

APPS@UCU

Linux course

Proresses

Morhunenko Mykola



Contents

- 1 Processes. Introduction
- 2 Processes explanation
- 3 Scedualing
- 4 Real time processes
- 5 Sources

Processes. Introduction

Processes

- In our case - **process** - an instance of a running program with its resources
- But what is the difference between the program and the process?
- **Program** - a file, containing some information that describes how to construct a process in a runtime
- It includes:
 - Binary format identification - some metainformation about the format of executable file. Nowadays UNIX executable files called **Executable and Linking format (ELF)**
 - Machine-language instructions - main algorithm of the program
 - Program entry-point address
 - Data
 - Symbol and relocation tables
 - Some other information, more about that on the [Operating systems course](#)
- But what is the process? Long story, let's begin

Process. PID

- The very first thing, that is associated with any process, it's **PID** - process id
- It's a positive integer, and system works with processes by their PID's - names (commands) are for humans
- There are no fixed ID's for any process, with exception of **init** (more about that in the next topic). PID for **init** equals 1
- Maximum PID number for your OS can be found using the following command:

```
username $ cat /proc/sys/kernel/pid_max
```

- Also one more important PID for all processes - parent PID or PPID
- If parent of any process "died" - the child become "adopted" by the **init** process
- Parent of any process can be found like:

```
username $ cat /proc/PID/status | grep PPid
```

-

Sources

- Linux processes
- "Linux programming interfaces", M. Kerrisk