#### APPS@UCU

## Linux course

Tools overview

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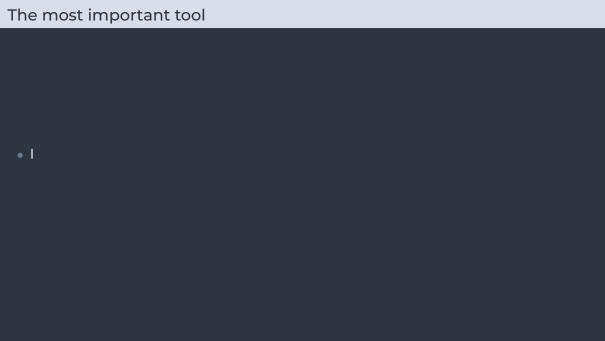
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#### Intro

- In this presentation, we will overview some tools that are available on all Linux distributions
- All of them have a high barrier to entry as Linux itself, but when you are there you won't imagine your life without that tools
- Example: it's not a one-day task to learn how to move around your system, but after few months of practice working with CLI, GUI for you will be as slow as a turtle is slow in comparison with a rabbit

#### All you need is

#!/bin/bash







- So let's start with the text editor
- You have heard about vim, haven't you?
- But let's start with vi
- Vi is a part of POSIX
- It's totally CLI editor (forget that you have a mouse)
- There are shortcuts for everything
- If there is no, you can create them for yourself
- Every good enough 21'st century editor has an extension for a vi mode
- But almost nobody uses it only on some low memory and low power machines. So we move to vim



- Vim stands for 'Vi IMproved'
- According to Linux Journal survey, 38% (in average for 2009-2018) of respondents vote for vim as the best editor
- It has much more features, than vi, including more commands, scriptable syntax highlighting and extensions, graphical interface (and a mouse support, but don't use it)
- As vi, it has six modes normal, visual, insert, command-line, select, and ex (yes, not only NORMAL and INSERT)
- Because of a huge community (38% of world's best geeks) vim became a powerful IDE with thousands of extensions (syntax highlight, autocompletion, spell checking, project tree etc.)
- The most powerful tool of vim is inside its shortcuts. You can make your work dozens of times faster without a touchpad and a mouse

#### NeoVim

- Neovim is just a fork of Vim with some Python extensions
- And cool logo =)
- Also Neovim is a community-driven text editor, while Vim is a project of only one person - Bram Moolenaar
- One 'expert' on reddit wrote that:
   "Neovim exists to convince Bram to push new features to Vim"
   And I mostly agree with him.

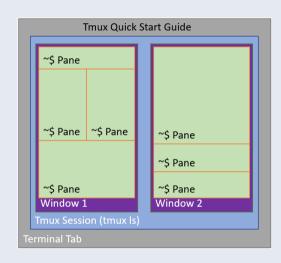
# tmux

#### **Tmux**

- TMUX stands for Terminal MUltipleXer
- There are some other (screen, Konsole, etc.), but they are not so good as TMUX
- Why do we need it?
- As you continue your practice in CLI, you can notice that it's not enough to have only one terminal window
- With this much multitasking going on, we want to have more terminals. So people create a terminal multiplexor
- What TMUX can do?
  - Not only split and stack tab but also make tabs Continue running programs in the background
  - With extensions you can write layout files in .yml format
  - Search through terminal output and move around with Vim shortcuts
  - Other interesting stuff

#### **Tmux**

- A Tmux Session with two tmux tabs with multiple tmux panes within each
- As vim, tmux has modes view and command (Ctrl+b be default)
- Every pane has three modes view, choose and copy
- To enter a copy mode Ctrl+b [
- It allows you to use vim keys for moving around and copying text
- For more information see man tmux or linux man page



### For the very beginning:

[tmux sessions]	linuxacademy.local	[tmux windows]	linuxacademy.local
_ new sessions  tmux tmux new tmux new-session tmux new-s sessionname	_ remove sessions  tmux kill-ses tmux kill-session -t sessionname  _ key bindings	_ windows are like tabs in a browser. Windows exist in sessions and occupy the space of a session screen.  _ key bindings	Ctrl + B 0 9 select window by name  Ctrl + B select window by name  Ctrl + B change window number
_ attach sessions  tmux a  tmux att  tmux attach  tmux attach-session  tmux a -t sessionname	Ctrl + B D detach session Ctrl + B D next session Ctrl + B ( previous session	crt + B C create window crt + B N move to next window crt + B P move to previous window crt + B L move to window crt + B L st used	Ctrl + B , rename window  Ctrl + B F search windows  Ctrl + B & kill window
[tmux panes]	linuxacademy.local	[tmux copy mode]	linuxacademy.com
panes are sections of windows that have been split into different screens - just like the panes of a real window!  key bindings  tru + B	Ctrl + B	_ key bindings  Ctrl + B	G go to bottom h move cursor left J move cursor down k move cursor up l move cursor right
ctrl + B	Ctrl + B ( move pane left Ctrl + B ! convert pane to window Ctrl + B X kill pane	enter copy selection  Esc clear selection  g go to top	/ search # list paste buffers quit



