

Decision Tree.

Classification

$$\text{Entropy}(S) = \sum_{i=1}^n -P_i \log_2 P_i$$

$$\text{Gain}(S, A) = \text{Entropy}(S) - \sum \text{Entropy}(S, A)$$

$\sum \text{Prob} \times \text{Entropy}$

Now \rightarrow higher Information Gain = more entropy remove

Partition - more accurate predictor \rightarrow Target variable.

Partition " " no predictor \rightarrow

than average

Information Gain no exist \rightarrow at root node.

Gender	Car	travel Cost	income	transport
male	0	cheap	low	bus
male	1	cheap	medium	bus
female	1	cheap	medium	train
female	0	cheap	low	bus
male	1	cheap	medium	bus
male	0	standard	medium	train
female	1	standard	medium	train
female	1	expensive	high	car
male	2	expensive	medium	car
female	2	expensive	high	car

Entropy Before Partition

class variable

$$E(S) = - \left(\frac{4}{10} \log_2 \frac{4}{10} \right) + \frac{3}{10} \log_2 \frac{3}{10} + \frac{3}{10} \log_2 \frac{3}{10}$$

$$= - (-0.528 - 0.521 - 0.521)$$

$$= 1.57$$

Now calculate entropy for each attribute:

Gender

$$E(\text{Gender male}) = - \left(\frac{3}{5} \log_2 \frac{3}{5} + \frac{1}{5} \log_2 \frac{1}{5} + \frac{1}{5} \log_2 \frac{1}{5} \right)$$

total male = 5

$$= 1.32$$

$$E(\text{Gender female}) = - \left(\frac{2}{5} \log_2 \frac{2}{5} + \frac{1}{5} \log_2 \frac{1}{5} + \frac{1}{5} \log_2 \frac{1}{5} \right)$$

total female = 5

$$= 1.52$$

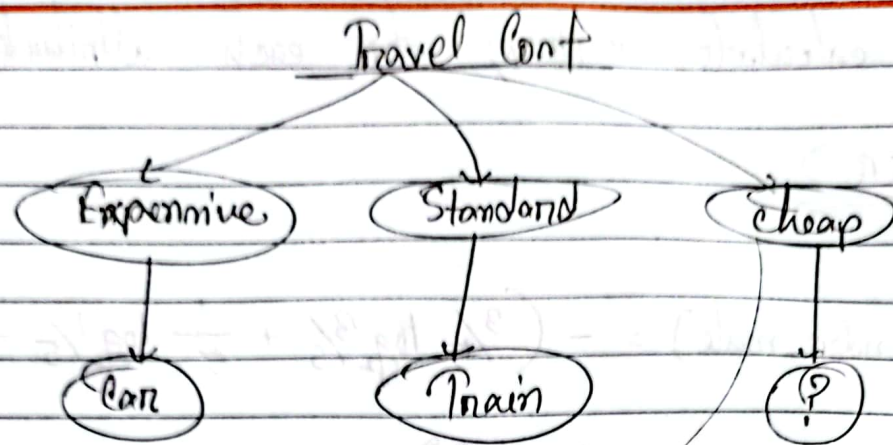
$$\text{Information Gain (Gender)} = 1.52 - \left(\frac{5}{10} \times 1.32 + \frac{5}{10} \times 1.52 \right)$$
$$= 0.125$$

