

Sushi

# SushiXSwap and StablePool Smart Contract Security Review

Version: 2.0

# Contents

	Introduction  Disclaimer	. 2
	Security Assessment Summary Findings Summary	. 3
	Detailed Findings	4
	Summary of Findings  Wrong Balance Checked Before Withdrawal safeTransfer Required for Critical Token Transfer amountOut Not Converted to shares Amount Conversion Done Twice sgReceive Could Run Out of Gas Amount Values Within BentoBox Can be Inconsistent Check on Stargate Router Address Could Revert sgReceive Could Send Native Tokens to a Contract Incorrect Token Transfer Pattern to BentoBox Potentially Expired barFee and barFeeTo amount in _complexPath() is a Value in Shares Accuracy Loss on Pools With Decimals Greater Than 12 Destination Actions Could be Protected Input Length Check Token Other Than WETH on _unwrapTransfer() decimals() is optional under the ERC-20 Standard Comparing LP Minting Strategy Between StablePool and StablePool2 Intentionally Unbalancing Liquidity in StablePool2 Other Miscellaneous Comments Use of Malicious Token Contract Can Lead to Token Theft	. 7 . 8 . 9 . 10 . 11 . 13 . 14 . 15 . 16 . 17 . 18 . 19 . 20 . 21 . 22 . 23 . 24 . 25
Α	Test Suite on Mainnet Fork	30
В	Test Suite on Polygon Fork	31
С	Test Suite for StablePool	32
D	Test Suite for StablePool2	33
Ε	Vulnerability Severity Classification	34

## Introduction

Sigma Prime was commercially engaged to perform a time-boxed security review of the Sushi smart contracts. The review focused solely on the security aspects of the Solidity implementation of the contract, though general recommendations and informational comments are also provided.

#### Disclaimer

Sigma Prime makes all effort but holds no responsibility for the findings of this security review. Sigma Prime does not provide any guarantees relating to the function of the smart contract. Sigma Prime makes no judgements on, or provides any security review, regarding the underlying business model or the individuals involved in the project.

#### **Document Structure**

The first section provides an overview of the functionality of the Sushi smart contracts contained within the scope of the security review. A summary followed by a detailed review of the discovered vulnerabilities is then given which assigns each vulnerability a severity rating (see Vulnerability Severity Classification), an <code>open/closed/resolved</code> status and a recommendation. Additionally, findings which do not have direct security implications (but are potentially of interest) are marked as <code>informational</code>.

Outputs of automated testing that were developed during this assessment are also included for reference (in the Appendix: Test Suite on Mainnet Fork, Test Suite on Polygon Fork, Test Suite for StablePool, and Test Suite for StablePool).

The appendix provides additional documentation, including the severity matrix used to classify vulnerabilities within the Sushi smart contracts.

#### Overview

**SushiXSwap** is a router contract that batches together transactions to make swaps and transfers across chains. It utilises **Stargate** as a bridging solution and is intergrated with **BentoBox**, **SushiSwap AMM** and **Trident**.

**StablePool** is a pool contract to facilitate trades between a pair of stablecoins using a constant function for pricing. **StablePoolFactory** enables MasterDeployer contract to deploy new StablePool contracts.



## **Security Assessment Summary**

This review was conducted on the files hosted on the Sushi repository and were assessed at commit 4888a49 for SushiXSwap and commit c993264 for StablePool and StablePoolFactory.

Specifically, the files in scope are as follows:

- SushiXSwap.sol
- BentoAdapter.sol
- StargateAdapter.sol
- SushiLegacyAdapter.sol

- TokenAdapter.sol
- TridentSwapAdapter.sol
- StablePool.sol
- StablePoolFactory.sol

An additional target is set for StablePool.sol at commit d4346bb which will be referred to as StablePool2 or StablePool2.sol in this document.

The retesting phase was conducted at commit ce9fd7d for SushiXSwap and c25cf40 for StablePool. Contract StablePool2 was excluded in the retesting phase.

Note: the OpenZeppelin libraries and dependencies were excluded from the scope of this assessment.

The manual code review section of the report is focused on identifying any and all issues/vulnerabilities associated with the business logic implementation of the contracts. This includes their internal interactions, intended functionality and correct implementation with respect to the underlying functionality of the Ethereum Virtual Machine (for example, verifying correct storage/memory layout). Additionally, the manual review process focused on all known Solidity anti-patterns and attack vectors. These include, but are not limited to, the following vectors: re-entrancy, front-running, integer overflow/underflow and correct visibility specifiers. For a more thorough, but non-exhaustive list of examined vectors, see [?, ?].

To support this review, the testing team used the following automated testing tools:

- Mythril: https://github.com/ConsenSys/mythril
- Slither: https://github.com/trailofbits/slither

Output for these automated tools is available upon request.

## **Findings Summary**

The testing team identified a total of 20 issues during this assessment. Categorised by their severity:

- Critical: 4 issues.
- High: 1 issue.
- Medium: 4 issues.
- Low: 3 issues.
- Informational: 8 issues.



# **Detailed Findings**

This section provides a detailed description of the vulnerabilities identified within the Sushi smart contracts. Each vulnerability has a severity classification which is determined from the likelihood and impact of each issue by the matrix given in the Appendix: Vulnerability Severity Classification.

A number of additional properties of the contracts, including gas optimisations, are also described in this section and are labelled as "informational".

Each vulnerability is also assigned a status:

- Open: the issue has not been addressed by the project team.
- **Resolved:** the issue was acknowledged by the project team and updates to the affected contract(s) have been made to mitigate the related risk.
- Closed: the issue was acknowledged by the project team but no further actions have been taken.



