Name		Race:
	earance: (ground:	
bacı	.g. oona.	
Pace Par	ry Toughness	XP Armour (Fig. Head
Run	. ,	
	Fighting (Ag)	Torso
	Shooting (Ag)	L-Arm (R-Arm _
	Throwing (Ag) LockPicking (Ag)	
Strength	Stealth (Ag)	L-Leg R-Leg _
Joan Grigani	Swimming (Ag)	
	Boating (Ag)	 Encumbrance
Anility	Driving (Ag)	- to St, Ag and linked skills
Agility	Piloting (Ag)	and linked skills
	Riding (Ag)	
Vienaum	Hacking (Sm)	Radiation
Vigour	Repair (Sm)	
Smarts	Gambling (Sm)	
	Streetwise (Sm)	
	Investigation (Sm)	-2 -3
Spirit	Notice (Sm) Survival (Sm)	—
	Tracking (Sm)	 Rad Resistance
	Medicine (Sm)	Rad Resistance
	0 1 (0)	
()Charisma	Speech (Sp)	w =
	Taunt (Sp) Intimidation (Sp)	Wounds Fatigue
	Climbing (St)	1 -2 -3 / \
Knowledge:		Cybernetic Max Stress
······································		3,50 1 Helle Hax et 1665
Edges & Advancements		Hindrances & Injuries
Starting Edges:		
	N2: N3:	
	\$3: \$4:	
Legendary:		

Equipment	
	
	
loney	
Total Weight	
Total weight	
Illies & Animals	
lame	Name
arry Toughness Pace	Parry Toughness Pace
t Ag Vi Sm Sp Ch	St Ag Vi Sm Sp Ch
kills	Skills
VIII2	
MIII3	
	<u> </u>
	<u> </u>
dges	Edges
idges	Edges
Edges	Edges
Edges	Edges