$$\text{Information Gain (Car)} = 0.532$$

$$\text{Information Gain (Travel Cost)} = 1.21 \rightarrow \text{highest gain}$$

$$\text{Information Gain (Income)} = 0.695$$

Root node = Travel cost



Bus/train

এটা কী আরো IG কো

হচ্ছে? আর IG কো
কি Root? এটা

only for cheap =

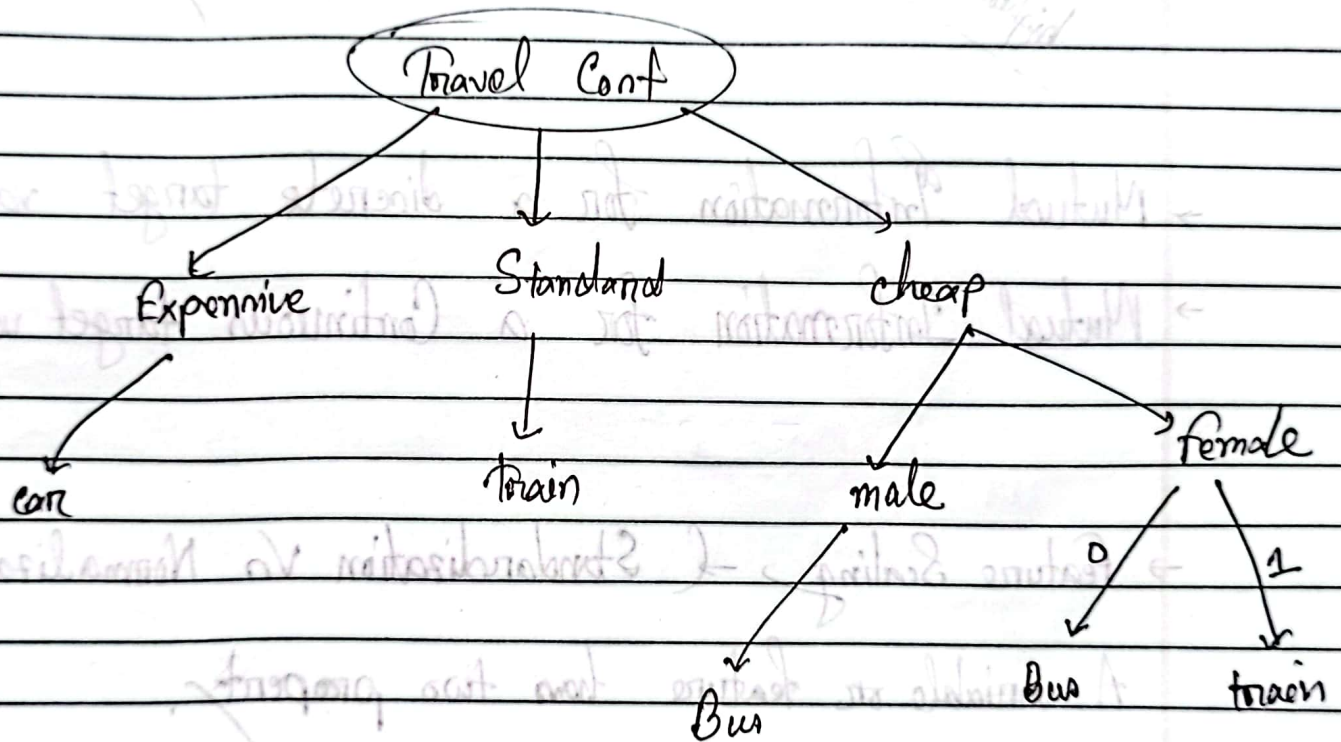
Gender	Car	Income	transport
male	0	low	bus
male	1	medium	bus
female	1	medium	train
female	0	low	Bus
Male	1	medium	Bus

According to apply Entropy and IG law.

Gender (IG) \rightarrow 0.322 \rightarrow high.

