

# *Mathematica HomeWork (共30 题 , 编号1~30)*

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## ■ 1. Basic Calculations

Read the *Mathematica* as a Calculator section of the Tour of *Mathematica* and then attempt the following exercises. If it is not already open, you may find the Basic Input palette helpful. For more information on palettes see Using Palettes.

### ■ 1.1.1 Getting Started

You can use *Mathematica* as an enhanced scientific calculator. Let's start with a simple example.

**45 + 78**

**123**

The first line here is what you type in. The second line is the result.

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1. Use the Basic Input palette to type in the expression  $3^{100}$  *below* this cell. Hit SHIFT RET together to evaluate this expression. Note that you should get the *exact* answer. [1 Mark]

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⚠ You can position the cursor *anywhere* on the line for expression evaluation to work. Alternatively you can select the cell-bracket (or a range of cell brackets) that contains an expression (s) and select **Evaluate Cells** under the **Kernel/Evaluation** menu.

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2. Select your input line above (either by selecting its

cell bracket or by scrolling over the expression with the mouse clicked) and make a copy using **Copy** under the **Edit** menu. **Paste** your expression below this box. Change the 100 to 1000 and evaluate the result. [1 Mark]

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You should have just evaluated  $3^{1000}$ .

💡 An easy way to select an expression is to click on it as many times as is necessary to select the entire expression (this is a type of *scoping*).

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3. To get the result in the form you might get on a calculator, try  $N[\%]$ . [1 Mark]

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⚠️  $\%$  indicates the previous expression. Similarly  $\%\%$  indicates the second-last expression and  $\% n$  refers to **Out[n]**. Alternatively, expressions can be named using assignment (denoted using  $=$ ).

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4. Enter  $\text{pi} = N[\pi, 200]$  below this cell and evaluate it. [1 Mark]

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You should get the value of  $\pi$  to two hundred decimal places.

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5. Enter  $e^{\frac{\sqrt{163} \pi}{3}}$  below this cell and evaluate it. What is special about this number? [2 Marks]

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Answer:

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6.  $\pi$  has a run of six consecutive 9's in the first 1000 digits. Can you see where they are located? (One way to find the location is to convert the number to a

string [using **ToString**], drop the leading **3**. [using **StringDrop**] and locating the position of the string **"999999"** [using **StringPosition**]). [3 Marks]

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Answer:

### ■ 1.1.2 More Functions

*Mathematica* knows about a big collection of mathematical functions — nearly all those you will find in any book of mathematical tables.

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7. Compute  $\sin(13\pi)$ ,  $\log(2.1)$ , and  $e^{i\pi}$  by copying these expressions below this cell and entering them. [3 Marks]

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⚠ Note that  $e$  denotes the exponential  $e$  and  $i$  denotes  $\sqrt{-1}$ . You can these objects using the Basic Input palette.

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8. Lookup  $\cos$  in the on-line help and determine closed-form expressions for  $\cos(\frac{\pi}{5})$ . [2 Marks]

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Answer:

*Mathematica* can do many kinds of exact computations with integers.

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9. Evaluate `FactorInteger[70 612 139 395 722 186]`. What is the meaning of this output? [2 Marks]

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Answer: `FactorInteger` produces a set of pairs of numbers which are ...

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10. Recombine the numbers in the above output to show how they form 70 612 139 395 722 186. [2 Marks]

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### ■ 1.1.3 Simple Expressions

*Mathematica* can deal with mathematical formulas in algebraic form.

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11. Enter the expression  $(x^2 + 2x + 1)^{20}$ . Expand this expression using **Expand[%]**. Factor the expanded result. [3 Marks]

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12. Re-do the steps in the above computation using the Basic Calculations palette. [3 Marks]

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13. Evaluate **TrigReduce[sin(x) cos(y) - cos(x) sin(y)]** and apply **TrigExpand** to the result. What can you say about the relationship between these functions? [2 Marks]

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Answer:

### ■ 1.1.4 Basic Plots

The above sections have guided you through each calculation. Now you are expected to use palettes such as the Basic Calculations palette or on-line help to work out how to achieve each of the following tasks.

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14. Produce a plot of  $\sin(x^2)$  over  $x \in [0, 5]$ . [1 Mark]

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15. Produce a phase-space plot of  $\cos(x)$  versus  $\sin(3x)$  for over  $x \in [0, 2\pi]$ . *Hint*: lookup **ParametricPlot**. Do you recognise this figure? [2 Marks]

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Answer:

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16. Produce a contour plot and density plot of  $x e^{-x^2-y^2}$

for  $-1 \leq x \leq 1$  and  $-1 \leq y \leq 1$ . [2 Marks]

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### ■ 1.1.5 Calculus

You can do calculus. Try a simple integral:

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17. Compute  $\int \frac{x}{x^3-1} dx$ . Check by differentiating the resulting expression with respect to  $x$  and then using **Simplify**. [3 Marks]

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You can also get exact solutions to many definite integrals.

