $VS = H$

2. Eliminate :

$$VS_{HD} = \{(A?), (??)\}$$

Previous algo. is for 'Rules', as outcome is hypothesis.

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Candidate Elimination Algorithm:

- late define a boundary space within the entire hypothesis space by shifting most general towards most specific hypo. by moving most specific towards most general hypo.

Ex:	Ex	Sky	Attemp	Humidity	wind	H ₂ O	forecast	start
1	Sunny	Int. calm	Normal	Strong	warm	same	yes	
2	Sunny	Warm	High	Strong	warm	same	yes	
3	Rainy	Cold	High	Strong	coalm	Change	No	
4	Sunny	Warm	High	Strong, cool	cool	Change	yes,	

$$S_0 = \{\emptyset, \emptyset, \emptyset, \emptyset, \emptyset, \emptyset\}$$

$$S_1 = \{ \text{sunny, warm, Normal, strong, warm, same} \}$$

(if not matched: . change)

$$S_2 = \{ \text{sunny, warm, ?, strong, warm, same} \}$$

$$S_3 = \{ \text{sunny, warm, S}_2 \} \text{ (e.g. Fno Change)}$$

$$S_4 = \{ \text{sunny, warm, ?, strong, ?, ?, ?} \}$$

G_4

G_3

G_2

G_1

$$G_0 = \{ ?, ?, ?, ?, ?, ?, ? \}$$

$$G_1 = G_0 \quad \{ \text{Matched} \}$$

$$G_2 = G_1$$

* Only one '?' can be replaced at a time

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$$G_3 = \{ \text{sunny}, \{ \}, \{ \}, \{ \}, \{ \} \}$$

$\text{G}_{\text{eff}} + \text{G}_{\text{IG}}$ {?; warm, ?, ?, ?, ?, ?};

Q. $\{ \frac{3}{2}, 3, \text{Normal}, 1000, 8, 7, 9, 14; \{ 3, 2, 3, 1, 3, 1, \text{cool}, 4 \} \}$

{ ?, ?, ?, !, ?, ?, ?, Barney }

$G_3 = \{$ ~~sunny, ?, ?, ?, ?, ?, ?~~;
~~?, ?, warm, ?, ?, ?, ?, ?~~;
~~?, ?, ?, ?, ?, ?, cool~~;
~~?, ?, ?, ?, ?, ?, same~~ $\}$

It should
also accommodate
the earlier two
training examples.

$$G_4 = \{ \text{Sunny}, ?, ?, ?, ?, ?, ? \};$$

④ { ?, warm, ?, ?, ?, ?, ? }

= After redefining we get 3 hypo., But these are not the only hypo. in version space, so, we need to explore.

$S_4 = \{ \text{sunny, warm, } ? \text{, strong, } ?, ? \}$

~~Sunny, warm, ?, ?, ?, ?~~; ~~Sunny, ?, ?, strong, ?, ?~~.
~~? ?, warm, ?, strong, ?, ?~~

#8 Above we are generating a specific hypo. by comparing general hypo., and whenever there is a mismatch, we replace one '?' with one value.

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<u>Citation</u>	<u>size</u>	<u>In-Library</u>	<u>Price</u>	<u>Editions</u>	<u>Buy.</u>
Some	Small	No	Affordable	One many	No
Many	Big	No	Expensive	many one	Yes
Some	- Big	Always	Exp.	Few	No
Many	medium	No	Exp	many few	Yes
Many	Small	No	Aft.	many	Yes

$$S_0 = \{ \phi, \phi, \phi, \phi, \phi \}$$

$$\mathfrak{L}_1 = \{\Phi, \Psi, \Delta, \nabla, \Box, \Diamond\}$$

$S_2 = \{$ many, Big, NB, expensive, many $\}$

$S_3 = \{ \text{many, !, NO, Exp, ?} \}$

$S_4 = \{ \text{many}, ?, \text{ND}, ?, ? \}$

A handwritten symbol consisting of a vertical line with a small hook at the top left and another hook at the bottom right.

Gy²{many, ?, ?, ?, ?, ?, ?};

$$G_3 = \{ \text{many}, ?, ?, ?, \{, \} ; \{ ?, ?, ?, ?, \text{Exp}, ? \} ;$$

$$G_1 = \{ \text{many trees, } \dots, \text{big trees} \}$$

$$C_1 = \{ \text{many, base, ?, ?, ?, ?, ?} \}; \{ ?, \text{big, 3, 3, 3, 3}\}; \{ ?, ?, ?, \text{exp, ?} \};$$

$$C_2 = \{ ?, ?, 3, 3, 3, 3 \}$$

$$C_{10} = \{?, ?, ?, ?, ?, ?\}$$

$S_4 = \{ \text{many, ?, NO, ?, ?} \}$



~~many, ?, NO, ?, ?, ?~~



$C_4 = \{ \text{many, ?, ?, ?, ?, ?} \}$

Ex: Size color shape Class

1	Big	Red	Circle	NO
2	Small	Red	triangle	NO
3	Small	Red	Circle	Yes
4	Big	Blue	Circle	NO
5	Small	Blue	Circle	Yes.

$S_0 = \{\emptyset, \emptyset, \emptyset\}$

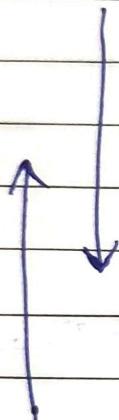
$S_1 = \{\emptyset, \emptyset, \emptyset\}$

$S_2 = \{\emptyset, \emptyset, \emptyset\}$

$S_3 = \{\text{small, Red, circle}\}$

$S_4 = \{\text{small, Red, circle}\}$

$S_5 = \{\text{small, ?, circle}\}$



$G_5 = \{\text{small, ?, circle}\}$

$G_9 = \{\text{Small, ?, circle}\}$

$G_{13} = \{\text{Small, ?, circle}\}$

~~Answers~~

$\{\text{?, Blue, ?}\}; \{\text{?, Blue, circle}\}; \{\text{Big, ?, circle}\}; \{\text{?, Blue, circle}\}$

$G_2 = \{\text{Small, Blue, ?}\}; \{\text{small, ?, circle}\}; \{\text{Blue, ?, ?}\}$

$G_1 = \{\text{Small, ?, ?}\}; \{\text{?, Blue, ?}\}; \{\text{?, ?, circle}\}$

$G_0 = \{\text{?, ?, ?}\}$

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Effect of noise:

- leads to Compliancy in model building.