# **Summary of Findings**

ID	Description	Severity	Status
SXS-01	Wrong Balance Checked Before Withdrawal	Critical	Resolved
SXS-02	safeTransfer Required for Critical Token Transfer	Critical	Resolved
SXS-03	amountOut Not Converted to shares	Critical	Resolved
SXS-04	Amount Conversion Done Twice	Critical	Resolved
SXS-05	sgReceive Could Run Out of Gas	High	Resolved
SXS-06	Amount Values Within BentoBox Can be Inconsistent	Medium	Resolved
SXS-07	Check on Stargate Router Address Could Revert	Medium	Open
SXS-08	sgReceive Could Send Native Tokens to a Contract	Medium	Resolved
SXS-09	Incorrect Token Transfer Pattern to BentoBox	Medium	Resolved
SXS-10	Potentially Expired barFee and barFeeTo	Low	Open
SXS-11	amount in _complexPath() is a Value in Shares	Low	Open
SXS-12	Accuracy Loss on Pools With Decimals Greater Than 12	Low	Open
SXS-13	Destination Actions Could be Protected	Informational	Open
SXS-14	Input Length Check	Informational	Open
SXS-15	Token Other Than WETH on _unwrapTransfer()	Informational	Open
SXS-16	decimals() is optional under the ERC-20 Standard	Informational	Open
SXS-17	Comparing LP Minting Strategy Between StablePool and StablePool2	Informational	Resolved
SXS-18	Intentionally Unbalancing Liquidity in StablePool2	Informational	Open
SXS-19	Other Miscellaneous Comments	Informational	Resolved
SXS-20	Use of Malicious Token Contract Can Lead to Token Theft	Informational	Closed

SXS-01	Wrong Balance Checked Before Withdrawal		
Asset	SushiXSwap.sol		
Status	Resolved: See Resolution		
Rating	Severity: Critical	Impact: High	Likelihood: High

Within the action ACTION\_DST\_WITHDRAW\_FROM\_BENTOBOX, if the amount argument is zero, then the token balance of address(this) is assigned to amount. However, as this action is for withdrawing from BentoBox, the token balance of address(this) refers to SushiXSwap contract's balance, which is not the desired value to assign. It is the BentoBox balance that is needed.

This will only have an impact if both amount and shares are zero. If this happens, the value of amount remains zero and no tokens are transferred out from BentoBox. As a result, tokens could be left in BentoBox under ownership of the SushixSwap contract, which would allow anyone to withdraw them. Note that, in this instance, the checks in sgReceive() would provide no protection as the payload transactions would all execute successfully.

## Recommendations

If both amount and shares arguments are zero, check the BentoBox balance using bentoBox.balanceOf(token,address(this)) and assign it to shares.

## Resolution

The issue has been fixed in commit a18d11f by adapting the recommended code.

SXS-02	safeTransfer Required for Critical Token Transfer		
Asset	StargateAdapter.sol		
Status	Resolved: See Resolution		
Rating	Severity: Critical	Impact: High	Likelihood: High

The transfer function on line [93] of StargateAdapter.sol will fail if called with USDT, one of the two tokens intended to be used in the function.

This will cause a revert of the call to <code>sgReceive()</code>, which will leave the tokens transferred from <code>Stargate</code> in the <code>SushiXSwap</code> contract on the destination chain, where they can be transferred away freely by any user.

## Recommendations

Use safeTransfer for the transfer on line [93].

## Resolution

The issue has been fixed in commit ccab472. The function transfer is replaced with safeTransfer.

SXS-03	amountOut Not Converted to shares		
Asset	StablePool.sol		
Status	Resolved: See Resolution		
Rating	Severity: Critical	Impact: High	Likelihood: High

Function swap() swaps amountIn of tokenIn to amountOut of tokenOut. To calculate amountIn, this function deducts the current balances (balanceo and balance1) with the previous recorded balances (stored in variable reserveo and reserve1). According to internal functions \_getReservesAndBalances() and \_balance(), all of these values (balance0, balance1, reserve0, and reserve1) are expressed in BentoBox's amount (or elastic). This means, amountIn is also in amount.

The function swap() further uses amountIn to calculate amountOut through internal function \_getAmountOut(). It is safe to assume that amountOut is also in amount, because there is no amount-shares conversion in the \_getAmountOut() function.

The problem is that <code>amountOut</code> is used in function <code>\_transfer()</code> that requires <code>shares</code> and not <code>amount</code>. This means that the user may receive more tokens than expected, especially in cases where <code>BentoBox</code> receives significant profits from its <code>strategy</code> contracts.

Function <code>getAmountOut()</code> shows the correct process, where the outcome of function <code>\_getAmountOut()</code> is converted to share to get <code>finalAmountOut()</code>.

## Recommendations

The testing team recommends converting amountOut to shares before transferring tokens through function \_transfer().

## Resolution

The issue has been fixed in commit ec9c147. The shares in function \_transfer() is replaced with (or converted to) amount.

SXS-04	Amount Conversion Done Twice		
Asset	StablePool.sol, StablePool2.so	ι	
Status	Resolved: See Resolution		
Rating	Severity: Critical	Impact: High	Likelihood: High

Variable reserved and reserved store the token pair's balances locally, which are usable for identifying incoming amounts. The values of the variables are taken from BentoBox on function updateReserves() which calls function \_balance(). The latter function converts shares into amount through BentoBox's toAmount() function, in which the former function stores into reserved and reserved.

However, in some functions such as \_getReservesAndBalances(), the two variables which are already in amounts are converted to amounts again. The codes in line [207-208] utilise toElastic() which incorrectly assume reserve0 and reserve1 are shares. Similarly on function \_getReserves(), variable reserve0 and reserve1 are converted to amounts through BentoBox's toAmount() function. As a result, the token amount calculation becomes highly inaccurate.