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18. Compute  $\int_0^\infty \frac{\sin^2(x) \cos^3(x)}{x} dx$ . [1 Mark]

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Many integrals do not have a simple closed form. If you try such a definite integral it will be returned unevaluated. You can still use  $N$  to get a numerical answer.

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19. Try  $\int_0^1 \sin(\sin(x)) dx$ . Compute the numerical value of this expression using  $N[\%]$ . [2 Marks]

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⚠ Note that *Mathematica* can find a closed form for  $\int_0^\pi \sin(\sin(x)) dx$ . Try it.

### ■ 1.1.6 Solving Equations

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20. Use **Solve** to obtain the roots of the quadratic equation  $ax^2 + bx + c == 0$ , and call the set of solutions  $s$ . Check the solutions by back-substitution using the syntax  $ax^2 + bx + c /. s$ . You will need to **Simplify** the result. [3 Marks]

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⚠ Note that `==` denotes *equality*, not assignment (which is `=`).

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21. Solve the cubic equation  $x^3 - x + 1 == 0$ . Evaluate this expression numerically using `N`. Does your answer satisfy the requirement that roots of equations with real coefficients must come in *conjugate pairs* (a conjugate pair is a set of two numbers of the form  $a \pm b i$ )? [3 Marks]

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Answer:

### ■ 1.1.7 Matrices

#### ■ Entering matrices

Matrices can be entered using List brackets (`{}`). Alternatively, they can be entered using the Basic Input palette or from the **Create Table/Matrix/Palette...** entry under the **Input** menu.

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22. In a new cell, enter the  $2 \times 2$  matrix,  
 $\text{mat} = \begin{pmatrix} 3.5 & 7.2 \\ -2.4 & 6.4 \end{pmatrix}$ . Compute the inverse and eigenvalues of `mat` — you should be able to guess the names of the appropriate *Mathematica* commands. [2 Marks]

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#### ■ Linear algebra

*Mathematica* also does linear algebra on symbolic matrices.

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23. Enter  $\text{mat} = \begin{pmatrix} a & b & c \\ d & e & f \\ g & h & i \end{pmatrix}$ . This overwrites your

previous value for the matrix **mat**. Compute the inverse of **mat** and assign (using =) the result to **minv**. Compute **minv.mat** and simplify the result. [3

Marks]

- ⚠ The **.** (*i.e.*, **Dot**) in ***a.b*** indicates that the usual dot product and is used both for vectors *and* matrices. This makes sense because each element in the resulting matrix is formed by dot product multiplication of rows of ***a*** with columns of ***b***. Without the **Dot** one gets the direct (*i.e.*, element-by-element) product. The direct product is useful for general matrix operations such as *masking* and *convolution*.

24. Generate a random real  $3 \times 3$  matrix and call it **rand** (*Hint*: use **Random** and **Table**). Replace the {2, 2} entry of **rand** with the symbolic parameter  $x$  (*Hint*: look-up **Part**). Compute the (symbolic) inverse of **rand** and determine the numerical value of the inverse when  $x \rightarrow 1$ . [4 Marks]

### ■ 1.1.8 Curve Fitting

25. Use the command **Table[*i*!, {*i*, 1, 10}]** to compute the first 10 values of the factorial function and assign the answer to the variable called **is**. [2 Marks]

We could plot this table but the dynamic range is so large that it would be difficult to produce a meaningful plot. Let us take the logarithm of these values.

26. Take the log of values using **log(is)** and

numerically evaluate the result. Save this result as a named variable called **data**. [1 Mark]

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Now that we have a table of values we can plot it using the **ListPlot** command.

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27. Use **ListPlot** to plot **data** and save your graphic as a named variable called, e.g.,  $p_1$ . [1 Mark]

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28. Compute the best (least-squares) third-order polynomial fit to this data using **Fit**. Obtain a plot of this fit and call it  $p_2$ . You need to choose an appropriate range for the **Plot** command (see **PlotRange**). Show  $p_1$  and  $p_2$  superimposed using **Show**. [3 Marks]

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⚠ You can, in fact, do fits using any linear combination of functions but **Fit** presently does not allow exponent optimization — you need to use the `Statistics`NonlinearFit`` package for this.

29. Plot animations of 2 *D* Curve and 3 *D* Surface.

30. Processing an image.