Game Design Document

Fill up the following document

1. Write the title of your project.

PROJECT RUNWAY

1. What is the goal of the game?

The goal of the game is to keep the player entertained

1. Write a brief story of your game.

This game is about a runway show where the player are the designer/stylist the player can create their outfit or style the runway model and the player also choose which model they want to style

At the end the model will walk on the runway wearing the chosen outfit

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Designer | It creates the outfit for the model |
| 2 | Stylist | It choses the outfit for the model |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Model 1 |  |
| 2 | Model 2 |  |
| 3 | Model 3 |  |
| 4 | Model 4 |  |
| 5 | Model 5 |  |
| 6 | runway | It’s the stage |
| 7 | audience | It will cheer |
| 8 | Lights |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?