A similar issue also occurs in StablePool2.sol. The contract StablePool2 adjusts its reserves before computing liquidity on function \_mintFee(). This is done twice on functions \_mintFee() and \_computeLiquidity() which makes the values inaccurate and causes errors in some cases.

## Recommendations

The testing team recommends removing the incorrect conversion in function \_getReservesAndBalances() and \_getReserves().

For StablePool2, the testing team recommends removing codes in line [235-236], while the code in line [237] can be replaced with the following code:

```
computed = _computeLiquidity(_reserve0, _reserve1);
```

## Resolution

For StablePool.sol, the issue has been fixed in commit ec9c147. Amount conversion codes in function \_getReservesAndBalances() and \_getReserves() were deactivated.

SXS-05	sgReceive Could Run Out of Gas		
Asset	StargateAdapter.sol		
Status	Resolved: See Resolution		
Rating	Severity: High	Impact: High	Likelihood: Medium

The development team pointed out that, if the call by Stargate to sgReceive() were to revert, the tokens transferred from Stargate would be left in the SushiXSwap contract on the destination chain, where they could be transferred away freely by any user.

One possible condition under which this transaction could revert is if the sequence of actions in the payload is long and complex enough that the transaction runs out of gas.

## Recommendations

This can be mitigated by carefully checking that large payload values are not sent in with insufficient gas.

A more programmatic approach to mitigate this would be to set an explicit gas limit on the try call on line [91]. If there is an explicit gas limit set in the try call, the transaction will execute the catch block when this limit is reached. If there is no explicit gas value, then the entire transaction reverts if it runs out of gas.

```
uint256 limit = gasleft() - exitGas;
try
    ISushiXSwap(payable(address(this))).cook{gas: limit}(actions, values, datas)
{} catch (bytes memory) {
    IERC20(_token).safeTransfer(to, amountLD);
}
```

This does waste gas, however, as the <code>exitGas</code> state variable would be excess gas sent to every call to <code>sgReceive</code>, regardless of whether it ran out of gas or not. This value would need to be high enough to ensure execution of the rest of the <code>sgReceive()</code> function.

## Resolution

The issue has been fixed in commit a8d5a037. The fix includes allocating gas to ensure the completion of the code block.

SXS-06	Amount Values Within BentoBox Can be Inconsistent		
Asset	SushiXSwap.sol		
Status	Resolved: See Resolution		
Rating	Severity: Medium	Impact: Low	Likelihood: High

If the actions ACTION\_DST\_DEPOSIT\_TO\_BENTOBOX and ACTION\_DST\_WITHDRAW\_FROM\_BENTOBOX are carried out with the same amount argument, it is possible for the ACTION\_DST\_WITHDRAW\_FROM\_BENTOBOX action to revert because the amount of tokens claimed is too high.

This behaviour is caused by the share conversion system within BentoBox, which can create imprecisions in token amounts owing to shares being worth more than one token each. BentoBox does not always round the imprecision in the same way, and so it is possible that the withdrawal action can request a number of shares that is higher than the share balance stored in bentoBox.balanceOf.

The impact of this issue is also mitigated by the checks in sgReceive(). As the withrawal action would revert on the destination chain, the catch block on line [93] should safely transfer the tokens to the user's address.

## Recommendations

The following modification to line [166] was found to fix the issue:

```
} else if (action == ACTION_DST_WITHDRAW_FROM_BENTOBOX) {
        address token,
        address to,
        uint256 amount,
        uint256 share,
        bool unwrapBento
    ) = abi.decode(
            datas[i],
            (address, address, uint256, uint256, bool)
        );
    if (amount == 0) {
        amount = IERC20(token).balanceOf(address(this));
    } else if (amount > 0 && share == 0 && unwrapBento == true) {
        share = bentoBox.toShare(token, amount, false);
    _transferFromBentoBox(
        token,
        address(this),
        to,
        amount.
        share.
        unwrapBento
```

However, this modification may be undesirable as it will modify all amount calls to the action and could result in unexpected behaviour in a long chain of actions.

Alternatively, be aware of this issue. It can be worked around by using <code>amount</code> and <code>shares</code> values of zero for <code>ACTION\_DST\_WITHDRAW\_FROM\_BENTOBOX</code>, so long as the issue SXS-01 is resolved first. User interfaces should implement this practice.

It is also advisable to document the issue well so that third party integrations do not trigger it.

## Resolution

The issue has been fixed in commit a18d11f. The contract takes share from BentoBox if a certain condition holds.



SXS-07	Check on Stargate Router Address Could Revert		
Asset	StargateAdapter.sol		
Status	Open		
Rating	Severity: Medium	Impact: High	Likelihood: Low

The development team pointed out that, if the call by Stargate to sgReceive() were to revert, the tokens transferred from Stargate would be left in the SushiXSwap contract on the destination chain, where they could be transferred away freely by any user.

One possible condition under which this transaction could revert is if the Stargate router is redeployed, perhaps as part of an upgrade. The require on line [80] would then cause the transaction to revert, resulting in a loss of funds.

It is difficult to estimate the likelihood of this issue as it is outside the scope of this review to investigate Stargate's likelihood of redeploying their router. However, whatever their stated policy, there could still be a redeployment and so a risk remains that could result in a loss of user funds.

#### Recommendations

One possible solution is to remove the require on line [80]. This is discussed in more detail in SXS-13.

Alternatively, monitor Stargate carefully for any chance that any of their router addresses could change and redeploy this contract if that occurs.