Learning multiple classes:

- There are 2 ways of dealing with multiple classes:

1) One-Against - All

2) One-Against - One

1) One-Against - All: Here, we view a 'K' class classification problem as 'K' no. of 2 class problems. In the 'i'th 2 class prblm, the training examples belonging to 'Ci' ~~are~~ are taken as +ve examples and examples of all other classes are taken as -ve. examples.

$$h_i(n) = \begin{cases} 1, & \text{if } n \text{ is in class } C_i \\ 0, & \text{otherwise} \end{cases}$$

2) One-Against - One: Here, a classifier is constructed for each pair of class. If there are 'K' diff. Class levels, a total of ' $K(K-1)/2$ ' classifiers are constructed. An unknown instance is classified with the class getting the most votes. Ties are broken arbitrarily.

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Model Selection:

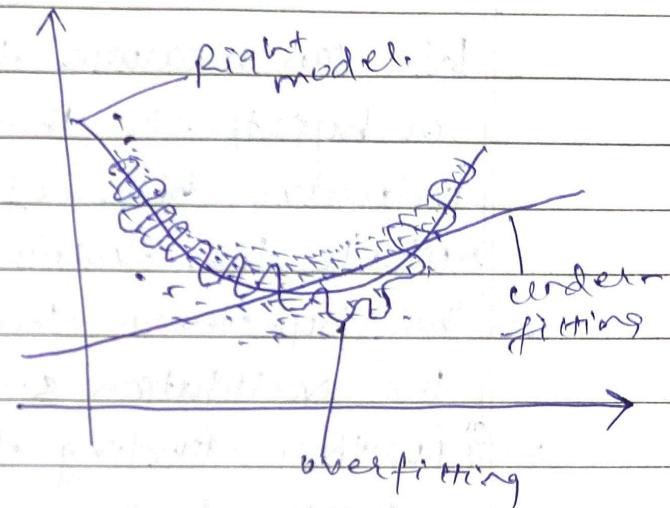
- Model selection is understood as some mathematical expression or equation or some mathematical structures such as graphs and trees on a set of logical rules.
- In order to formulate a hypothesis for a problem we have to choose some model and hence the term model selection has been used.
- Model selection can also be defined as the process of choosing one particular approach from among several diff. approaches.
- This may include choosing:
 - 1) An appropriate algo. from a selection of possible algorithms.
 - 2) Choosing the set of features to be used for g/p.
 - 3) Choosing initial ~~per~~ values for certain parameters.
 - 4) Picking a particular mathematical model from among diff. mathematical models.
- The whole process is also described as process of choosing the right inductive bias.

Inductive Bias: ~~An inductive bias is~~ A set of assumptions we make to have learning possible is called inductive bias of the learning algo.

E.g.: In Regression assuming a linear funcⁿ is an inductive bias.

Advantages of a Simple Model:

- 1) A simple model is easy to use.
- 2) A simple model is easy to train.
- 3) A simple model is easy to explain. Visualization
- 4) A simple model would generalize better than a complex model.



1st feb, 2023

Generalization: Generalization refers to how well the concepts learned by a machine learning model apply to specific examples not seen by the model when it was learning.

- The goal of a good ML model is to generalize well from the training data to any data from the problem domain.
- Overfitting and underfitting are 2 biggest causes of poor performance of the ML algo.
- Underfitting is the prob' of the ML model that is not complex enough to accurately capture the relationship between a dataset features and the target variables.

Overshooting: is the prob' of a ml model which corresponds too closely or exactly to a particular set of data, and therefore fail to predict future observations reliably.

Cross Validation & Testing (Generalization)

We can measure the generalization ability of a hypothesis that is the quality of its inductive bias if we have access to data outside the training set.

The hypothesis that is the most accurate on the validation set is the best one.

= If further dividing the training data set into 2 parts - training and validation is called cross validation).

Dimensionality Reduction:

In Statistical ML, dimensionality reduction or dimension redn. is the process of reducing the no. of variables under consideration by obtaining a smaller set of principle variables.

Dim. Redn may be implemented in 2 ways:

(1) Feature Selection in which we are interested in finding ' K ' of total ' n ' features that gives us the most info. and we discard the other ' $n-K$ ' features.

(2) feature Extraction in which we are interested in finding a new set of ' K ' features that are, ~~their~~ combination of original ' n ' features.

This process of feature extraction may be supervised or unsupervised depending on whether they use the o/p info.

Ex: principle component Analysis (PCA) which is an unsupervised model and linear discriminant Analysis (LDA) which is a supervised method.

Measures of Error:

In both the methods, whether feature selection or feature extraction we need a measure of error in the model.