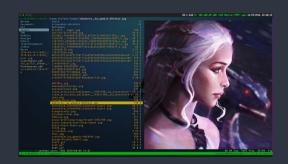
#### Commander

- Norton one of the very first dual pane file managers, 1984
- Norton Commander set the tone for decades of file managers (Commanders) to come
- Until then people created nothing better than that, so DP commanders are still popular
- mc (midnight commander) dc (double commander)
- There are a lot of both GUI and CLI examples, for Linux and Windows, but we will view cpecific one ranger



#### Ranger

- Ranger is vim inspired CLI file manager, so it has vi keybindings
- It is fully customisible with just few files
- As you can see, it can open images preview right in the terminal
- The same about all text files, videos, other files too
- For more info see man ranger



## i3wm



- We will talk more about graphics in one of the following lectures
- Short explain: there are three main items in every GUI on your pc:
  - DM Display manager
  - WM Window manager
  - DE Desctop envieronment
- As you can see, i3wm is a window manager
- It is quite similar to everything above in this lecture: vim shortcuts and tmux approach (but for GUI applications)
- In i3 we also have windows and panes, but also workspaces
- All settings located in one file /.config/i3/config
- As far as there is no DE for i3, you should install everything for yourself (all applets and programs, top/bottom bar, menu)

#### i3wm example

- Here you can see browser and two terminal emulators opened
- Also polybar with it's applets used as top and bottom bars
- dmenu used as a menu
- All windows located on a same z level, new windows move previous one, so all opened windows are visible (as in TMUX)
- It is called tiling window manager, and I recommend it because it is simpler and faster than all other types
- For more info you can see man i3



## Package managers

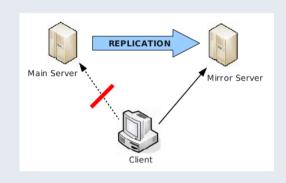


#### Package managers

- This is last but not least topic for today
- Any OS is just a batch of programs
- And Package manager is a tool for installing those programs (also upgrading, configuring, removing, resolving dependencies)
- There are few core new concepts, that we need to understand how it works

#### Mirrors

- Mirror server (mirror) servers that located (phisically) in different locations, but contain the same data
- For example: You want to install something, but your internet connection is too slow (or something happend to server at the US), so you dounload package for installation from server located in Germany (or other location)
- See your current list of mirrors (Arch-based): vim /etc/pacman.d/mirrorlist
- Sort them by speed: sudo fetchmirrors -c UA

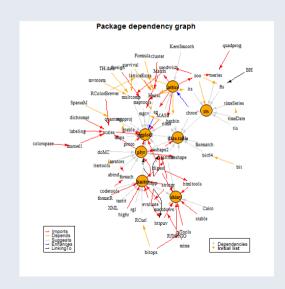


#### Dependencies

- Another core concept called dependency
- When you write any program, you use some exsiting libraries. So your program depend on that libraries/tools
- All that libraries have its versions
- As far as people change staff in their programs, API can be different from one to other version
- Good package managers can resolve all that dependencies easily ( debian's apt can't )
- There are immidiet (your program use it) and transitive (your dependencies use it) dependencies

#### **Dependencies**

- A lot of programming languages has it's own package managers (pip for Python, cargo for Rust)
- Almost every Linux-based OS has it's own package manager
- All packages are erchives with program itself and metadata software's name, description of its purpose, version number, vendor, checksum, list of dependencies



#### Repositories

- One more important thing repo
- There are official and side repositories
- Package manager supports Official repos by default, but to use some side repos, you should add it manually
- Defferent PacManagers have different approaches for managing repos
- Apt repos are defined in /etc/apt/sources.list and in /etc/apt/sources.list.d directory



#### Pacman

- Why we love Arch Linux so much?
   Mostly because of this guy =)
- Pacman has all settings in /etc/pacman.conf file
- Main repositories are: core (main OS elements) extra (not main, but important OS elements as GUI) community (packages that have been adopted by Trusted Users from AUR) multilib (32-bit software and libraries for old staff) AUR (Arch User Repository, the best bigger Linux repo)



#### Releases

- Release system is the concept of frequently delivering updates to applications
- It usually depends on the OS (but also on PacManagers)
- Rolling Release. There is no such thing as Arch 1, Gentoo 2 or Void Linux 3.
   That's because these OS's have a Rolling Release model its repos contain all (not always stable) new programs, but also previous versions of all packages.
   Good for people who like to test new programs or languages, real geeks. Often updates require
- Stable Release. A properly tested version of the product is released, sometimes
  half a year after it first appears. For example, python 3.9 was in pacman two
  days after official release, but in apt more then half a year after. Good for average users, easy to maintain (updates are only every week/month)
- LTS Long term support. For this system, package manager freeze some special versions of all libraries and programs, and only minor bug or security fixes are released for a long term (sometimes up to decades). Good for corporations, big companies. If something is not working reinstall the system as it was at the very beginning, and everything will work again. The easiest to maintain

**Sources** 

#### Sources

- Linux journal
- Termianl Multiplexers
- Tmux tutorial
- Tmux Linux man page
- Dual pane file manager history
- Ranger github page
- Wiki package managers
- Pacman ArchWiki
- External Repositories Ubuntu
- Releases Wiki