#### Resolution

SXS-08	sgReceive Could Send Native Tokens to a Contract		
Asset	StargateAdapter.sol		
Status	Resolved: See Resolution		
Rating	Severity: Medium	Impact: High	Likelihood: Low

The development team pointed out that, if the call by Stargate to sgReceive() were to revert, the tokens transferred from Stargate would be left in the SushixSwap contract on the destination chain, where they could be transferred away freely by any user.

One possible condition under which this transaction could revert is if the user puts a contract with no receive or fallback function as the to address on line [83]. In this situation, if any native token balance is present in the SushiXSwap contract, then line [98] would cause the entire transaction to revert.

A related situation would be if the receiving contract had a receive or fallback function that uses too much gas, perhaps because of a change in gas fees on the destination chain, and so the transfer call would revert.

## Recommendations

Use addr.call{value: x}("") in place of transfer on line [98]. This pattern is more generous with gas and also does not revert on failure, which are both properties in line with what this section of code wishes to achieve.

#### Resolution

The issue has been fixed in commit 9c09c24. Function transfer() was replaced with low-level call with value attached.

SXS-09	Incorrect Token Transfer Pattern to BentoBox		
Asset	TridentSwapAdapter.sol		
Status	Resolved: See Resolution		
Rating	Severity: Medium	Impact: Low	Likelihood: High

Function BentoBox.deposit() is called on line [28] of TridentSwapAdapter.sol to make an initial BentoBox deposit to the Trident pool. This causes BentoBox to attempt a safeTransferFrom from the SushiXSwap contract. This fails because there is no allowance set for BentoBox to spend SushiXSwap's tokens.

This issue will cause a revert. On the source chain, that should only inconvenience the user. On the destination chain, the failed transactions should cause execution to fall into the <code>catch</code> block of <code>sgReceive()</code>. In each case, there should not be a loss of funds but merely a negative user experience.

#### Recommendations

Use the "skimming" mechanism of ACTION\_DST\_DEPOSIT\_TO\_BENTOBOX to transfer the tokens into BentoBox: safeTransfer to BentoBox and then deposit from BentoBox to the pool.

## Resolution

The issue has been fixed in commit 3c78203. If params.amountIn is zero, the contract's token balance is deposited to the pool's account in BentoBox using bentoBox.deposit().

SXS-10	Potentially Expired barFee and barFeeTo		
Asset	StablePool.sol		
Status	Open		
Rating	Severity: Low	Impact: Medium	Likelihood: Low

Two variables <code>barFee</code> and <code>barFeeTo</code> originate from <code>MasterDeployer</code> contract. They are used by <code>StablePool</code> contract (in function <code>\_mintFee()</code>) to calculate the system fee and the system fee recipient, respectively. The <code>StablePool</code> contract stores these variables locally. These variables are initialised during contract constructor and updateable at anytime using function <code>updateBarParameters()</code>.

Technically, the MasterDeployer's owner may change barFee or barFeeTo at any time. If this occurs, the StablePool contract will not be notified and therefore, the stored values in StablePool could have been expired when function \_mintFee() is called. As a result, the fee calculation will be inaccurate or will be sent to the wrong address.

#### Recommendations

The testing team recommends calling function updateBarParameters() inside function \_mintFee() to update the barFee and barFeeTo variables. Specifically, the bar parameters update should be done before line [239].

## Resolution

SXS-11	amount in _complexPath() is a Val	ue in Shares	
Asset	TridentSwapAdapter.sol		
Status	Open		
Rating	Severity: Low	Impact: Low	Likelihood: Medium

The code in line [65] of TridentSwapAdapter.sol references the variable params.initialPath[i].amount . This variable is actually measured in shares .

Furthermore, if this action is taking place on the destination chain, it is a concern that the share amounts would have been estimated presumably in the user interface and a significant amount of time would have passed between that moment and this transaction taking place. Based on conversations with the development team, this period could be several minutes: certainly long enough for prices to shift and/or share values to change.

If the calls to bentoBox.transfer() attempted to transfer too many shares, they would revert. If they transferred too few, the checks with params.output[i].minAmount should cause a revert, and so the user's funds should be protected on both source and destination chains. The impact of this issue is thus only negative user experience.

## Recommendations

If the tokens are deposited by the \_complexPath() function, the share values of those token amounts could be obtained, and these values could then be used in the calls to bentoBox.transfer().

## Resolution

SXS-12	Accuracy Loss on Pools With Dec	cimals Greater Than 12	
Asset	StablePool.sol		
Status	Open		
Rating	Severity: Low	Impact: Low	Likelihood: Low

The adjustedReserveo and adjustedReserve1 in function computeLiquidity multiply reserved values (\_reserveo and \_reserve1) with \_1e12, divided by the tokens' decimals. If this operation is applied to tokens with more than 12 decimals, the value \_adjustedReserveo and \_adjustedReserve1 would lose some values.

Consider the following token value: 100.123456789123456789, which is a token with 18 decimals. Multiplying this value with 1e12 and then dividing it with 1e18 would produce 100123456789123.

The adjusted reserves would then be passed to function <code>\_computeLiquidityFromAdjustedBalances()</code> and <code>\_k()</code> wherein both values are multiplied.

## Recommendations

Make sure this behaviour is understood. The testing team recommends checking the decimals of tokeno and token1 in the contract constructor.

Preventing the use of tokens with decimals greater than 12 will prevent accuracy loss however this issue is partly mitigated by the fact that most tokens have a value such that losses of accuracy below the 12th decimal place have little impact on the real world value of the amounts.