Measures of error can be:

① MSE (Mean Squared error)

② RMSE (Root mean squared error)

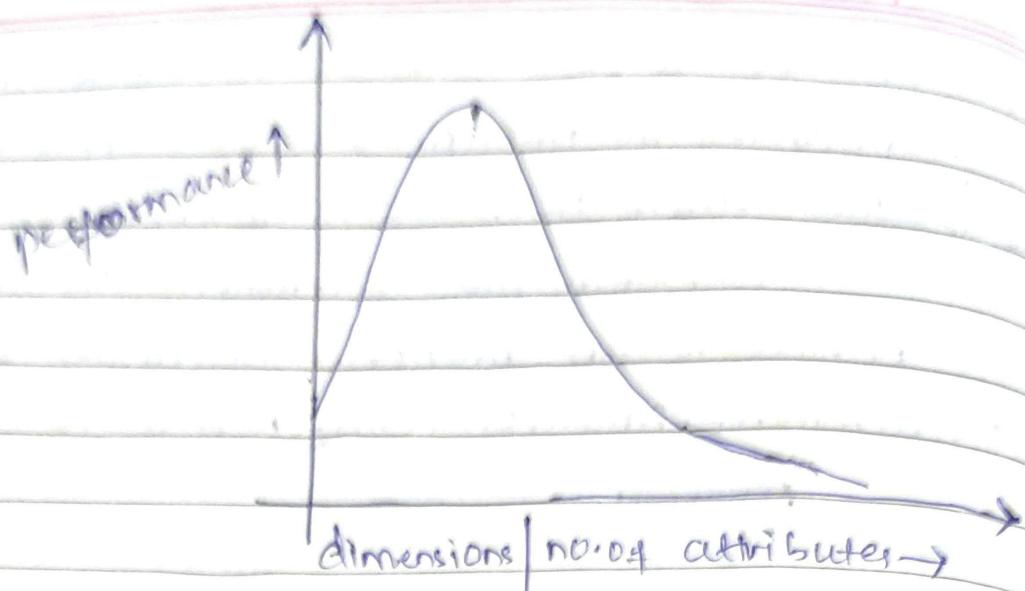
These can be for regression problems.

$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - \bar{y}_i)^2$$

↑ ↑
Observed predicted
value value

Why Dim. Red?

1. Reduced memory and computation.
2. Ignoring unnecessary o/p(s)
3. Simpler models are more robust on small datasets.
4. When data can be explained with few features
... Continue at your end !!!
5. When data can be represented in few dimension without loss of info.



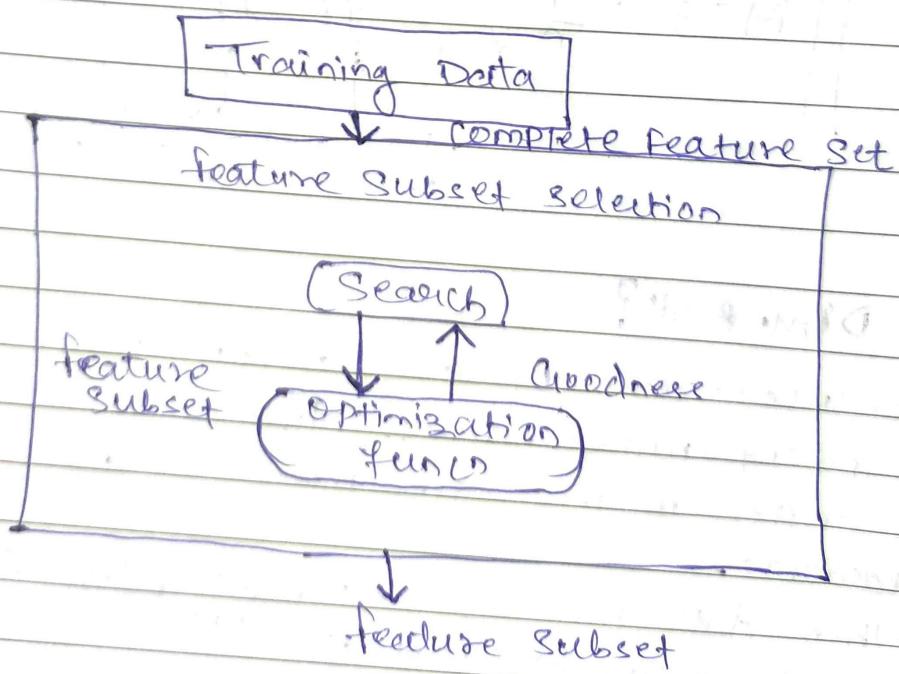
Assumption: The no. of training instances are constant.
↳ means observations.

8th feb 2023 feature Selection

↳ forward Selection

↳ Backward Selection

Basic flowchart for feature Selection Steps:



for Regression approach: $YNSE$

$YRMSE$

for Classification approach:

$YMisclassification\ Rate$

$$= \frac{\text{No. of samples misclassified}}{\text{Tot. no. of samples}}$$

Both are Optimising Criteria.

Forward Selection Algo: Greedy Approach

- forward subset Selⁿ is a greedy approach:

1. Start with an empty feature set.
2. Try each remaining feature.
3. Estimate classification / Regression error for adding each feature.
4. Select feature that gives maximum improvement.
5. Stop when there is no significant improvement.

* In Forward Selⁿ algo. → Requirement: Once a feature is decided to be included in the subset, it is never removed.

Backward Selection Algo: (also called Backward elimination)

1. Backward Selection Algo. starts with full feature set.
2. Try removing features.
3. Drop the features with smallest impact on error.
4. In Backward Selection once a feature is dropped,

it's never going to be considered again.

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Feature Extraction:

PCA {Principle Component Analysis}

→ which feature is more discriminative.

→ which one has most impact on dataset.

→ of the spread across an axis is more i.e., range is more it is more discriminative.

→ It is unsupervised.

	\bar{x}_1	\bar{x}_2	\bar{x}_3	\bar{x}_4	
\bar{x}_1	4	8	13	7	$8 = \bar{x}_1$
\bar{x}_2	11	4	5	14	$\bar{x}_2 = 8.5$

Step 1: No. of dimension / feature = 2

No. of datapoints / example = 4 (N)

Step 2: find \bar{x}_1 and \bar{x}_2 .