Car (IG) \rightarrow 0.120

Income (IG) \rightarrow 0.120

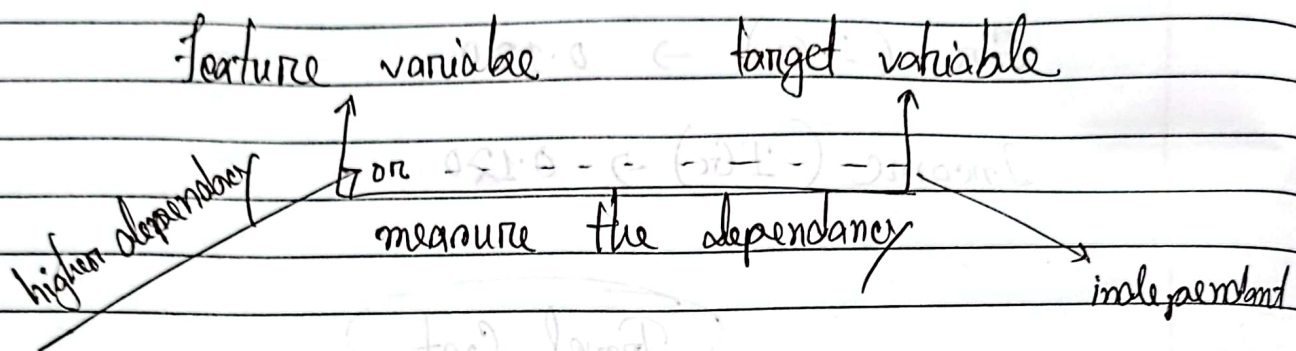


final tree

Entropy value Range
0 - 1

Mutual Information

→ two random non-negative values of variable.

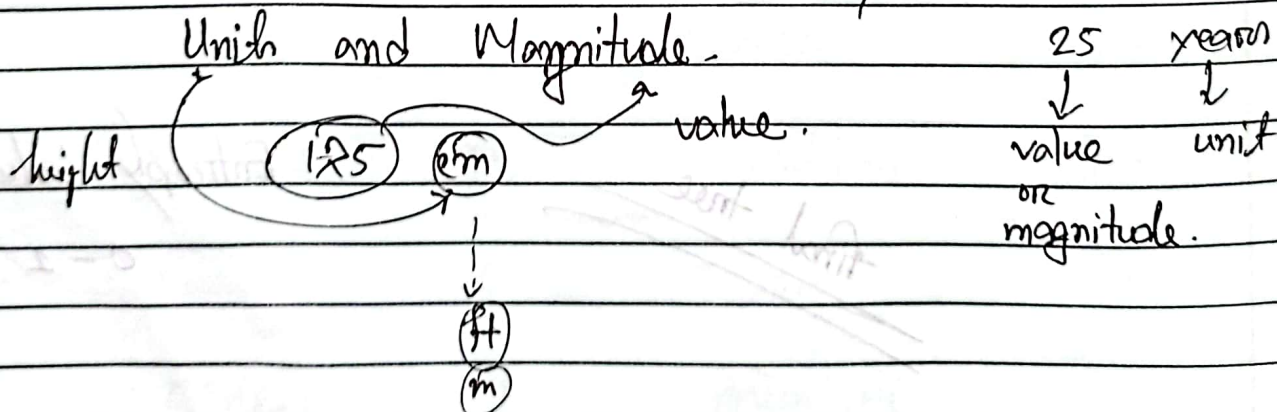


→ Mutual Information for a discrete target variable.

→ Mutual Information for a Continuous target variable.

→ Feature Scaling → (Standardization Vs Normalization)

A variable or feature has two property.