## Resolution

SXS-13	Destination Actions Could be Protected
Asset	SushiXSwap.sol, StargateAdapter.sol
Status	Open
Rating	Informational

The code in line [80] of StargateAdapter.sol protects sgReceive() from being called by any address except for stargateRouter. But, it is questionable what this achieves, considering that all of the actions within SushiXSwap can be directly called by any address.

However, there is no reason why destination actions should be so openly accessible. They should only be called through sgReceive(), and they are the most dangerous actions.

## Recommendations

One of two paths is suggested:

- 1. **Unrestrict sgReceive()** Remove the check on line [80] as it is possible to access all the functionality directly and so this check is just as likely to cause an undesirable revert as to protect funds.
- 2. **Restrict destination actions** If destination actions check that msg.sender == address(this), they would only be accessible through sgReceive(). This would provide some measure of protection, although it would still be possible to call them through independent use of the Stargate system.

## Resolution

SXS-14	Input Length Check
Asset	SushiXSwap.sol
Status	Open
Rating	Informational

Function <code>cook()</code> requires arrays of input parameters to be of the same length or otherwise the iteration inside the function will likely fail. A transaction fails if <code>actions.length</code> > <code>values.length</code> and <code>actions.length</code> > <code>datas.length</code>.

Unfortunately, there is no check to verify whether <code>actions.length</code> == <code>values.length</code> == <code>datas.length</code> or at least <code>actions.length</code> <= <code>values.length</code> and <code>actions.length</code> <= <code>values.length</code>.

## Recommendations

The testing team recommends that the length of input arrays be checked before executing the function's main operation.

## Resolution

SXS-15	Token Other Than WETH on _unwrapTransfer()
Asset	TokenAdapter.sol
Status	Open
Rating	Informational

Function \_unwrapTransfer() unwraps a wrapped ether (WETH) into its native form and transfers it to the sender. This function is called during ACTION\_UNWRAP\_AND\_TRANSFER. Since WETH is specific to managing ETH only, it cannot accept any other token. Therefore, if a user enters a token other than WETH in SushiXSwap.\_unwrapTransfer() (line [181]), the function will revert.

#### Recommendations

The testing team recommends only accepting WETH as token. The function \_unwrapTransfer() can be simplified by removing token from input parameters. As a replacement, the WETH address can be stored as a constant in the contract, similar to the implementation in BentoBoxV1 contract. The WETH address can be assigned in the contract's constructor.

Assuming that we have wethToken as the WETH contract address, the function can be changed as follows:

```
function _unwrapTransfer(address to) internal {
   IWETH(wethToken).withdraw(IWETH(wethToken).balanceOf(address(this)));
   _transferTokens(IERC20(address(0)), to, address(this).balance);
}
```

#### Resolution

SXS-16	decimals() is optional under the ERC-20 Standard
Asset	StablePool.sol
Status	Open
Rating	Informational

Although it is common practice to include the decimals() function in an ERC-20 token, the standard does not strictly require it and, in fact, explicitly states:

OPTIONAL - This method can be used to improve usability, but interfaces and other contracts MUST NOT expect these values to be present.

OpenZeppelin also classifies this attribute as an optional extra.

The constructor of StablePool.sol assumes that decimals() will always be present. It is possible that an ERC-20 compliant stablecoin token could exist which this contract would never be able to support, as the constructor would revert on line [81] or line [82] when it attempts to call ERC20(\_token0/1).decimals().

## Recommendations

This issue is heavily mitigated by the widespread support for <code>decimals()</code> amongst <code>ERC-20</code> tokens. However, if full compliance with the standard is desired, the number of decimals could be submitted as an input parameter to the constructor. This has the disadvantage of creating a possible source of input error which might not be immediately obvious until liquidity is added.

## Resolution

SXS-17	Comparing LP Minting Strategy Between StablePool and StablePool2
Asset	StablePool.sol, StablePool2.sol
Status	Resolved: See Resolution
Rating	Informational

Contract StablePool and StablePool2 are two pool implementations that use different minting strategies. Both are inspired by Solidly Exchange's pool implementation.

During LP minting, the contract StablePool computes a new k (or liquidity) based on the new token balances, where the added liquidity is calculated by deducting the new k with the old k.

On the other hand, the contract StablePool2 computes the added liqudity by simply multiplying amounts with the ratio between LP token supply and the base token amounts. The function mint() takes the minimum amount of the two supplied tokens and mints the new liquidity to the liquidity provider.

The advantage of taking the first approach is that the new liquidity takes into account both token balances when the liquidity provider sends unbalanced amounts. The rebalancing of both tokens will be handed over to market mechanism.

While this is not the case for the second approach, where the unbalanced amounts are distributed among all liquidity providers. In other words, a liquidity provider that sends unbalanced amounts will lose the unbalanced amount, while the others will gain the unbalanced amount. The approach taken by StablePool2 resembles the one implemented by Solidly.

Two other differences between the two approaches are:

- 1. In function \_computeLiquidityFromAdjustedBalances() where StablePool conducts double square-root to the result of \_k(), while StablePool2 does not.
- 2. Contract StablePool uses 1e12 to adjust the balances, while StablePool2 uses 1e16. As a comparison, Solidly uses 1e18. All are divided by the token's decimal value.

Regarding the maximum amount of liquidity, the contract StablePool2 has an Integer overflow for liquidity over 1e9 on tokens with 18 decimals. On the other hand, StablePool contract supports up to 1e12 liquidity on tokens with 18 decimals.

In terms of LP minting accuracy, the difference between StablePool and StablePool2 is deemed insignificant. A liquidity of 100 tokens on 1e9 liquidity (of tokens with 18 decimals) is worth 999.999903295327157597 on StablePool and worth 999.999960000099999800 on StablePool2, so the difference between the two values is just 0.0005670477.

