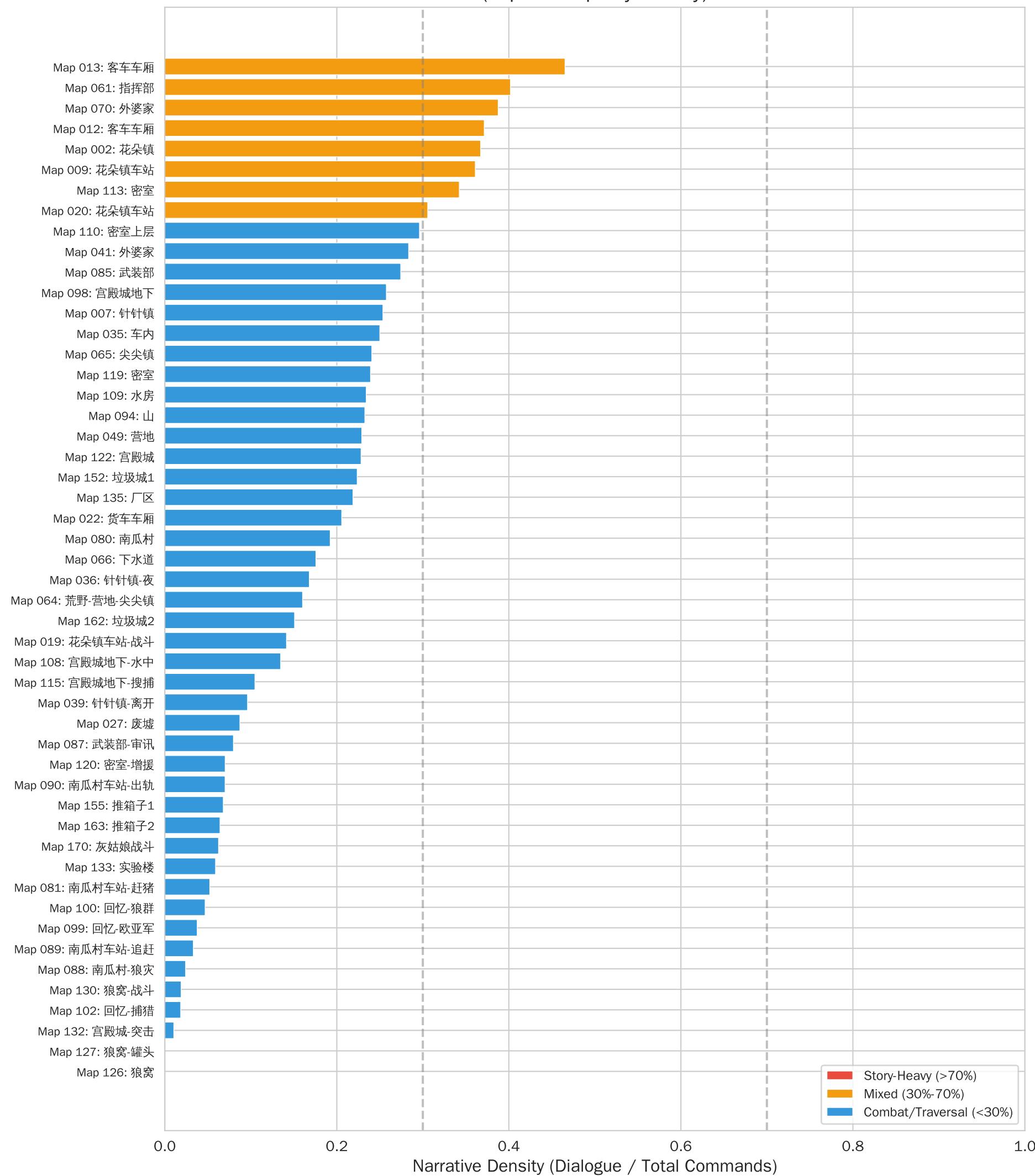


Narrative Density Across Game Maps
(Top 50 Maps by Activity)



Story-Heavy (>70%)
Mixed (30%-70%)
Combat/Traversal (<30%)

Narrative Density (Dialogue / Total Commands)