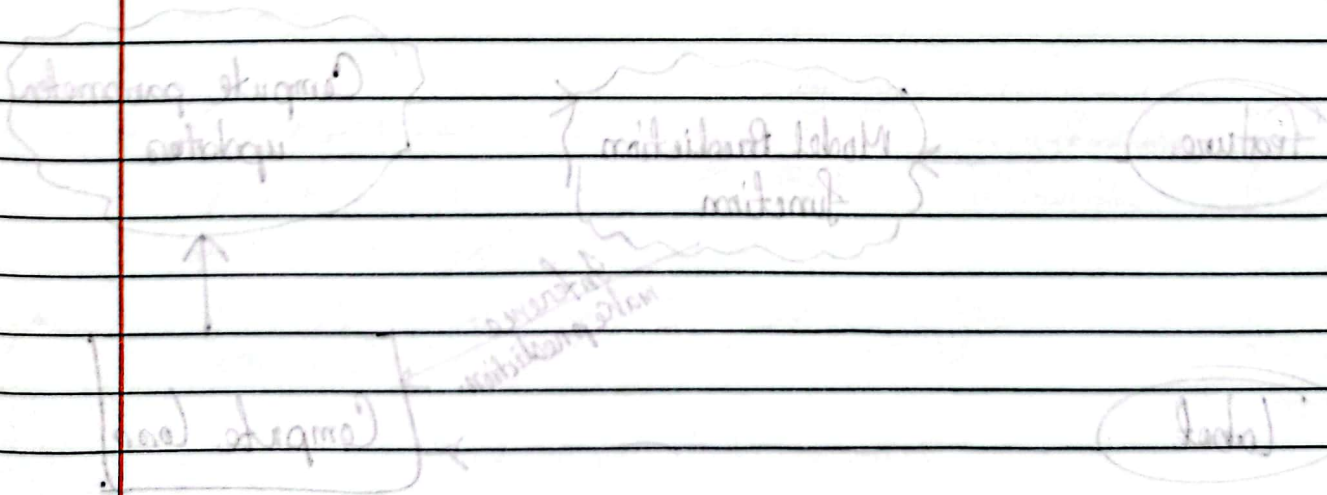
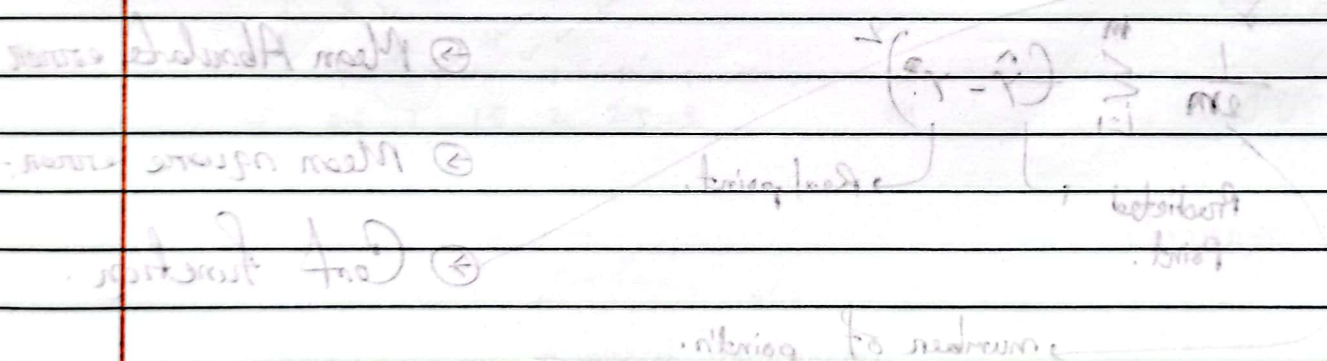
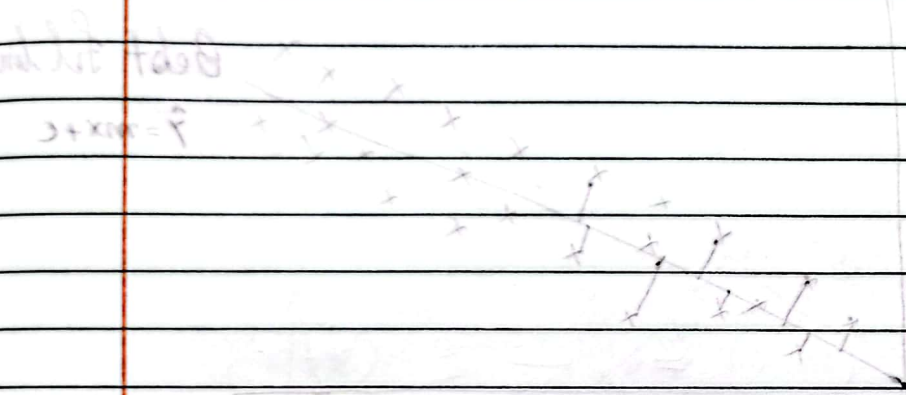
→ Normalization help's you to scale your data 0 to 1.

Standardization helps you to scale your feature based on standard Normal Distribution.

mean = 0
σ = 1

→ library → standardScaler. (Standardization) - z-score.
→ minmaxScaler. (normalization)

"when we use what?"