## Resolution

The development team decided to adopt StablePool instead of StablePool2.



SXS-18	Intentionally Unbalancing Liquidity in StablePool2
Asset	StablePool2.sol
Status	Open
Rating	Informational

In StablePool2.sol, the calculation of liquidity tokens minted takes place on line [113]:

```
liquidity = StablePoolMath.min((amounto * _totalSupply) / _reserveo, (amount1 * _totalSupply) / _reserve1);
```

Because the calculation simply takes the lower of two values, each one dependant on the pool's supply of its two tokens, any tokens added in a different ratio from the pool's current reserves will be added to the pool without addition liquidity tokens being awarded.

Users will therefore wish to add tokens to the pool in the ratio of <code>\_reserve0:\_reserve1</code> to maximise their awarded LP tokens, and so their share of the liquidity pool.

However, if the values of <code>\_reservee</code> and <code>\_reserve1</code> are relatively low, it would be possible to frontrun a liquidity depositor with a large swap transaction, followed by a correctly balanced liquidity deposit belonging to the attacker. The victim's liquidity deposit would then land in a heavily unfavourable ratio, resulting in a significantly reduced number of LP tokens being awarded, and thereby significantly increasing the value of all preexisting LP tokens, including those of the attacker.

This form of attack is mitigated by the fact that, at higher values of <code>\_reserve0</code> and <code>\_reserve1</code>, it becomes less practical. The necessity for multiple transactions means it cannot be carried out by flash loan.

## Recommendations

Make sure this issue is understood. As the code in question has been in use in production on Solidly, it may be that this is a known disadvantage of this form of liquidity calculation.

## Resolution

SXS-19	Other Miscellaneous Comments
Asset	*.sol
Status	Resolved: See Resolution
Rating	Informational

This section details miscellaneous findings in the SushixSwap contracts.

#### 1. General Comments

#### **Lack of Tests and Documentations**

The SushixSwap project lacks tests. While there are some test codes on StablePool project, the tests do not cover much of the functionalities of the contracts. The testing team recommends adding rigorous tests to make sure the contracts work as intended.

It is also worth noting both projects' lack of proper documentation.

#### 2. BentoAdapter.sol

#### **Ignored Return Values**

The best practice is to check return values when they are provided by a function.

- \_depositToBentoBox() line [31] ignores the return value by BentoBox.deposit().
- \_transferFromBentoBox() line [53] ignores the return value by BentoBox.withdraw().

#### 3. SushiXSwap.sol

## 3a) Gas Optimisations

ACTION\_DST\_DEPOSIT\_TO\_BENTOBOX calculates amount if share is provided. line [124] tests for a zero value of amount . If share is submitted, amount would be needlessly calculated as share is used by BentoBox in preference.

#### 3b) No events

The development team should be quite certain that they will never want to track the actions of the SushiXSwap contracts and will always be content with monitoring events on the various target contracts.

## 3c) Support for native tokens on destination chain

There are comments on line [124] wondering whether to support native tokens as the Stargate router does not support value. It is worth noting that the Stargate router can send native tokens as "dust" (to use their terminology) and that native tokens could appear in the SushiXSwap desination contract if ACTION\_UNWRAP\_AND\_TRANSFER were used to unwrap wrapped native tokens with SushiXSwap as the to address. Also, native tokens are supported in other destination actions.

## 3d) Minimise Function Access

It is best practice to use the least public permission for a function. The testing team recommends declaring function <code>cook()</code> as external. (StargateAdapter.sol makes an external call, even though the contract is calling itself.)

#### 3e) Coding Style

Codes in line [75-82] directly call bentoBox.setMasterContractApproval(). This coding style is different from other codes in the file that use adapter contracts for calling external functions. To adopt the same style, the development team can write a new function \_setMasterContractApproval() in BentoAdapter.sol that calls bentoBox.setMasterContractApproval() through IBentoBoxMinimal interface.

#### 4. TokenAdapter.sol

#### Use of payable(to).transfer()

Native tokens sent by this method will cause a revert if they are sent to a receiving contract with no receive or fallback function. The call will also revert if the receive or fallback function runs out of gas. Consider the more gas forgiving  $addr.call{value: x}("")$ , but it may be that the behaviour of transfer is what the development team prefers.

#### 5. StargateAdapter.sol

#### Catch all tokens

Around line [93], an alternative approach for dealing with excess tokens could be to have an empty catch block and then test the token balance of address(this). If that balance is above zero, the balance could be sent on to the to address. This would perform the same function as the existing catch block, but add a little extra check in case tokens are left in the contract for any other reason.

## 6. TridentSwapAdapter.sol

#### 6a) Complex path comments

The comment in line [57] implies that tokens are deposited by this function, but they would need to have already been deposited. Similarly, whilst the tokens do ultimately come from the user, in the context of this function as written they come from BentoBox deposits belonging to the SushiXSwap contract, ie. address(this).

## 6b) Ignored Return Values:

It is best practice to check return values when they are provided by a function.

- \_complexPath() line [68], line [85] ignores the return value by IPool.swap().
- \_complexPath() line [99] ignores the return value by bentoBox.withdraw().

## 7. StablePool.sol

#### 7a) Unused Variables

Variable priceoCumulativeLast and price1CumulativeLast are not used in any part of the contract.

#### 7b) Revert Messages and Custom Errors

Function mint() has two revert messages with literal string on line [110] and line [117]. These revert messages can be replaced with error InvalidAmounts() and error InsufficientLiquidityMinted() respectively.

Similarly, line [168] on function swap() and line [345] on function getAmountOut() can be replaced with error InvalidInputToken().

