

# Deofuscation Examples

## Code Analysis

Now that we have deobfuscated the code, we can start going through it:

Code: javascript

```
'use strict';
function generateSerial() {
    ... SNIP ...
    var xhr = new XMLHttpRequest;
    var url = "/serial.php";
    xhr.open("POST", url, true);
    xhr.send(null);
};
```

We see that the `secret.js` file contains only one function, `generateSerial`.

## HTTP Requests

Let us look at each line of the `generateSerial` function.

### Code Variables

The function starts by defining a variable `xhr`, which creates an object of `XMLHttpRequest`. As we may not know exactly what `XMLHttpRequest` does in JavaScript, let us Google `XMLHttpRequest` to see what it is used for.

After we read about it, we see that it is a JavaScript function that handles web requests.

The second variable defined is the `URL` variable, which contains a URL to `/serial.php`, which should be on the same domain, as no domain was specified.

### Code Functions

Next, we see that `xhr.open` is used with `"POST"` and `URL`. We can Google this function once again, and we see that it opens the HTTP request defined 'GET' or 'POST' to the `URL`, and then the next line `xhr.send` would send the request.

So, all `generateSerial` is doing is simply sending a `POST` request to `/serial.php`, without including any `POST` data or retrieving anything in return.

The developers may have implemented this function whenever they need to generate a serial, like when clicking on a certain `Generate Serial` button, for example. However, since we did not see any similar HTML elements that generate serials, the developers must not have used this function yet and kept it for future use.

With the use of code deobfuscation and code analysis, we were able to uncover this function. We can now attempt to replicate its functionality to see if it is handled on the server-side when sending a `POST` request. If the function is enabled and handled on the server-side, we may uncover an unreleased functionality, which usually tends to have bugs and vulnerabilities within them.

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## HTTP Requests

In the previous section, we found out that the `secret.js` main function is sending an empty `POST` request to `/serial.php`. In this section, we will attempt to do the same using `cURL` to send a `POST` request to `/serial.php`. To learn more about `cURL` and web requests, you can check out the [Web Requests](#) module.

## cURL

`cURL` is a powerful command-line tool used in Linux distributions, macOS, and even the latest Windows PowerShell versions. We can request any website by simply providing its URL, and we would get it in text-format, as follows:

```
mayala@htb[/htb] $ curl http://SERVER_IP:PORT/ </html> <!DOCTYPE html> <head>
<title>Secret Serial Generator</title> <style> *, html { margin: 0; padding: 0;
border: 0; ...SNIP... <h1>Secret Serial Generator</h1> <p>This page generates
secret serials!</p> </div> </body> </html>
```

This is the same `HTML` we went through when we checked the source code in the first section.

## POST Request

To send a `POST` request, we should add the `-X POST` flag to our command, and it should send a `POST` request:

```
mayala@htb[/htb] $ curl -s http://SERVER_IP:PORT/ -X POST
```

Tip: We add the `-s` flag to reduce cluttering the response with unnecessary data

However, `POST` request usually contains `POST` data. To send data, we can use the `-d "param1=sample"` flag and include our data for each parameter, as follows:

```
mayala@htb[/htb] $ curl -s http://SERVER_IP:PORT/ -X POST -d "param1=sample"
```

Now that we know how to use `cURL` to send basic `POST` requests, in the next section, we will utilize this to replicate what `server.js` is doing to understand its purpose better.

## Decoding

After doing the exercise in the previous section, we got a strange block of text that seems to be encoded:

```
mayala@htb[/htb] $ curl http://SERVER_IP:PORT/serial.php -X POST -d "param1=sample"
ZG8gdGhlIGV4ZXJjaXNlLCBkb24ndCBjb3B5IGFuZCBwYXN0ZSA7KQo=
```

This is another important aspect of obfuscation that we referred to in `More Obfuscation` in the `Advanced Obfuscation` section. Many techniques can further obfuscate the code and make it less readable by humans and less detectable by systems. For that reason, you will very often find obfuscated code containing encoded text blocks that get decoded upon execution. We will cover 3 of the most commonly used text encoding methods:

- `base64`
- `hex`
- `rot13`

## Base64

`base64` encoding is usually used to reduce the use of special characters, as any characters encoded in `base64` would be represented in alpha-numeric characters, in addition to `+` and `/` only. Regardless of the input, even if it is in binary format, the resulting `base64` encoded string would only use them.