Standardization

check also
Drill

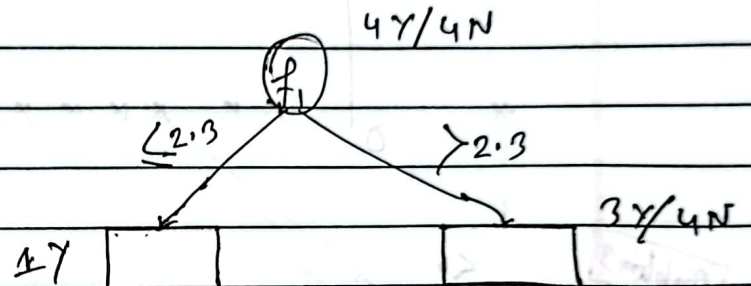
Decision tree Split for Numerical Variable.

f_1	o/p
2.3	Y
3.6	Y
4	N
5.2	N
6.7	Y
8.9	N
10.5	Y
14.2	N

① Sorting All the value.

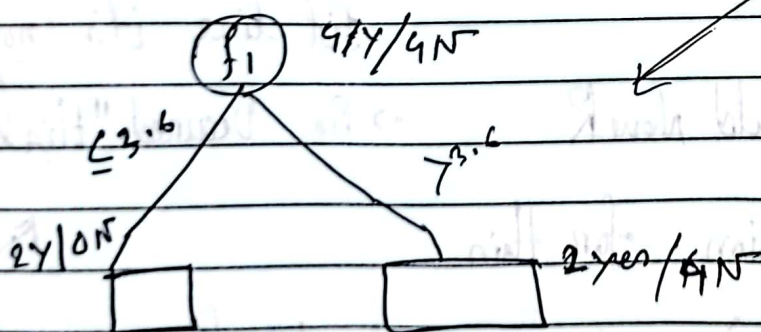
② Consider threshold value.

Let's $TH = 2.3$ $x_i \leq 2.3$



Next $TH = 3.6$

$x_i \leq 3.6$



Compare ① Entropy / Information gain
②

Disadvantage

High time Complexity

→ Decision tree classification

Entropy [0-1]

→ Decision tree Regression

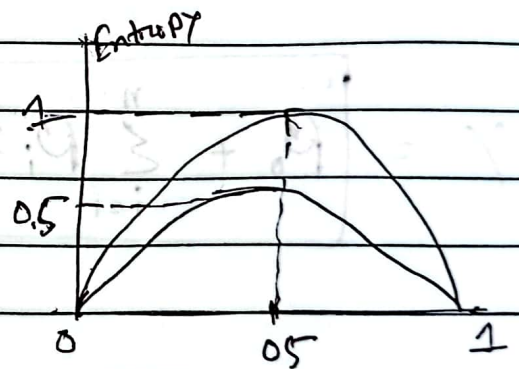
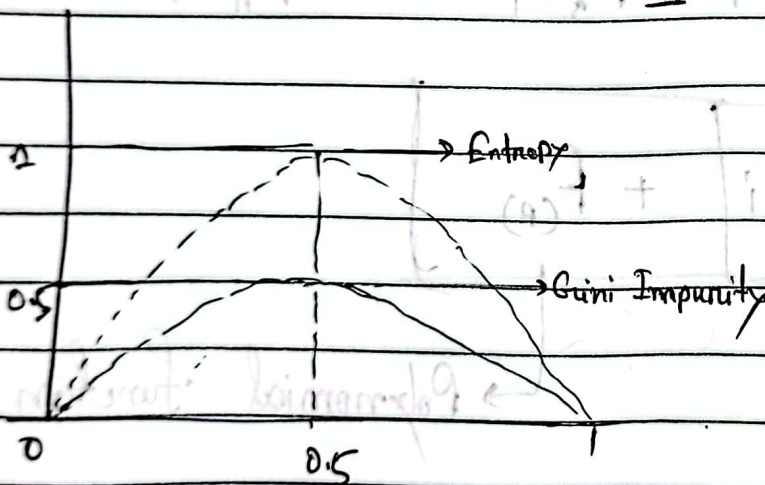
→ Highest Info. Gain and Small Entropy. [Root node Selection]

→ Information Gain.

→ Gini Impurity.

$$G.I = 1 - \sum_{i=1}^n (P_i)^2$$

$$= 1 - [P_{+ve}^2 + P_{-ve}^2]$$



Computationally efficient.

Easy to Implement.