Step 3: find covariance matrix :

$$\begin{bmatrix} (\bar{x}_1 \bar{x}_1) & (\bar{x}_1 \bar{x}_2) \\ (\bar{x}_2 \bar{x}_1) & (\bar{x}_2 \bar{x}_2) \end{bmatrix}$$

$$\text{Cov}(x_1, x_2) = \frac{1}{N-1} \sum_{i=1}^N (x_{ik} - \bar{x}_i) \cdot (x_{jk} - \bar{x}_j)$$

$$= \text{Cov}(x_1, x_1) = \frac{1}{3} \left\{ (4-8)^2 + (8-8)^2 + (13-8)^2 + (7-8)^2 \right\}$$

$$= \frac{1}{3} \left\{ 16 + 0 + 25 + 1 \right\}$$

$$= \frac{1}{3} \times 42 = \underline{\underline{14}}$$

$$\text{cov}(x_1, x_2) = \frac{1}{3} \left\{ (9-8)(11-8 \cdot 5) + (8-8)(4-8 \cdot 5) + (13-8)(5-8 \cdot 5) + (7-8)(14-8 \cdot 5) \right\}$$

$$= \frac{1}{3} \left\{ -10 + 0 + -12 \cdot 5 - 5 \cdot 5 \right\}$$

$$= \frac{1}{3} \left\{ -22 \cdot 5 - 5 \cdot 5 \right\} = \frac{1}{3} \left\{ -33 \cdot 0 \right\}$$

$$= \underline{\underline{-11}}$$

~~$$\text{cov}(x_2, x_1) = \frac{1}{3} \text{cov}(x_1, x_2) = \underline{\underline{-11}}$$~~

$$\text{cov}(x_2, x_2) = \frac{1}{3} \left\{ (2 \cdot 5)^2 + (-4 \cdot 5)^2 + (-3 \cdot 5)^2 + (5 \cdot 5)^2 \right\}$$

$$= \frac{1}{3} \left\{ 6 \cdot 25 + 20 \cdot 25 + 12 \cdot 25 + 30 \cdot 25 \right\}$$

$$= \frac{1}{3} \left\{ 694 \right\} = \underline{\underline{231}}$$

$$\therefore \text{cov}(x_1, x_2) = \begin{bmatrix} 14 & -11 \\ -11 & 23 \end{bmatrix}$$

Step 4: find eigen values for Cov-matrix.

$$\det(S - \lambda I) = 0$$

Here, \det = determinant.

S = Cov matrix

λ = eigen values

I = Identity matrix.

$$\left| \begin{bmatrix} 14 & -11 \\ -11 & 23 \end{bmatrix} - \lambda \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \right| = 0$$

$$\begin{vmatrix} 14-\lambda & -11 \\ -11 & 23-\lambda \end{vmatrix} = 0$$

$$(14-\lambda)(23-\lambda) - 121 = 0$$

$$322 - 14\lambda - 23\lambda + \lambda^2 - 121 = 0$$

$$201 - 37\lambda + \lambda^2 = 0$$

$$\lambda^2 - 37\lambda + 201 = 0$$

$$\therefore \lambda = \underline{\underline{30.38}} \quad || \quad \underline{\underline{6.62}}$$

Step 5: Generate from λ_1 the first eigen vector.
 Computation of eigen vectors:

$$U = \begin{bmatrix} U_1 \\ U_2 \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ 0 \end{bmatrix} = (S - \lambda_1 I) \times U$$

First
eigen
vector

$$\begin{bmatrix} -16.38 & -11 \\ -11 & -7.38 \end{bmatrix} U = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

from
first
eigen
value.

$$\begin{bmatrix} -16.38 & -11 \\ -11 & -7.38 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} -16.38 U_1 - 11 U_2 \\ -11 U_1 - 7.38 U_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$16.38 U_1 + 11 U_2 = 0 \quad \textcircled{1} \quad (14 - \lambda_1) U_1 - 11 U_2 = 0 \quad \textcircled{1}$$

$$11 U_1 + 7.38 U_2 = 0 \quad \textcircled{2} \quad -11 U_1 + (23 - \lambda_1) U_2 = 0$$

$$11 U_1 = (23 - \lambda_1) U_2 \quad \textcircled{2}$$

$$\frac{U_1}{23 - \lambda_1} = \frac{U_2}{11} \leftarrow \quad U_1 = 0.5574 \\ U_2 = -0.8303$$

$$U_1 = 23 - \lambda_1 \rightarrow 23 - 30.38 = -7.62 \quad U_2 = 11 \quad U_1 = 0.5574 \\ U_2 = -11 \quad U_2 = 11 \quad U_1 = -6.62 \quad U_2 = -0.8303 \quad \begin{bmatrix} -6.62 \\ -0.8303 \end{bmatrix}$$

~~2nd
eigen
vector~~

$$\begin{bmatrix} 4.38 & -11 \\ -11 & 16.38 \end{bmatrix} \begin{bmatrix} U_1 \\ U_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 4.38U_1 - 11U_2 \\ -11U_1 + 16.38U_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$4.38U_1 - 11U_2 = 0 \quad \text{--- (1)}$$

$$-11U_1 + 16.38U_2 = 0 \quad \text{--- (2)}$$

$$U_2 = \begin{bmatrix} 0.8303 \\ 0.5524 \end{bmatrix}$$

Step 6: Computation of principal Components.

from eqn. (1)

$$\frac{U_1}{11} = \frac{U_2}{14 - 11} \text{ or } \text{assume } t = 17$$

$$U_1 = 11; U_2 = 14 - 11$$

$$\text{Hence, eigen vector } U_1 = \begin{bmatrix} 11 \\ -16.38 \end{bmatrix}$$

$$\text{By normalizing: } |U_1| = \sqrt{11^2 + (-16.38)^2} = \underline{\underline{19.73}}$$

$$\therefore e_1 = \begin{bmatrix} 11/|U_1| \\ -16.38/|U_1| \end{bmatrix} = \begin{bmatrix} 0.55 \\ -0.83 \end{bmatrix} //$$

