Course Curriculum

Course Code: SE 3206

Course Title: Software Security Lab
Course Credit: 1 Credit (Lab course)

Credit Hour: $14 \times 2 = 28 \text{ hours } (1 \text{ class equivalent to 2 hours lab})$

Week	Content (Lesson Plan) or Lab Activity		
W-01	Attacks: Browser, Web, User Data, Email		
W-02	SQL Injection Attack and Countermeasure		
W-03	XSS (Cross-site Scripting) with Javascript CSRF and Clikcjacking		
W-04	Password Cracking and Identity Theft		
W-05	Session Management		
W-06	Operating System Security: String Handling, Memory Corruption		
W-07	Buffer Overflow: Attacks and Defence		
W-08	DoS (Denial of Service) Attack and Defence		
W-09	Intrusion Detection and Prevention		
W-10	Anomaly Detection		
W-11	Program Analysis: Static and Dynamic		
W-12	Mobile Application Security		
W-13	Security Testing: Penetration Testing		
W-14	Risk- Based Security Testing Abuse Cases- Operational testing		
Lab Final and Viva Voce			

Reference Books:

- CSJ Security in Computing (5th Edition). Charles P. Pfleeger, Shari Lawrence Pfleeger, Jonathan Margulies. Pearson Education, Inc. 2015
- JEH *Hacking: The Art of Exploitation* (2nd Edition). Jon Erickson. No Starch Press. 2008
- DMH The Web Application Hacker's Handbook: Finding and Exploiting Security Flaws (2nd Edition). Dafydd Stuttard, Marcus Pinto. Wiley Publishing, Inc. 2007
- GWP Penetration Testing: A Hands-On Introduction to Hacking (1st Edition). Georgia Weidman. No Starch Press. 2014
- WSL Computer Security: Principles and Practice (3rd Edition). William Stallings, Lawrie Brown. Pearson Education, Inc. 2015

Marks Distribution:

Topic or Activities		Evaluation Percentage		
Security Flaw Detection & Defense (Lab Work: Continuous Assessment)				
We	eb Attack	20%		
So	ftware Vulnerabilities Detection	20%	40%	
An	omaly Detection	15%		
Pro	ogram Analysis	15%		
Mo	bbile Application Security	10%		
Sec	curity Testing	20%		
Design &	Implementation (Mini Project)			
De	fensive Programming	50%		
Sec	curity Testing	15%		
Us	e of Tools	10%	20%	
Ev	aluate security, robustness, usability etc.	15%		
Au	diting & Logging	10%		
Hacking C	Contest (Lab Final)			
At	ack on a System	30%		
Per	netration Testing of the System	15%		
Sy	stem/Design Flaws Identification	20%	25%	
Co	untermeasure or Secure the System	25%		
Do	cumentation	10%		
Viva Voce	(Final)			
Sec	curity Issues	20%		
De	sign Principles	15%		
Co	untermeasure	25%	150/	
Inf	rastructure Security	25%	15%	
Th	reat Modeling	10%		
En	nerging Topics	5%		