#### 7c) Potentially Inaccurate Dev Inline Comment

The developer's inline comment on line [28] specifies:

The curve is applied to shares as well. This pool does not care about the underlying amounts.

However, the computation in related functions such as \_getAmountOut() are in amounts and not shares.

#### 7d) Unused Imported Interface

Interface ITridentCallee is imported but never used in any part of the contract.

#### 7e) Empty External Functions

The functions <code>flashSwap()</code> and <code>burnSingle()</code> are implemented as empty functions (for compliance with the <code>IPool</code> interface). It is conceivable that a user might call these functions, possibly with token transfers, and it might be prudent, therefore, to include a <code>revert()</code> in the body of both functions, as is already the case with <code>getAmountIn()</code>.

## Recommendations

Ensure that the comments are understood and acknowledged, and consider implementing the suggestions above.

## Resolution

The response details are the following.

#### 1. General Comments

#### **Lack of Tests and Documentations**

No changes. It is possible that the development team adds documentation at later stages.

#### 2. BentoAdapter.sol

## **Ignored Return Values**

No changes.

## 3. SushiXSwap.sol

## 3a) Gas Optimisations

No changes.

#### 3b) No events

No changes.

## 3c) Support for native tokens on destination chain

No changes.

## 3d) Minimise Function Access

No changes.

## 3e) Coding Style

No changes.

## 4. TokenAdapter.sol

## Use of payable(to).transfer()

No changes.

## 5. StargateAdapter.sol

#### Catch all tokens

No changes.

## 6. TridentSwapAdapter.sol

## 6a) Complex path comments

No changes.

## 6b) Ignored Return Values:

No changes.

## 7. StablePool.sol

## 7a) Unused Variables

The unused variables were removed in commit 778d842.

## 7b) Revert Messages and Custom Errors

The issue has been fixed in commit dd7aa6f. Custom errors replace standard revert messages in the respective checks.

## 7c) Potentially Inaccurate Dev Inline Comment

The issue has been fixed in commit 4e5c50f. The related comment was removed.

## 7d) Unused Imported Interface

The issue has been fixed in commit fa3b62f. The unused interface was removed.

## 7e) Empty External Functions

The issue has been fixed in commit fa3b62f. The empty external functions now revert when called.



SXS-20	Use of Malicious Token Contract Can Lead to Token Theft
Asset	SushiXSwap.sol
Status	Closed: See Resolution
Rating	Informational

Consider the following actions where MaliciousToken is an ERC777 or a contract which gives an attacker execution control:

```
actions = [
   ACTION_SRC_TOKEN_TRANSFER: WETH - msg.sender => BentoBox,
   ACTION_SRC_TOKEN_TRANSFER: MaliciousToken - msg.sender => BentoBox,
   ACTION_SRC_DEPOSIT_TO_BENTOBOX: WETH,
   ...
]
```

In this scenario, when the attacker gains control of execution during the MaliciousToken.transfer(), there will be balance of WETH in BentoBox which the attacker may claim by doing BentoBox.deposit().

Assume Alice is a user who wants to deposit WETH and MaliciousToken into the BentoBox and creates the following actions:

- ACTION\_SRC\_TOKEN\_TRANSFER: which results in weth.transferFrom(alice, bentoBox, x)
- ACTION\_SRC\_TOKEN\_TRANSFER: which results in maliciousToken.transferFrom(alice, bentoBox, y)
- ACTION\_SRC\_DEPOSIT\_TO\_BENTOBOX: which results in bentoBox.deposit(weth, bentoBox, alice, x, o)

The issue is if a third party (i.e. Mallory) gets control of execution during the second action (maliciousToken.transferFrom(alice, bentoBox, y)).

Mallory may call bentoBox.deposit(weth, bentoBox, mallory, x, o), which allows them to steal Alice's deposit. That is because they have control of execution before the third action is called.

## Recommendations

Ensure users are aware of the risks of using arbitrary tokens, particularly ERC-777 tokens, without verifying the execution context. Front-end restrictions and warnings should be implemented.

## Resolution

The development team acknowledges this issue and will ensure the front-end and documentation include necessay warnings.

## Appendix A Test Suite on Mainnet Fork

A non-exhaustive list of tests were constructed to aid this security review and are provided alongside this document. The brownie framework was used to perform these tests and the output is given below.

Target: SushiXSwap.sol and adapters.

```
test_ACTION_MASTER_CONTRACT_APPROVAL
                                                    PASSED [4%]
test_ACTION_SRC_TOKEN_TRANSFER
                                                   PASSED [9%]
test_ACTION_DST_WITHDRAW_TOKEN
                                                   PASSED [14%]
test_ACTION_DST_WITHDRAW_TOKEN_eth
                                                   PASSED [19%]
test_ACTION_UNWRAP_AND_TRANSFER
                                                   PASSED [23%]
test_ACTION_SRC_DEPOSIT_TO_BENTOBOX
                                                   PASSED [28%]
test_ACTION_SRC_DEPOSIT_TO_BENTOBOX_eth
                                                   PASSED [33%]
test_ACTION_SRC_TRANSFER_FROM_BENTOBOX_unwrap
                                                   PASSED
test_ACTION_SRC_TRANSFER_FROM_BENTOBOX_wrapped
                                                   PASSED [42%]
test_ACTION_DST_DEPOSIT_TO_BENTOBOX
                                                   PASSED [47%]
test_ACTION_DST_DEPOSIT_TO_BENTOBOX_eth
                                                   PASSED [52%]
test_ACTION_DST_WITHDRAW_FROM_BENTOBOX_amount_issue PASSED [57%]
test_ACTION_DST_WITHDRAW_FROM_BENTOBOX_unwrap
                                                   PASSED [61%]
test_ACTION_DST_WITHDRAW_FROM_BENTOBOX_wrap
                                                   PASSED [66%]
test_ACTION_LEGACY_SWAP
                                                   XFAIL (Exchangera...)
test_ACTION_TRIDENT_SWAP
                                                   PASSED [76%]
test_ACTION_STARGATE_TELEPORT
                                                   PASSED [80%]
{\tt test\_approveToStargateRouter}
                                                   PASSED [85%]
                                                   PASSED [90%]
test_sgReceive
test_sgReceive_catch
                                                   XPASS
                                                           (Needto
test_burn_gas
                                                    PASSED [100%]
```