Similarly

2nd eigen
vector

$$\begin{bmatrix} 14 - \lambda_2 & -11 \\ -11 & 23 - \lambda_2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$(14 - \lambda_2)v_2 - 11v_1 = 0 \quad \text{--- (1)}$$

$$-11v_1 + (23 - \lambda_2)v_2 = 0 \quad \text{--- (2)}$$

from eq (2)

$$\frac{v_1}{14 - \lambda_2} = \frac{v_2}{11} \quad \text{Assume } t = 1$$

$$v_1 = 11$$

$$v_2 = 0.55$$

$$U_2 = \begin{bmatrix} 11 \\ 0.55 \end{bmatrix}$$

~~$$U_2 = \begin{bmatrix} 0.83 \\ 0.55 \end{bmatrix}$$~~

By normalizing $|U_2| = \sqrt{11^2 + (0.55)^2} = 13.3$

$$U_2 = \begin{bmatrix} 0.83 \\ 0.55 \end{bmatrix} = \begin{bmatrix} 0.83 \\ 0.55 \end{bmatrix}$$

Step 6: Derive New Data Set:

Principle Component PC-1	P ₁₁	P ₁₂	P ₁₃	P ₁₄

$$P_{11} = e_1^T = \begin{bmatrix} 4-8 \\ 11-8.5 \end{bmatrix}$$

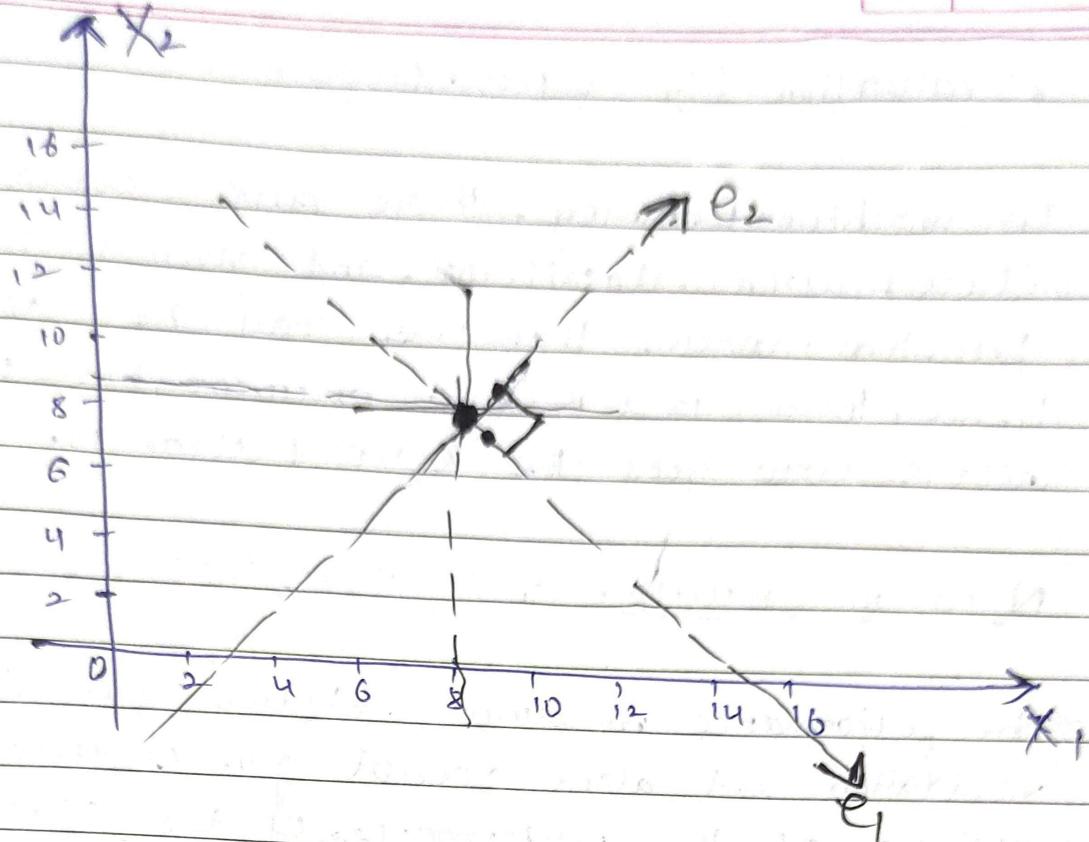
$$\begin{bmatrix} 0.55 & -0.83 \end{bmatrix} \begin{bmatrix} -4 \\ 2.5 \end{bmatrix}$$

$$= \underline{-4.30}$$

$$P_{12} = e_1^T \begin{bmatrix} 8-8 \\ 4-8.5 \end{bmatrix} = 3.73$$

$$P_{13} = 5.69; P_{14} = -5.12$$

PC-1	-4.30	3.73	5.69	-5.12
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Evaluation Of Classifiers:

In machine Learning, there are several classification algorithms, and given a certain problem, more than one may be applicable. Hence, there is a need to examine, how we can assess how good the selected algo. is.

Need for multiple validation sets?

- The performance measure obtained by a single validation set alone doesn't give a true picture of the performance of the classifier.
- Also, this measure alone cannot be meaningfully used to compare 2 algs.

Hence, we need to have different validation sets. Diff. methods available for providing generating multiple validation sets, from a given dataset training

One cross validation in general and K-fold cross validation in particular.

- Classification algos. can be compared based on not only error rates but several other criterias like :

- ① Training time, and space complexity
- ② Testing time and space complexity
- ③ Interpretability
- ④ Easy programmability

K-fold cross validation:

- Cross validation is a technique to evaluate predictive models by partitioning the original sample into training set to train the model and test set to validate it.
- In k-fold cross validation, a dataset is divided randomly into 'K' equal size parts. To generate each pair we keep one of the 'K' parts out as the validation set and combine the remaining ' $K-1$ ' parts to form the training set. This process is carried out 'K' times.

Demerits: Limitations

- ① ~~First~~ We keep the training set large. Validation sample is small.
- ② The training sets overlap considerably.
- ③ Typically 'K' is set to 10 or 30. As 'K' increases, the %age of training instances increases, and we get more robust estimates but the validation set becomes smaller.
- ④ The cost of training the classifier 'K' times which increase as the 'K' is increased.