## Spotting Base64

`base64` encoded strings are easily spotted since they only contain alpha-numeric characters. However, the most distinctive feature of `base64` is its padding using `=` characters. The length of `base64` encoded strings has to be in a multiple of 4. If the resulting output is only 3 characters long, for example, an extra `=` is added as padding, and so on.

## Base64 Encode

To encode any text into `base64` in Linux, we can echo it and pipe it with `'|'` to `base64`:

```
mayala@htb[/htb] $ echo https://www.hackthebox.eu/ | base64
aHR0cHM6Ly93d3cuaGFja3RoZWJveC5ldS8K
```

## Base64 Decode

If we want to decode any `base64` encoded string, we can use `base64 -d`, as follows:

```
mayala@htb[/htb] $ echo aHR0cHM6Ly93d3cuaGFja3RoZWJveC5ldS8K | base64 -d
https://www.hackthebox.eu/
```

## Hex

Another common encoding method is `hex` encoding, which encodes each character into its `hex` order in the `ASCII` table. For example, `a` is `61` in hex, `b` is `62`, `c` is `63`, and so on. You can find the full `ASCII` table in Linux using the `man ascii` command.

## Spotting Hex

Any string encoded in `hex` would be comprised of hex characters only, which are 16 characters only: 0-9 and a-f. That makes spotting `hex` encoded strings just as easy as spotting `base64` encoded strings.

## Hex Encode

To encode any string into `hex` in Linux, we can use the `xxd -p` command:

```
mayala@htb[/htb] $ echo https://www.hackthebox.eu/ | xxd -p
68747470733a2f2f77777772e6861636b746865626f782e65752f0a
```

## Hex Decode

To decode a hex encoded string, we can use the `xxd -p -r` command:

```
mayala@htb[/htb] $ echo 68747470733a2f2f7777772e6861636b746865626f782e65752f0a |  
xxd -p -r https://www.hackthebox.eu/
```

## Caesar/Rot13

Another common -and very old- encoding technique is a Caesar cipher, which shifts each letter by a fixed number. For example, shifting by 1 character makes `a` become `b`, and `b` becomes `c`, and so on. Many variations of the Caesar cipher use a different number of shifts, the most common of which is `rot13`, which shifts each character 13 times forward.

## Spotting Caesar/Rot13

Even though this encoding method makes any text looks random, it is still possible to spot it because each character is mapped to a specific character. For example, in `rot13`, `http://www` becomes `uggc://jjj`, which still holds some resemblances and may be recognized as such.

## Rot13 Encode

There isn't a specific command in Linux to do `rot13` encoding. However, it is fairly easy to create our own command to do the character shifting:

```
mayala@htb[/htb] $ echo https://www.hackthebox.eu/ | tr 'A-Za-z' 'N-ZA-Mn-za-m'  
uggcf://jjj.unpxgurobk.rh/
```

## Rot13 Decode

We can use the same previous command to decode `rot13` as well:

```
mayala@htb[/htb] $ echo uggcf://jjj.unpxgurobk.rh/ | tr 'A-Za-z' 'N-ZA-Mn-za-m'  
https://www.hackthebox.eu/
```

Another option to encode/decode `rot13` would be using an online tool, like [rot13](#).

## Other Types of Encoding

There are hundreds of other encoding methods we can find online. Even though these are the most common, sometimes we will come across other encoding methods, which may require some experience to identify and decode.

If you face any similar types of encoding, first try to determine the type of encoding, and then look for online tools to decode it.

Some tools can help us automatically determine the type of encoding, like [Cipher Identifier](#). Try the encoded strings above with [Cipher Identifier](#), to see if it can correctly identify the encoding method.

Other than encoding, many obfuscation tools utilize encryption, which is encoding a string using a key, which may make the obfuscated code very difficult to reverse engineer and deobfuscate, especially if the decryption key is not stored within the script itself.