# Appendix B Test Suite on Polygon Fork

A non-exhaustive list of tests were constructed to aid this security review and are provided alongside this document. The brownie framework was used to perform these tests and the output is given below.

Target: SushiXSwap.sol and adapters.

tes	t_ACTION_TRIDENT_SWAP	PASSED	[33%]
tes	t_ACTION_TRIDENT_SWAP_noapprove	PASSED	[66%]
tes	t_ACTION_TRIDENT_COMPLEX_PATH_SWAP	PASSED	[100%]



# Appendix C Test Suite for StablePool

A non-exhaustive list of tests were constructed to aid this security review and are provided alongside this document. The brownie framework was used to perform these tests and the output is given below.

 $\label{target: Target: Stable Pool Stable Pool Factory. sol.} The target: Stable Pool Stable Pool Factory. Sol. The target: Stable Pool Factory.$ 

test_init	PASSED	[3%]
test_deposit	PASSED	[6%]
test_mint	PASSED	[9%]
test_mint_unbalanced	PASSED	[12%]
test_mint_unbalanced_swap	PASSED	[16%]
test_mint_zero	PASSED	[19%]
test_mint_attack	PASSED	[22%]
test_burnLiquidity	PASSED	[25%]
test_liquidity	PASSED	[29%]
test_liquidity_pbt	SKIPPED	[32%]
test_burnLiquidity_router	PASSED	[35%]
test_swap	PASSED	[38%]
test_swap_pbt	SKIPPED	[41%]
test_new_pool_pbt	SKIPPED	[45%]
test_new_pool_pbt_loop	SKIPPED	[48%]
test_new_pool	PASSED	[51%]
test_new_pool_multiswaps	SKIPPED	[54%]
test_new_pool_strategy	PASSED	[58%]
test_getAmountOut	PASSED	[61%]
test_getAmountOut_pbt	SKIPPED	[64%]
test_getAmountOut_loop	SKIPPED	[67%]
test_getAssets	PASSED	[70%]
test_bento_shares	PASSED	[74%]
test_updateBarParameters	PASSED	[77%]
test_new_pool_liquidity_accuracy	PASSED	[80%]
test_constructor	PASSED	[83%]
test_init	PASSED	[87%]
test_getDeployData	PASSED	[90%]
test_getPools	PASSED	[93%]
test_calculatePoolAddress	PASSED	[96%]
test_deployPool_many	PASSED	[100%]



# Appendix D Test Suite for StablePool2

A non-exhaustive list of tests were constructed to aid this security review and are provided alongside this document. The brownie framework was used to perform these tests and the output is given below.

Target: StablePool2.sol.

test_init	PASSED	[3%]
test_deposit	PASSED	[6%]
test_mint	PASSED	[10%]
test_mint2	PASSED	[13%]
test_mint_zero	PASSED	[17%]
test_burnLiquidity	PASSED	[20%]
test_mint_unbalanced	PASSED	[24%]
test_liquidity	PASSED	[27%]
test_burnLiquidity_router	PASSED	[31%]
test_swap	PASSED	[34%]
test_swap_pbt	SKIPPED	[37%]
test_new_pool_pbt	SKIPPED	[41%]
test_new_pool_pbt_loop	SKIPPED	[44%]
test_new_pool	PASSED	[48%]
test_new_pool_multiswaps	SKIPPED	[51%]
test_new_pool_strategy	PASSED	[55%]
test_getAmountOut	PASSED	[58%]
test_getAmountOut_pbt	SKIPPED	[62%]
test_getAmountOut_loop	SKIPPED	[65%]
test_getAssets	PASSED	[68%]
test_bento_shares	PASSED	[72%]
test_updateBarParameters	PASSED	[75%]
test_new_pool_liquidity_accuracy	PASSED	[79%]
test_constructor	PASSED	[82%]
test_init	PASSED	[86%]
test_getDeployData	PASSED	[89%]
test_getPools	PASSED	[93%]
test_calculatePoolAddress	PASSED	[96%]
test_deployPool_many	PASSED	[100%]



# Appendix E Vulnerability Severity Classification

This security review classifies vulnerabilities based on their potential impact and likelihood of occurance. The total severity of a vulnerability is derived from these two metrics based on the following matrix.

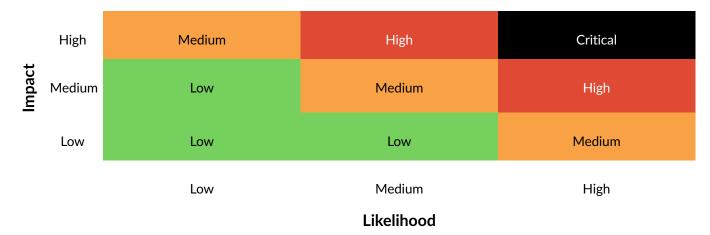


Table 1: Severity Matrix - How the severity of a vulnerability is given based on the *impact* and the *likelihood* of a vulnerability.



