```
pterm = pgain * err;
if (pterm < outputPosMax || pterm > outputNegMax) //if the proportional term is not maxed
{
                                                                                                                                                                                                                                                                                          integral += igain * err * timePeriod; //add to the integral
if (integral > IntegralPosMax)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            dterm = ((err - lastError)/timePeriod) * dgain;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ffterm = forwardGain * sp;
result = ffterm + pterm + integral + dterm;
if(result<-outputNegMax)
    result = -outputNegMax;
else if(result>outputPosMax)
    result=outputPosMax;
                                                                                                                                                                                                                                                                                                                                             else if (integral < IntegralNegMax)
integral < IntegralNegMax;</pre>
float pidController::outputCalc(float pv, float sp)
{
                                                                                                                                      err = sp - pv;
if (err > deadBand || err < -1*deadBand)
{</pre>
                                                        float pterm, dterm, result, err, ffterm;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          result = integral;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              lastError = err;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 return (result);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             }
else
```