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5x2 cross validation:

→ X

$$\left[\begin{array}{cc} \frac{x_1}{T} & \frac{x_2}{V} \\ \end{array} \right]$$

$$\left[\begin{array}{cc} \frac{x_2}{T} & \frac{x_1}{V} \\ \end{array} \right]$$

~~True~~ - Sampling is done.

Boot Strapping:

- Sampling - Sampling with replacement.
- Boot strapping in ML is the process of computing performance measures, using several randomly selected training and test datasets, which are selected through a process of sampling with replacement.
- Sample datasets are selected multiple times.

Measuring Error: True positive (TP)
false negative (FN)
True Negative (TN)
false positive (FP)

Confusion matrix:

		Actual prediction	
		Actual label of n is C .	Actual label of n is $\neg C$
Predicted label of n is True	Actual label of n is C .	TP	FP
	Actual label of n is $\neg C$	FN	TN

Performance Measure:

① Accuracy : defined as $\frac{TP+TN}{TP+FP+FN+TN}$

② Error Rate : $1 - \text{Accuracy}$

③ Sensitivity : $\frac{TP}{TP+FN}$

④ Specificity : $\frac{TN}{TN+FP}$

⑤ F-Measure : $\frac{2 \times TP}{2 \times TP + FP + FN}$

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$$\text{Precision (P)} : \frac{TP}{TP+FP}$$

$$\text{Recall } \neg(R) : \frac{TP}{TP+FN}$$

Q Suppose a computer program for recognising dogs in photograph identifies 8 dogs in a picture containing 12 dogs and some cats. Of the 8 dogs identified, 5 actually are dogs while the rest are cats. Compute the precision and recall of the computer program.

Actual \rightarrow

		C (dogs)	$\neg C$ (cats)
prediction	dogs (C)	TP	FP
	$\neg C$ (cats)	FN	TN
		5	3

$$\therefore \text{Precision} = \frac{TP}{TP+FP} = \frac{5}{5+3} = \frac{5}{8} \quad //$$

$$\neg(R) = \frac{TP}{TP+FN} = \frac{5}{5+4} = \frac{5}{9} \quad //$$

Prblm 2

Let there be 10 balls (6 white, 4 red) in a box, and let it be required to pick red balls from them. Suppose we pickup 7 balls as the red balls of which only 2 are actually red balls. find value of precision & recall in picking up red ball.

		C (Red)	\bar{C} (white)	
C (Red)	TP	FP	TN	
	2	5		
TC (white)	FN	2	1	

$$\therefore \text{Precision} = \frac{TP}{TP+FP} = \frac{2}{2+5} = \frac{2}{7}$$

$$\text{Recall} = \frac{TP}{TP+FN} = \frac{2}{2+2} = \frac{2}{4}$$

ROC(AUC) & Receiver operating characteristic

- > TPR : True +ve Rate
- > FPR : False +ve Rate

- ~~Receiving ROC~~ stands for Receiver Operating Characteristic.
- ROC curve is plotted taking into account 2 parameters namely: TPR & FPR.

$$TPR = TP / (TP + FN) \equiv \text{Sensitivity}$$

$$FPR = FP / (FP + TN) = 1 - \text{Sensitivity}$$

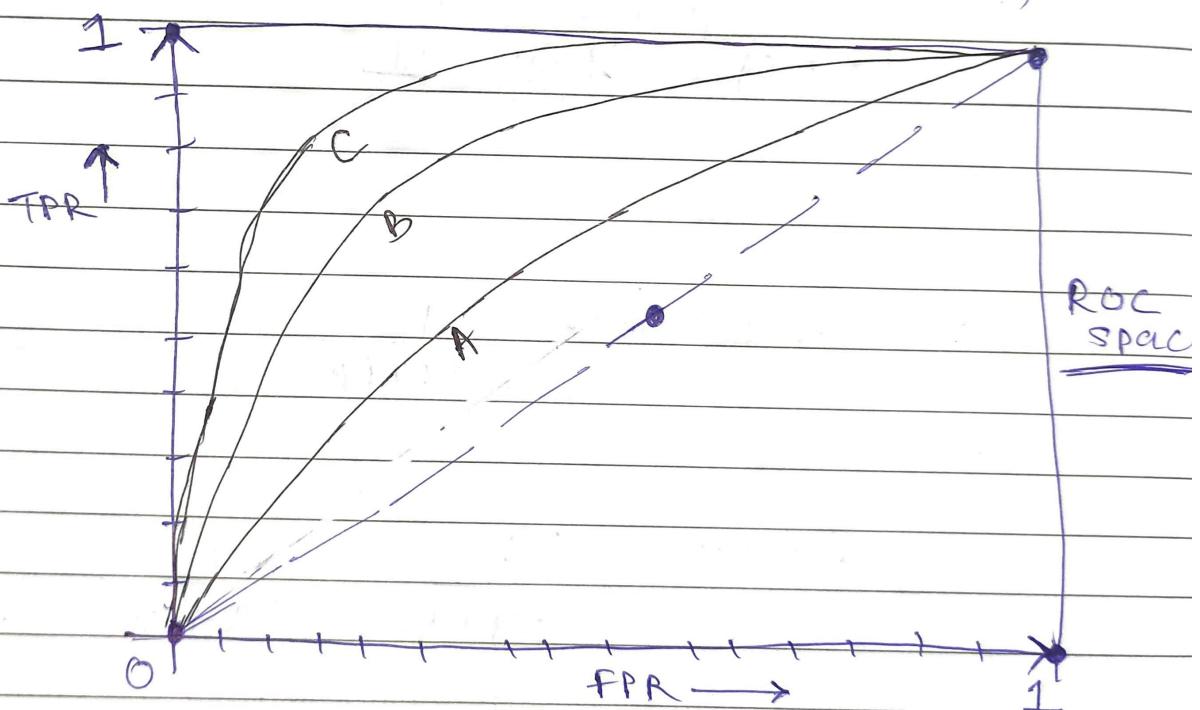


fig. ROC curve

> In above figure
 More closer C is the best
 to perfect $\leftarrow \leftarrow$ classifier. E.g.,
 prediction of 0,1

In case of certain classification algorithms, the classifier may depend on a parameter. Different values of the parameter will give different classifiers, and this in turn will give diff. values to TPR and FPR.

The ROC curve is the curve determined by plotting the points (TPR, FPR) in the ROC space.

- 1: The left bottom corner $(0,0)$: This represents always negative prediction.
- 2: The right ~~bottom~~^{top} corner $(1,1)$: Always true prediction.
- 3: The left top corner $(0,1)$: Perfect prediction.
- 4: The right bottom corner $(1,0)$: no significance.
- 5: Any point on the diagonal: represents random prediction/unpredictable

REGRESSION ANALYSIS:

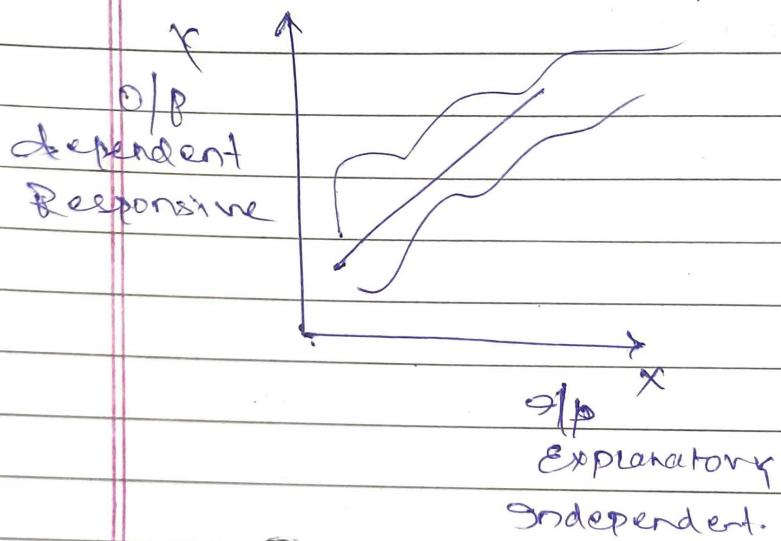
- In Regression Analysis, we study about the relationship b/w variables which are continuous Numerical.
- It is basically:
 - ↳ linear v/s Non-linear regression
 - ↳ Single v/s multiple regression

Simple: Only one independent variable

Multiple: Multiple independent ".

Linear: The dependent variable changes linearly with independent variable.

Non-linear: The dep. var. changes non-linearly with ind. var.



Goals

- ↳ Prediction
- ↳ Interpretation.

Example of Regression Analysis:

↳ How do wages of the employee get affected with experience, education, promotion, etc
Cross-sectional data

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Q4 How do current price of the stock depend on its past values? Time Series data?

In all cross sectional data, there is no time strain attached to the value of variables, but if time has got influence on values of variable, then the group b/w such variables is called Time Series data.

Q3 How does sales revenue get affected as a func' of advertising expense, competitor advertisement, etc.

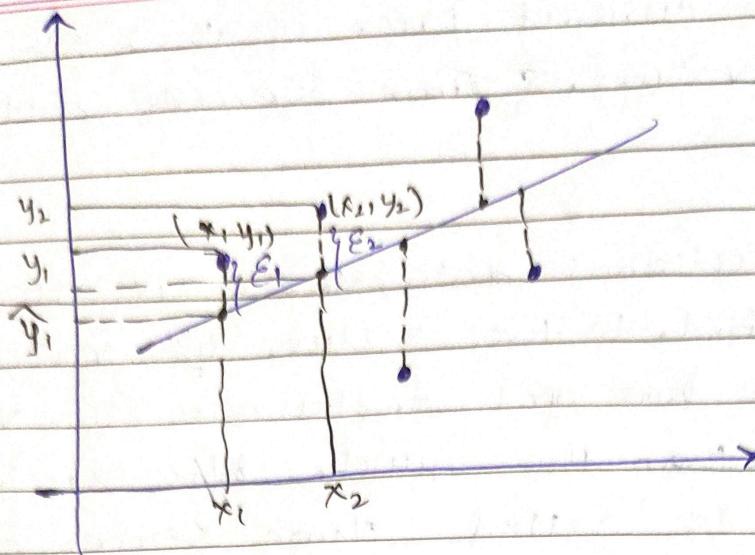
Q4 Rishp b/w Speed and fuel efficiency of a car.

Q5 How does the price of a house gets affected by no. of bedrooms, square footages, etc.

2nd March, 2023

Simple Linear Regression:

→ Ordinary Least Squares (OLS) } optimization techniques



$y_1, y_2 \dots$ = actual o/p

$\hat{y}_1, \hat{y}_2 \dots$ = predicted o/p

$x_1, x_2 \dots$ = given o/p

$\epsilon_1, \epsilon_2 \dots$ = Error of Actual - Predicted

$$y_i = \hat{y}_i + \epsilon_i \quad \left\{ \begin{array}{l} \text{Actual} = \text{predicted} + \\ \text{Error} \end{array} \right\}$$

$$y = mx + c$$

$$\Rightarrow y_i = b_0 + b_1 x_i + \epsilon_i$$

$$\Rightarrow \epsilon_i = y_i - (b_0 + b_1 x_i)$$

$$\Rightarrow \|\epsilon_i = y_i - b_0 - b_1 x_i\|$$

Since, we are trying to minimize the square of errors, So, we need to find an expression for square of error. So, we find SSE i.e., Sum of square of errors:

$$\| SSE = \sum_{i=1}^n (\epsilon_i)^2 \|$$

$$SSE = \sum_{i=1}^n (y_i - b_0 - b_1 x_i)^2$$

Goal : To minimize SSE

$$\text{So, } \frac{\partial SSE}{\partial b_0} = \frac{\partial}{\partial b_0} \left[\sum_{i=1}^n (y_i - b_0 - b_1 x_i)^2 \right] \xrightarrow[\text{constant}]{} \quad (1)$$

$$\frac{\partial SSE}{\partial b_1} = \frac{\partial}{\partial b_1} \left[\sum_{i=1}^n (y_i - b_0 - b_1 x_i)^2 \right] \xrightarrow[\text{constant}]{} \quad (2)$$

\therefore we have 2 unknowns b_0 and b_1 so, we can minimize it by double partial differentiation. first by keeping one ~~as~~ constant and then keeping the other one constant.

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$$b_0 = \bar{y} - b_1 \bar{x}$$
$$b_1 = \frac{\text{cov}(x, y)}{\text{var}(x)}$$

covariance
variance

$$\text{var}(n) = \frac{1}{n-1} \sum (x_i - \bar{x})^2$$

$$\text{cov}(x, y) = \frac{1}{n-1} \sum (x_i - \bar{x})(y_i - \bar{y})$$

- b_0, b_1 are also called as regression coefficients.

X	1.0	2.0	3.0	4.0	5.0
Y	1.00	2.0	1.30	3.75	2.25

Obtain a linear regression for data given in the table assuming 'y' is the dependent variable.

$$\bar{x} = \frac{15}{5} = 3$$

$$\bar{y} = \frac{10.30}{5} = 2.06$$

n = 5 {no. of data points}

$$y = b_0 + b_1 x$$

$$\cancel{b_0 = \bar{y}}$$

$$b_1 = \frac{\text{cov}(n_i y)}{\text{var}(n)}$$

$$\text{cov}(n_i y) = \frac{1}{4} \left\{ -2 + 1 + 0 + 1 + 1 + 0 + 1 + 0 \right\} = \frac{1}{4}$$

$\leftarrow 0$

$$\therefore b_1 = 0$$

$$\text{So, } b_0 = 2.06$$

$$\therefore \underline{y = 2.06}$$

$$\text{cov}(n_i y) = \frac{1}{4} \left\{ -2 \cdot (-1.06) + (-1)(-0.06) + 0 + (1)(1.69) + (2)(0.19) \right\}$$

$$= \frac{1}{4} \left\{ 4.254 \right\} = \underline{\underline{1.0625}}$$

$$\text{var}(n) = \frac{1}{4} \left\{ 4 + 1 + 1 + 4 \right\} = 2.5$$

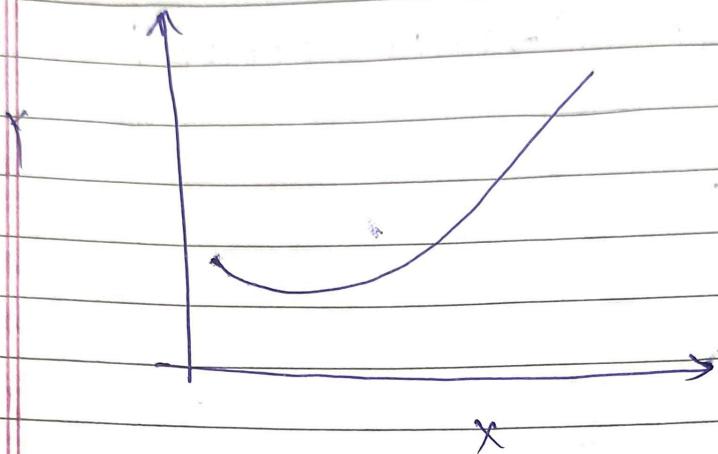
$$\therefore b_1 = \frac{1.0625}{2.5} = \underline{\underline{0.425}}$$

$$\text{So, } b_0 = 2.06 - 0.425(3)$$

$$= \underline{\underline{0.785}}$$

So, $y = 0.485 + 0.425x$ || Red. Linear Regression

Polynomial Regression:



We will not get a linear model as it will not correctly represent the datapoints.

Actual Eqn:

$$y = b_0 + b_1 x + b_2 x^2 + b_3 x^3 + \dots + b_K x^K$$

Error Eqn:

$$E = \sum_{i=1}^n [y_i - (b_0 + b_1 x_i + b_2 x_i^2 + \dots + b_K x_i^K)]$$

↓ ↓
Actual predicted

Non-linear
System of Eqn:

$$\frac{\partial E}{\partial b_i} = 0$$

$$\forall i = 0 \dots K$$

①

for optimization

Solving Simplifying eqn (1) we get systems of non-linear eqns:

$$\sum y_i = b_0 + b_1 (\sum n_i) + \dots + b_k (\sum n_i^k)$$

$$\sum y_i n_i = b_0 (\sum n_i) + b_1 (\sum n_i^2) + \dots + b_k (\sum n_i^{(k+1)})$$

$$\sum y_i n_i^2 = b_0 (\sum n_i^2) + b_1 (\sum n_i^3) + \dots + b_k (\sum n_i^{(k+2)})$$

and so on

$$\sum y_i n_i^k = b_0 (\sum n_i^k) + b_1 (\sum n_i^{k+1}) + \dots + b_k (\sum n_i^{2k})$$

X	3	4	5	6	7
Y	2.5	3.2	3.8	6.5	11.5

Find a quadratic regression model for above data

model eqn will be of form:

$$y = b_0 + b_1 x + b_2 x^2$$

get the 1st eqn

$$\begin{aligned} \sum y_i &= b_0 n + b_1 (\sum n_i) + b_2 (\sum n_i^2) \\ 27.5 &= 9b_0 + 25b_1 + 13.5b_2 \quad \text{--- (1)} \end{aligned}$$

Simultaneously

$$158.8 = 25b_0 + 135b_1 + 775b_2 \quad \text{--- (2)}$$

$$996.2 = 135b_0 + 775b_1 + 4659b_2 \quad \text{--- (3)}$$

Solve eqn (1), (2), (3) for getting values of
 b_0, b_1, b_2 .

$$b_0 = 61.71; b_1 = -26.94; b_2 = 2.90$$

$$\therefore \boxed{y = 61.71 - 26.94x + 2.90x^2}$$